

**Title: Write a program to calculate the seek time for user input pending request, total no of cylinders and current position of I/O read/write head using FCFS disk scheduling algorithm.**

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**Introduction:**

FCFS is the simplest disk scheduling algorithm where requests are serviced in the order they arrive. It is non-preemptive, easy to implement and ensures that all requests are handled fairly without starvation. However, the performance may vary depending on the order of requests, and the average seek time can be high.

Algorithm Steps:

1. Maintain a queue of disk requests.
2. Serve each request in the order it arrives.
3. Move the disk head to the requested track and continue to the next request in the queue.

Advantages:

- Simple and fair.

Disadvantages:

- High average seek time in some cases.

Programming Language: C++

IDE: Dev C++

### Source Code:

```
#include <iostream>
#include <iomanip>
#include <cmath>
using namespace std;
int main()
{
    int n, head, cylinders, seek = 0;
    cout << "=====FCFS Disk Scheduling=====" << endl;
    cout << "|| Compiled by :- Jonash Chataut ||" << endl;
    cout << "=====Enter total number of cylinders: ";
    cin >> cylinders;
    cout << "Enter number of requests: ";
    cin >> n;
    int arr[n];
    cout << "Enter the request sequence: ";
    for (int i = 0; i < n; i++)
        cin >> arr[i];
    cout << "Enter initial head position: ";
    cin >> head;
    int current = head;
    cout << "\nSeek Sequence with Movements:" << endl;
    for (int i = 0; i < n; i++)
    {
        int move = abs(current - arr[i]);
        cout << "Move from " << current << " -> " << arr[i] << " (Seek = " << move << ")" << endl;
        seek += move;
        current = arr[i];
    }
    // Print head movements
    current = head;
    cout << "\nHead movements: " << current;
    for (int i = 0; i < n; i++)
        cout << " -> " << arr[i];
    cout << "\n\nTotal seek time = " << seek << endl;
    cout << "Average seek time = " << fixed << setprecision(2) << (float)seek / n << endl;
    return 0;
}
```

## Output:

```
C:\csit\fourth_sem_jonash\OS > + ^
```

```
=====
||      FCFS Disk Scheduling      ||
|| Compiled by :- Jonash Chataut ||
=====
```

```
Enter total number of cylinders: 200
```

```
Enter number of requests: 10
```

```
Enter the request sequence: 12 45 78 89 120 56 45 12 30 77
```

```
Enter initial head position: 19
```

```
Seek Sequence with Movements:
```

```
Move from 19 -> 12 (Seek = 7)
Move from 12 -> 45 (Seek = 33)
Move from 45 -> 78 (Seek = 33)
Move from 78 -> 89 (Seek = 11)
Move from 89 -> 120 (Seek = 31)
Move from 120 -> 56 (Seek = 64)
Move from 56 -> 45 (Seek = 11)
Move from 45 -> 12 (Seek = 33)
Move from 12 -> 30 (Seek = 18)
Move from 30 -> 77 (Seek = 47)
```

```
Head movements: 19 -> 12 -> 45 -> 78 -> 89 -> 120 -> 56 -> 45 -> 12 -> 30 -> 77
```

```
Total seek time = 288
```

```
Average seek time = 28.80
```

**Title: Write a program to calculate the seek time for user input pending request, total no of cylinders and current position of I/O read/write head using SCAN disk scheduling algorithm.**

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**Introduction:**

SCAN also called the elevator algorithm, moves the disk head in one direction servicing all requests until it reaches the end of the disk, then reverses direction. This approach reduces large variations in response time and ensures that all requests are eventually serviced.

Algorithm Steps:

1. Decide the initial direction of head movement (toward higher or lower track numbers).
2. Move the head in that direction, servicing all pending requests.
3. At the end, reverse the direction and continue servicing requests in the opposite direction.

Advantages:

- More efficient than FCFS.
- Reduces the chance of starvation.

Disadvantages:

- Requests at the far end of the disk may have to wait longer.

Programming Language: C++

IDE: Dev C++

### Source Code:

```
#include <iostream>
#include <iomanip>
#include <cmath>
using namespace std;
int main()
{
    int n, head, cylinders, seek = 0;
    char direction;
    cout << "======" << endl;
    cout << "|| SCAN Disk Scheduling ||" << endl;
    cout << "|| Compiled by :- Jonash Chataut ||" << endl;
    cout << "======" << endl << endl;
    cout << "Enter total number of cylinders: ";
    cin >> cylinders;
    cout << "Enter number of requests: ";
    cin >> n;
    int arr[n], left[20], right[20];
    int lcount = 0, rcount = 0;
    cout << "Enter the request sequence: ";
    for (int i = 0; i < n; i++)
        cin >> arr[i];
    cout << "Enter initial head position: ";
    cin >> head;
    cout << "Enter direction (L/R): ";
    cin >> direction;
    // Split requests
    for (int i = 0; i < n; i++)
    {
        if (arr[i] < head)
            left[lcount++] = arr[i];
        else
            right[rcount++] = arr[i];
    }
    if (direction == 'L')
        left[lcount++] = 0;
    else
        right[rcount++] = cylinders - 1;
    // Sort arrays
    for (int i = 0; i < rcount - 1; i++)
        for (int j = i + 1; j < rcount; j++)
            if (right[i] > right[j])
                swap(right[i], right[j]);
    for (int i = 0; i < lcount - 1; i++)
        for (int j = i + 1; j < lcount; j++)
            if (left[i] < left[j])
                swap(left[i], left[j]);
    // Step-by-step movements
    cout << "\nSeek Sequence with Movements:" << endl;
    int current = head;
```

```

int movement[n + 2], mcount = 0;
if (direction == 'R')
{
    for (int i = 0; i < rcount; i++)
    {
        int move = abs(current - right[i]);
        cout << "Move from " << current << " -> " << right[i] << " (Seek = " << move << ")" << endl;
        seek += move;
        current = right[i];
        movement[mcount++] = current;
    }
    for (int i = 0; i < lcount; i++)
    {
        int move = abs(current - left[i]);
        cout << "Move from " << current << " -> " << left[i] << " (Seek = " << move << ")" << endl;
        seek += move;
        current = left[i];
        movement[mcount++] = current;
    }
}
else
{
    for (int i = lcount - 1; i >= 0; i--)
    {
        int move = abs(current - left[i]);
        cout << "Move from " << current << " -> " << left[i] << " (Seek = " << move << ")" << endl;
        seek += move;
        current = left[i];
        movement[mcount++] = current;
    }
    for (int i = 0; i < rcount; i++)
    {
        int move = abs(current - right[i]);
        cout << "Move from " << current << " -> " << right[i] << " (Seek = " << move << ")" << endl;
        seek += move;
        current = right[i];
        movement[mcount++] = current;
    }
}
// Head movements line
cout << "\nHead movements: " << head;
for (int i = 0; i < mcount; i++)
    cout << " -> " << movement[i];
cout << "\n\nTotal seek time = " << seek << endl;
cout << "Average seek time = " << fixed << setprecision(2) << (float)seek / n << endl;
return 0;
}

```

## Output:

C:\csit\fourth\_sem\_jonash\OS

+ ▾

```
=====
||      SCAN Disk Scheduling      ||
|| Compiled by :- Jonash Chataut ||
=====
```

Enter total number of cylinders: 150

Enter number of requests: 10

Enter the request sequence: 35 70 45 15 60 20 80 90 130 75

Enter initial head position: 30

Enter direction (L/R): L

Seek Sequence with Movements:

Move from 30 -> 0 (Seek = 30)

Move from 0 -> 15 (Seek = 15)

Move from 15 -> 20 (Seek = 5)

Move from 20 -> 35 (Seek = 15)

Move from 35 -> 45 (Seek = 10)

Move from 45 -> 60 (Seek = 15)

Move from 60 -> 70 (Seek = 10)

Move from 70 -> 75 (Seek = 5)

Move from 75 -> 80 (Seek = 5)

Move from 80 -> 90 (Seek = 10)

Move from 90 -> 130 (Seek = 40)

Head movements: 30 -> 0 -> 15 -> 20 -> 35 -> 45 -> 60 -> 70 -> 75 -> 80 -> 90 -> 130

Total seek time = 160

Average seek time = 16.00

**Title: Write a program to calculate the seek time for user input pending request, total no of cylinders and current position of I/O read/write head using LOOK disk scheduling algorithm.**

---

**Introduction:**

LOOK is a modified version of SCAN. The head only moves as far as the last request in the current direction before reversing, instead of going all the way to the end of the disk. This reduces unnecessary head movement and improves efficiency.

Algorithm Steps:

1. Move the head in the initial direction, servicing requests until the last request in that direction.
2. Reverse direction and continue servicing.

Advantages:

- Optimized SCAN with less head movement.
- More efficient and faster.

Disadvantages:

- Slightly more complex than SCAN.

Programming Language: C++

IDE: Dev C++

### Source Code:

```
#include <iostream>
#include <iomanip>
#include <cmath>
using namespace std;
int main()
{
    int n, head, cylinders, seek = 0;
    char direction;
    cout << "===== " << endl;
    cout << "|| LOOK Disk Scheduling ||" << endl;
    cout << "|| Compiled by :- Jonash Chataut ||" << endl;
    cout << "===== " << endl << endl;
    cout << "Enter total number of cylinders: ";
    cin >> cylinders;
    cout << "Enter number of requests: ";
    cin >> n;
    int arr[n], left[20], right[20];
    int lcount = 0, rcount = 0;
    cout << "Enter the request sequence: ";
    for (int i = 0; i < n; i++)
        cin >> arr[i];
    cout << "Enter initial head position: ";
    cin >> head;
    cout << "Enter direction (L/R): ";
    cin >> direction;
    for (int i = 0; i < n; i++)
    {
        if (arr[i] < head)
            left[lcount++] = arr[i];
        else
            right[rcount++] = arr[i];
    }
    // Sort arrays
    for (int i = 0; i < rcount - 1; i++)
        for (int j = i + 1; j < rcount; j++)
            if (right[i] > right[j])
                swap(right[i], right[j]);
    for (int i = 0; i < lcount - 1; i++)
        for (int j = i + 1; j < lcount; j++)
            if (left[i] < left[j])
                swap(left[i], left[j]);
    cout << "\nSeek Sequence with Movements:" << endl;
    int current = head;
    int movement[n], mcount = 0;
    if (direction == 'R')
    {
        for (int i = 0; i < rcount; i++)
        {
            int move = abs(current - right[i]);
            cout << right[i] << " ";
            current = right[i];
            movement[mcount] = move;
            mcount++;
        }
    }
    else
    {
        for (int i = 0; i < lcount; i++)
        {
            int move = abs(current - left[i]);
            cout << left[i] << " ";
            current = left[i];
            movement[mcount] = move;
            mcount++;
        }
    }
}
```

```

cout << "Move from " << current << " -> " << right[i] << " (Seek = " << move << ")" << endl;
seek += move;
current = right[i];
movement[mcount++] = current;
}
for (int i = lcount - 1; i >= 0; i--)
{
    int move = abs(current - left[i]);
    cout << "Move from " << current << " -> " << left[i] << " (Seek = " << move << ")" << endl;
    seek += move;
    current = left[i];
    movement[mcount++] = current;
}
else
{
    for (int i = lcount - 1; i >= 0; i--)
    {
        int move = abs(current - left[i]);
        cout << "Move from " << current << " -> " << left[i] << " (Seek = " << move << ")" << endl;
        seek += move;
        current = left[i];
        movement[mcount++] = current;
    }
    for (int i = 0; i < rcount; i++)
    {
        int move = abs(current - right[i]);
        cout << "Move from " << current << " -> " << right[i] << " (Seek = " << move << ")" << endl;
        seek += move;
        current = right[i];
        movement[mcount++] = current;
    }
}
// Head movements line
cout << "\nHead movements: " << head;
for (int i = 0; i < mcount; i++)
    cout << " -> " << movement[i];
cout << "\n\nTotal seek time = " << seek << endl;
cout << "Average seek time = " << fixed << setprecision(2) << (float)seek / n << endl;

return 0;
}

```

## Output:

```
C:\csit\fourth_sem_jonash\OS  X + ▾  
=====  
||      LOOK Disk Scheduling      ||  
|| Compiled by :- Jonash Chataut ||  
=====  
  
Enter total number of cylinders: 200  
Enter number of requests: 10  
Enter the request sequence: 45 78 96 102 23 45 86 78 42 100  
Enter initial head position: 49  
Enter direction (L/R): R  
  
Seek Sequence with Movements:  
Move from 49 -> 78 (Seek = 29)  
Move from 78 -> 78 (Seek = 0)  
Move from 78 -> 86 (Seek = 8)  
Move from 86 -> 96 (Seek = 10)  
Move from 96 -> 100 (Seek = 4)  
Move from 100 -> 102 (Seek = 2)  
Move from 102 -> 23 (Seek = 79)  
Move from 23 -> 42 (Seek = 19)  
Move from 42 -> 45 (Seek = 3)  
Move from 45 -> 45 (Seek = 0)  
  
Head movements: 49 -> 78 -> 78 -> 86 -> 96 -> 100 -> 102 -> 23 -> 42 -> 45 -> 45  
  
Total seek time = 154  
Average seek time = 15.40
```

**Title: Write a program to test if the system is free from dead lock or not for the user input allocation, max and available matrix.**

---

**Introduction:**

In multiprogramming systems, processes compete for limited resources like CPU, memory, and I/O devices. If processes hold some resources and wait indefinitely for others, the system may enter a deadlock. Deadlock prevents processes from making progress and must be detected or prevented.

The Banker's Algorithm is used to avoid deadlock by ensuring the system is always in a safe state. A state is considered safe if the system can allocate resources to each process in some order and still avoid deadlock.

◆ **Important Terms**

- Allocation Matrix → Resources currently allocated to each process.
- Max Matrix → Maximum resources each process may need.
- Available Vector → Number of resources currently available in the system.
- Need Matrix → Additional resources a process may still request, calculated as:

$$\text{Need}[i][j] = \text{Max}[i][j] - \text{Allocation}[i][j]$$

◆ **Algorithm:**

1. Initialization:
  - Work = Available
  - Finish[i] = false for all processes
2. Find a process Pi such that:
  - Finish[i] = false
  - Need[i] ≤ Work
3. If such a process is found:
  - Allocate its resources back: Work = Work + Allocation[i]
  - Mark Finish[i] = true
  - Add process to the safe sequence
4. Repeat until:
  - All processes finish → System is Safe (Deadlock-free)
  - No such process exists → System is Unsafe (Deadlock present)

## Source Code:

```
#include <iostream>
using namespace std;
int main()
{
    int n, m; // n = number of processes, m = number of resources
    cout << "======" << endl;
    cout << "|| Deadlock Detection Program ||" << endl;
    cout << "|| Compiled by :- Jonash Chataut ||" << endl;
    cout << "======" << endl << endl;
    cout << "Enter number of processes: ";
    cin >> n;
    cout << "Enter number of resources: ";
    cin >> m;
    int allocation[n][m], maxNeed[n][m], available[m];
    int need[n][m];
    cout << "\nEnter Allocation Matrix (" << n << "x" << m << "):\n";
    for (int i = 0; i < n; i++)
        for (int j = 0; j < m; j++)
            cin >> allocation[i][j];
    cout << "\nEnter Max Matrix (" << n << "x" << m << "):\n";
    for (int i = 0; i < n; i++)
        for (int j = 0; j < m; j++)
            cin >> maxNeed[i][j];
    cout << "\nEnter Available Resources (" << m << " values):\n";
    for (int j = 0; j < m; j++)
        cin >> available[j];
    // Calculate Need matrix
    for (int i = 0; i < n; i++)
    {
        for (int j = 0; j < m; j++)
        {
            need[i][j] = maxNeed[i][j] - allocation[i][j];
        }
    }
    // Work array = available
    int work[m];
    for (int j = 0; j < m; j++)
        work[j] = available[j];
    bool finish[n];
    for (int i = 0; i < n; i++)
        finish[i] = false;
    int safeSeq[n], count = 0;
    // Safety Algorithm
    bool found;
    while (count < n)
    {
        found = false;
        for (int i = 0; i < n; i++)
        {
```

```

if (!finish[i])
{
    int j;
    for (j = 0; j < m; j++)
    {
        if (need[i][j] > work[j])
            break;
    }
    if (j == m)
    {
        // process i can be satisfied
        for (int k = 0; k < m; k++)
            work[k] += allocation[i][k];
        safeSeq[count++] = i;
        finish[i] = true;
        found = true;
    }
}
if (!found)
    break; // no process could be satisfied
}

// Check if system is safe
if (count == n)
{
    cout << "\nSystem is in a SAFE STATE." << endl;
    cout << "Safe Sequence: ";
    for (int i = 0; i < n; i++)
    {
        cout << "P" << safeSeq[i];
        if (i != n - 1)
            cout << " -> ";
    }
    cout << endl;
}
else
{
    cout << "\nSystem is in DEADLOCK (Not Safe)." << endl;
}
return 0;
}

```

## Output:

```
C:\csit\fourth_sem_jonash\OS > + | v  
=====  
|| Deadlock Detection Program ||  
|| Compiled by :- Jonash Chataut ||  
=====  
Enter number of processes: 5  
Enter number of resources: 3  
Enter Allocation Matrix (5x3):  
0 1 0  
2 0 0  
3 0 2  
2 1 1  
0 0 2  
Enter Max Matrix (5x3):  
7 5 3  
3 2 2  
9 0 2  
2 2 2  
4 3 3  
Enter Available Resources (3 values):  
5 5 3  
System is in a SAFE STATE.  
Safe Sequence: P1 -> P2 -> P3 -> P4 -> P0
```

**Title: Prepare a lab report for basic linux commands.**

---

**Introduction:**

Linux is a widely used open-source operating system that provides a powerful command-line interface (CLI) to interact with the system. Unlike GUI-based systems, the Linux shell allows users to execute commands directly, which provides better control and flexibility. Learning basic Linux commands is essential for system navigation, file management, process control, and overall system administration.

**Basic linux commands:**

1) `pwd` → Show current working directory

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ pwd  
/home/jonash_chataut  
jonash_chataut@LAPTOP-LA4DFAI2:~$
```

2) `ls` → List files and directories

`ls -a` → Show hidden files

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ ls  
jonash_chataut@LAPTOP-LA4DFAI2:~$ ls -a  
. . . . bash_logout .bashrc .cache .motd_shown .profile
```

3) `mkdir <dir>` → Create new directory

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ mkdir jonashchataut  
jonash_chataut@LAPTOP-LA4DFAI2:~$ ls  
jonashchataut  
jonash_chataut@LAPTOP-LA4DFAI2:~$
```

4) `touch <file>` → Create empty file / update timestamp

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ touch jonash.txt  
jonash_chataut@LAPTOP-LA4DFAI2:~$ ls  
jonash.txt jonashchataut  
jonash_chataut@LAPTOP-LA4DFAI2:~$
```

5) `cat <file>` → Display file contents

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ cat jonash.txt  
Hi my name is Jonash Chataut  
jonash_chataut@LAPTOP-LA4DFAI2:~$
```

6) `head <file>` → Show first 10 lines

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ head -n 2 jonash.txt  
Hi my name is Jonash Chataut  
jonash_chataut@LAPTOP-LA4DFAI2:~$
```

7) whoami → Show current user

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ whoami
jonash_chataut
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

8) who → Show logged-in users

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ who
jonash_chataut pts/1          2025-09-08 10:13
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

9) uname -a → Show system info (kernel, OS)

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ uname -a
Linux LAPTOP-LA4DFAI2 6.6.87.2-microsoft-standard-WSL2 #1 SMP PREEMPT_DYNAMIC
Thu Jun  5 18:30:46 UTC 2025 x86_64 x86_64 x86_64 GNU/Linux
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

10) date → Show current date and time

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ date
Mon Sep  8 10:42:18 UTC 2025
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

11) top → Live view of processes

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ top
top - 10:42:54 up 30 min, 1 user, load average: 0.00, 0.00, 0.00
Tasks: 23 total, 1 running, 22 sleeping, 0 stopped, 0 zombie
%Cpu(s): 0.0 us, 0.0 sy, 0.0 ni,100.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.
MiB Mem : 7794.2 total, 7263.7 free, 505.5 used, 176.2 buff/cache
MiB Swap: 2048.0 total, 2048.0 free, 0.0 used. 7288.7 avail Mem
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+
1	root	20	0	21524	11984	9296	S	0.0	0.2	0:00.76
2	root	20	0	3060	1664	1664	S	0.0	0.0	0:00.07
6	root	20	0	3076	1792	1792	S	0.0	0.0	0:00.01
55	root	19	-1	50356	15488	14592	S	0.0	0.2	0:00.19
112	root	20	0	25112	6272	4864	S	0.0	0.1	0:00.18
122	systemd+	20	0	21456	12160	10112	S	0.0	0.2	0:00.15
123	systemd+	20	0	91024	7680	6912	S	0.0	0.1	0:00.09
198	root	20	0	4236	2432	2304	S	0.0	0.0	0:00.01
199	message+	20	0	9532	4992	4480	S	0.0	0.1	0:00.05
207	root	20	0	17964	8576	7552	S	0.0	0.1	0:00.08
237	root	20	0	1756096	12032	10112	S	0.0	0.2	0:00.15
241	syslog	20	0	222508	5120	4224	S	0.0	0.1	0:00.08
250	root	20	0	3160	1920	1792	S	0.0	0.0	0:00.01
260	root	20	0	3116	1792	1664	S	0.0	0.0	0:00.00
282	root	20	0	107012	22656	13312	S	0.0	0.3	0:00.09
452	root	20	0	6692	4352	3712	S	0.0	0.1	0:00.00
496	jonash_+	20	0	20296	11136	9088	S	0.0	0.1	0:00.06
497	jonash_+	20	0	21152	3516	1792	S	0.0	0.0	0:00.00
510	jonash_+	20	0	6056	5120	3584	S	0.0	0.1	0:00.02
593	root	20	0	3076	896	896	S	0.0	0.0	0:00.00
594	root	20	0	3076	1152	1024	S	0.0	0.0	0:00.08
595	jonash_+	20	0	6068	5248	3584	S	0.0	0.1	0:00.14
680	jonash_+	20	0	9292	5504	3328	R	0.0	0.1	0:00.01

12) grep <pattern> <file> → Search text in file.

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ grep "Hi" jonash.txt
Hi my name is Jonash Chataut
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

13) wc <file> → Count words, lines, characters

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ wc jonash.txt
 1 6 29 jonash.txt
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

14) uptime → Show system uptime

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ uptime
 10:46:53 up 34 min, 1 user, load average: 0.00, 0.01, 0.00
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

15) df → Checks your Linux system's disk usage

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ df
Filesystem      1K-blocks    Used   Available Use% Mounted on
none            3990624       0     3990624   0% /usr/lib/modules/6.6.87.
2-microsoft-standard-WSL2
none            3990624       4     3990620   1% /mnt/wsl
drivers          498775036 430470748 68304288 87% /usr/lib/wsl/drivers
/dev/sdd         1055762868 1273660 1000785736 1% /
none            3990624       80    3990544   1% /mnt/ws1g
none            3990624       0     3990624   0% /usr/lib/wsl/lib
rootfs           3985612     2664   3982948   1% /init
none            3990624     548    3990076   1% /run
none            3990624       0     3990624   0% /run/lock
none            3990624       0     3990624   0% /run/shm
none            3990624     76    3990548   1% /mnt/ws1g/versions.txt
none            3990624     76    3990548   1% /mnt/ws1g/doc
C:\             498775036 430470748 68304288 87% /mnt/c
tmpfs           3990624     16    3990608   1% /run/user/1000
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

16) ps → Summarizes the status of all running processes in your Linux system at a specific time

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ ps
  PID TTY      TIME CMD
 686 pts/0    00:00:00 bash
 712 pts/0    00:00:00 ps
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

17) tail → It view the last line.

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ tail jonash.txt
Hi my name is Jonash Chataut
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

18) history → Check previously run utilities.

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ history
 1  pwd
 2  ls
 3  ls a
 4  la -a
 5  cd home
 6  cd desktop
 7  ls
 8  ls -a
 9  mkdir jonashchataut
10  ls
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

19) hostname → Show hostname

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ hostname  
LAPTOP-LA4DFAI2  
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

20) w → Detailed user sessions

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ w  
10:52:00 up 39 min, 1 user, load average: 0.00, 0.01, 0.00  
USER     TTY      FROM          LOGIN@    IDLE   JCPU   PCPU WHAT  
jonash_c pts/1    -           10:13   38:10   0.02s  0.02s -bash  
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

21) ping → Check connectivity

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ ping youtube.com  
PING youtube.com (103.74.15.79) 56(84) bytes of data.  
█
```

22) ip addr → Show IP details

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ ip addr  
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000  
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00  
    inet 127.0.0.1/8 scope host lo  
        valid_lft forever preferred_lft forever  
    inet 10.255.255.254/32 brd 10.255.255.254 scope global lo  
        valid_lft forever preferred_lft forever  
    inet6 ::1/128 scope host  
        valid_lft forever preferred_lft forever  
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1492 qdisc mq state UP group default qlen 1000  
    link/ether 00:15:5d:fc:60:91 brd ff:ff:ff:ff:ff:ff  
    inet 172.17.82.247/20 brd 172.17.95.255 scope global eth0  
        valid_lft forever preferred_lft forever  
    inet6 fe80::215:5dff:fe:6091/64 scope link  
        valid_lft forever preferred_lft forever  
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

23) lsblk → List block devices

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ lsblk  
NAME   MAJ:MIN RM   SIZE RO TYPE MOUNTPOINTS  
sda    8:0      0 388.4M  1 disk  
sdb    8:16     0 186M  1 disk  
sdc    8:32     0    2G  0 disk [SWAP]  
sdd    8:48     0     1T  0 disk /mnt/wslg/distro  
/  
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

24) echo → Print text

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ echo "Linux Commands"  
Linux Commands  
jonash_chataut@LAPTOP-LA4DFAI2:~$ █
```

25) clear → Clear terminal

```
jonash_chataut@LAPTOP-LA4DFAI2:~$ echo "Linux Commands"  
Linux Commands  
jonash_chataut@LAPTOP-LA4DFAI2:~$ clear█
```

