

The background of the slide is a dark blue gradient with a faint, abstract network diagram. The diagram consists of numerous small, light blue circular nodes connected by thin, light blue lines, creating a complex web-like structure that spans the entire frame. The nodes are of varying sizes and are distributed across the image, with some clusters and some isolated points.

CS1101

Programming and Problem Solving

Dr. Gina Bai
Spring 2023

Logistics

- **ZY-7A** on zyBook > Assignments
 - Due: **Wednesday, March 29**, at 11:59pm
- **PA09 - A, B** on zyBook > Chap 11
 - Due: **Thursday, March 30**, at 11:59pm
- **ZY-7B** and **ZY-8A** on zyBook > Assignments
 - Due: **Wednesday, April 5**, at 11:59pm

Start Early!!!

Logistics

- Midterm Exam 2
 - Grades are posted on Gradescope (with an email notification)
 - Regrade requests:
 - MUST be submitted **within TWO weeks** (by **April 11**)
 - Email your instructor in the format of:
 - Question#X-Y:** be very specific on subproblems
 - Deduction:** which deduction should be reconsidered
 - Rationale:** why do you believe the points should be given back

for–each Loop (Enhanced for Loop)

zyBook Chap 7.9

for-each Loop (Enhanced for Loop)

- Simplifies certain array loops
- Provides the ability to examine each element of an array
 - **ONLY** allows elements to be **accessed** forward **from** the **first** element **to** the **last** element

for Loop

```
for(int i = 0; i < <arrayName>.length; ++i) {  
    <type> <varName> = <arrayName>[i];  
    <statement(s) using varName>;  
}
```

for-each Loop

```
for(<type> <varName> : <arrayName>) {  
    <statement(s) using varName>;  
}
```

Equivalent Implementations

```
// Using for loop to print out each element in the array
for (int i = 0; i < arr.length; ++i) {
    int element = arr[i];
    System.out.println(element);
}
```

```
// Using for-each loop to print out each element in the array
for (int element : arr) {
    System.out.println(element);
}
```

Limitations

- Cannot be used to **modify** array

```
// Only changes num, not the array.  
for (int num : numbers) {  
    num = num * 2;  
}
```

```
// Equivalent implementation  
for (int i = 0; i < numbers.length; ++i) {  
    int num = numbers[i] * 2;  
}
```

Limitations

- Cannot be used to **access index**

```
// Example: Return the index of target value in the array
for (int num : numbers) {
    if (num == target) {
        return ???; // Cannot get the index
    }
}

for (int i = 0; i < numbers.length; ++i) {
    int num = numbers[i];
    if (num == target) {
        return i; // Can get the index
    }
}
```


Passing Arrays as Parameters

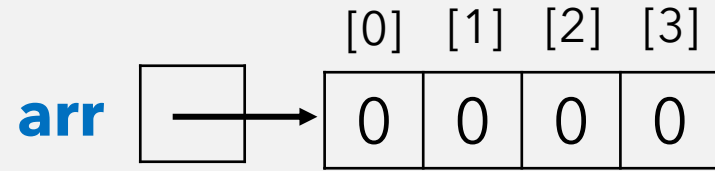
Recap – Passing Parameters

- When a **primitive type** is passed as a parameter, the **value** is copied
- When an **object** is passed as a parameter, the **reference** is copied
 - For example, Scanners, Strings, and Arrays.

```
import java.util.Arrays;

public class ArraysParameterDemo {
    public static void main(String []args) {
        int[] arr = new int[4];

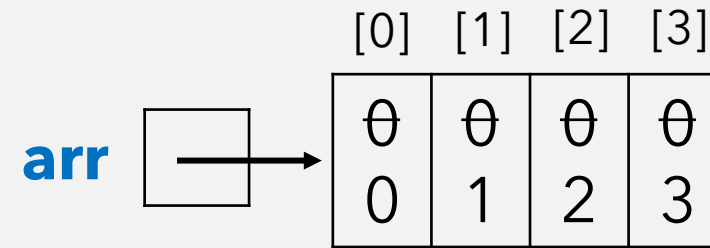
    }
}
```



```
import java.util.Arrays;

public class ArraysParameterDemo {
    public static void main(String []args) {
        int[] arr = new int[4];

        for (int i = 0; i < arr.length; ++i) {
            arr[i] = i;
        }
    }
}
```

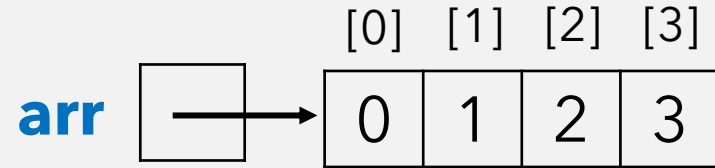


```
import java.util.Arrays;

public class ArraysParameterDemo {
    public static void main(String []args) {
        int[] arr = new int[4];

        for (int i = 0; i < arr.length; ++i) {
            arr[i] = i;
        }
        System.out.println("Array after initialization: " + Arrays.toString(arr));

        incrementAll(arr);
        System.out.println("Array after increment: " + Arrays.toString(arr));
    }
}
```



```
import java.util.Arrays;
```

```
public class ArraysParameterDemo {  
    public static void main(String []args) {  
        int[] arr = new int[4];
```

```
        for (int i = 0; i < arr.length; ++i) {  
            arr[i] = i;  
        }
```

```
        System.out.println("Array after initialization: " + Arrays.toString(arr));
```

```
        incrementAll(arr);
```

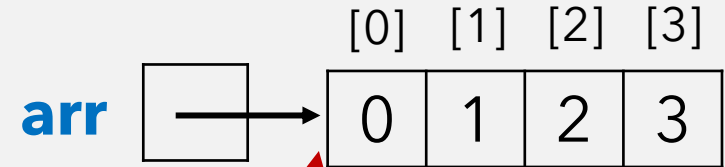
```
        System.out.println("Array after increment: " + Arrays.toString(arr));
```

```
    }  
  
    public static void incrementAll(int[] array) {
```

```
    }
```

```
}
```

In method call, use the name **arr** only. NO **[]**



<type>[]

Name does not matter,
reference matters.

```
import java.util.Arrays;
```

```
public class ArraysParameterDemo {  
    public static void main(String []args) {
```

```
        int[] arr = new int[4];
```

```
        for (int i = 0; i < arr.length; ++i) {  
            arr[i] = i;  
        }
```

```
        System.out.println("Array after initialization: " + Arrays.toString(arr));
```

```
        incrementAll(arr);
```

```
        System.out.println("Array after increment: " + Arrays.toString(arr));
```

```
    }  
  
    public static void incrementAll(int[] array) {
```

```
        for (int i = 0; i < array.length; ++i) {
```

```
            array[i]++;
```

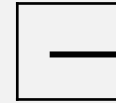
```
        }
```

```
    }
```

```
}
```

In method call, use the name **arr** only. NO []

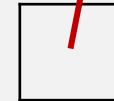
arr



[0] [1] [2] [3]

0	1	2	3
1	2	3	4

array



<type> []

Name does not matter,
reference matters.

```
import java.util.Arrays;
```

```
public class ArraysParameterDemo {  
    public static void main(String []args) {  
        int[] arr = new int[4];
```

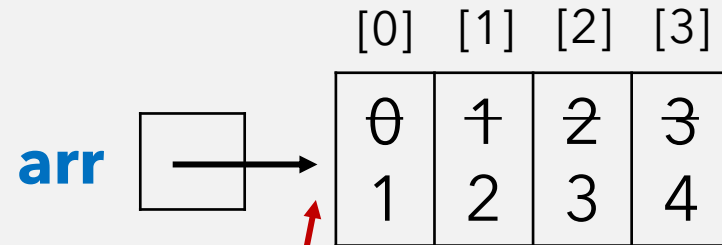
```
        for (int i = 0; i < arr.length; ++i) {  
            arr[i] = i;  
        }
```

```
        System.out.println("Array after initialization: " + Arrays.toString(arr));
```

```
        incrementAll(arr);
```

```
        System.out.println("Array after increment: " + Arrays.toString(arr));
```

```
    }  
  
    public static void incrementAll(int[] array) {  
        for (int i = 0; i < array.length; ++i) {  
            array[i]++;  
        }  
    }  
}
```



```
$ javac ArraysParameterDemo.java
```

```
$ java ArraysParameterDemo
```

```
Array after initialization: [0, 1, 2, 3]
```

```
Array after increment: [1, 2, 3, 4]
```

Array itself is modified

Returning Arrays

Returning Arrays

- The **return type** for a method can be an **array**.
- Returning an array typically occurs **when a new array is created within a method** rather than modifying an array parameter.

```
import java.util.Arrays;

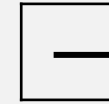
public class ExpandArray {
    public static void main (String[] args) {
        int[] arr = { 1, 2, 3, 4 };
        System.out.println("Before double size: " + Arrays.toString(arr));

        arr = doubleSize(arr);
        System.out.println("After double size: " + Arrays.toString(arr));
    }

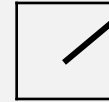
    public static int[] doubleSize (int[] arr) {

```

arr



[0]	[1]	[2]	[3]
1	2	3	4



Array as parameter

```

import java.util.Arrays;

public class ExpandArray {
    public static void main (String[] args) {
        int[] arr = { 1, 2, 3, 4 };
        System.out.println("Before double size: " + Arrays.toString(arr));

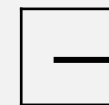
        arr = doubleSize(arr);
        System.out.println("After double size: " + Arrays.toString(arr));
    }

    public static int[] doubleSize (int[] arr) {
        arr
    }
}

```

Return type

arr



[0]	[1]	[2]	[3]
1	2	3	4



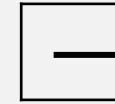
```
import java.util.Arrays;

public class ExpandArray {
    public static void main (String[] args) {
        int[] arr = { 1, 2, 3, 4 };
        System.out.println("Before double size: " + Arrays.toString(arr));

        arr = doubleSize(arr);
        System.out.println("After double size: " + Arrays.toString(arr));
    }

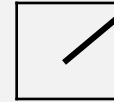
    public static int[] doubleSize (int[] arr) {
        int[] largerArr = new int[arr.length * 2];
    }
}
```

arr

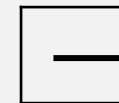


[0]	[1]	[2]	[3]
1	2	3	4

arr



largerArr



[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]
0	0	0	0	0	0	0	0

```

import java.util.Arrays;

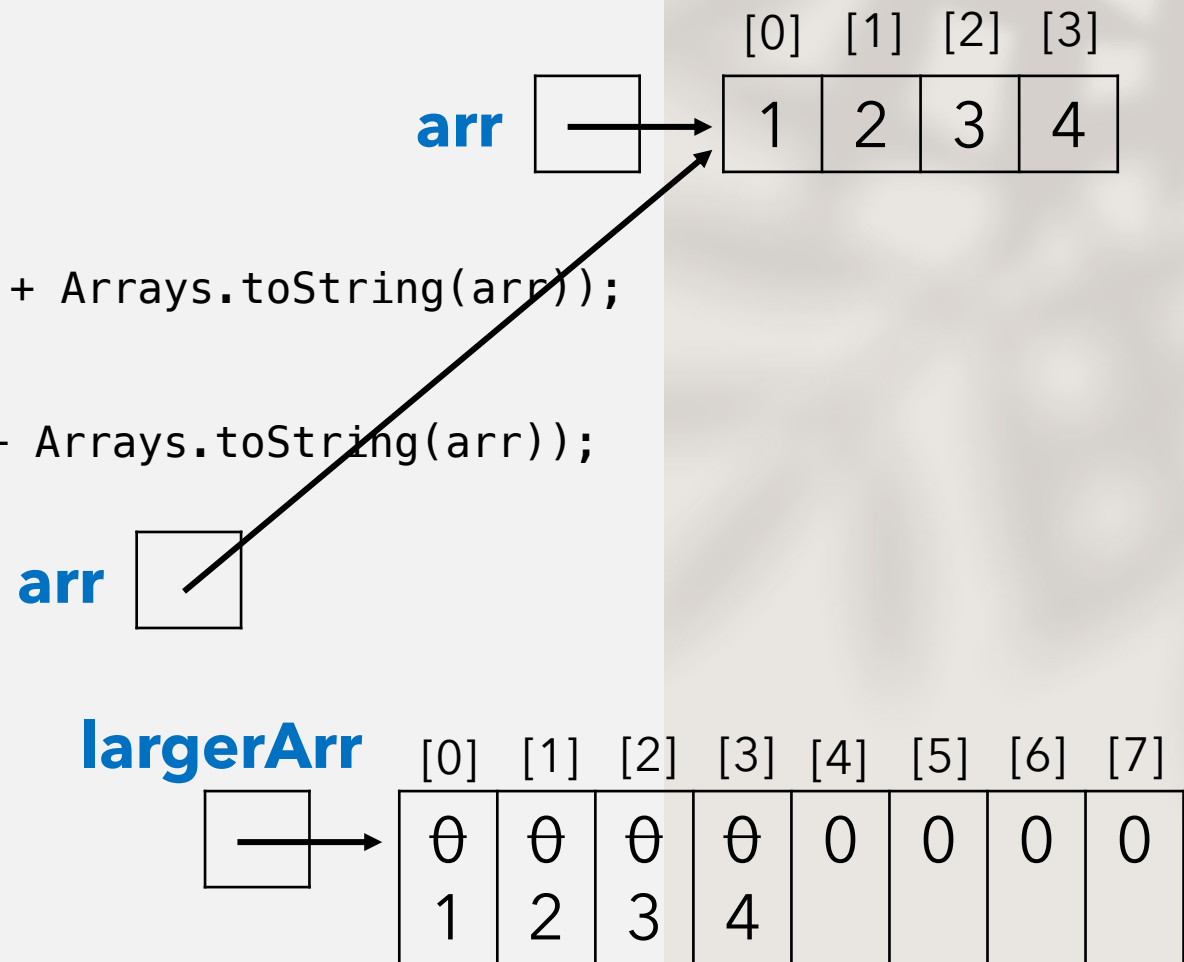
public class ExpandArray {
    public static void main (String[] args) {
        int[] arr = { 1, 2, 3, 4 };
        System.out.println("Before double size: " + Arrays.toString(arr));

        arr = doubleSize(arr);
        System.out.println("After double size: " + Arrays.toString(arr));
    }

    public static int[] doubleSize (int[] arr) {
        int[] largerArr = new int[arr.length * 2];

        for (int i = 0; i < arr.length; ++i) {
            largerArr[i] = arr[i];
        }
    }
}

```



```

import java.util.Arrays;

public class ExpandArray {
    public static void main (String[] args) {
        int[] arr = { 1, 2, 3, 4 };
        System.out.println("Before double size: " + Arrays.toString(arr));

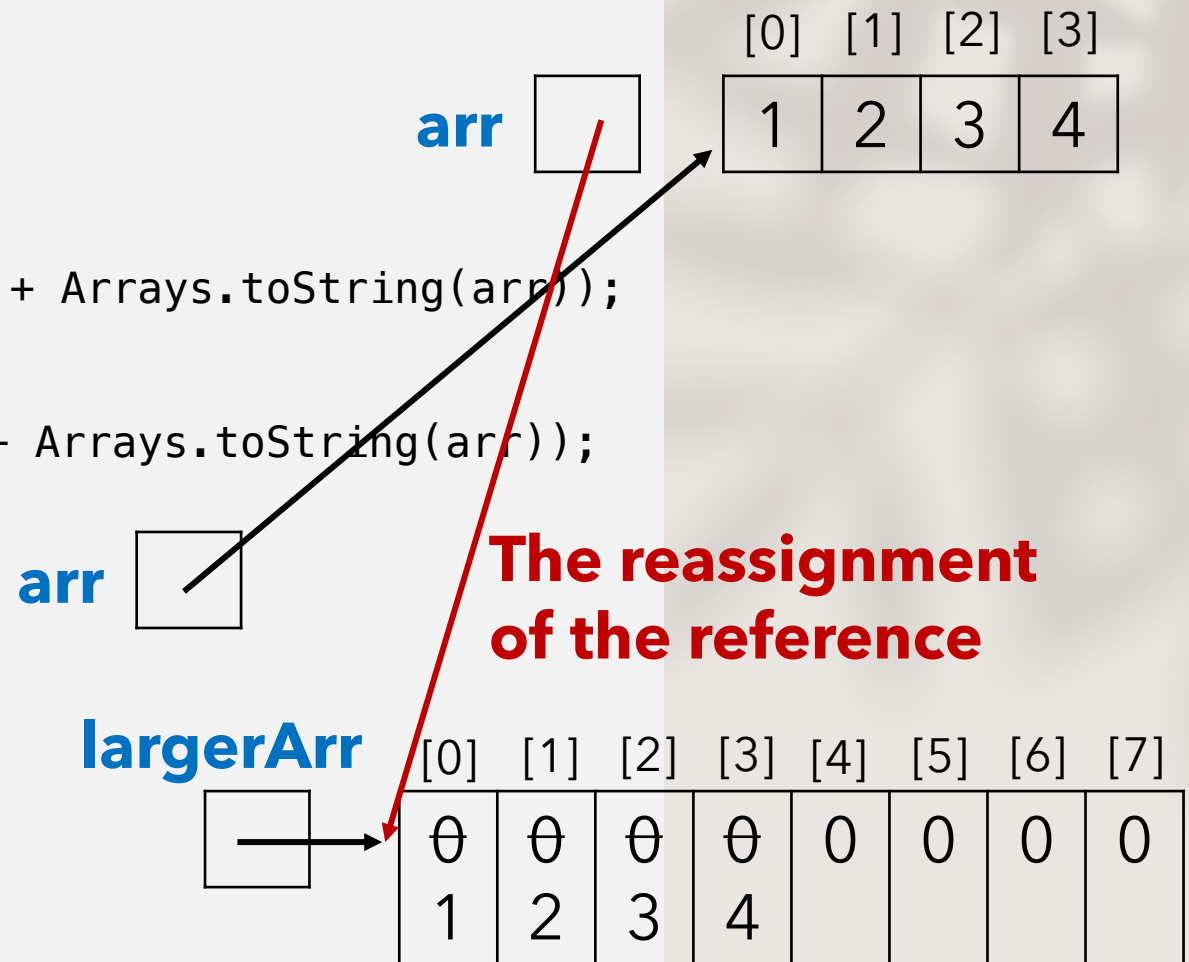
        arr = doubleSize(arr);
        System.out.println("After double size: " + Arrays.toString(arr));
    }

    public static int[] doubleSize (int[] arr) {
        int[] largerArr = new int[arr.length * 2];

        for (int i = 0; i < arr.length; ++i) {
            largerArr[i] = arr[i];
        }

        return largerArr;
    }
}

```



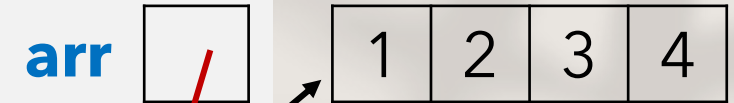
```
import java.util.Arrays;
```

```
public class ExpandArray {  
    public static void main (String[] args) {  
        int[] arr = { 1, 2, 3, 4 };  
        System.out.println("Before double size: " + Arrays.toString(arr));  
  
        arr = doubleSize(arr);  
        System.out.println("After double size: " + Arrays.toString(arr));  
    }  
}
```

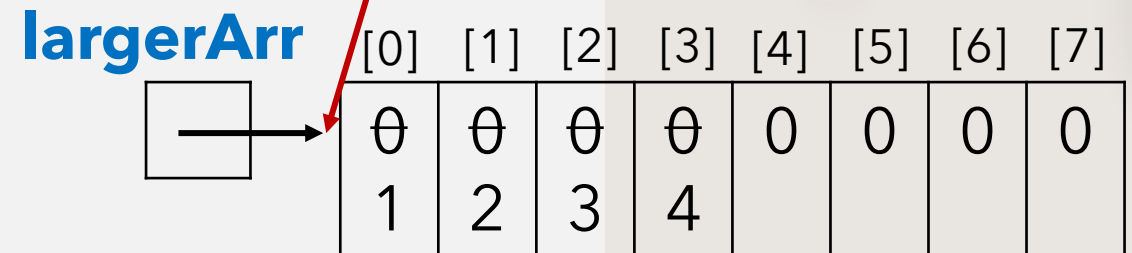
```
public static int[] doubleSize (int[] arr) {  
    int[] largerArr = new int[arr.length * 2];
```

```
    for (int i = 0; i < arr.length; ++i) {  
        largerArr[i] = arr[i];  
    }
```

```
    return largerArr;  
}
```



**The reassignment
of the reference**



```
$ javac ExpandArray.java
```

```
$ java ExpandArray
```

```
Before double size: [1, 2, 3, 4]
```

```
After double size: [1, 2, 3, 4, 0, 0, 0, 0]
```


TopHat Activity

Q: What does the following code segment print?

```
int[] a1 = {4, 5, 2, 12, 14, 14, 9};  
int[] a2 = a1; // refer to same array as a1  
a2[0] = 7;  
System.out.println(a1[0]);
```

Answer: 7

