Linear Algebra Review

- · Materials from linear algebra review by Prof. Zico Kolter from CMU
- · online avainp.linargble
 - http://www.cs.cmu.edu/~zkolter/course/linalg/ (http://www.cs.cmu.edu/~zkolter/course/linalg/)
 - http://www.cs.cmu.edu/~jingx/docs/linearalgebra.pdf (http://www.cs.cmu.edu/~jingx/docs/linearalgebra.pdf)

By Prof. Seungchul Lee iSystems Design Lab http://isystems.unist.ac.kr/UNIST

Table of Contents

- I. 1. Linear Equations
- II. 2. System of Linear Equations
 - I. 2.1. Elements of a Matrix
 - II. 2.2. Vector-Vector Products
 - III. 2.3. Matrix-Vector Products
 - IV. 2.4. Symmetric Matrices
 - V. 2.5. Diagonal Matrices
- III. 3. Norms (strenth or distance in linear space)
 - I. 3.1. Orthogonality
 - II. 3.2. Angle between Vectors

1. Linear Equations

Set of linear equations (two equations, two unknowns)

$$4x_1 - 5x_2 = -13$$
$$-2x_1 + 3x_2 = 9$$

Solving Linear Equations

· Two linear equations

$$4x_1 - 5x_2 = -13$$

 $-2x_1 + 3x_2 = 9$

• In vector form, Ax = b, with

$$A = \left[egin{array}{cc} 4 & -5 \ -2 & 3 \end{array}
ight], \quad x = \left[egin{array}{c} x_1 \ x_2 \end{array}
ight], \quad b = \left[egin{array}{c} -13 \ 9 \end{array}
ight]$$

· Solution using inverse

$$Ax = b \ A^{-1}Ax = A^{-1}b \ x = A^{-1}b$$

- Won't worry here about how to compute inverse, but it's very siminp.linargr to the standard method for solving linear equations
- · We will use a numpy to compute

In [51]:

```
import numpy as np
```

```
In [52]:
```

Out[52]:

2. System of Linear Equations

· consider system of linear equations

$$egin{aligned} y_1 &= a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \ y_2 &= a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n \ &dots \ y_m &= a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \end{aligned}$$

• can be written in matrix form as y = Ax, where

$$y = egin{bmatrix} y_1 \ y_2 \ dots \ y_m \end{bmatrix} \hspace{0.5cm} A = egin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \ a_{21} & a_{22} & \cdots & a_{2n} \ dots & dots & \ddots & dots \ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \hspace{0.5cm} x = egin{bmatrix} x_1 \ x_2 \ dots \ x_n \end{bmatrix}$$

2.1. Elements of a Matrix

· Can write a matrix in terms of its columns

$$A = \left[egin{array}{cccc} ert & ert & ert \ a_1 & a_2 & \cdots & a_n \ ert & ert & ert \end{array}
ight]$$

- ullet Careful, a_i here corresponds to an entire vector $a_i \in \mathbb{R}^m$, not an element of a vector
- · Siminp.linargrly, can write a matrix in terms of rows

$$A = egin{bmatrix} - & b_1^T & - \ - & b_2^T & - \ dots & dots \ - & b_m^T & - \ \end{pmatrix}$$

• $b_i \in \mathbb{R}^n$

2.2. Vector-Vector Products

• Inner product: $x,y \in \mathbb{R}^n$

$$x^Ty = \sum_{i=1}^n x_i\,y_i \quad \in \mathbb{R}$$

In [53]:

Out[53]:

array([[5]])

2.3. Matrix-Vector Products

- $A \in \mathbb{R}^{m \times n}, x \in \mathbb{R}^n \iff Ax \in \mathbb{R}^m$
- ullet Writing A by rows, each entry of Ax is an *inner product* between x and a row of A

$$A = egin{bmatrix} - & b_1^T & - \ - & b_2^T & - \ dots & dots \ - & b_m^T & - \ \end{pmatrix}, \qquad Ax \in \mathbb{R}^m = egin{bmatrix} b_1^Tx \ b_2^Tx \ dots \ b_m^Tx \ \end{pmatrix}$$

- Writing A by columns, Ax is a *linear combination of the columns* of A, with coefficients given by x

2.4. Symmetric Matrices

· Symmetric matrix:

$$A \in \mathbb{R}^{n imes n} \quad ext{with} \quad A = A^T$$

· Arise naturally in many settings

$$ext{For } \mathbf{A} \in \mathbb{R}^{m imes n}, \qquad A^T A \in \mathbb{R}^{n imes m} ext{ is symmetric}$$

2.5. Diagonal Matrices

• For $d = \left[d_1, \cdots, d_n\right]^T \in \mathbb{R}^n$

$$ext{diag}(d) = \mathbb{R}^{n imes n} = egin{bmatrix} d_1 & 0 & \cdots & 0 \ 0 & d_2 & \cdots & 0 \ dots & dots & \ddots & dots \ 0 & 0 & \cdots & d_n \end{bmatrix}$$

- ullet For example, the identity is given by $I=\mathrm{diag}(1)$
- Multiplying $A \in \mathbb{R}^{m imes n}$ by a diagonal matrix $D \in \mathbb{R}^{n imes n}$ on the right scales the *columns* of A

$$AD= \left[egin{array}{ccccc} ert & ert & ert & ert \ d_1a_1 & d_2a_2 & \cdots & d_na_n \ ert & ert & ert & ert \end{array}
ight]$$

```
In [54]:
```

```
d = np.array([1, 2, 3])
D = np.diag(d)
D
```

Out[54]:

3. Norms (strenth or distance in linear space)

- A vector norm is any function $f:\mathbb{R}^n o\mathbb{R}$ with

```
1. f(x) \geq 0 and f(x) = 0 \iff x = 0
2. f(ax) = |a|f(x) for a \in \mathbb{R}
```

3.
$$f(x + y) \le f(x) + f(y)$$

• l_2 norm

$$\|x\|_2 = \sqrt{\sum_{i=1}^n x_i^2}$$

• l_1 norm

$$\left\|x\right\|_1 = \sum_{i=1}^n \left|x_i\right|$$

• ||x|| measures length of vector (from origin)

In [55]:

Out[55]:

5.0

In [56]:

```
np.linalg.norm(x, 1)
```

Out[56]:

7

3.1. Orthogonality

- Two vectors $x,y\in\mathbb{R}^n$ are *orthogonal* if

$$x^Ty=0$$

• They are orthonormal if, in addition,

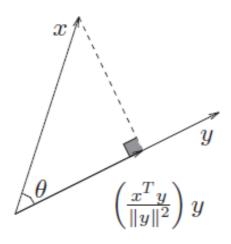
$$\|x\|_2 = \|y\|_2 = 1$$

3.2. Angle between Vectors

- for any $x,y\in\mathbb{R}^n, |x^Ty|\leq \|x\|\,\|y\|$
- (unsigned) angle between vectors in \mathbb{R}^n defined as

$$heta = ngle (x,y) = \cos^{-1} rac{x^T y}{\|x\| \|y\|}$$

thus
$$x^Ty = \|x\| \|y\| \cos \theta$$



 $\{x \mid x^Ty \leq 0\}$ defines a halfspace with outward normal vector y, and boundary passing through 0

