**[1] "feedback\_color"**

[1] "LIGHT AND DARK COLOR"

[2] "it changes whether you go up or down with light or dark"

[3] "no effect "

[4] "Some were opposite control and some were not based on the border"

[5] "It changed the way the slider reacted to the o and m buttons"

[6] "It either allowed you to move the slider in the position of the mark or the opposite depending on the background color"

[7] "white and black"

[8] "It would reverse the relationship between the left slider position and the right slider position"

[9] "The color would decide whether there was a positive or negative effect to the controls "

[10] "Has changed"

[11] "It brighten"

[12] "The background color affected the responsiveness of the right slider from the movement of the left slider"

[13] "Nothing I think so "

[14] "Assisted me realize when i was earning points"

[15] "I think when it was the darker shade the slider moved in the opposite direction in which you moved it"

[16] "the background color made me feel like I had to raise or lower the slider sometimes"

[17] "It is a multi-color effect"

[18] "The background color determined how sensitive the buttons were in affecting the right slider"

[19] "sometimes it reverse the correlation between the right and left sliders "

[20] "blue"

[21] "Seemed like it git harder to move when the screen is darker"

[22] "I have no idea"

[23] "Gray"

[24] "Effected which direction the slider moved"

[25] "background color There is no permanence"

[26] "In some instances, when the background color darkened, I needed to push the button that was opposite of the direction I wanted to go"

[27] "when the slider moves up or down the darkness of the background color changes"

[28] "It seemed like the darker it got, it would make the sliders move in opposite directions "

[29] "Background color is used for managing the sliders"

[30] "It changed the direction that the O and M keys moved the right slider"

[31] "red, bule, orange, green"

[32] "It seemed like it was harder to line it up"

[33] "black"

[34] "Blue effect"

[35] "It made iteasier"

[36] "THE BACKGROUND COLOR IS GREY"

[37] "It switched the way the right bar went when you moved the left"

[38] "HIDE AND NONE HIDE SOME COLORS"

[39] "black background effected the slider"

[40] "grey color"

[41] "black"

[42] "blue"

[43] "black"

[44] "went light to datk"

**[1] "feedback\_red" 🡪 condition 2 (beta = offset)**

[1] "THE CONNECTION BETWEEN THE TWO SLIDERS IS SAME"

[2] "it changes whether you go up or down"

[3] " i do not recognized it i just keep try to gold part 2nd slider "

[4] "Opposite"

[5] "the slider on the left went in opposite direction than the slider on right"

[6] "I wasnt aware of what the slider correlation was depending on the background color"

[7] "more different"

[8] "The relationship between the sliders would get reversed as the background darkened then return to normal as it lightened"

[9] "The slider would act as a guide giving an opposite effect"

[10] "has been vary"

[11] "connected"

[12] "The green condition was the second most accurate and the left slider moved with a small bit of delay to the right slider"

[13] "Different timely moved "

[14] "As the right moved up the left also moved but they had a different pace of moving "

[15] "i am not sure"

[16] "it felt like I had to raise the slider"

[17] "there is some different connection between two sliders"

[18] "The slider was very sensitive and responded quickly"

[19] "reverse on dark, normal on light "

[20] "good"

[21] "They seemed to mimic each other"

[22] "I think the connection was one to one just delayed"

[23] "Connection"

[24] "Couldnt tell"

[25] "sam red condition"

[26] "They seemed to work in the opposite direction when the background was dark, which meant if I moved my slider up, the other slider would go down"

[27] "the sliders sometimes move in the same direction"

[28] "They moved in the same direction when it was white, opposite when black"

[29] "up slider moving"

[30] "The sliders moved around more for each press"

[31] "red for rount sliders"

[32] "It seem the hardest to stay in the middle"

[33] "it is so hard"

[34] "It is danger to move"

[35] "It was slower"

[36] "THE CONNECTION BETWEEN THE TWO SLIDERS IN RED CONDITION IS STOP "

[37] "It gave you less room to slide at the top and bottom"

[38] "IT IS COLOR CHANGED"

[39] "It had little effect on the slider"

[40] "press the m and o key slowly moved"

[41] "may or may not influence the connection between the two sliders"

[42] "red"

[43] "not meet"

[44] "i dont know"

**[1] "feedback\_blue" 🡪 condition 4 (alpha and beta)**

[1] "THE CONNECTION BETWEEN THEM ARE INDEPENDENT"

[2] "it changes whether you go up or down"

[3] " i do not recognized it i just keep try to gold part 2nd slider "

[4] "Opposite"

[5] "The sliders moved in the same direction"

[6] "The slider moved in the opposite direction when the background got darker"

[7] "different from gold bonus"

[8] "The relationship between the sliders would get reversed as the background darkened then return to normal as it lightened"

[9] "The slider would act as a positive effect"

[10] "slightly vary between the sliders"

[11] "slight connection"

[12] "The green condition was the third most accurate and the left slider moved with a moderate bit of delay to the right slider"

[13] "Same time same direction move"

[14] "As one moved up the other moved down"

[15] "i am not sure"

[16] "it felt like I had to lower the slider"

[17] "there is some connection between them"

[18] "The slider was somewhat sensitive and there was a delay in response"

[19] "normal "

[20] "well"

[21] "I dont remember it moving on the other side"

[22] "I think this connection was also one to one with an even bigger delay"

[23] "Two slider connection"

[24] "Opposite direction"

[25] "sam blue condition"

[26] "They worked together, so if I sent my slider down, the other slider also went down, although I felt like they sometimes went in opposite directions"

[27] "there is no relation"

[28] "The slider on the left moved a little quicker than the one on the left "

[29] "down slider moving"

[30] "The sliders seemed to kind of follow the gold slider"

[31] "bule for round sliders"

[32] "It seemed to be the easiest of them all and was very good for the user"

[33] "it is bad connection"

[34] "It is good connection to move and bonus point"

[35] "Iit was faster"

[36] "THE CONNECTION BETWEEN THE TWO SLIDERS IN BLUE CONDITION IS TO MOVE"

[37] "It switched the controls of the left bar"

[38] "IT IS CAME YO NEAR BY"

[39] "it had moderate effect on slider"

[40] "normal moving the slide"

[41] "target region moves up and down in a constant speed"

[42] "blue"

[43] "same"

[44] "i dont know"

**[1] "feedback\_orange" 🡪 condition 3 (alpha = reversal)**

[1] "THE CONNECTION BETWEEN THEM ARE DIFFERENT"

[2] "I dont think this had any effect"

[3] "if one moved another moved "

[4] "Opposite"

[5] "The orange condition caused the slider on the right to move with a delay"

[6] "The slider moved in the opposite direction when the background got darker"

[7] "literary different from gold bonus pay"

[8] "The sliders always maintained the same relationship between the left moving up and the right moving up and same for moving down"

[9] "The sliders would act together in tandem. "

[10] "vary between the sliders"

[11] "connection"

[12] "The green condition was the third most accurate and the left slider moved with a lot of delay bit of delay to the right slider"

[13] "Same time different direction move"

[14] "The sliders moved in same direction"

[15] "i am not sure"

[16] "it felt like I had to keep the slider in the middle"

[17] "there is no connection between two sliders"

[18] "The slider was sensitive and the slider responded well"

[19] "reverse on black, normal on grey"

[20] "nice"

[21] "Polar opposites"

[22] "I think this connection randomly switched from one to one to inverse"

[23] "Two slider connecting"

[24] "Opposite direction"

[25] "sam orange condition"

[26] "Like the red condition, the sliders worked against each other"

[27] "there is no relation"

[28] "Not much connection, it was hard to get them to work together"

[29] "orange condition is useful for following the conditions"

[30] "The sliders would sometimes move in random directions"

[31] "orane for round sliders"

[32] "I didnt notice the connection on the orange"

[33] "it is a good connection"

[34] "It is good to loss of the move"

[35] "slower "

[36] "THE CONNECTION BETWEEN THE TWO SLIDERS IN ORANGE CONDITION IS TO CHANGE COLOR"

[37] "It made the reaction time slow on the right bar"

[38] "IT IS LEFT FEW DISTANCE FOR SLIDE"

[39] "it had little effect on the slider"

[40] "normal moving the slide between us"

[41] "Earn bonus pay by keeping the right sliders in the gold region"

[42] "orange"

[43] "long gap"

[44] "i dont know"

**[1] "feedback\_green" 🡪 condition 1**

[1] "THE CONNECTION BETWEEN THEM DIFFERENT"

[2] "it changes whether you go up or down delayed"

[3] "bonus pay "

[4] "Correlated"

[5] "The sliders moved in the same direction but with decreased movement at the extremes"

[6] "The slider moved the proper way no matter the background color"

[7] "eligible to have gold bonus pay"

[8] "The sliders always maintained the same relationship between the left moving up and the right moving up and same for moving down"

[9] "They would act opposite"

[10] "similar between the sliders"

[11] "connection"

[12] "The green condition was the most accurate and the left slider moved as close to possible as the right slider"

[13] "same direction move"

[14] "The bonus points were increasing "

[15] "i am not sure"

[16] "if felt like I had to raise and lower the slider"

[17] "there is good connection between two sliders"

[18] "The slider was somewhat sensitive and there was a slight delay in responsiveness"

[19] "normal "

[20] "well"

[21] "I think it just moved up and down in a rhythm"

[22] "I did not see this one"

[23] "Bonus"

[24] "same direction"

[25] "sam green condition"

[26] "They worked together the entire time, so if I sent my slider up, the other slider went up"

[27] "both sliders make parallel movements"

[28] "They were pretty straight forward, moving up and moving down together, though at a bit of a delay "

[29] "This is a very hopeful condition and it may be up to make our bonus payment"

[30] "The sliders moved more similarly to what I pressed."

[31] "green for round sliders"

[32] "Again one of the easier ones"

[33] "good"

[34] "Green condition is the bonus point"

[35] "faster"

[36] "THE CONNECTION BETWEEN THE TWO SLIDERS IN GREEN CONDITION IS CHANGE BACKGROUND COLOR"

[37] "No change"

[38] "GREEN DI VERY ACCURATE ANSWER AND GET BONUS"

[39] "it had moderate effect on slider"

[40] "one slide up and one was down"

[41] "Earn bonus pay by keeping the right sliders in the gold region"

[42] "green"

[43] "meet same point"

[44] "i dont know"

**[1] "feedback\_other"**

[1] "THIS EXPERIMENT IS INTERESTING ONE"

[2] "no"

[3] "no "

[4] "None thanks"

[5] "no"

[6] "Very interesting Its not like any Ive done before"

[7] "simply good"

[8] "no"

[9] "Fun time"

[10] "Nice study"

[11] "no"

[12] "none"

[13] "Nope"

[14] "The task was enjoyable"

[15] "none"

[16] "I went based off feeling so I dont really remember what the specific connection was between the color and the two sliders"

[17] "it was very interesting"

[18] "no"

[19] "no"

[20] "very nice"

[21] "none"

[22] "No"

[23] "Nice Experiment"

[24] "None"

[25] "i like the experiment"

[26] "No"

[27] "none"

[28] "This was a fun one, thank you"

[29] "good"

[30] "No"

[31] "i like this survey"

[32] "No"

[33] "none"

[34] "It is really good experiment and very interesting"

[35] "slower"

[36] "NO COMMENTS"

[37] "None"

[38] "I WAS FELT VERY HAPPY TO TAKE THIS SURVEY"

[39] "no"

[40] "Good"

[41] "color of the frame for each condition My Image"

[42] "good to play"

[43] "nice experiment"

[44] "i never paid attention to color and effect"