

Trombone 2

Bob-omb Battlefield

from Super Mario 64

Composed by Koji Kondo

Arranged by Jonathan Alexander

Swing 8ths Funk $\text{♩} = 114$

The musical score for Trombone 2 of "Bob-omb Battlefield" from Super Mario 64 is written in bass clef, 4/4 time, with a tempo of 114 bpm. The score is divided into sections labeled A, A1, B, and C.

Section A: Measures 1-14. It begins with a series of eighth notes and quarter notes, followed by a repeat sign and a measure rest. The section ends with a measure rest.

Section A1: Measures 15-21. It continues the melodic line with eighth notes and quarter notes, ending with a measure rest.

Section B: Measures 22-33. It features a series of eighth notes and quarter notes, with a measure rest in the middle. The section ends with a measure rest.

Section C: Measures 34-57. It continues the melodic line with eighth notes and quarter notes, ending with a measure rest.

Section 1.: Measures 58-64. It features a series of eighth notes and quarter notes, ending with a measure rest.

Section 2.: Measures 65-71. It continues the melodic line with eighth notes and quarter notes, ending with a double bar line.