

# Generative Adversarial Networks (GANs)

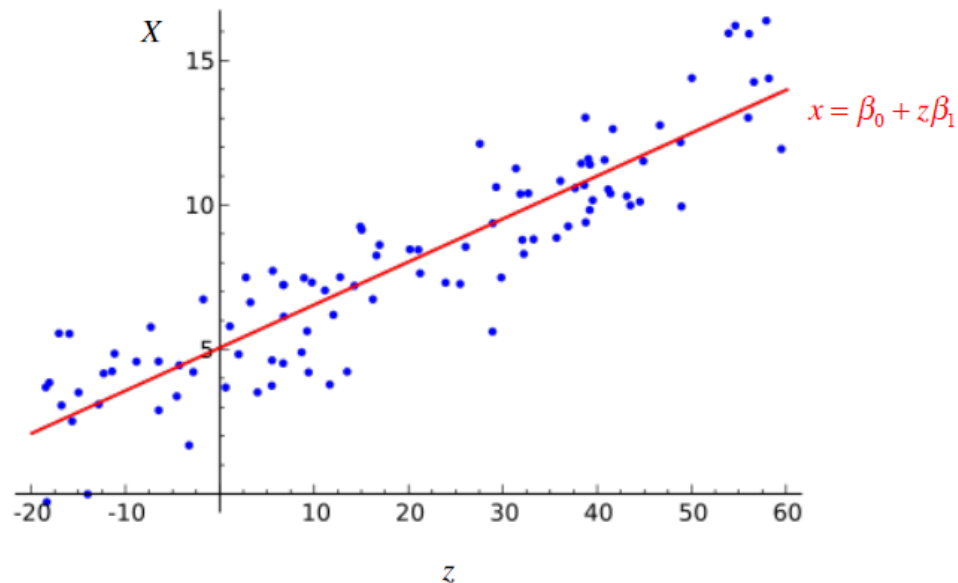
**Prof. Seungchul Lee**  
**POSTECH**

# Source

- 1시간만에 GAN(Generative Adversarial Network) 완전 정복하기
  - by 최윤제 (고려대 석사생)
  - YouTube: [https://www.youtube.com/watch?v=odpjk7\\_tGY0](https://www.youtube.com/watch?v=odpjk7_tGY0)
  - Slides: <https://www.slideshare.net/NaverEngineering/1-gangenerative-adversarial-network>
- CSC321 Lecture 19: GAN
  - By Prof. Roger Grosse at Univ. of Toronto
  - [http://www.cs.toronto.edu/~rgrosse/courses/csc321\\_2018/](http://www.cs.toronto.edu/~rgrosse/courses/csc321_2018/)
- CS231n: CNN for Visual Recognition
  - Lecture 13: Generative Models
  - By Prof. Fei-Fei Li at Stanford University
  - <http://cs231n.stanford.edu/>

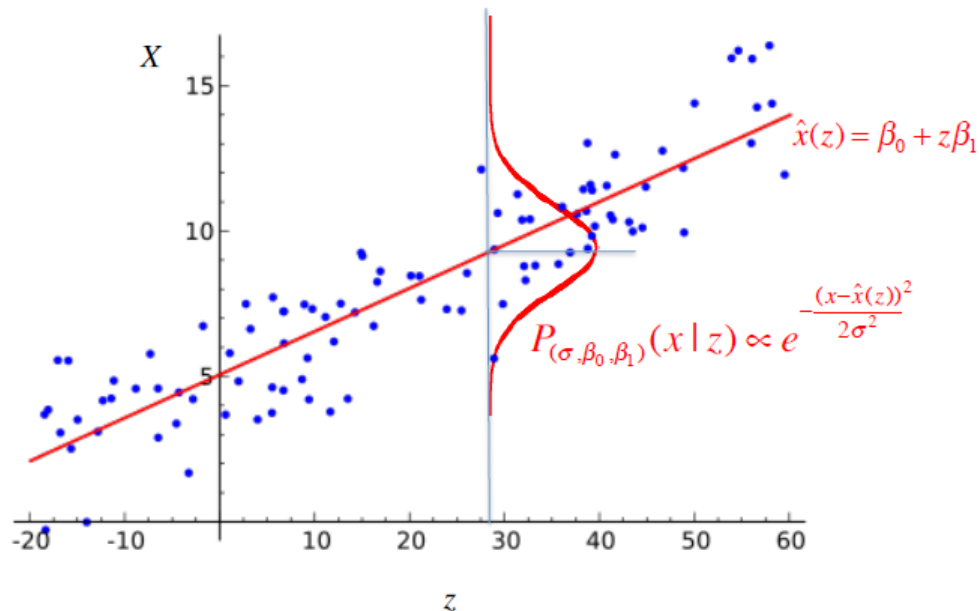
# Recap: Linear Regression

- Most people think of linear regression as points and a straight line:

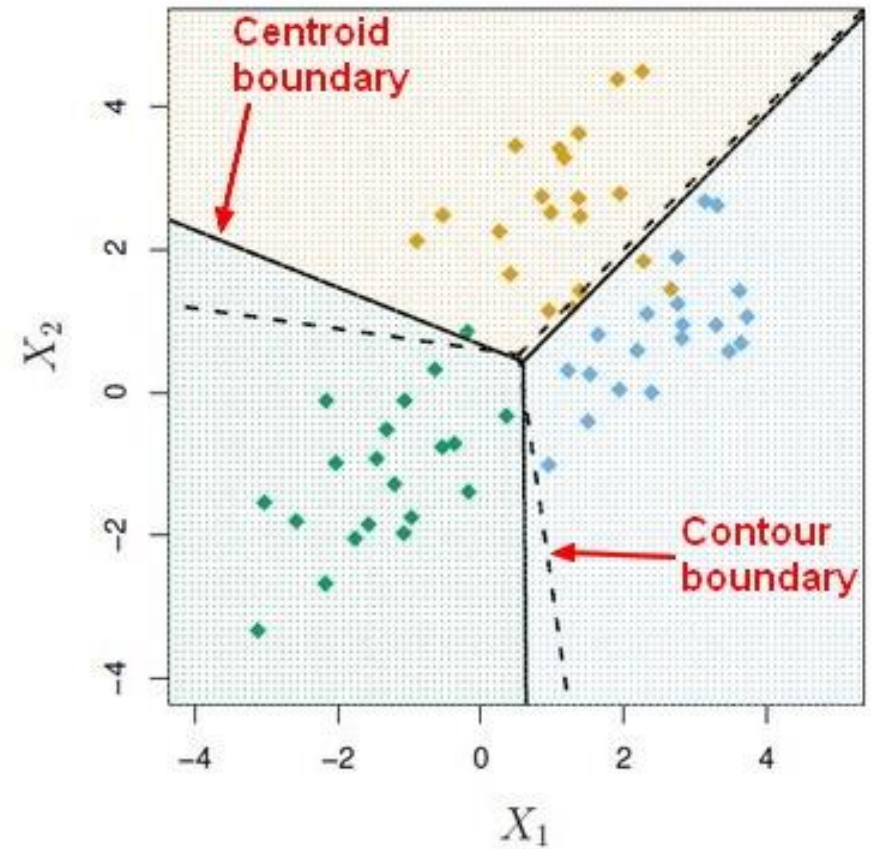


# Recap: Linear Regression

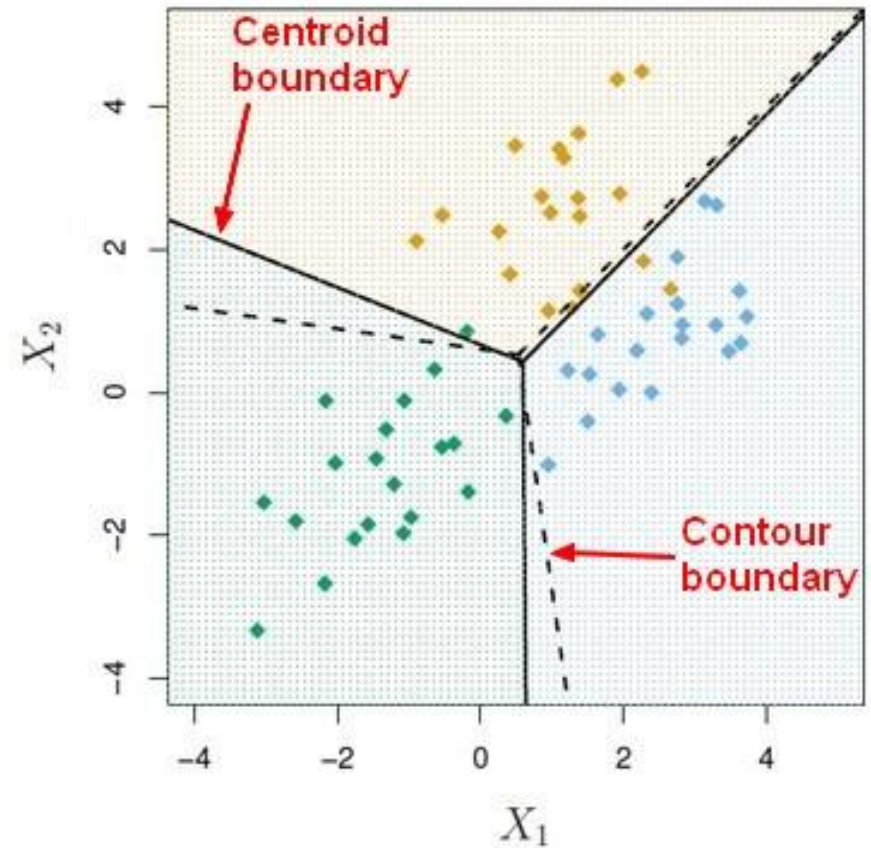
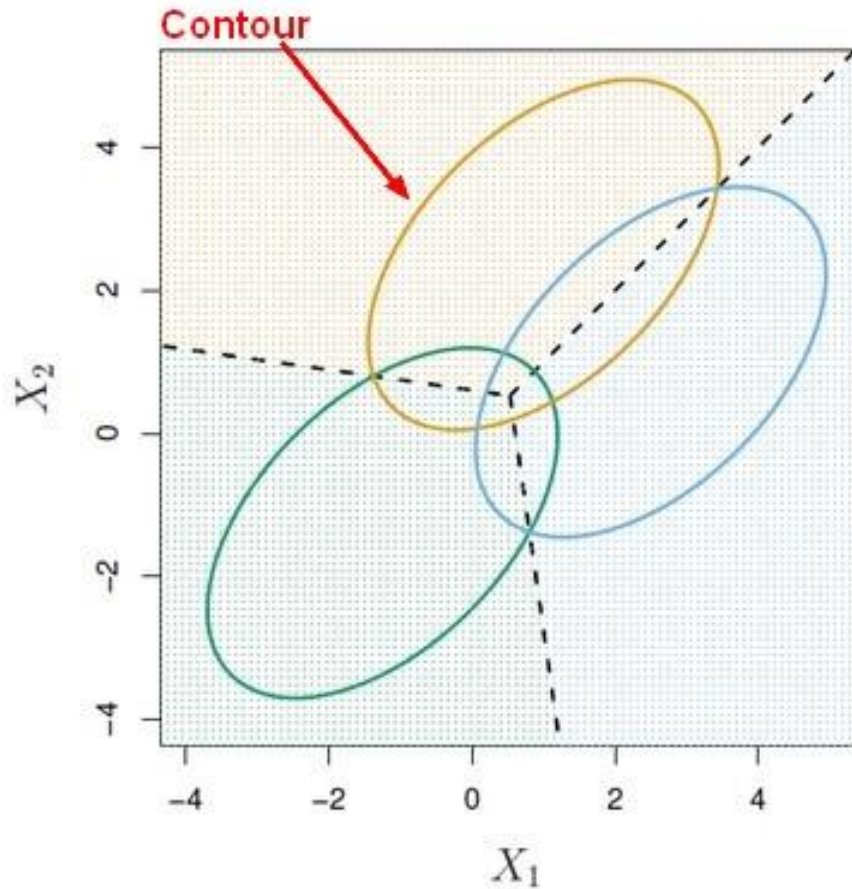
- Statisticians additionally have  $P_{\theta}(X|Z)$
- Benefits of having an error model:
  - How likely is a data point
  - Confidence bounds
  - Compare models



# Recap: Linear Classifier



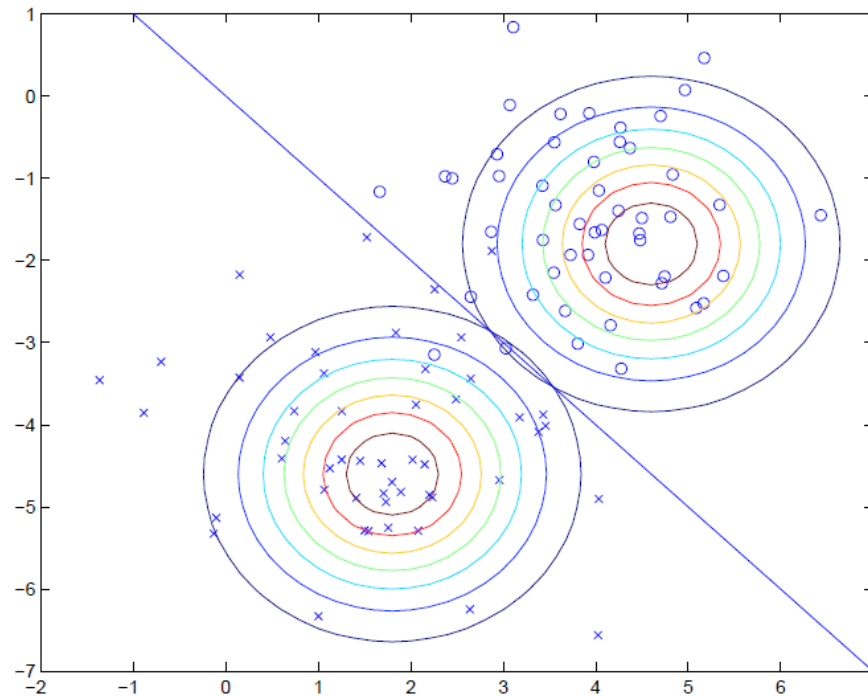
# Recap: Linear Classifier



# Recap: Linear Classifier

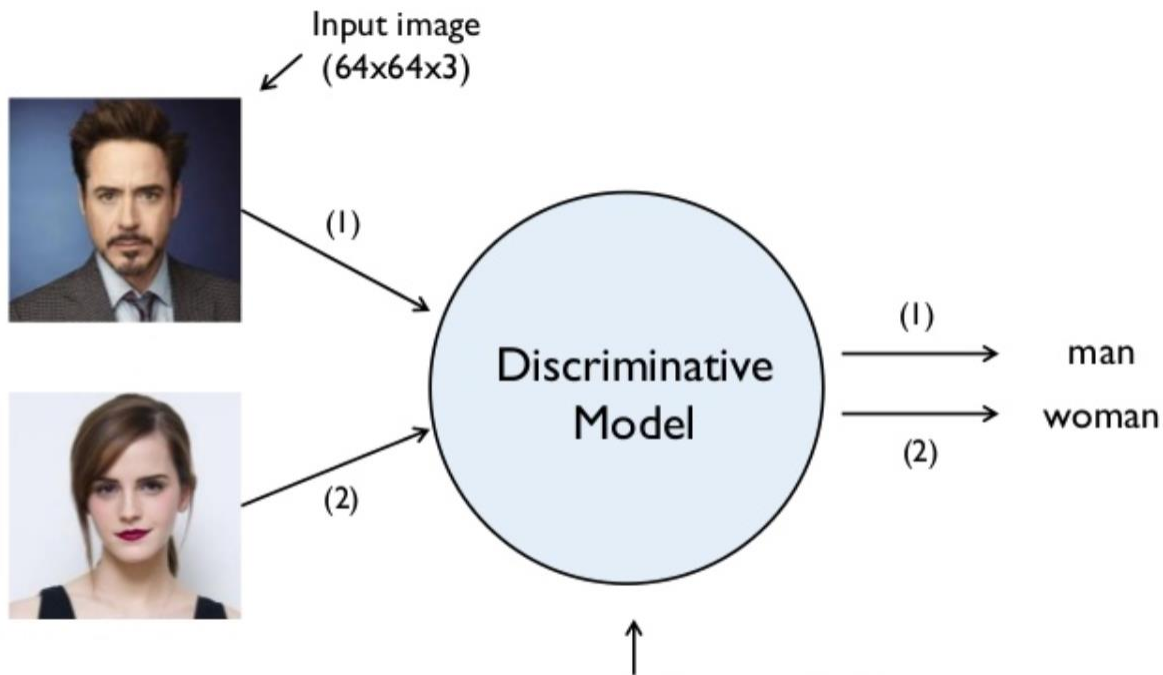
- Think about how data is generated

$$\begin{aligned}y &\sim \text{Bernoulli}(\phi) \\ x|y=0 &\sim \mathcal{N}(\mu_0, \Sigma) \\ x|y=1 &\sim \mathcal{N}(\mu_1, \Sigma)\end{aligned}$$



# Supervised Learning

- Discriminative model

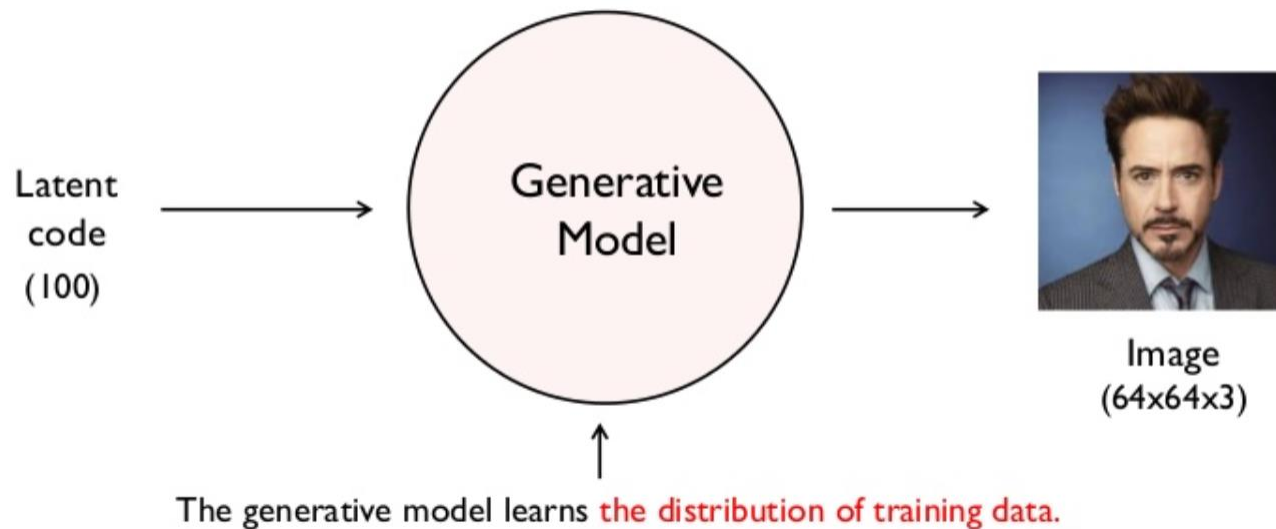


The discriminative model learns **how to classify** input to its class.



# Unsupervised Learning

- Generative model



# Probability Distribution

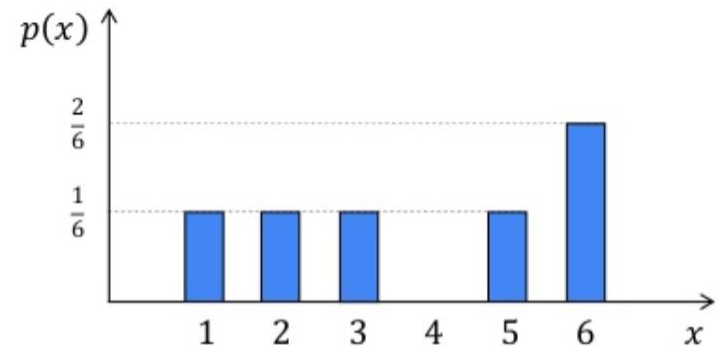
## Probability Basics (Review)



Random variable

$X$	1	2	3	4	5	6
$P(X)$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{0}{6}$	$\frac{1}{6}$	$\frac{2}{6}$

Probability mass function



# Probability Distribution

What if  $x$  is actual images in the training data?

At this point,  $x$  can be represented as a (for example) 64x64x3 dimensional vector.

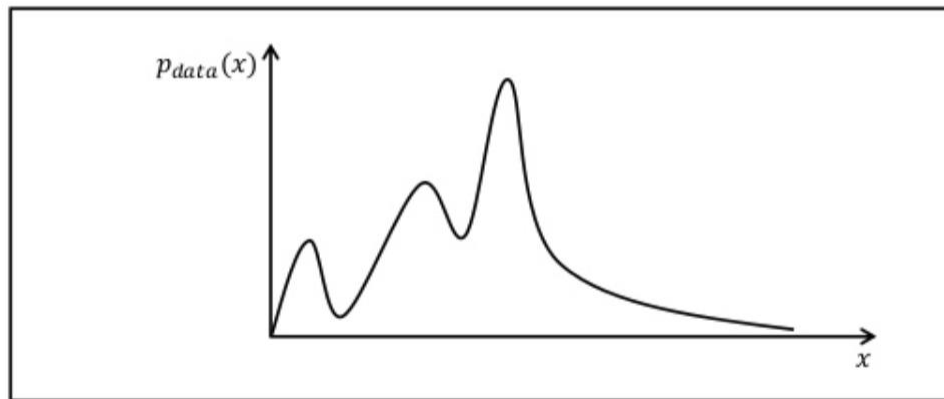


# Probability Distribution

Probability density function



There is a  $p_{data}(x)$  that represents the distribution of actual images.

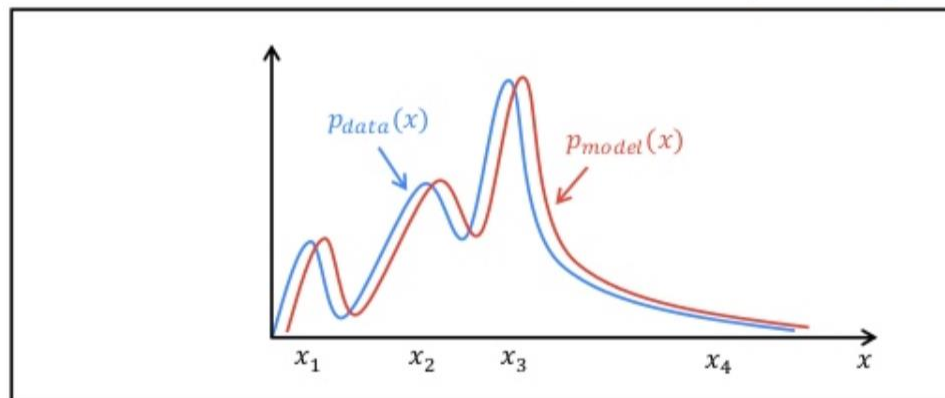


# Density Estimation

- Probability density estimation problem

The goal of the generative model is to find a  $p_{model}(x)$  that approximates  $p_{data}(x)$  well.

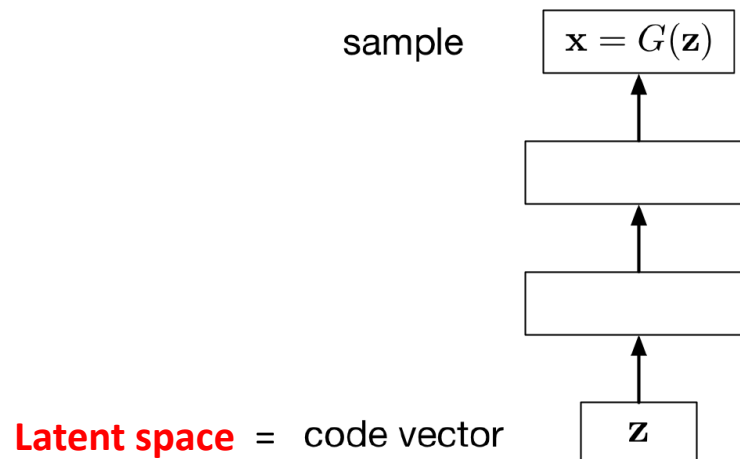
↗ Distribution of images generated by the model  
↘ Distribution of actual images



- If  $P_{model}(x)$  can be estimated as close to  $P_{data}(x)$ , then data can be generated by sampling from  $P_{model}(x)$

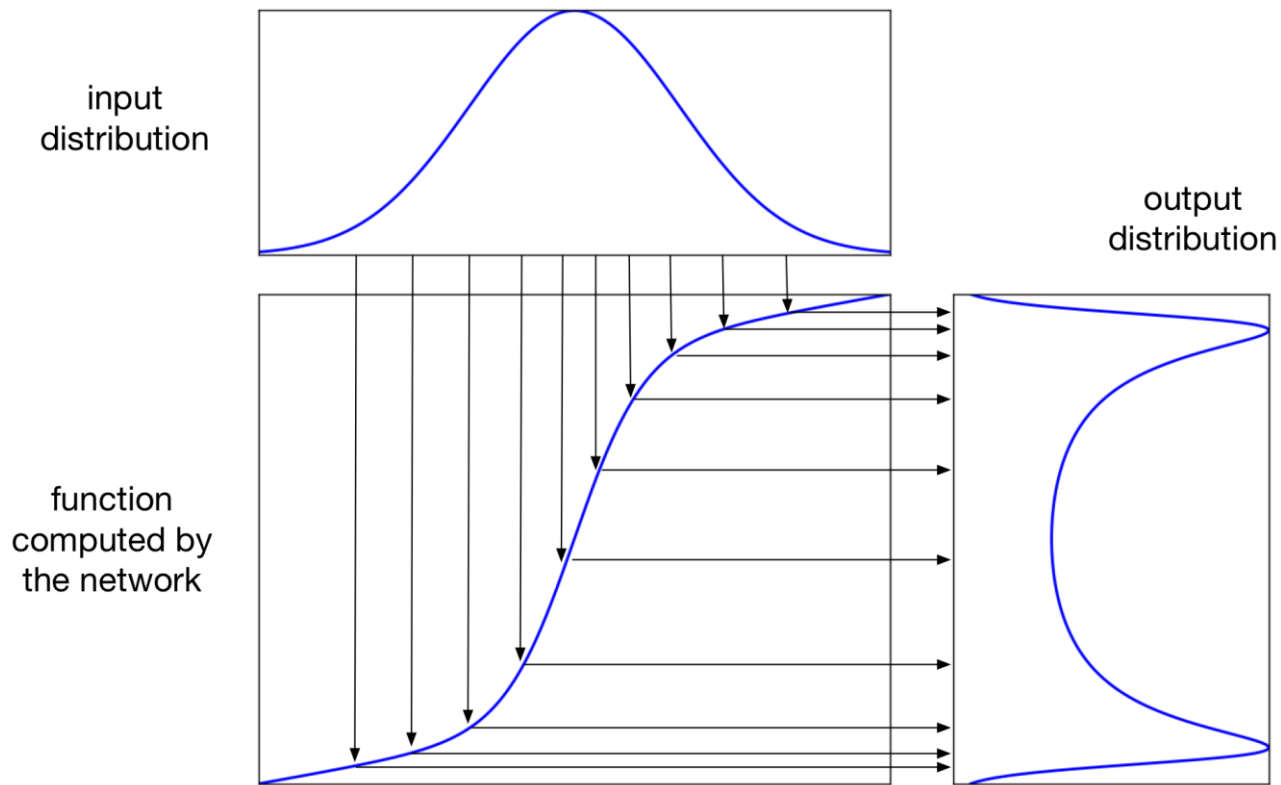
# Generative Models from Lower Dim.

- Learn transformation via a neural network
- Start by sampling the code vector  $z$  from a fixed, simple distribution (e.g. uniform distribution or Gaussian distribution)
- Then this code vector is passed as input to a deterministic generator network  $G$ , which produces an output sample  $x = G(z)$



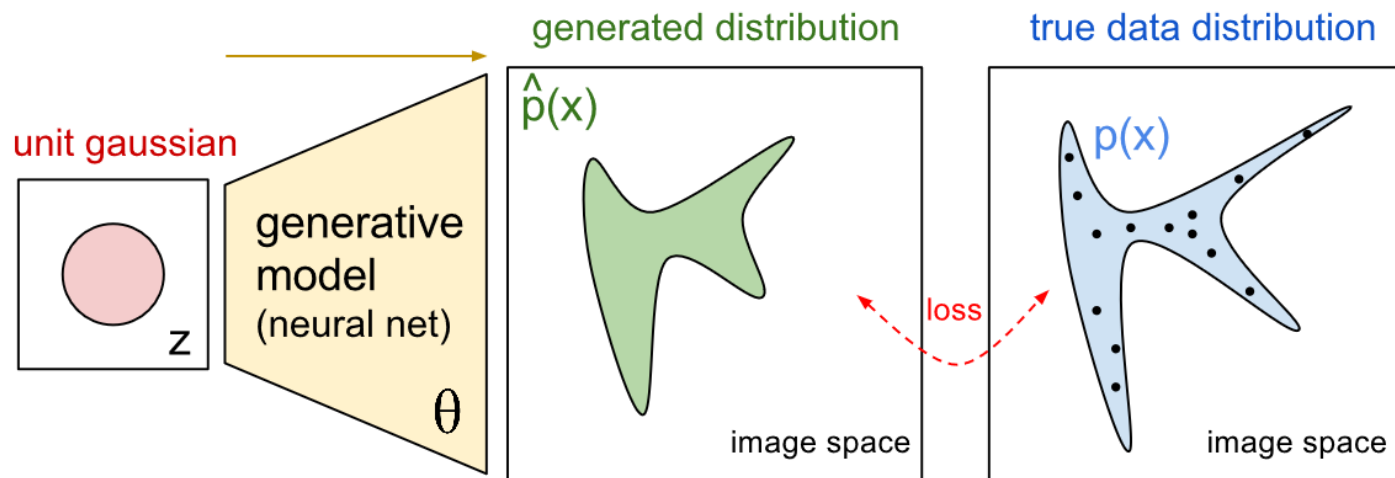
# Deterministic Transformation (by Network)

- 1-dimensional example:



# Deterministic Transformation (by Network)

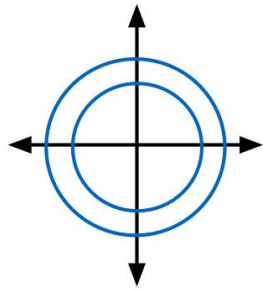
- High dimensional example:



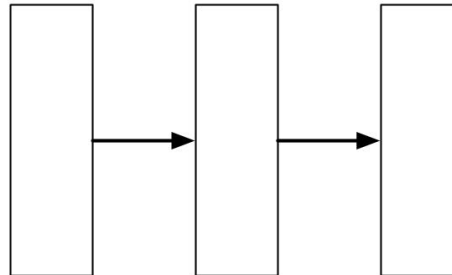


# Prob. Density Function by Deep Learning

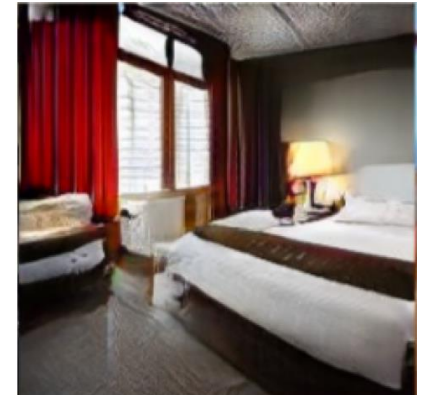
- Generative model of image



Each dimension of the code vector is sampled independently from a simple distribution, e.g. Gaussian or uniform.



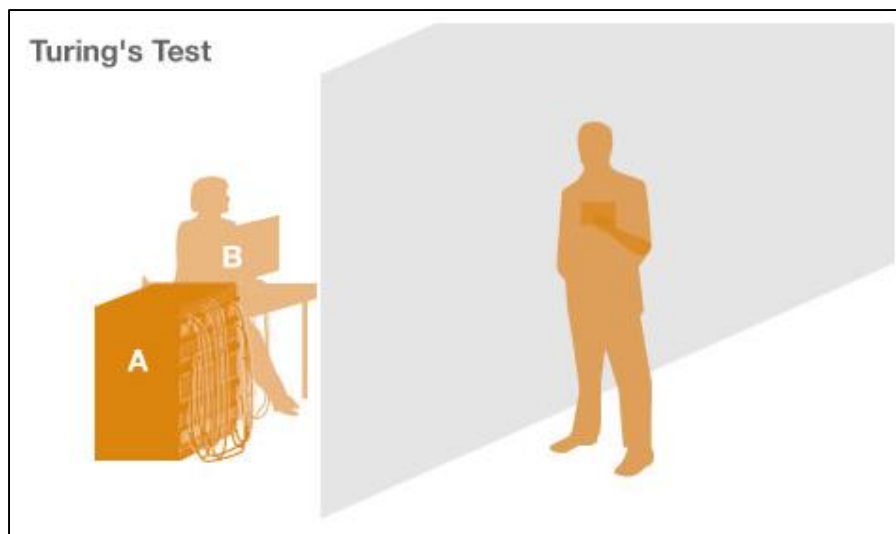
This is fed to a (deterministic) generator network.



The network outputs an image.

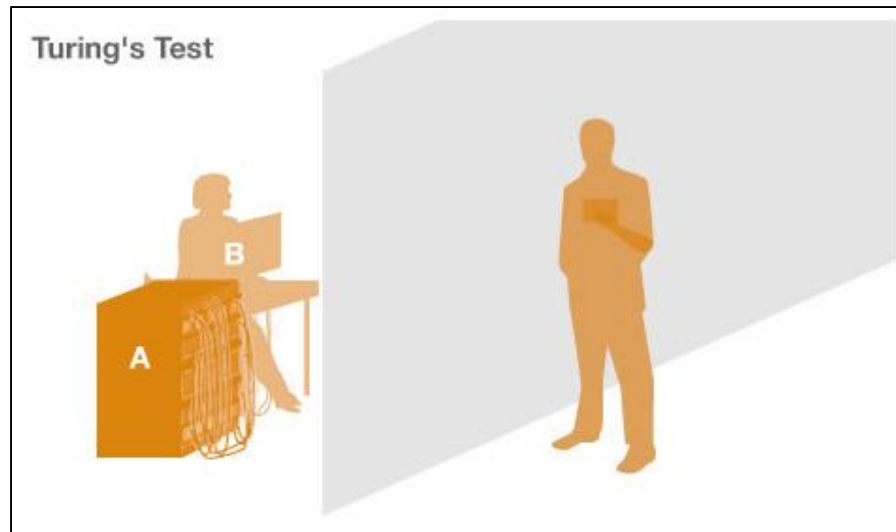
# Generative Adversarial Networks (GANs)

- In generative modeling, we'd like to train a network that models a distribution, such as a distribution over images.
- GANs do not work with any **explicit** density function !
  - Instead, take game-theoretic approach



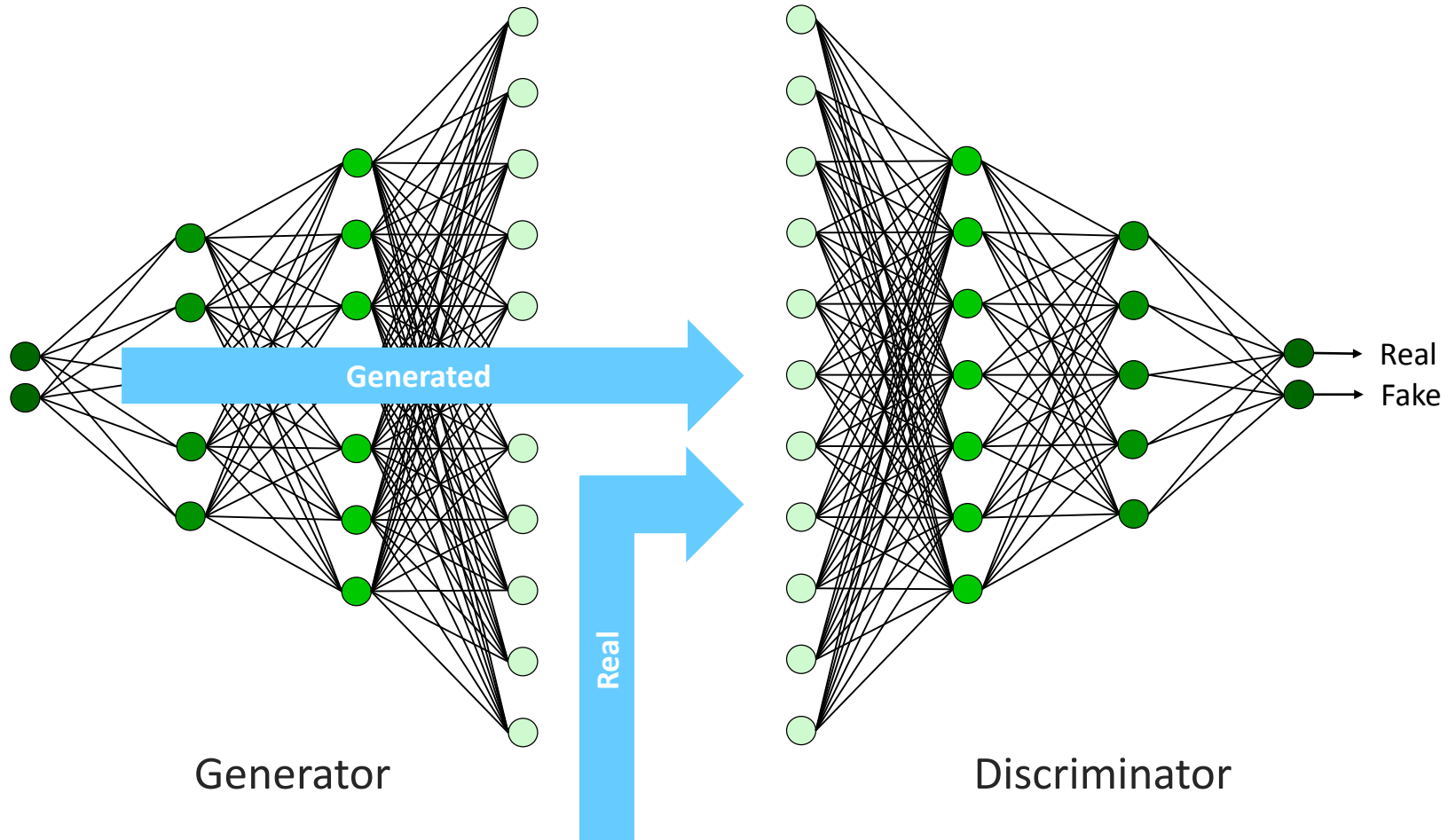
# Turing Test

- One way to judge the quality of the model is to sample from it.
- GANs are based on a very different idea:
  - Model to produce samples which are indistinguishable from the real data, as judged by a discriminator network whose job is to tell real from fake



# Generative Adversarial Networks (GAN)

Analogous to Turing Test

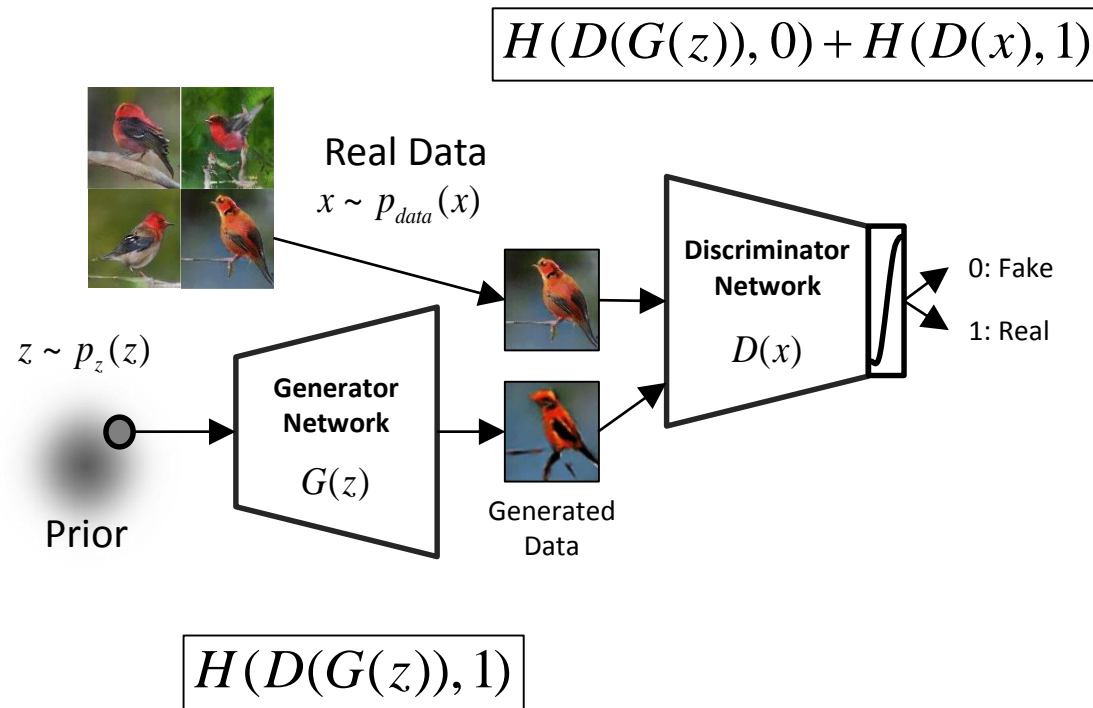


# Generative Adversarial Networks (GAN)

- The idea behind Generative Adversarial Networks (GANs): train two different networks
  - Generator network: try to produce realistic-looking samples
  - Discriminator network: try to distinguish between real and fake data
- The generator network tries to fool the discriminator network

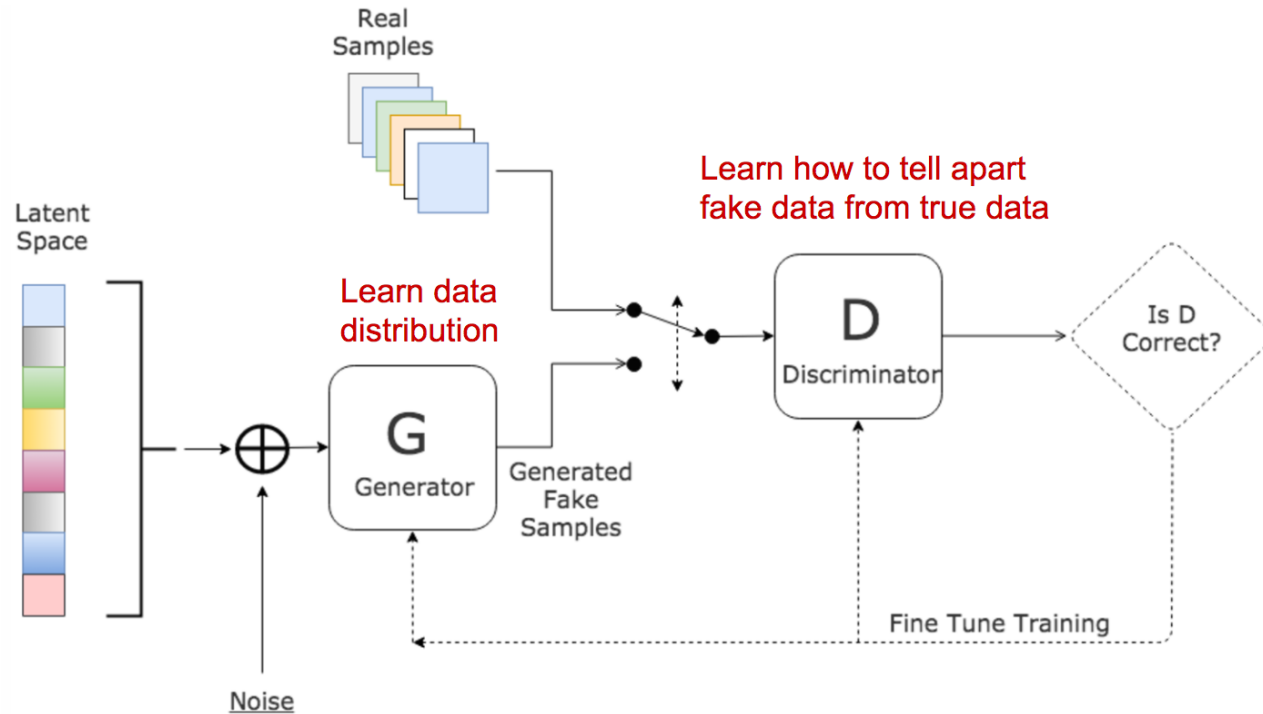
# Generative Adversarial Networks (GAN)

- How to generate data?
  - Train through competition
  - Generator vs. Discriminator

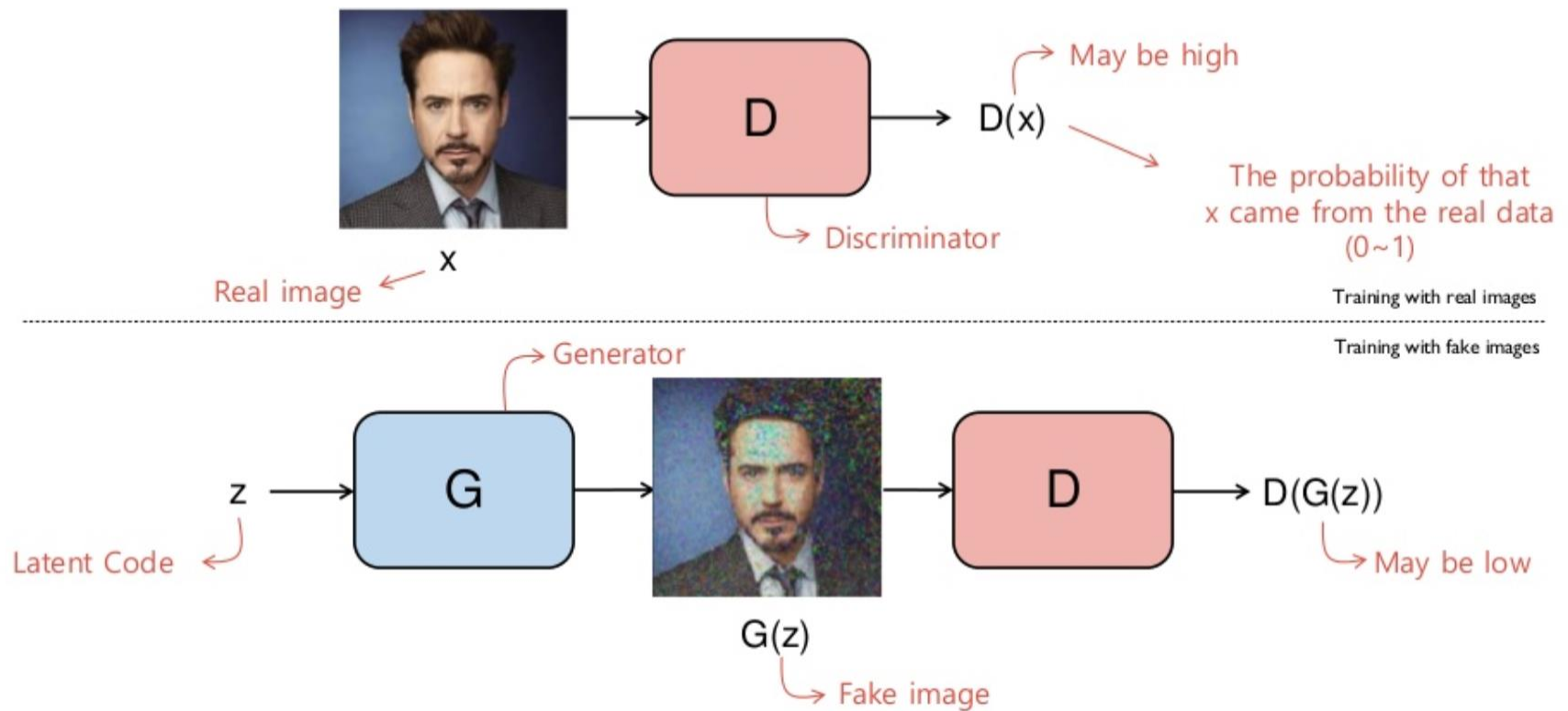


# Generative Adversarial Networks (GAN)

- How to generate data?
  - Train through competition
  - Generator vs. Discriminator

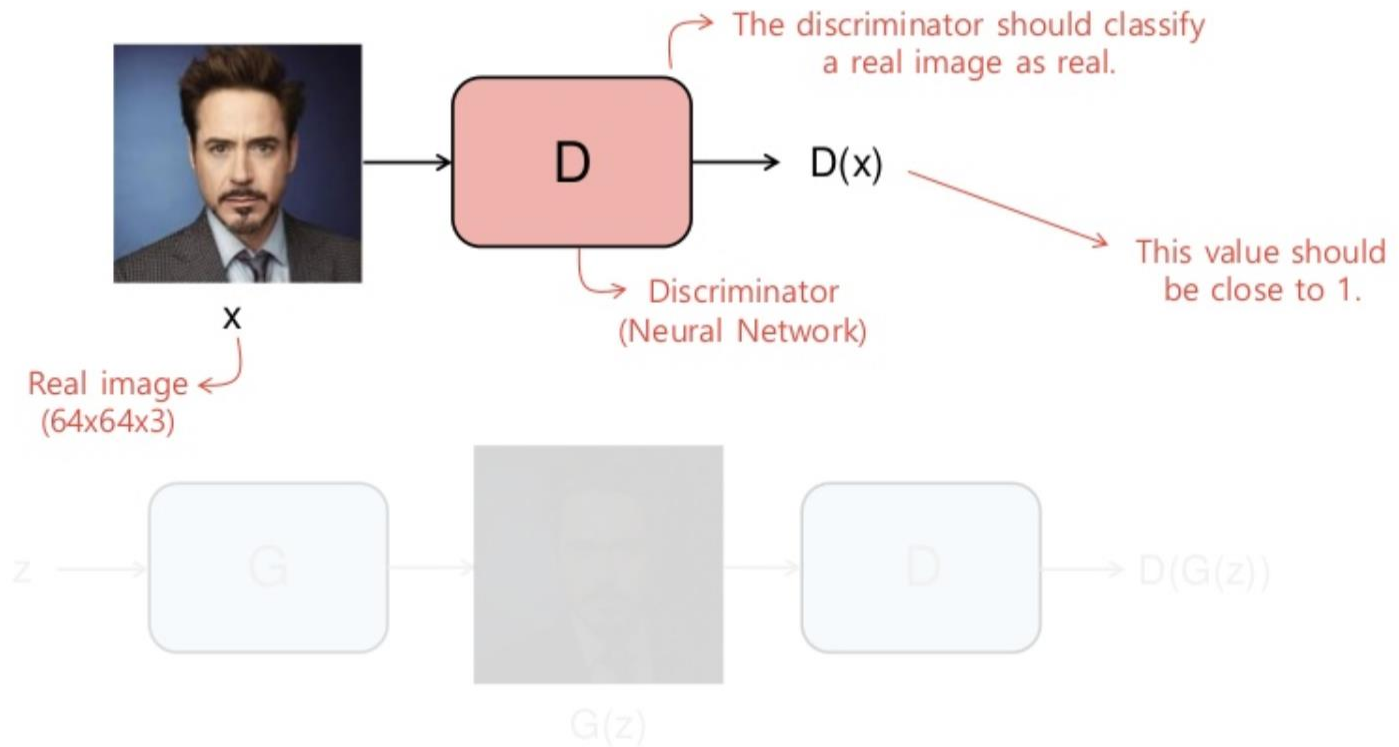


# Intuition for GAN

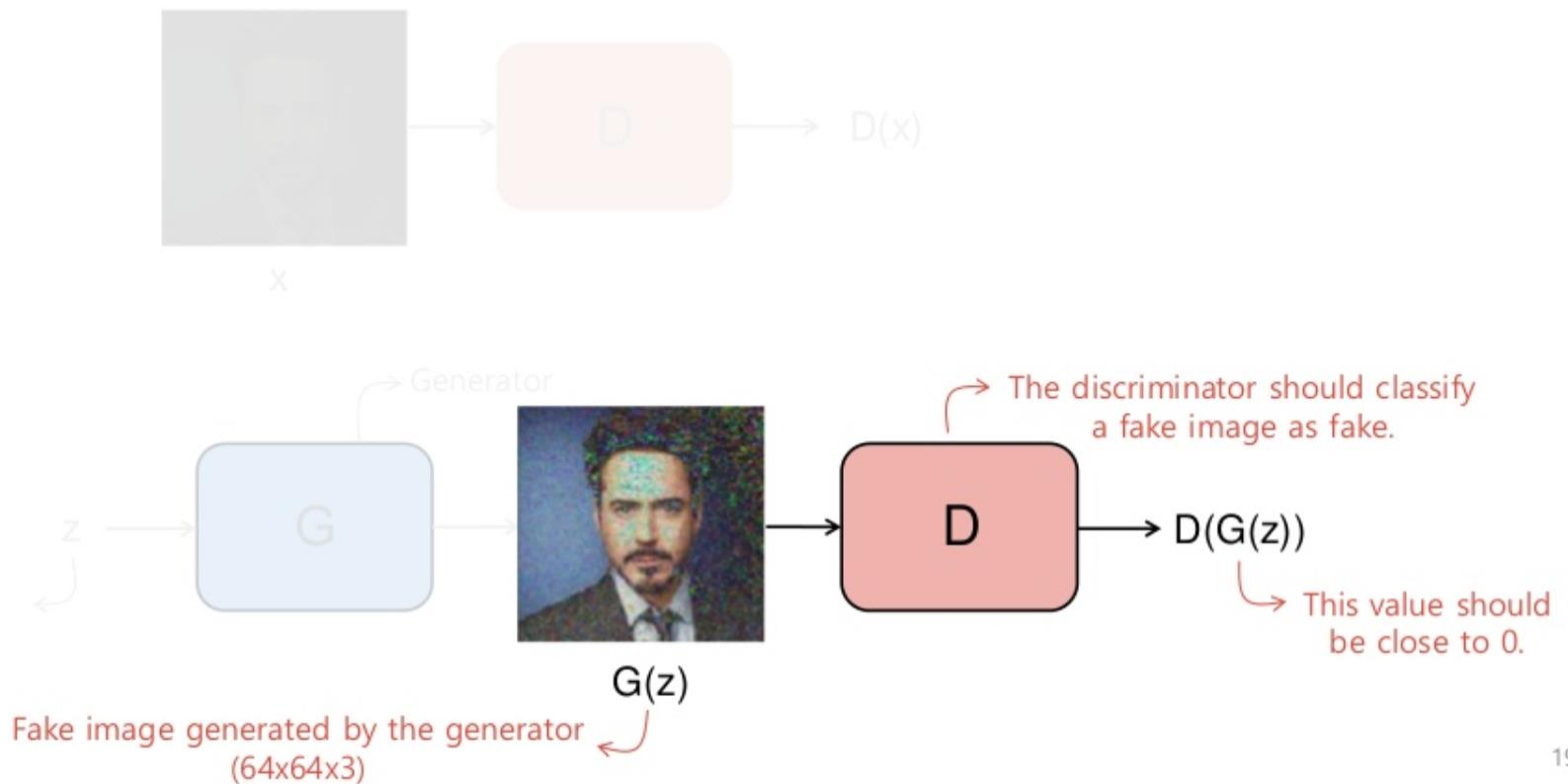




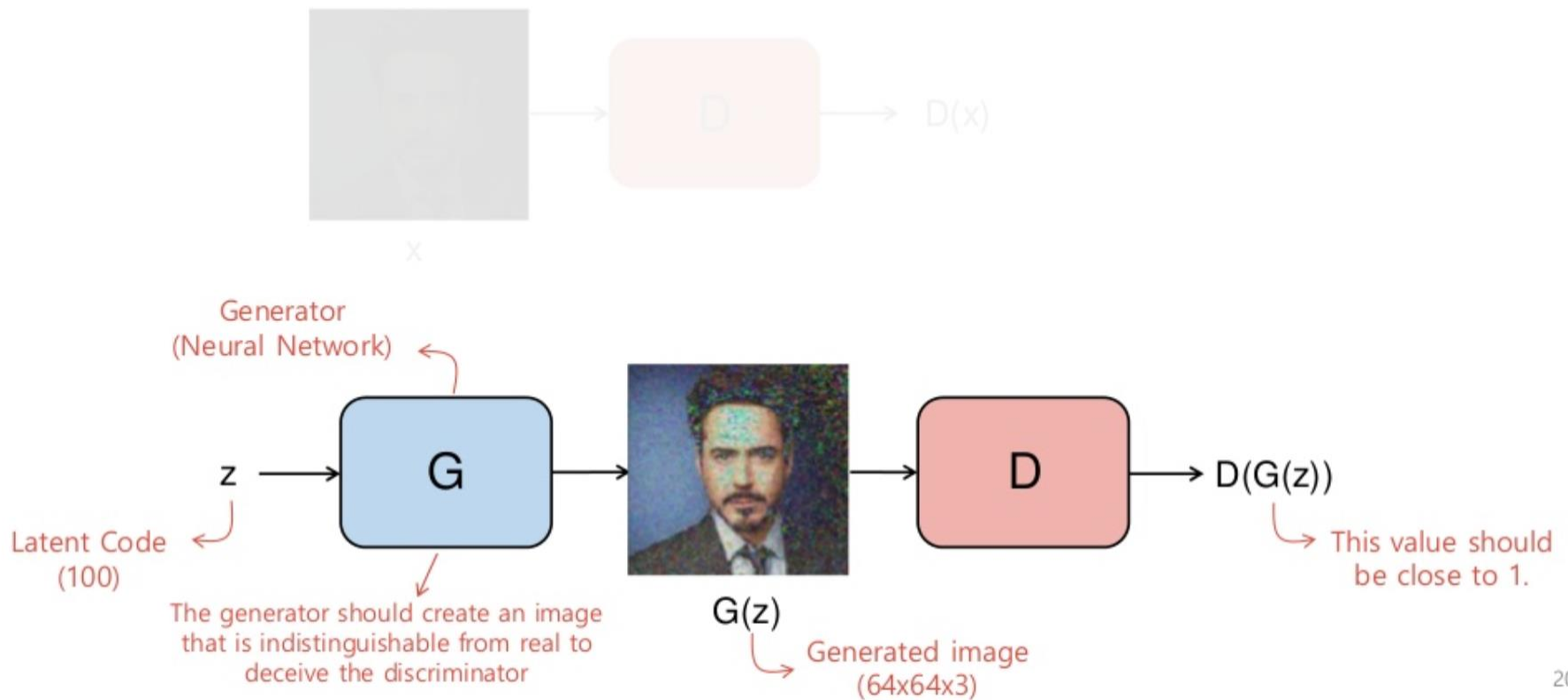
# Discriminator Perspective



# Discriminator Perspective



# Generator Perspective



# Objective Function of GAN

$$\text{loss} = -y \log h(x) - (1 - y) \log(1 - h(x))$$

Sample  $x$  from real data distribution      Sample latent code  $z$  from Gaussian distribution

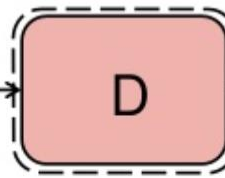
$$\min_G \max_D V(D, G) = E_{x \sim p_{data}(x)} [\log D(x)] + E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

$D$  should maximize  $V(D, G)$       Maximum when  $D(x) = 1$       Maximum when  $D(G(z)) = 0$

Objective function



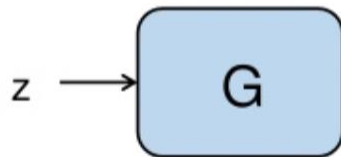
$X$



$D(x)$

Train D to classify real images as real

Training with real images

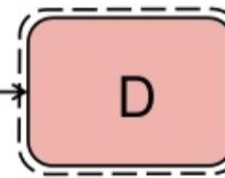


$z$

$G$



$G(z)$



$D(G(z))$

Train D to classify fake images as fake

Training with fake images

# Objective Function of GAN

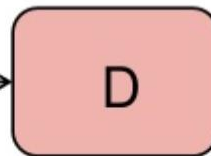
$$\min_G \max_D V(D, G) = \cancel{E_{x \sim p_{data}(x)} [\log D(x)]} + E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

$G$  is independent of this part  
 $G$  should minimize  $V(D, G)$   
 Minimum when  $D(G(z)) = 1$

Objective function

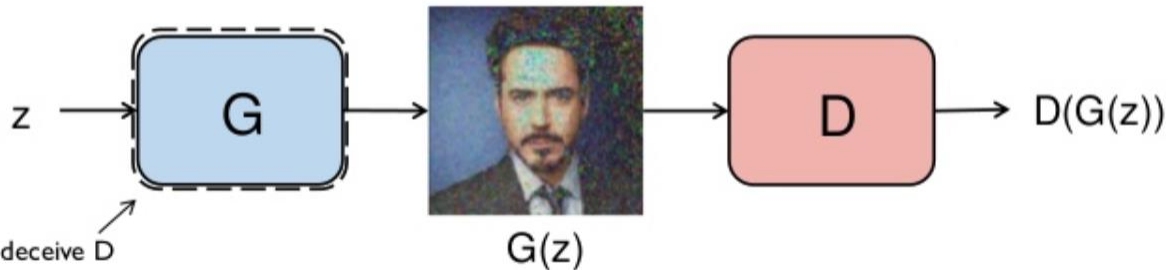


$x$



$D(x)$

Training with real images



Training with fake images

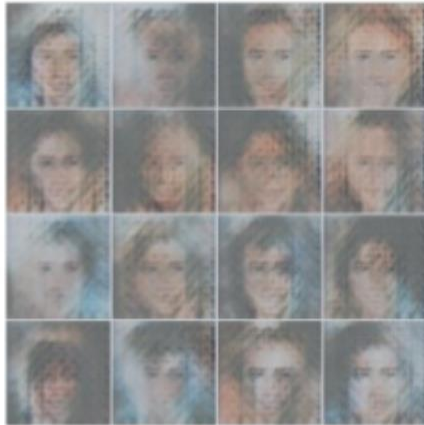
# Non-Saturating Game

$$\min_G E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

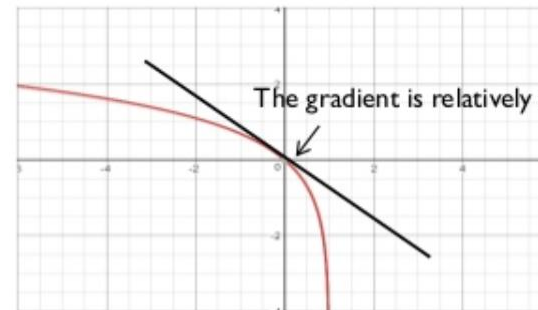
Objective function of G

At the beginning of training, the discriminator can clearly classify the generated image as fake because the quality of the image is very low.

This means that  $D(G(z))$  is almost zero at early stages of training.



Images created by the generator at the beginning of training



$$y = \log(1 - x)$$

# Non-Saturating Game

```
1 # tensorflow
2 tf.losses.sigmoid_cross_entropy()
3
4 # pytorch
5 nn.BCELoss()
```

- Practical Usage

Use **binary cross entropy loss function** with fake label (1)

$$\min_G E_{z \sim p_z(z)} [-y \log D(G(z)) - (1 - y) \log(1 - D(G(z)))]$$

↓  $y = 1$

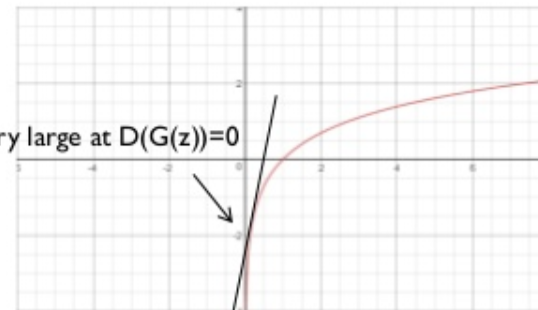
$$\min_G E_{z \sim p_z(z)} [-\log D(G(z))]$$

~~$$\min_G E_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$~~

Modification (heuristically motivated)

$$\max_G E_{z \sim p_z(z)} [\log D(G(z))]$$

The gradient is very large at  $D(G(z))=0$



$y = \log(x)$

# Solving a Minmax Problem

Step 1: Fix  $G$  and perform a gradient step to

$$\max_D E_{x \sim p_{\text{data}}(x)} [\log D(x)] + E_{x \sim p_z(z)} [\log(1 - D(G(z)))]$$

Step 2: Fix  $D$  and perform a gradient step to

$$\max_G E_{x \sim p_z(z)} [\log D(G(z))]$$

OR

Step 1: Fix  $G$  and perform a gradient step to

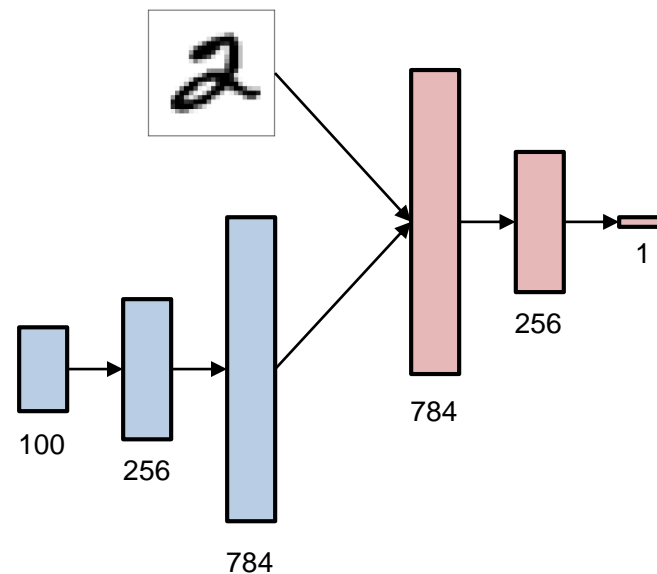
$$\min_D E_{x \sim p_{\text{data}}(x)} [-\log D(x)] + E_{x \sim p_z(z)} [-\log(1 - D(G(z)))]$$

Step 2: Fix  $D$  and perform a gradient step to

$$\min_G E_{x \sim p_z(z)} [-\log D(G(z))]$$

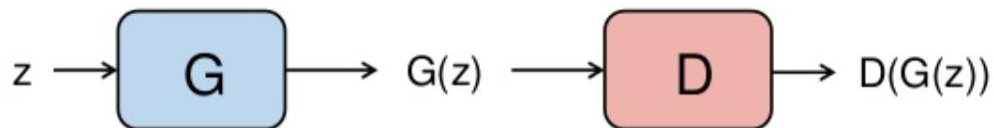


# TensorFlow Implementation

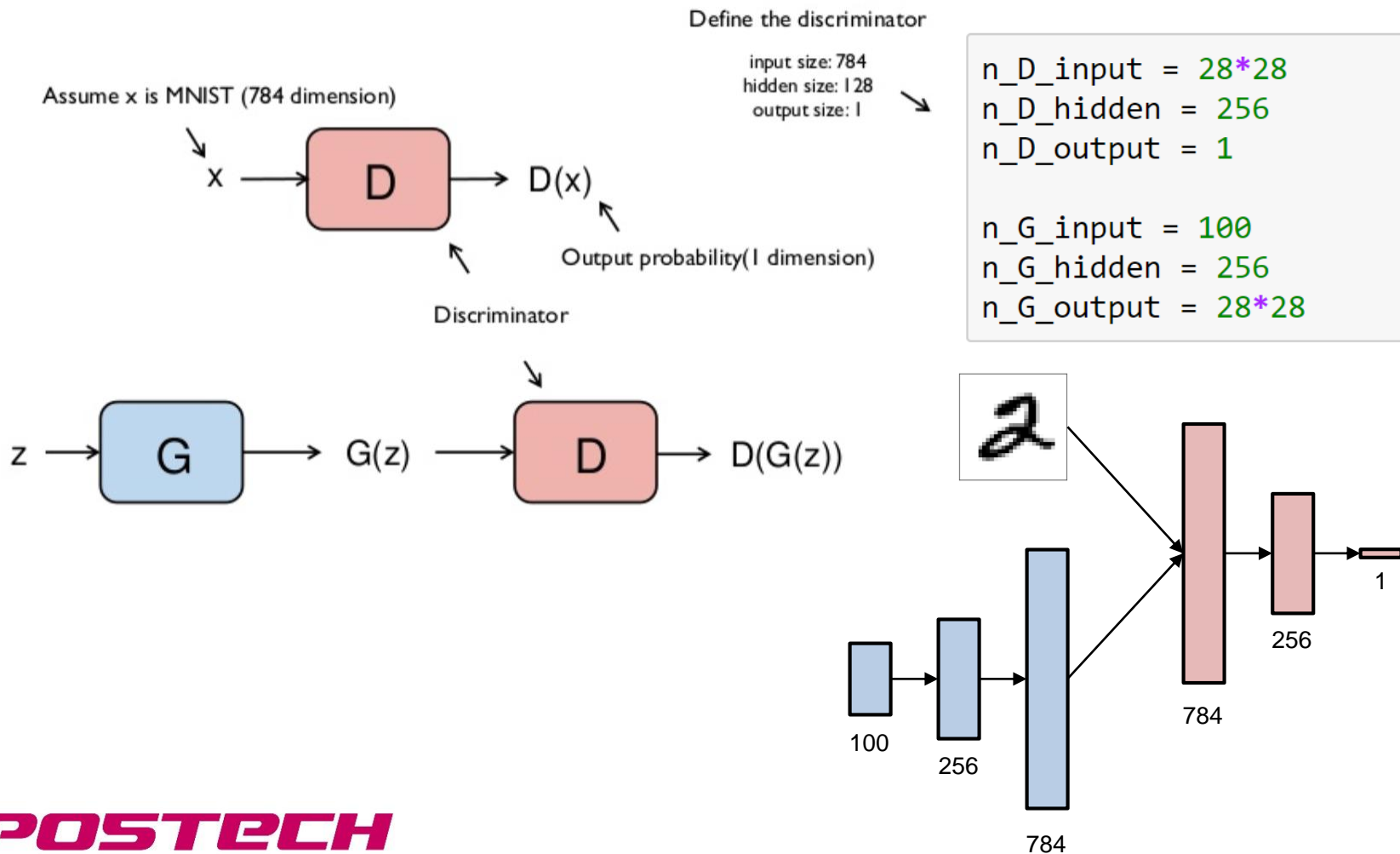


Training with real images

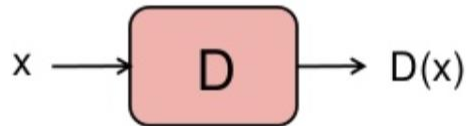
Training with fake images



# TensorFlow Implementation



# TensorFlow Implementation

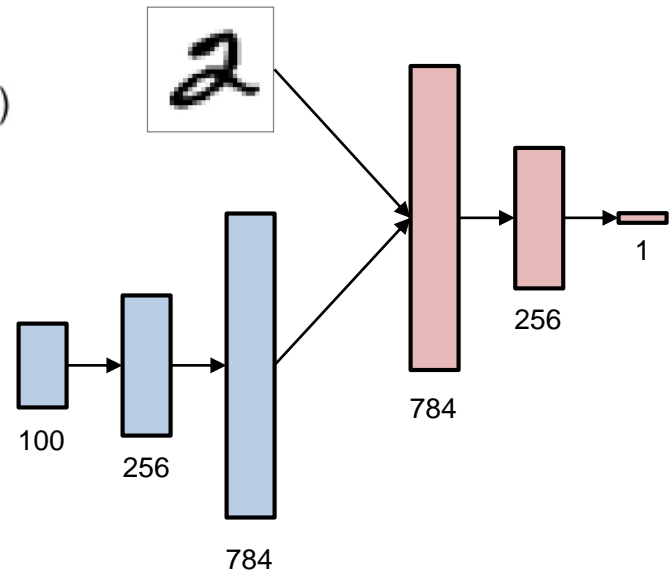
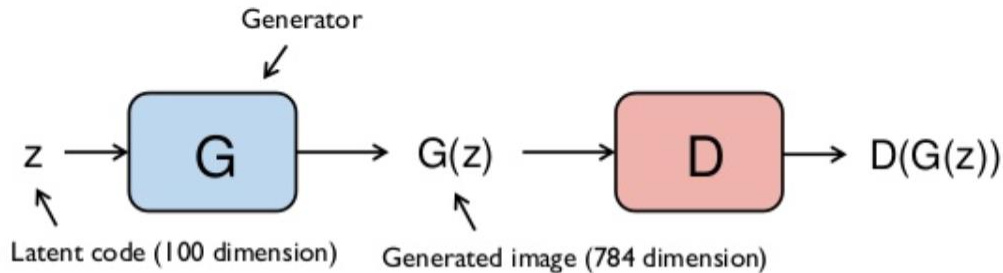


Define the generator

input size: 100  
hidden size: 128  
output size: 784

```
n_D_input = 28*28  
n_D_hidden = 256  
n_D_output = 1
```

```
n_G_input = 100  
n_G_hidden = 256  
n_G_output = 28*28
```



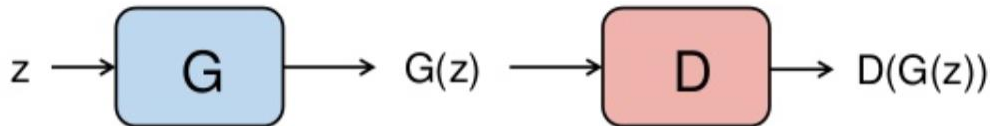
# TensorFlow Implementation

Step 1: Fix  $G$  and perform a gradient step to

$$\min_D E_{x \sim p_{\text{data}}(x)} [-\log D(x)] + E_{x \sim p_z(z)} [-\log(1 - D(G(z)))]$$

Step 2: Fix  $D$  and perform a gradient step to

$$\min_G E_{x \sim p_z(z)} [-\log D(G(z))]$$

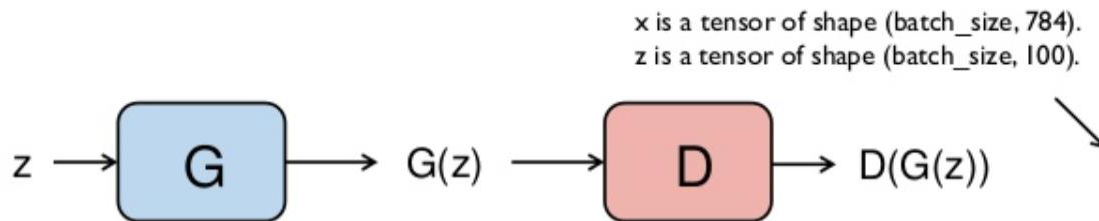


```
cost_D = tf.reduce_mean(tf.log(D_real) + tf.log(1 - D_fake))  
cost_G = tf.reduce_mean(tf.log(D_fake))
```

```
LR = 0.0002
```

```
D_train = tf.train.AdamOptimizer(LR).minimize(-cost_D, var_list = D_var_list)  
G_train = tf.train.AdamOptimizer(LR).minimize(-cost_G, var_list = G_var_list)
```

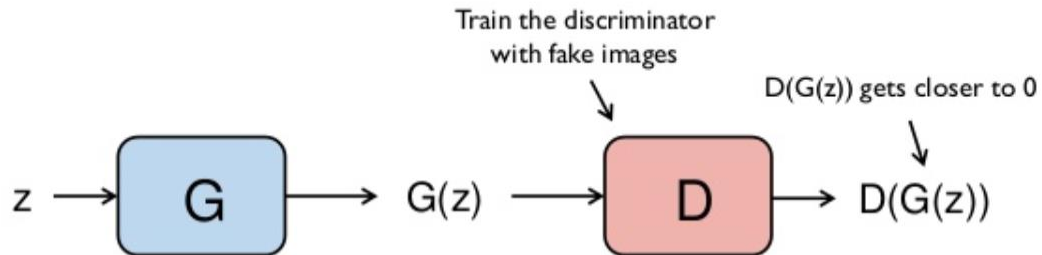
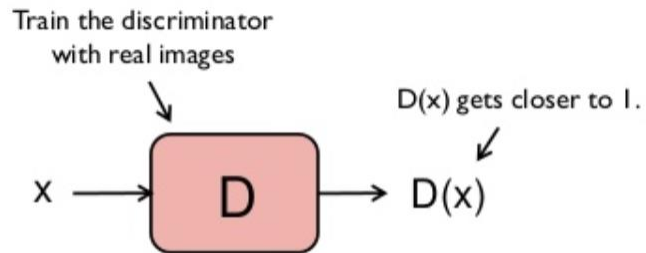
# TensorFlow Implementation



```
z = tf.placeholder(tf.float32, [None, n_G_input])  
x = tf.placeholder(tf.float32, [None, n_D_input])
```

# TensorFlow Implementation

```
_, D_loss_val = sess.run([D_train, cost_D], feed_dict={x: train_x, z: noise})
```

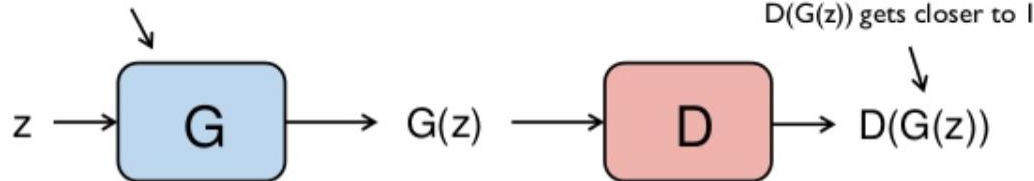


# TensorFlow Implementation

```
_, D_loss_val = sess.run([D_train, cost_D], feed_dict={x: train_x, z: noise})  
_, G_loss_val = sess.run([G_train, cost_G], feed_dict={z: noise})
```



Train the generator  
to deceive the discriminator



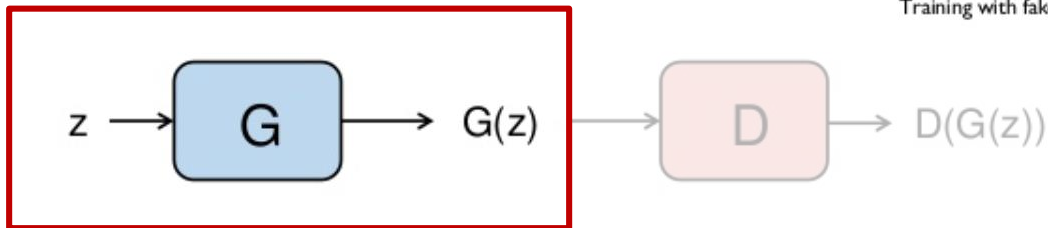
# After Training

- After training, use generator network to generate new data



Training with real images

Training with fake images



```
noise = make_noise(n_batch, n_G_input)
G_img = sess.run(G_output, feed_dict={z: noise})
plt.imshow(G_img[0,:].reshape(28,28), 'gray')
plt.show()
```



# GAN Samples



2009



2015



2018

