# HW1: Sentiment Classification

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## 1   Introduction

In this problem set, we attempt to classify movie reviews as positive or negative. All models investigated take the form of

$$p(y_i) = \sigma(W\phi(x) + b)$$

where $p(y_i)$ is the probability a review $x$ is negative. The models studied are

- naive bayes

- logistic regression with "bag of words" features

- multi-layer perceptron with "continuous bag of words" features

- convolutional neural net

And just for fun

- Fine-tuning ResNet classifier on images of text

## 2   Problem Description

For all models, a sentence $x_i$ is encoded as a sequence $x_1, ..., x_n$ where each $x_j$ is a one-hot vector of length the vocabulary $\mathcal{V}$. The classification $y_i$ associated with $x_i$ is 0 if $x_i$ is positive and 1 if $x_i$ is negative. Embeddings $\mathcal{E}$ map a one hot vector $x_j$ to a dense vector of size $d$.

## 3   Model and Algorithms

All models are trained on the Stanford Sentiment Treebank (SST1). Unless otherwise specified, models requiring gradient descent are trained with an Adam optimizer of learning rate 0.001 and weight decay 0.0005. Training loss and validation loss are recorded in real time with visdom.
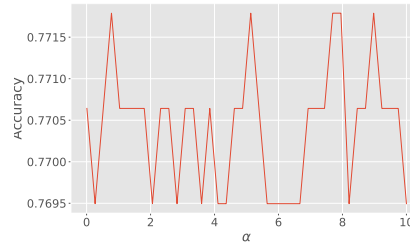
*Figure 1: Affect of global smoothing parameter α on validation accuracy. Validation accuracy is calculated using sklearn's `accuracy_score`. The performance is not sensitive to α.*

# 4 Experiments

## 4.1 Naive Bayes

All words for both labels are initialized to a count of $\alpha$. Figure 1 shows that performance of the algorithm on the validation set is robust to changes in $\alpha$. With $\alpha = .5$, performance on the test set using binarized and count word vectors are analyzed in Table 1.

The weight vector determined by Naive Bayes can be interpreted as the sentiment associated with particular words. The most positive and most negative words and their weights for binarized bag of words are shown in Table **??**.

| Model | Acc. | Bce. | Roc. |
|---|---|---|---|
| BINARIZED | 0.791 | 0.679 | 0.867 |
| COUNTS | 0.793 | 0.686 | 0.867 |

*Table 1: Binarizing or counting words does not significantly affect the performance of the model on the test set.*

| stupid | unfunny | pointless | poorly | suffers | Feels | tiresome | car |
|---|---|---|---|---|---|---|---|
| 5.39452 | 5.1085 | 5.03998 | 4.96641 | 4.96641 | 4.88701 | 4.88701 | 4.88701 |

| powerful | solid | perfectly | inventive | refreshing | riveting | wonderfully | universal |
|---|---|---|---|---|---|---|---|
| -5.79766 | -5.7109 | -4.99019 | -4.85754 | -4.78398 | -4.70458 | -4.61832 | -4.61832 |

*Table 2: Words with the highest and lowest weights in the naive bayes weight vector agree with intuition for being negative and positive words respectively.*

## 4.2 Logistic Regression

In the logistic regression model, we take the bag of words $\phi(x)$ but train $w$ and $b$ instead of calculating $w$ and $b$. Figure 2 shows that as the model decreases cross entropy, the accuracy on the validation set also increases. However, this model does not do significantly better than naive bayes. The model is trained with batch size of 150 for 150 iterations with an adam optimizer of
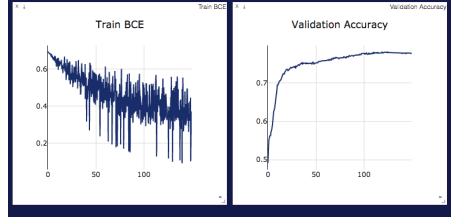
*Figure 2: The left is the binary cross entropy recorded during training of binarized logistic regression and the right is the classification accuracy tracked during training. The objective function is tightly correlated with classification accuracy. The model is no better than naive bayes.*

learning rate 0.0002 and weight decay 0.0005. The weight vector is initialized to zero to guard against words in the validation set which are not in the training set. The model is trained on binary and count vectors as with naive bayes. The metrics are recorded in Table 3. Significant words are recorded in Table 4.

| Model | Acc. | Bce. | Roc. |
|---|---|---|---|
| BINARIZED | 0.789 | 0.496 | 0.876 |
| COUNTS | 0.789 | 0.497 | 0.873 |

*Table 3: Binarizing or counting words does not significantly affect the performance of the model on the test set.*

| bad | dull | mess | worst | too | flat | stupid | ? |
|---|---|---|---|---|---|---|---|
| 0.772932 | 0.687341 | 0.657265 | 0.648685 | 0.645756 | 0.611209 | 0.575218 | 0.572873 |

| solid | fun | best | powerful | entertaining | heart | fascinating | love |
|---|---|---|---|---|---|---|---|
| -0.689454 | -0.672897 | -0.6613 | -0.657444 | -0.591135 | -0.586589 | -0.578906 | -0.574162 |

*Table 4: Words with the highest and lowest weights in the logistic regression weight vector agree with intuition for being negative and positive words respectively. There is some overlap with naive bayes.*

## 4.3 Continuous bag of Words

In the Continuous bag of words (CBOW) model, one-hot vectors $x_i$ for each word are mapped to a dense vector by ab embedding $\mathcal{E}$ in a lower dimensional feature space. These lower dimensional vectors are then summed or averaged. The order of the words is therefore lost during the transformation $\phi(x_i)$ as it is in the naive bayes model. The model is trained with an Adam optimizer of learning rate 0.00002 and batch size 100 for 350 epochs. The embedding is initialized to AWS word vectors but allowed to change during training. The embeddings improve the accuracy of the model over logistic regression and naive bayes as shown in Table 5 regardless of whether sum or max pooling is used.

| Model | Acc. | Bce. | Roc. |
|-------|------|------|------|
| MEAN | 0.824 | 0.416 | 0.900 |
| SUM | 0.789 | 0.497 | 0.873 |

*Table 5: The word vectors improve the accuracy of the model.*

## 4.4 CNN

## 4.5 ResNet

# 5 Conclusion

End the write-up with a very short recap of the main experiments and the main results. Describe any challenges you may have faced, and what could have been improved in the model.