# Unified AI Dev Setup (macOS + WSL2) — VS Code + Roo Code, Gemini Code, Claude Code, OpenCode (Sept 2025)

This is a single, cross-platform guide that merges three setup documents into one pragmatic workflow for **remote API-first AI development** with an **upgrade path** to local models and GPU acceleration. It targets:

- Novices (simple, safe, remote-only installs)
- Advanced users (Docker, GPU, Ollama / LM Studio / vLLM, model routing via LiteLLM)

**Focus**: Visual IDE (**VS Code with Roo Code**) + Terminal assistants (**Gemini Code**, **Claude Code**, **OpenCode/Crush**), with **direct APIs** (Gemini, OpenAI, Claude) and **aggregators** (OpenRouter, Requesty). Demos included.

## 0) Target Architecture (remote-first, local-optional)

One interface (OpenAI-compatible) for everything.

- **Editor layer**: VS Code (+ Roo Code) for planning + edits; Terminal assistants (Gemini Code, Claude Code, OpenCode/Crush) for repo-wide tasks.
- API layer (choose one):
- Direct vendors: Gemini, OpenAI, Anthropic (Claude)
- **Aggregators**: OpenRouter, Requesty (single key → many models)
- Local router: LiteLLM Proxy (optional). Gives you one URL with fallbacks, budgets, logs; points to direct vendors/aggregators/local servers.
- Local models (optional): LM Studio (port 1234), Ollama (port 11434), vLLM (OpenAI-compatible server).

Start remote-only. Add router later. Add local models when you need offline/privacy control.

# 1) Prerequisites (macOS & WSL2 Ubuntu 22.04)

#### macOS (Apple Silicon)

- 1. **Homebrew** → install from brew.sh.
- 2. **Node 20+**: brew install fnm && fnm install --lts && fnm use --lts
- 3. **Python tools**: curl -LsSf https://astral.sh/uv/install.sh | sh
- 4. **direnv**: brew install direnv → add to ~/.zshrc : eval "\$(direnv hook zsh)"
- 5. **Docker Desktop** (for containers). (Optional now, required for vLLM containers later)

## **Windows 11 (WSL2 + Ubuntu 22.04)**

```
    WSL 2: in PowerShell (Admin) → wsl --install → choose Ubuntu 22.04.
    In Ubuntu: sudo apt update && sudo apt install -y direnv git curl.
    uv (Python): curl -LsSf https://astral.sh/uv/install.sh | sh
    fnm (Node): curl -fsSL https://fnm.vercel.app/install | bash → exec $SHELL → fnm install --lts && fnm use --lts
    Docker Desktop on Windows → Settings ➤ Resources ➤ Enable WSL integration for Ubuntu. (For GPU: install NVIDIA drivers on Windows; verify nvidia-smi inside WSL.)
    Keep repos under ~/code inside WSL for speed (avoid /mnt/c).
```

# 2) Secrets & per-project environment

Use direnv for per-repo secrets and to keep keys out of git.

```
cd ~/code/my-ai-project
printf '%s\n'
   'export GEMINI_API_KEY="..."'
   'export OPENAI_API_KEY="..."'
   'export ANTHROPIC_API_KEY="..."'
   'export OPENROUTER_API_KEY="..."'
   'export REQUESTY_API_KEY="..."'
   > .envrc

direnv allow
```

Add .envrc / .env\* to .gitignore. Prefer 1Password/Bitwarden CLIs for injecting secrets when possible.

# 3) Install the IDE & extensions (Visual)

VS Code (host OS; use Remote - WSL on Windows)

- Must-have extensions:
- Roo Code (agentic coding; OpenAI-compatible providers)
- Remote WSL (Windows only)
- GitLens, Docker, Dev Containers, Prettier/Black, Markdown All in One

#### **Configure Roo Code to use different backends**

You can point Roo Code at: - **Direct**: OpenAI / Gemini / Anthropic (if the extension supports) - **OpenAI-compatible**: **OpenRouter**, **Requesty**, **LiteLLM**, **LM Studio** (http://localhost:1234/v1), **Ollama** (http://localhost:11434/v1)

In Roo Code settings: - **Provider**: *OpenAI-compatible / Custom* - **Base URL**: e.g., https://openrouter.ai/api/v1 or https://api.requesty.ai/v1 or http://localhost:4000/v1 (LiteLLM) - **API key**: leave blank if the extension reads env vars; otherwise paste a **throwaway workspace key**.

Create VS Code Profiles (e.g., Roo@OpenRouter, Roo@LiteLLM, No-AI) to avoid conflicts.

## 4) Install terminal assistants (CLI)

Use **one** terminal assistant at a time per repo to avoid stepping on each other's edits.

## 4.1 Gemini Code (Gemini CLI)

• Install (macOS/WSL):

```
# Node 20+ required
npm install -g @google/gemini-cli  # or: brew install gemini-cli (macOS/
Linux)
```

• Auth: either OAuth flow or API key

```
# OAuth mode (browser login)
gemini
# API key mode
export GEMINI_API_KEY=... && gemini
```

- · Common uses:
- gemini -m gemini-2.5-flash (pick model)
- gemini -p "Explain this repo's architecture"
- Project context: run gemini in repo root, include dirs via --include-directories.

## 4.2 Claude Code (CLI)

• Install (requires Node):

```
npm i -g @anthropic-ai/claude-code
```

· Auth:

```
export ANTHROPIC_API_KEY=...
claude code # opens interactive assistant in current repo
```

• Handy flags: --diff to review changes; --apply to write patches after preview.

## 4.3 OpenCode (status & alternative)

- **OpenCode** is **archived** upstream and superseded by **Crush** (Charmbracelet). If you still need OpenCode, follow its archived README to install from the last release.
- Recommended: use Crush (active successor) for a similar terminal coding experience.
- Install (macOS/WSL): see Crush README for Homebrew/Linux install; then:

```
crush
```

• **Usage**: open in repo root; ask for multi-file refactors, tests, or docs. Keep | git | clean to review diffs.

You can run these CLIs **inside VS Code's Terminal** to pair with Roo Code without fighting the editor.

## 5) Configure providers — direct & aggregators

#### **Direct vendors**

- Gemini: set GEMINI\_API\_KEY (personal or Vertex).
- OpenAI: set | OPENAI\_API\_KEY |.
- Anthropic (Claude): set ANTHROPIC\_API\_KEY .

When the tool asks for an "OpenAI-compatible" endpoint but you're using a direct vendor SDK, point the tool at the vendor's native setting (if supported). Otherwise, route via **LiteLLM** (below) or use an aggregator.

### **Aggregators**

- OpenRouter
- Base URL: https://openrouter.ai/api/v1
- Key: OPENROUTER\_API\_KEY
- Notes: wide model catalog (GLM/Qwen/DeepSeek/etc.), simple model swapping.
- Requesty
- Base URL: https://api.requesty.ai/v1
- Key: REQUESTY\_API\_KEY
- Notes: open-source router + platform; per-key routing & controls; OpenAI-compatible.

**Best practice**: Start with an aggregator in early prototyping for fast model A/Bs; switch to direct vendor for production if needed for price/SLA.

# 6) Optional: Local router (LiteLLM) to unify everything

Run a local **LiteLLM Proxy** so IDEs/CLIs talk to **one** URL while you route to direct vendors, aggregators, or local servers (LM Studio/Ollama/vLLM). You also get **fallbacks**, **budgets**, and **metrics**.

```
uv tool install litellm
cat > ~/litellm.yaml <<'YAML'</pre>
model list:
  - model name: chat-default
    litellm params:
      model: google/gemini-2.5-pro
      api_key: ${GEMINI_API_KEY}
  - model name: code-fast
    litellm_params:
      model: openrouter/deepseek/deepseek-coder
      api_key: ${OPENROUTER_API_KEY}
      api base: https://openrouter.ai/api/v1
  - model_name: local-llama
    litellm params:
      model: openai/llama-3.1-8b-instruct
      api base: http://127.0.0.1:11434/v1
      api_key: dummy
router_settings:
  fallback_strategy:
    - primary: chat-default
      fallbacks: [code-fast]
  budget:
    per user usd monthly: 10
YAML
litellm --port 4000 --config ~/litellm.yaml --num_workers 2
```

- Point Roo Code / CLIs at http://localhost:4000/v1 with OPENAI\_API\_KEY=local.
- Swap routes centrally without changing your tools.

# 7) Optional: Local models

LM Studio (GUI; OpenAI-compatible on port 1234)

- 1. Install the app; download a model.
- 2. Enable **Developer/Local Server**; note the base URL http://localhost:1234/v1.
- 3. In Roo Code/CLIs, set **Base URL** to that address; any string works as a dummy key.

# Ollama (daemon; OpenAI-compatible on 11434)

```
# macOS: brew install ollama ; Windows: winget install Ollama.Ollama
ollama serve
ollama pull llama3.1:8b
# Use via OpenAI-compatible endpoint: http://localhost:11434/v1
```

## vLLM (OpenAI-compatible server; best on Linux+NVIDIA)

• WSL2 GPU: install NVIDIA drivers on Windows; verify nvidia-smi in WSL; run with Docker:

```
docker run --gpus all -p 8000:8000 vllm/vllm-openai:latest
  --model meta-llama/Llama-3.1-8B-Instruct
# Base URL: http://localhost:8000/v1
```

• macOS: CPU-only; prefer LM Studio/Ollama for Metal acceleration.

You can also route LM Studio/Ollama/vLLM through **LiteLLM** for unified budgets, logs, and fallbacks.

## 8) Demos (requested flows)

## Demo A — OpenCode at the CLI (with stable fallback)

Because **OpenCode** is **archived**, we show the **Crush** successor flow; adapt to OpenCode if you must (commands may differ per archived README).

```
# In your repo root
crush

# Examples:
# 1) Generate tests for a module
# "Write unit tests for src/utils/date.ts with vitest; follow existing
patterns."
# 2) Multi-file refactor with preview
# "Refactor config loading into /src/config/, add zod schema, keep API back-compat."
# 3) Docs
# "Create a CONTRIBUTING.md with setup, run, test, and release steps."
# Review git diffs; commit selectively.
```

## Demo B — VS Code with Roo Code (OpenAI-compatible backend)

1. Install Roo Code; open project.

- 2. Settings ► Provider: **OpenAI-compatible**; Base URL = **OpenRouter**[https://openrouter.ai/api/v1] (or your **LiteLLM** [http://localhost:4000/v1]).
- 3. Set key in env ( OPENROUTER\_API\_KEY=... ) so Roo reads it.
- 4. Use Roo's  $Plan \rightarrow Edit \rightarrow Review$  workflow for repo-wide changes.
- 5. For long tasks, run one agent (Roo) + one terminal assistant (e.g., Gemini Code) to avoid conflicts.

## Demo C — Gemini Code as a complement inside VS Code

Open **VS Code Terminal** in project root:

```
# Start Gemini Code with OAuth (browser pops up)
GEMINI_API_KEY= gemini # or just `gemini` and choose OAuth
# Analyze repo, then ask for a patch plan
# "Summarize architecture and propose a safe migration from requests to
httpx."
# Apply edits stepwise; review diffs in VS Code Source Control.
```

Tip: Keep Gemini Code for planning/explanations and Roo Code for surgical file edits, or vice-versa. Avoid two agents editing the same files concurrently.

# 9) Direct vs Aggregator — Practical Tradeoffs

Aspect	Direct (Gemini / OpenAI / Claude)	Aggregator (OpenRouter / Requesty)
Setup	Multiple keys, vendor-specific settings	One key / endpoint for many models
Cost	Often best at scale with committed spend	Small markup common; cheap alt models available
Features	Latest vendor features fastest	Feature parity varies by provider
Latency/ SLA	Fewer hops, clearer support	Extra hop; routing/quotas can vary
Portability	Medium (SDK ties)	High (swap models with config)
Governance	Vendor dashboards	Centralized budgets/rate-limits (or use <b>LiteLLM</b> )

**Recommendation**: Prototype with an **aggregator**; for production, either keep aggregator with **LiteLLM** controls, or switch critical paths to **direct** vendors for stability/SLA.

# 10) Security & isolation

• Workspace Trust: Keep unknown repos in Restricted Mode until you review.

- Secrets: . envrc + password-manager CLI; never commit secrets; enable **GitHub secret** scanning / push protection.
- Process isolation: use Dev Containers for risky repos; mount read-only if needed.
- **Key hygiene**: per-project keys with minimal scopes; rotate regularly; disable keys in CI logs.
- **Agent permissions**: grant terminal/file write access **explicitly** and review proposed diffs before applying.

## 11) Troubleshooting

- Roo Code can't auth → ensure base URL & key match provider; some extensions need app restart after env changes.
- **Aggregator 401/429** → check key; try another model; add **LiteLLM** fallbacks.
- WSL2 GPU missing in Docker → update Windows NVIDIA driver; wsl --update; verify nvidiasmi in WSL; run test image with --gpus all.
- Slow Windows I/O  $\rightarrow$  keep repos under WSL's ext4, not /mnt/c.
- Port collisions → LM Studio (1234), Ollama (11434), LiteLLM (4000), vLLM (8000) are defaults; change
  if needed.
- **Two agents editing same files** → serialize: use terminal assistant for planning, Roo for edits (or vice-versa). Commit often.

## 12) Scaling & maintenance

- Router first: put LiteLLM in front early → one URL, budgets, logs, retries, fallbacks, rate limits.
- Reproducible envs: | uv | (Python) + | fnm | (Node) + Dev Containers in repo.
- **Templates**: a course/research skeleton with .devcontainer/, pyproject.toml, .nodeversion, Makefile, .envrc.example.
- Local model path: LM Studio → Ollama → vLLM (remote Linux GPU) without changing client code (OpenAI-compat endpoints).
- Data & models: use Hugging Face Hub for artifacts; pin versions/refs.

## 13) Real-world workflow patterns

- **Teaching lab**: Instructor hosts a small **LiteLLM** router with per-student budgets & model allow-lists; students point Roo Code + CLIs at the router URL; heavy tasks routed to a remote vLLM; light tasks hit Gemini/GLM via aggregator.
- Research notebook → code: Prototype prompts locally with LM Studio (OpenAI-compat @ 1234) to avoid cloud costs; once ready, flip base URL to **OpenRouter** or direct vendor; keep tests deterministic by pinning model + temperature; record prompts in repo.

## **Quick Reference (copy/paste)**

#### **Env vars**

```
export GEMINI_API_KEY=...
export OPENAI_API_KEY=...
export ANTHROPIC_API_KEY=...
export OPENROUTER_API_KEY=...
export REQUESTY_API_KEY=...
```

### **Local endpoints**

```
LM Studio: http://127.0.0.1:1234/v1
Ollama: http://127.0.0.1:11434/v1
LiteLLM: http://127.0.0.1:4000/v1
vLLM: http://127.0.0.1:8000/v1
```

#### **CLI** installs

```
# Gemini Code (Gemini CLI)
npm i -g @google/gemini-cli # or: brew install gemini-cli
# Claude Code (CLI)
npm i -g @anthropic-ai/claude-code
# Crush (successor to OpenCode)
# See Crush README for brew/apt install, then: `crush`
```

## VS Code Roo Code $\rightarrow$ OpenAI-compatible

```
Base URL: (choose one)
- OpenRouter: https://openrouter.ai/api/v1
- Requesty: https://api.requesty.ai/v1
- LM Studio: http://localhost:1234/v1
- Ollama: http://localhost:11434/v1
- LiteLLM: http://localhost:4000/v1
```

**You now have a single, upgradable workflow**: remote APIs for novices, with clean on-ramps to routing (LiteLLM), local models (LM Studio/Ollama/vLLM), and reproducible MLOps. Pair **Roo Code** in VS Code with one **terminal assistant** (Gemini Code / Claude Code / Crush) for fast, auditable development.