Jonas Berglund
UX Designer

Profile

Designer and developer with a big passion for tech that brings joy to people in new, fascinating, and sustainable ways.

With a MSc in Interaction Design, BSc in Computer Science and a general passion for life, I approach challenges with delight and always have the goal of improvement and satisfactory.

Contacts

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Toos I use

Sketch, Illustrator, Keynote, Balsamiq, Principle, Xcode.

Code I write

HTML, CSS, JavaScript, Swift, Objective-C, Java, C, C++, Python.

Languages

Swedish, native.
English, fluent.
German, basic.
Czech & Turkish, very basic.

Experience

UX Designer at Yolean	2016 (ongoing)

Working as a single designer close together with the development team and the users to define new concepts and improvements to current and new software developed within the company.

Master thesis in Interaction Design	2016

Creating a user-defined set of gestures to improve user interaction on large touch screen displays, by carrying out a user study. The user study was performed in Istanbul, Turkey and finalised in Gothenburg, together with Yolean.

Consultant at Chalmers Teknologkonsulter	2014 - 2015

IT-consultant, participating in in-house projects and external project for customers (i.e. mobile apps, web apps, and more). The company is totally driven by students, which means I also worked with cold call selling, project meetings and invoicing.

Bachelor thesis in Software development	2014

Cross-platform app development, at Alten in Gothenburg.

Education

Master in Interaction Design & Technologies	2014 - 2016 (exp.)
Chalmers University of Technology, Gothenburg	

Exchange, Master thesis project	2016
Koç University, Turkey	

Exchange, Information Technology	2015
Czech Technical University in Prague, Czech Republic	

BSc in Computer Science	2011 - 2014
Chalmers University of Technology, Gothenburg	