Jonah Seguin

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jonahseguin.com

Montréal, QC, Canada

SKILLS

- **Languages**: JavaScript, TypeScript, Rust, Java, Kotlin, Python, SQL, HTML, CSS

- **Technologies**: Node, MongoDB, Redis, MySQL, PostgreSQL, Docker, Kubernetes, Puppeteer, AI SDK

- **Frameworks**: React, Next, Vue, Express, Hono, tRPC, Prisma, Drizzle, TanStack, Tailwind, shadcn/ui

- **Platforms**: GitHub, Vercel, Cloudflare, Stripe, Twilio, Railway, AWS, OpenAI, Anthropic, Convex

EXPERIENCE

- **Internet Backyard, Inc.**
  Founding Member of Technical Staff   *Dec 2025 - Present*
  - Building the Financial Backbone for Compute.

- **Zero Email, Inc. (Mail0, YC X25)**
  Lead Founding Software Engineer   *Aug 2025 - Dec 2025*
  - Implemented core backend infrastructure using Convex and Cloudflare Workers.
  - Architected AI-powered email processing workflow automations.

- **TryClover, Inc. (Clover Labs)**
  Senior Software Engineer   *May 2025 - Aug 2025*
  - Built an AI agent that monitors social keywords, generates posts, and sends Slack alerts.
  - Shipped browser automation and scraping; drove code reviews and tech-debt reduction.

- **Fuzey Designs, LLC.**
  Senior Software Engineer   *Nov 2024 - Aug 2025*
  - Reduced infrastructure costs by 84% by rearchitecting microservices and optimizing tech stack.
  - Improved media streaming/encoding performance and shipped programmatic media capture.

- **Hypixel, Inc.**
  Software Engineer   *Nov 2020 - Nov 2021*
  - Led a security project to address server code vulnerabilities, improving security and user experience.
  - Worked with 30+ engineers to ship 50+ updates for games, supporting 200K+ concurrent users.

- **Hylist Games, LLC.**
  Software Engineer   *Oct 2019 - Aug 2020*
  - Shipped 50+ production updates to game servers serving 1M+ unique users.
  - Implemented CI/CD pipelines and reducing onboarding time by up to one hour.

PROJECTS

- **sock8**: WebSockets-as-a-service API and SDK for real-time full-stack Next.js applications with end-to-end type safety.
- **orbt**: Real-time web application with an embedded multiplayer browser for collaborative media consumption.
- **musty**: Open source database-agnostic NoSQL object-document wrapper library for Rust applications.
- **drink**: Open source dependency-injection command and argument parsing library for Java applications.