```
Exactly the same as....
class Component extends React.Component {
  onSomething = ({isCat, name}) => {
    const update = {}
    if (!isCat) {
      update.name = name;
      update.message = 'I might dislike you...'
    }
    update.isComplete = true
    this.setState(update)
                      "Batch Updates"
              Read more on Using State Correctly
```

```
class Counter extends Reac.Component {
  state = { count: 0 }
 onChange = () => {
    this.setState({ count: this.state + 1 })
    this.setState({ count: this.state + 1 })
    this.setState({ count: this.state + 1 })
class Counter extends Reac.Component {
  state = { count: 0 }
 onChange = () \Rightarrow \{
    this.setState({ count: this.state + 1 })
```