Jonas L. Kgomo

Software Develope

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Name: Jonas Kgomo Gender : Male

Date of Birth: 25 Dec 1992 Nationality: South Africa

Enjoys building things that have positive impact and solving intricate problems • Strong team player, collaborating with development teams to build great products



EDUCATION

Istanbul University

Turkey, Istanbul

B.Sc Mathematics

GPA 3.23 | Sept. 2012 -2016

- · Joined courses in Pure and Advanced Mathematics courses and extra MSc subjects, graduated in the 5th percentile
- · Youngest member of Istanbul Analysis Seminars: discussing state of the art research in real analysis with various researchers

SKILLS

Languages

- WEB & Mobile Dev: Dart, C#, .NET, Python, React JS, Javascript, GraphQL, Vue.js
- Spoken: English, Turkish, Afrikaans

EXPERIENCE

Software Engineer

SF, Remote

Chaos Theory Venture Capital

April - August 2019

- · Developing Flutter web and mobile apps for start-up prototypes using various API's for fetching real-time events
- · Building early enterprise portfolio prototypes for Venture Capital Firm in an Agile manner

Algorithm Developer Poland

Bohr Technology Dec. 2018 - April 2019

- Researching quantum optimization algorithms for solving a classical NP problem
- · Using Python to develop a solver for TSP problems on ProjectQ

Mobile Developer Istanbul

HoloNext May 2018 - Dec 2018

- Using Java, Kotlin for exploring AR capabilities for SLAM plane-detection and camera effects
- · Using Azure Cloud and Firebase for ARcore for cloud anchors and realtime storage

XR Developer Istanbul

VRFirst LAB: Bahcesehir University

Aug. 2013 - 2018

- Responsible for mentoring lab projects for students from TUBITAK grants
- · Using Unity 3D and Unreal Engine for creating immersive (Virtual & Augmented Reality) games and applications

Development Tools

- Tools: Node.js, Android Studio& MATLAB, NPM
- · Software: Unity 3D & Unreal Engine, MATLAB, Linux