# Minted Example for JaCaMo

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#### 1 in line

```
// Code of dummy agents (Blue team)
// the following plans (+pos....) react to the starting step
// (since each new step causes a new +pos perception)
/* -- useful rules */
// whether to go to depot
go_depot :- carrying_gold(3).
go_depot :- carrying_gold(N) & N > 0 & pos(_,_,Step) & steps(_,NSteps) & Step+200
+pos(_,_,_)
   <- !define_new_pos.
+!define_new_pos
   <- ?pos(X,Y,_);
      ?random_pos(NX,NY,test);
     //.print("New point ",NX,",",NY);
      -+back_pos(NX,NY);
      +p;
      -p;
      X > Y + 2 - 1;
      a | | | b;
      a |&| b;
```

```
jia.direction(X, Y, NX, NY, D);
do(D).
```

### 2 Agent

```
// Code of dummy agents (Blue team)
   // the following plans (+pos....) react to the starting step
   // (since each new step causes a new +pos perception)
   /* -- useful rules */
   !teste(10, .55, 0.56, -8, 1.3E33).
   // whether to go to depot
   go_depot :- carrying_gold(3).
   go_depot :- KKK::carrying_gold(N) & N > 0 + (0 - X) & pos(_,_,Step) & steps(_,NSteps) & Step+200
11
12
   // find a free random location
   random_pos(X,Y) :-
14
      ns1::po.s_t(AgX,AgY,_) |&|
15
       jia.random("RX,20") | X = (RX-10) mod AgX & X > 0 &
16
       jia.random(RY,20,5) ||| Y = (RY-10) div AgY &
17
       not jia.obstacle(X,Y).
18
19
   /* -- Gold found! -- */
21
22
   \ensuremath{/\!/} in the positon of the agent
   @p1[atomic,blabla]
    +!pos(X,Y,_KK)
25
       : cell(X,Y,gold)[a,b,10] &
26
         carrying_gold(N) & N \== 3 // container has space
      <- TT::do(pick); // rem
28
         Id::focus(ArtId);
29
         if (teste) {
30
             .pr.i_nt("picked gold!");
31
```

```
}
32
         for (~teste) { true false begin end xx::~te_st
33
              .pr.i_nt("picked gold!");
34
35
         while (LL::teste) {
             .pr.i_nt("picked gold!");
37
         !TT::g(10);
39
         -+TT::back\_pos(X,Y). // remembers a place to return
40
41
   // in a cell besides
42
    +pos(X,Y,_)
43
       : cell(GX,GY,gold) &
44
         carrying_gold(N) & N < 3 // container has space</pre>
      <- jia.direction(X, Y, GX, GY, D);
46
         do(D);
47
         .x.x. // this . is should be parsed as the end of plan and not part of the internal action
48
   /* -- has gold, carry it/them to depot -- */
50
51
   // when arrive on depot
   +?pos(X,Y,_,test)
53
       : go_depot &
54
         depot(_,X,Y)
55
      <- .print("in depot");
56
         do(drop).
57
58
   // when still not in depot
   +pos(X,Y,_)
60
       : go_depot &
61
         depot(_,DX,DY)
62
      <- jia.direction(X, Y, DX, DY, D); // uses A* to find a path to the depot
         //.print("from ",X,"x",Y," to ",DX,"x",DY," -> ",D);
64
         do(D).
65
   /* -- go to the back pos -- */
   // at the back_pos
```

```
+pos(X,Y,_)
70
        : back_pos(X,Y) \mid // I am at back pos, find another
71
          (back_pos(BX,BY) & jia.direction(X, Y, BX, BY, skip)) // impossible to go to back_pos, find
72
      <- !define_new_pos.
73
    +pos(X,Y,_)
       : back_pos(BX,BY) & jia.direction(X, Y, BX, BY, D) // one step towards back_pos
75
      \leftarrow do(D).
77
    /* -- random move -- */
78
    +pos(_,_,_)
        <- !!define_new_pos.
80
81
82
    +!define_new_pos
        <- ?pos(X,Y,_);
83
           ?random_pos(NX,NY,test);
84
          //.print("New point ",NX,",",NY);
           -+back_pos(NX,NY);
86
           +p;
87
           -p;
88
           X > Y + 2 - 1;
89
           a ||| b;
           a |&| b;
91
           jia.direction(X, Y, NX, NY, D);
           do(D).
93
94
    !print_fact(5).
95
96
    +!print_fact(N)
      <- !fact(N, F);
98
          .print("Factorial of ", N, " is ", F).
99
100
    +!fact(N, 1) : N == 0.
101
102
    +!fact(N, F) : N > 0
103
       <- !fact(N - 1, F1);
104
          F = F1 * N.
105
```

## 3 Project

```
JaCaMo Project File
       This file defines the initial state of the MAS (initial agents, environment,
   */
5
   mas writing_paper {
       agent bob
       agent alice
10
       agent carol
11
12
       organisation opaper: wp-os.xml {
13
           group paper_group: wpgroup {
14
                responsible-for: s1
15
                players: bob editor
16
                         alice writer
17
                         carol writer
18
           scheme s1: writePaperSch
20
21
       asl-path: src/agt, src/agt/inc
^{23}
25
   /*
       JaCaMo Project File
       This file defines the initial state of the MAS (initial agents, environment,
   mas writing_paper {
       agent bob
       agent alice
```

```
agent carol
     organisation opaper: wp-os.xml {
           group paper_group: wpgroup {
                responsible-for: s1
                players: bob editor
                            alice writer
                            carol writer
           scheme s1: writePaperSch
     }
     asl-path: src/agt, src/agt/inc
}
    and some java
public class \underline{\mathrm{User}\mathrm{GUI}} extends GUIArtifact {
   private InputWindow frame;
   public void setup() {
       try {
           frame = new InputWindow(getCreatorId().getAgentName() );
           frame.pack();
           defineObsProperty("activity", "none");
           linkActionEventToOp(frame.updateButton,"updateActivity");
           linkActionEventToOp(frame.exitButton,"exit");
           linkKeyStrokeToOp(frame.activityField,"ENTER","updateActivity");
           frame.setVisible(true);
       } catch (Exception ex){
           ex.printStackTrace();
   }
   @OPERATION void updateActivity(ActionEvent ev) {
       frame.exitButton.setEnabled(true);
       getObsProperty("activity").updateValue( frame.getActivity() );
}
```