JONATHAN Death

CONTACT INFO

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SKILLS

Languages







Design

Interaction Design · Prototyping · User Flows · Wireframes · Personas · User Testing · Motion Design · Mobile Design · Storyboarding · Brand Creation

Development

Photoshop • Illustrator • Sketch • HTML • CSS • JavaScript • Affinity Designer • Affinity Photo • Framer • InVision • Git • InDesign • Figma • Adobe XD

EDUCATION

Concordia (2001)

Certificate in Graphical applications in desktop publishing

A LITTLE ABOUT ME

I am a designer with over a decade of experience specializing in both web and interface design. From the outset, I realized I had an affinity for developing user experiences and putting together functional user flows. I help clients design and develop user-friendly, responsive solutions.

WHERE I HAVE WORKED

NAKISA (2016 - 2018)

UI/UX Designer

Defined base design for all Nakisa software. Led UI/UX efforts to create and implement component driven development. Standardized all UI development through creation of branding style guides.

Ericsson (2014)

UI/UX Designer

Worked with customers reviewing project functional specifications creating fully responsive, accessible, cross browser templates. I was responsible for the creation and implementation of websites, e-commerce platforms, mobile apps, and digital marketing campaigns.

Zero Knowledge / Radialpoint (2002-2013)

Graphic Designer

Worked with external design teams to create website and user interfaces. While working within strict delivery deadlines, I produced user-friendly, scalable layouts adhering to client branding standards.

Web Designer/Integrator

As well as updating and maintaining internal web development processes utilizing the latest web standards, I developed and integrated custom responsive UI layouts into model view controller (MVC) driven software.

User Experience Designer

Interfaced with product engineering creating user flows which met client specific requirements and development limitations.