Jonah Tran

630-796-9242 | jtran63@illinois.edu | linkedin.com/in/jonah-tran | github.com/jonahjtran

EDUCATION

University of Illinois Urbana-Champaign

Expected May 2028

Siebel School of Computing and Data Science

B.S. in Computer Science, Minor in Business

GPA: 3.92/4.00

Related Coursework

Linear Algebra (Python) Algorithms and Models of Computation Data Structures and Algorithms (C++)

Probability and Statistics for Computer Science (Python) Management and Organizational Behavior

EXPERIENCE

Meavana May 2025 – Aug 2025

Software Engineering Intern

- Collaborated with the development team to build productivity tools using ReactJS and Node.js for a client base of over 20,000 monthly active users.
- Led marketing and growth-hacking initiatives, creating web scrapers to retrieve contact information from over 200
 Registered Student Organizations at UIUC, boosting outreach by 45%.
- Designed a pomodoro timer and other productivity tools to enhance student focus and study habits.

PROJECT HIGHLIGHTS

AI Financial Planning App | JavaScript, CSS, ReactJS

Mar 2025

- Designed and developed an AI-driven financial planner prototype in a 36-hour hackathon, leveraging React for a responsive front-end.
- Integrated Gemini's 2.0 Flash API to power an intelligent chatbot analyzing 10+ categories of user financial data and delivering personalized recommendations.
- Utilized Capital One's Nessi API for secure user account management and data storage.
- Implemented OAuth authentication with Google API for seamless user onboarding.
- Created **D3.js-based visualizations** to display budget breakdowns and progress toward financial goals.

Basketball Stat Tracker | Python, Django, SQL, Supabase, Next.js

Jul 2025 – Aug 2025

- Developed a full-stack analytics platform ingesting and persisting 300+ in-game events (shots, blocks, steals)
 across 5 test games using Django, PostgresSQL, and Supabase.
- Engineered an automated heatmap pipeline generating 50+ Matplotlib-based shot-distribution visuals in <2s each—reducing manual processing time by 85%—and uploaded them to Supabase Storage with 100% retrieval reliability.
- Built a React/Next.js frontend with Supabase real-time subscriptions, enabling interactive exploration of player performance for 3 concurrent players with UI update latency under 200 ms.
- Designed and implemented RESTful APIs to manage structured game and player data for a scalable sports analytics platform.

EXTRACURRICULAR ACTIVITIES & LEADERSHIP

Advancement Director/Marketing Committee, ESAA

Sept 2024 – Present

Engineering Student Alumni Ambassadors

Champaign, IL

- Lead and plan professional development initiatives and workshops for members.
- Created database of members and alumni, providing members with extensive network for career advancement.
- Set up mentorship program, pairing members with a mentor for professional guidance.
- Managed social media campaigns to increase RSO engagement by 35%.

Technical Skills

Programming Languages: Python, C++, Java, JavaScript, ASM, SQL

Frameworks & Tools: Jupyter Notebook, ReactJS, Git, Docker, Django, Supabase,

Libraries & APIs: Numpy, Pandas, Matplotlib, Scikit-learn, Gemini API, Google OAuth API