

JON CHUA

Bachelor of Computer Science Undergraduate

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EXECUTIVE SUMMARY

- Second year Computer Science student currently studying in National University of Singapore (NUS) with experience in developing and testing medium-scale applications.
- Real-world experience in Java and JavaScript, including libraries such as React.
- Established leadership skills through planning and execution of University orientation camps attracting over 320 freshmen.
- Effective communication skills through teaching of Computer Science tutorial and laboratory classes for University modules.

EDUCATION

Bachelor of Computing in Computer Science (Hons) – National University of Singapore

- Estimated Graduation Jun 2022
- Current CAP of 4.75/5.00

KEY SKILLS

Java • JavaScript • React • Swift • Git • Software Engineering • Software Testing

PROFESSIONAL EXPERIENCE

Software Engineering Intern

Visa Worldwide Pte. Ltd.

May 2020 – July 2020

- Oversaw a team of 6 interns as a Scrum Master over 3 Agile sprints to propose an innovative solution to accelerate cash displacement.
- Spearheaded app development as a Scrum Master to help small businesses adjust to COVID-19 with a gamified promotions app.

Teaching Assistant

National University of Singapore

Aug 2019 – May 2020

- Instructed two modules: CS1101S (Programming Methodology) and CS2040 (Data Structures and Algorithms).
- Nominated as one of 12 CS2040 instructors to tutor students on solving online Kattis problems using Data Structures and Algorithms.
- Selected as one of 70 CS1101S trainers to facilitate tutorials to coach freshmen on concepts including orders of growth and recursion.

Source Academy Summer Programme

National University of Singapore

Jun 2019 – Aug 2019

- Implemented tests for Source Academy frontend utilized by over 600 freshmen per semester to learn programming.
- Improved total test coverage by 7% with Jest and redux-saga-test-plan to cover Source Academy's reducers and sagas.
- Uncovered and squashed subtle bugs discovered through introduction of these newly written tests.

Assistant IT Specialist

St. Hua Private School

Nov 2017 – May 2018

- Doubled productivity by migrating workflow and leads management from pen and paper to Google Suite.
- Increased website traffic and appearance rankings through WordPress website maintenance and Search Engine Optimization (SEO).

PROJECTS

DrawBerry

Mar 2020 – May 2020

- Built a competitive multiplayer drawing game in Swift from scratch for the iPad utilizing advanced Software Engineering principles.
- Engineered and tested the powerup system and competitive mode feature gameplay for DrawBerry.

\$aveNUS

Aug 2019 – Nov 2019

- Morphed a sample application in Java into an application for NUS students to find favourite food items within their budget.
- Conceptualized, coded and tested the recommendation system for \$aveNUS using Software Engineering principles.

annotate.me

Jun 2019 – Aug 2019

- Conceived and developed a React application to assist in image annotation for training of Machine Learning models.
- Implemented features include multi-image upload, multi-user annotation, downloading of annotations, shortcuts, and undo/redo.
- Nominated for Judge's choice award for Orbital 2019 and attained Apollo 11 (highest possible) achievement level.

VOLUNTEER & EXTRACURRICULAR ACTIVITIES

Freshmen Orientation Week – Programmes and Logistics Member

May 2019 – Jul 2019

- Supported the Freshmen Orientation Week (FOW) committee over a 2-month period to organize and execute a 4-day orientation camp for 320 freshmen, including planning and execution of various freshmen bonding activities.

MISCELLANEOUS INFORMATION

Languages

- Native Proficiency in English (Oral and Written) • Proficient in Mandarin (Oral and Written).