

# Jonah Quist

Third-year undergraduate student seeking to attain hands-on experience with UI/UX design. Driven to further expand professional experience in a growing field.

[jonahquist.com](http://jonahquist.com)  
[jonahquist@live.com](mailto:jonahquist@live.com)  
(425) 577 1807

**Education**      **University of Washington / College of Engineering**      **2020-2023 Ex.**  
*Human Centered Design and Engineering*

- Relevant Coursework: Visual Comm in UX, Intro to UR, Technical Writing, Interactive Sys&Des Tech, Comp Programming I&II, Data Science and Urban Landscape Archaeology

**Experience**      **Expedia Group, Inc. / User Experience Design Intern**      **Jun-Aug 2022**  
*Designer for Vrbo, Expedia, Hotels.com*

- Created two separate design projects, start to finish, which notably required: leveraging analytic data, conducting competitive analysis, utilizing a design system, building functional prototypes
- Collaborated with teammates and stakeholders to garner buy-in from all parties, ultimately handing the two complete projects off to development

**Human-Centered Data Science Lab, UW / Researcher**      **Jan-Jun 2022**  
*Research Design for Games to Teach Data Ethics*

- Researched and identified issues of ethics in DataSci, AI, ML
- Developed/designed a game with team of faculty and students from both UW and the University of North Texas
- Compiled meeting notes, designed game experiences/interfaces, collaborated in subteams of five

**HiScore Learning Facility / Educator**      **Dec 2020-Jan 2022**  
*Teacher and Administrator for students Grades 2-8*

- Instructed 15+ student classes, managed online meetings, communicated with parents, wrote, digitized, and administered tests
- Designed material such as tests, assignments, and presentations in Figma, Illustrator, and Powerpoint

## Skills

### Design Tools

- Proficient in Figma, Illustrator, Miro, Adobe XD, Canva

### Interactive Tools

- Experienced in HTML, CSS, Python, Java
- Familiarity with web/app frameworks ex. Flask, React, express.js