1 Requirements

The requirements are split into functional and non-functional requirements, where the former are definitions of what a system is supposed to do and the latter are requirements describe how the system is supposed to be. The criteria for the nonfunctional requirements are shown in

In contrast to many consumer facing technologies usability is not included in the requirements.

Non-functional requirements

Area	ID	Name	Description
Reliability	100	Downtime	The downtime due needs to be less once
			per month.
	101	Recording	Less than 5 percent incorrect readings.
		failures	
Robustness	200	Interference	The system should be able to deal with
			at least 10 bluetooth enabled devices
			nearby.
	201	Transmission	There should not be more 0.01 percent
		failures	of transmission failures, including all
			reasons.
	203	Incorrect	There should not be more 0.0001 per-
		data	cent of wrong data transmission.
	202	Crashes	In case of a crash, the software must be
			able to recover automatically.
Portability	300	Supported	The application needs to supported on
		platforms	a wide variety of IoT devices for future
			changes.
Maintainability	400	Updates	The software needs to be updatable over
			the air (OTA).
	401	Centralization	As long as a table is connected to the In-
			ternet (also indirectly through the rasp-
			berry pi), all updates must be available
			through a central point.
	402	Bug fixes	All bugs need to be addressed latest 6
			months after discovery
Efficiency	500	Battery life	The system needs to able to life on a sin-
			$^2\!\mathrm{gle}$ battery charge for at least two weeks
			with no more than 20 games per day.
	501	Battery	The battery needs to be able to charge
		replacement	to above 80 percent of its original value
			after 2 years, with 25 recharges a year.