

DESIGNER

# JONATHAN



## CONTACT INFO

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## SKILLS

### Languages



### Design

Interaction Design • Prototyping  
• User Flows • Wireframes •  
Persona • User Testing •  
Motion Design • Mobile Design •  
Storyboarding • Brand Creation

### Development

Photoshop • Illustrator • Sketch  
• Adobe XD • HTML • CSS •  
JavaScript • Affinity Designer •  
Affinity Photo • Framer •  
InVision • Git • InDesign • Figma

## EDUCATION

### Concordia (2001)

Certificate in Graphical  
applications in desktop  
publishing

## A LITTLE ABOUT ME

I am a designer with over a decade of experience specializing in both web and interface design. From the outset, I realized I had an affinity for developing user experiences and putting together functional user flows. I help clients design and develop user-friendly, responsive solutions.

## WHERE I HAVE WORKED

### NAKISA (2016 - 2018)

#### UI/UX Designer

Defined base design for all Nakisa software. Led UI/UX efforts to create and implement component driven development. Standardized all UI development through creation of branding style guides.

### Ericsson (2014)

#### UI/UX Designer

Worked with customers reviewing project functional specifications creating fully responsive, accessible, cross browser templates. I was responsible for the creation and implementation of websites, e-commerce platforms, mobile apps, and digital marketing campaigns.

### Zero Knowledge / Radialpoint (2002-2013)

#### Graphic Designer

Worked with external design teams to create website and user interfaces. While working within strict delivery deadlines, I produced user-friendly, scalable layouts adhering to client branding standards.

#### Web Designer/Integrator

As well as updating and maintaining internal web development processes utilizing the latest web standards, I developed and integrated custom responsive UI layouts into model view controller (MVC) driven software.

#### User Experience Designer

Interfaced with product engineering creating user flows which met client specific requirements and development limitations.