

Jonas Berglund

UX Designer

Profile

Designer and developer with a big passion for tech that brings joy to people in new, fascinating, and sustainable ways.

With a MSc in Interaction Design, BSc in Computer Science and a general passion for life, I approach challenges with delight and always have the goal of improvement and satisfactory.

Contacts

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Gothenburg, Sweden

Toos I use

Sketch, Illustrator, Keynote, Balsamiq, Principle, Xcode.

Code I write

HTML, CSS, JavaScript, Swift, Objective-C, Java, C, C++, Python.

Speking

Swedish, native.
English, fluent.
German, basic.
Czech & Turkish, very basic.

Experience

UX Designer at Yolean

2016 (ongoing)

Working as a single designer close together with the development team and the users to define new concepts and improvements to current and new software developed within the company.

Master thesis in Interaction Design

2016

Creating a user-defined set of gestures to improve user interaction on large touch screen displays, by carrying out a user study. The user study was performed in Istanbul, Turkey and finalised in Gothenburg, together with Yolean.

Consultant at Chalmers Teknologkonsulter

2014 - 2015

IT-consultant, participating in in-house projects and external project for customers (i.e. mobile apps, web apps, and more). The company is totally driven by students, which means I also worked with cold call selling, project meetings and invoicing.

Bachelor thesis in Software development

2014

Cross-platform app development, at Alten in Gothenburg.

Education

Master in Interaction Design & Technologies

2014 - 2016 (exp.)

Chalmers University of Technology, Gothenburg

Exchange, Master thesis project

2016

Koç University, Turkey

Exchange, Information Technology

2015

Czech Technical University in Prague, Czech Republic

BSc in Computer Science

2011 - 2014

Chalmers University of Technology, Gothenburg