

MYSTIC

SEER

PASSIVE

ACTIVE

RANKED



Force Sensitive only

Seer Bonus Career Skills: Discipline, Knowledge (Lore), Survival, Vigilance

FORAGER

Remove up to ■■ from skill checks to find food, water, or shelter. Survival checks to forage take half the time.

COST 5

UNCANNY REACTIONS

Add ■ per rank of Uncanny Reactions to all Vigilance checks.

COST 5

GRIT

Gain +1 strain threshold.

COST 5

EXPERT TRACKER

Remove ■ per rank of Expert Tracker to find tracks or track targets. Decrease time to track a target by half.

COST 5

RAPID REACTION

Suffer a number of strain to add an equal number of ☆ to initiative checks. Strain suffered cannot exceed ranks in Rapid Reaction.

COST 10

KEEN EYED

Remove ■ per rank of Keen Eyed from Perception and Vigilance checks. Decrease time to search a specific area by half.

COST 10

UNCANNY REACTIONS

Add ■ per rank of Uncanny Reactions to all Vigilance checks.

COST 10

TOUGHENED

Gain +2 wound threshold.

COST 10

SENSE DANGER

Once per session, remove ■■ from any 1 check.

COST 15

GRIT

Gain +1 strain threshold.

COST 15

FOREWARNING

Perform the Forewarning action. All allies within medium range increase defense by character's Force rating until they act in the encounter.

COST 15

PREEMPTIVE AVOIDANCE

May spend 1 Destiny Point to disengage from engaged enemy as an out-of-turn incidental.

COST 15

FORCE RATING

Gain +1 Force Rating.

COST 20

SENSE ADVANTAGE

Once per session, may add ■■ to 1 NPC's skill check.

COST 20

THE FORCE IS MY ALLIY

Once per session, may suffer 2 strain to perform Force power action as maneuver.

COST 20

DODGE

When targeted by combat check, may perform a Dodge incidental to suffer a number of strain no greater than ranks of Dodge, then upgrade the difficulty of the check by that number.

COST 20

RAPID REACTION

Suffer a number of strain to add an equal number of ☆ to initiative checks. Strain suffered cannot exceed ranks in Rapid Reaction.

COST 25

TOUGHENED

Gain +2 wound threshold.

COST 25

NATURAL MYSTIC

Once per session, may reroll any 1 Force power check.

COST 25

FORCE RATING

Gain +1 Force Rating.

COST 25

SIGNATURE ABILITY