

# EECS 776

## Functional Programming

Dr. Andy Gill

University of Kansas

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QuickCheck is a Haskell library for testing Haskell programs.

- It is a Domain Specific Language.
- Allows tests to have a declarative feel.
- The Haskell type system is used for finding good test cases.

# Properties of reverse

reverse 是检查一个list是否reverse  
 $\text{reverse} :: [\text{Int}] \rightarrow [\text{Int}]$

## Good properties

$$\text{reverse } [x] = [x]$$
$$\text{reverse } (xs ++ ys) = \text{reverse } ys ++ \text{reverse } xs$$
$$\text{reverse } (\text{reverse } xs) = xs$$

## A bad property

$$\text{reverse } (xs ++ ys) = \text{reverse } xs ++ \text{reverse } ys$$

```
reverse [x]          = [x]
```

```
prop_rev1 x = reverse [x] == [x]  
  where  
    types = (x :: Int)
```

```
> quickCheck prop_rev1  
OK, passed 100 tests.
```

`prop_sth :: type -> Bool`

```
reverse (xs ++ ys)    = reverse ys ++ reverse xs
```

```
prop_rev2 xs ys
  = reverse (xs ++ ys) == reverse ys ++ reverse xs
  where
    types = (xs :: [Int],ys :: [Int])
```

```
> quickCheck prop_rev2
OK, passed 100 tests.
```

```
reverse (reverse xs) = xs
```

```
prop_rev3 xs = reverse (reverse xs) == xs  
  where  
    types = (xs :: [Int])
```

```
> quickCheck prop_rev3  
OK, passed 100 tests.
```

```
reverse (xs ++ ys)    = reverse xs ++ reverse ys
```

```
prop_rev4 xs ys
    = reverse (xs ++ ys) == reverse xs ++ reverse ys
  where
    types = (xs :: [Int],ys :: [Int])
```

```
> quickCheck prop_rev4
```

Falsifiable, after 5 tests:

[0]

[2,-2]

```
> :t quickCheck
quickCheck :: (Testable a) => a -> IO ()
> :t prop_rev1
prop_rev1 :: Int -> Bool
```



```
prop_insert x xs =  
    ordered xs ==> ordered (insert x xs)  
  where 在ordered xs的前提下, insert x到xs中也要为有序的  
         types = (x :: Int, xs :: [Int])  
  
ordered :: [Int] -> Bool  
ordered xs = and $ zipWith (<=) xs (tail xs)
```

```
> quickCheck prop_insert  
OK, passed 100 tests.
```

```
> :t (==>)
(==>) :: (Testable a) => Bool -> a -> Property
```

```
prop_insert2 x xs =  
    collect (length xs) $  
        ordered xs ==> ordered (insert x xs)  
where  
    types = (x :: Int, xs :: [Int])
```

```
> quickCheck prop_insert2
```

```
OK, passed 100 tests.
```

```
47% 0.
```

```
21% 1.
```

```
19% 2.
```

```
10% 3.
```

```
3% 4.
```

```
> :t collect
```

```
collect :: (Show a, Testable b) => a -> b -> Property
```

```
prop_insert3 x xs =  
    (length xs > 2) ==>  
    ordered xs ==>  
        ordered (insert x xs)  
  
where  
types = (x :: Int, xs :: [Int])
```

```
> quickCheck prop_insert3
```

Arguments exhausted after 24 tests.

```
prop_insert4 x =  
    forAll largerOrderedLists $ \ xs ->  
        (length xs > 2) ==>  
        ordered xs ==>  
            ordered (insert x xs)  
  
    where  
        types = (x :: Int)  
  
largerOrderedLists :: Gen [Int]  
largerOrderedLists = do  
    n <- choose (3,10)  
    vs <- vector n  
    return (sort vs)
```

```
> quickCheck prop_insert4  
OK, passed 100 tests.
```

```
> :t forAll
forall :: (Show a, Testable b) => Gen a -> (a -> b) -> Property
> :t choose
choose :: (System.Random.Random a) => (a, a) -> Gen a
> :t vector
vector :: (Arbitrary a) => Int -> Gen [a]
```

```
class Arbitrary a where
  arbitrary :: Gen a
  --- also coarbitrary, ignore for now
```

```
instance Arbitrary Bool where  
  arbitrary = elements [True, False]
```

```
> :t elements  
elements :: [a] -> Gen a
```



- One DSL for testing **properties**.
  - This DSL uses the Arbitrary instance by default.
  - We can use other generators, via `forAll`.
  - We can examine the test cases being generated.
- One DSL for building **data generators**.
  - This DSL is monadic.
  - DSL primitive for generating random values in a ranges.
- QuickCheck is the combination of both DSLs.

Four styles of functional testing, for testing  $f$ .

- $f\ x = y$ , for fixed  $x$  and  $y$ .
  - Requires enumerating lots of examples.
- $g(f\ x) = \text{True}$ , perhaps with precondition.
  - $g$  is a property of  $f$ .
  - neatest use of QuickCheck.
- $f\ x = f'\ x$ , perhaps with precondition.
  - Requires a  $f'$  to exist.
- $f^{-1}(f\ x) = x$ , perhaps with precondition.
  - Requires a  $f^{-1}$  to exist.

# Test cases for reverse

```
reverse :: [a] -> [a]
reverse []      = []
reverse (x:xs) = reverse xs ++ [x]
```

## Test cases

```
test_rev1 = reverse [] == []
test_rev2 = reverse [1] == [1]
test_rev3 = reverse [1,2] == [2,1]
...
```

# Properties for reverse

```
reverse :: [a] -> [a]
reverse []      = []
reverse (x:xs) = reverse xs ++ [x]
```

## Properties

```
prop_rev1 x = reverse [x] == [x]
  where
    types = (x :: Int)
prop_rev2 xs ys
  = reverse (xs ++ ys) == reverse ys ++ reverse xs
  where
    types = (xs :: [Int], ys :: [Int])
```

# Using a trusted reverse

```
reverse :: [a] -> [a]
reverse []      = []
reverse (x:xs) = reverse xs ++ [x]
```

```
trusted_reverse :: [a] -> [a]
trusted_reverse xs = foldl (flip (:)) [] xs
```

## Properties

```
prop_t_rev xs
  = reverse xs == trusted_reverse xs
  where
    types = (xs :: [Int])
```

# Using a inverse reverse

```
reverse :: [a] -> [a]
reverse []      = []
reverse (x:xs) = reverse xs ++ [x]

trusted_reverse :: [a] -> [a]
trusted_reverse xs = foldl (flip (:)) [] xs
```

## Properties

```
prop_inv_rev_and_rev xs = reverse (reverse xs) == xs
  where
    types = (xs :: [Int])
prop_inv_rev_and_rev2 xs
  = trusted_reverse (reverse xs) == xs
  where
    types = (xs :: [Int])
```

```
> :t quickCheck
```

```
quickCheck :: (Testable a) => a -> IO ()
```

```
> :i Testable
```

```
class Testable a where
```

```
    property :: a -> Property
```

```
instance Testable Bool
```

```
instance Testable Property
```

```
instance (Arbitrary a, Show a, Testable b)  
    => Testable (a -> b)
```

```
prop_inv_rev_and_rev :: [Int] -> Bool
prop_inv_rev_and_rev xs = reverse (reverse xs) == xs
  where
    types = (xs :: [Int])

prop_example :: [Int] -> Property
prop_example xs =
  (length xs > 4) ==> reverse (reverse xs) == xs
  where
    types = (xs :: [Int])

-- (==>)    :: (Testable a) => Bool -> a -> Property
```



```
(==)      :: (Eq a) => a -> a -> Bool
($)       :: (a -> b) -> a -> b

(==>)     :: (Testable a) => Bool -> a -> Property
label     :: (Testable a) => String -> a -> Property
classify  :: (Testable a) => Bool -> String -> a -> Property

forall    :: (Show a, Testable b)
           => Gen a -> (a -> b) -> Property

collect   :: (Show a, Testable b) => a -> b -> Property
collect a b = label (show a) b
```

Nothing here about Arbitrary, this is all about Bool and Property.

## Revisiting `quickCheck`.

```
> :t quickCheck
```

```
quickCheck :: (Testable a) => a -> IO ()
```

```
> :i Testable
```

```
class Testable a where
```

```
    property :: a -> Property
```

```
instance Testable Bool
```

```
instance Testable Property
```

```
instance (Arbitrary a, Show a, Testable b)  
    => Testable (a -> b)
```

This is the second (monadic) DSL, for generating arbitrary values.

```
class Arbitrary a where
  arbitrary :: Gen a
  ...

choose      :: (Random a) => (a, a) -> Gen a
sized       :: (Int -> Gen a) -> Gen a
oneof       :: [Gen a] -> Gen a
frequency   :: [(Int, Gen a)] -> Gen a
elements    :: [a] -> Gen a
vectorOf    :: Int -> Gen a -> Gen [a]
vector      :: Arbitrary a => Int -> Gen [a]
```