

CSE310 Final Project
Group # 43
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USER DOCUMENTATION

For TIC-TAC-TOC Multilayer Game

How to play:

1. Open a terminal and run

```
python server.py
```

2. Open another terminal and run

```
python client.py localhost 50000
```

3. In the test client terminal, enter a username. Then you enter any of the following

```
WHO  
GAMES  
PLAY {username}  
EXIT
```

4. Open another terminal and run

```
python client.py localhost 50000
```

5. In the new terminal enter a username. Then you can start a game with the other player

```
PLAY {first username}
```

Note: You can only play another player if they are not busy (they aren't already in a game)

6. Then you can bounce back and forth between terminals and entering

```
PLACE {num}
```

- 7a) To observe a game, you can enter

```
OBSERVE {num}
```

Where num is the id of the game to observe. Game ids can be found using the GAMES command.

Note you can only observe 1 game at a time and you must unobserve before observing a new game.

b) To stop observing a game, you enter

UNOBSERVE {num}

Where num is the id of the game you are observing.

8. You can comment to other people in the server using

COMMENT {message}

You must be playing or observing a game to comment.