Jonas Berglund

UX Designer

Profile

Designer and developer with a big passion for tech that brings joy to people in new, fascinating, and sustainable ways.

With a MSc in Interaction Design, BSc in Computer Science and a general passion for life, I approach challenges with delight and always have the goal of improvement and satisfactory.

Contacts

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Toos I use

Sketch, Illustrator, Keynote, Balsamig, Principle, Xcode.

Code I write

HTML, CSS, JavaScript, Swift,
Objective-C Java C C++ Python

Speking

Swedish, native.
English, fluent.
German, basic.
Czech & Turkish, very basic

Experience

UX Designer at Yolean

2016 (ongoing)

Working as a single designer close together with the development team and the users to define new concepts and improvements to current and new software developed within the company.

Master thesis at Yolean

2016

Creating a user-defined set of gestures to improve Yolean's current visual planning software, by carrying out a user study. The user study was performed in Istanbul, Turkey and finalised in Gothenburg, Sweden.

Consultant at Chalmers Teknologkonsulter

2014 - 2015

IT-consultant, participating in in-house projects and external project for customers (i.e. mobile apps, web apps, and more). The company is totally driven by students, which means I also worked with cold call selling, project meetings and invoicing.

Bachelor thesis at Alten

2014

Cross-platform app development project.

Education

Master in	Interaction Desi	n & Technologie	es 2014	- 2016 (exp.)
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Chalmers University of Technology, Gothenburg

Exchange, Master thesis project 2016

Koç University, Turkey

Exchange, Information Technology 2015

Czech Technical University in Prague, Czech Republic

BSc in Computer Science 2011 - 2014

Chalmers University of Technology, Gothenburg