

## Constructing terms (*continued*)

Constructing terms of a structure with many fields is particularly

1. boring;
2. error-prone; and
3. far from mathematical usage: to construct a term of a complicated structure we might want to use a term of a simpler one and "only add what is left to update the simpler one to the richer".

There are two ways, somewhat parallel to the `MyStructure := ...` vs `Mystructure where ...` syntaxes.

- The syntax `with` instructs Lean to take all possible labels from that term and to only ask for the remaining ones, and it works when using the `:=` construction:

```
example (x : OneNat) : TwoNat := {x with snd := 37}
```

Calling `with` triggers both

- collecting all useful fields from a term; and
- discharging all useless ones.

These features can be applied simultaneously and independently.

- The syntax `__` has the same behaviour, and works when using the `where` construction.

In both cases, the "extra-fields" are forgotten, and thrown away.

+++ Labels Matter

The big difference between `TwoNat`, and `Couple` are the names of the fields:

```
structure TwoNat where
  fst : ℕ
  snd : ℕ

structure Couple where
  left : ℕ
  right : ℕ
```

These names **are relevant!** You might think of a term of type `TwoNat` (or `Couple`) as a pair of *labelled* naturals, and that a structure is a collection of *labelled* terms. So, the terms `t := {fst := 2, snd := 1} : TwoNat` and the term `t' := {left := 2, right := 1} : Couple` have **nothing to do with each other**.

+++

+++ More about `with`

Technically, `with` updates a value: so `{fst := 1, snd := 2}` with `fst := 3` is `{fst := 3, snd := 2}`.

Using `with` without specifying a new value simply instructs Lean to consider all fields on their own without changing their value (possibly picking only the ones that are needed, while discharging the others).

+++

⌘

## Extends

---

We have already seen the `extends` syntax before: let's analyse its behaviour in details knowing how `structures` work.

The main point is to generalise to the whole type what we did for terms using `with` or `__`.

- Suppose we've already defined a structure `PoorStructure` with fields `firstfield, ..., nth_field` and we want a new *richer* structure `RichStructure` that also contains the fields `(n+1)st_field, ..., rth_field`. We can either
  - forget that we had `PoorStructure` and declare

```
structure RichStructure where
  firstfield : firstType
  secondfield : secondType
  ...
  rth_field : rth_Type
```

- declare that `RichStructure` extends `PoorStructure` inheriting terms from the latter:

```
structure RichStructure extends PoorStructure where
  (n+1)st_field : (n+1)st_Type
  ...
  rth_field : rth_Type
```

+++ In details

- The process can be iterated, yielding a structure extending several ones:

```
VeryRichStructure extends Structure1, Structure2, Structure3 where
  ...
```

- If the parent structures have overlapping field names, then all overlapping field names must have the **same type**.
  - If the overlapping fields have different default values, then the default value from the **last** parent structure that includes the field is used. New default values in the child (= richer) structure take precedence over default values from the parent (= poorer) structures.
  - The **with** (and **\_\_**) syntax are able to "read through" the extension of structures.
- +++




+++ In true Math

Remember the piece of code

```
class AddMonoidBad (M : Type) extends Add M, AddZeroClass M
```

We want to define an instance of **AddMonoidBad** on **N**. Several ways:

1. type **:=**, go to a new line with **\_**, wait for  and fill all the fields;
2. remember that **N** already has an **add** and a **zero**, so they can be discharged;
3. actually observe that we have an instance **AddMonoid** on **N**, and that

```
class AddMonoid (M : Type u) extends AddSemigroup M, AddZeroClass M where
  nsmul := ...
  nsmul_zero := ...
  zero_nsmul := ...
```

so all the fields that we need are already there: use **with** or **\_** to pick them up. To do so, we need to find the name of the term in **AddMonoid N**, for which we can do

```
#synth AddMonoid N -- Nat.instAddMonoid
```

+++



## Some ancillary syntax

---

+++ The anonymous variable

When declaring a "very basic" function, the syntax

```
fun x ↦ simple expression depending on x
```

might be too heavy. We can replace it by

```
(simple expression depending on ·)
```

where

- round parentheses are crucial;
- `·` is typed `\. = ·` and not `\cdot = ·`

⌘

+++

+++ Minimally/Weakly inserted implicit variables

We've seen the syntax `{` and `}` to insert *implicit* variables. But in `Mathlib` we find the

```
def Injective (f : α → β) : Prop :=  
  ∀ {a₁ a₂}, f a₁ = f a₂ → a₁ = a₂
```

What are this funny double curly braces `{` and `}`?

Lean has a mechanism for automatically inserting implicit  $\lambda$ -variables when needed; so, as soon as it encounters an implicit hole, it populates it with an anonymous variable.

**This can be problematic.**

Let's define

```
def myInjective (f : ℕ → ℕ) : Prop :=  
  ∀ {a b : ℕ}, f a = f b → a = b
```

with usual implicit variables, and let's see what goes wrong ... → ⌘

- The syntax `{` introduces so-called *minimally/weakly inserted implicit arguments*, that only becomes populated when something explicit *following them* is provided (lest the whole term would not type-check).

If nothing is inserted *after*, they stay implicit and the  $\lambda$ -term is treated as a honest term in the  $\forall$ -Type.

- The reason why `exact @hg` worked is that the role of the `@` is to *disable* this mechanism of automatically populating implicit holes, that also allows to explicitly populate the fields when

needed.

For more on this, see for example

<https://proofassistants.stackexchange.com/questions/66/in-lean-what-do-double-curly-brackets-mean>

or

<https://lean-lang.org/doc/reference/latest/Terms/Functions/#implicit-functions> (section §5.3.1).

+++

## Exercises

---

1. When defining a `ModuleWithRel` instance on any `NormedModuleBad` we used the relation "being in the same ball of radius 1". Clearly the choice of 1 was arbitrary.

Define an infinite collection of instances of `ModuleWithRel` on any `NormedModuleBad` indexed by  $\rho : \mathbb{R}_{\geq 0}$ , and reproduce both the bad and the good example.

There are (at least) two ways:

- Enrich the `NormedModule`'s structure with a  $\rho$ : this is straightforward.
  - Keep  $\rho$  as a variable: this is much harder, both because Lean won't be very happy with a `class` depending on a variable and because there will *really* be different instances even with good choices, so a kind of "double forgetfulness" is needed.
2. Prove the following claims, stated in the section about the non-discrete metric on  $\mathbb{N}$ :
    - `PseudoMetricSpace.uniformity_dist =  $\mathcal{P}$  (idRel)` if the metric is discrete.
    - As uniformities,  `$\mathcal{P}$  (idRel) =  $\perp$` .
    - Is the equality  `$\mathcal{P}$  (idRel) =  $\perp$`  true as filters?
    - For any  $\alpha$ , the discrete topology is the bottom element  $\perp$  of the type `TopologicalSpace  $\alpha$` .
  3. In the attached file `PlanMetro.pdf` you find a reduced version of Lyon's subway network. I have already defined the type of `Stations`.
    1. Find a way to formalize lines (both ordered and non-ordered), and the notion for two stations of being connected by a path.
    2. Prove that being connected is an equivalence relation.
    3. Test that *Vieux Lyon* and *Part Dieu* are not connected, but *Vieux Lyon* and *Croix-Paquet* are.
    4.
      1. Formalize a program that receives two stations in input and
        - throws an error if they are not connected;
        - provides a/the list of lines (without stations) needed to travel between them, if they are connected.

5. Prove that if we add a "circle line" connecting all terminus', then every two stations become connected.
6. Formalize the notion of "correspondance" and prove that that in the above configuration with a "circle line" every trip requires at most two correspondences.