hw2 2023

November 12, 2023

1 Homework set 2

2 Exercise 0

- Amir Sahrani (12661651)
- Jonas Schäfer (14039982)

2.1 Importing packages

```
[2]: import math
  import numpy as np
  from numpy.linalg import norm, inv
  from scipy.sparse import csr_array
  from scipy.sparse.linalg import spsolve
  from scipy.linalg import solve
  import timeit
  import pandas as pd
  import matplotlib.pyplot as plt
  import warnings
  warnings.filterwarnings('ignore')
```

3 Sparse matrices

A matrix is called sparse if only a small fraction of the entries is nonzero. For such matrices, special data formats exist. scipy.sparse is the scipy package that implements such data formats and provides functionality such as the LU decomposition (in the subpackage scipy.sparse.linalg).

As an example, we create the matrix

$$\begin{bmatrix} 1 & 0 & 2 & 0 \\ 0 & 3 & 0 & 0 \\ 0 & 0 & 4 & 5 \\ 0 & 0 & 0 & 6 \end{bmatrix}$$

in the so called compressed sparse row (CSR) format. As you can see, the arrays row, col, data contain the row and column coordinate and the value of each nonzero element respectively.

```
[3]: # a sparse matrix with 6 nonzero entries
row = np.array([0, 0, 1, 2, 2, 3])
col = np.array([0, 2, 1, 2, 3, 3])
data = np.array([1.0, 2, 3, 4, 5, 6])
sparseA = csr_array((data, (row, col)), shape=(4, 4))

# convert to a dense matrix. This allows us to print to screen in regular_
formatting
denseA = sparseA.toarray()
print(denseA)
```

```
[[1. 0. 2. 0.]
[0. 3. 0. 0.]
[0. 0. 4. 5.]
[0. 0. 0. 6.]]
```

For sparse matrices, a sparse data format is much more efficient in terms of storage than the standard array format. Because of this efficient storage, very large matrices of size $n \times n$ with $n = 10^7$ or more can be stored in RAM for performing computations on regular computers. Often the number of nonzero elements per row is quite small, such as 10's or 100's nonzero elements per row. In a regular, dense format, such matrices would require a supercomputer or could not be stored.

In the second exercise you have to use the package scipy.sparse, please look up the functions you need (or ask during class).

4 Heath computer exercise 2.1

4.1 (a)

Show that the matrix

$$A = \begin{bmatrix} 0.1 & 0.2 & 0.3 \\ 0.4 & 0.5 & 0.6 \\ 0.7 & 0.8 & 0.9 \end{bmatrix}.$$

is singular. Describe the set of solutions to the system Ax = b if

$$b = \begin{bmatrix} 0.1 \\ 0.3 \\ 0.5 \end{bmatrix}.$$

(N.B. this is a pen-and-paper question.)

$$\begin{split} \det A &= 0.1 \cdot \det \begin{bmatrix} 0.5 & 0.6 \\ 0.8 & 0.9 \end{bmatrix} - 0.2 \cdot \det \begin{bmatrix} 0.4 & 0.6 \\ 0.7 & 0.9 \end{bmatrix} + 0.3 \begin{bmatrix} 0.4 & 0.5 \\ 0.7 & 0.8 \end{bmatrix} \\ &= 0.1 \cdot (0.45 - 0.48) - 0.2 \cdot (0.36 - 0.42) + 0.3 \cdot (0.32 - 0.35) \\ &= 0.1 \cdot (-0.09) - 0.2 \cdot (-0.06) + 0.3(-0.03) \\ &= -0.003 + 0.012 - 0.009 \\ &= 0 \end{split}$$

4.2 (b)

If we were to use Gaussian elimination with partial pivoting to solve this system using exact arithmetic, at what point would the process fail?

$$\begin{bmatrix} 0.1 & 0.2 & 0.3 & 0.1 \\ 0.4 & 0.5 & 0.4 & 0.5 \\ 0.7 & 0.8 & 0.9 & 0.5 \end{bmatrix} = \begin{bmatrix} 0.1 & 0.2 & 0.3 & 0.1 \\ 0.0 & -0.3 & -0.6 & -0.1 \\ 0.0 & -0.6 & -1.2 & -0.2 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 & 1 \\ 0 & 3 & 6 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\Rightarrow \begin{cases} x_1 + 2x_2 + 3x_3 = 1 \\ 3x_2 + 6x_3 = 1 \end{cases} \Leftrightarrow \begin{cases} x_1 = 1 - 2x_2 - 3x_3 \\ x_2 = \frac{1}{3} - 2x_3 \end{cases}$$

The result would fail when trying to get a pivot in the last row, because this row and the row above it will be identical, you would be left with no pivots in to bottom row and have infinetly many solutions

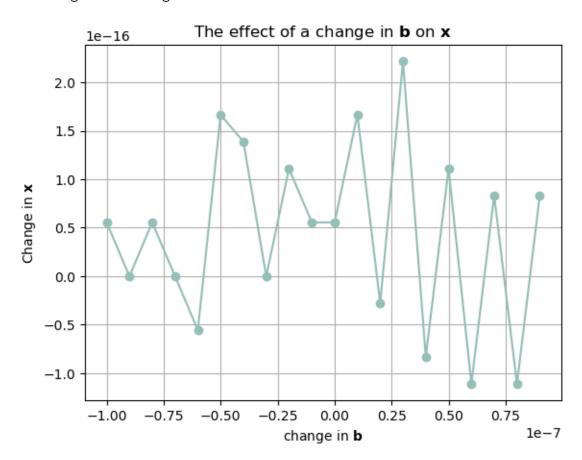
4.3 (c)

Because some of the entries of A are not exactly representable in a binary floating point system, the matrix is no longer exactly singular when entered into a computer; thus, solving the system by Gaussian elimination will not necessarily fail. Solve this system on a computer using a library routine for Gaussian elimination. Compare the computed solution with your description of the solution set in part (a). What is the estimated value for $\operatorname{cond}(A)$? How many digits of accuracy in the solution would this lead you to expect?

```
[4]: def solve_cantilevered_beam_matrix(A, b, n, method):
    match(method):
        case 'default':
            sol = solve(A, b)
            return sol, A
        case 'sparse':
            sparse_A = csr_array(A)
            sol = spsolve(sparse_A, b)
            return sol, sparse_A
        case _:
            raise ValueError('method must be either default or sparse')
```

solution: [0.06327986 0.87344029 -0.27005348] Condition number: 6.830e+16

Number of significant digits lost in base 2: 55.923 Number of significant digits lost in base 10: 16.834



We find that

$$x = \begin{bmatrix} 0.06327986 \\ 0.87344029 \\ -0.27005348 \end{bmatrix}$$

with a condition number of 6.8×10^{16} using the product of the norm of matrix A with the norm of its inverse. This results in the 16 digits of lost accuracy in base 10, or roughly 60 in base 2. This means that in any floating point computation we can expect about 55 significant digits of lost precision to be the upperbound of our accuracy loss.

Looking at the plot, we can see that our results around b are highly unstable, and are on the change of x is on the scale of our loss of accuracy.

5 Heath computer exercise 2.17

Consider a horizontal cantilevered beam that is clamped at one end but free along the remainder of its length. A discrete model of the forces on the beam yields a system of linear equations Ax = b, where the $n \times n$ matrix A has the banded form

$$\begin{bmatrix} 9 & -4 & 1 & 0 & \dots & \dots & 0 \\ -4 & 6 & -4 & 1 & \ddots & & \vdots \\ 1 & -4 & 6 & -4 & 1 & \ddots & \vdots \\ 0 & \ddots & \ddots & \ddots & \ddots & \ddots & 0 \\ \vdots & \ddots & 1 & -4 & 6 & -4 & 1 \\ \vdots & & \ddots & 1 & -4 & 5 & -2 \\ 0 & \dots & \dots & 0 & 1 & -2 & 1 \end{bmatrix},$$

the *n*-vector *b* is the known load on the bar (including its own weight), and the *n*-vector *x* represents the resulting deflection of the bar that is to be determined. We will take the bar to be uniformly loaded, with $b_i = 1/n^4$ for each component of the load vector.

5.1 (a)

Make a python function that creates the matrix A given the size n.

```
[6]: def cantilevered_beam_matrix(n):
    main_diag = 6 * np.ones(n)
    main_diag[[0, -2, -1]] = [9, 5, 1]
    middle_diag = -4 * np.ones(n-1)
    middle_diag[-1] = -2
    upper_diag = np.ones(n-2)
    A = np.diag(main_diag) + np.diag(middle_diag, k=1) + np.diag(upper_diag, k=2) + np.

    diag(middle_diag, k=-1) + np.diag(upper_diag, k=-2)
    return A
def get_b(n):
    return np.ones(n)/n**4
```

print(cantilevered_beam_matrix(6))

```
[[ 9. -4. 1. 0. 0. 0.]

[-4. 6. -4. 1. 0. 0.]

[ 1. -4. 6. -4. 1. 0.]

[ 0. 1. -4. 6. -4. 1.]

[ 0. 0. 1. -4. 5. -2.]

[ 0. 0. 0. 1. -2. 1.]]
```

5.2 (b)

Solve this linear system using both a standard library routine for dense linear systems and a library routine designed for sparse linear systems. Take n = 100 and n = 1000. How do the two routines compare in the time required to compute the solution? And in the memory occupied by the LU decomposition? (Hint: as part of this assignment, look for the number of nonzero elements in the matrices L and U of the sparse LU decomposition.)

```
[7]: def cantilevered_comparison(N_sim=100):
        global A
        global b
        A = cantilevered_beam_matrix(100)
        b = get b(100)
        time_default_100 = timeit.timeit("solve_cantilevered_beam_matrix(A, b, 100,__
     sol_100_default, A_100_default = solve_cantilevered_beam_matrix(A, b, 100,__
      mem_100_default, nonzero_100_default = A_100_default.data.nbytes, np.
      ⇔count_nonzero(A_100_default.data)
        time_sparse_100 = timeit.timeit("solve_cantilevered_beam_matrix(A, b, 100, L)

¬'sparse')", number=N_sim, globals=globals()) / N_sim

        sol 100 sparse, A 100 sparse = solve cantilevered beam matrix(A, b, 100, 11
      A = cantilevered_beam_matrix(1000)
        b = get_b(1000)
        mem_100 sparse, nonzero_100 sparse = A_100_sparse.data.nbytes, np.
      →count_nonzero(A_100_sparse.data)
        time default 1000 = timeit.timeit("solve cantilevered beam matrix(A, b, )
     ⇔1000, 'default')", number=N_sim, globals=globals()) / N_sim
        sol_1000_default, A_1000_default = solve_cantilevered_beam_matrix(A, b,_
      →1000, 'default')
        mem_1000_default, nonzero_1000_default = A_1000_default.data.nbytes, np.

¬count_nonzero(A_1000_default.data)
        time_sparse_1000 = timeit.timeit("solve_cantilevered_beam_matrix(A, b, u)
     ⇔1000, 'sparse')", number=N_sim, globals=globals()) / N_sim
        sol_1000_sparse, A_1000_sparse = solve_cantilevered_beam_matrix(A, b, 1000,_
```

```
mem_1000_sparse, nonzero_1000_sparse = A_1000_sparse.data.nbytes, np.
 ⇒count_nonzero(A_1000_sparse.data)
   data_table = pd.DataFrame({'method': ['default', 'sparse', 'default', '
 'n': [100, 100, 1000, 1000],
                            'nonzero entries': [nonzero_100_default,_
 nonzero_100_sparse, nonzero_1000_default, nonzero_1000_sparse],
                            'average runtime (in ms)': [f'{time*1000:.3f}' for__
 time in [time_default_100, time_sparse_100, time_default_1000,_
 →time_sparse_1000]],
                            'memory (in bytes)': [mem_100_default,__
 mem_100_sparse, mem_1000_default, mem_1000_sparse],})
    print('Difference of solutions between default and sparse matrix,

→decomposition')
   print(f'for n=100: {norm(sol_100_default-sol_100_sparse):.3e}\nfor n=1000:
 →{norm(sol_1000_default-sol_1000_sparse):.3e}')
   return data table
data table = cantilevered comparison(100)
data table
```

```
Difference of solutions between default and sparse matrix decomposition for n=100: 1.826e-10 for n=1000: 4.477e-07
```

[7]:	method	n	nonzero entries	average runtime (in	ms) memory (in bytes	3)
0	default	100	494	0.	140 8000	00
1	sparse	100	494	0.	365 395	52
2	default	1000	4994	24.	306 800000	00
3	sparse	1000	4994	8.	010 3995	52

As we can observe from the table above, the find that the LU decomposition using the sparse matrix both cuts our average runtime roughly in half compared to our default method, as well as massively decreases the memory required due to the low number of non-zero entries.

5.3 (c)

For n = 100, what is the condition number? What accuracy do you expect based on the condition number?

```
[8]: def condition_number(A):
    return norm(A) * norm(inv(A))

A = cantilevered_beam_matrix(1000)
    cond = condition_number(A)
    print(f'Condition number: {cond:.3e}')

print(f'Number of significant digits lost in base 2: {np.log2(cond):.3f}')
```

```
print(f'Number of significant digits lost in base 10: {np.log10(cond):.3f}')
```

```
Condition number: 2.142e+13
Number of significant digits lost in base 2: 44.284
Number of significant digits lost in base 10: 13.331
```

A large condition number shows us that A is ill-conditioned and decreases the numerical stability of the decomposition and thus reliability of the computed results to our system of equations.

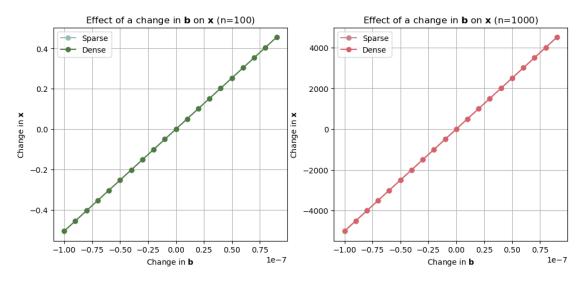
We can see a still relatively high condition number, altough not as high as our singular matrix. We expect to lose at most 9 significant digits in base 10, and 30 in base 2. This is an upperbound for our loss in accuracy, and does not guarantee inaccurate results. But in the worst case we could still lose a lot of accuracy,

$5.4 \quad (d)$

How well do the answers of (b) agree with each other (make an appropriate quantitative comparison)?

Should we be worried about the fact that the two answers are different?

```
[9]: def get_diffs(n, method):
         b = get_b(n)
         A = cantilevered beam matrix(n)
         sol = solve_cantilevered_beam_matrix(A, b, 0, method)[0]
         diffs = □
         for i in range (-10,10):
             b_hat = b + i*10**-8
             sol_hat = solve_cantilevered_beam_matrix(A, b_hat, 0, method)[0]
             diffs.append(sum(sol_hat-sol)/n)
         return diffs
     diffs_sparse_100 = get_diffs(100, 'sparse')
     diffs_sparse_1000 = get_diffs(1000, 'sparse')
     diffs_dense_100 = get_diffs(100, 'default')
     diffs_dense_1000 = get_diffs(1000, 'default')
     fig, axs = plt.subplots(1, 2, figsize=(12, 5))
     axs[0].plot(np.arange(-10, 10) * 10**-8, diffs_sparse_100, marker='o',__
      ⇔linestyle='-', color='#93bfb6', label='Sparse')
     axs[0].plot(np.arange(-10, 10) * 10**-8, diffs_dense_100, marker='o',__
      ⇔linestyle='-', color='#4f7942', label='Dense')
     axs[0].set title('Effect of a change in $\mathbf{b}$ on $\mathbf{x}$ (n=100)')
     axs[0].set_xlabel('Change in $\\mathbf{b}$')
     axs[0].set_ylabel('Change in $\\mathbf{x}$')
     axs[0].legend()
     axs[0].grid(True)
```



As we see in our statistical analysis of (b), for n = 100 we observed a difference of 5.632e-11 and for n = 1000 a difference of 4.315e-06. Although these errors might be large in certain contexts, for the stated problem the change of x is very insentive to a change in b, a change in b of the order 10^{-7} results in a change in x in the order of 10^{-9} . This order of magnite is smaller than the difference we found between the sparse and dense matrices, but it seem that this is not preventing us from get stable and accurate results around b. These numerical differences are very small, but the differences in memory usage and computation time for large matrices is substantial. This all leads us to conclude that where ever possible, sparse matrices should be used.