

Jolina Ponce Javier

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Summary

Aspiring UI/UX Designer focused on creating user-centered digital experiences with a strong foundation in clean and intuitive design. Competent in Figma, wireframing, and prototyping, having developed expertise through self-initiated projects and certified coursework. Committed to delivering impactful design solutions globally, emphasizing user needs and design principles. Eager to leverage design skills and knowledge to significantly enhance user interaction in a forward-thinking UI/UX Designer position.

Skills

- **Technical Skills:** UX Research, Wireframing, Prototyping, Visual Design, Responsive Layouts, User Flow Mapping, HTML, CSS, JavaScript (Basic), React (Basic), Website Design, Figma, Website Deployment, Website Hosting
- **Professional Skills:** Problem-Solving, Communication, Attention to Detail, Time Management, Team Collaboration, Adaptability

Work Experience

Edufied

Dec 2025 - Feb 2025

UI/UX Design Intern

Remote

- Collaborated with the UI/UX design team to improve interface consistency and visual hierarchy
- Worked on updating layouts, modifying design components, and aligning screens with the company's branding
- Implemented UI style adjustments based on feedback and internal design systems
- Assisted in revamping screens to meet usability and accessibility requirements
- Participated in team discussions and task assignments related to product design updates

Project

Broccobae Website – Live Project | <https://www.broccobae.com/>

Jun 2025 - Jul 2025

- Designed website layout in Figma based on a plant-based lifestyle theme
- Built and structured the site using VS Code with HTML/CSS and deployed it using Git and GitHub.
- Deployed website using GitHub and linked domain from Porkbun
- Configured site hosting and domain integration independently

Caldef (Calorie Tracking) | <https://jolinajavier02.github.io/Caldef/>

Jun 2025 - Jul 2025

- Developed a fully responsive, multi-language Calorie Deficit Tracker web app using modern frontend technologies, enabling users to calculate daily calorie needs and log meals based on personal fitness goals.
- Implemented a profile-based tracking system without login, allowing users to create, switch, and return to multiple named profiles with preloaded data and activity logs using localStorage.
- Designed an intuitive autocomplete input system to recognize returning users by name, automatically retrieving associated calorie goals, dietary logs, and user settings for a seamless experience.
- Built dynamic features including real-time calorie calculations, progress visualization, dark/light mode, and meal-type categorization to enhance UX and promote consistent daily engagement.

Globetrone Online Bank App | <https://jolinajavier02.github.io/Globetrone-Bank-App/>

Sep 2024 - Nov 2024

Case Study - <https://jolinajavier02.github.io/Globetrone-Case-Study/>

- Conducted full UX case study targeting foreign workers transferring money abroad
- Designed personas, empathy maps, and user journeys
- Created wireframes, high-fidelity mockups, and interactive prototypes
- Focused on seamless user flows and cross-border money transfer functionality

Coffee Ordering App (Prototype in Figma) | <https://jolinajavier02.github.io/Coffee-App/>

Jul 2024 - Aug 2024

- Designed a mobile coffee ordering experience for efficiency and clarity
- Developed complete wireframes and click-through prototype in Figma
- Prioritized user-friendly navigation and simplified checkout process

Education

Coursera / Google

Jul 2024 - Oct 2024

Google UX Design Professional Certificate

Coursera / California Institute of Arts

Jul 2024 - Oct 2024

UI/UX Design Specialization

University of Eastern Philippines

Jul 2020 - Jun 2024

BS, Hospitality Management

- **GPA:** 93
- **Achievements:** Cum Laude