# Numerical Methods HW #02

- 1. 선형 보간법을 사용하여 다음 방정식의 가장 작은 양의 근들을 유효숫자 5자리 이내에 있도록 결정하라.(선형 보간법으로 모든 근을 구하고 가장 작은 양의 근을 선택했다)
- 참 값을 Wolfram Alpha로 구해서 구한 값과 비교했다.

<Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
           return pow(x,4)-8*pow(x,3)+24*pow(x,2)-28*x+10;
int main()
           //Incremental-Search Method(증가 탐색법)
           int i,j;
           j=0;
           double a,b,c;
           double x[4];
           for(i=-20;i<=20;i++)
                     if(func(i)*func(i+1)<0)</pre>
                                x[j]=(double)i;
                                printf("root is between %d and %d\n",i,i+1);
                     }
           printf("\n");
           //Linear Interpolation Method(선형 보간법)
           double error=0.5/pow(10,3);
           clock_t start,end;
           start=clock();
           for(i=0;i<=1;i++)
                     a=x[i]; b=x[i]+1;
                     for(j=0;j<=100;j++)</pre>
                                c=b-(b-a)/(func(b)-func(a))*func(b);
                                if(func(a)*func(c)<0)</pre>
                                           printf("Root of section [%.01f,%.01f] is %lf and error
is %lf\n",x[i],x[i]+1,c,fabs((b-c)/c*100));
                                           if(j!=0)
                                           {if(fabs((b-c)/c*100)<error) break;}</pre>
                                           b=c;
                                else
                                           printf("Root of section [%.01f,%.01f] is %lf and error
is %lf\n",x[i],x[i]+1,c,fabs((a-c)/c*100));
                                           if(j!=0)
                                           {if(fabs((a-c)/c*100)<error) break;}</pre>
                                           a=c;
                                }
                     printf("\n");
           end=clock();
           printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

```
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                                                                                                                            ×
 -oot is between 0 and 1
-oot is between 1 and 2
Root of section [0,1]
                                                is 0.909091 and error is 10.000000 is 0.830422 and error is 9.473395 is 0.768402 and error is 8.071255
                                                 is 0.723161 and error
is 0.692058 and error
                                                                                                        6.256081
                                                                                                  is 4.494172
is 3.052335
is 1.994081
is 1.269653
is 0.795173
                                                is 0.671560 and error
is 0.658430 and error
is 0.650175 and error
                                                 is 0.645046 and error
 Root of section
Root of section
Root of section
                                                 is 0.641883 and error
is 0.639940 and error
                                                                                                   is 0.492867
                                                                                                   is 0.303526
                                                is 0.638940 and error is 0.638751 and error is 0.638024 and error is 0.637581 and error is 0.637310 and error is 0.637145 and error is 0.636983 and error is 0.636983 and error is 0.6369845 and error is 0.636945 and error
                                                                                                   is 0.186165
 Root of section
Root of section
Root of section
                                                                                                   is 0.113915
                                                                                                   is 0.069591
                                                                                                        0.042488
                                   [0,1]
[0,1]
[0,1]
[0,1]
[0,1]
 Root of section
Root of section
                                                                                                   is 0.025922
                                                                                                   is 0.015807
 Root of section
                                                                                                   is 0.009631
 Root of section
Root of section
                                                 is 0.636945 and error
                                                                                                   is 0.005879
                                                                                                  is 0.003575
                                                 is 0.636922
                                                                           and error
                                   [0,1]
[0,1]
[0,1]
[0,1]
                                                 is 0.636908 and error
 Root of section
                                                                                                  is 0.002185
                                                 is 0.636900 and error
is 0.636895 and error
Root of section
Root of section
                                                                                                  is 0.001325
is 0.000817
 Root of section
                                                 is 0.636892 and error is 0.000495
                                   [1,2]
[1,2]
[1,2]
[1,2]
[1,2]
[1,2]
Root of section
Root of section
Root of section
                                                           .333333 and error
                                                                                                  is 25.00000
is 8.675818
is 1.318707
is 0.149827
is 0.016264
is 0.001742
                                                       1.460000 and error
1.479511 and error
                                                is 1.481731 and error
is 1.481972 and error
is 1.481998 and error
Root of section
Root of section
Root of section
Root of section
                                                           .482000 and error is 0.000192
0.006000seconds
Process exited after 0.3334 seconds with return value 0
계속하려면 아무 키나 누르십시오 . . .
```

(b)  $xe^x - 4x - 5 = 0$  참값=-1.33777, 1.89326

# <Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return x*exp(x)-4*x-5;
int main()
         //Incremental-Search Method(증가 탐색법)
         int i,j;
         i=0:
         double a,b,c;
         double x[4];
         for(i=-40;i<=40;i++)
                   if(func(i)*func(i+1)<0)</pre>
                            x[j]=(double)i;
                            printf("root is between %d and %d\n",i,i+1);
                            j++;
         printf("\n");
```

```
//Linear Interpolation Method(선형 보간법)
         double error=0.5/pow(10,3);
         clock_t start,end;
         start=clock();
         for(i=0;i<=1;i++)
                   a=x[i]; b=x[i]+1;
                   for(j=0;j<=100;j++)</pre>
                            c=b-(b-a)/(func(b)-func(a))*func(b);
                            if(func(a)*func(c)<0)</pre>
                                      printf("Root of section [%.01f,%.01f] is %lf and error
is %lf\n",x[i],x[i]+1,c,fabs((b-c)/c*100));
                                      if(j!=0)
                                      {if(fabs((b-c)/c*100)<error) break;}</pre>
                                      b=c;
                            else
                                      printf("Root of section [%.01f,%.01f] is %1f and error
is %lf\n",x[i],x[i]+1,c,fabs((a-c)/c*100));
                                      if(j!=0)
                                      {if(fabs((a-c)/c*100)<error) break;}</pre>
                                      a=c;
                   printf("\n");
         end=clock();
         printf("%lfseconds",double(end-start)/CLOCKS_PER_SEC);
}
```

```
(c) x - e^{-x^2} = 0 참값=0.65292
```

<Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return x-exp(-pow(x,2));
int main()
          //Incremental-Search Method
         int i,j;
         j=0;
         double a,b,c;
         double x[4];
         for(i=-40;i<=40;i++)
                   if(func(i)*func(i+1)<0)</pre>
                   {
                            x[j]=(double)i;
                            printf("root is between %d and %d\n",i,i+1);
                            j++;
         printf("\n");
         //Linear Interpolation Method
         double error=0.5/pow(10,3);
         clock_t start,end;
         start=clock();
         a=x[i]; b=x[i]+1;
         for(j=0;j<=100;j++)</pre>
                   c=b-(b-a)/(func(b)-func(a))*func(b);
                   if(func(a)*func(c)<0)</pre>
                            printf("Root of section [%.01f,%.01f] is %lf and error
is %lf\n",x[i],x[i]+1,c,fabs((b-c)/c*100));
                            if(j!=0)
                             {if(fabs((b-c)/c*100)<error) break;}</pre>
                            b=c;
                   else
                            printf("Root of section [%.01f,%.01f] is %lf and error
is %lf\n",x[i],x[i]+1,c,fabs((a-c)/c*100));
                            if(j!=0)
                             {if(fabs((a-c)/c*100)<error) break;}</pre>
         end=clock();
         printf("\n%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
}
```

2. 다음 방정식의 가장 작은 양의 근을 Newton법으로 구하고, 그 결과를 예제 2.6과 비교하라.

$$f(x) = e^{-x}(2\cos 2x + \sin 2x) = 0$$

단, 위 식의 도함수를 구할 때 다음 식을 이용하라.

$$f'(x) = \frac{f(x+h) - f(x)}{h}$$

여기서 h는 0.0001이다. 참값=1.0172

### <Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return exp(-x)*(2*cos(2*x)+sin(2*x));
float diff(float y)
         return (func(y+0.0001)-func(y))/0.0001;
int main()
          //Incremental-Search Method
         int i,j;
         j=0;
         double x1,x2;
         for(i=0;i<=10;i++)
                   if(func(i)*func(i+1)<0)</pre>
                            x1=(double)i;
                            printf("Initial value : x=%.0lf\n\n",x1);
                   if(j==1) break;
         double error=0.5/pow(10,5);
         //Newton Method
         clock_t start,end;
         start=clock();
         for(i=0;i<=100;i++)</pre>
                   x2=x1-func(x1)/diff(x1);
                   printf("x1=%lf x2=%lf error=%lf\n",x1,x2,fabs((x2-x1)/x2));
                   x1=x2:
                   if(i!=0)
                   {if(fabs((x2-x1)/x2)<error) break;}</pre>
         end=clock();
         printf("\n%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

```
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```

3. 다음 함수에서 주어진 구간 내에 있는 근을 5s까지 secant법으로 구하라.

```
(a) \ln x = 0, 0.01 < x < 2.0 참값=1.000
```

<Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return log(x);
int main()
         int i;
         double a=0.01, b=2.0;
         double c;
         double error=0.5/pow(10,5);
         clock_t start,end;
         start=clock();
         for(i=0;i<=100;i++)</pre>
                   {
                             c=b-(b-a)/(func(b)-func(a))*func(b);
                             if(func(a)*func(c)<0)</pre>
                                      printf("Root of section [%.31f,%.31f] is %lf and error
is %lf\n",a,b,c,fabs((b-c)/c*100));
                                      if(i!=0)
                                      {if(fabs((b-c)/c)<error) break;}</pre>
                                      b=c;
                             else
                                      printf("Root of section [%.31f,%.31f] is %1f and error
is %lf\n",a,b,c,fabs((a-c)/c*100));
                                      if(i!=0)
                                      {if(fabs((a-c)/c)<error) break;}</pre>
                                      a=c:
                             }
         printf("\n");
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

```
Root of section [0.010,2.000] is 1.739660 and error is 14.964880 Root of section [0.010,1.002] is 1.001782 and error is 0.048768 Root of section [0.010,1.740] is 1.554018 and error is 9.505365 Root of section [0.010,1.002] is 1.001399 and error is 0.038287 Root of section [0.010,1.141] is 1.319584 and error is 7.543450 Root of section [0.010,1.001] is 1.000622 and error is 0.03595 Root of section [0.010,1.245] is 1.189056 and error is 3.727304 Root of section [0.010,1.146] is 1.113602 and error is 2.338522 Root of section [0.010,1.001] is 1.000677 and error is 0.014544 Root of section [0.010,1.014] is 1.088405 and error is 2.3315025 Root of section [0.010,1.001] is 1.000227 and error is 0.007038 Root of section [0.010,1.004] is 1.042070 and error is 1.822313 Root of section [0.010,1.004] is 1.042070 and error is 0.886403 Root of section [0.010,1.004] is 1.042070 and error is 0.886403 Root of section [0.010,1.004] is 1.022918 and error is 0.886403 Root of section [0.010,1.004] is 1.022918 and error is 0.886403 Root of section [0.010,1.006] is 1.022918 and error is 0.886403 Root of section [0.010,1.006] is 1.022918 and error is 0.886403 Root of section [0.010,1.006] is 1.00033 and error is 0.886403 Root of section [0.010,1.000] is 1.000076 and error is 0.02098 Root of section [0.010,1.000] is 1.000077 and error is 0.000767 Root of section [0.010,1.000] is 1.000078 and error is 0.000797 Root of section [0.010,1.000] is 1.000082 and error is 0.000082 Root of section [0.010,1.000] is 1.000078 and error is 0.000082 Root of section [0.010,1.000] is 1.000078 and error is 0.000078 Root of section [0.010,1.000] is 1.000078 and error is 0.000078 Root of section [0.010,1.000] is 1.000078 and error is 0.000078 Root of section [0.010,1.000] is 1.000078 and error is 0.000078 Root of section [0.010,1.000] is 1.000078 and error is 0.000078 Root of section [0.010,1.000] is 1.000078 and error is 0.000078 Root of section [0.010,1.000] is 1.000078 and error is 0.000078 Root of section [0.010,1.000] is 1.000078 and error is 0.000078
```

(b)  $e^x - \sin x - 2 = 0$ , 0 < x < 1 참값=1.05413 <Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return exp(x)-sin(x)-2;
int main()
         int i;
         double a=0, b=1;
         double c;
         double error=0.5/pow(10,5);
         clock_t start,end;
         start=clock();
         for(i=0;i<=100;i++)
                   {
                             c=b-(b-a)/(func(b)-func(a))*func(b);
                            if(func(a)*func(c)<0)</pre>
                                      printf("Root of section [%.21f,%.21f] is %lf and error
is %lf\n",a,b,c,fabs((b-c)/c*100));
                                      if(i!=0)
                                      {if(fabs((b-c)/c)<error) break;}</pre>
                                      b=c;
                             else
                                      printf("Root of section [%.21f,%.21f] is %1f and error
is %lf\n",a,b,c,fabs((a-c)/c*100));
                                      if(i!=0)
                                      {if(fabs((a-c)/c)<error) break;}</pre>
                            }
         printf("\n");
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
}
```

<Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return sin(x)-cos(x);
int main()
         int i;
         double a=0.5, b=1;
         double c;
         double error=0.5/pow(10,5);
         clock_t start,end;
         start=clock();
         for(i=0;i<=100;i++)
                  {
                            c=b-(b-a)/(func(b)-func(a))*func(b);
                            if(func(a)*func(c)<0)</pre>
                                      printf("Root of section [%.21f,%.21f] is %1f and error
is %lf\n",a,b,c,fabs((b-c)/c*100));
                                      if(i!=0)
                                      {if(fabs((b-c)/c)<error) break;}</pre>
                                      b=c;
                            else
                                      printf("Root of section [%.21f,%.21f] is %1f and error
is %lf\n",a,b,c,fabs((a-c)/c*100));
                                      if(i!=0)
                                      {if(fabs((a-c)/c)<error) break;}</pre>
                                      a=c;
                            }
         printf("\n");
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

```
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```

4. Muller법을 사용하여 다음 방정식에서 주어진 구간 내에 있는 근을 유효숫자 5자리까지 정확히 계산하라.

(a)  $e^{-x} - 2x^2 = 0$ , 1 < x < 2(범위에 근이 없다) 참값=0.539835

<Code>

```
#include<stdio.h>
#include<math.h>
#include <time.h>
float func(float x)
         return exp(-x)-2*pow(x,2);
int main()
         clock_t start,end;
         start=clock();
         int i;
         double x0,x1,x2,h1,h2,g;
         x1=1;
                  x2=2;
                           x0=(x1+x2)/2;
         double x3;
         double error=0.5/pow(10,5);
         for(i=0;i<=100;i++)
                  h1=x0-x1; h2=x2-x0; g=h2/h1;
                  double a,b,c;
                  a=(g*func(x1)-func(x0)*(1+g)+func(x2))/(g*h1*h1*(1+g));
                  b=(a*h1*h1+func(x0)-func(x1))/h1;
                  c=func(x0);
                  if (b<0)
                  {
                            x3=x0-(2*c)/(b-pow(b*b-4*a*c,0.5));
                  else
                  {
                            x3=x0-(2*c)/(b+pow(b*b-4*a*c,0.5));
                  if(x3>x0)
                            x0=x3;
                            x1=x0;
                            x2=x2:
                            printf("1 x=%lf error=%lf\n",x0,fabs((x0-x1)/x0));
                            if(fabs((x0-x1)/x0)<error) break;</pre>
                  else
                            x0=x3;
                            x1=x1;
                            x2=x0;
                            printf("2 x=%lf error=%lf\n",x0,fabs((x0-x2)/x0));
                            if(fabs((x0-x2)/x0)<error) break;</pre>
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

```
(b) 3x^2 + 4x^2 - 8x - 2 = 0 , 1 < x < 2 참값=1.3539 
<Code>
```

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return 3*x*x+4*x*x-8*x-2;
int main()
         int i;
         double x0,x1,x2,h1,h2,g;
         x1=1;
                  x2=2;
                          x0=(x1+x2)/2;
         double x3;
         double error=0.5/pow(10,5);
         clock_t start,end;
         start=clock();
         for(i=0;i<=100;i++)</pre>
                  h1=x0-x1; h2=x2-x0; g=h2/h1;
                   double a,b,c;
                   a=(g*func(x1)-func(x0)*(1+g)+func(x2))/(g*h1*h1*(1+g));
                   b=(a*h1*h1+func(x0)-func(x1))/h1;
                   c=func(x0);
                   if (b<0)
                   {
                            x3=x0-(2*c)/(b-pow(b*b-4*a*c,0.5));
                   else
                   {
                            x3=x0-(2*c)/(b+pow(b*b-4*a*c,0.5));
                   if(x3>x0)
                            x0=x3;
                            x1=x0;
                            x2=x2:
                            printf("1 x=%lf error=%lf\n",x0,fabs((x0-x1)/x0));
                            if(fabs((x0-x1)/x0)<error) break;</pre>
                   else
                            x0=x3;
                            x1=x1;
                            x2=x0;
                            printf("2 x=%lf error=%lf\n",x0,fabs((x0-x2)/x0));
                            if(fabs((x0-x2)/x0)<error) break;</pre>
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
}
```

<Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return 10*exp(-x)*sin(2*M_PI*x)-2;
int main()
         int i;
         double x0,x1,x2,h1,h2,g;
         x1=0.1; x2=1; x0=(x1+x2)/2;
         double x3;
         double error=0.5/pow(10,5);
         clock_t start,end;
         start=clock();
         for(i=0;i<=100;i++)
                  h1=x0-x1; h2=x2-x0; g=h2/h1;
                  double a,b,c;
                  a=(g*func(x1)-func(x0)*(1+g)+func(x2))/(g*h1*h1*(1+g));
                  b=(a*h1*h1+func(x0)-func(x1))/h1;
                  c=func(x0);
                  if (b<0)
                  {
                            x3=x0-(2*c)/(b-pow(b*b-4*a*c,0.5));
                  else
                            x3=x0-(2*c)/(b+pow(b*b-4*a*c,0.5));
                  if(x3>x0)
                  {
                            x0=x3;
                            x1=x0;
                            printf("1 x=%lf error=%lf\n",x0,fabs((x0-x1)/x0));
                            if(fabs((x0-x1)/x0)<error) break;</pre>
                  else
                            x0=x3;
                            x1=x1;
                            x2=x0;
                            printf("2 x=%lf error=%lf\n",x0,fabs((x0-x2)/x0));
                            if(fabs((x0-x2)/x0)<error) break;</pre>
                  }
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

```
■ C:\Users\jack8\Desktop\zo\pi\zo\\pi\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dagger\nd\dag
```

```
#include<stdio.h>
#include<math.h>
#include<time.h>
float func(float x)
         return exp(x)-sin(M_PI*x/3)-3;
int main()
         int i;
         double x0,x1,x2,h1,h2,g;
         x1=0; x2=2; x0=(x1+x2)/2;
         double x3;
         double error=0.5/pow(10,5);
         clock_t start,end;
         start=clock();
         for(i=0;i<=100;i++)
                  h1=x0-x1; h2=x2-x0; g=h2/h1;
                  double a,b,c;
                  a=(g*func(x1)-func(x0)*(1+g)+func(x2))/(g*h1*h1*(1+g));
                  b=(a*h1*h1+func(x0)-func(x1))/h1;
                  c=func(x0);
                  if (b<0)
                  {
                            x3=x0-(2*c)/(b-pow(b*b-4*a*c,0.5));
                  else
                  {
                            x3=x0-(2*c)/(b+pow(b*b-4*a*c,0.5));
                  if(x3>x0)
                            x0=x3;
                            x1=x0:
                            x2=x2;
                            printf("1 x=%lf error=%lf\n",x0,fabs((x0-x1)/x0));
                            if(fabs((x0-x1)/x0)<error) break;</pre>
                  else
                            x0=x3;
                            x1=x1;
                            x2=x0;
                            printf("2 x=%lf error=%lf\n",x0,fabs((x0-x2)/x0));
                            if(fabs((x0-x2)/x0)<error) break;</pre>
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

5. 다음 다항식의 근들을 Birstow방법을 이용하여 4s까지 계산하라.

```
(a) x^4 - 10x^3 + 35x^2 - 50x + 24 = 0
```

<Code>

```
#include<stdio.h>
#include<math.h>
#include<time.h>
int main()
         int i,j,k;
         j=4+2;
                 //order+2
         double A[5]={1,-10,35,-50,24}; //coefficient
         double r=-A[1]/A[0] , s=-A[2]/A[0]; //Larger root
         double B[7], C[7];
         B[0]=0,B[1]=0,C[0]=0,C[1]=0;
         double error=0.5/pow(10,4);
         clock_t start,end;
         start=clock();
         for(i=1;i<=50;i++)
                   for(k=2;k<=7;k++)
                            B[k]=A[k-2]+r*B[k-1]+s*B[k-2];
                            C[k]=B[k]+r*C[k-1]+s*C[k-2];
//printf("b%d=%lf c%d=%lf\n",k-1,B[k],k-1,C[k]);
                   double dr,ds;
                   dr=(B[j]*C[j-1]-B[j+1]*C[j-2])/(C[j]*C[j-2]-C[j-1]*C[j-1]);
                   ds = (B[j+1]*C[j-1]-B[j]*C[j])/(C[j]*C[j-2]-C[j-1]*C[j-1]);
                   printf("r=%lf
                                     s=%1f
                                               error(r)=%lf
                                                                  error(s)=%lf\n",r,s,fabs(dr/r),fabs(ds/s));
                   if(fabs(dr/r)<error&&fabs(ds/s)<error) break;</pre>
                   r=r+dr; s=s+ds;
         double x1,x2,x3,x4;
         x1=(r+pow(r*r+4*s,0.5))/2;
         x2=(r-pow(r*r+4*s,0.5))/2;
         x3=(-B[3]+pow(B[3]*B[3]-4*B[2]*B[4],0.5))/(2*B[2]);
         x4=(-B[3]-pow(B[3]*B[3]-4*B[2]*B[4],0.5))/(2*B[2]);
         printf("x1=%.4lf x2=%.4lf x3=%.4lf x4=%.4lf\n",x1,x2,x3,x4);
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

#### <Result>

```
= C:\(\psi\)Users\(\psi\)jack8\(\psi\)Desktop\(\psi\)z \\ \square\(\psi\) \\ \rightarrow\(\psi\) \\ \rightarrow\
```

4s만 취하면 근은 4.000, 3.000, 2.000, 1.000이다.

```
#include<stdio.h>
#include<math.h>
#include<time.h>
int main()
         int i,j,k;
         j=5+1; //order+1
         double A[6]={1,-17,124,-508,1035,-875}; //coefficient
         double r=-A[1]/A[0] , s=-A[2]/A[0]; //Larger root
         double B[8], C[8];
         B[0]=0,B[1]=0,C[0]=0,C[1]=0;
         double error=0.5/pow(10,4);
         clock_t start,end;
         start=clock();
         for(i=1;i<=50;i++)
                   for(k=2;k<=7;k++)
                            B[k]=A[k-2]+r*B[k-1]+s*B[k-2];
                            C[k]=B[k]+r*C[k-1]+s*C[k-2];
                   double dr,ds;
                   dr = (B[j] * C[j-1] - B[j+1] * C[j-2]) / (C[j] * C[j-2] - C[j-1] * C[j-1]);
                   ds=(B[j+1]*C[j-1]-B[j]*C[j])/(C[j]*C[j-2]-C[j-1]*C[j-1]);
                   printf("r=%lf
                                     s=%1f
                                               error(r)=%lf
         error(s)=%lf\n",r,s,fabs(dr/r),fabs(ds/s));
                   if(fabs(dr/r)<error&&fabs(ds/s)<error) break;</pre>
                   r=r+dr; s=s+ds;
         double D[4]={B[2],B[3],B[4],B[5]};
         double E[6], F[6];
         E[0]=0, E[1]=0, F[0]=0, F[1]=0;
         double t=-D[2]/D[1] , u=-D[3]/D[1];//Smaller root
         for(i=1;i<=50;i++)
                   for(k=2;k<=5;k++)
                   {
                            E[k]=D[k-2]+t*E[k-1]+u*E[k-2];
                            F[k]=E[k]+t*F[k-1]+u*F[k-2];
                   double dt,du;
                   dt=(E[j-2]*F[j-3]-E[j-1]*F[j-4])/(F[j-2]*F[j-4]-F[j-3]*F[j-3]);
                   du=(E[j-1]*F[j-3]-E[j-2]*F[j-2])/(F[j-2]*F[j-4]-F[j-3]*F[j-3]);
printf("t=%lf u=%lf error(t)=%lf
                   printf("t=%lf
         error(u)=%lf\n",t,u,fabs(dt/t),fabs(du/u));
                   if(fabs(dt/t)<error&&fabs(du/u)<error) break;</pre>
                   t=t+dt; u=u+du;
         double x1,x2,x3,x4,x5;
         x1=(r+pow(r*r+4*s,0.5))/2;
         x2=(r-pow(r*r+4*s,0.5))/2;
         x3=(t+pow(t*t+4*u,0.5))/2;
         x4=(t-pow(t*t+4*u,0.5))/2;
         x5=-E[3]/E[2];
         printf("x1=%lf
                            x2=%lf x3=%lf x4=%lf x5=%lf\n",x1,x2,x3,x4,x5);
         end=clock();
         printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```

```
■ C:₩Users₩jack8₩Desktop₩코딩₩수치해석 과제₩HW#02₩HW#02_5_b.exe
                                                                                                                                                             П
                                                                                                                                                                          ×
                                                                        error(r)=0.137043
error(r)=0.113007
error(r)=0.107543
                                    s=-75.264738
s=-50.357769
                                                                                                                                error(s)=0.330925
error(s)=0.295569
 r=14.670274
r=13.012432
                                                                                                                               error(s)=0.233363
error(s)=0.318709
error(s)=0.356178
error(s)=2.945970
error(s)=2.328333
error(s)=0.499491
error(s)=0.481524
                                    s=-35.473589
s=-24.167821
                                                                        error(r)=0.112753
error(r)=0.108017
 r=11.613041
r=10.303635
                                    s=-15.559779
                                                                         error(r)=0.707749
  =9.190667
                                                                        error(r)=0.707745

error(r)=2.900510

error(r)=0.423260

error(r)=0.695107

error(r)=2.140828

error(r)=1.690093

error(r)=0.038693
                                   s=30.278855
s=-40.220392
  =2.685985
       5.104742
                                   s=-40.220392
s=-20.130663
s=-10.437258
s=-5.852818
s=-4.350850
s=-4.562506
      2.944109
 ·=-0.897638
·=1.024050
                                                                                                                               error(s)=0.439238
error(s)=0.256623
error(s)=0.048647
 =2.754790
=3.851687
                                                                        error(r)=0.3981/8

error(r)=0.038693

error(r)=0.000176

error(r)=0.301723

error(t)=0.163605

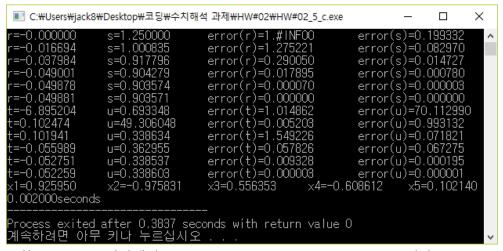
error(t)=0.067359

error(t)=0.00011
                                                                                                                               error(s)=0.088560
error(s)=0.006722
error(s)=0.000010
                                   s=-4.562506
s=-4.966562
s=-4.999948
u=-13.461557
u=-22.375515
u=-24.335090
u=-24.9868012
u=-24.999828
  =4.000721
 =4.000018
                                                                                                                                error(u)=0.662179
error(u)=0.087577
        . 153845
t=6.708877
                                                                                                                                error(u)=0.021899
 t=5.611269
                                                                                                                                error(u)=0.005301
error(u)=0.000007
 t=5.989240
t=6.000053
 ×1=-1.#IND00
                                    \times 2 = -1. \#IND00
                                                                         x3=-1.#IND00
                                                                                                             ×4=-1.#IND00
                                                                                                                                                  ×5=6.999929
0.002000seconds
Process exited after 0.7066 seconds with return value 0
계속하려면 아무 키나 누르십시오 . . .
```

x1, x2, x3, x4는 허근이고 x5는 4s로 나타내면 7.000이다.

```
#include<stdio.h>
#include<math.h>
#include<time.h>
int main()
         int i,j,k;
         j=5+1; //order+2
         double A[6]={16,0,-20,1,5,-0.5}; //coefficient
         double r=-A[1]/A[0] , s=-A[2]/A[0]; //Larger root
         double B[8], C[8];
         B[0]=0, B[1]=0, C[0]=0, C[1]=0;
         double error=0.5/pow(10,4);
         clock_t start,end;
         start=clock();
         for(i=1;i<=50;i++)
                   for(k=2;k<=7;k++)
                            B[k]=A[k-2]+r*B[k-1]+s*B[k-2];
                            C[k]=B[k]+r*C[k-1]+s*C[k-2];
                   double dr, ds;
                   dr = (B[j] * C[j-1] - B[j+1] * C[j-2]) / (C[j] * C[j-2] - C[j-1] * C[j-1]);
                   ds=(B[j+1]*C[j-1]-B[j]*C[j])/(C[j]*C[j-2]-C[j-1]*C[j-1]);
                                    s=%1f
                                               error(r)=%lf
                                                                  error(s)=%lf\n",r,s,fabs(dr/r),fabs(ds/s));
                   printf("r=%lf
                   if(fabs(dr/r)<error&&fabs(ds/s)<error) break;</pre>
                   r=r+dr; s=s+ds;
         }
```

```
double D[4]={B[2],B[3],B[4],B[5]};
double E[6], F[6];
E[0]=0, E[1]=0, F[0]=0, F[1]=0;
double t=-D[2]/D[1] , u=-D[3]/D[1];//Smaller root
for(i=1;i<=50;i++)
         for(k=2;k<=5;k++)
                  E[k]=D[k-2]+t*E[k-1]+u*E[k-2];
                  F[k]=E[k]+t*F[k-1]+u*F[k-2];
         double dt.du:
         dt=(E[j-2]*F[j-3]-E[j-1]*F[j-4])/(F[j-2]*F[j-4]-F[j-3]*F[j-3]);
         du=(E[j-1]*F[j-3]-E[j-2]*F[j-2])/(F[j-2]*F[j-4]-F[j-3]*F[j-3]);
         printf("t=%lf
                                    error(t)=%lf
                           u=%1f
error(u)=%lf\n",t,u,fabs(dt/t),fabs(du/u));
         if(fabs(dt/t)<error&&fabs(du/u)<error) break;</pre>
         t=t+dt; u=u+du;
double x1,x2,x3,x4,x5;
x1=(r+pow(r*r+4*s,0.5))/2;
x2=(r-pow(r*r+4*s,0.5))/2;
x3=(t+pow(t*t+4*u,0.5))/2;
x4=(t-pow(t*t+4*u,0.5))/2;
x5=-E[3]/E[2];
printf("x1=%lf
                  x2=%1f x3=%1f x4=%1f x5=%1f\n",x1,x2,x3,x4,x5);
end=clock();
printf("%lfseconds",(double)(end-start)/CLOCKS_PER_SEC);
```



구한 근을 4s로 나타내면 0.9260, -0.9758, 0.5564, -0.6086, 0.1021이다.