

Trombone 4

# Bob-omb Battlefield

from Super Mario 64

Composed by Koji Kondo

Arranged by Jonathan Alexander

Swing 8ths Funk  $\text{♩} = 114$

Sheet music for Trombone 4, featuring measures 1 through 66. The music is in bass clef, 4/4 time, and includes various musical notations such as notes, rests, and dynamic markings.

Measure numbers are indicated at the start of each line: 1, 22, 35, 43, 51, 59, 66.

Section markers are present: A (measures 14-15), A1 (measure 16), B (measures 35-42), and C (measures 51-58).

Dynamic markings include  $\text{f}$ ,  $\text{mf}$ ,  $\text{pp}$ , and  $\text{fz}$ .

Rehearsal marks are shown at measures 14, 15, 16, 22, 35, 43, 51, 59, and 66.

First and second endings are indicated by "1." and "2." above the staff at measure 59.