

### **SKILLS**

#### **PROGRAMMING**

C++, Java, JavaScript, Node.js, Swift, React Native, C#, Swift

#### **OPERATING SYSTEMS**

Microsoft, Unix, Android, iOS

#### **DBMS**

PostgreSQL, Firebase

#### **COURSEWORK AREAS**

Mobile Development Web Development Machine Learning Database Management

#### **CERTIFICATION**

Game Development

# JONATHAN LEWIS

#### **PROFILE**

Recent Computer Science graduate with fundamental knowledge in software and application programming. Seeking a position to utilize my educational background and leadership skills to work in a team environment.

#### CONTACT

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#### **REFERENCES**

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Celina Mankarios

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### **EXPERIENCE**

### CAPSTONE PROJECT, ARIZONA STATE UNIVERSITY

**ETHERIA** MOBILE APPLICATION

Jan 2022 – Dec 2022

- A health and wellness mobile application developed for the iOS and Android platform.
- Front-end development, Back-end development, app testing
- Coordinated and worked as a 5-member team to design program, and develop key pages and features for the app.
- Built features such as opening onboarding pages, breathing exercise animation, impact pages functionality.
- Utilized Agile development cycle.

Tools/Programs Utilized: React Native, Swift iOS, Firebase Database, Visual Studios, GitHub

## CAPSTONE PROJECT, ARIZONA STATE UNIVERSITY MINE YOUR OWN BUSINESS VIDEO GAME

Apr 2022 to Current

- Lead Programmer for a game built in 2022-Current.
- Main contact for all questions related to programming.
- Coordinate and manage a GitHub repository for a team of 5.
- Programming languages including C#.

Tools/Programs Utilized: Unity, Photoshop, GitHub, Visual Studios

### **EDUCATION**

#### **BACHELOR OF SCIENCE IN COMPUTER SCIENCE**

ARIZONA STATE UNIVERSITY, TEMPE, AZ, 2022

Relevant Coursework: JAVA Programming, C++, C#, React Native