

# Numerical Optimal Control

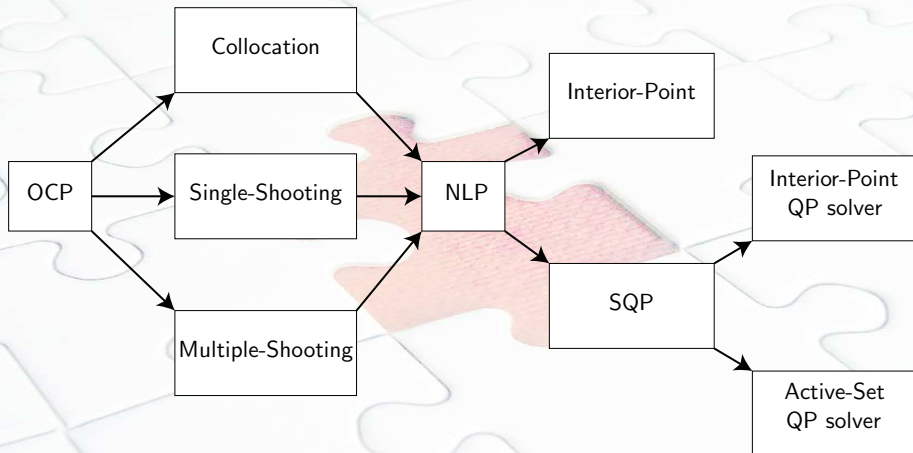
## Lecture 6: Direct Collocation

Sébastien Gros

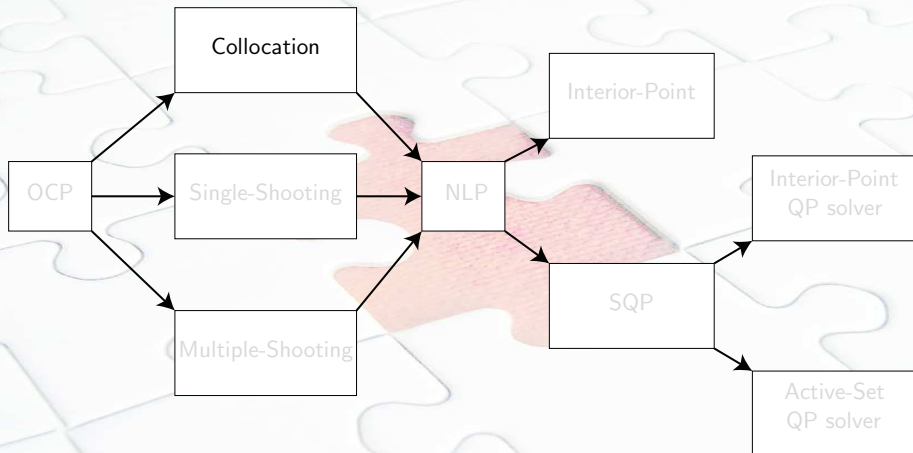
ITK, NTNU

NTNU PhD course

## Survival map of Direct Optimal Control



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Another way for going from OCP to NLP

# Outline

- 1 Polynomial interpolation
- 2 Collocation-based integration
- 3 Collocation in multiple-shooting
- 4 Direct Collocation
- 5 NLP from direct collocation

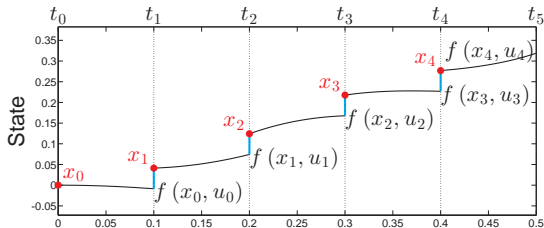
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$$\{t_{k,0}, \dots, t_{k,K}\} \in [t_k, t_{k+1}]$$



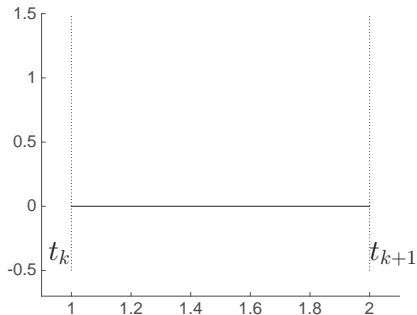
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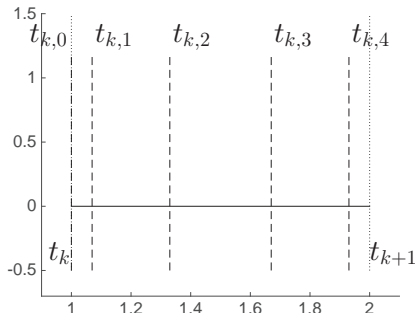
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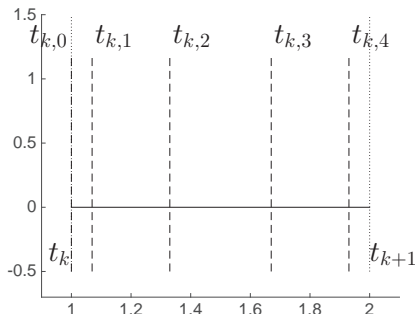
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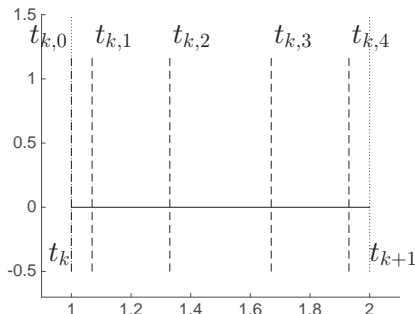
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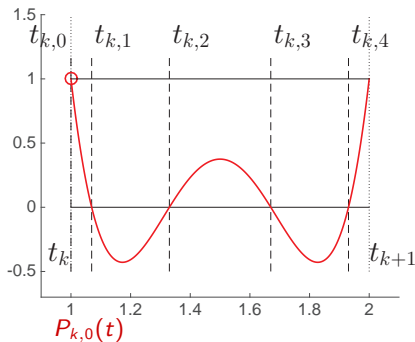
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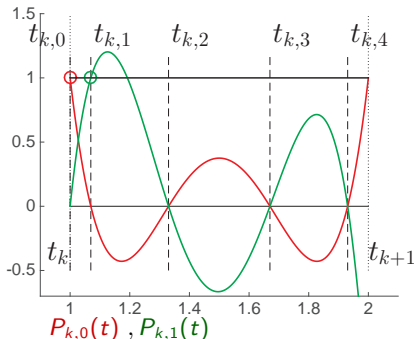
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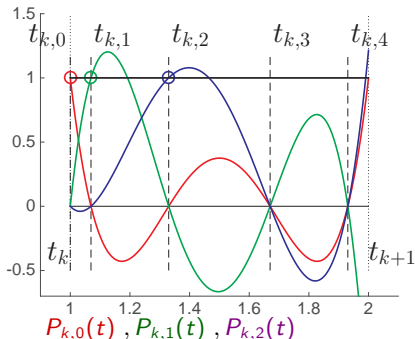
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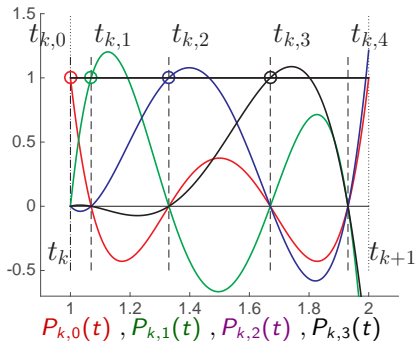
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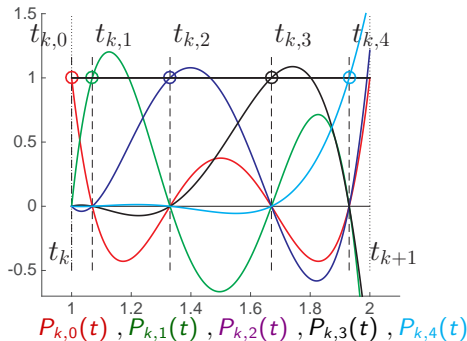
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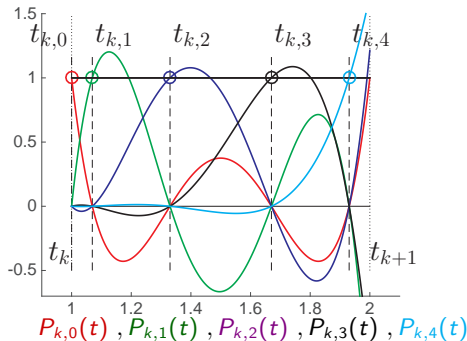
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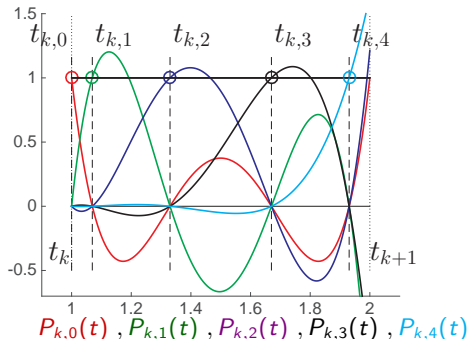
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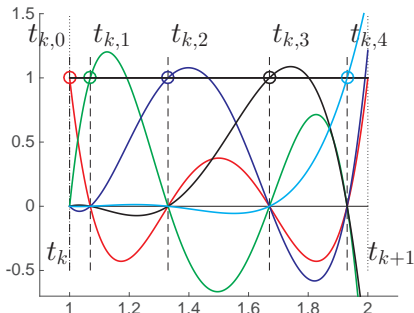
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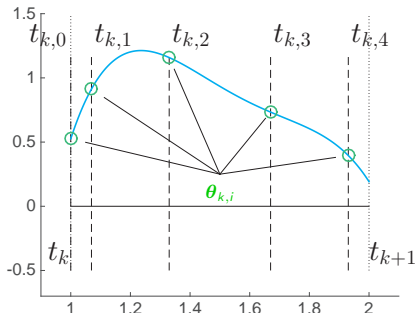
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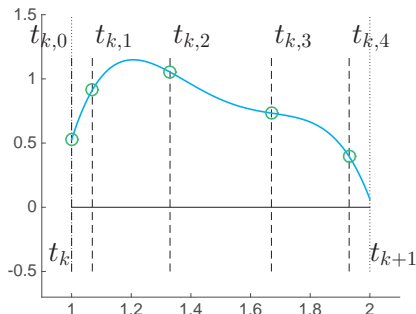
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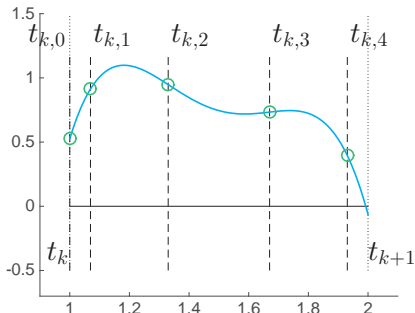
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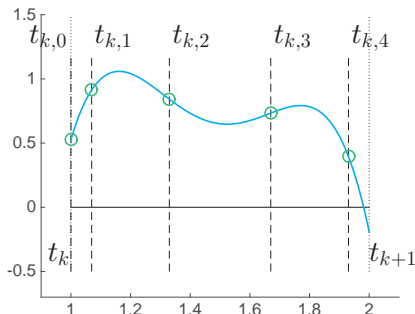
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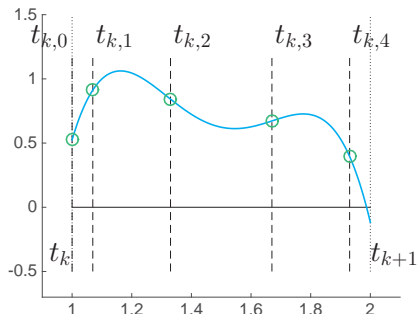
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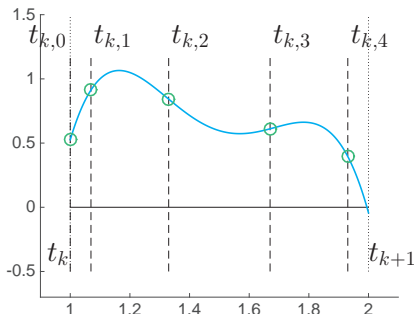
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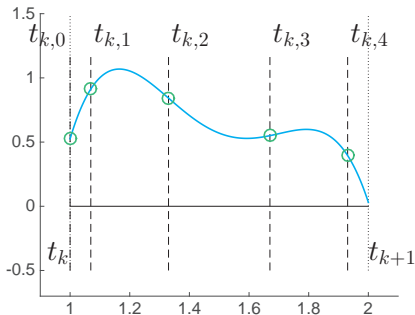
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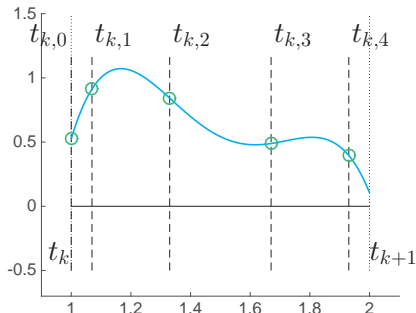
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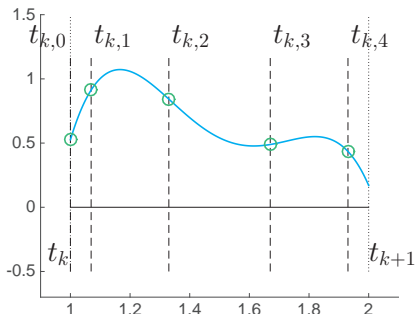
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Consider a time grid:

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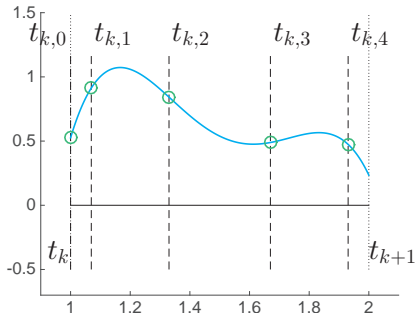
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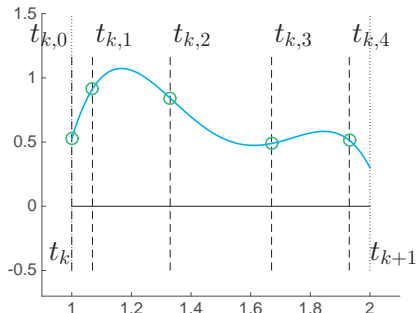
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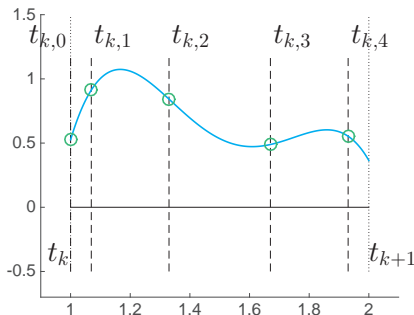
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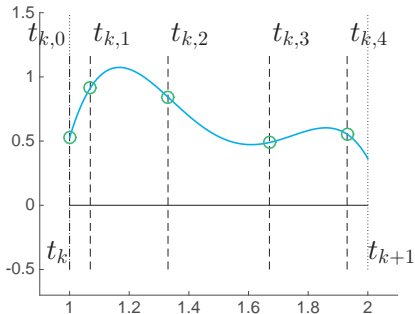
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Note: the Lagrange polynomials are orthogonal, i.e.

$$\int_{t_k}^{t_{k+1}} P_{k,i}(t) P_{k,j}(t) dt = 0, \quad \forall i \neq j$$

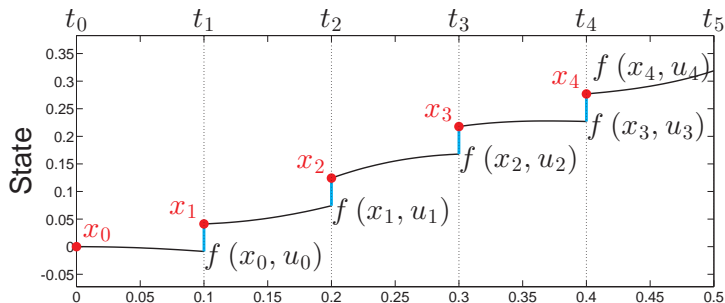
# Outline

- 1 Polynomial interpolation
- 2 Collocation-based integration
- 3 Collocation in multiple-shooting
- 4 Direct Collocation
- 5 NLP from direct collocation



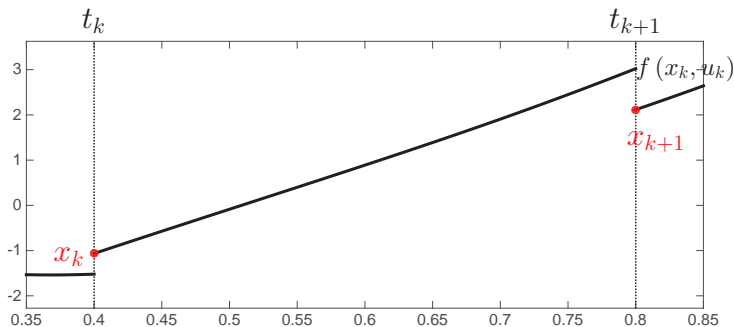
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Approximate state trajectory  $s(t)$  via polynomials (order  $K$ )



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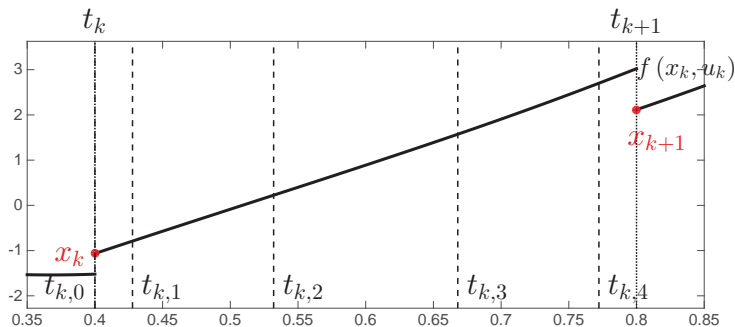
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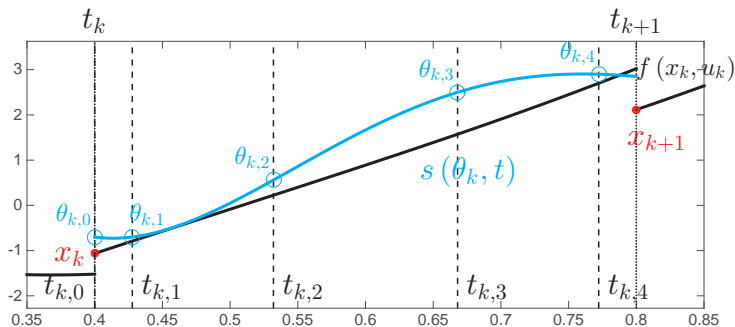


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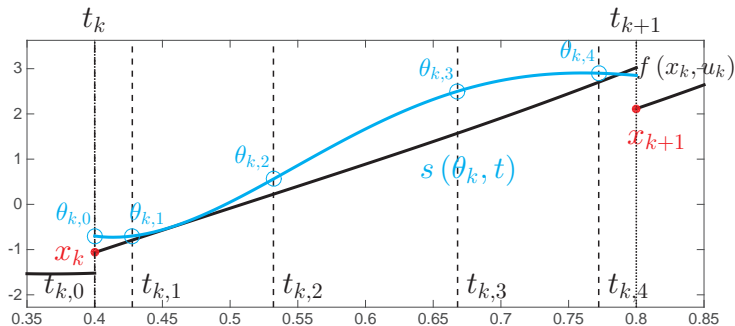
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- **Integration:** adjust  $\theta_{k,i}$  to approximate the dynamics  $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u})$

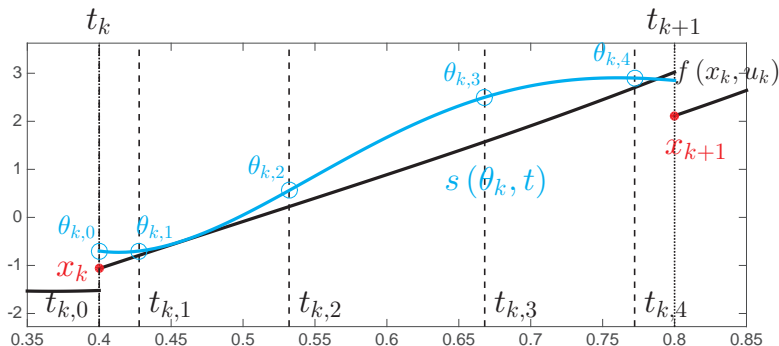


## Collocation methods - how to adjust the $\theta_{k,i}$ ?

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Note: we have  $K + 1$  degrees of freedom *per state*.



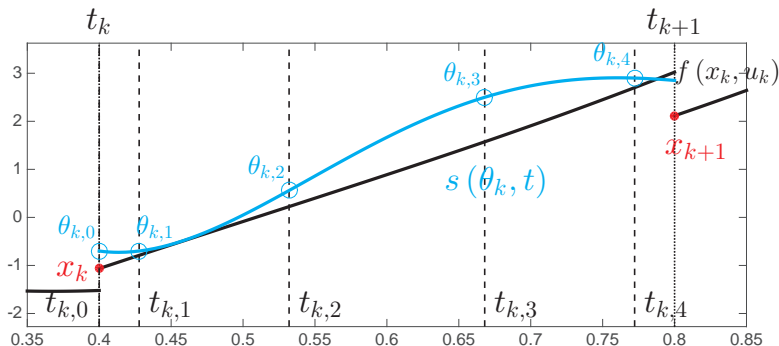
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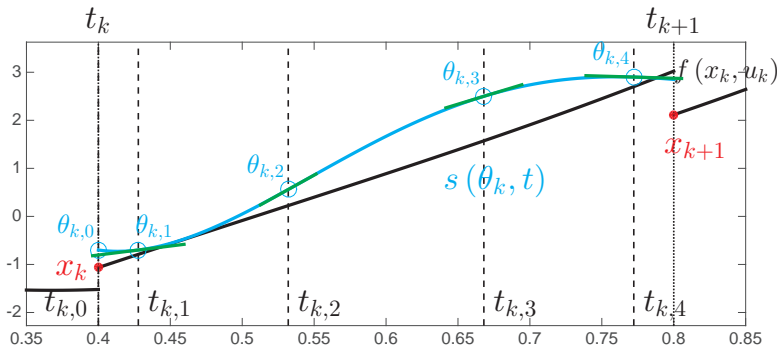
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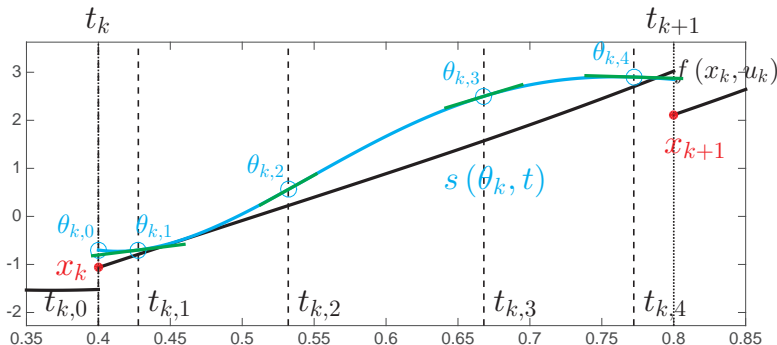
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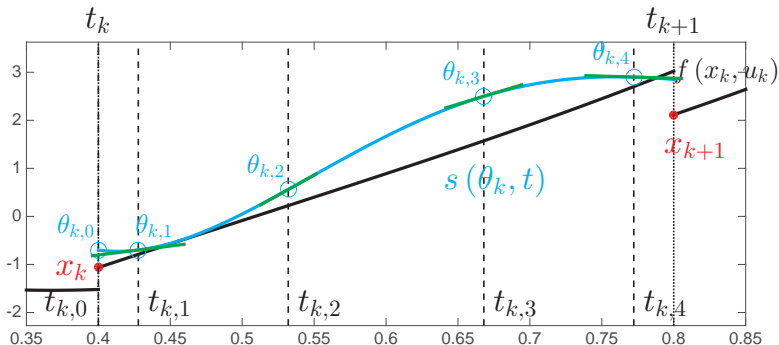
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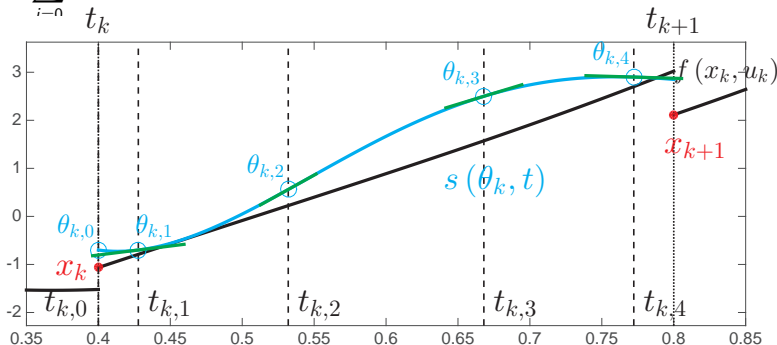
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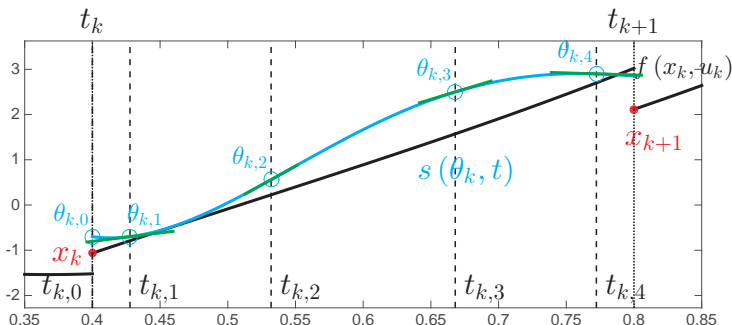
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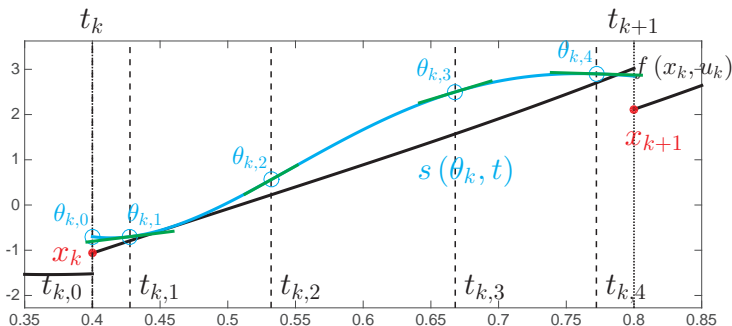
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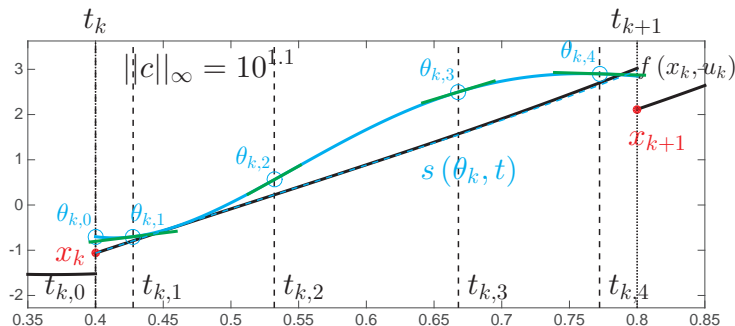
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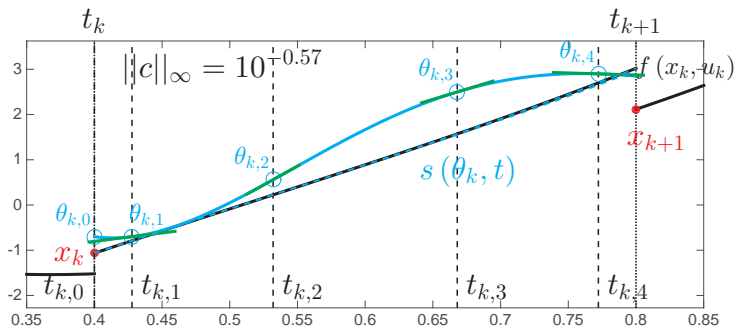
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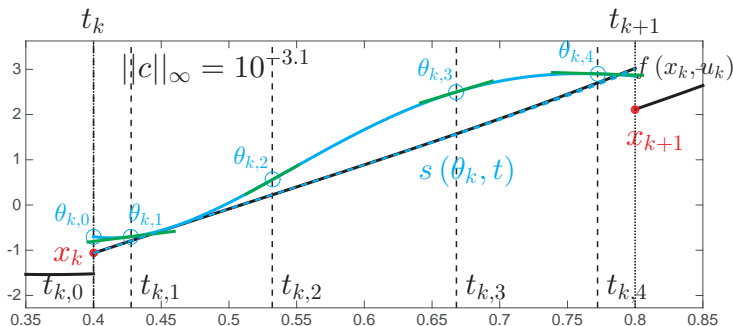
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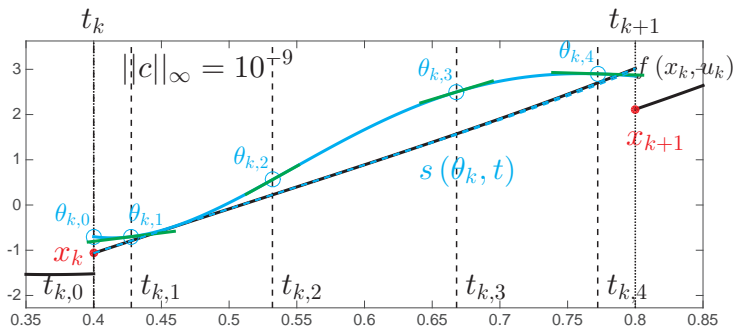
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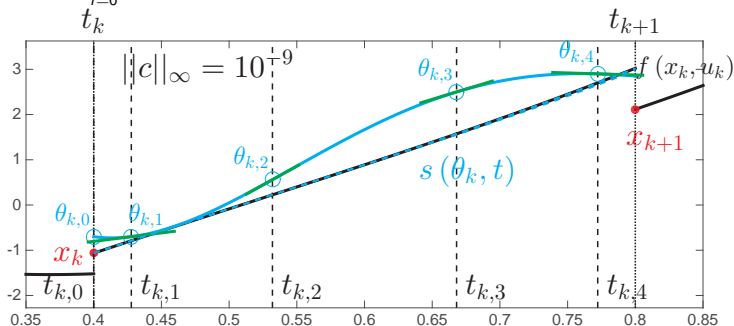
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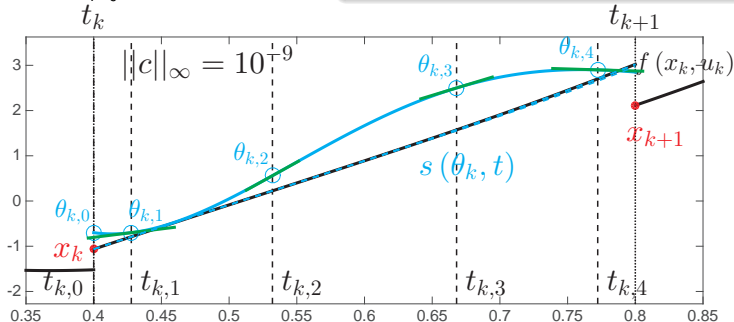
## Shooting constraints

End-state reported to the NLP solver:

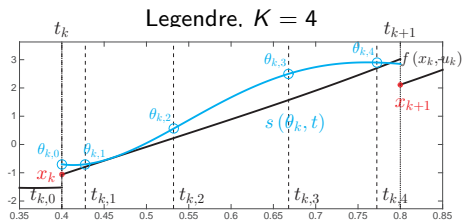
$$\underbrace{\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)}_{=s(\theta_k, t_{k+1})} - \mathbf{x}_{k+1} = 0$$

Shooting constraints also reads as:

$$\sum_{i=0}^K \theta_{k,i} P_{k,i}(t_{k+1}) - \mathbf{x}_{k+1} = 0$$



## Selection of the time grid $t_{k,i}$

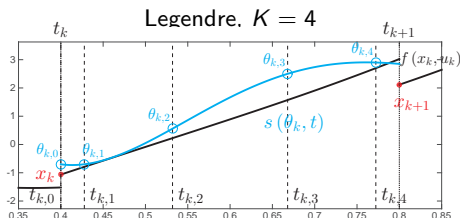


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Collocation points **on**  $[0, 1]$ :

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5	0.046910 0.230765 0.500000 0.769235 0.953090	0.057104 0.276843 0.583590 0.860240 1.000000

**+one point at  $t_k$  to enforce continuity !**

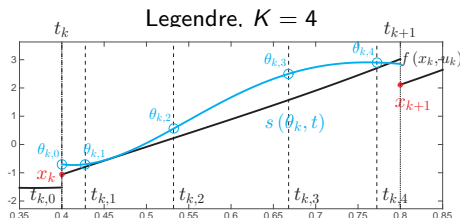


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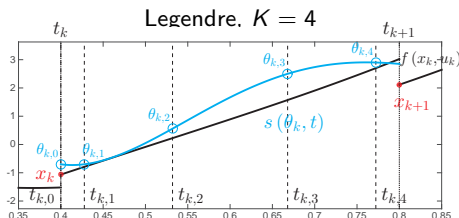


## Selection of the time grid $t_{k,i}$

Collocation points **on**  $[0, 1]$ :

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**Why these points ??** They deliver an exact integration for any polynomial  $\mathbf{P}$  of order  $< 2K$  (Legendre) and  $< 2K - 1$  (Radau). I.e. for

$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}) = \mathbf{P}(t)$$

the collocation equations deliver an exact solution, namely:

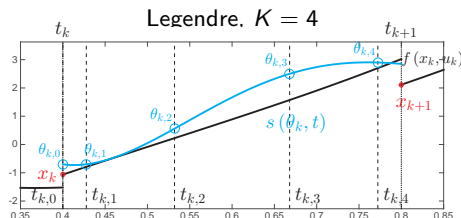
$$\mathbf{s}(t_{k+1}, \boldsymbol{\theta}_k) = \mathbf{x}_k + \int_{t_k}^{t_{k+1}} \mathbf{P}(\tau) \, d\tau$$

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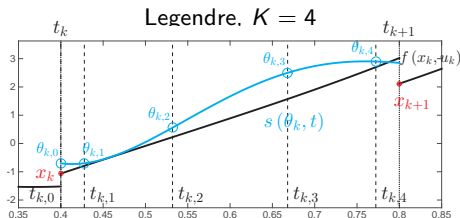


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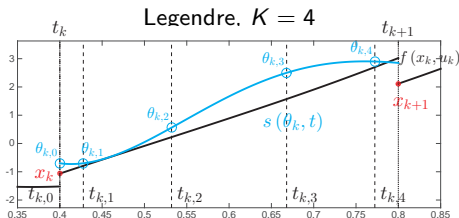
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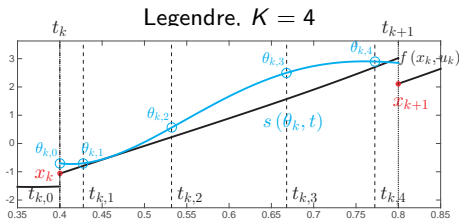
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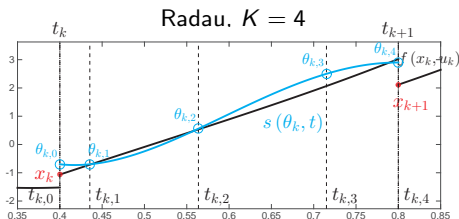
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- Collocation-based integration is an **Implicit Runge-Kutta** scheme (e.g. an order 1 collocation scheme is implicit Euler !)

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$$\theta_{k,0} = \mathbf{x}_k$$

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Note that  $\frac{\partial \mathbf{c}}{\partial \theta_k}^{-1}$  is computed in the Newton iteration, i.e. it comes for free !!

# Outline

- 1 Polynomial interpolation
- 2 Collocation-based integration
- 3 Collocation in multiple-shooting**
- 4 Direct Collocation
- 5 NLP from direct collocation

## Collocation-based integrators in Multiple-shooting

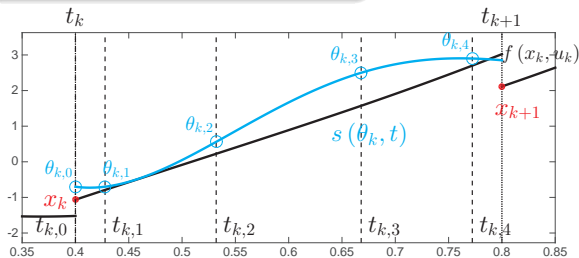
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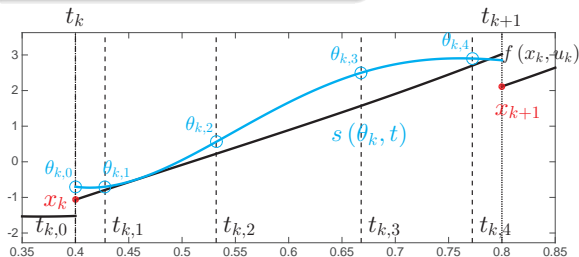
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**NLP** with multiple-shooting

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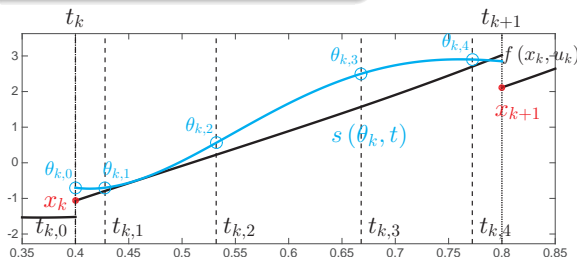
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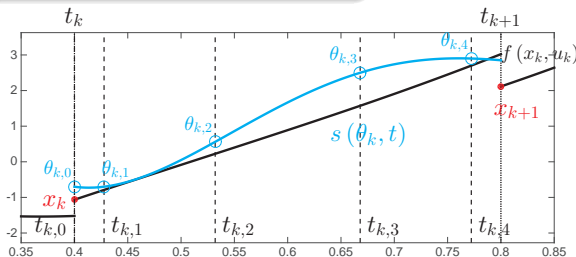
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$$\nabla_{\mathbf{w}} \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}) = 0$$

$$g(\mathbf{w}) = 0$$

Each  $f(\mathbf{x}_k, \mathbf{u}_k)$  and  $\nabla f(\mathbf{x}_k, \mathbf{u}_k)$  is provided by the "collocation code"

# Collocation-based integrators in Multiple-shooting

Collocation-based integrator solves:

$$c(\mathbf{x}_k, \mathbf{u}_k, \theta_k) = 0$$

on each time interval  $[t_k, t_{k+1}]$ ,  
provides:

$$f(\mathbf{x}_k, \mathbf{u}_k) = s(\theta_k, t_{k+1})$$

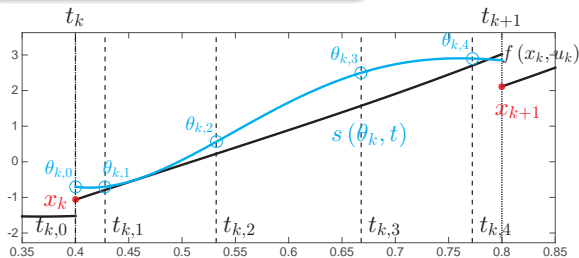
with sensitivities.

**NLP** with multiple-shooting

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } g(\mathbf{w}) = \begin{bmatrix} \mathbf{x}_0 - \bar{\mathbf{x}}_0 \\ f(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ f(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix}$$

where  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$



**NLP:**

$$\nabla_{\mathbf{w}} \mathcal{L}(\mathbf{w}, \lambda) = 0$$

$$g(\mathbf{w}) = 0$$

Each  $f(\mathbf{x}_k, \mathbf{u}_k)$  and  $\nabla f(\mathbf{x}_k, \mathbf{u}_k)$  is provided by the "collocation code"

Collocation-based integrator inside the NLP becomes a two-level Newton scheme !!

## Collocation-based integrators in Multiple-shooting (cont')

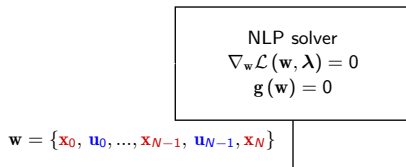
NLP solver

$$\nabla_{\mathbf{w}} \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}) = 0$$
$$\mathbf{g}(\mathbf{w}) = 0$$

$\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$



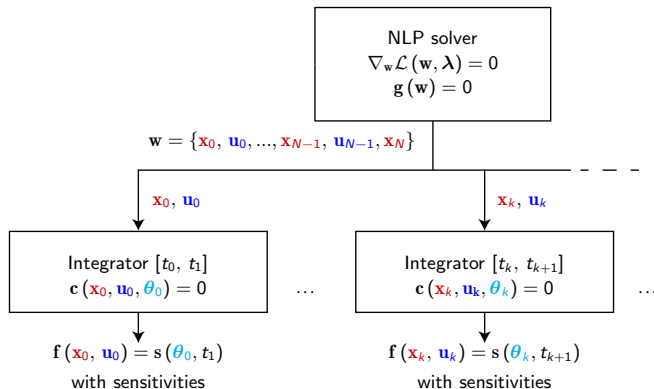
## Collocation-based integrators in Multiple-shooting (cont')



### NLP level

- Constraints  $\mathbf{g} = 0$
- Newton iterations (SQP/IP)

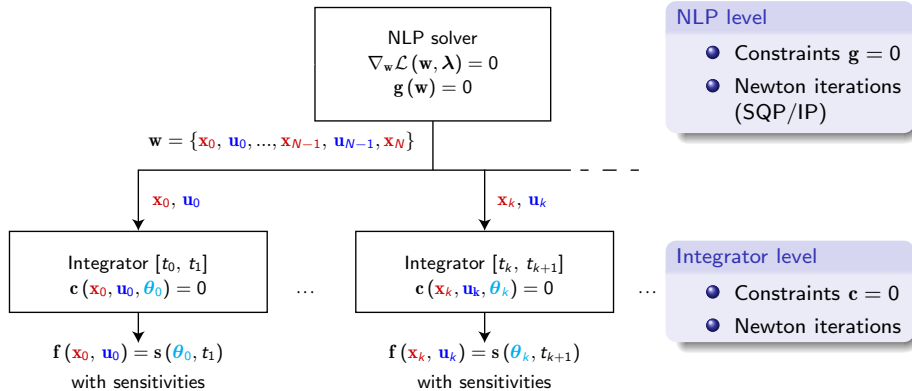
## Collocation-based integrators in Multiple-shooting (cont')



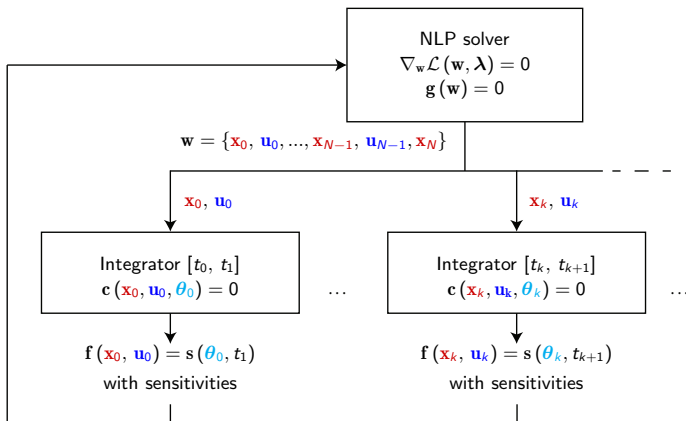
### NLP level

- Constraints  $\mathbf{g} = 0$
- Newton iterations (SQP/IP)

## Collocation-based integrators in Multiple-shooting (cont')



# Collocation-based integrators in Multiple-shooting (cont')



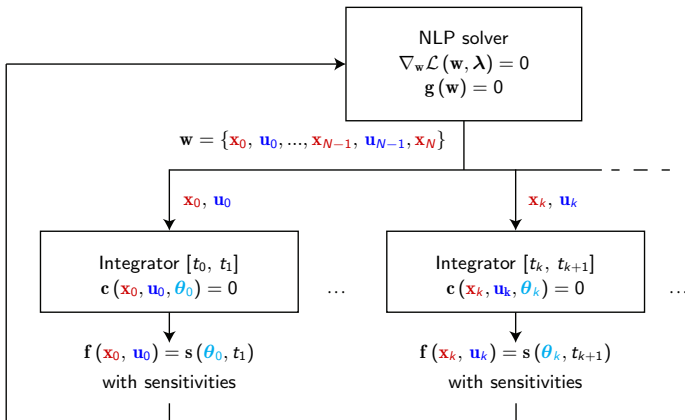
## NLP level

- Constraints  $\mathbf{g} = 0$
- Newton iterations (SQP/IP)

## Integrator level

- Constraints  $\mathbf{c} = 0$
- Newton iterations

# Collocation-based integrators in Multiple-shooting (cont')



## NLP level

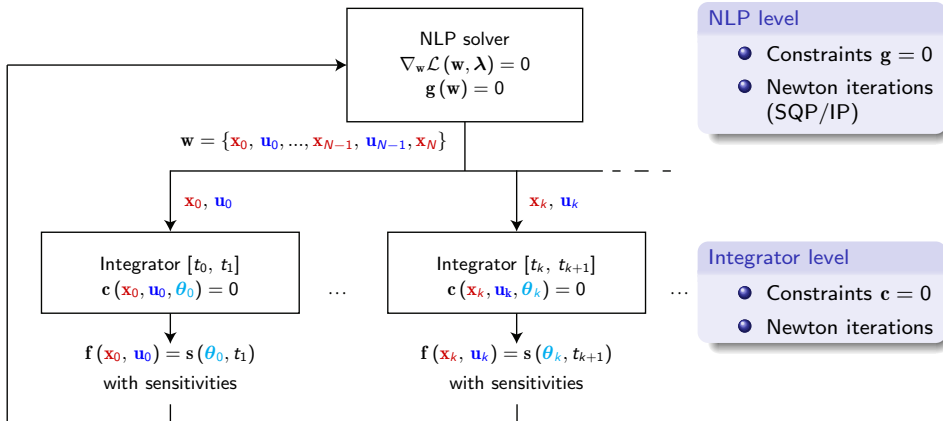
- Constraints  $g = 0$
- Newton iterations (SQP/IP)

## Integrator level

- Constraints  $c = 0$
- Newton iterations

Constraints are solved at the NLP and at the integrator level separately !!

# Collocation-based integrators in Multiple-shooting (cont')



Constraints are solved at the NLP and at the integrator level separately !!

... what about handling them **altogether** in the NLP ??!

# Outline

- 1 Polynomial interpolation
- 2 Collocation-based integration
- 3 Collocation in multiple-shooting
- 4 Direct Collocation**
- 5 NLP from direct collocation

# Direct collocation - Give all constraints to the NLP solver

On each interval  $[t_k, t_{k+1}]$

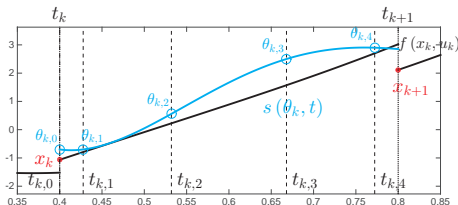
$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

is approximated using:

$$s(\theta_k, t) = \sum_{i=0}^K \underbrace{\theta_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

Note:

- $s(\theta_{k,i}, t_{k,i}) = \theta_{k,i}$
- $K + 1$  degrees of freedom per state.





# Direct collocation - Give all constraints to the NLP solver

On each interval  $[t_k, t_{k+1}]$

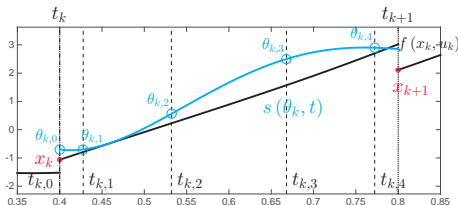
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is approximated using:

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Note:

- $s(\boldsymbol{\theta}_{k,i}, t_{k,i}) = \boldsymbol{\theta}_{k,i}$
- $K + 1$  degrees of freedom per state.



Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} s(\boldsymbol{\theta}_k, t_{k,i}) = \mathbf{F}(\boldsymbol{\theta}_{k,i}, \mathbf{u}_k)$$

i.e.

$$\sum_{j=0}^K \boldsymbol{\theta}_{k,j} \dot{P}_{k,j}(t_{k,i}) = \mathbf{F}(\boldsymbol{\theta}_{k,i}, \mathbf{u}_k)$$

# Direct collocation - Give all constraints to the NLP solver

**NLP** with direct collocation

On each interval  $[t_k, t_{k+1}]$

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

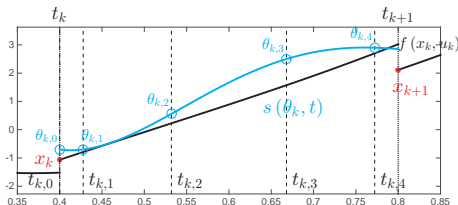
is approximated using:

$$s(\theta_k, t) = \sum_{i=0}^K \underbrace{\theta_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

$$\text{s.t. } g(\mathbf{w}) =$$

Note:

- $s(\theta_{k,i}, t_{k,i}) = \theta_{k,i}$
- $K + 1$  degrees of freedom per state.



Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} s(\theta_k, t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

i.e.

$$\sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

# Direct collocation - Give all constraints to the NLP solver

**NLP** with direct collocation

On each interval  $[t_k, t_{k+1}]$

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

is approximated using:

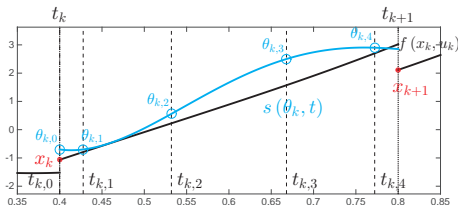
$$s(\boldsymbol{\theta}_k, t) = \sum_{i=0}^K \underbrace{\boldsymbol{\theta}_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \boldsymbol{\theta}_{0,0} - \bar{\mathbf{x}}_0 \\ \vdots \end{bmatrix}$$

Note:

- $s(\boldsymbol{\theta}_{k,i}, t_{k,i}) = \boldsymbol{\theta}_{k,i}$
- $K + 1$  degrees of freedom per state.

Initial conditions  $\bar{\mathbf{x}}_0$



Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} s(\boldsymbol{\theta}_k, t_{k,i}) = \mathbf{F}(\boldsymbol{\theta}_{k,i}, \mathbf{u}_k)$$

i.e.

$$\sum_{j=0}^K \boldsymbol{\theta}_{k,j} \dot{P}_{k,j}(t_{k,i}) = \mathbf{F}(\boldsymbol{\theta}_{k,i}, \mathbf{u}_k)$$

# Direct collocation - Give all constraints to the NLP solver

On each interval  $[t_k, t_{k+1}]$

$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

is approximated using:

$$s(\theta_k, t) = \sum_{i=0}^K \underbrace{\theta_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

**NLP** with direct collocation

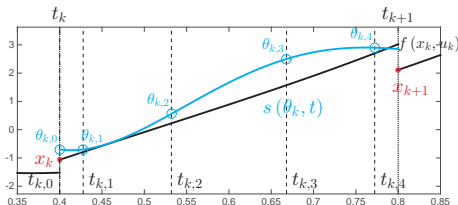
$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \theta_{0,0} - \bar{x}_0 \\ s(\theta_0, t_1) - \theta_{1,0} \end{bmatrix}$$

Note:

- $s(\theta_{k,i}, t_{k,i}) = \theta_{k,i}$
- $K + 1$  degrees of freedom per state.

Continuity constraints ( $\equiv$  shooting gaps)



Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} s(\theta_k, t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

i.e.

$$\sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

# Direct collocation - Give all constraints to the NLP solver

**NLP** with direct collocation

On each interval  $[t_k, t_{k+1}]$

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

is approximated using:

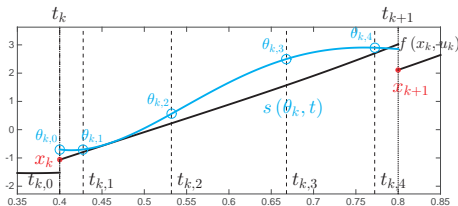
$$s(\theta_k, t) = \sum_{i=0}^K \underbrace{\theta_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \theta_{0,0} - \bar{x}_0 \\ s(\theta_0, t_1) - \theta_{1,0} \\ \mathbf{F}(\theta_{0,i}, \mathbf{u}_0) - \sum_{j=0}^K \theta_{0,j} \dot{P}_{0,j}(t_{0,i}) \end{bmatrix}$$

Note:

- $s(\theta_{k,i}, t_{k,i}) = \theta_{k,i}$
- $K + 1$  degrees of freedom per state.

Integration constraints for  $k = 0$



Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} s(\theta_k, t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

i.e.

$$\sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

# Direct collocation - Give all constraints to the NLP solver

**NLP** with direct collocation

On each interval  $[t_k, t_{k+1}]$

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

is approximated using:

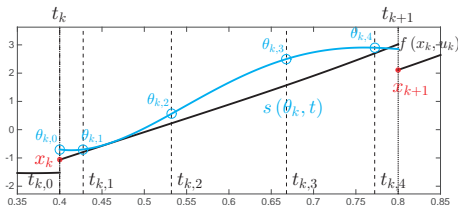
$$s(\theta_k, t) = \sum_{i=0}^K \underbrace{\theta_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \theta_{0,0} - \bar{x}_0 \\ s(\theta_0, t_1) - \theta_{1,0} \\ \mathbf{F}(\theta_{0,i}, \mathbf{u}_0) - \sum_{j=0}^K \theta_{0,j} \dot{P}_{0,j}(t_{0,i}) \\ \dots \\ s(\theta_k, t_{k+1}) - \theta_{k+1,0} \\ \mathbf{F}(\theta_{k,i}, \mathbf{u}_k) - \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) \\ \dots \end{bmatrix}$$

Note:

- $s(\theta_{k,i}, t_{k,i}) = \theta_{k,i}$
- $K + 1$  degrees of freedom per state.

Remaining integration constraints  $k = 1, \dots, N - 1$



Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} s(\theta_k, t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

i.e.

$$\sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

# Direct collocation - Give all constraints to the NLP solver

On each interval  $[t_k, t_{k+1}]$

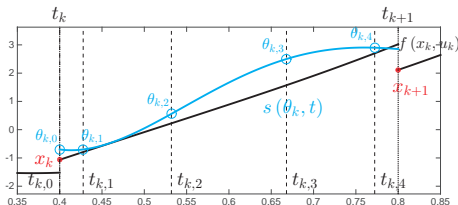
$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

is approximated using:

$$s(\theta_k, t) = \sum_{i=0}^K \underbrace{\theta_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

Note:

- $s(\theta_{k,i}, t_{k,i}) = \theta_{k,i}$
- $K + 1$  degrees of freedom per state.



**NLP** with direct collocation

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \theta_{0,0} - \bar{x}_0 \\ s(\theta_0, t_1) - \theta_{1,0} \\ \mathbf{F}(\theta_{0,i}, \mathbf{u}_0) - \sum_{j=0}^K \theta_{0,j} \dot{P}_{0,j}(t_{0,i}) \\ \dots \\ s(\theta_k, t_{k+1}) - \theta_{k+1,0} \\ \mathbf{F}(\theta_{k,i}, \mathbf{u}_k) - \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) \\ \dots \end{bmatrix}$$

Decision variables:

$$\mathbf{w} = \{\theta_{0,0}, \dots, \theta_{0,K}, \mathbf{u}_0, \dots, \theta_{N-1,0}, \dots, \theta_{N-1,K}, \mathbf{u}_{N-1}\}$$

Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} s(\theta_k, t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

i.e.

$$\sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k)$$

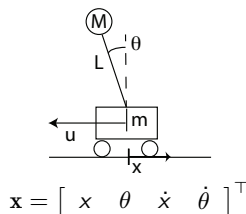
## Direct Collocation - Example: swing-up of a pendulum

OCP

$$\min_{u_0, \dots, u_{N-1}} \sum_{k=0}^{N-1} u_k^2$$

$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}]$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = 0$$

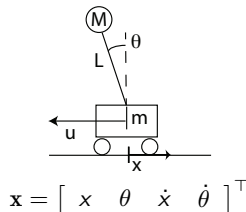




# Direct Collocation - Example: swing-up of a pendulum

## OCP

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}] \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = 0 \end{aligned}$$



$N = 20$   
 $K = 4$  with Legendre, order 8 !!  
 420 variables  
 404 constraints

Reminder:

$$\begin{aligned} s(\theta_k, t) &= \sum_{i=0}^K \theta_{k,i} \cdot P_{k,i}(t) \\ s(\theta_k, t_{k,i}) &= \theta_{k,i} \end{aligned}$$

## NLP with direct collocation

$$\begin{aligned} \min_{\mathbf{w}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \theta_{0,0} - \bar{x}_0 \\ s(\theta_0, t_1) - \theta_{1,0} \\ \mathbf{F}(\theta_{0,i}, \mathbf{u}_0) - \sum_{j=0}^K \theta_{0,j} \dot{P}_{0,j}(t_{0,i}) \\ \dots \\ s(\theta_k, t_{k+1}) - \theta_{k+1,0} \\ \mathbf{F}(\theta_{k,i}, \mathbf{u}_k) - \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) \\ \dots \\ s(\theta_{N-1}, t_N) \end{bmatrix} = 0 \end{aligned}$$

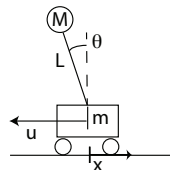
# Direct Collocation - Example: swing-up of a pendulum

## OCP

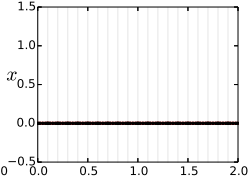
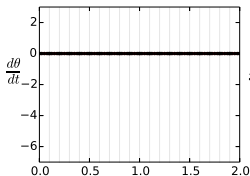
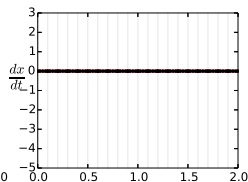
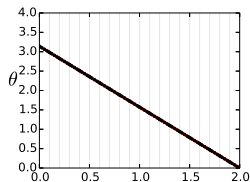
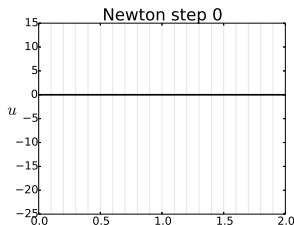
$$\min_{u_0, \dots, u_{N-1}} \sum_{k=0}^{N-1} u_k^2$$

$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}]$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = 0$$



$$\mathbf{x} = \begin{bmatrix} x & \theta & \dot{x} & \dot{\theta} \end{bmatrix}^T$$



$$K + 1 = 5$$

all nodes are initialised

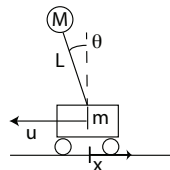
# Direct Collocation - Example: swing-up of a pendulum

## OCP

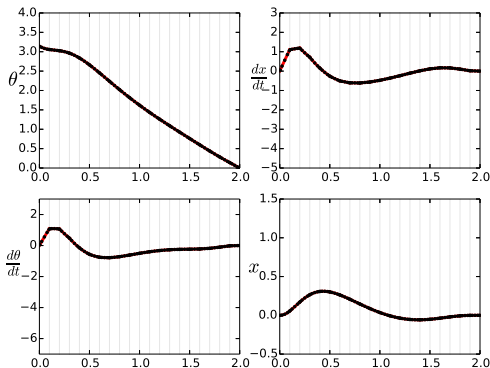
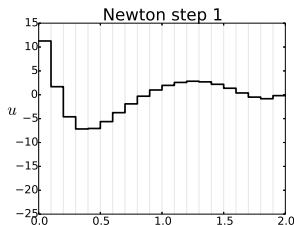
$$\min_{u_0, \dots, u_{N-1}} \sum_{k=0}^{N-1} u_k^2$$

$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}]$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = 0$$



$$\mathbf{x} = \begin{bmatrix} x & \theta & \dot{x} & \dot{\theta} \end{bmatrix}^T$$



●  $K + 1 = 5$

● all nodes are initialised

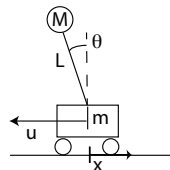
# Direct Collocation - Example: swing-up of a pendulum

OCP

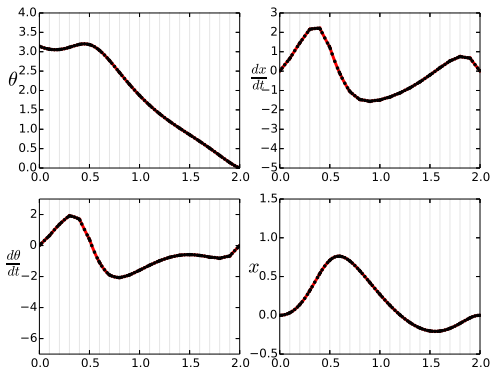
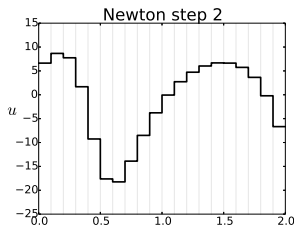
$$\min_{u_0, \dots, u_{N-1}} \sum_{k=0}^{N-1} u_k^2$$

$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}]$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = 0$$



$$\mathbf{x} = \begin{bmatrix} x & \theta & \dot{x} & \dot{\theta} \end{bmatrix}^T$$



●  $K + 1 = 5$

● all nodes are initialised

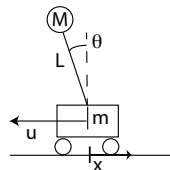
# Direct Collocation - Example: swing-up of a pendulum

OCP

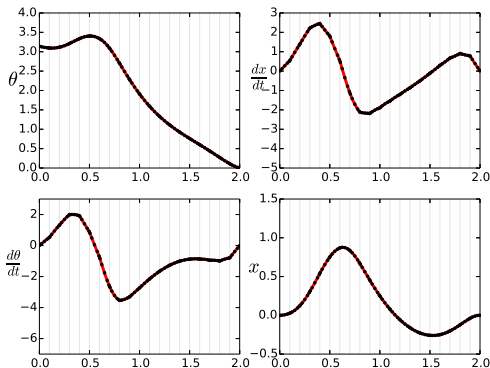
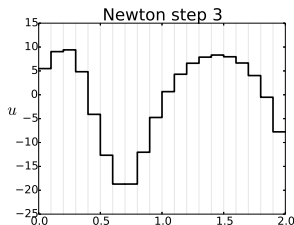
$$\min_{u_0, \dots, u_{N-1}} \sum_{k=0}^{N-1} u_k^2$$

$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}]$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = 0$$



$$\mathbf{x} = \begin{bmatrix} x & \theta & \dot{x} & \dot{\theta} \end{bmatrix}^T$$



●  $K + 1 = 5$

● all nodes are initialised

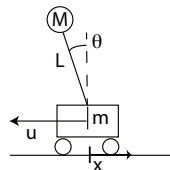
# Direct Collocation - Example: swing-up of a pendulum

## OCP

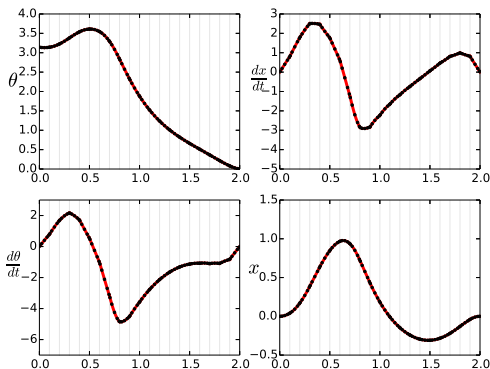
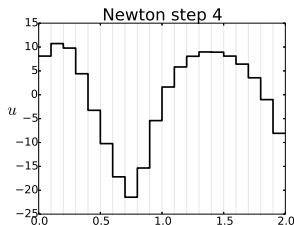
$$\min_{u_0, \dots, u_{N-1}} \sum_{k=0}^{N-1} u_k^2$$

$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}]$$

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$$\mathbf{x} = \begin{bmatrix} x & \theta & \dot{x} & \dot{\theta} \end{bmatrix}^T$$



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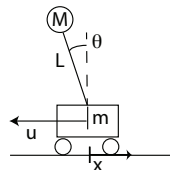
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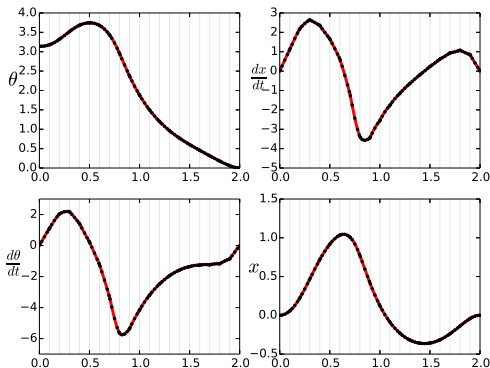
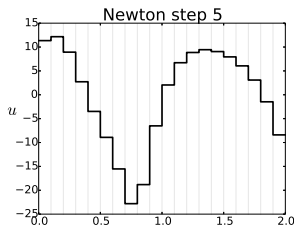
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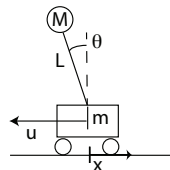
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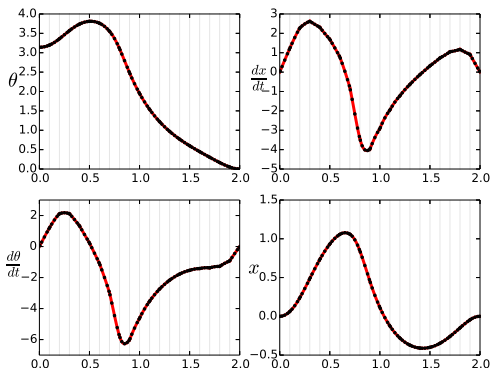
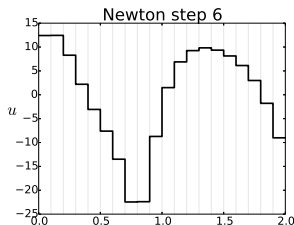
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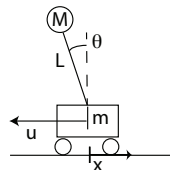
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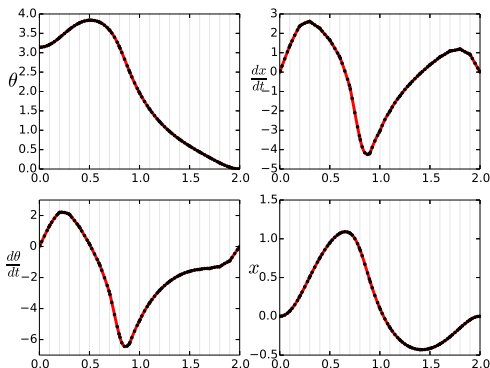
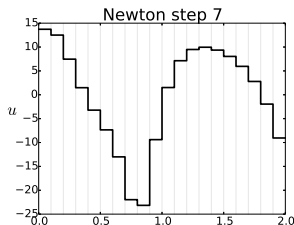
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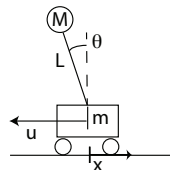
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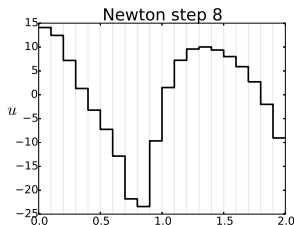
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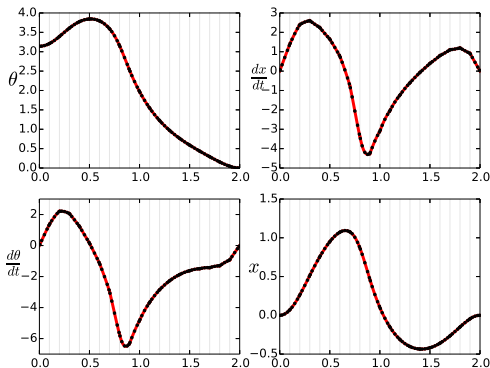


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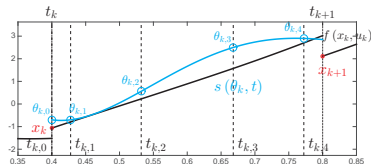
# Cost and constraints discretisation in Direct Collocation

OCP:

$$\min \quad T(x(t_f)) + \int_0^{t_f} L(x(t), u(t)) dt$$

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$$h(x(t), u(t)) \leq 0$$



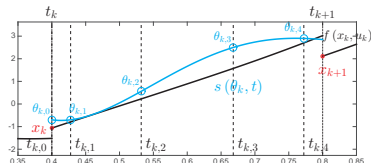
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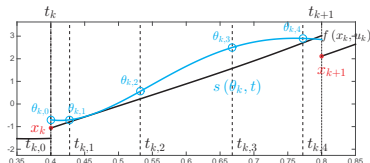
$$h(\theta_k, t_{k,i}, u_k) \leq 0, \quad \forall k = 0, \dots, N-1, \quad i = 0, \dots, K$$

but often only on the "shooting" nodes  $t_{0,0}, t_{1,0}, \dots, t_{N,0}$

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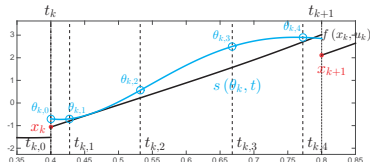
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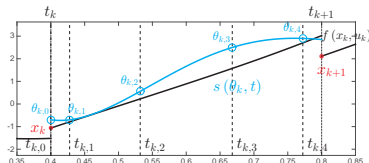
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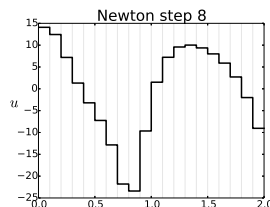
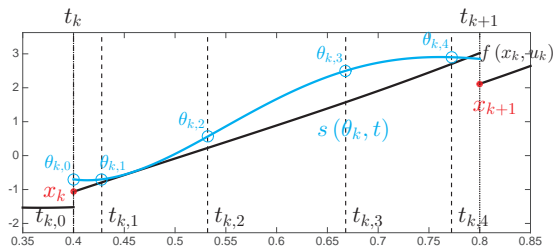
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- Quadratic term in cost function  $L(\mathbf{x}, \mathbf{u}) = \frac{1}{2} \mathbf{x}^\top \mathbf{Q} \mathbf{x} + \dots$  can be implemented using:

$$\begin{aligned} \int_{t_k}^{t_{k+1}} \frac{1}{2} \mathbf{x}(t)^\top \mathbf{Q} \mathbf{x}(t) dt &= \frac{1}{2} \sum_{l=0}^K \sum_{j=0}^K \boldsymbol{\theta}_{k,l}^\top \mathbf{Q} \boldsymbol{\theta}_{k,j} \underbrace{\int_{t_k}^{t_{k+1}} P_{k,l}(t) P_{k,j}(t) dt}_{=\alpha_j \delta_{l,j} \text{ (P:s are orthogonal)}} \\ &= \frac{1}{2} \sum_{j=0}^K \alpha_j \boldsymbol{\theta}_{k,j}^\top \mathbf{Q} \boldsymbol{\theta}_{k,j} \end{aligned}$$

# Some remarks



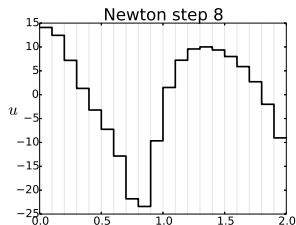
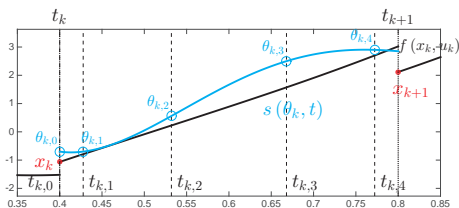
- Direct collocation is a "fully simultaneous" approach, as the **integration and the optimization are performed together** in the NLP solver.
- The decision variables are:

$$\mathbf{w} = \{\theta_{0,0}, \dots, \theta_{0,K}, \mathbf{u}_0, \dots, \theta_{N-1,0}, \dots, \theta_{N-1,K}, \mathbf{u}_{N-1}\}$$

Observe that  $\theta_{k,i}$ , i.e. the state at the collocation point  $t_{k,i}$  of the interval  $[t_k, t_{k+1}]$  is in  $\mathbb{R}^n$  (size of the state). Manipulating these variables properly in a computer code can be tricky.



## Refining the input discretization



- Input  $u(t)$  is usually chosen piecewise-constant, i.e. constant in every  $[t_k, t_{k+1}]$

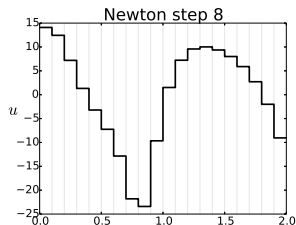
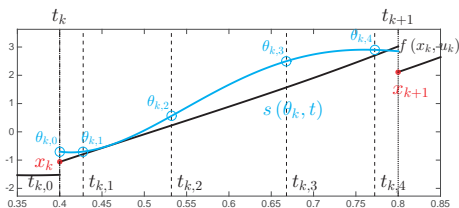
Collocation constraints:

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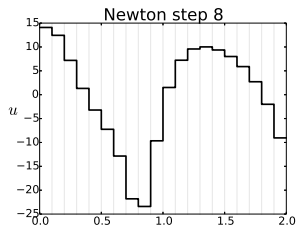
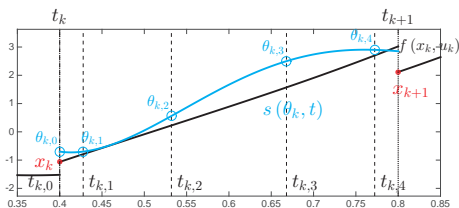
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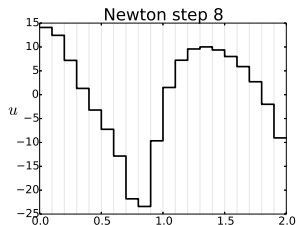
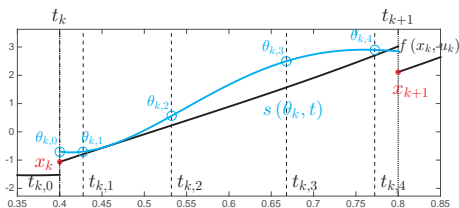
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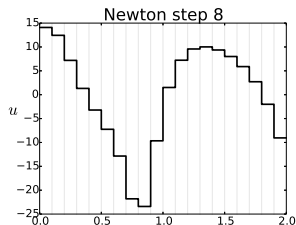
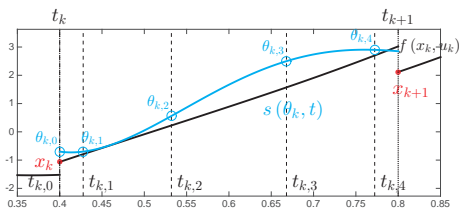
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- Drawbacks: **1.** the input profile can present important "oscillations", **2.** the linear algebra tends to loose conditioning

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# Outline

- 1 Polynomial interpolation
- 2 Collocation-based integration
- 3 Collocation in multiple-shooting
- 4 Direct Collocation
- 5 NLP from direct collocation

## Hessian in Direct Collocation

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}) = \Phi(\mathbf{w}) + \boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w}) + \boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})$$

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Reminder: dynamics yield

$$\mathbf{g}(\mathbf{w}) = \begin{bmatrix} s(\theta_{0,0} - \bar{x}_0) - \theta_{1,0} \\ \mathbf{F}(\theta_{0,j}, \mathbf{u}_0) - \sum_{j=0}^K \theta_{0,j} \dot{P}_{0,j}(t_{0,i}) \\ \dots \\ s(\theta_k, t_{k+1}) - \theta_{k+1,0} \\ \mathbf{F}(\theta_{k,j}, \mathbf{u}_k) - \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) \\ \dots \end{bmatrix}$$

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$$\begin{aligned} \nabla_{\mathbf{w}}^2 \left( \boldsymbol{\lambda}^\top \mathbf{g} \right) &= \nabla_{\mathbf{w}}^2 \left[ \sum_{k=0, \dots, N-1} \sum_{i=1, \dots, K} \lambda_{k,i}^\top \left( \mathbf{F}(\boldsymbol{\theta}_{k,i}, \mathbf{u}_k) - \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) \right) \right] \\ &= \sum_{k=0, \dots, N-1} \sum_{i=1, \dots, K} \nabla_{\mathbf{w}}^2 \left( \lambda_{k,i}^\top \mathbf{F}(\boldsymbol{\theta}_{k,i}, \mathbf{u}_k) \right) \end{aligned}$$

Reminder: dynamics yield

$$\mathbf{g}(\mathbf{w}) = \begin{bmatrix} s(\theta_{0,0}, \bar{x}_0) - \theta_{1,0} \\ \mathbf{F}(\theta_{0,i}, \mathbf{u}_0) - \sum_{j=0}^K \theta_{0,j} \dot{P}_{0,j}(t_{0,i}) \\ \dots \\ s(\theta_k, t_{k+1}) - \theta_{k+1,0} \\ \mathbf{F}(\theta_{k,i}, \mathbf{u}_k) - \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) \\ \dots \end{bmatrix}$$

Function  $\mathbf{F}$  is simply your ODE. With

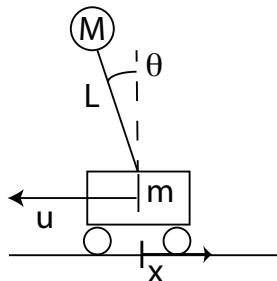
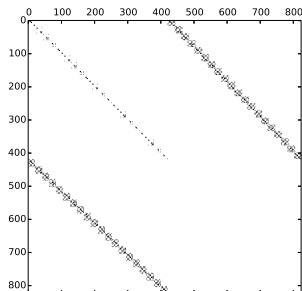
$\mathbf{w} = \{\theta_{0,0}, \dots, \theta_{0,K}, \mathbf{u}_0, \dots, \theta_{N-1,0}, \dots, \theta_{N-1,K}, \mathbf{u}_{N-1}\}$ , the contributions

$$\nabla_{\mathbf{w}}^2 \left( \lambda_{k,i}^\top \mathbf{F}(\boldsymbol{\theta}_{k,i}, \mathbf{u}_k) \right)$$

are very sparse and trivial to compute !! (e.g. CasADi)

## Sparsity pattern

For the pendulum, KKT matrix  $M$  is:

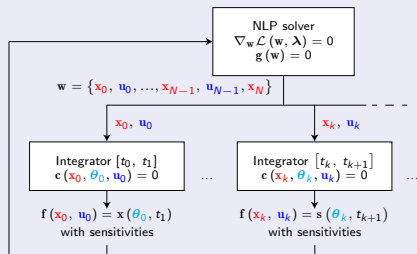


$$M = \begin{bmatrix} H & \nabla g \\ \nabla g^\top & 0 \end{bmatrix}$$

- Direct collocation yields **very large but very sparse** NLPs. Typically not a problem for dedicated NLP solvers (e.g. ipopt)
- Exact Hessian is inexpensive to build and compute, unlike in multiple-shooting

# Multiple-shooting vs. Direct Collocation

## NLP with multiple-shooting & collocation integrators



## NLP with direct collocation

$$\nabla_w \mathcal{L}(w, \lambda) = 0$$

$$g(w) = 0$$

where

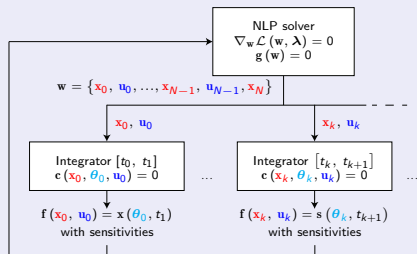
$$w = \{\theta_{0,0}, \dots, \theta_{0,K}, u_0, \dots, \theta_{N-1,0}, \dots, \theta_{N-1,K}, u_{N-1}\}$$

and

$$g(w) = \begin{bmatrix} s(\theta_0, t_0) - \bar{x}_0 \\ \dots \\ s(\theta_k, t_{k+1}) - s(\theta_{k+1}, t_{k+1}) \\ F(\theta_{k,i}, u_k) - \sum_{j=0}^K \theta_{k,j} \dot{p}_{k,j}(t_{k,i}) \\ \dots \end{bmatrix} = 0$$

# Multiple-shooting vs. Direct Collocation

## NLP with multiple-shooting & collocation integrators



- NLP has  $n_x(N+1) + n_u N$  variables
- $N$  integrators with  $n_x(K+1)$  variables, **parallelizable**

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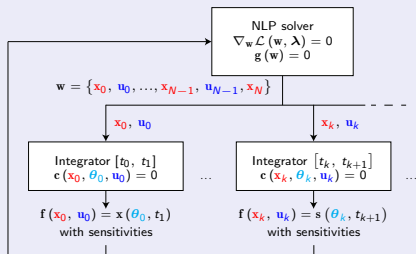
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# Multiple-shooting vs. Direct Collocation

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$$g(\mathbf{w}) = 0$$

where

$$\mathbf{w} = \{\boldsymbol{\theta}_{0,0}, \dots, \boldsymbol{\theta}_{0,K}, \mathbf{u}_0, \dots, \boldsymbol{\theta}_{N-1,0}, \dots, \boldsymbol{\theta}_{N-1,K}, \mathbf{u}_{N-1}\}$$

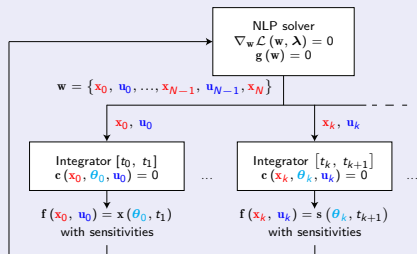
and

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- NLP has  $n_x N(K + 1) + n_u N$  variables
- **Integration** performed in the NLP, converges together with optimization

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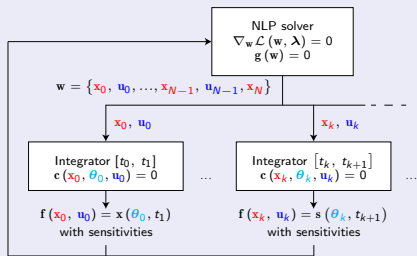
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**"Multiple-shooting + collocation integrators" does not converge as efficiently as direct collocation...**



# Multiple-shooting vs. Direct Collocation

## NLP with multiple-shooting & collocation integrators



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**"Multiple-shooting + collocation integrators" does not converge as efficiently as direct collocation... Unless:**

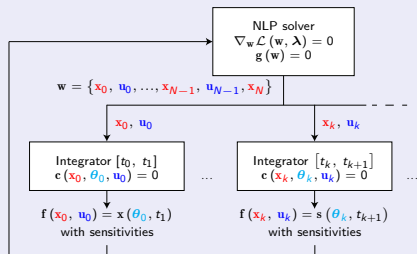
Lifted implicit integrators for direct optimal control, R. Quirynen, S. Gros, M. Diehl, NMPC Workshop 2015

Lifted implicit integrators for NMPC based on Multiple Shooting, R. Quirynen, S. Gros, M. Diehl, CDC 2015

Lifted Collocation Integrators for Direct Optimal Control in ACADO Toolkit, R. Quirynen, S. Gros, B. Houska, M. Diehl, Journal of Math. Prog. Comp. 2017

# Multiple-shooting vs. Direct Collocation

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- NLP has  $n_x N(K+1) + n_u N$  variables
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**Consequence: there is a systematic parallel linear algebra for Direct Collocation !!**