

# Practice Problem: Namespaces and Header Organization in C++

CSE3150

## Requirements

1. Create a namespace `MathUtils` in its own file with:
  - `int add(int a, int b)` returning the sum
  - `int multiply(int a, int b)` returning the product
2. Create a namespace `AdvancedMath` in its own file with:
  - `int square(int n)` returning the square. This should call the `MathUtils multiply`.
3. Put declarations into header files and definitions into `.cpp` files.
4. Write a `main.cpp` that uses both namespaces and prints results.
5. Place your headers in a folder called `include`, and the `cpp` files in a folder called `src`.
6. Put this in a repo called `cse3150_week_1_hw` in your GitHub.
7. Make sure you don't push any executables to GitHub.
8. Make sure to test your code with `pytest` before pushing.
9. Put your github URL here [https://docs.google.com/spreadsheets/d/15\\_8dN8y86iE6rLXSg103UFz1U\\_YcgQ4KF0Jqj5gJi1k/edit?usp=sharing](https://docs.google.com/spreadsheets/d/15_8dN8y86iE6rLXSg103UFz1U_YcgQ4KF0Jqj5gJi1k/edit?usp=sharing)

## Test File (`test_math.py`)

```
import subprocess

def run_program():
    result = subprocess.run(
        ["./math_program"], capture_output=True, text=True, check=True
    )
    return result.stdout.strip().splitlines()

def test_add_and_multiply_and_square():
    output = run_program()
    assert "a + b = 7" in output[0]
    assert "a * b = 12" in output[1]
    assert "square(a) = 9" in output[2]
```