

Alexandre M. Jolly

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Availability: July - December 2016

Education

Northeastern University, Boston MA

2013 - Present

College of Computer and Information Science

Candidate for Bachelor of Science in Computer Science, April 2018

GPA: 3.65/4

Achievements: Dean's List (Fall 2013 - Present), Dean's Scholarship

Activities: Officer for NU chapter of the Association for Computing Machinery (2016-), NU Men's Club Frisbee (2013-2015)

Related Courses: Theory of Computation, Computer Systems, Algorithms and Data, Object Oriented Design, Programming Languages, Networks and Distributed Systems, Software Development (current).

Montgomery High School, Skillman NJ

June 2013

High School Diploma

GPA: 4.0/4.0

Activities: FIRST Robotics (2011-2013), Marching Band (2010-2013).

Technical Skills

Programming Languages

Java, Python, JavaScript, Ruby.

Other Knowledge

Mac OSX, Adobe Creative Suite, git, Agile/Scrum, Unix, Amazon Web Services, Rails, Unity.

Work Experience

Software Engineer Co-op, Cogito Corporation, Boston MA

July - December 2015

Designed and implemented new features and fixed bugs in a Java codebase consisting of several REST servers and a GUI application. Wrote bash scripts to automate common workflows and perform load tests. Collaborated with team members. Aided in deploying servers using Amazon Web Services.

Northeastern University College of Computer and Information Science, Boston MA

2014 - 2015

Tutor for Fundamentals of Computer Science 1 and 2

Assisted TAs in labs, administered study sessions, graded homework, and held office hours.

Projects

Valley of the Giants

January 2016

Programmed C# scripts with Unity with a team creating a 2D platforming game during the Global Game Jam 2016.

Hack Beanpot Participant

■ Winner, Most Innovative

February 2015

Collaborated with team members to develop SnowPea Me, a website that allows users to sign up and list their locally grown produce for other users to see and purchase.

■ Winner, Most Innovative

February 2014

Part of a team who developed an app which provides a quantitative measure of how adventurous a user is and offers recommendations of new places to visit.

Interests

Language: Fluent in French (speaking, reading, and writing).

Other: Game development, board sports, reading, meditation.

References available upon request