

Improving spatio-temporal traffic prediction through transfer learning

Thesis Defense

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Analysis of impact on source domain diversity



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- 3 Experiments
- 4 Conclusion

- Recent advancements in **neural networks** have significantly enhanced traffic prediction, enabling for the development of **smart cities**;
- The evolution on data capturing and processing arranged by **Big Data** have also prepared cities to make predictions on **crowd flow** [1, 2], **traffic flow** [3, 4], **public transit flow** [5, 6], **travel demands** [7], and **traffic speeds** [8];
- These models, however, come with a substantial **data appetite**, and this poses a challenge for **initiating** new intelligent networks because meaningful predictions can't be made without access to **substantial data history** [9].

- This problem, also known as the “cold-start” problem [10], has a higher burden on **small** and **medium** cities [9];
- Pan et al. [10] proposed the use of **transfer learning** techniques to solve this issue;
- This enables training models for cities with **limited data** by taking advantage of **patterns** observed in cities with **abundant data**;
- In our problem, we would apply a **Domain Adaptation** transfer learning, as we lack target labeled data but have plenty of source labeled data.

Research gap

- Many studies have delved into the application of transfer learning techniques on traffic prediction problems;
- Wang et al., Jin et al. [11, 12] proposed the use of a **parallel architecture**, where the source and target branches are connected by a **MMD** loss on the features extracted;
- For a different field (internet traffic prediction), [13] used a similar architecture with a **CTD** loss to constraint the features to a **common latent space**;
- Ouyang et al. [14] introduced an **adversarial** network leveraging attention to obtain predictions;
- Tang et al. [15] came up with a **combination** of the previous works, proposing an architecture with **parallel** branches and an adversarial layer composed of a **domain discriminator** and a Gradient Reversal Layer (**GRL**).

- But **few studies** have specialized on determining how the **diversity** of the source domain affects the prediction **accuracy**;
- **Some** of them [16, 15] allow for the possibility of having **more than one** city as source;
- Therefore, we identify a **research gap** on the **impact of the source domain diversity on the model's accuracy**.

- Q.1 Is it possible to encompass **more than two cities** as sources in a transfer learning process?
- Q.2 What's the **impact** of the number of **source** cities on the model's accuracy?
- Q.3 Is there a **limit** on the number of **source** cities?

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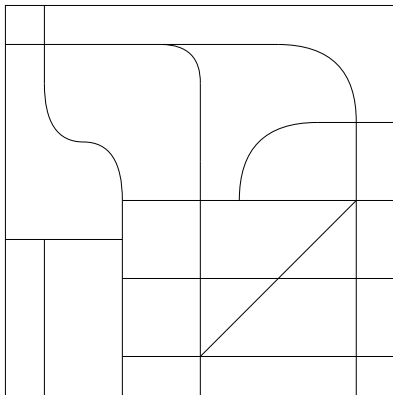


Figure 1 Example of a road structure from a city.

Building the city graph

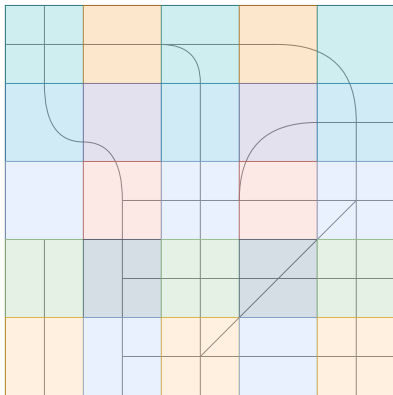


Figure 2 Example of a road structure from a city divided into a grid.

Building the city graph

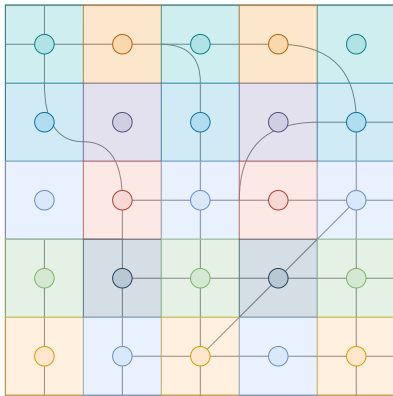


Figure 3 Example of a road structure from a city divided into a grid, with each region being a node.

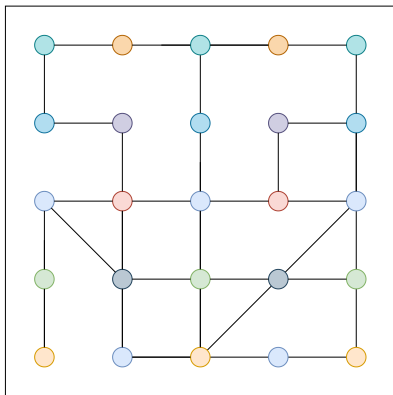


Figure 4 Example of a road structure from a city represented as a graph.

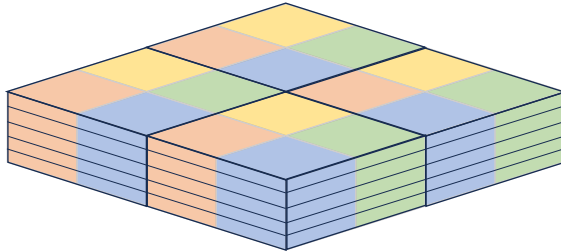


Figure 5 Visualization of the data (as a tensor).

Problem Definition

Problem 1. Given a *data-scarce target* city, C_T , and a set of n *data-rich source* cities $\{C_{S1}, \dots, C_{Sn}\}$, the problem proposed is to *predict* the value of the *target* city's data at $t_T + 1$ with the *historical data* of the *target city* itself to that point and of the *source cities*:

$$\min_{\theta} \mathcal{L}(\tilde{\mathcal{X}}_{T,t_T+1}, \mathcal{X}_{T,t_T+1}) \quad (1)$$

where

$$\tilde{\mathcal{X}}_{T,t_T+1} = \theta(\mathcal{X}_{T,1:t_T}, \{\mathcal{X}_{S1}, \dots, \mathcal{X}_{Sn}\}) \quad (2)$$

Note that \mathcal{L} is the *error criterion*, which may be tuned depending on our dataset and model specifications. Note also that $t_{Sk} \gg t_T \forall k = 1, \dots, n$, indicating the target city's *scarcity* and the sources' *richness*.

Proposed Architecture

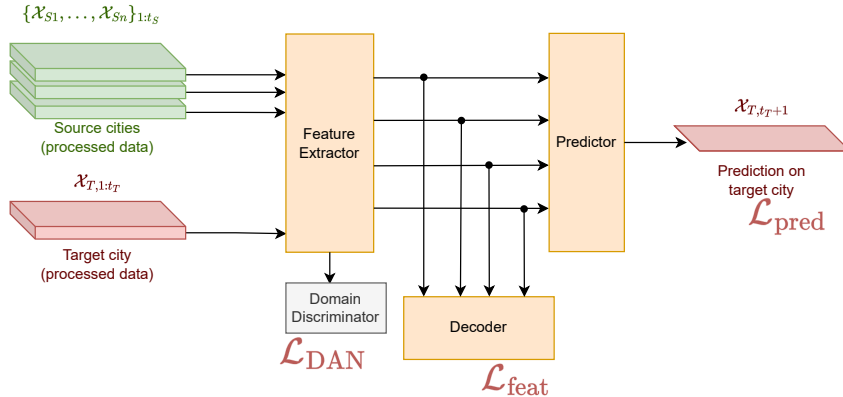


Figure 6 Simplified version of the proposed model.

- We propose a Feature Extractor based on a **GConvLSTM** cell, and trained as part of an **STGAE** (Spatio-Temporal Graph Autoencoder);

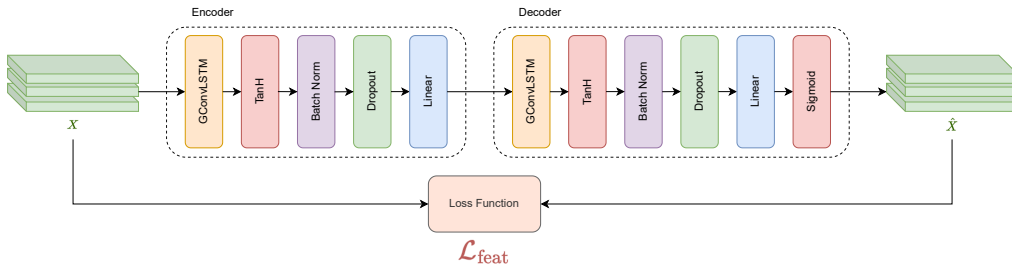


Figure 7 Diagram representing the autoencoder as a combination of an encoder and a decoder.

- The Predictor is composed of a **A3T-GCN** cell, an **activation** function, a **Linear** layer, and a **Sigmoid normalization**.

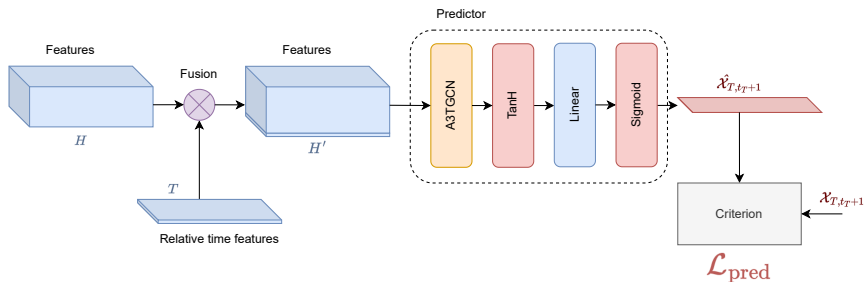


Figure 8 Diagram representing the architecture for the Predictor network.

- These **relative time features** are derived from a **sine-cosine transformation** to exploit the inherent cycles in traffic flow:

$$hour_sin = \sin \left(2\pi \cdot \frac{curr_hour}{hours_in_day} \right), \quad hour_cos = \cos \left(2\pi \cdot \frac{curr_hour}{hours_in_day} \right) \quad (3)$$

And for the day-of-the-week, we calculate:

$$day_sin = \sin \left(2\pi \cdot \frac{curr_weekday}{days_in_week} \right), \quad day_cos = \cos \left(2\pi \cdot \frac{curr_weekday}{days_in_week} \right) \quad (4)$$

Domain Adaptation

- Two techniques: Adversarial Training and Parameter Sharing;
- Adversarial Training: composed of a GRL and a Domain Discriminator, tries to force the features to a common latent space;

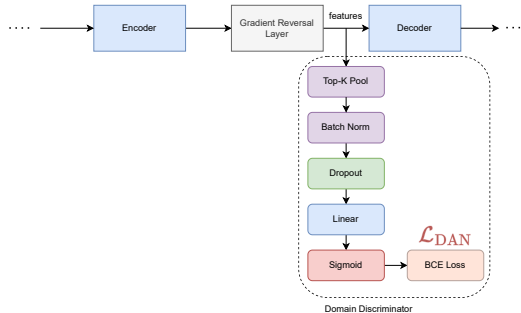


Figure 9 Diagram representing the architecture for the Domain Discriminator module.

- Two-Phase Training: Pre-train (with source domain), and Fine-tune (with target domain);
- Losses (from reconstruction and adversarial training) are balanced with the λ regularization parameter.

$$\underbrace{\mathcal{L}_{\text{AE}}}_{\text{Total Loss}} = \underbrace{\mathcal{L}_{\text{feat}}}_{\text{Reconstruction Loss}} + \lambda \cdot \underbrace{\mathcal{L}_{\text{DAN}}}_{\text{Adversarial Loss}} \quad (5)$$

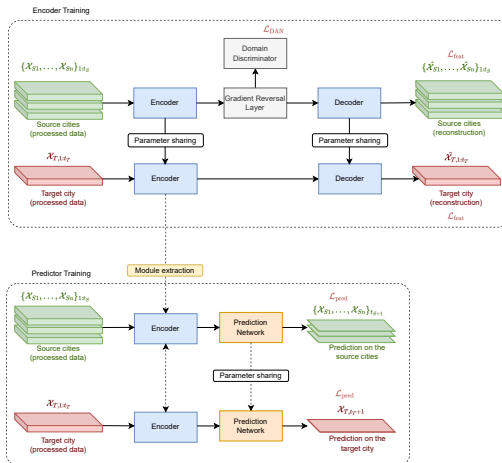


Figure 10 Diagram representing the training script and domain adaptation process.

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- We extracted our dataset from the [NeurIPS2021 Traffic4cast](#) competition [17];
- This dataset is composed of [8 cities](#), each with [360 days](#) of data, each day composed of [240 snapshots](#);
- Each snapshot is represented as a [tensor](#) of size $(495, 436, 8)$, where 495×436 represents the city grid, and 8 stands for the channels of each region, 4 channels for the average speed in each diagonal direction, and 4 for the volume of cars in each diagonal direction;
- The values of the tensors are in the [uint8 range](#), meaning values are contained in the $[0, 255]$ interval;

It's also crucial to clearly define the dataloaders that will be used in each training phase.

- Pre-training: we propose the use of **both source and target cities**. We need to have diversity on this phase due to the **Domain Discriminator training**. In order to make the **alignment** of the dataloaders possible, the target data was **repeated** until it had the same size as the source dataset;
- Fine-Tuning: during this phase, **only the target data** is to be used (meaning we stop to train the autoencoder adversarially).

Highlights

- Criterion function: during the autoencoder training, we select a function to calculate the “loss” of the model. While the most common choice is MSE, we can also try WMSE, MSLE, WMSLE, LogCosh, or Focal Loss;
- There's a trade-off between performance and consistency for some of the criterion choices;
- Number of Epochs: we tested the impact of the number of training epochs on the model's performance;
- As our dataset is large, two epochs seems to already be a plateau on learning.

Pre-training as Domain Adaptation (Autoencoder)

■ Suitability of pre-training as a domain adaptation technique for the autoencoder.

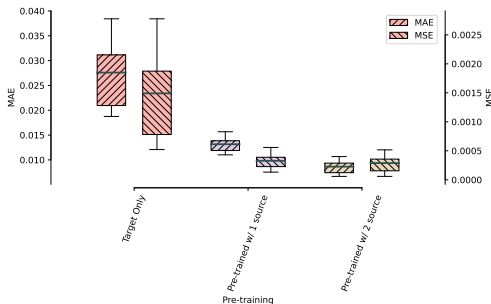


Figure 11 Results for the pre-training as a domain adaptation technique experiment.

Domain Discriminator

- For this experiment, we varied the value of λ , the tunable regularization parameter that balances the weight of the reconstruction and adversarial losses on the autoencoder training.

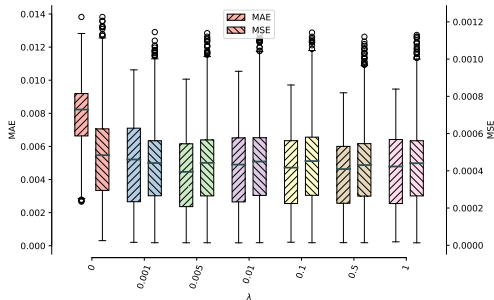


Figure 12 Results for the domain discriminator experiment.

Full City Experiments

- Using **optimal parameters** derived from the previous experiments;
- We **reduce** the **batch size** significantly (as the full city demands a huge memory load for each datapoints), and had to implement several changes to adapt the model (**replace** the **Batch Normalization** layers for **Layer Normalization** on all parts of the model [18], implement **Gradient Accumulation** [19], etc);
- We test the model for 3 values of **number of source cities** (1, 2, and 3), and 2 values of **size of target dataset** (1, and 2 weeks).

Full City Experiments - Results

| | | 1 week | | | | | | 2 weeks | | | | | |
|-------------------|----------------|--------|--------|--------|--------|--------|--------|---------|--------|--------|--------|--------|--------|
| | | RMSE | | | MAE | | | RMSE | | | MAE | | |
| Statistical | ARIMA | 0.0821 | | | 0.0523 | | | 0.0785 | | | 0.0499 | | |
| Statistical | HA | 0.1227 | | | 0.0947 | | | 0.1150 | | | 0.0888 | | |
| Data-Driven | ConvLSTM | 0.1373 | | | 0.0853 | | | 0.1227 | | | 0.0847 | | |
| | ours (FT only) | 0.1695 | | | 0.0404 | | | 0.1504 | | | 0.0356 | | |
| Transfer Learning | # Sources | 1 | 2 | 3 | 1 | 2 | 3 | 1 | 2 | 3 | 1 | 2 | 3 |
| | ours | 0.0171 | 0.0171 | 0.0173 | 0.0018 | 0.0017 | 0.0019 | 0.0171 | 0.0166 | 0.0172 | 0.0017 | 0.0020 | 0.0036 |

Table 1 Results of the model and proposed baselines

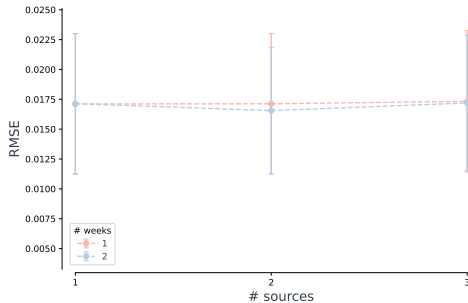


Figure 13 Prediction errors on full city experiment.

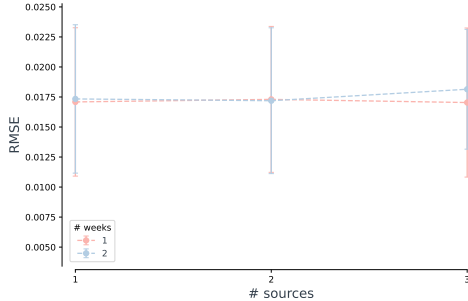


Figure 14 Reconstruction errors on full city experiment (Autoencoder).

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- The **growth** of *smart cities* increase the **demand** for **predictive** traffic models;
- The “**cold-start**” problem is a key challenge when creating a *smart city*, and it affects specially **small** and **medium sized cities**;
- To handle this issue, novel “**transfer learning**” frameworks were proposed;
- On this work, we developed a transfer learning model using **current state-of-the-art components**;
- We analyzed the **impact** that the **diversity** of the source dataset has on the model's performance, but we couldn't show meaningful results on this research question;

- Separating the feature extraction and prediction tasks proved to be an efficient way to systematically tune the model;
- As these tasks are independent, training them separately results in a computational and time gain;
- Using the STGAE to model the feature extractor proved to work, as we could reach reconstruction losses (RMSE) on the order of $\times 10^{-2}$;
- We successfully joined two different domain adaptation techniques (Domain Discriminator with GRL, and Parameter Sharing), and produced experiments to prove their effectiveness.

- The yielded model is **capable** of taking cities with **different sizes** (and therefore different number of nodes) as sources and target;
- The final model yields **results** far ahead from the **classical baselines**, with errors (RMSE) on the order of 2×10^{-2} ;
- We **couldn't observe significant changes** on performance with the variation of the **main proposed variables** (target dataset size, and number of source cities), but other **significant results were obtained** and can lead to new research paths.

- **Computational Resources:** as a city is big (by number of nodes), and a data point is dense (by number of snapshots), it requires a **great amount of volatile memory** to train. Furthermore, **hyperparameter search**, for a model this complex, is a real **challenge** with limited computational resources;
- **Data Availability:** the dataset, despite being **very organized** and containing a **great amount of cities**, lacks **availability**, as it is fairly sparse;

- As we noted, the model can **handle cities of different sizes**, but future studies can analyze how the **size discrepancy** affects the model's **performance**;
- **Intra-city learning** seems to be possible using the current architecture, even for **different data types** (meaning learning car traffic patterns from bike sharing, for instance);
- Another possible path to follow is the **graph similarity analysis** of two cities. As we continue to increase the **data lake** of possible source cities, it would be very interesting to be able to **select source** cities based on their graph structure **similarity** to target cities.

Thank you!



Questions?

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