John Lim

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PROJECTS

Polylit (Rails, React, Flux)

live | github

Rich single page web app that emulates the UX of Medium.com

- Throttles server requests when auto-saving drafts or loading paginated data
- Achieves responsive design via CSS3 media-queries
- Incorporates a 'What You See Is What You Get' rich text editor into React
- Sets up tag and author follows as polymorphic associations
- Separates any peripheral model logic into concerns to keep code DRY

Hexscape (JavaScript, HTML5)

live | github

Addictive physics puzzle game built in HTML5 Canvas and Phaser

- Scales dimensions for full-play on desktop and mobile.
- Maps object coordinates in JSON for non box-shaped collision detection

Mu (Ruby, Rack, SQL)

github

Lightweight MVC framework with a built-in ORM for making web-apps

- Models and gueries database rows in an object-oriented manner
- Massages apps through a stack of homemade middleware
- CSRF protection and both flash and session cookie storage

SKILLS

Ruby JavaScript Rails React Flux HTML CSS Git SQL TDD

EXPERIENCE Barista - New York, NY (2013-2015)

Shipped hundreds of products a day to customers in a timely way

EDUCATION App Academy - New York, NY (2015 - 2016)

- Immersive full-stack web development course, < 3% acceptance rate
- Strong emphasis on pair programming, TDD, and CS fundamentals

CS50x: Introduction to Computer Science - Harvard, edX.org (Summer 2015)

• Robust, 100+ hour MOOC that teaches the fundamentals of CS in C

Brown University - Providence, RI (2008 - 2012)

B.A. in Literary Arts

PORTFOLIO johnlim.me • GITHUB jolim24601 **LINKEDIN** http://www.linkedin.com/in/john-lim...