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Advanced Programming

Algebraic Data Types



SOFTWARE



- Algebraic Data Types
- Functional lists and trees
- Fold functions
- Style guidelines for functional programming in ADPRO
- In the next episode ...



Algebraic Data Types (ADTs)



Def. Algebraic Data Type

Example: immutable lists

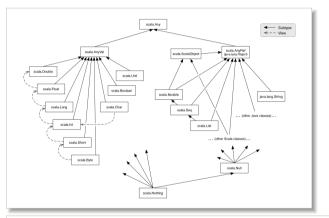
A type generated by one or more constructors, each taking zero or more arguments.

The sets of objects generated by each constructor are **summed** (unioned), each constructor can be seen as a representation of a Cartesian **product** (tuple) of its arguments; thus the name **algebraic**.

```
1 sealed trait List[+A] .....
                                                                   Nothing: subtype of any type
2 case object Nil extends List[Nothing] .....
3 case class Cons[+A](head :A, tail :List[A]) extends List[A]
                                                                   companion object of List[+A]
  Example: operations on lists
 object List {
   def sum(ints :List[Int]) :Int =
     ints match { case Nil => 0
                  case Cons(x,xs) => x + sum(xs) }
   def apply[A](as...;A*):..List[A]...= overload function application for the object
     if (as.isEmpty) Nil
     else Cons(as.head, apply(as.tail: *))
                                                                              variadic function
8 }
```

Lists are covariant

All share the same tail!



For any type A we have that

Nil <:List[Nothing] <:List[A]</pre>

```
1 sealed trait List[+A]
```

- 2 case object Nil extends List[Nothing]
- 3 case class Cons[+A](head :A, tail :List[A]) extends List[A]

Another Poll: How is your recursion?

```
1 def f (a :List[Int]) :Int = a match {
  case Nil => 0
  case h::t => h + f(t)
4 }
```

What is the result of f(List(42,-1,1,-1,1,-1))?

Function Values

- In functional programing functions are values
- Functions can be **passed to other functions**, composed, etc.
- Functions operating on function values are higher order (HOFs)

```
1 def map (a :List[Int]) (f :Int => Int) :List[Int] =
   a match { case Nil => Nil
            case h::tail => f(h)::map (tail) (f) }
```

```
A functional (pure) example
_{1} val mixed = List(-1, 2, -3, 4)
2map (mixed) (abs _)
1 map (mixed) ((factorial _) compose (abs _))
```

```
alternatively type it explicitly:
     (abs : Int => Int)
```

An imperative (impure) example

```
_{1} val mixed = Array (-1, 2, -3, 4)
2 for (i <- 0 until mixed.length)</pre>
   mixed(i) = abs (mixed(i))
```

```
1 \text{ val mixed1} = \text{Array (-1, 2, -3, 4)}
2 for (i <- 0 until mixed1.length)</pre>
3 mixed1(i) = factorial(abs(mixed1(i)))
```

Parametric Polymorphism

Monomorphic functions operate on fixed types:

```
A monomorphic map in Scala
def map (a :List[Int]) (f :Int => Int) :List[Int] =
  a match { case Nil => Nil
           case h::tail => f(h)::map (tail) (f) }
```

There is nothing specific here regarding Int.

```
A polymorphic map in Scala
def map[A,B] (a : List[A]) (f : A => B) : List[B] =
  a match { case Nil => Nil
            case h::tail => f(h)::map (tail) (f) }
```

An example of use (type parameters are inferred):

```
nmap[Int,String] (mixed_list) { _.toString } compose
  (factorial ) compose (abs ))
```

- A polymorphic function operates on values of (m)any types (some restriction possible in Scala)
- A polymorphic type constructor defines a parameterized family of types
- Don't confuse with OO-polymorphism AKA "dynamic dispatch" (dependent on the inheritance hierarchy)

HOFs in Scala Standard Library

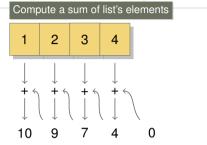
Methods of class List[A], operate on this list, type A is bound in the class

```
map[B](f: A =>B): List[B]
Translates this list of As into a list of Bs using f to convert the values
filter(p: A =>Boolean): List[A]
Compute a sublist of this by selecting the elements satisfying the predicate p
flatMap[B](f: A =>List[B]): List[B]
                                                             *type slightly simplified
Builds a new list by applying f to elements of this, concatenating results.
take(n: Int): List[A]
Selects first n elements.
takeWhile(p: A =>Boolean): List[A]
Takes longest prefix of elements that satisfy a predicate.
forall(p: A =>Boolean): Boolean
Tests whether a predicate holds for all elements of this sequence.
exists(p: A =>Boolean): Boolean
```

More at http://www.scala-lang.org/api/current/index.html#scala.collection.immutable.List

Tests whether a predicate holds for some of the elements of this sequence.

[Right]Folding: Functional Loops



What characterizes similar computations?

- An input list 1 = List(1,2,3,4)
- An initial value z = 0
- A binary operation f :Int => Int = _ +
- An iteration algorithm (folding)

Many HOFs can be implemented as special cases of folding

Preferred Programming Style in ADPRO

Always choose the best possible style for an exercise and your abilities

Condemned (fail)	ightarrow Forgivable (medium grade*) $ ightarrow$	Enlightened (top grade)
variables < assignments < return statement < Any/Object type <		< values < value bindings < expression value < parametric polymorphism
loops <	tail recursion* < simple recursion < folds* if conditions < pattern matching*	< compose dedicated HOFs
exceptions <	n conditions a pattern matering	< Option or Either monad

unless asked for explicitly, or really important for memory use.

Scala: Summary

- **Basics** (objects, modules, functions, expressions, values, variables, operator overloading, infix methods, interpolated strings.)
- Pure functions (referential transparency, side effects)
- Loops and recursion (tail recursion)
- Functions as values (higher-order functions)
- Parametric polymorphism (monomorphic functions, dynamic and static dispatch)
- Standard HOFs in Scala's library
- Anonymous functions (currying, partial function application)
- Traits (fat interfaces, multiple inheritance, mixins)
- Algebraic Data Types (pattern matching, case classes)
- Folding

In the next episode ...

- Variance of type parameters
- Basics of functional design: exceptions vs values, partial functions, the Option data type, exception oriented API of Option, for comprehensions, Either
- Experience your first computation in a Monad (but we will not call it so yet)
- The reading should be relatively easy, so you should really try it!