

# Jonathan Puglla L.

Software Engineer

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## PERFIL

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*I am a passionate, detail-oriented software engineer actively seeking opportunities to contribute my problem-solving skills and strong communication abilities to innovative software projects. Proficient in Python, JS, and TS with the flexibility to learn new languages as needed.*

## EDUCATION

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### Software Engineering – Escuela Politécnica Nacional

Quito, EC (2019 - 2024)

Development of an integrative project focused on the design and implementation of a chatbot on a virtual desktop, using Google Firebase as a secondary deployment platform.

## WORK EXPERIENCE

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### Software Developer I – Stack Builders

Quito, EC (Apr 2024 - Current)

- Fixed bugs and improved AEM components with the Twilio Platform Team, making them more reliable and better performing.
- Authored AEM pages in collaboration with the Twilio Experience Team, ensuring a smooth and efficient migration process.

### Information Technology Analyst II – Ecuadorian Army

Quito, EC (July 2023 – December 2023)

- Implementation of new software technologies, such as microservices and Docker containers, into the integrated System of the Ecuadorian Land Force (SIFTE).
- Designed and implemented a comprehensive database auditory process to ensure data integrity and security.

### Computer Forensics and Cybersecurity Assistant – Fextor International

Quito, EC (December 2022 – Apr 2024)

- Preparation of forensic reports, achieving a successful resolution rate for the investigated cases.
- Implementation of cybersecurity awareness campaigns.
- Conducted comprehensive analysis of illegal software distribution across various digital platforms, contributing to the identification and mitigation of intellectual property infringement.

### Teaching Assistant – Escuela Politécnica Nacional

Quito, EC (June 2022 – September 2022)

- Software development in C++ and OpenGL for desktop operating systems, delivering high-performance applications.
- Individual tutoring for students with technical learning difficulties.
- Creation of interactive applications using C# and Unity.

## SOFT SKILLS

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Effective communication; Emotional intelligence; Project management; Time management; Adaptability; Teamwork; Leadership; Creativity; Persuasive communication; Self-learning; Critical thinking.

## HARD SKILLS

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BDD; TDD; Scrum; Python; C++; C; JavaScript; TypeScript; Haskell; Java; HTML; CSS; SCSS; Tailwind; Bootstrap; Firebase; SQL; Git; GitHub; Celery; HubSpot; Redis; Jira; Asana; Django; React; Next JS; Golang.

## CERTIFICATES

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- Introduction to Career Skills in Software Development, LinkedIn
- English Proficiency C1, CEC-EPN
- Training at the XXV Iberoamerican Conference on Software Engineering CibSE 2022

## REFERENCES

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**PhD. Diego Riofrío** – Manager, Escuela Politécnica Nacional

Professor at Universidad San Francisco de Quito

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**Eng. Sebastián Taraguay** – Manager, Fextor

Computer Forensics Director

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**Eng. Diego Balseiro** – Manager, Stack Builders

Sr. Software Developer

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**MSc. Jorge Miño** – Manager, Escuela Politécnica Nacional

Information Technology Coordinator

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