**Jonah Miller /** UX Designer

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**EXPERIENCE**

**UX Designer /** Thermo King

Jan 2021 – Present

* Work with Researchers, Developers, Marketers, and Product Managers to design and launch a new user-facing mobile app.
* Create all design assets for the mobile team.
* Design, maintain and document our component library.

**UX Designer /** Trane

Jul 2020 – Jan 2021

* Worked directly with Product Owners and Product Managers to translate business requirements into functional designs.
* Conducted research to improve the user permissions setup experience for a SaaS web application.
* Built Axure prototypes for research initiatives and design documentation.

**UX Engineer /** Trane

Jul 2019 – Jul 2020

* Designed, developed, and launched a desktop application as part of a globally distributed team.
* Led the development of a component library and coached others on how to use it.
* Planned and facilitated usability tests to test new features prior to release.

**Web Development Intern /** Omnisense

May 2015 – Aug 2015 & May 2016 – Aug 2016

* Rebuilt user-facing website to be responsive using Bootstrap, JavaScript and C#.
* Worked with owner and customers to design new ways to analyze building data on the website.

**EDUCATION**

**Clemson University**

Bachelor of Science,

Electrical Engineering

Aug 2014 – May 2019

**SKILLS**

**Design**

Visual Design

Interaction Design

Rapid Prototyping

Style Guides

Component Libraries

Wireframing

Information Architecture

Storyboarding

**Tools & Technologies**

Axure

Adobe XD

Figma

Miro

Jira / Confluence

HTML/CSS

JavaScript

C#

**Research Methodologies**

Qualitative Usability Testing

Interviewing

Cognitive Walkthrough

Heuristic Evaluation

Journey Mapping