

Kick-off Presentation

Improving spatio-temporal traffic prediction through transfer learning

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TUM Uhrenturm

- 1 Introduction
- 2 Bibliographic Revision
- 3 Methodology
- 4 Master Thesis

- Traffic prediction refers to the task of **predicting** future traffic conditions (such as congestion levels, travel times, vehicle flows) in a specific **region/road grid** over a certain **period of time**. It's a fundamental step for the development of **smart cities** (Oyewola, Dada, and Jibrin 2022).
- Typical approaches fail to support **starting-up** models for new cities as they require a considerable **investment** in a city-wide sensor network and an idle **wait** for the data to be gathered. This is also referenced in the literature as a “**cold start**” problem.
- To solve this problems, one can use **transfer learning** models.

- The main idea of such methods is to explore the **patterns** that cities may **share** between one another.
- Practically, this means that one would use a **data-rich** source city to pre-train the weights of the model and then initializing training for the **data-poor** target city with these pre-trained weights.
- With this approach, significantly **accurate models** can be generated with as few as **two days** worth of data.
- Similarly, one can also use this approach to perform **intra-city learning**, i.e. learning about the **entirety** of the city based on a **sub region** of it.

- **Overfitting**: to generate a set of domain invariant features, one is required to avoid overfitting of the model to the source city, as the features need to be shared patterns between cities.
- **Domain shift**: the source and target domains need to be independently identically distributed (i.i.d.) in order for the transferability of the knowledge to make sense.
- **Source selection**: in order to find shared patterns between the domains (cities), one must be assured that they are relatable and maintain similarities. One can't use, for instance, the Manhattan island to model a small town in the Midwest.

- 1 Introduction
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- 3 Methodology
- 4 Master Thesis

- For this bibliographic revision 26 papers were read and analysed.
- After the reading, for each paper, a summary report of the methods and architectures implemented was written and an information table was constructed.

Model name	
Year	
Strenghts	+ +
Weaknesses	- -
Based on	
Transfer Learning?	Yes/No

Figure 1 Information table model

Model name	Year	Spatial structure (region or segment)	Intra- or inter-city?	Takes advantage of additional data?	Capable of learning from multiple sources?
RegionTrans	2019	Region	Inter	Yes	No
MetaST	2019	Region	Inter	No	Yes
ST-MGCN	2019	Region	Inter	Yes	No
ST-DAAN	2022	Region	Both	Yes	No
CrossTReS	2022	Region	Both	Yes	No
GGCN + MGCN	2022	Region	Inter	Yes	No
DASTNET	2022	Segment	Inter	No	Yes
CityTrans	2023	Segment	Inter	No	No

Table 1 Highlights from the revision

- During this revision, several noteworthy findings could be made, for instance:
 - We could observe the evolution of some lines of research through time. In 2019 (Geng et al. 2019) introduced the idea of using **multi-modal** graph convolutional network (ST-MGCN). Two years later, (L. Zhang et al. 2022) enhanced this approach by **combining** all individual modes into a group GCN.
 - It is also perceived that there are two ways of pre-processing the spatial information: create a **grid** and process the data like a grid (L. Wang, Geng, et al. 2019; S. Wang et al. 2022), or generate a **graph network** from the regions, assigning a node for each region and connecting the region to the adjancies by an adjacency matrix (Ouyang et al. 2023; Tang et al. 2022).
 - Finally, from the revision of state-of-the-art articles, we could find that there are models that exploit the existence of **external data**. For instance (L. Wang, Geng, et al. 2019) makes use of Google Map's check-in information to model vehicle flow in data scarce regions.

- It can be seen on Table 1, most models don't use **multiple source** cities to enhance generalization. One could combine existent models with multiple sources (or a source optimizer) in order to enhance it.
- Most models take advantage of **external data** (e.g. weather data, POI, holidays' calendar), but there are some openings to enhancing this field (Google Maps' data for instance).
- There are many ways of processing the spatial structure. The most common one is using a GNN, but one could also apply **computer vision** algorithms to **pair** knowledge transfer regions.
- For the **data augmentation**, one could try to **shift** and **tilt** the region grid of a city in order to generate new regions.

- Build a model architecture with the following **requisites**:
 - based on a **region** spatial structure;
 - capable of transferring learning **intra-** and **inter-**cities;
 - capable of using **additional external data**; and
 - capable of learning from **multiple sources**.
- Additionally, a **variation** of the model should be able to receive a **single source** city and perform **data augmentation** on it in order to generate “multiple” sources.
- The designed model is to be tested against at least for different baselines: two classical statistical (**HA**, **ARIMA**), one **deep learning** model, and one state-of-the-art **transfer learning** model.

- 1 Introduction
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■ Figure 2 shows a preliminary flowchart for the model.

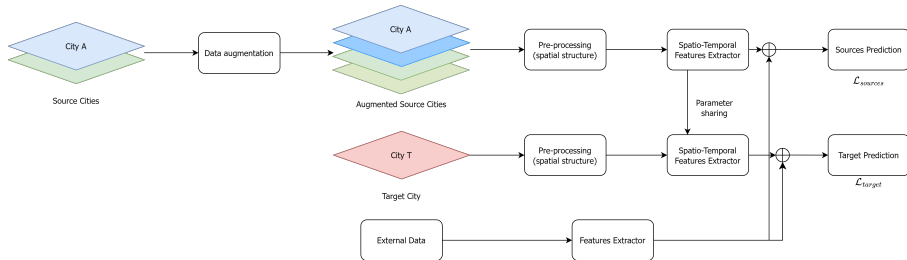
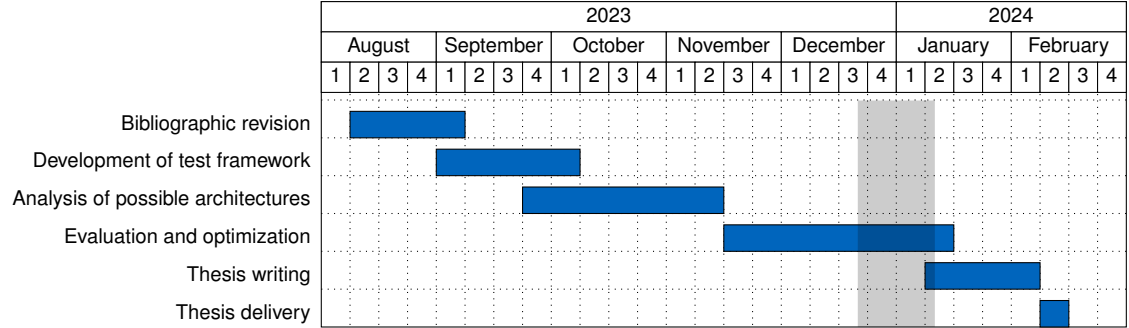


Figure 2 Methodology flowchart proposed

- 1 Introduction
- 2 Bibliographic Revision
- 3 Methodology
- 4 Master Thesis**

- **Title:** Improving spatio-temporal traffic prediction through Transfer Learning
- **Description:** This research delves into state-of-art transfer learning models for the Spatio-Temporal Traffic Prediction (STTP) problem. These models employ a vast diversity of techniques and architectures to make predictions about the complex field of traffic forecasting. By studying all these models, we expect to press this field further and develop new state-of-the-art models ourselves.
- **Advisors:**
 - Cheng Lyu, M.Sc.
 - Prof. Constantinos Antoniou, Ph.D.
- **Date of start:** 07.08.2023
- **Deadline:** 07.02.2024

Thesis timeline







Thank you!



Thank you!

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