

# 기계 인공지능 Mid Sol

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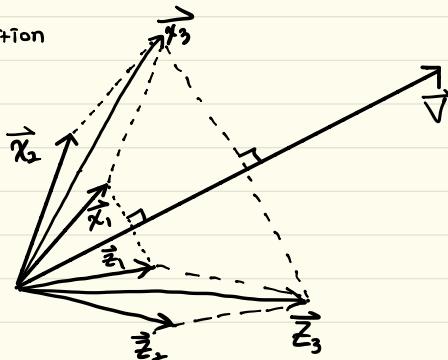
# Problem 1

(a) Yes. Let  $f$  be the reflection transformation.

To prove this transformation is linear, we need to show

$$\begin{cases} \textcircled{1} \text{ Superposition } & f(\vec{x}_1 + \vec{x}_2) = f(\vec{x}_1) + f(\vec{x}_2) \\ \textcircled{2} \text{ homogeneity } & f(a\vec{x}_1) = af(\vec{x}_1) \end{cases}$$

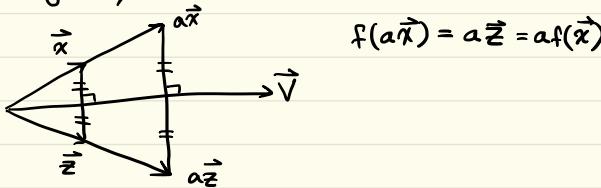
$\textcircled{1}$  Superposition



Suppose  $\begin{cases} f(\vec{x}_1) = \vec{z}_1, f(\vec{x}_2) = \vec{z}_2 \\ f(\vec{x}_3) = \vec{z}_3, \vec{x}_3 = \vec{x}_1 + \vec{x}_2 \\ \vec{z}_1 + \vec{z}_2 = \vec{z}_3 \end{cases}$

$$\text{so, } f(\vec{x}_1 + \vec{x}_2) = f(\vec{x}_3) = \vec{z}_3 = \vec{z}_1 + \vec{z}_2 = f(\vec{x}_1) + f(\vec{x}_2)$$

$\textcircled{2}$  Homogeneity



(b)



Suppose that  $\vec{w}$  is a projection vector of  $\vec{x}$  onto  $\vec{V}$

$$\text{Then, } \vec{w} = \frac{\vec{V}^T \vec{x}}{\vec{V}^T \vec{V}} \vec{V} = \frac{\vec{V} \vec{V}^T}{\vec{V}^T \vec{V}} \vec{x}$$

$$\vec{z} = \vec{x} - 2(\vec{w} - \vec{x}) = 2\vec{w} - \vec{x}$$

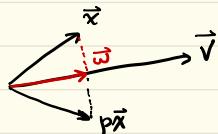
$$-(2 \frac{\vec{V} \vec{V}^T}{\vec{V}^T \vec{V}} - 1) \vec{x}$$

$$\text{so, } M = 2 \frac{\vec{V} \vec{V}^T}{\vec{V}^T \vec{V}} - 1$$

(C) From geometric interpretation, we know that  $\vec{\omega}$  and  $\vec{x} - \vec{\omega}$  are eigenvectors of the reflection transformation, and Corresponding eigenvalues are 1 and -1, respectively.

Let  $P$  be a reflection matrix. Then,

$$\begin{aligned} p\vec{x} &= \vec{\omega} + (-1)(\vec{x} - \vec{\omega}) = 2\vec{\omega} - \vec{x} \\ &= \left(2 \frac{VV^T}{V^TV} - I\right) \vec{x} \end{aligned}$$



$$\text{So, } M = 2 \frac{VV^T}{V^TV} - I$$

(d) Let  $V = \begin{bmatrix} 1 & 1 \end{bmatrix}^T$

Then from the equation for  $M$ ,

$$M = 2 \cdot \frac{\begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}}{\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}^T} - I = \frac{2 \cdot \begin{bmatrix} 1 & 1 \end{bmatrix}}{2} - \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

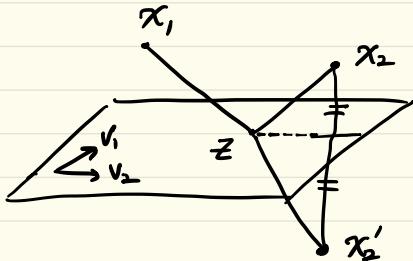
$$Mx = \lambda x \Rightarrow (M - \lambda I)x = 0$$

$$\det \begin{bmatrix} -\lambda & 1 \\ 1 & -\lambda \end{bmatrix} = \lambda^2 - 1 = 0 \quad \therefore \lambda = \pm 1$$

$$\lambda = +1 \Rightarrow \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0 \rightarrow u_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\lambda = -1 \Rightarrow \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0 \rightarrow u_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

## Problem 2



$x_2' = f(x_2)$   
where  $f$  is a reflection  
transformation w.r.t  $V = [v_1 \ v_2]$

Since the  $x_2'$  is a result of reflection transformation of  $x_2$ ,  
the length  $\overline{x_2 z} = \overline{x_2' z}$ .

so, this problem can be rewrite as

$$d = \min_{x_2} (\|x_1 - z\| + \|x_2 - z\|)$$

the length  $d$  is minimized when  $x_1, x_2, z$  are on the same line.

$$\text{So, } d = \min \left[ \|x_1 - z\|_2 + \|x_2 - z\|_2 \right] \\ = \|x_1 - x_2'\|_2$$

$$x_2' = M x_2 = \left( 2 \frac{V V^T}{V^T V} - I \right) x_2 \quad \text{from problem 1.}$$

$$\text{Then, } d = \|x_1 - \left( 2 \frac{V V^T}{V^T V} - I \right) x_2\|$$

### Problem 3

$$(1) \quad x^T y = [x[1] \ x[2] \ \dots \ x[m]] \begin{bmatrix} y[1] \\ \vdots \\ y[m] \end{bmatrix}$$

$$= x[1]y[1] + \dots + x[m]y[m]$$

by using an inner product, we can determine similarity of two signals.

As increasing similarity of two signals, the value of an inner product is increasing.

## problem 4

(a) Sum of 2-norms of multiple vectors can be expressed as a 2-norm of a single vector.

$$\|A\theta - y\|_2^2 + \|\sqrt{\lambda} I\theta - 0\|_2^2 = \left\| \begin{bmatrix} A \\ \sqrt{\lambda} I \end{bmatrix} \theta - \begin{bmatrix} y \\ 0 \end{bmatrix} \right\|_2^2$$

$$\hat{\theta} = \left( \begin{bmatrix} A \\ \sqrt{\lambda} I \end{bmatrix}^T \begin{bmatrix} A \\ \sqrt{\lambda} I \end{bmatrix} \right)^{-1} \begin{bmatrix} A \\ \sqrt{\lambda} I \end{bmatrix}^T \begin{bmatrix} y \\ 0 \end{bmatrix}$$

$$= (A^T A + \lambda I_n)^{-1} A^T y$$

↑ done

$$(b) \text{ Let } J(\theta) = \|A\theta - y\|_2^2 + \lambda \|\theta\|_2^2$$

A gradient descent algorithm is formulated as the following.

$$\theta \leftarrow \theta - \eta \frac{\partial J}{\partial \theta}$$

Need to compute  $\frac{\partial J}{\partial \theta}$

$$\begin{aligned} g_{\text{proj}} &= \frac{\partial}{\partial \theta} \|A\theta - y\|_2^2 \\ &= \frac{\partial}{\partial \theta} (A\theta - y)^T (A\theta - y) \\ &= \frac{\partial}{\partial \theta} (\theta^T A^T A \theta - 2\theta^T A^T y - y^T y) \\ &= 2A^T A \theta - 2A^T y \end{aligned}$$

$$\begin{aligned} g_{\text{reg}} &= \frac{\partial}{\partial \theta} \|\theta\|_2^2 \\ &= \frac{\partial}{\partial \theta} \theta^T \theta \\ &= 2\theta \end{aligned}$$

$$\text{Thus, } \frac{\partial J}{\partial \theta} = g_{\text{proj}} + \lambda g_{\text{reg}}$$

$$= 2A^T A \theta - 2A^T y + 2\theta \lambda$$

Then, the gradient descent algorithm is formulated as follows

$$\theta \leftarrow \theta - \eta (2A^T A \theta - 2A^T y + 2\theta \lambda)$$

(C)

loss function of this problem is  $\|A\theta - y\|_2^2 + \lambda \|\theta\|_2^2$

and we want to minimize it.

to minimize first term  $\|A\theta - y\|_2^2$ , fit all the possible data points.

It causes overfitting problem.

so, we need regularization term.  $\lambda \|\theta\|_2^2$ .

Let see  $g = g_{\text{proj}} + \lambda g_{\text{reg}}$ ,  $g$  should be zero to minimize loss function

$g_{\text{reg}} = 2\theta$  and if we reduce  $g_{\text{reg}}$ , (dominantly minimize the weight  $\theta$ )

Then,  $\|\theta\|_2 = \sqrt{\theta_1^2 + \dots + \theta_m^2}$  converge to zero when each  $\theta_i$  are close to 0.

And so it has the effect of shrinking the estimates of  $\theta_i$

It has the same effect as dimension reduction.

Thus, overfitting problem can be solved.

(d) In the problem 4-(a)

$$(A^T A + \lambda I_n)^{-1} A^T y \leftarrow (A^T A)^{-1} A^T y$$

regularizer projection                          projection

regularize term is in the denominator so it make  $\theta$  converge to zero, (adjust the projection term)

From the (c) and above sentence, we can see (a) and (b) has same meaning.

### Problem 5

$$(1) f(x_1, x_2) = 2x_1 + 3x_2 + 1 = 0$$

$$\vec{w} = (2, 3)$$

$$x_a = \begin{bmatrix} 2 \\ 1 \end{bmatrix} \Rightarrow d_a = \frac{g(x_a)}{\|w\|} = \frac{4+3+1}{\sqrt{4+9}} = \frac{8}{\sqrt{13}}$$

$$x_b = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \Rightarrow d_b = \frac{g(x_b)}{\|w\|} = \frac{2-3+1}{\sqrt{4+9}} = 0$$

$$(2) w^T x + w_0 = 0$$

$$\vec{w} = \begin{bmatrix} w_1 \\ \vdots \\ w_n \end{bmatrix} \text{ then, } w_1 x_1 + \dots + w_n x_n + w_0 = 0$$

And the minimum of  $\|w\|$  is distance between the hyperplane and the origin

$$r = \frac{\|w\|}{\sqrt{w_1^2 + \dots + w_n^2}}$$

## Problem 6

(1)

Only  $w_2$  is penalized  $\rightarrow w_1$  will be dominant.

This has the same effect as maximizing the absolute value of the slope  $|\frac{w_1}{w_2}|$  which implies the decision boundary

$\Rightarrow$  slope should be bigger than  $L_1$  slope.

Only  $L_3$  has a bigger slope with its sign unchanged.

(2) (a)

As we increase the regularization parameter  $\lambda$ , we need to reduce  $|w_1|$  and  $|w_2|$

more dominant one should be minimized prior to the other.

From figure 5, we can see that

$x_1$  axis is more critical in classification ( $x_2 \approx 0$ )

Since  $x_2$  axis has little effect, we send  $w_1$  to zero before  $w_2$ .  
then,  $w_2$  also goes to zero.