

Numerical Optimal Control

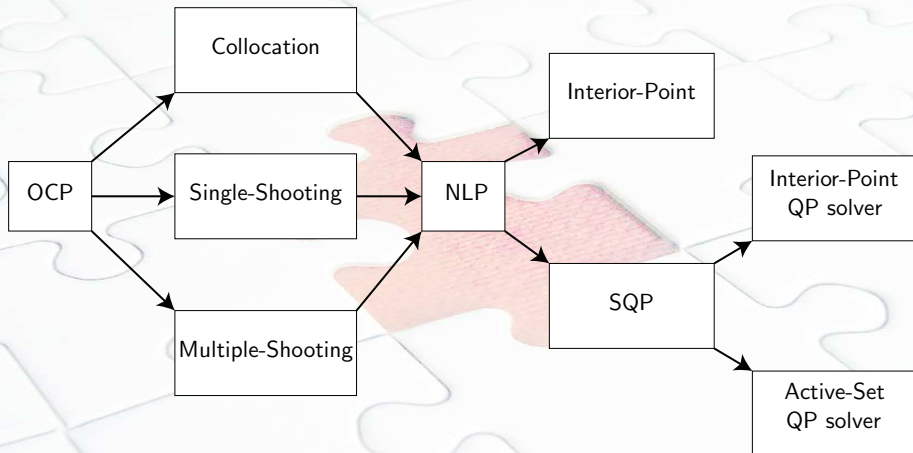
Lecture 4: Shooting Methods

Sébastien Gros

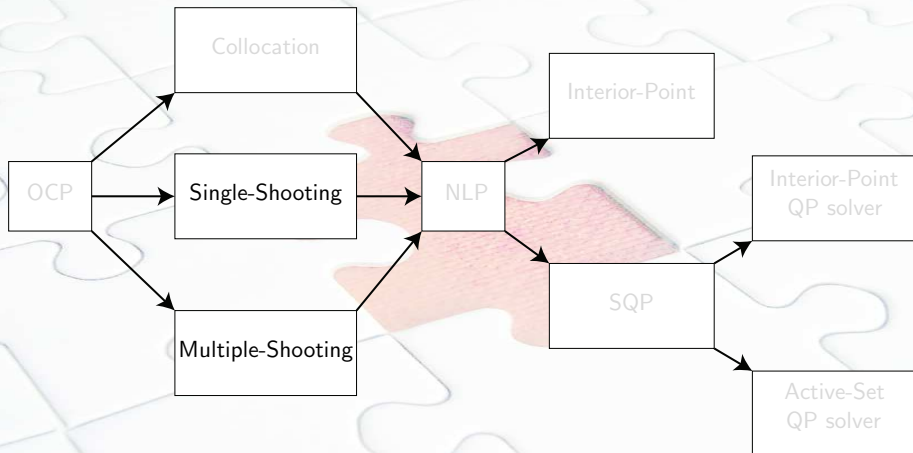
ITK NTNU

NTNU PhD course

Survival map of Direct Optimal Control



Survival map of Direct Optimal Control



One way of going from OCP to NLP

Outline

- 1 Single-Shooting
- 2 Multiple-Shooting
- 3 NLP from shooting methods

Outline

1 Single-Shooting

2 Multiple-Shooting

3 NLP from shooting methods

Discretization - Single-Shooting

Problem:

$$\begin{aligned} \min \quad & \phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \mathbf{x}_0 \end{aligned}$$

First discretize...

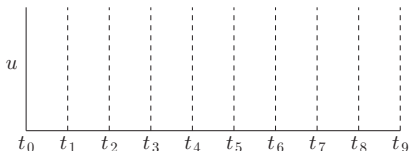
...then optimize:

Discretization - Single-Shooting

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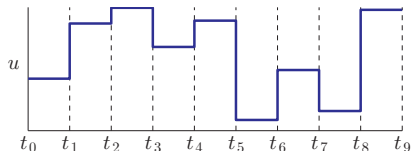


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Discretization - Single-Shooting

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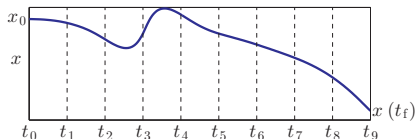
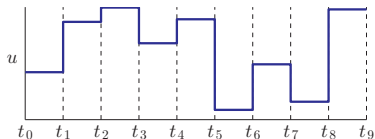
- Usually zero-order hold
$$\mathbf{u}(t \in [t_k, t_{k+1}]) = \mathbf{u}_k$$
over a time grid t_0, \dots, t_N

...then optimize:

Discretization - Single-Shooting

Problem:

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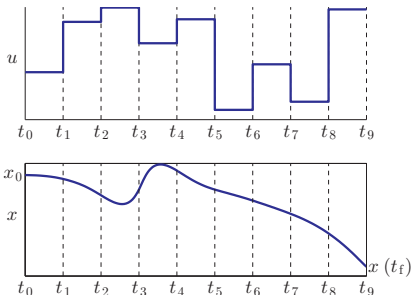
- See $\mathbf{x}(\cdot)$ as a *function* \mathbf{f} of $\mathbf{w} = \{\mathbf{u}_0, \dots, \mathbf{u}_{N-1}\}$, \mathbf{x}_0 and t :
$$\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t) : \mathbf{w}, \mathbf{x}_0, t \mapsto \mathbf{x}(t)$$

...then optimize:

Discretization - Single-Shooting

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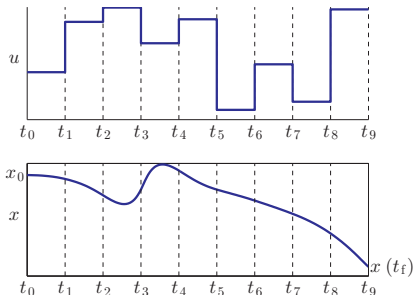
$$\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t_0) = \mathbf{x}_0$$

...then optimize:

Discretization - Single-Shooting

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$$\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t_0) = \mathbf{x}_0$$

...then optimize: NLP

$$\min_{\mathbf{w}} \quad \phi(\mathbf{f}(\mathbf{w}, \mathbf{x}_0, \cdot), \mathbf{w})$$

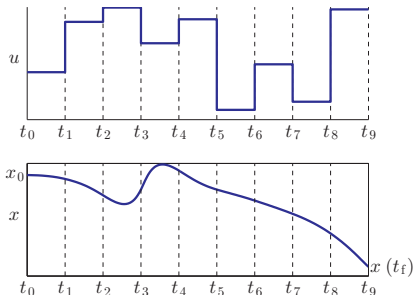
$$\text{s.t.} \quad \mathbf{h}(\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t_k), \mathbf{w}_k, t_k) \leq 0$$

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Discretization - Single-Shooting

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$$\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t_0) = \mathbf{x}_0$$

...then optimize: NLP, checkpoints t_k for \mathbf{h}

$$\min_{\mathbf{w}} \quad \phi(\mathbf{f}(\mathbf{w}, \mathbf{x}_0, \cdot), \mathbf{w})$$

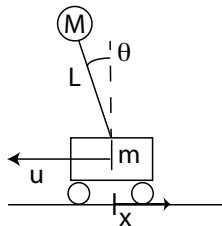
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$$\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t_f) = \mathbf{x}_f$$

Single Shooting - Example: swing-up of a pendulum

OCP

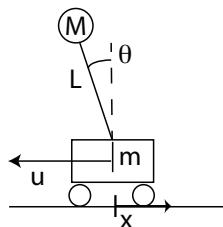
$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}] \\ & -20 \leq u_k \leq 20 \\ & \mathbf{x}(0) \equiv \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = \mathbf{0} \end{aligned}$$



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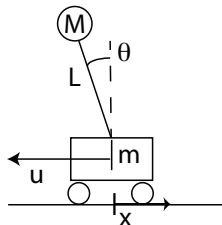


Integrator function provides $\mathbf{x}(t) = \mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t)$

Single Shooting - Example: swing-up of a pendulum

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Integrator function provides $\mathbf{x}(t) = \mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t)$

An integrator is a function in the most rigorous sense of the term. E.g.

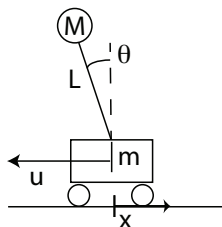
$$\frac{\partial \mathbf{f}}{\partial \mathbf{u}_k}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t)$$

is well defined and computable

Single Shooting - Example: swing-up of a pendulum

OCP

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}] \\ & -20 \leq u_k \leq 20 \\ & \mathbf{x}(0) \equiv \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = 0 \end{aligned}$$



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NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t_f) = 0 \end{aligned}$$

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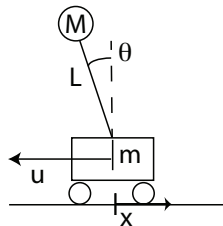
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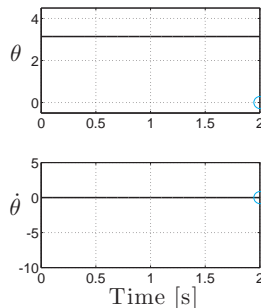
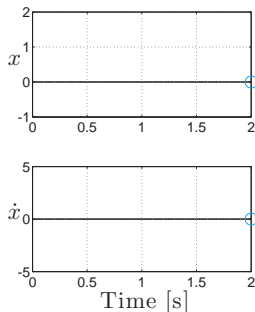
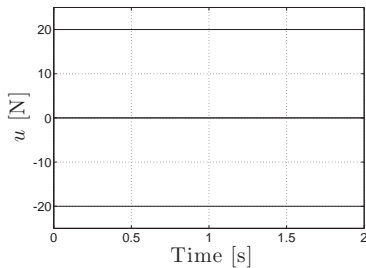
Single Shooting - Example: swing-up of a pendulum

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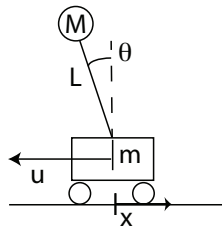
SQP Iter: 0



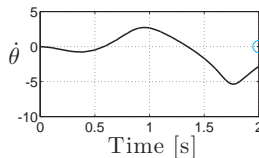
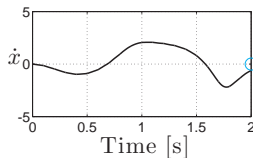
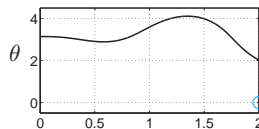
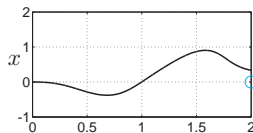
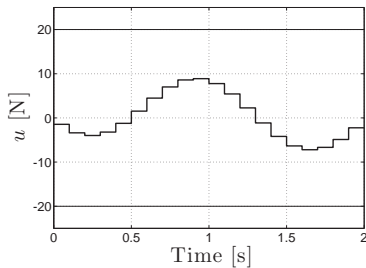
Single Shooting - Example: swing-up of a pendulum

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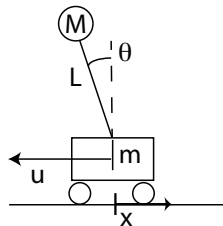
SQP Iter: 1



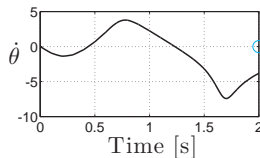
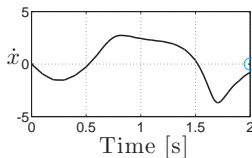
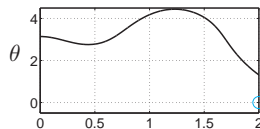
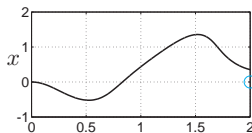
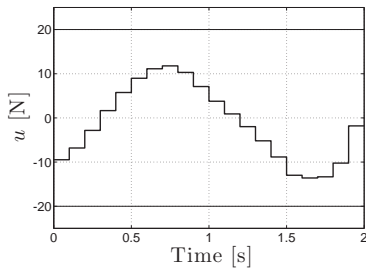
Single Shooting - Example: swing-up of a pendulum

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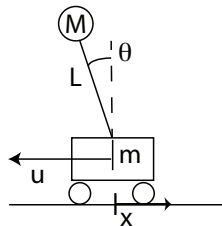
SQP Iter: 2



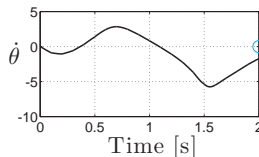
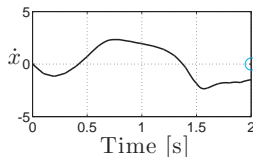
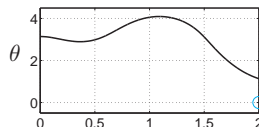
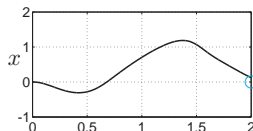
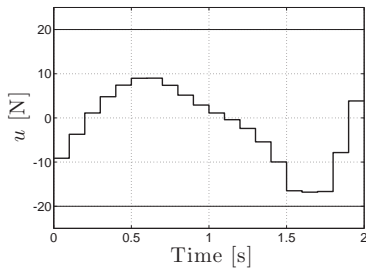
Single Shooting - Example: swing-up of a pendulum

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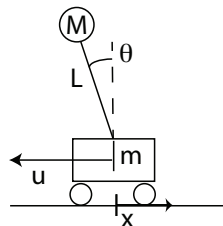
SQP Iter: 3



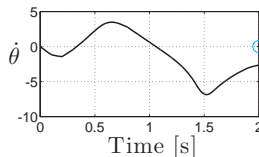
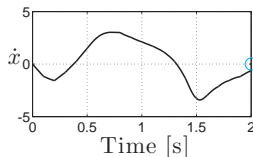
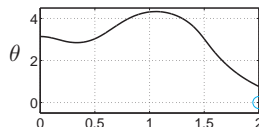
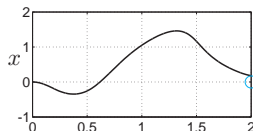
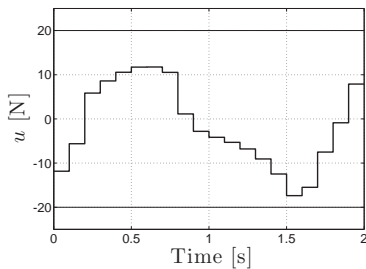
Single Shooting - Example: swing-up of a pendulum

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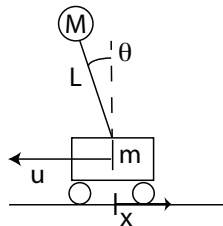
SQP Iter: 4



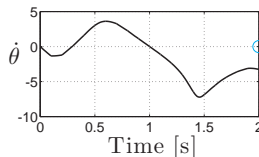
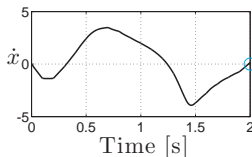
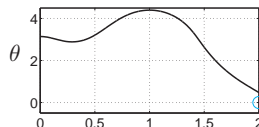
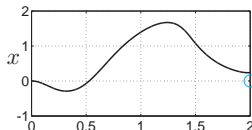
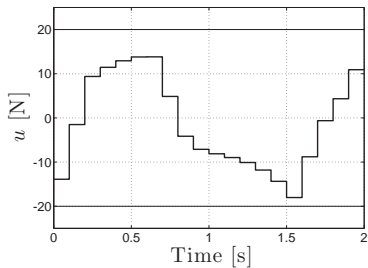
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$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



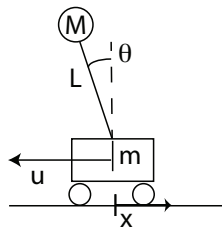
SQP Iter: 5



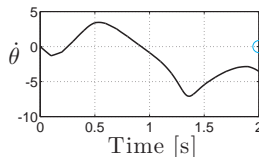
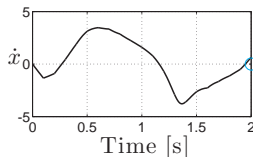
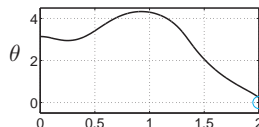
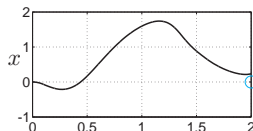
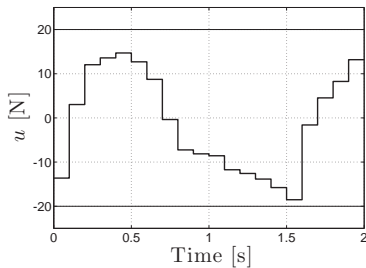
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



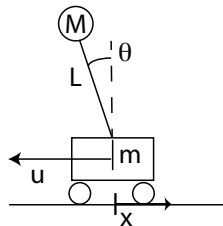
SQP Iter: 6



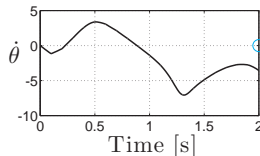
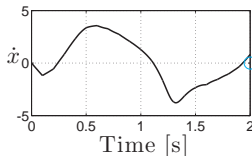
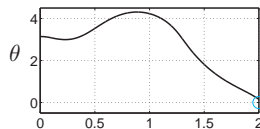
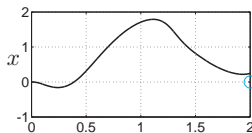
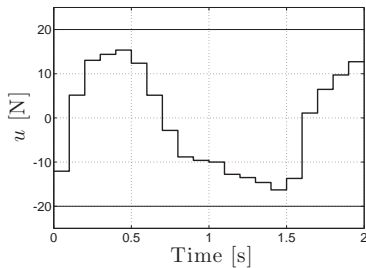
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



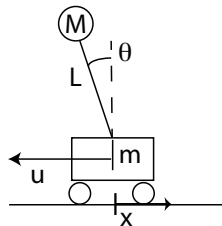
SQP Iter: 7



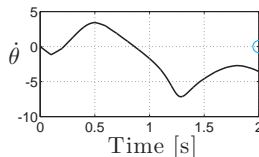
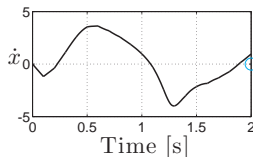
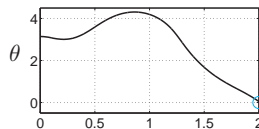
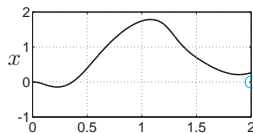
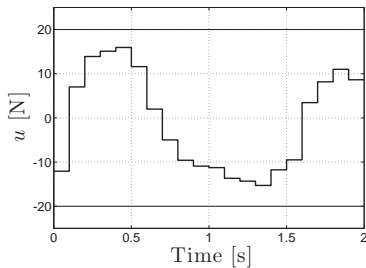
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



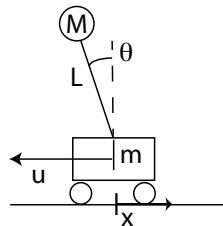
SQP Iter: 8



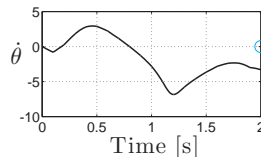
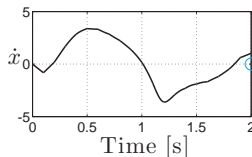
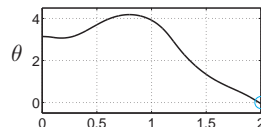
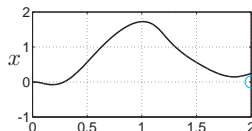
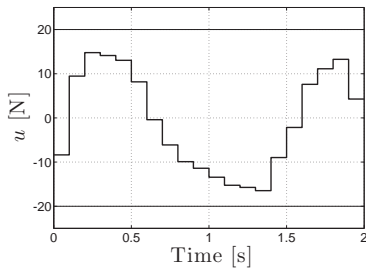
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



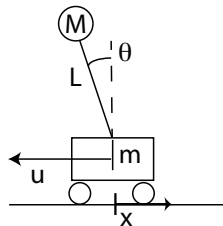
SQP Iter: 9



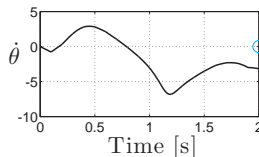
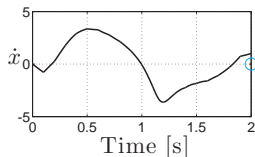
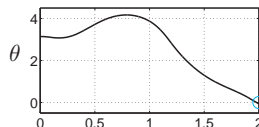
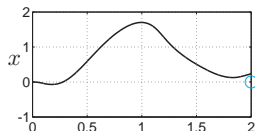
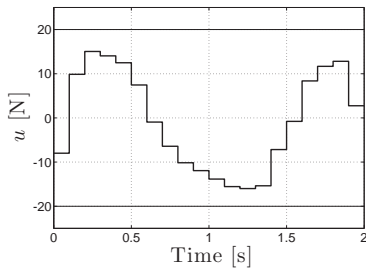
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



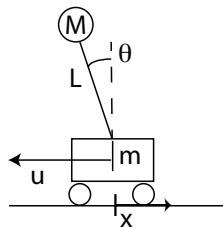
SQP Iter: 10



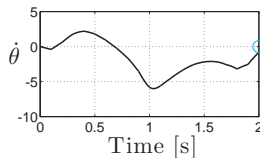
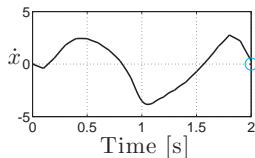
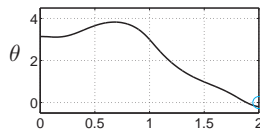
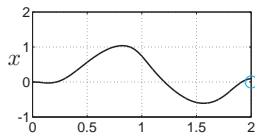
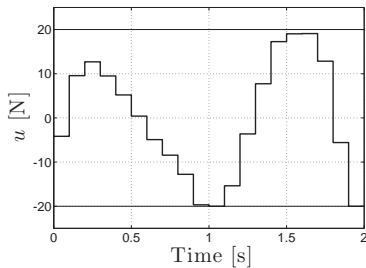
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



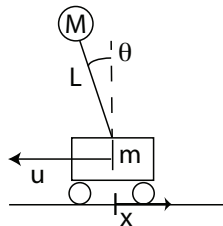
SQP Iter: 16



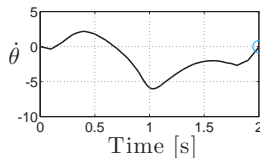
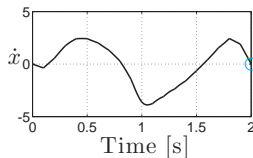
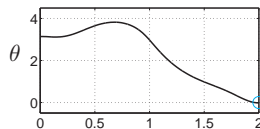
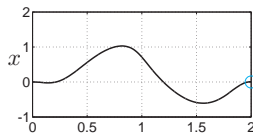
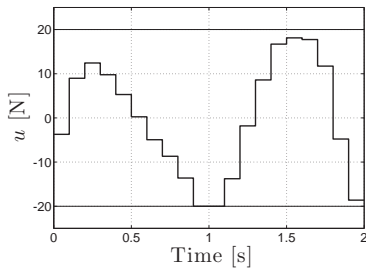
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



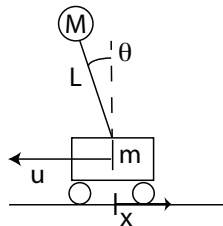
SQP Iter: 17



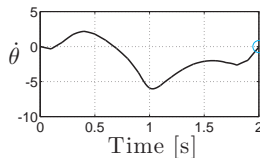
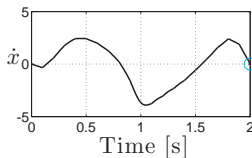
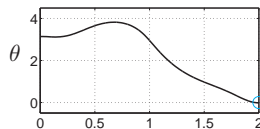
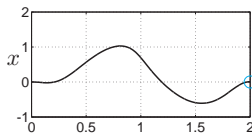
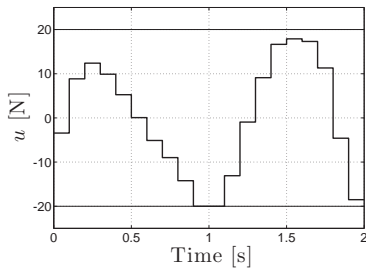
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



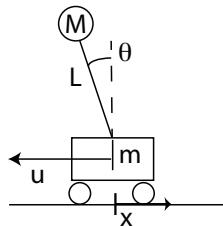
SQP Iter: 18



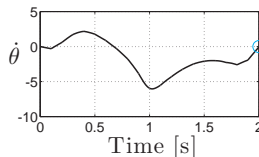
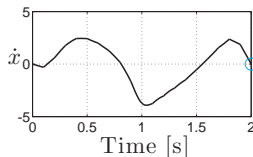
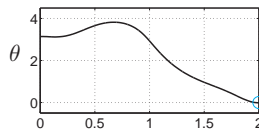
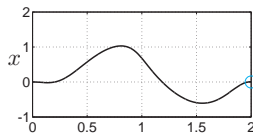
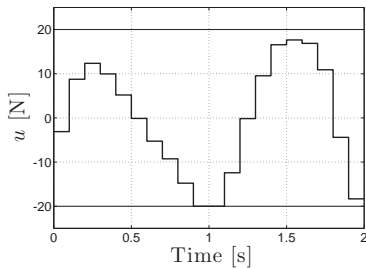
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



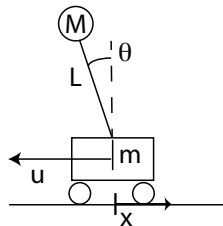
SQP Iter: 19



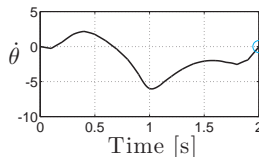
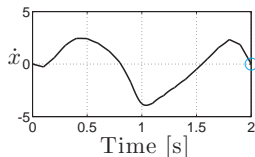
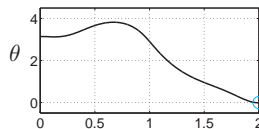
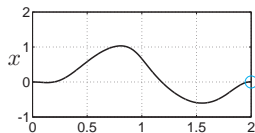
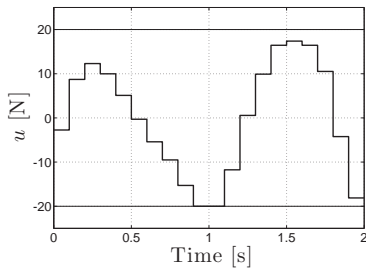
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, x_0, t_f) = 0 \end{aligned}$$



SQP Iter: 20



Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function \mathbf{f}

$$\mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t) : \mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t \longmapsto \mathbf{x}(t)$$

tends to become highly nonlinear for large t .

Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function \mathbf{f}

$$\mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t) : \mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t \longmapsto \mathbf{x}(t)$$

tends to become highly nonlinear for large t .

Example

$$\dot{x} = 10(y - x)$$

$$\dot{y} = x(u - z) - y$$

$$\dot{z} = xy - 3z$$

$$\text{State: } \mathbf{x}(\cdot) = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$\text{Input: } u(\cdot)$$

Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function \mathbf{f}

$$\mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t) : \mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t \mapsto \mathbf{x}(t)$$

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Example

States as a function of u (constant) at time t , for a fixed \mathbf{x}_0

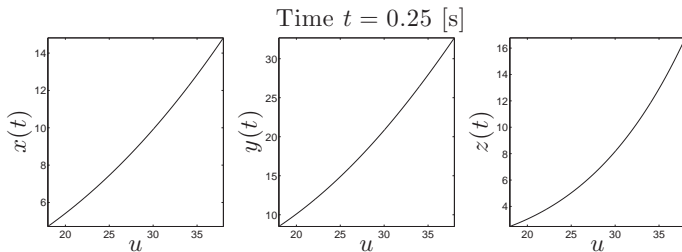
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Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function \mathbf{f}

$$\mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t) : \mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t \mapsto \mathbf{x}(t)$$

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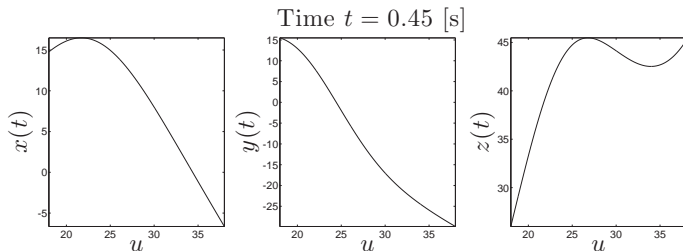
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Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function \mathbf{f}

$$\mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t) : \mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t \mapsto \mathbf{x}(t)$$

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States as a function of u (constant) at time t , for a fixed \mathbf{x}_0

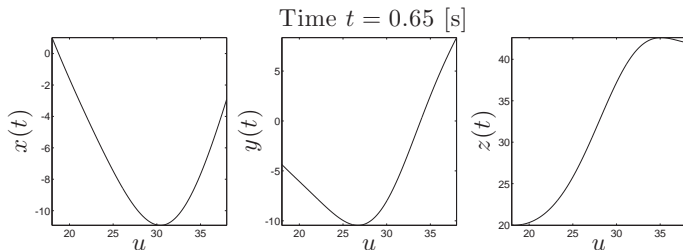
$$\dot{x} = 10(y - x)$$

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Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function \mathbf{f}

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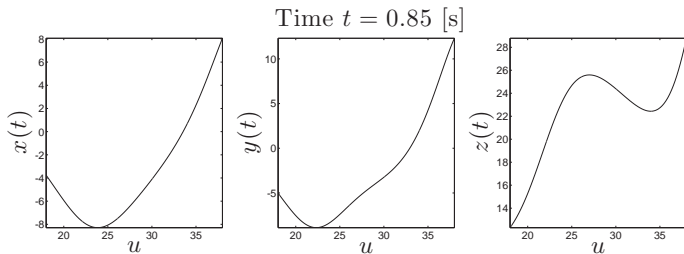
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Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function \mathbf{f}

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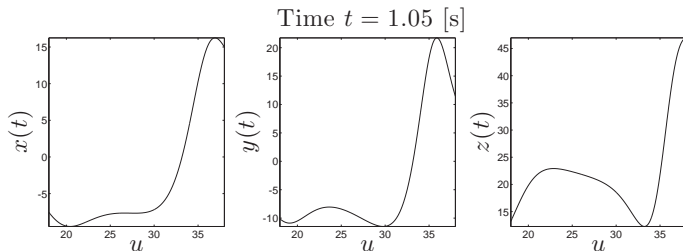
$$\dot{x} = 10(y - x)$$

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$$\text{State: } \mathbf{x}(\cdot) = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$\text{Input: } u(\cdot)$$



Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function \mathbf{f}

$$\mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t) : \mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t \mapsto \mathbf{x}(t)$$

tends to become highly nonlinear for large t .

Example

States as a function of u (constant) at time t , for a fixed \mathbf{x}_0

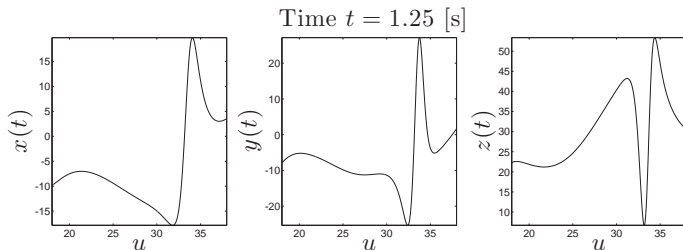
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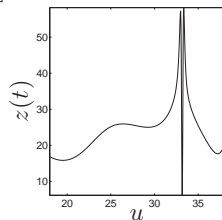
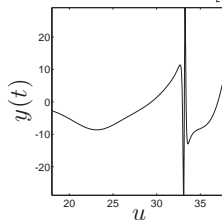
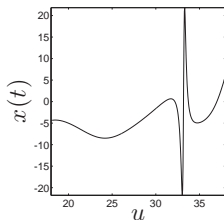
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Time $t = 1.45$ [s]



Single-Shooting - Propagating continuous dynamics

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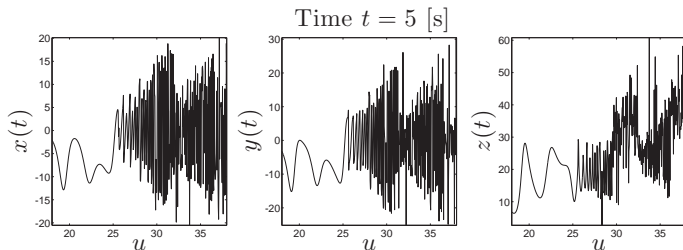
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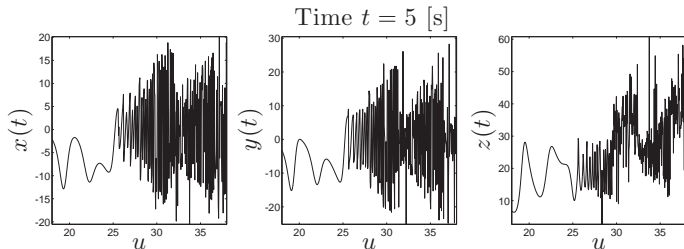
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What's this crazy system btw ???

Single-Shooting - Propagating continuous dynamics

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Example

Lorentz attractor ($u = 28$) stable but chaotic

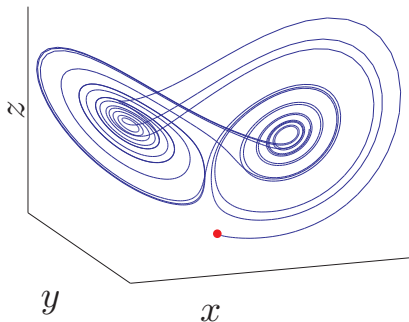
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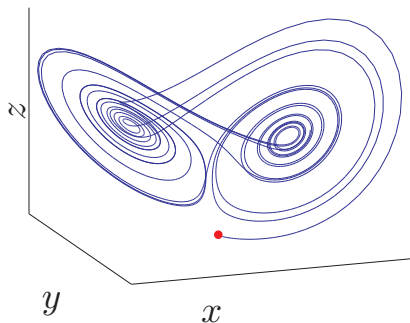
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In optimal control,
don't simulate a
nonlinear/unstable
system over a *long*
time horizon



Nonlinearity of the integrator function - Some formalism

Consider the dynamics $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x})$ and the corresponding **integrator function** $\mathbf{f}(\mathbf{x}, t)$ that maps the initial conditions $\mathbf{x} \in \mathbb{R}^n$ onto a trajectory $\mathbf{x}(t) \in \mathbb{R}^n$, i.e.

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Remarks:

- Here we omit the input, but $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x})$ is still general. Indeed, one can rewrite $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u})$ (for \mathbf{u} constant) as:

$$\mathbf{z} = \begin{bmatrix} \mathbf{x} \\ \mathbf{u} \end{bmatrix}, \quad \dot{\mathbf{z}} = \begin{bmatrix} \mathbf{F}(\mathbf{z}) \\ 0 \end{bmatrix}$$

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- How to measure the nonlinearity of $\mathbf{f}(\mathbf{x}, t)$ in \mathbf{x} ? What about:

$$\left\| \frac{\partial \mathbf{f}(\mathbf{x}, t)}{\partial \mathbf{x}} - \frac{\partial \mathbf{f}(\mathbf{y}, t)}{\partial \mathbf{y}} \right\| \leq L \|\mathbf{x} - \mathbf{y}\|$$

If $\mathbf{f}(\mathbf{x}, t)$ is affine in \mathbf{x} , i.e. $\mathbf{f}(\mathbf{x}, t) = A(t)\mathbf{x} + \mathbf{b}(t)$, then $L = 0$... If L large, then $\mathbf{f}(\mathbf{x}, t)$ is very nonlinear...

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Proposition

Assume:

- Lipschitz ODE: $\|\mathbf{F}(\mathbf{x}) - \mathbf{F}(\mathbf{y})\| \leq L_0 \|\mathbf{x} - \mathbf{y}\|$
- Lipschitz sensitivity of the dynamics: $\left\| \frac{\partial \mathbf{F}(\mathbf{x})}{\partial \mathbf{x}} - \frac{\partial \mathbf{F}(\mathbf{y})}{\partial \mathbf{y}} \right\| \leq L_1 \|\mathbf{x} - \mathbf{y}\|$
- Bounded sensitivity of the dynamics: $\left\| \frac{\partial \mathbf{F}(\mathbf{x})}{\partial \mathbf{x}} \right\| \leq \beta$ for all \mathbf{x}

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Then the following holds:

- **Bounded divergence** of the solutions: $\|\mathbf{f}(\mathbf{x}, t) - \mathbf{f}(\mathbf{y}, t)\| \leq e^{L_0 t} \|\mathbf{x} - \mathbf{y}\|$

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- **Bounded nonlinearity:** $\left\| \frac{\partial \mathbf{f}(\mathbf{x}, t)}{\partial \mathbf{x}} - \frac{\partial \mathbf{f}(\mathbf{y}, t)}{\partial \mathbf{y}} \right\| \leq \frac{L_1}{L_0} e^{\beta t} (e^{L_0 t} - 1) \|\mathbf{x} - \mathbf{y}\|$

Proof

Two useful mathematical tricks:

- The inequality

$$\frac{d}{dt} \|a\| \leq \|\dot{a}\|$$

holds on any vector space equipped with a (almost everywhere) differentiable norm $\|\cdot\|$ (e.g. 2-norm, Frobenius).

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$$\frac{d}{dt} \|a(t)\| \leq \alpha(t) \|a(t)\| + \beta(t)$$

then

$$\|a(t)\| \leq \|a(0)\| e^{\int_0^t \alpha(s) ds} + \int_0^t e^{\int_s^t \alpha(s) ds} \beta(s) ds$$

holds for all t .

Proof

Bounded divergence of solutions: let $e(x, y, t) = f(x, t) - f(y, t)$, then:

$$\|\dot{e}\| = \|F(f(x, t)) - F(f(y, t))\| \leq L_0 \|f(x, t) - f(y, t)\| = L_0 \|e\|$$

hence

$$\frac{d}{dt} \|e\| \leq L_0 \|e\|$$

Using $e(x, y, 0) = x - y$, **Gronwall Lemma** ensures that

$$\|e(x, y, t)\| \leq e^{L_0 t} \|x - y\|$$

i.e.:

$$\|f(x, t) - f(y, t)\| \leq e^{L_0 t} \|x - y\|$$

Proof

Let us write $\frac{\partial \mathbf{f}(\mathbf{x}, t)}{\partial \mathbf{x}} = \mathbf{A}(\mathbf{x}, t)$. Here we will use the fact that $\mathbf{A}(\mathbf{x}, t)$ is given by

$$\dot{\mathbf{A}}(\mathbf{x}, t) = \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{x}, t))}{\partial \mathbf{x}} \mathbf{A}(\mathbf{x}, t)$$

Bounded sensitivities: we use the Frobenius matrix norm and observe that

$$\frac{d}{dt} \|\mathbf{A}(\mathbf{x}, t)\| \leq \|\dot{\mathbf{A}}(\mathbf{x}, t)\| = \left\| \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{x}, t))}{\partial \mathbf{x}} \mathbf{A}(\mathbf{x}, t) \right\| \leq \left\| \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{x}, t))}{\partial \mathbf{x}} \right\| \|\mathbf{A}(\mathbf{x}, t)\|$$

such that

$$\frac{d}{dt} \|\mathbf{A}(\mathbf{x}, t)\| \leq \beta \|\mathbf{A}(\mathbf{x}, t)\|$$

Using $\mathbf{A}(\mathbf{x}, 0) = \mathbf{I}$, the **Gronwall Lemma** then ensures that:

$$\|\mathbf{A}(\mathbf{x}, t)\| \leq e^{\beta t}$$

Proof

Bounded nonlinearity: let us write $E(\mathbf{x}, \mathbf{y}, t) = A(\mathbf{x}, t) - A(\mathbf{y}, t)$ then

$$\frac{d}{dt} \|E\| \leq \left\| \dot{E} \right\| = \left\| \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{x}, t))}{\partial \mathbf{x}} A(\mathbf{x}, t) - \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{y}, t))}{\partial \mathbf{y}} A(\mathbf{y}, t) \right\|$$

Let us use the short notation $\xi_{\cdot} = \frac{\partial \mathbf{F}(\mathbf{f}(\cdot, t))}{\partial \cdot}$. Then:

$$\begin{aligned} \left\| \dot{E} \right\| &= \left\| \xi_{\mathbf{x}} (A(\mathbf{x}, t) - A(\mathbf{y}, t)) + (\xi_{\mathbf{x}} - \xi_{\mathbf{y}}) A(\mathbf{y}, t) \right\| \leq \\ &\left\| \xi_{\mathbf{x}} \right\| \|A(\mathbf{x}, t) - A(\mathbf{y}, t)\| + \left\| \xi_{\mathbf{x}} - \xi_{\mathbf{y}} \right\| \|A(\mathbf{y}, t)\| \leq \beta \|E\| + \left\| \xi_{\mathbf{x}} - \xi_{\mathbf{y}} \right\| e^{\beta t} \end{aligned}$$

Then we observe that:

$$\left\| \xi_{\mathbf{x}} - \xi_{\mathbf{y}} \right\| \leq L_1 \left\| \mathbf{f}(\mathbf{x}, t) - \mathbf{f}(\mathbf{y}, t) \right\| \leq L_1 e^{L_0 t} \|\mathbf{x} - \mathbf{y}\|$$

We use $E(\mathbf{x}, \mathbf{y}, 0) = 0$ and the **Gronwall Lemma** to conclude that:

$$\begin{aligned} \|E(\mathbf{x}, \mathbf{y}, t)\| &\leq \int_0^t e^{\int_s^t \beta} L_1 \|\mathbf{x} - \mathbf{y}\| e^{(\beta + L_0)s} ds = \int_0^t e^{\beta(t-s)} L_1 \|\mathbf{x} - \mathbf{y}\| e^{(\beta + L_0)s} ds = \\ &e^{\beta t} L_1 \|\mathbf{x} - \mathbf{y}\| \int_0^t e^{L_0 s} ds = \frac{L_1}{L_0} e^{\beta t} \|\mathbf{x} - \mathbf{y}\| e^{L_0 t} \Big|_0^t = \frac{L_1}{L_0} e^{\beta t} \|\mathbf{x} - \mathbf{y}\| (e^{L_0 t} - 1) \end{aligned}$$

Outline

- 1 Single-Shooting
- 2 Multiple-Shooting
- 3 NLP from shooting methods

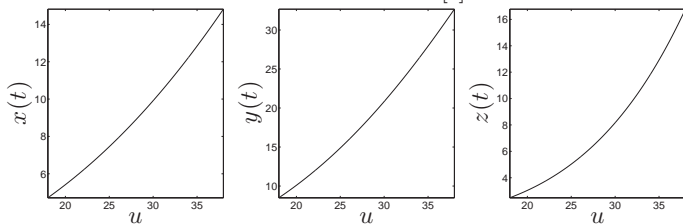
Multiple-Shooting - Key idea

Example

$$\begin{aligned}\dot{x} &= 10(y - x) \\ \dot{y} &= x(u - z) - y \\ \dot{z} &= xy - 3z\end{aligned}$$

States as a function of u at time t

Time $t = 0.25$ [s]



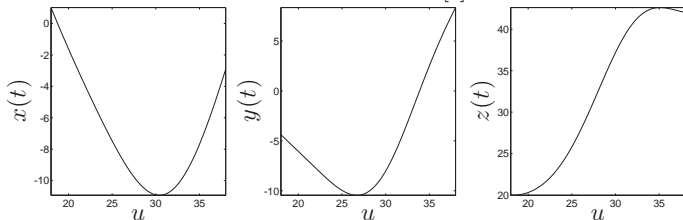
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Example

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States as a function of u at time t

Time $t = 0.65$ [s]



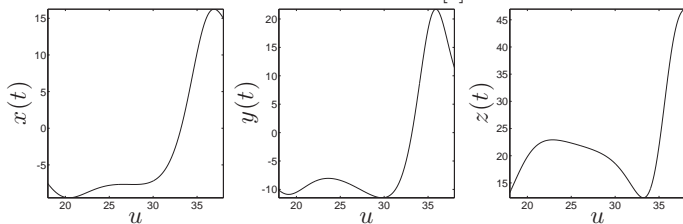
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States as a function of u at time t

Time $t = 1.05$ [s]



Multiple-Shooting - Key idea

Example

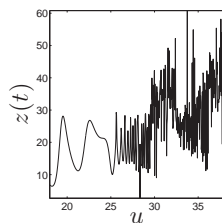
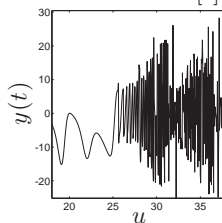
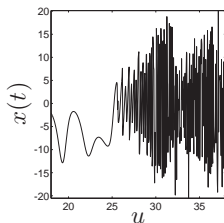
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States as a function of u at time t

Time $t = 5$ [s]



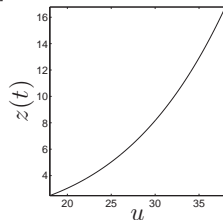
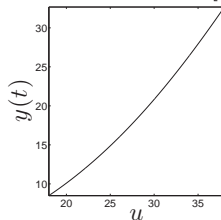
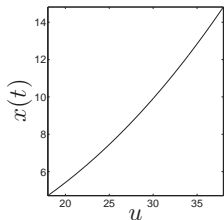
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States as a function of u at time t

Time $t = 0.25$ [s]



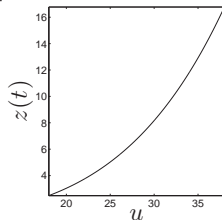
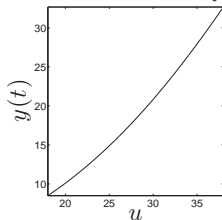
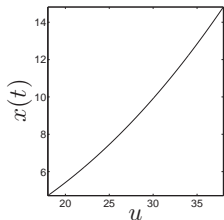
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States as a function of u at time t

Time $t = 0.25$ [s]



The integration function can be made "arbitrarily linear" by reducing the integration time

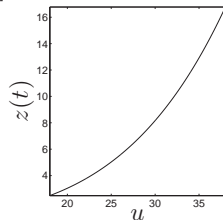
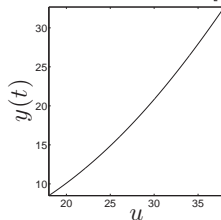
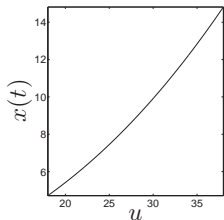
Multiple-Shooting - Key idea

Example

$$\begin{aligned}\dot{x} &= 10(y - x) \\ \dot{y} &= x(u - z) - y \\ \dot{z} &= xy - 3z\end{aligned}$$

States as a function of u at time t

Time $t = 0.25$ [s]

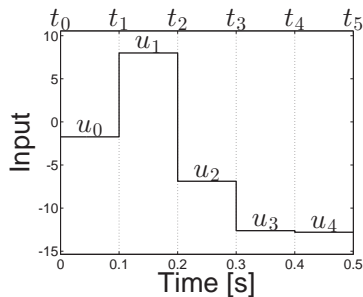


The integration function can be made "arbitrarily linear" by reducing the integration time

Multiple-shooting breaks down the system integration into short time intervals !!

Multiple-Shooting - key idea

Input ...

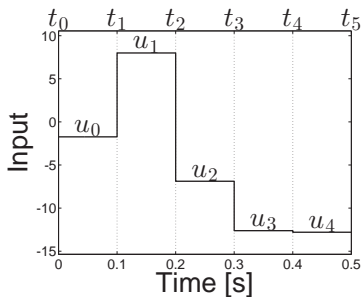


... discretised on the time grid

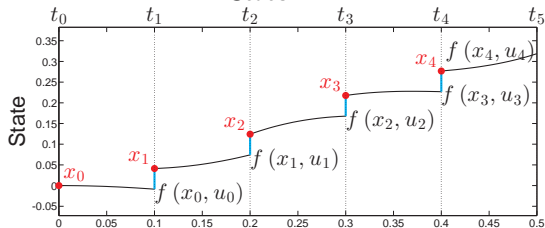
$$\{t_0, t_1, \dots, t_N\}$$

Multiple-Shooting - key idea

Input ...



State...



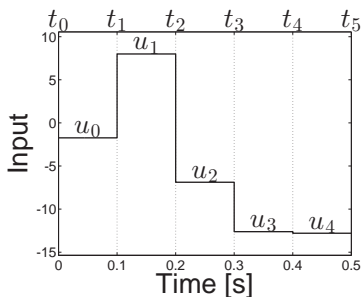
...integration on the time intervals $[t_k, t_{k+1}]$

... discretised on the time grid

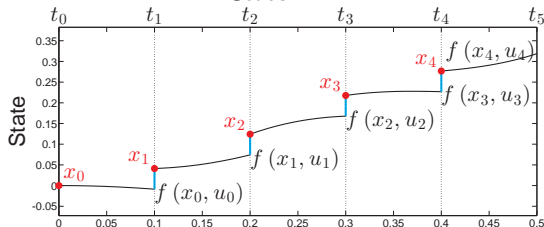
$$\{t_0, t_1, \dots, t_N\}$$

Multiple-Shooting - key idea

Input ...



State...



... discretised on the time grid

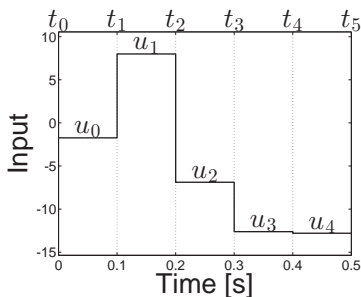
$$\{t_0, t_1, \dots, t_N\}$$

...integration on the time intervals $[t_k, t_{k+1}]$

- short integrations starting from *given* \mathbf{x}_k

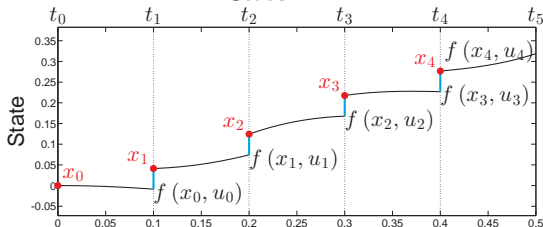
Multiple-Shooting - key idea

Input ...



... discretised on the time grid
 $\{t_0, t_1, \dots, t_N\}$

State...

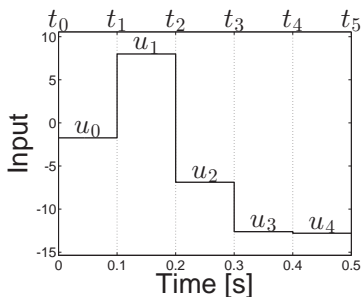


...integration on the time intervals $[t_k, t_{k+1}]$

- short integrations starting from *given* \mathbf{x}_k
- function $f(\mathbf{x}_k, \mathbf{u}_k)$ can be made "as linear as we want" by reducing $t_{k+1} - t_k$

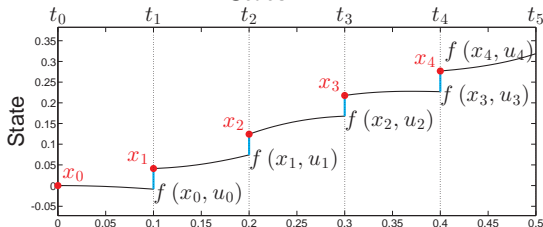
Multiple-Shooting - key idea

Input ...



... discretised on the time grid
 $\{t_0, t_1, \dots, t_N\}$

State...

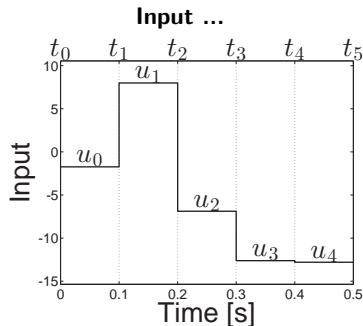


...integration on the time intervals $[t_k, t_{k+1}]$

- short integrations starting from *given* \mathbf{x}_k
- function $f(\mathbf{x}_k, \mathbf{u}_k)$ can be made "as linear as we want" by reducing $t_{k+1} - t_k$
- the trajectory is physically meaningful when the **shooting gaps** are closed, i.e.

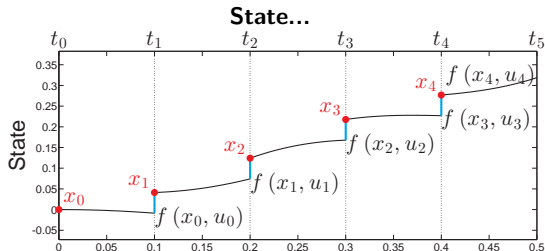
$$f(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0}, \quad k = 0, \dots, N-1$$

Multiple-Shooting - key idea



... discretised on the time grid
 $\{t_0, t_1, \dots, t_N\}$

- The \mathbf{x}_k will become decision variables in the NLP
- The shooting gaps will be constraints in the NLP



...integration on the time intervals $[t_k, t_{k+1}]$

- short integrations starting from *given* \mathbf{x}_k
- function $f(\mathbf{x}_k, \mathbf{u}_k)$ can be "as linear as we want" by reducing $t_{k+1} - t_k$
- the trajectory is physically meaningful when the shooting gaps are closed, i.e.

$$f(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0, \quad k = 0, \dots, N-1$$

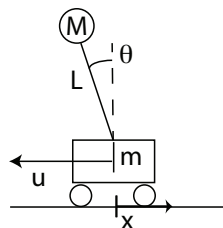
Multiple-shooting - Example

$$\min_{u, \mathbf{x}} \sum_{k=0}^N u_k^2$$

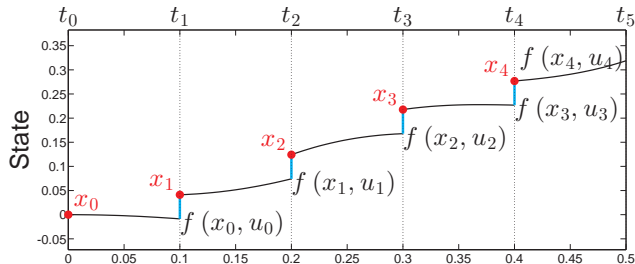
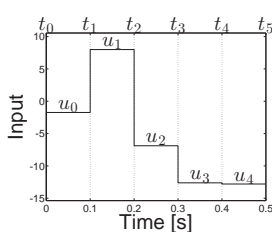
$$\text{s.t. } \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0}$$

$$-20 \leq u_k \leq 20$$

$$\mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}$$



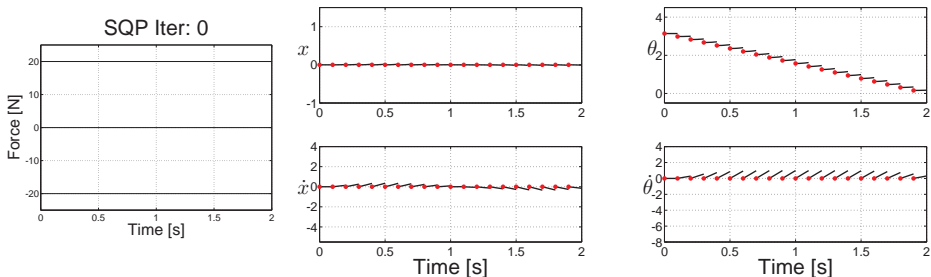
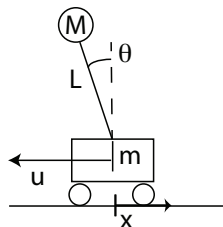
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^N u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$

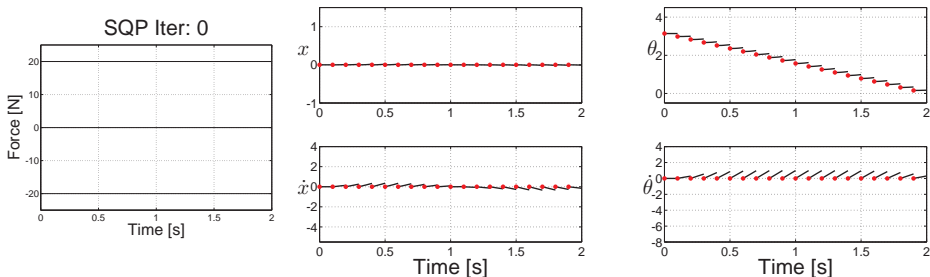
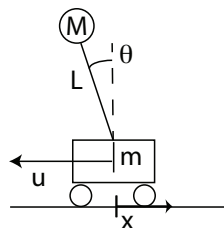
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Multiple-shooting - Example

$$\begin{aligned} \min_{u, \mathbf{x}} \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\ & -20 \leq u_k \leq 20 \\ & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0} \end{aligned}$$

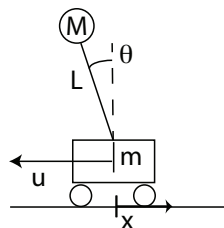
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Note: one can provide a guess for the state trajectories in the form of the $\mathbf{x}_0, \dots, \mathbf{x}_N$!!

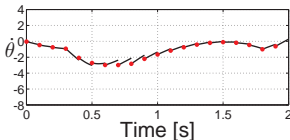
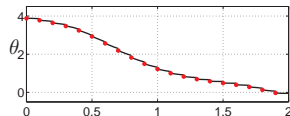
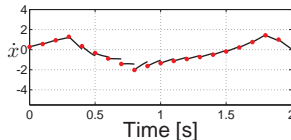
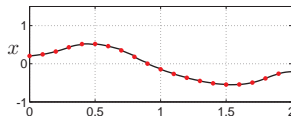
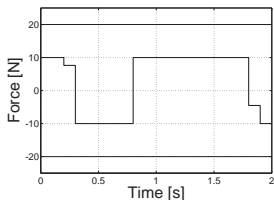
Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^N u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$



$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

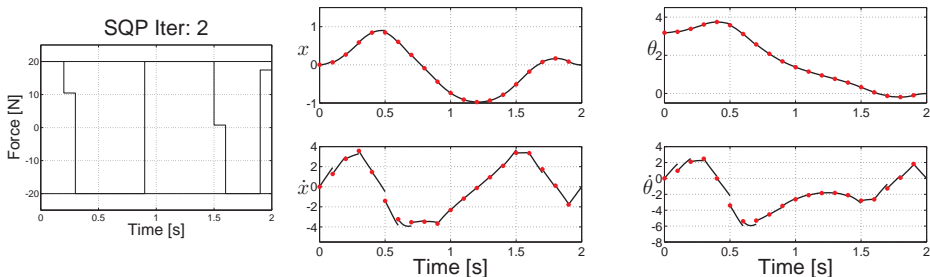
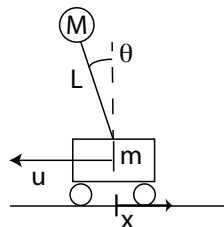
SQP Iter: 1



Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^N u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Multiple-shooting - Example

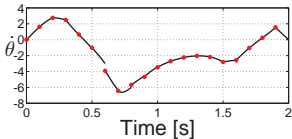
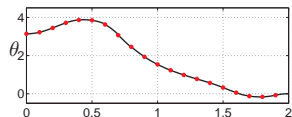
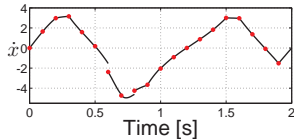
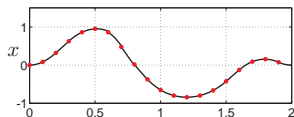
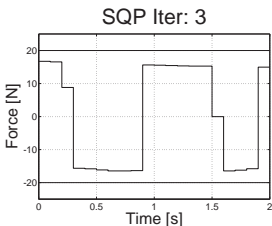
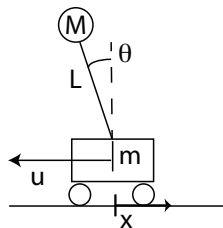
$$\min_{u, \mathbf{x}} \sum_{k=0}^N u_k^2$$

$$\text{s.t. } \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0}$$

$$-20 \leq u_k \leq 20$$

$$\mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Multiple-shooting - Example

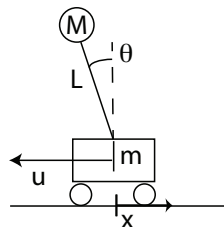
$$\min_{u, \mathbf{x}} \sum_{k=0}^N u_k^2$$

$$\text{s.t. } \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0}$$

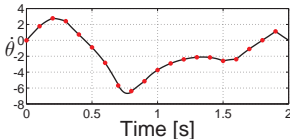
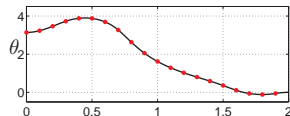
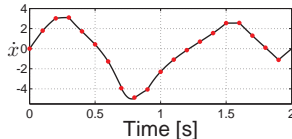
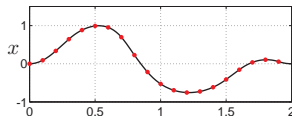
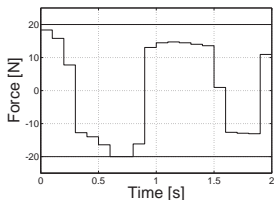
$$-20 \leq u_k \leq 20$$

$$\mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



SQP Iter: 4



Multiple-shooting - Example

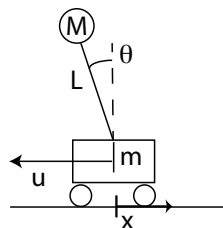
$$\min_{u, \mathbf{x}} \sum_{k=0}^N u_k^2$$

$$\text{s.t. } \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0}$$

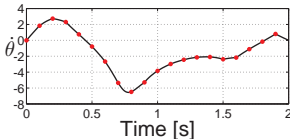
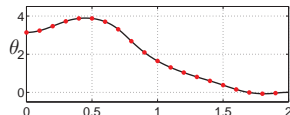
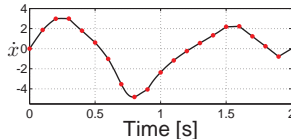
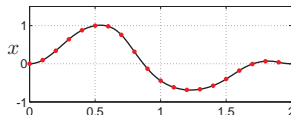
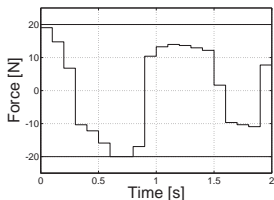
$$-20 \leq u_k \leq 20$$

$$\mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



SQP Iter: 5



Multiple-shooting - Example

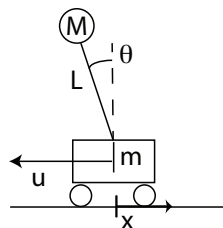
$$\min_{u, \mathbf{x}} \sum_{k=0}^N u_k^2$$

$$\text{s.t. } \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0}$$

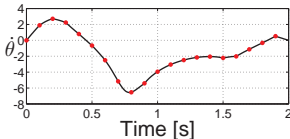
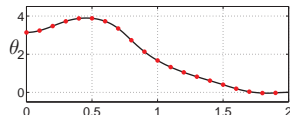
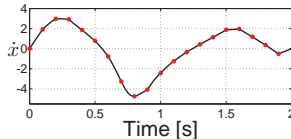
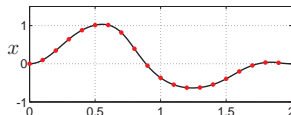
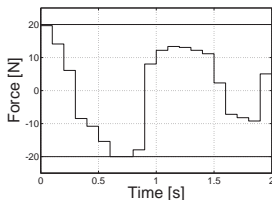
$$-20 \leq u_k \leq 20$$

$$\mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



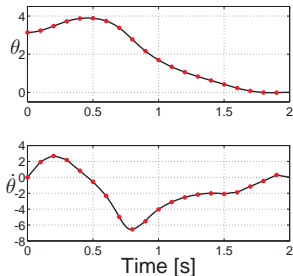
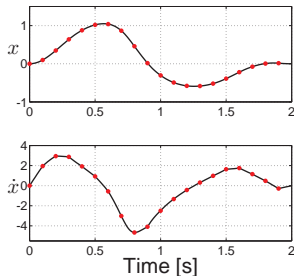
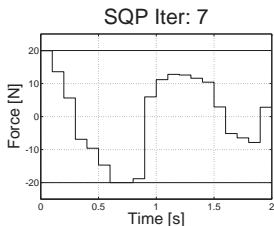
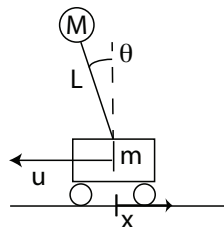
SQP Iter: 6



Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^N u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Multiple-shooting - Example

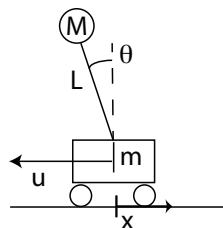
$$\min_{u, \mathbf{x}} \sum_{k=0}^N u_k^2$$

$$\text{s.t. } \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0}$$

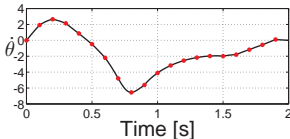
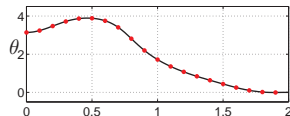
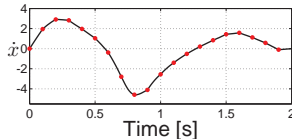
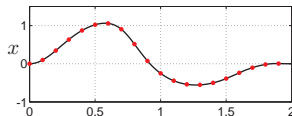
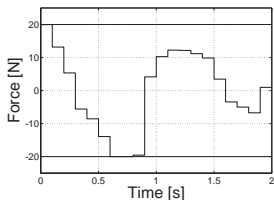
$$-20 \leq u_k \leq 20$$

$$\mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



SQP Iter: 8



Multiple-shooting - Example

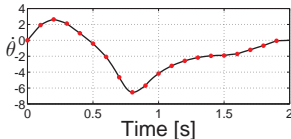
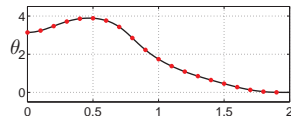
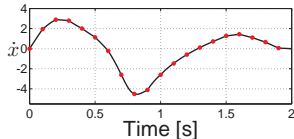
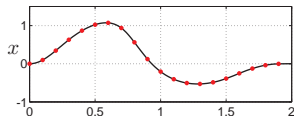
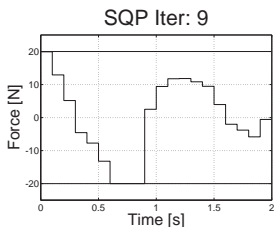
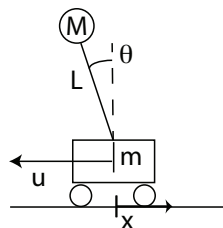
$$\min_{u, \mathbf{x}} \sum_{k=0}^N u_k^2$$

$$\text{s.t. } \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0}$$

$$-20 \leq u_k \leq 20$$

$$\mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}$$

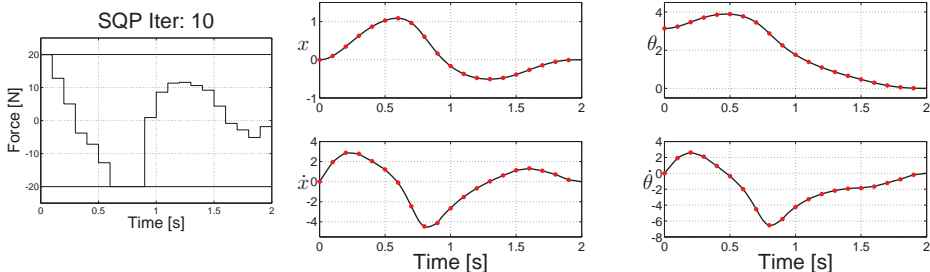
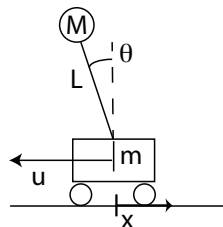
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^N u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$

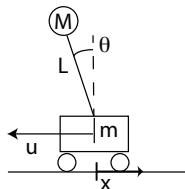
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Remember Single-shooting ?

An example

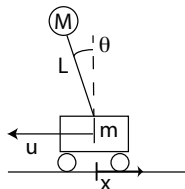
$$\begin{aligned} \min_u \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = f(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



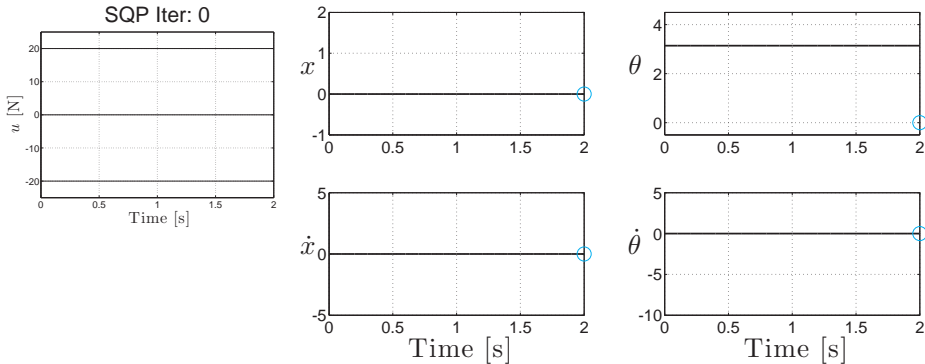
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



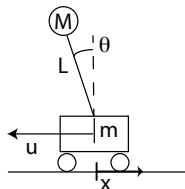
SQP Iter: 0



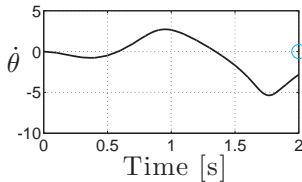
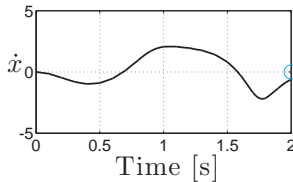
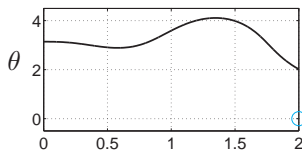
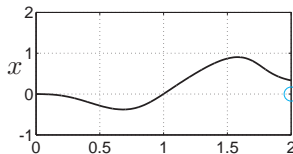
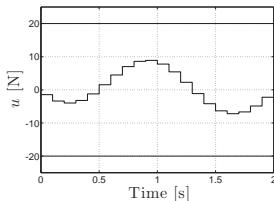
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



SQP Iter: 1



Remember Single-shooting ?

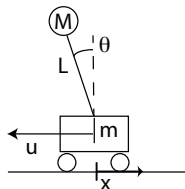
An example

$$\min_u \sum_{k=0}^N u_k^2$$

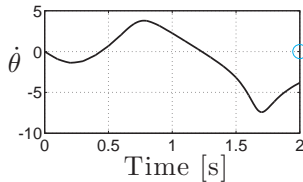
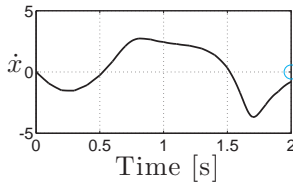
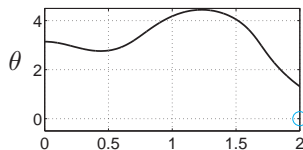
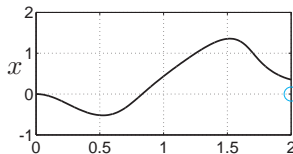
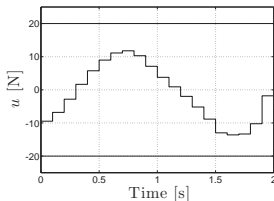
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 2



Remember Single-shooting ?

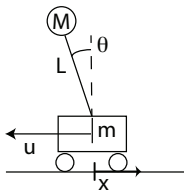
An example

$$\min_u \sum_{k=0}^N u_k^2$$

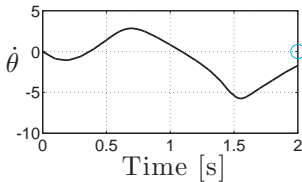
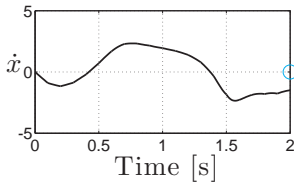
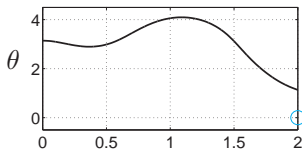
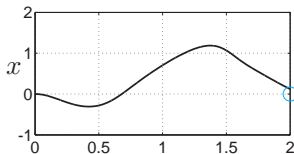
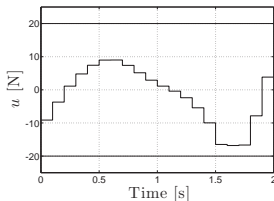
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



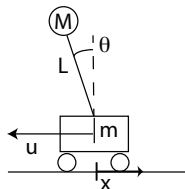
SQP Iter: 3



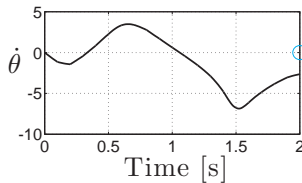
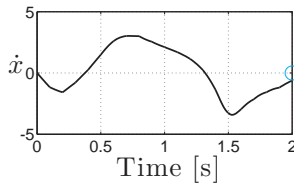
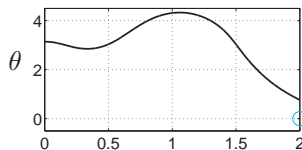
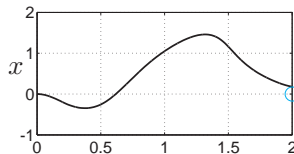
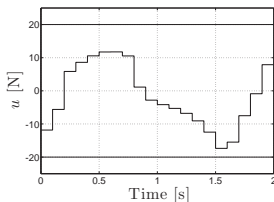
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



SQP Iter: 4



Remember Single-shooting ?

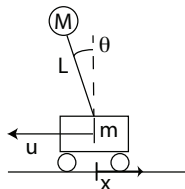
An example

$$\min_u \sum_{k=0}^N u_k^2$$

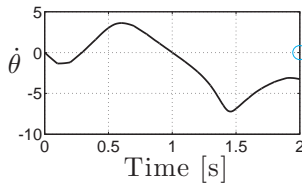
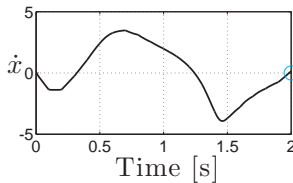
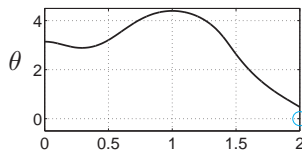
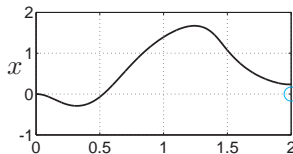
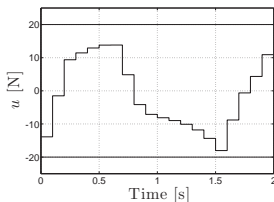
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



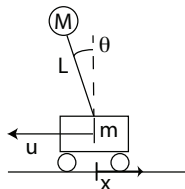
SQP Iter: 5



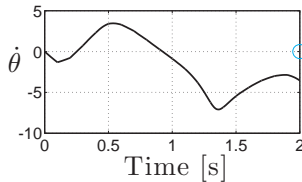
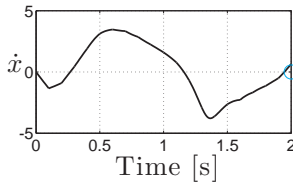
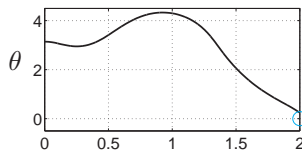
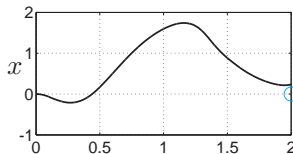
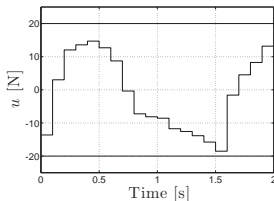
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



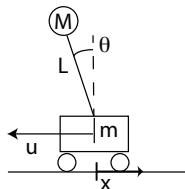
SQP Iter: 6



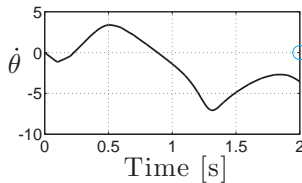
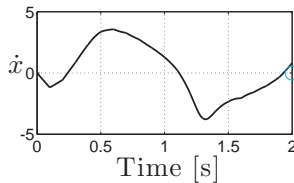
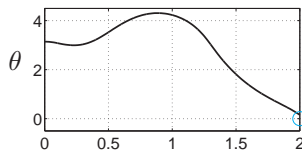
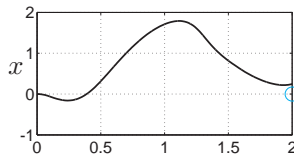
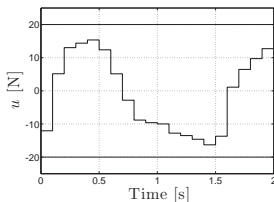
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



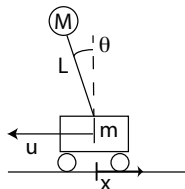
SQP Iter: 7



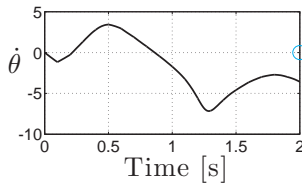
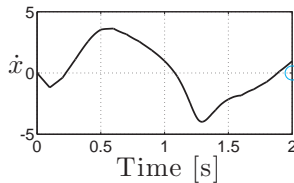
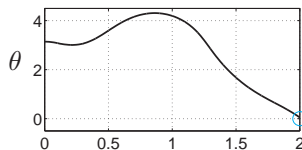
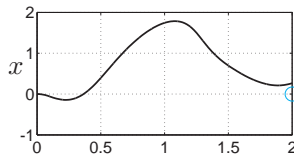
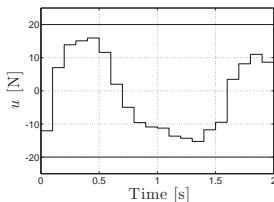
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



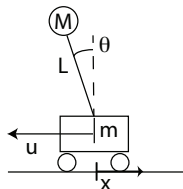
SQP Iter: 8



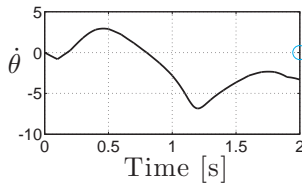
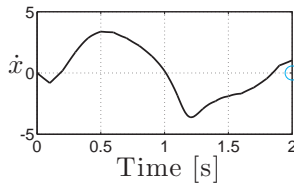
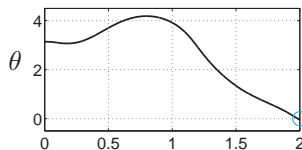
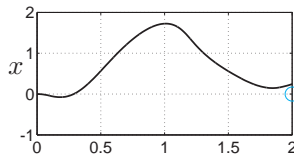
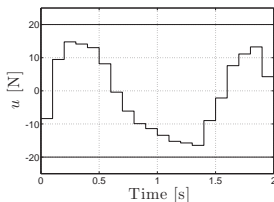
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^N u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



SQP Iter: 9



Remember Single-shooting ?

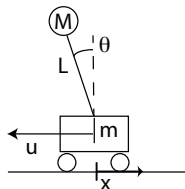
An example

$$\min_u \sum_{k=0}^N u_k^2$$

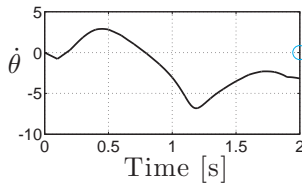
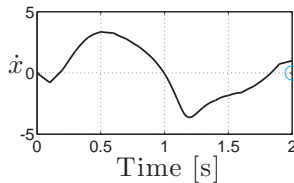
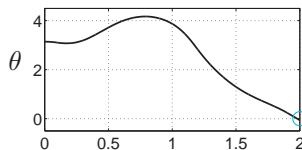
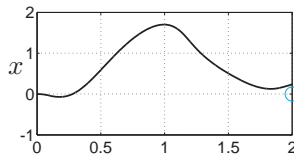
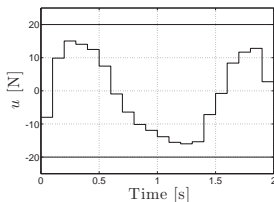
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



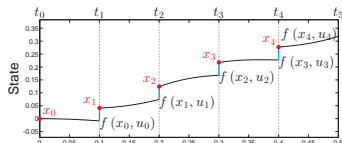
SQP Iter: 10



Cost and constraints discretisation in Multiple-shooting

OCP:

$$\begin{aligned} \min \quad & T(\mathbf{x}(t_f)) + \int_0^{t_f} L(\mathbf{x}(t), \mathbf{u}(t)) dt \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0 \end{aligned}$$



- Inequality constraints: $\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0$ are enforced on the the shooting nodes:

$$\mathbf{h}(\mathbf{x}_k, t_k, \mathbf{u}_k) \leq 0, \quad \forall k = 0, \dots, N-1$$

- Cost function often approximated as (rectangular quadrature):

$$T(\mathbf{x}_N) + \sum_{k=0}^{N-1} (t_{k+1} - t_k) L(\mathbf{x}_k, \mathbf{u}_k(t))$$

- Alternatively, integral cost function $L(\mathbf{x}, \mathbf{u})$ can be implemented via a dynamic extension:

$$\frac{d}{dt} \begin{bmatrix} \mathbf{x} \\ \rho \end{bmatrix} = \begin{bmatrix} \mathbf{F}(\mathbf{x}, \mathbf{u}) \\ L(\mathbf{x}, \mathbf{u}) \end{bmatrix}, \quad \Phi(\mathbf{w}) = T(\mathbf{x}_N) + \rho_N$$

Outline

- 1 Single-Shooting
- 2 Multiple-Shooting
- 3 NLP from shooting methods

NLP from Single-Shooting

OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \mathbf{x}_0 \end{aligned}$$

NLP:

$$\text{with } \mathbf{w} = \{\mathbf{u}_0, \dots, \mathbf{u}_{N-1}\}$$

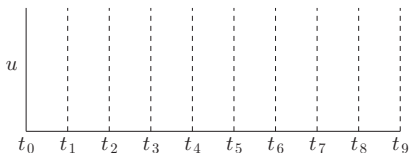
NLP from Single-Shooting

OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \mathbf{x}_0 \end{aligned}$$

NLP:

$$\text{with } \mathbf{w} = \{\mathbf{u}_0, \dots, \mathbf{u}_{N-1}\}$$



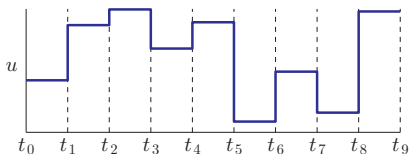
NLP from Single-Shooting

OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \mathbf{x}_0 \end{aligned}$$

NLP:

$$\text{with } \mathbf{w} = \{\mathbf{u}_0, \dots, \mathbf{u}_{N-1}\}$$



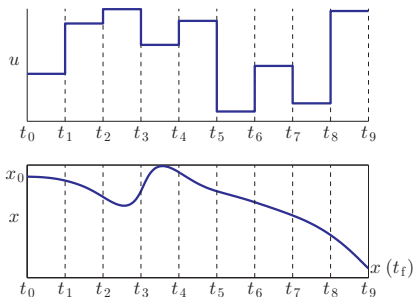
NLP from Single-Shooting

OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \mathbf{x}_0 \end{aligned}$$

NLP:

$$\text{with } \mathbf{w} = \{\mathbf{u}_0, \dots, \mathbf{u}_{N-1}\}$$



NLP from Single-Shooting

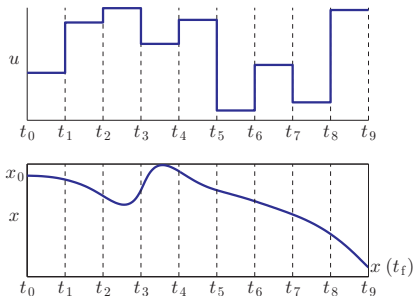
OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \mathbf{x}_0 \end{aligned}$$

NLP:

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{f}(\mathbf{w}, \mathbf{x}_0), \mathbf{w}) \\ \text{s.t.} \quad & \mathbf{h}(\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t_k), \mathbf{w}_k, t_k) \leq 0 \end{aligned}$$

$$\text{with } \mathbf{w} = \{\mathbf{u}_0, \dots, \mathbf{u}_{N-1}\}$$

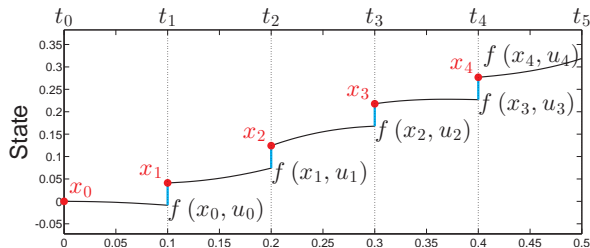
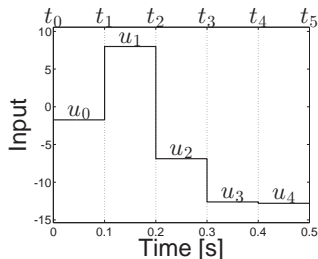


NLP from Multiple-Shooting

OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics \mathbf{F} over the time interval $[t_k, t_{k+1}]$



NLP from Multiple-Shooting

OCP:

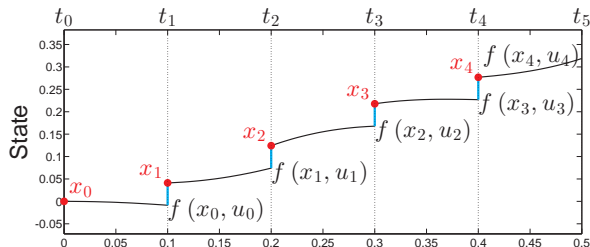
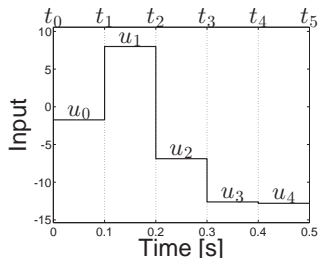
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics \mathbf{F} over the time interval $[t_k, t_{k+1}]$

$$\text{NLP with } \mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$$

$$\min_{\mathbf{w}} \quad \Phi(\mathbf{w})$$

s.t.

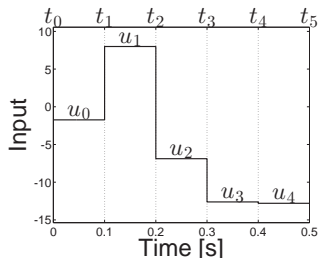


NLP from Multiple-Shooting

OCP:

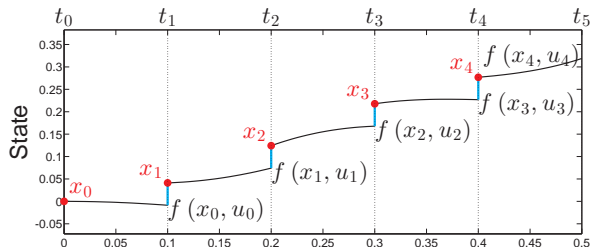
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics \mathbf{F} over the time interval $[t_k, t_{k+1}]$



NLP with $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \end{aligned}$$

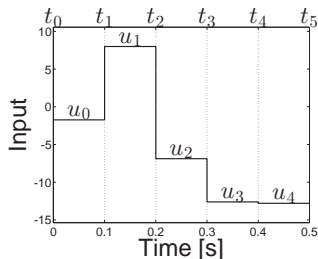


NLP from Multiple-Shooting

OCP:

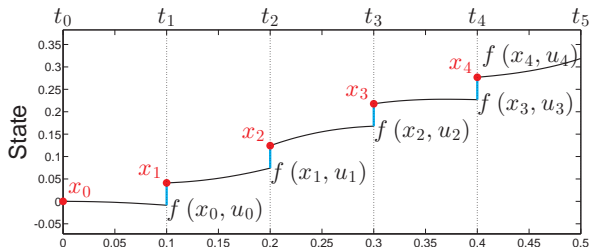
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics \mathbf{F} over the time interval $[t_k, t_{k+1}]$



NLP with $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = \mathbf{0} \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0} \end{aligned}$$



Lagrange function in Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \quad \Phi(\mathbf{w})$$

$$\text{s.t.} \quad \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \vdots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = \mathbf{0}$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \vdots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0}$$

Lagrange function in Multiple-Shooting

NLP:

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \vdots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = \mathbf{0} \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \vdots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0} \end{aligned}$$

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \Phi(\mathbf{w}) + \boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w}) + \boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})$$

Lagrange function in Multiple-Shooting

NLP:

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \vdots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = \mathbf{0} \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \vdots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0} \end{aligned}$$

Then write:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \underbrace{T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k)}_{\Phi(\mathbf{w})}$$

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \Phi(\mathbf{w}) + \boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w}) + \boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})$$

Lagrange function in Multiple-Shooting

NLP:

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \vdots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \vdots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0 \end{aligned}$$

Then write:

$$\mathcal{L}(\mathbf{w}, \lambda, \mu) = \underbrace{T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k)}_{\Phi(\mathbf{w})} + \underbrace{\lambda_0^\top (\bar{\mathbf{x}}_0 - \mathbf{x}_0) + \sum_{k=0}^{N-1} \lambda_{k+1}^\top (\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1})}_{\lambda^\top \mathbf{g}(\mathbf{w})}$$

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \lambda, \mu) = \Phi(\mathbf{w}) + \lambda^\top \mathbf{g}(\mathbf{w}) + \mu^\top \mathbf{h}(\mathbf{w})$$

Lagrange function in Multiple-Shooting

NLP:

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \vdots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \vdots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0 \end{aligned}$$

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \Phi(\mathbf{w}) + \boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w}) + \boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})$$

Then write:

$$\begin{aligned} \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & \underbrace{T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k)}_{\Phi(\mathbf{w})} + \underbrace{\boldsymbol{\lambda}_0^\top (\bar{\mathbf{x}}_0 - \mathbf{x}_0) + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top (\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1})}_{\boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w})} \\ & + \underbrace{\boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k)}_{\boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})} \end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & \underbrace{T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k)}_{\Phi(\mathbf{w})} + \underbrace{\boldsymbol{\lambda}_0^\top (\bar{\mathbf{x}}_0 - \mathbf{x}_0) + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top (\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1})}_{\boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w})} \\ & + \underbrace{\boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k)}_{\boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})}\end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top (\bar{\mathbf{x}}_0 - \mathbf{x}_0) + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top (\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1}) \\ & + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k)\end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\ & + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k)\end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\ &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\ &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\ &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)\end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\ &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\ &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\ &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)\end{aligned}$$

Define:

$$\mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu}) = L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k), \quad k = 1, \dots, N-1$$

Separability of the Lagrange function

$$\begin{aligned}
 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\
 &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\
 &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\
 &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)
 \end{aligned}$$

Define:

$$\begin{aligned}
 \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k), \quad k = 1, \dots, N-1 \\
 \mathcal{L}_0(\mathbf{w}_0, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_1^\top \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \boldsymbol{\mu}_0^\top \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0
 \end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}
 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\
 &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\
 &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\
 &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)
 \end{aligned}$$

Define:

$$\begin{aligned}
 \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k), \quad k = 1, \dots, N-1 \\
 \mathcal{L}_0(\mathbf{w}_0, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_1^\top \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \boldsymbol{\mu}_0^\top \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 \\
 \mathcal{L}_N(\mathbf{w}_N, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) - \boldsymbol{\lambda}_N^\top \mathbf{x}_N + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N)
 \end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}
 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\
 &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\
 &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\
 &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)
 \end{aligned}$$

Define:

$$\begin{aligned}
 \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k), \quad k = 1, \dots, N-1 \\
 \mathcal{L}_0(\mathbf{w}_0, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_1^\top \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \boldsymbol{\mu}_0^\top \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 \\
 \mathcal{L}_N(\mathbf{w}_N, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) - \boldsymbol{\lambda}_N^\top \mathbf{x}_N + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N)
 \end{aligned}$$

Then use $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$, so that

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \sum_{k=0}^N \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu})$$

QP structure from Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0$$

SQP recursively solves the QPs:

$$\begin{aligned} \min_{\Delta \mathbf{w}} \quad & \frac{1}{2} \Delta \mathbf{w}^\top H \Delta \mathbf{w} + \nabla \phi^\top \Delta \mathbf{w} \\ \text{s.t.} \quad & \nabla \mathbf{g}^\top \Delta \mathbf{w} + \mathbf{g} = 0 \\ & \nabla \mathbf{h}^\top \Delta \mathbf{w} + \mathbf{h} \leq 0 \end{aligned}$$

QP structure from Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = \mathbf{0}$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0}$$

SQP recursively solves the QPs:

$$\begin{aligned} \min_{\Delta \mathbf{w}} \quad & \frac{1}{2} \Delta \mathbf{w}^\top H \Delta \mathbf{w} + \nabla \phi^\top \Delta \mathbf{w} \\ \text{s.t.} \quad & \nabla \mathbf{g}^\top \Delta \mathbf{w} + \mathbf{g} = \mathbf{0} \\ & \nabla \mathbf{h}^\top \Delta \mathbf{w} + \mathbf{h} \leq \mathbf{0} \end{aligned}$$

Let's have a look at matrices H , $\nabla \mathbf{g}^\top$ and $\nabla \mathbf{h}^\top$ for this specific type of NLP

Constraints Jacobian - Dynamics

$$\text{Constraints: } g(w) = \begin{bmatrix} c(x_0) \\ f(x_0, u_0) - x_1 \\ f(x_1, u_1) - x_2 \\ f(x_2, u_2) - x_3 \\ f(x_3, u_3) - x_4 \\ f(x_4, u_4) - x_5 \end{bmatrix} \quad \text{with} \quad w = \begin{bmatrix} x_0 \\ u_0 \\ x_1 \\ u_1 \\ x_2 \\ u_2 \\ x_3 \\ u_3 \\ x_4 \\ u_4 \\ x_5 \end{bmatrix}$$

Constraints Jacobian - Dynamics

$$\text{Constraints: } g(w) = \begin{bmatrix} c(x_0) \\ f(x_0, u_0) - x_1 \\ f(x_1, u_1) - x_2 \\ f(x_2, u_2) - x_3 \\ f(x_3, u_3) - x_4 \\ f(x_4, u_4) - x_5 \end{bmatrix} \quad \text{with} \quad w = \begin{bmatrix} x_0 \\ u_0 \\ x_1 \\ u_1 \\ x_2 \\ u_2 \\ x_3 \\ u_3 \\ x_4 \\ u_4 \\ x_5 \end{bmatrix}$$

Let's denote $f_k = f(x_k, u_k)$, then the constraints derivative reads as:

$$\nabla g(w)^T = \begin{bmatrix} \frac{\partial c}{\partial x_0} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \frac{\partial f_0}{\partial x_0} & \frac{\partial f_0}{\partial u_0} & -I & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial u_1} & -I & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{\partial f_2}{\partial x_2} & \frac{\partial f_2}{\partial u_2} & -I & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial f_3}{\partial x_3} & \frac{\partial f_3}{\partial u_3} & -I & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial f_4}{\partial x_4} & \frac{\partial f_4}{\partial u_4} & -I \end{bmatrix}$$

Constraints Jacobian - Dynamics

$$\text{Constraints: } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \mathbf{c}(\mathbf{x}_0) \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \mathbf{f}(\mathbf{x}_1, \mathbf{u}_1) - \mathbf{x}_2 \\ \mathbf{f}(\mathbf{x}_2, \mathbf{u}_2) - \mathbf{x}_3 \\ \mathbf{f}(\mathbf{x}_3, \mathbf{u}_3) - \mathbf{x}_4 \\ \mathbf{f}(\mathbf{x}_4, \mathbf{u}_4) - \mathbf{x}_5 \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Let's denote $\mathbf{f}_k = \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$, then the constraints derivative reads as:

$$\nabla \mathbf{g}(\mathbf{w})^T = \begin{bmatrix} \frac{\partial \mathbf{c}}{\partial \mathbf{x}_0} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \frac{\partial \mathbf{f}_0}{\partial \mathbf{x}_0} & \frac{\partial \mathbf{f}_0}{\partial \mathbf{u}_0} & -I & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{\partial \mathbf{f}_1}{\partial \mathbf{x}_1} & \frac{\partial \mathbf{f}_1}{\partial \mathbf{u}_1} & -I & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_2}{\partial \mathbf{x}_2} & \frac{\partial \mathbf{f}_2}{\partial \mathbf{u}_2} & -I & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_3}{\partial \mathbf{x}_3} & \frac{\partial \mathbf{f}_3}{\partial \mathbf{u}_3} & -I & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_4}{\partial \mathbf{x}_4} & \frac{\partial \mathbf{f}_4}{\partial \mathbf{u}_4} & -I \end{bmatrix}$$

Observe the **banded** structure of the **Jacobian** $\nabla \mathbf{g}(\mathbf{w})^T$.
Note that this structure hinges on the ordering in \mathbf{w} and \mathbf{g} !!!

Constraints Jacobian - Bounds

$$\text{Bounds: } \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}_0(\mathbf{x}_0, \mathbf{u}_0) \\ \mathbf{h}_1(\mathbf{x}_1, \mathbf{u}_1) \\ \mathbf{h}_2(\mathbf{x}_2, \mathbf{u}_2) \\ \mathbf{h}_3(\mathbf{x}_3, \mathbf{u}_3) \\ \mathbf{h}_4(\mathbf{x}_4, \mathbf{u}_4) \\ \mathbf{h}_5(\mathbf{x}_5) \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Constraints Jacobian - Bounds

$$\text{Bounds: } \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}_0(\mathbf{x}_0, \mathbf{u}_0) \\ \mathbf{h}_1(\mathbf{x}_1, \mathbf{u}_1) \\ \mathbf{h}_2(\mathbf{x}_2, \mathbf{u}_2) \\ \mathbf{h}_3(\mathbf{x}_3, \mathbf{u}_3) \\ \mathbf{h}_4(\mathbf{x}_4, \mathbf{u}_4) \\ \mathbf{h}_5(\mathbf{x}_5) \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Then:

$$\frac{\partial \mathbf{h}}{\partial \mathbf{w}} = \begin{bmatrix} \frac{\partial \mathbf{h}_0}{\partial \mathbf{x}_0} & \frac{\partial \mathbf{h}_0}{\partial \mathbf{u}_0} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{\partial \mathbf{h}_1}{\partial \mathbf{x}_1} & \frac{\partial \mathbf{h}_1}{\partial \mathbf{u}_1} & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{\partial \mathbf{h}_2}{\partial \mathbf{x}_2} & \frac{\partial \mathbf{h}_2}{\partial \mathbf{u}_2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{h}_3}{\partial \mathbf{x}_3} & \frac{\partial \mathbf{h}_3}{\partial \mathbf{u}_3} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{h}_4}{\partial \mathbf{x}_4} & \frac{\partial \mathbf{h}_4}{\partial \mathbf{u}_4} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{h}_5}{\partial \mathbf{x}_5} \end{bmatrix}$$

Constraints Jacobian - Bounds

$$\text{Bounds: } \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}_0(\mathbf{x}_0, \mathbf{u}_0) \\ \mathbf{h}_1(\mathbf{x}_1, \mathbf{u}_1) \\ \mathbf{h}_2(\mathbf{x}_2, \mathbf{u}_2) \\ \mathbf{h}_3(\mathbf{x}_3, \mathbf{u}_3) \\ \mathbf{h}_4(\mathbf{x}_4, \mathbf{u}_4) \\ \mathbf{h}_5(\mathbf{x}_5) \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Then:

$$\frac{\partial \mathbf{h}}{\partial \mathbf{w}} = \begin{bmatrix} \frac{\partial \mathbf{h}_0}{\partial \mathbf{x}_0} & \frac{\partial \mathbf{h}_0}{\partial \mathbf{u}_0} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{\partial \mathbf{h}_1}{\partial \mathbf{x}_1} & \frac{\partial \mathbf{h}_1}{\partial \mathbf{u}_1} & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{\partial \mathbf{h}_2}{\partial \mathbf{x}_2} & \frac{\partial \mathbf{h}_2}{\partial \mathbf{u}_2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{h}_3}{\partial \mathbf{x}_3} & \frac{\partial \mathbf{h}_3}{\partial \mathbf{u}_3} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{h}_4}{\partial \mathbf{x}_4} & \frac{\partial \mathbf{h}_4}{\partial \mathbf{u}_4} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{h}_5}{\partial \mathbf{x}_5} \end{bmatrix}$$

Observe the **banded** structure of the **Jacobian** $\nabla \mathbf{h}(\mathbf{w})^T$.
Note that this structure hinges on the ordering in \mathbf{w} and \mathbf{g} !!!

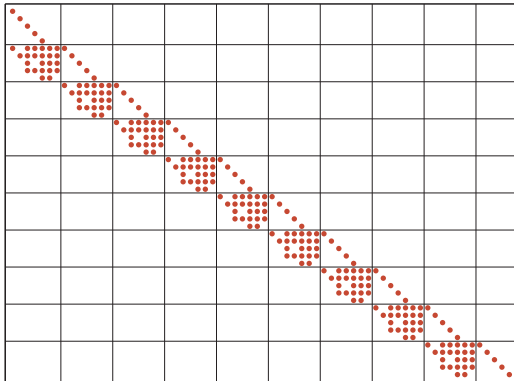
Constraints Jacobian sparsity pattern - Illustration

$$\min_{\Delta \mathbf{w}} \quad \frac{1}{2} \Delta \mathbf{w}^\top B \Delta \mathbf{w} + \nabla \Phi^\top \Delta \mathbf{w}$$

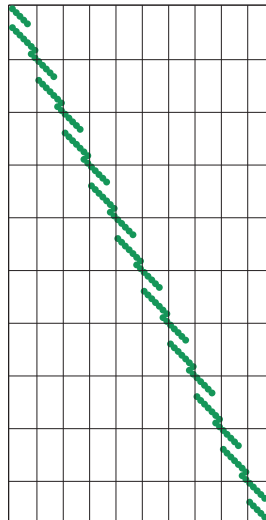
$$\text{s.t.} \quad \nabla \mathbf{g}^\top \Delta \mathbf{w} + \mathbf{g} = 0$$

$$\nabla \mathbf{h}^\top \Delta \mathbf{w} + \mathbf{h} \leq 0$$

$$\nabla \mathbf{g}(\mathbf{w})^\top$$



$$\nabla \mathbf{h}(\mathbf{w})^\top$$



Sparsity of the exact Hessian

Separability of the Lagrange function

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \sum_{k=0}^N \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu})$$

where $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$.

Sparsity of the exact Hessian

Separability of the Lagrange function

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where $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$. Hence:

$$\frac{\partial^2 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu})}{\partial \mathbf{w}_i \partial \mathbf{w}_j} = \sum_{k=0}^N \frac{\partial^2 \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu})}{\partial \mathbf{w}_i \partial \mathbf{w}_j} = 0, \quad \forall i \neq j$$

Sparsity of the exact Hessian

Separability of the Lagrange function

$$\mathcal{L}(\mathbf{w}, \lambda, \mu) = \sum_{k=0}^N \mathcal{L}_k(\mathbf{w}_k, \lambda, \mu)$$

where $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$. Hence:

$$\frac{\partial^2 \mathcal{L}(\mathbf{w}, \lambda, \mu)}{\partial \mathbf{w}_i \partial \mathbf{w}_j} = \sum_{k=0}^N \frac{\partial^2 \mathcal{L}_k(\mathbf{w}_k, \lambda, \mu)}{\partial \mathbf{w}_i \partial \mathbf{w}_j} = 0, \quad \forall i \neq j$$

Hence the Hessian is **block diagonal**, i.e.

$$\nabla_{\mathbf{w}}^2 \mathcal{L}(\mathbf{w}, \lambda, \mu) = \begin{bmatrix} \nabla_{\mathbf{w}_0}^2 \mathcal{L}_0(\mathbf{w}_0, \lambda, \mu) & 0 & 0 & 0 \\ 0 & \nabla_{\mathbf{w}_1}^2 \mathcal{L}_1(\mathbf{w}_1, \lambda, \mu) & 0 & 0 \\ 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & \nabla_{\mathbf{w}_N}^2 \mathcal{L}_N(\mathbf{w}_N, \lambda, \mu) \end{bmatrix}$$

Sparsity of the exact Hessian

Separability of the Lagrange function

$$\mathcal{L}(\mathbf{w}, \lambda, \mu) = \sum_{k=0}^N \mathcal{L}_k(\mathbf{w}_k, \lambda, \mu)$$

where $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$. Hence:

$$\frac{\partial^2 \mathcal{L}(\mathbf{w}, \lambda, \mu)}{\partial \mathbf{w}_i \partial \mathbf{w}_j} = \sum_{k=0}^N \frac{\partial^2 \mathcal{L}_k(\mathbf{w}_k, \lambda, \mu)}{\partial \mathbf{w}_i \partial \mathbf{w}_j} = 0, \quad \forall i \neq j$$

Hence the Hessian is **block diagonal**, i.e.

$$\nabla_{\mathbf{w}}^2 \mathcal{L}(\mathbf{w}, \lambda, \mu) = \begin{bmatrix} \nabla_{\mathbf{w}_0}^2 \mathcal{L}_0(\mathbf{w}_0, \lambda, \mu) & 0 & 0 & 0 \\ 0 & \nabla_{\mathbf{w}_1}^2 \mathcal{L}_1(\mathbf{w}_1, \lambda, \mu) & 0 & 0 \\ 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & \nabla_{\mathbf{w}_N}^2 \mathcal{L}_N(\mathbf{w}_N, \lambda, \mu) \end{bmatrix}$$

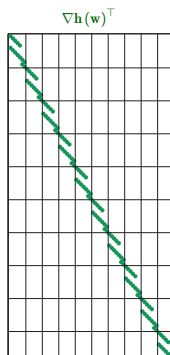
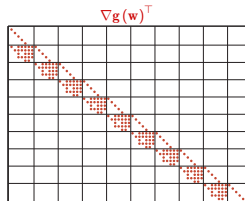
Careful: I assumed ϕ and \mathbf{h} are *stage-wise*

Sparsity pattern - Illustration

$$\min_{\Delta \mathbf{w}} \quad \frac{1}{2} \Delta \mathbf{w}^\top \mathbf{B} \Delta \mathbf{w} + \nabla \Phi^\top \Delta \mathbf{w}$$

$$\text{s.t.} \quad \nabla \mathbf{g}^\top \Delta \mathbf{w} + \mathbf{g} = 0$$

$$\nabla \mathbf{h}^\top \Delta \mathbf{w} + \mathbf{h} \leq 0$$



$$\mathbf{B} \equiv \nabla_{\mathbf{w}}^2 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda})$$

