back4app_demo

Submitted By:

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App Architecture & Core Components

App Structure:

- Frontend:
 - Built with Flutter, providing a responsive, cross-platform UI
 - Manages screens for Login and Home (Student Management)
 - Uses Parse Server SDK for Flutter to communicate with backend
- Backend:
 - Powered by Back4App, a Parse Server-based cloud backend
 - Handles data storage, user management, and authentication securely
 - Exposes data via REST-like APIs consumed by the Flutter app
 - Flutter app calls Back4App for all backend operations (login, CRUD)
 - Parse SDK abstracts network requests, managing sessions and data parsing
 - Data sync and UI update happen seamlessly using Flutter's state management

User Authentication & Database Structure

User Authentication Process:

User provides username & password in Flutter app

- App sends credentials to Back4App via Parse SDK login method
- Back4App verifies user and returns a session token
- Session is maintained by the SDK for secured API requests
- Logout clears session and redirects user to login screen

Database Structure on Back4App:

- Class: Student
 - Fields:
 - name (String)
 - age (Number)
- Users managed internally by Back4App's User class
- The solution leverages Flutter for a rich mobile experience and Back4App for scalable backend services, delivering secure authentication and seamless data management.

Tools Used & Challenges Overcome

1. Development Tools

- Flutter UI & app logic
- Parse Server SDK (Flutter) Backend communication
- IDE Visual Studio Code
- **Back4App** Cloud backend & database
- Xcode & Android Studio For platform-specific testing and builds

2. Key challenges and how they were overcome

Challenges	Solution
Managing asynchronous data fetch	Used Future, async/await, and setState properly to keep UI in sync
Handling user authentication flow securely – User token was getting invalidated very soon	Leveraged ParseUser methods; managed sessions with autoSendSessionId enabled
Integrating Parse Server SDK with Flutter – Getting multiple errors on flutter run	Followed official docs carefully; ensured correct SDK version and async handling
Debugging platform-specific issues (iOS build)	Resolved naming and syntax typos; used Flutter doctor & Xcode logs for fixes
Managing editing state and form resets	Used a nullable editingStudent object to track edit mode and clear form correctly