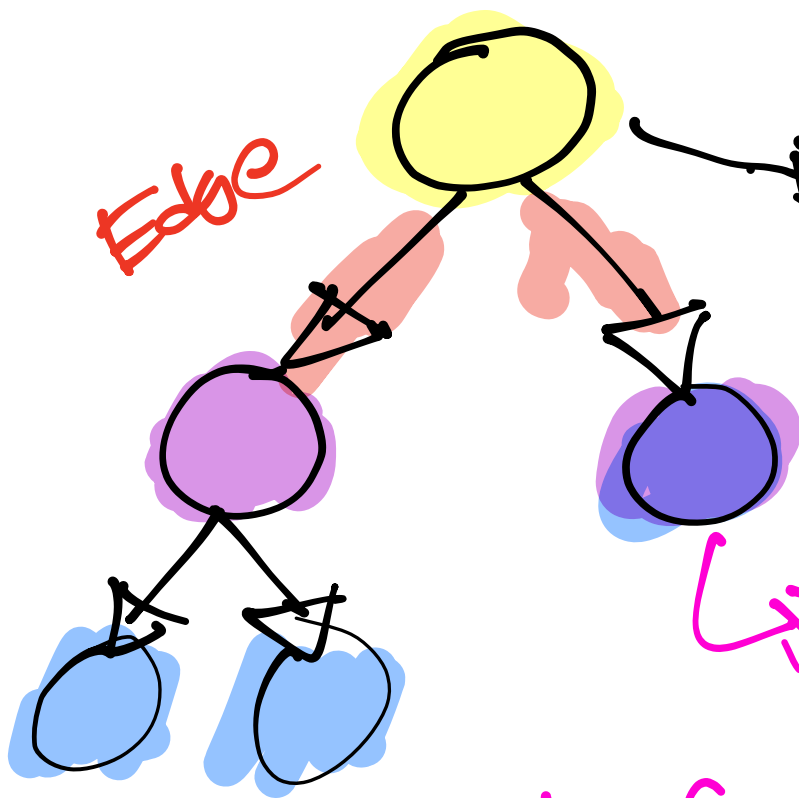


# Tree (Data Structure)

- Collection of nodes that point to other nodes



## Binary Tree

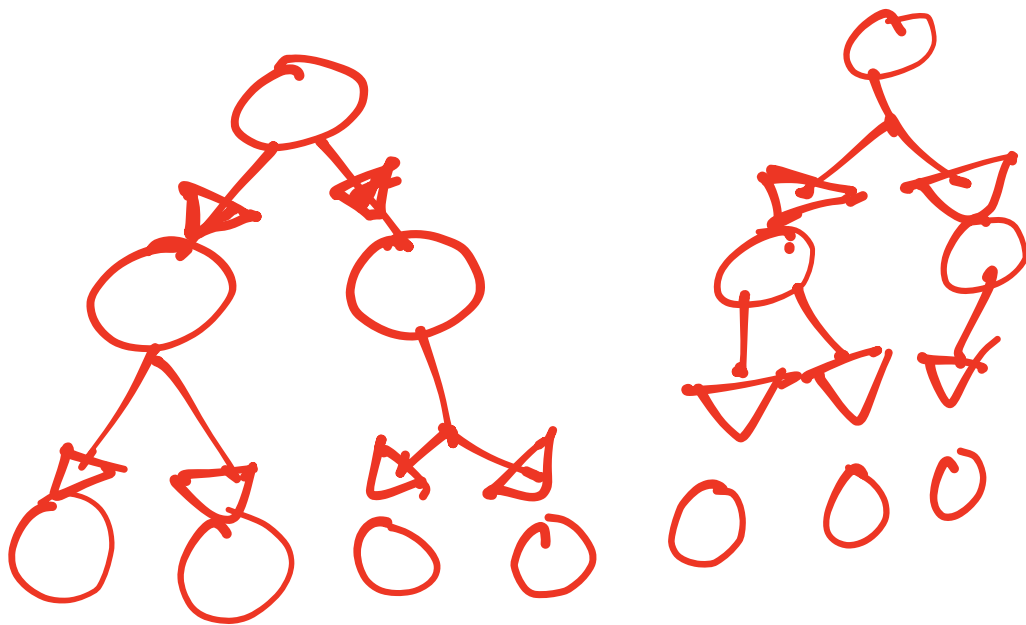
- Root node
  - Entry point to get to child nodes.

- Child nodes

- Leaf nodes
  - Do not have child nodes.

② Binary Tree  
- where it can have at most  
2 children  
Different type of Binary Trees

Complete  
- A Tree where all levels are  
completely full and pushed to  
the left

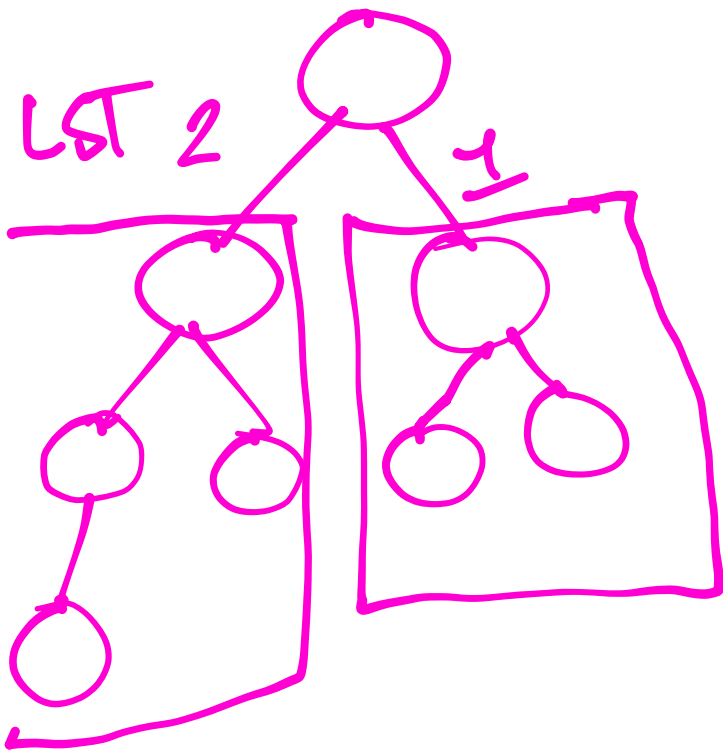


# Balanced Tree

- When the height of left subtree & RST differ 1 at most

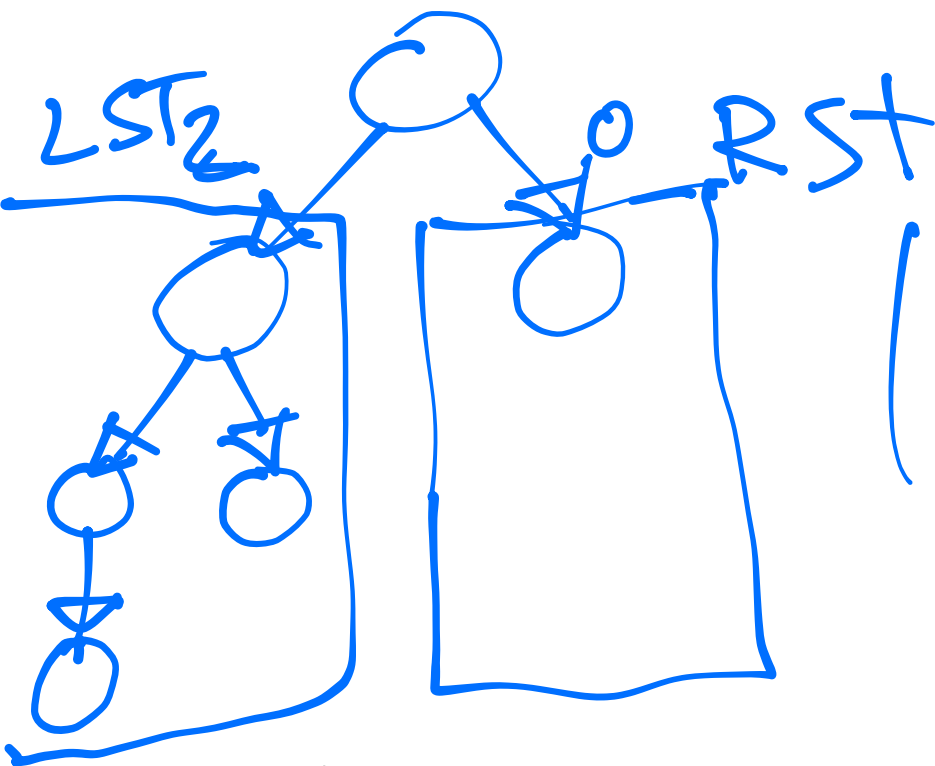
- Height(BT) is the path from a node to the deepest leaf node

Formula:  
| height of LST - height of RST |



$$\Rightarrow |2 - 1|$$

Unbalanced



$$|2 - 0| = 2$$

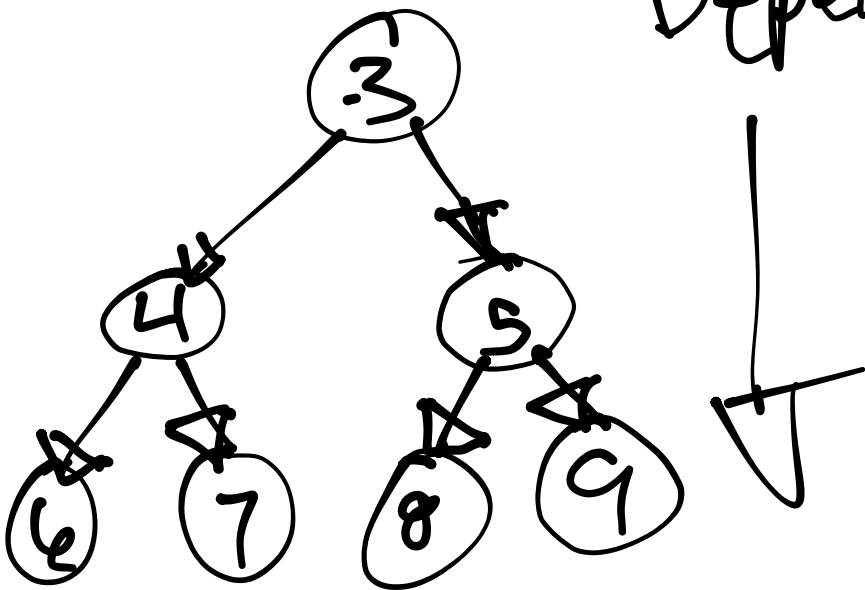
Depth

- Path from node to root

Depth of 9? 2

4? 1

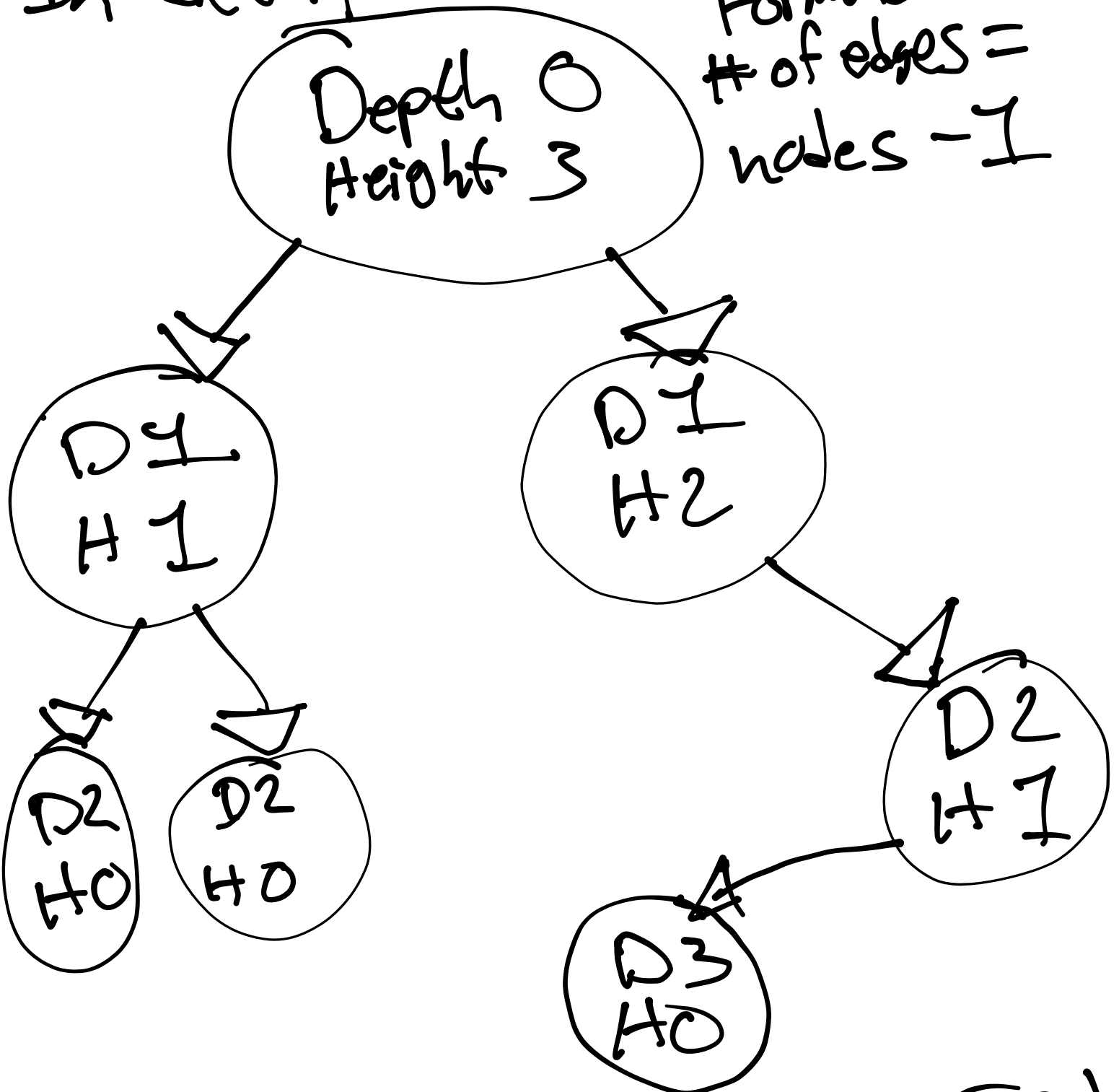
3? 0



↑ Height of 9? 0  
3? 2  
4? 1

In detail

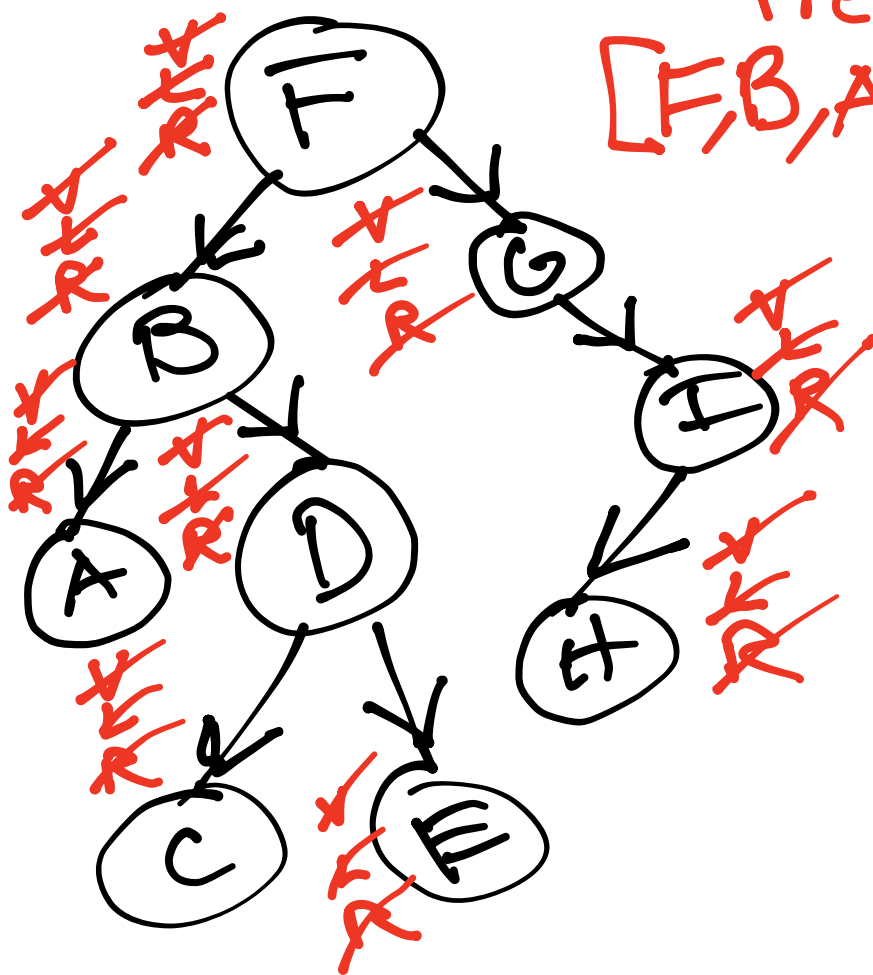
Formula  
# of edges =  
nodes - 1

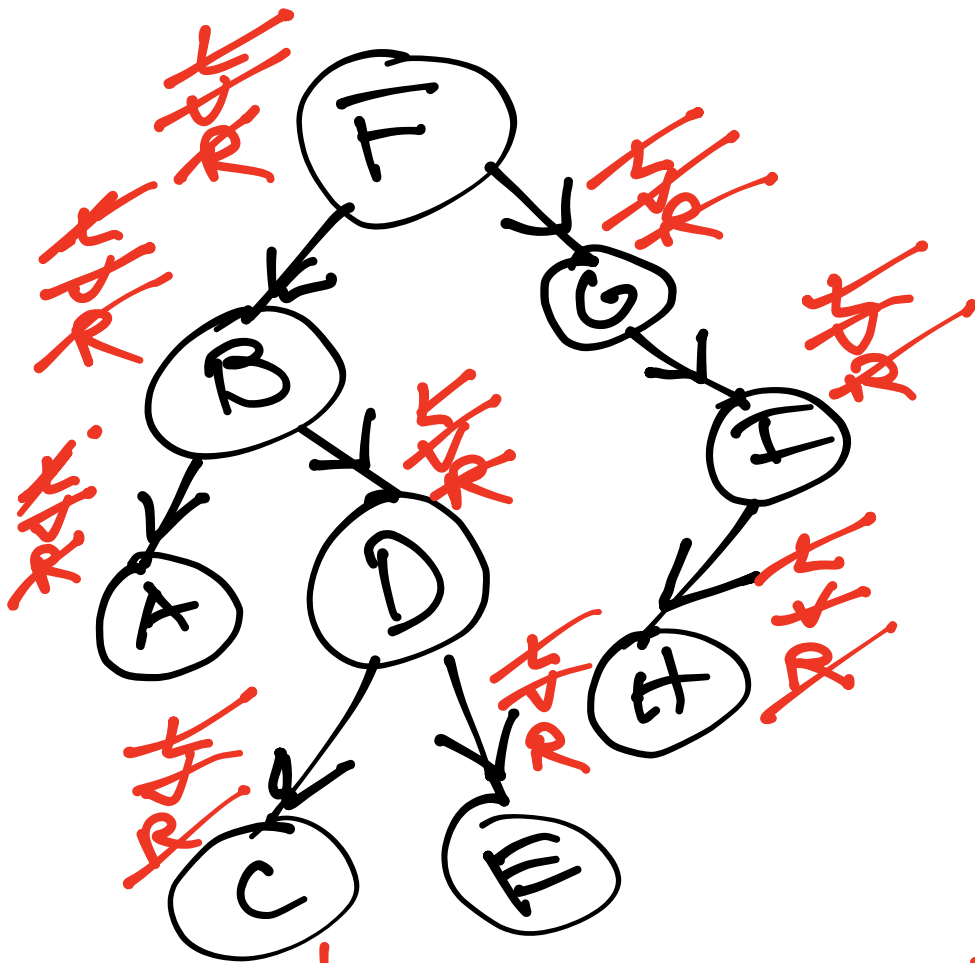


# ③ Binary Tree Traversals (DFS)

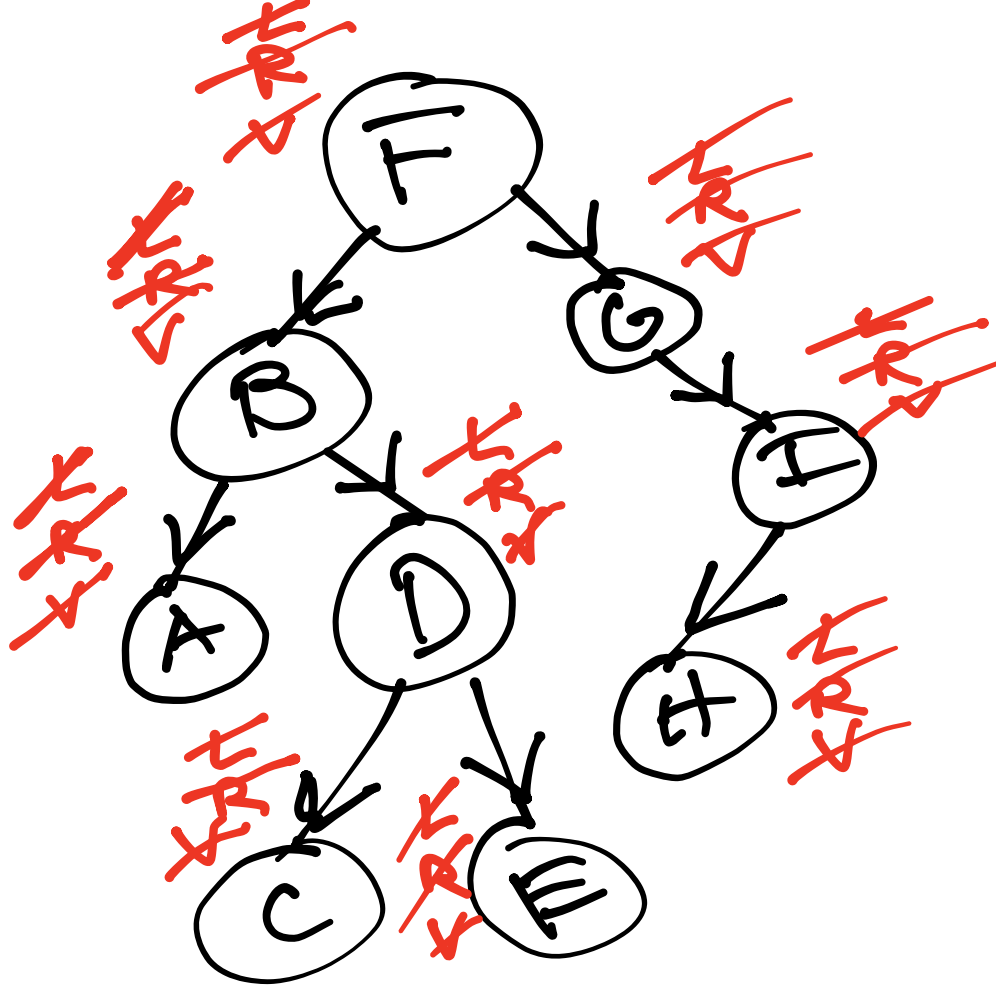
| Pre-order      | In-order   | Post-order |
|----------------|------------|------------|
| Visit          | Traverse L | Traverse L |
| Traverse left  | visit      | Traverse R |
| Traverse Right | Traverse R | visit      |

Pre-order  
[F, B, A, D, C, E, G, I, H]





In-order  
[A, B, C, D, E, F, G, H, I]

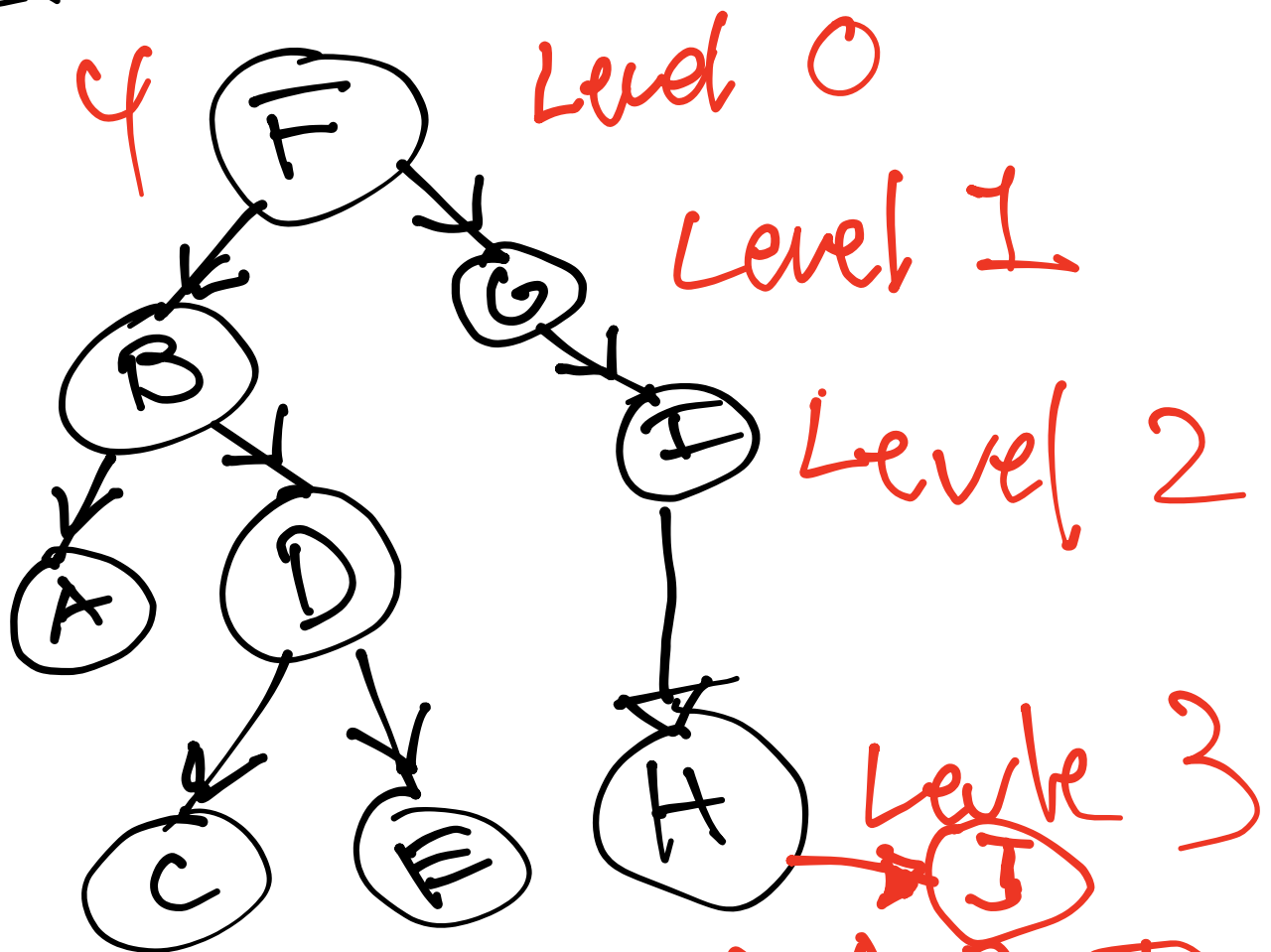


$O(n)$   
 $O(n)$

Post-order  
[A, C, E, D, B, H, I, G, F]



# Breadth First Search (level order)



[F, B, G, A, D, I,

value  
left ptr C, E, H]

right ptr

Usually implemented as

DS (Queue)

2 Queue VS (P.L.C)

→ [~~F~~, ~~B~~, ~~G~~, A, D, I]

Queue

Traverse!

[F, B, G]

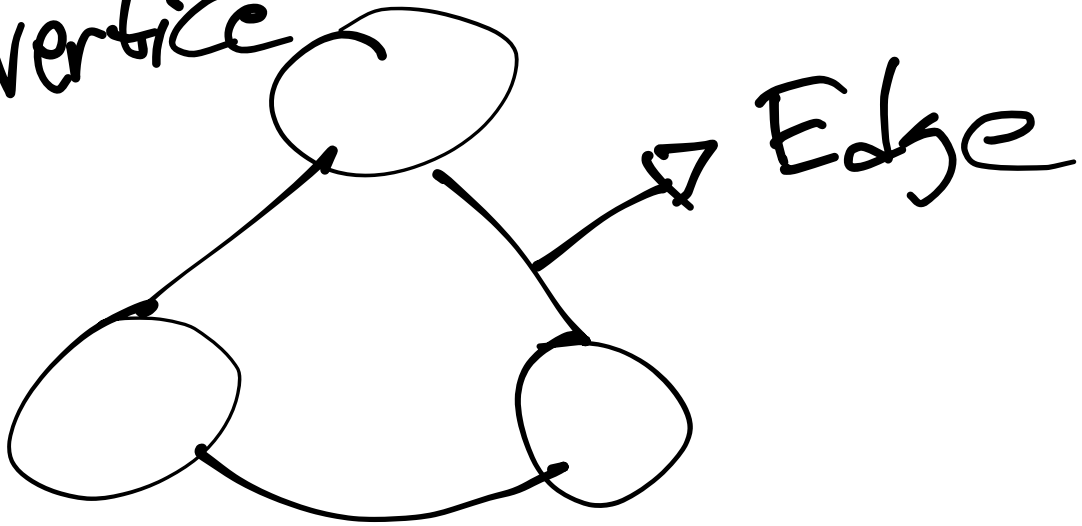
## ⑤ Graphs

- Show how things are connected

Node/vertices  $\Rightarrow$  Data

- No root nodes

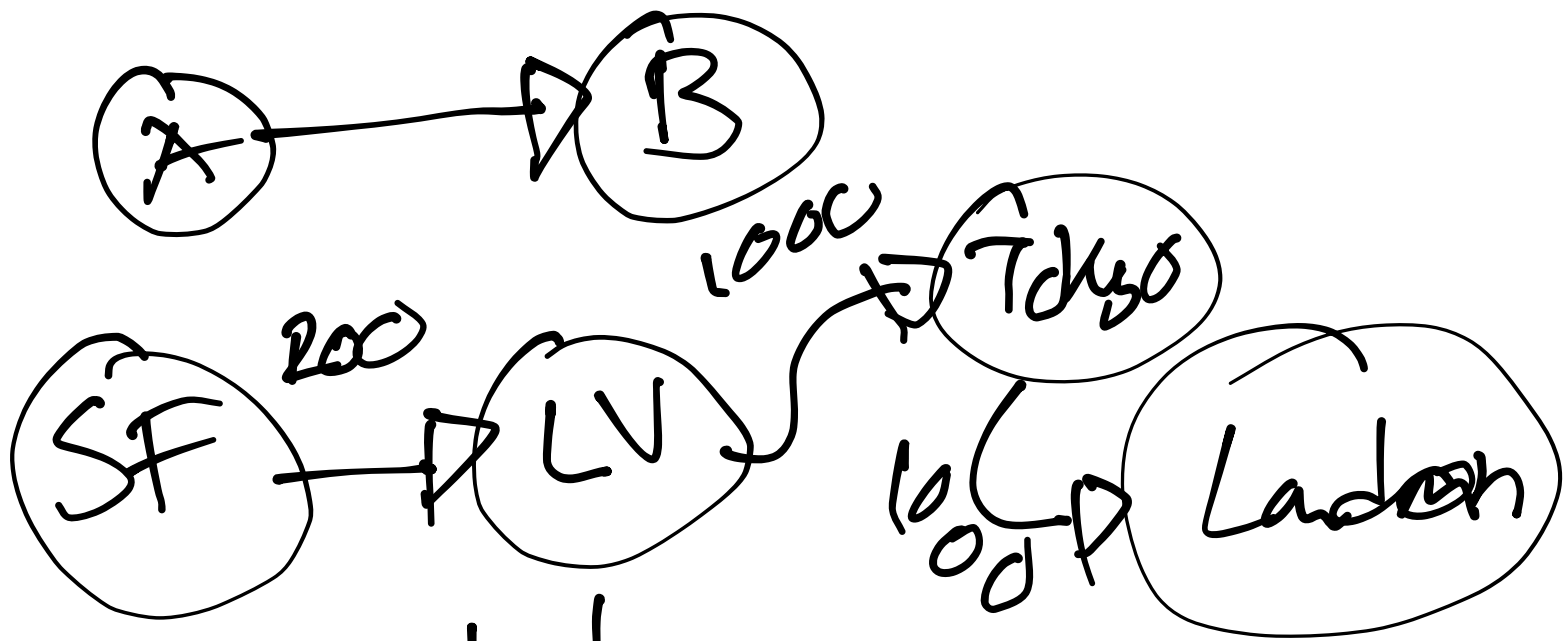
Node/vertex



# Directed graphs and cycles

Edges can have a direction  
and also data

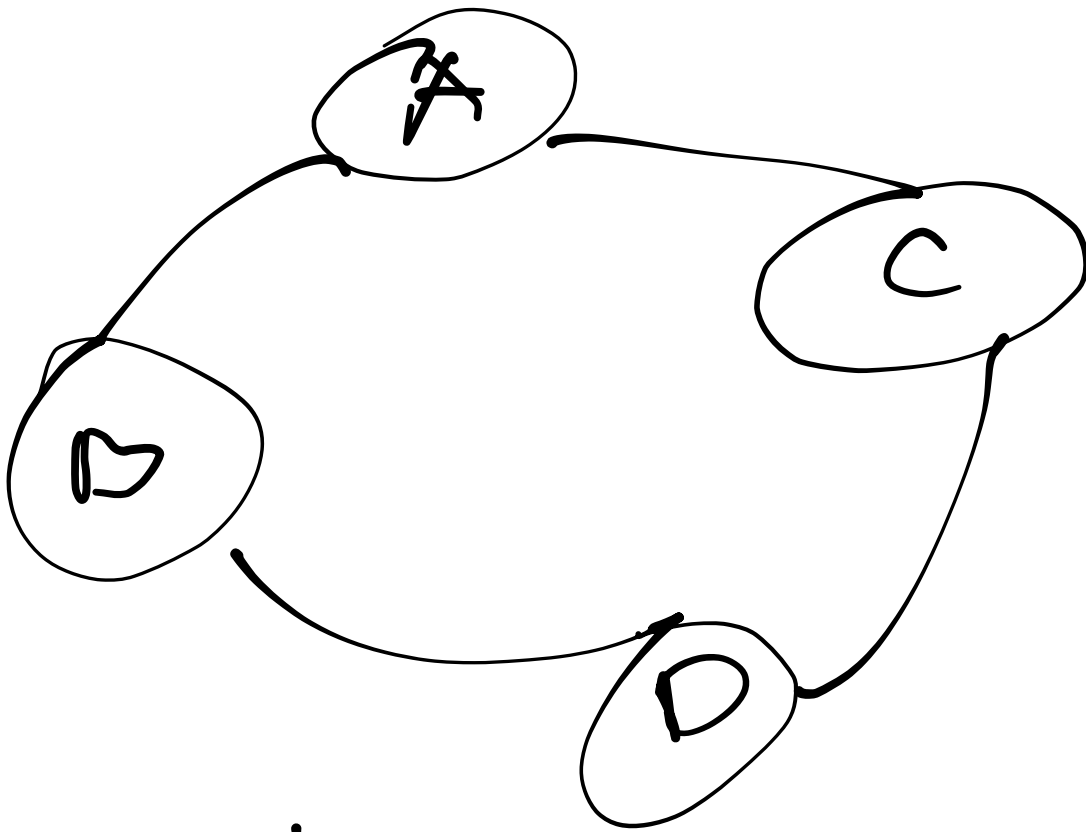
## \* Directed graph



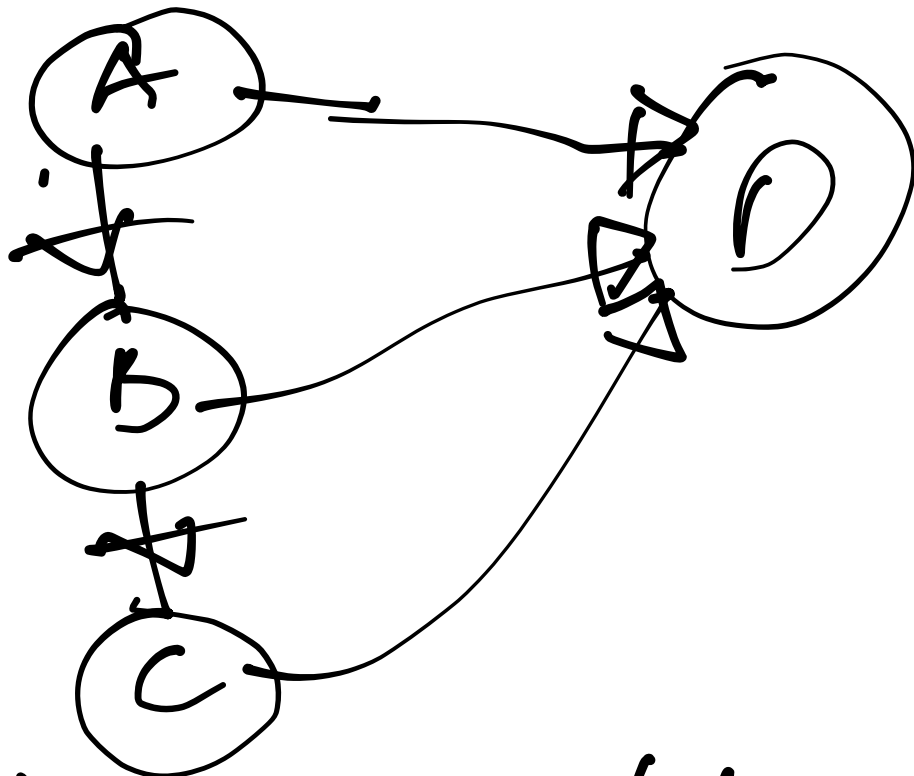
weighted  
== when an edge has  
data

Undirected graph == Bidirectional

Cycle

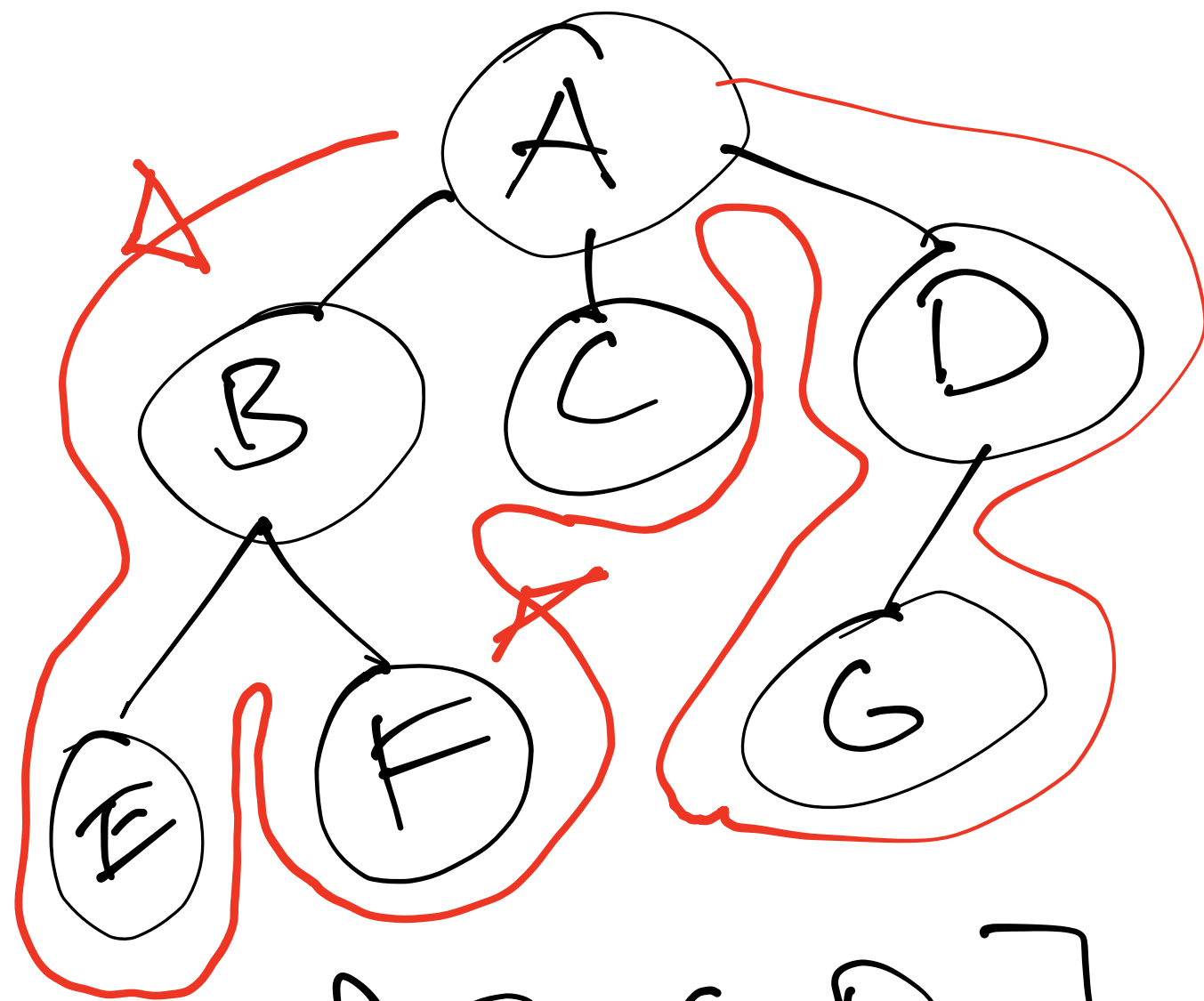


Acyclic



(i) Graph representation

4 Graph representations: Adj list, Adj matrix



A: [B, C, D],

B: [E, F]

C: []

D : [ G ]

## BFS Implementation

- need 2 queue

steps  $q = [A, B, C, D]$

1.) Add 'A' to queue

2.) Mark as visited

3.) Pop from queue

4.) Put in traversal/order

5.) Add all adj nodes to  
queue

Repeat

$t = [A, B, C, D, E, F, G]$

$q = [\cancel{A}, \cancel{B}, \cancel{C}, \cancel{D}, \cancel{E}, \cancel{F}, G]$



# DFS Implem.

- Use stack or recursion

## Diameter of Binary Tree

