Week 07!

CLASS SEMESTER

Overview

01	ASSIGNMENT01 RECAP	05		EOF LOOPS
02	PARTS OF A POINTER	06	_ ()	COMMAND LINE ARGUMENTS
03	CODING WITH FUNCTIONS AND POINTERS	_		
04	STRUCT POINTERS	_		

Assignment or

Congrats on finishing!

Questions?

How comfortable are we with 2D arrays now? Any useful takeaways for assignment 2?

First, some revision

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Difference between *int / char* and *int */char *?*

First, some revision

Difference between int / char and int */char *? (diagram)

First, some revision

Difference between int / char and int */char *?

How can we find the address of a variable?

First, some revision

Difference between *int / char* and *int */char *?*

How can we find the address of a variable?

How could we use a pointer to access memory?

```
int n = 42;
int *p;
int *q;
p = &n;
*p = 5;
*q = 17;
q = p;
*q = 8;
```

Coding with Functions and Pointers

CODE!

EOF Loops

A commonly used structure that allows us to scan inputs from command line (CLI) until user hits ctrl + d

```
#include <stdio.h>
#define MAX_LETTERS 100
int main (void) {
    char my_var;
    while (scanf(" %c", &my_var) == 1) {
        printf("Input: %c\n", my_var);
    return 0;
```

EOF Loops

We want to change this program to read line by line using functions and operators we have already seen in this course

```
#include <stdio.h>
#define MAX_LETTERS 100
int main (void) {
    char my_var;
    while (scanf(" %c", &my_var) == 1) {
        printf("Input: %c\n", my_var);
    return 0;
```

What is argc?

What is argc?

What is argy?

How could we print the number of command line arguments?

How could we print all of the command line args with their indices?

Important Points:

- argc is the count of CLA including the program name
- argv is an array of string, holding the CLA

Lab Time!

Any Questions?

How much memory do we need for an int vs a double?	

How much memory do we need for an int vs a double?	sizeof()
How much memory is needed for an array of 10 integers?	

void *malloc(size_t size);

How much memory do we need for an int vs a double?	sizeof()
How much memory is needed for an array of 10 integers?	10 * sizeof(int)
What are the arguments of malloc?	

void *malloc(size_t size);

How much memory do we
need for an int vs a
double?

sizeof()

How much memory is needed for an array of 10 integers?

10 * sizeof(int)

What are the arguments of malloc?

size_t size (will cast from int automatically)

What is the return type of malloc?

void *malloc(size_t size);

How much memory do we
need for an int vs a
double?

sizeof()

How much memory is needed for an array of 10 integers?

10 * sizeof(int)

What are the arguments of malloc?

size_t size (will cast from
int automatically)

What is the return type of malloc?

Void pointer, very special - never use

to malloc or not to malloc

to malloc

- Dynamically choose the size of an array
- Lets us change the size of arrays eventually
- Safely return a
 pointer towards the
 variable from the
 function

not to malloc

- Simpler to use
- We don't need to worry about free