



Evaluation of semiautonomous navigation assistance system for power wheelchairs with blindfolded nondisabled individuals

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Abstract—Some individuals with disabilities are denied powered mobility because they lack the visual, motor, and/or cognitive skills required to safely operate a power wheelchair. The Drive-Safe System (DSS) is an add-on, distributed, sharedcontrol navigation assistance system for power wheelchairs intended to provide safe and independent mobility to such individuals. The DSS is a human-machine system in which the user is responsible for high-level control of the wheelchair, such as choosing the destination, path planning, and basic navigation actions, while the DSS overrides unsafe maneuvers through autonomous collision avoidance, wall following, and door crossing. In this project, the DSS was clinically evaluated in a controlled laboratory with blindfolded, nondisabled individuals. Further, these individuals' performance with the DSS was compared with standard cane use for navigation assistance by people with visual impairments. Results indicate that compared with a cane, the DSS significantly reduced the number of collisions. Users rated the DSS favorably even though they took longer to navigate the same obstacle course than they would have using a standard long cane. Participants experienced less physical demand, effort, and frustration when using the DSS as compared with a cane. These findings suggest that the DSS can be a viable powered mobility solution for wheelchair users with visual impairments.

Key words: artificial intelligence, distributed systems, embedded systems, human-robot interaction, intelligent mobility aids, power wheelchairs, robotics, sensors, shared control, smart wheelchair.

INTRODUCTION

Problem Statement

Independent mobility is a key component in maintaining the physical and psychosocial health of an individual [1–3]. Further, for people with disabilities, independent mobility increases vocational and educational opportunities, reduces dependence on caregivers and family members, and promotes feelings of self-reliance [2]. Psychologically, a decrease in mobility can lead to feelings of emotional loss, anxiety, depression, reduced self-esteem, social isolation, stress, and fear of abandonment.

Abbreviations: ADL = activities of daily living, DSS = Drive-Safe System, IR = infrared range finder, NASA-TLX = National Aeronautics and Space Administration-Task Load Index, SD = standard deviation, TCT = task completion time, TLX-E = NASA-TLX Effort, TLX-F = NASA-TLX Frustration, TLX-MD = NASA-TLX Mental Demand, TLX-P = NASA-TLX Performance, TLX-PD = NASA-TLX Physical Demand, TLX-TD = NASA-TLX Temporal Demand, TLX-TWL = NASA-TLX total work load, TNC = total number of collisions, TNC-II = total number of Type II collisions, TNC-III = total number of Type III collisions, UR = ultrasonic range finder.

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Reduced functional mobility is linked with reduced participation and loss of social connections [1]. Power wheel-chairs offer the benefits of independent mobility while allowing individuals to devote their energy to activities of daily living (ADL) [4–5].

Even though the benefits of powered mobility are well documented, the safety issues associated with operation of powered wheelchairs often prevent clinicians and rehabilitation practitioners from prescribing powered mobility [6–8]. One obstacle to safely operating a powered wheelchair is impaired vision. The American Federation for the Blind has estimated that 9.61 percent of all individuals who are legally blind also use a wheelchair or scooter, in addition to another 5.25 percent of individuals who have serious difficulties seeing but are not legally blind [9]. Further, 5.3 percent of all wheeled mobility equipment users are either legally blind or have serious difficulty in seeing [10].

Visual and physical impairments often accompany the natural aging process. Macular degeneration, cataracts, glaucoma, and diabetic retinopathy are the leading causes of visual impairments among older adults. According to the 2007 Disability Status Report [11], 40.3 percent of noninstitutionalized individuals aged 75 and older in the United States have conditions that substantially limit one or more basic physical activities, such as walking, climbing stairs, reaching, lifting, or carrying. Further, 23.6 percent of individuals in this population have sensory disabilities, which include blindness or severe visual impairment. The percentage of wheelchair users who are age 65 or older steadily increased from 2.7 percent in 1990 to 5.2 percent in 2005. Among the noninstitutionalized population aged 85 and older, 12.28 percent use wheelchairs [10], most of which are manual wheelchairs pushed by a caregiver or a family member.

Limited literature addresses the use of power wheel-chairs by individuals with combined visual and mobility impairments. A case study of a visually impaired power wheelchair user who uses a white cane for navigation assistance was presented in Ganoza [12]. Another case study of a visually impaired person's use of a guide dog with a power wheelchair is presented in Greenbaum et al. [13]. Other authors have evaluated the merits and limitations of using a white cane with a manual and power wheelchair [14–15]. Some researchers also advocate the use of power-assisted manual wheelchairs for this population [9,16].

The process of training an individual with visual and mobility impairments to operate a wheelchair while using a cane or guide dog is very time, labor, and resource intensive. It requires the active involvement and participation of family members, caregivers, orientation and mobility experts, occupational therapists, rehabilitation engineers, and primary care providers [12–13]. Combined visual and mobility impairments will be encountered with increasing frequency because of the growing elderly population; therefore, having alternative assistive technology that offers independent mobility for such individuals is important.

The use of smart wheelchairs has been researched since the early 1980s as a form of assistance for people who lack the visual, motor, or cognitive skills required to drive a power wheelchair [17]. A detailed discussion of the population of users who could benefit from smart wheelchairs is provided in Simpson et al. [18]. Despite a long history of research on smart wheelchairs, very few smart wheelchairs are available commercially [17,19]. The Wheelchair Pathfinder was a commercial product sold by Nurion Industries in early 2000 and later discontinued [19]. The Pathfinder was an electronic mobility aid that detected and alerted the user to the presence of potential obstacles to assist users who are blind or have low vision or who have limited arm or head control. The CALL Center smart power wheelchair is sold in Europe by Smile Rehab, Ltd (Berkshire, UK) and includes bump sensors, sonar sensors, and the ability to follow tape tracks on the floor [20].

Drive-Safe System

We believe that a combination of robotics and wheel-chair technology can address the issues related to the safety and training of powered mobility for individuals who are unable to use a power wheelchair because of impaired visual, cognitive, and/or motor skills. The Drive-Safe System (DSS) is a human-machine system in which the user and machine share control of a power wheelchair. The user decides the speed and direction of travel with a joystick. If obstacles are present in the direction of travel, the DSS's collision avoidance routines override these commands, if necessary, slowing the chair or stopping it completely.

The DSS has a modular architecture, with a central control and interface node (the joystick translator) communicating with one or more sensor nodes. The sensor nodes monitor the environment for potential obstacles and

deliver auditory and visual alerts to the user. Each sensor node consists of five ultrasonic range finders (URs), five infrared range finders (IRs), two bumper inputs, one speaker, and three status light-emitting diodes.

The translator node plays the central role in implementing collision avoidance. The joystick translator communicates with the wheelchair to determine the desired direction of travel. The translator node also maintains the current state of each sensor node element (e.g., UR range information, IR range information, bumper state) on the basis of data from the sensor nodes. Sensor data are used to check for the presence of obstacles in the direction the user is pointing the joystick. Typically, the translator node provides a signal to the wheelchair motor controller that is identical to the original joystick signal, preserving the user's control. However, if the system detects a collision risk, the translator node will scale the signal (slowing the wheelchair) or send a neutral signal to the motor controller (stopping the wheelchair). The translator node does not vary the direction of travel from the user's original intent.

The DSS is designed to act as a specialty user interface, allowing it to connect with the control electronics of various wheelchairs. The current DSS prototype has been tested on wheelchairs from Pride Mobility (www.pridemobility.com) and Sunrise Medical (www.sunrisemedical.com), and past prototypes were tested on wheelchairs by Invacare (www.invacare.com), Permobil (www.permobil.com), and Everest and Jennings (www.grahamfield.com). The wheelchair joystick (or other control device) plugs into the joystick translator, and the joystick translator plugs into the wheelchair's motor controller. The joystick translator also obtains power from the wheelchair batteries and provides power to the sensor nodes.

The DSS can be used in areas that have been modified to (1) reduce the likelihood of sensor failure and (2) limit the consequences of sensor failure. We believe that an individual who is motivated to use the DSS will be willing to make simple modifications to the environment(s) in which the DSS will be used. These modifications include (1) eliminating or obstructing glass walls and doors; (2) moving valuable, breakable objects to places where the wheelchair cannot break them; (3) using baby gates or doors to block stairwells; and (4) widening doorways to at least 32 in. The DSS can be used as a regular wheelchair in unmodified environments but cannot be relied on as a smart wheelchair.

A detailed description of the DSS hardware and software will be published elsewhere.*

METHODS

Subjects

This study employed nondisabled individuals wearing blindfolds to simulate complete blindness. Using nondisabled subjects enabled recruitment of a large number of homogeneous participants, which facilitated group statistical analyses. However, the nondisabled participants were not experienced wheelchair users and did not have the orientation and mobility skills of people with visual impairments. Nineteen participants (13 males, 6 females) were recruited for this study. The mean age of participants was 28.4 years (standard deviation [SD] 3.9 years). Three participants had prior experience with power wheelchair driving but none was a regular wheelchair user.

Instrumentation

A Quantum-600 midwheel drive power wheelchair (Pride Mobility Products; Exeter, Pennsylvania) was equipped with the DSS (Figure 1) for this study. The wheelchair was without tilt, recline, and seat-elevation functions and its seat width was 18 in (45.72 cm). The wheelchair was controlled by a proportional joystick. The maximum forward speed of the wheelchair was set to 1.7 mi/h and the maximum reverse speed was set to 1.3 mi/h to closely match the average driving speed for wheelchair users [21]. An area of 3.30×7.50 m² was used for the user trial. Safety glasses covered with paper tape on the front and sides were used as a blindfold. Cylindrical cardboard tubes 8 in. (20 cm) in diameter and 60 in. (152.4 cm) in height were used as obstacles, and wooden benches 36 in. (91.44 cm) in height were used to mark the boundary of the area.

Pretraining

Before participating in the study, each participant read the informed consent form. Once participants indicated that they had read and understood the form and agreed to participate, they signed the informed consent

^{*}LoPresti EF, Sharma V, Simpson R, Mostowy C. Performance testing of a collision-avoidance system for power wheelchairs. In submission; 2010.

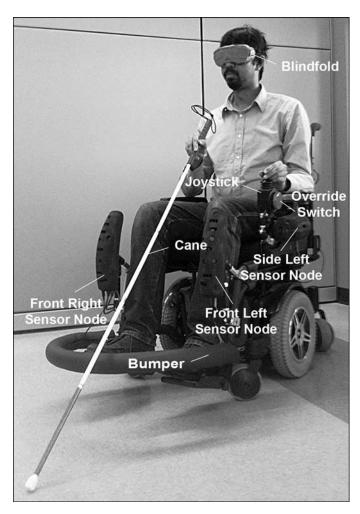


Figure 1. Blindfolded, nondisabled individual driving power wheelchair while using cane and Drive-Safe System.

form. A copy of the informed consent form was given to each participant upon completion of the experiment.

The investigator adjusted the seating and positioning of the wheelchair according to each participant's requirements. For example, the wheelchair joystick was mounted on the left or the right side of the wheelchair, depending on whether the participant was left- or right-handed. Backrest and footrests were adjusted to allow participants to sit comfortably in the wheelchair. Once participants were comfortable with their seating and the positioning of the joystick, they were introduced to the wheelchair controller and the joystick interface. The experimenter explained the functioning of the wheelchair; the maneuvering of the wheelchair with a propor-

tional joystick; and the controller parameters, such as maximum forward speed, maximum reverse speed, acceleration, and deceleration.

Training

Participants were required to demonstrate verbal understanding of the system before they were given training on how to maneuver the wheelchair using the joystick. Participants' wheelchair driving skills were tested on two courses designed to enhance participants' familiarity with the wheelchair's dynamics and ability to maneuver in tight spaces without a blindfold. Each participant traversed these courses while driving forward and then backward until he or she was able to traverse the courses without hitting any obstacles. While driving on the test course, participants did not have support from the DSS UR and IR sensors, but the touch sensitive bumpers were active; if a participant hit an obstacle, the bumpers would stop the wheelchair.

Next, participants learned to drive the wheelchair with a cane while blindfolded. Participants used a 48 in. (121.92 cm) white cane to scan for obstacles in the environment. Participants were given instructions on how to use the cane to scan the environment and detect obstacles while moving forward and while moving backward. Participants used their dominant hand to operate the joystick and their nondominant hand to scan the environment with the cane. Participants were asked to complete two obstacle courses to practice navigation while blindfolded and using a cane.

Once participants felt comfortable and confident with using the cane, they received training on operating the wheelchair with the DSS. Participants received an explanation about the DSS architecture, its various behaviors, and the logic the DSS uses to avoid collisions. Participants received an explanation about the auditory feedback patterns the DSS generates when there is an obstacle in the direction of travel. As part of the training, participants were blindfolded and asked to localize the position of the obstacles on the basis of auditory feedback from the DSS. When participants stated that they understood the DSS and its operation, they were asked to approach obstacles placed in front of the wheelchair to observe the wheelchair's response to obstacles. Participants were then asked to approach obstacles placed to the side and rear of the wheelchair to observe the DSS's response in these situations. Participants were then blindfolded and asked to complete two obstacle courses using assistance from the DSS. Investigators observed the performance of the participants and instructed them on various navigation skills for effectively using DSS assistance. These training courses gave participants an understanding of the obstacle distance thresholds of the DSS in various directions around the wheelchair.

The last set of training activities involved the use of the cane and the DSS together. Participants were instructed to use the cane to determine the location of obstacles when the DSS stopped the wheelchair. When the cane was not being used, participants were instructed to hold it on their lap or in a position where it did not interfere with the UR and IR sensors. Participants were asked to complete two training obstacle courses in this condition to familiarize themselves with use of the cane with the DSS.

Experimental Design

Participants completed three trials under each of three experimental conditions:

- Cane: Participants used a 48 in. (121.92 cm) white cane for navigation assistance while driving the power wheelchair.
- DSS: Participants used the DSS for navigation assistance.
- Cane&DSS: Participants used both the cane and the DSS for navigation assistance. Participants were instructed to use the DSS when the wheelchair was moving and to use the cane to find the position of obstacles when the wheelchair was stopped by the DSS.

In each trial, participants were blindfolded and asked to reach a goal indicated by a sound source (portable radio or laptop computer providing continuous music). The order of experimental conditions (Cane, DSS, and Cane&DSS) and obstacle courses (Figure 2) was randomized. Participants were given 4 minutes to complete each trial. One investigator carried a data collection sheet and filled in the sheet with observations about time and collisions during each trial. The other investigator walked behind the wheelchair and could bring the wheelchair to an immediate halt if a risk of danger to the participant was perceived. If participants displaced an obstacle from its location, the obstacle remained in its displaced location until the end of the trial. If a participant knocked over an obstacle, investigators removed the obstacle from the wheelchair's immediate path of travel. Once both footrests of the wheelchair crossed the finish line, participants were told to bring the wheelchair to a stop. The participant remained blindfolded while being moved back to the starting position for the next trial, and the obstacle course was changed. After finishing the three trials in each condition, participants completed the National Aeronautics and Space Administration-Task Load Index (NASA-TLX) [22–23].

Dependent and Independent Variables

Task Completion Time

Task completion time (TCT) was the time a participant took to navigate the obstacle course from the starting position to the finish line, measured in seconds.

Total Number of Collisions

A collision was defined as contact between the wheelchair and a cardboard tube or boundary wall. Total number of collisions (TNC) shows the total number of collisions across all three trials in each experimental condition (Cane, DSS, and Cane&DSS). The intensity and severity of a collision was determined based on the displacement of an obstacle from its initial position:

- Type I collision: Collision in which a cardboard tube
 was displaced by less than 2 in. or the wheelchair
 touched the surrounding wall without displacing the
 wall and without activating the bumpers. These collisions are unlikely to harm the user or environment
 because the wheelchair's speed is low and the user
 retains control of the wheelchair.
- Type II collision: Collision in which a cardboard tube was displaced by 2 to 14 in. These collisions may harm the environment but are unlikely to harm the user or the wheelchair.
- Type III collision: Collision in which a cardboard tube was displaced by more than 14 in. or fell over. These collisions may harm the user, the wheelchair, or the environment in real-world situations because the wheelchair's speed is high and the user does not have complete control of the wheelchair.

NASA-TLX

The NASA-TLX is a self-reported, survey-based, validated, multidimensional rating procedure [22,24–25]. The NASA-TLX produces a total workload (TLX-TWL) score based on a weighted average of ratings on six subscales: Effort (TLX-E), Frustration (TLX-F), Performance (TLX-P), Mental Demand (TLX-MD), Physical Demand (TLX-PD), and Temporal Demand (TLX-TD). Each item

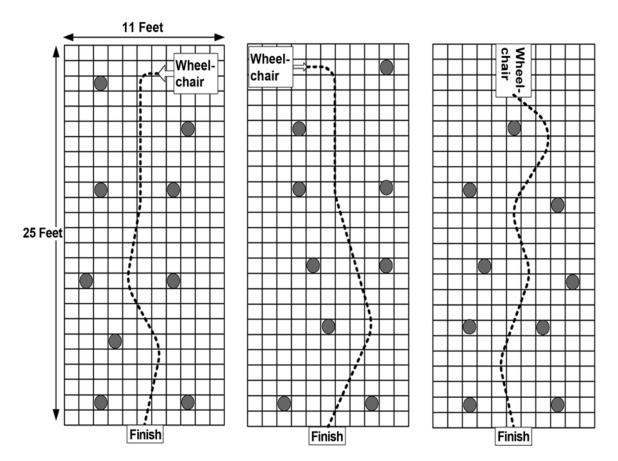


Figure 2. Obstacle courses used in study.

is measured on a scale from 0 to 7, where 0 is the lowest possible score.

Specific Aims and Hypotheses

The purpose of this study was to determine whether the DSS provides effective independent mobility to nondisabled individuals simulating the condition of people with visual and mobility impairments.

Specific Aim 1

Specific Aim 1 was to evaluate the effectiveness of the DSS versus a cane on navigation tasks on the basis of quantitative measures. The following hypotheses were associated with Specific Aim 1:

- Hypothesis Q1: Participants will have fewer collisions when using the DSS alone or the DSS along with a cane than when using a cane alone.
- Hypothesis Q2: The average completion time for a task will be greater when participants are using the

DSS alone or the DSS along with a cane than when using a cane alone.

Specific Aim 2

Specific Aim 2 was to evaluate the subjective workload associated with the use of the DSS alone and the DSS along with a cane on navigation tasks and compare it with the subjective workload associated with the use of a cane alone on similar navigation tasks. The following hypotheses were associated with Specific Aim 2:

- Hypothesis S1: Perceived physical demand in a given navigation task will be lower when participants are using the DSS alone or the DSS along with a cane than when using a cane alone.
- Hypothesis S2: Perceived mental demand will be lower when participants are using the DSS alone or the DSS along with a cane than when using a cane alone.

- Hypothesis S3: Frustration when participants are using the DSS alone or the DSS along with a cane will be lower than when using a cane alone.
- Hypothesis S4: Perceived effort when participants are using the DSS alone or the DSS along with a cane will be lower than when using a cane alone.
- Hypothesis S5: Work load when participants are using the DSS alone or the DSS along with a cane will be lower than when using a cane alone.

Data Analysis

All analyses were performed with SPSS version 14.0 (SPSS Inc; Chicago, Illinois). The Shapiro-Wilk test was used to check the normality of each dependent variable. If the Shapiro-Wilk statistic was greater than 0.01, data were considered normally distributed. A general linear model repeated-measures analysis of variance was used for analyses of normally distributed dependent variables, with the significance level set at p < 0.05. Pairwise comparisons were performed with a standard t-test with a Bonferroni adjustment for multiple comparisons. Data that were not normally distributed were analyzed with use of nonparametric tests for related samples. Friedman's test was used to compare the underlying distributions across all three experimental conditions, with the significance level set at p < 0.05. Pairwise comparisons between conditions were performed with use of the Wilcoxon Signed Ranks test with a significance level set at p < 0.05.

RESULTS

Collisions

Figure 3 shows the occurrence of collisions across the three experimental conditions. (All data shown as mean \pm SD unless otherwise indicated.)

Type I

As shown in **Table 1**, the total number of Type I collisions (TNC-I) per trial was greatest under the Cane condition, with a mean of 2.95 ± 3.00 . The second largest TNC-I occurred under the DSS condition, with a mean of 0.68 ± 0.82 . The lowest TNC-I occurred under the Cane&DSS condition, with a mean of 0.53 ± 0.96 . TNC-I was not normally distributed (Cane: p = 0.003; DSS: p < 0.001; Cane&DSS: p < 0.001).

A significant difference existed between conditions $(\chi^2(2, n = 19) = 14.926, p = 0.001)$. Participants had sig-

nificantly more TNC-I under the Cane condition than under the DSS condition (Z = 2.942, p < 0.003) and the Cane&DSS condition (Z = 3.256, p = 0.001). TNC-I did not significantly differ between the DSS and Cane&DSS conditions (Z = 0.812, p = 0.42).

Type II Collisions

As shown in **Table 2**, the total number of Type II collisions (TNC-II) per trial was greatest under the Cane condition, with mean of 2.05 ± 1.98 . The second largest TNC-II occurred under the DSS condition, with a mean of 0.11 ± 0.31 . The lowest TNC-II occurred under the Cane&DSS condition, with a mean of 0.05 ± 0.23 . TNC-II was not normally distributed (Cane: p = 0.002; DSS: p < 0.001; Cane&DSS: p < 0.001).

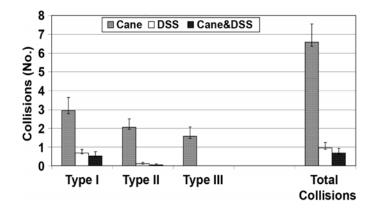


Figure 3.Number and type of collisions across three experimental conditions: cane only (Cane), Drive-Safe System (DSS) only, and cane with DSS (Cane&DSS)

Table 1. Total number of Type I collisions per trial.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	2.95 ± 3.00	0–12
DSS	0.68 ± 0.82	0–2
Cane&DSS	0.53 ± 0.96	0–3
DSS = Drive-Safe Sy	ystem, SD = standard deviation.	

Table 2. Total number of Type II collisions per trial

Condition	$\frac{\text{Mean} \pm \text{SD} (n = 19)}{\text{Mean} \pm \text{SD} (n = 19)}$	Range
Cane	2.05 ± 1.98	0–6
DSS	0.11 ± 0.31	0–1
Cane&DSS	0.05 ± 0.23	0–1
DSS = Drive-Safe Sy	stem, SD = standard deviation.	

A significant difference existed between conditions $(\chi^2(2, n = 19) = 28.167, p < 0.001)$. Participants had significantly more TNC-II under the Cane condition than under the DSS condition (Z = 3.455, p = 0.001) and the Cane&DSS condition (Z = 3.458, p = 0.001). TNC-II did not significantly differ between the DSS and Cane&DSS conditions (Z = -0.577, p = 0.56).

Type III

As shown in **Table 3**, the total number of Type III collisions (TNC-III) per trial was a mean 1.56 ± 2.12 under the Cane condition, but there were no Type III collisions under either the DSS or Cane&DSS conditions. TNC-III was not normally distributed (Cane: p < 0.001; DSS: p < 0.001; Cane&DSS: p < 0.001).

A significant difference existed between conditions $(\chi^2(2, n=19)=22.00, p<0.001)$. Participants had significantly more TNC-III under the Cane condition than under the Cane&DSS condition (Z=2.965, p=0.003) and the DSS condition (Z=2.965, p=0.003).

Total

As shown in **Table 4**, the Cane condition had the greatest TNC, with a mean of 6.58 ± 4.07 . The DSS condition had the second greatest TNC, with a mean of 0.79 ± 0.85 . The Cane&DSS had the lowest TNC, with a mean of 0.57 ± 0.96 . TNC was normally distributed (p < 0.23) under the Cane condition but was not normally distributed under the DSS and Cane&DSS conditions (DSS: p < 0.001; Cane&DSS: p < 0.001).

A significant difference existed between conditions ($\chi^2(2, n=19)=31.303, p<0.001$). Participants had significantly more TNC under the Cane condition than under the DSS condition (Z=-3.731, p<0.001) and the Cane&DSS condition (Z=-3.827, p<0.001). TNC did not significantly differ between the DSS and Cane&DSS conditions (Z=-1.221, p=0.22).

Task Completion Time

As shown in **Table 5**, mean TCT was lowest under the Cane condition at 82.67 ± 20.91 seconds. Mean TCT was 91.53 ± 18.85 seconds under the DSS condition and was 107.24 ± 18.29 seconds under the Cane&DSS condition. Mean TCT was normally distributed under all three conditions (Cane: p = 0.91; DSS: p = 0.72; Cane&DSS: p = 0.57).

A statistically significant difference in TCT existed between conditions (F[2, 36] = 9.398, p < 0.001). No difference in TCT existed under the Cane condition and the

Table 3. Number of Type III collisions per trial.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	1.56 ± 2.12	0–7
DSS	0	0
Cane&DSS	0	0
DSS = Drive-Safe Sys	tem, SD = standard deviation.	

Table 4.Total number of collisions per trial.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	6.58 ± 4.07	1–16
DSS	0.79 ± 0.85	0-5
Cane&DSS	0.57 ± 0.96	0–3
DSS = Drive-Safe S	ystem, SD = standard deviation.	

Table 5. Task completion time, in seconds.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	82.67 ± 20.91	48.67-123.00
DSS	91.53 ± 18.85	60.33-125.00
Cane&DSS	107.24 ± 18.29	73.00-136.33
DSS = Drive-Safe Sys	tem, SD = standard deviation.	

DSS condition (p = 0.46). TCT was lower under the Cane condition than under the Cane&DSS condition (p = 0.002). TCT was lower under DSS than under the Cane&DSS condition, and this difference was also statistically significant (p = 0.02).

NASA-TLX

Figure 4 shows the subjective workload ratings across experimental conditions.

Mental Demand

As shown in **Table 6**, TLX-MD was a mean of 1.89 ± 1.45 under the Cane&DSS condition, a mean of 2.22 ± 1.40 under the DSS condition, and a mean of 2.24 ± 1.90 under the Cane condition. TLX-MD was normally distributed under all three conditions (Cane: p = 0.10; DSS: p = 0.02, and Cane&DSS: p = 0.02). No significant difference in TLX-MD existed between conditions (F[1.499, 26.983] = 0.415; p = 0.61).

Physical Demand

As shown in **Table 7**, TLX-PD was a mean of 0.22 ± 0.39 under the DSS condition, a mean of 0.53 ± 0.67 under the Cane&DSS condition, and a mean of 2.84 ± 0.67

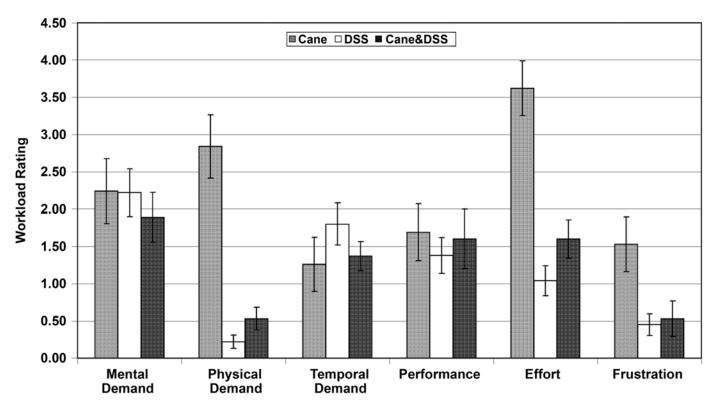


Figure 4.

National Aeronautics and Space Administration-Task Load Index subtest scores across three experimental conditions: cane only (Cane), Drive-Safe System (DSS) only, and cane with DSS (Cane&DSS).

Table 6.NASA-TLX Mental Demand subscale score.

TWIST TENT WENT DEMAND SUCCESSION		
Condition	$Mean \pm SD (n = 19)$	Range
Cane	2.24 ± 1.90	0-5.67
DSS	2.22 ± 1.40	0 - 5.00
Cane&DSS	1.89 ± 1.45	0-5.33

DSS = Drive-Safe System, NASA-TLX = National Aeronautics and Space Administration-Task Load Index, SD = standard deviation.

Table 7. NASA-TLX Physical Demand subscale score.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	2.84 ± 1.85	0.40-6.67
DSS	0.22 ± 0.39	0-1.20
Cane&DSS	0.53 ± 0.67	0-2.40

DSS = Drive-Safe System, NASA-TLX = National Aeronautics and Space Administration-Task Load Index, SD = standard deviation.

1.85 under the Cane condition. TLX-PD was not normally distributed under the Cane condition (p > 0.01) but was normally distributed under the DSS and Cane&DSS conditions (DSS: p < 0.001; Cane&DSS: p < 0.001).

A significant difference existed between conditions $(\chi^2(2, n = 19) = 32.21, p < 0.001)$. TLX-PD was significantly greater under the Cane condition than under the DSS condition (Z = 3.823, p < 0.001) and the Cane&DSS condition (Z = 3.825, p < 0.001). TLX-PD was significantly greater under the Cane&DSS condition than under the DSS condition (Z = 2.137, p = 0.03).

Temporal Demand

As shown in **Table 8**, TLX-TD was a mean of 1.26 ± 1.58 under the Cane condition, a mean of 1.37 ± 0.85 under the Cane&DSS condition, and a mean of 1.80 ± 1.80

Table 8.NASA-TLX Temporal Demand subscale score.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	1.26 ± 1.58	0-5.07
DSS	1.80 ± 1.22	0.27 - 5.00
Cane&DSS	1.37 ± 0.85	0.13 - 2.60

DSS = Drive-Safe System, NASA-TLX = National Aeronautics and Space Administration—Task Load Index, SD = standard deviation.

1.22 under the DSS condition. TLX-TD was not normally distributed under the Cane condition (p = 0.001) but was normally distributed under the DSS and Cane&DSS conditions (DSS: p = 0.04; Cane&DSS: p = 0.10). A significant difference did not exist between conditions ($\chi^2(2, n = 19) = 1.38, p = 0.50$).

Performance

As shown in **Table 9**, TLX-P was a mean of 1.38 ± 1.05 under the DSS condition, a mean of 1.60 ± 1.72 under the Cane&DSS condition, and a mean of 1.69 ± 1.66 under the Cane condition. TLX-P was normally distributed under the Cane&DSS condition (p = 0.06) but was not normally distributed under the Cane or DSS conditions (Cane: p = 0.02; DSS: p < 0.001). A significant difference did not exist between conditions ($\chi^2(2, n = 19) = 1.562, p = 0.46$).

Perceived Effort

As shown in **Table 10**, TLX-E was a mean of 1.04 ± 0.88 under the DSS condition, a mean of 1.60 ± 1.12 under the Cane&DSS condition, and a mean of 3.62 ± 1.60 under the Cane condition. TLX-E was normally distributed under the Cane condition (p = 0.54) but was not normally distributed under DSS or Cane&DSS (DSS: p = 0.001, Cane&DSS: p = 0.007). A significant difference existed between conditions ($\chi^2(2, n = 19) = 26.493, p < 0.001$). TLX-E was significantly greater under the Cane condition than under the DSS condition (Z = 3.784, p < 0.001) and the Cane&DSS condition (Z = 3.583, p < 0.001). TLX-E under the Cane&DSS condition was significantly greater than under the DSS condition (Z = 2.096, p = 0.04).

Frustration

As shown in **Table 11**, TLX-F was a mean of 0.45 ± 0.64 under the DSS condition, a mean of 0.53 ± 1.04 under the Cane&DSS condition, and a mean of 1.53 ± 1.60 under the Cane condition. TLX-F was normally distributed under the Cane condition (p = 0.11) but was not normally distributed under DSS or Cane&DSS (DSS: p < 0.001; Cane&DSS: p < 0.001). A significant difference existed between conditions ($\chi^2(2, n = 19) = 10.226, p = 0.006$). TLX-F was significantly higher under the Cane condition than under the DSS condition (Z = 2.536, p = 0.01) and the Cane&DSS condition (Z = 2.446, p = 0.01). TLX-F under the Cane&DSS and DSS conditions was not significantly different (Z = 2.051, p = 0.96).

Table 9. NASA-TLX Performance subscale score.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	1.69 ± 1.66	0-5.33
DSS	1.38 ± 1.05	0 - 3.47
Cane&DSS	1.60 ± 1.72	0.13-6.67

DSS = Drive-Safe System, NASA-TLX = National Aeronautics and Space Administration—Task Load Index, SD = standard deviation.

Table 10.NASA-TLX Effort subscale score.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	3.62 ± 1.60	1.33-7.00
DSS	1.04 ± 0.88	0.27 - 3.47
Cane&DSS	1.60 ± 1.12	0.27 - 4.66

DSS = Drive-Safe System, NASA-TLX = National Aeronautics and Space Administration—Task Load Index, SD = standard deviation.

Table 11.NASA-TLX Frustration subscale score.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	1.53 ± 1.60	0-5.33
DSS	0.45 ± 0.64	0-2.20
Cane&DSS	0.53 ± 1.04	0 - 3.80

DSS = Drive-Safe System, NASA-TLX = National Aeronautics and Space Administration—Task Load Index, SD = standard deviation.

Total Workload

As shown in **Table 12**, TLX-TWL was a mean of 7.12 ± 2.84 under the Cane&DSS condition, a mean of 7.52 ± 3.82 under the DSS condition, and a mean of 13.17 ± 3.88 under the Cane condition. The maximum possible value of the TLX-TWL was 21. TLX-TWL was normally distributed under all three experimental conditions (Cane: p = 0.21; DSS: p = 0.12; Cane&DSS: p = 0.03).

A significant difference existed between conditions (F[1.453, 25.157] = 28.242, p < 0.001). TLX-TWL was significantly higher under the Cane condition than the DSS condition (p < 0.001) and the Cane&DSS condition

Table 12. NASA-TLX total workload score.

Condition	$Mean \pm SD (n = 19)$	Range
Cane	13.17 ± 3.88	7.47–19.60
DSS	7.52 ± 3.82	3.20-16.47
Cane&DSS	7.12 ± 2.84	3.33-12.20

DSS = Drive-Safe System, NASA-TLX = National Aeronautics and Space Administration—Task Load Index, SD = standard deviation.

(p < 0.001). TLX-TWL was higher under the DSS condition than under the Cane&DSS condition but this difference was not statistically significant (p = 0.95).

DISCUSSION

Collisions

In keeping with Hypothesis Q1, participants had significantly more collisions when using just the cane than when using the DSS alone or the DSS along with the cane. The DSS reduced the number and severity of collisions; nearly all collisions that occurred when the DSS was active were of the lowest severity (Type I collision). The more severe collisions (most Type II and all Type III collisions) occurred when participants were using the cane alone. Type III collisions were prevented when participants used DSS because the sensors were able to slow or stop the chair before a collision occurred.

Most of the collisions when participants were using the cane alone occurred primarily because participants could not maintain coordination between the wheelchair speed and the rate of obstacle scanning with the cane; even after detecting the obstacles, participants had difficulty bringing the wheelchair to a stop or changing direction in time to avoid a collision. Second, participants did not have an adequate understanding of the wheelchair's size and dynamics. Third, participants' scanning coverage was not wide enough to detect the obstacles in the corners of the wheelchair.

When participants were using DSS alone or in combination with the cane, collisions occurred primarily because the sensor stop threshold was not appropriate in some sectors around the wheelchair. In addition, the DSS was unable to detect the obstacles in a "blind spot" behind the wheelchair.

Task Completion Time

As hypothesized (Hypothesis Q2), TCT was lowest when participants were using the cane alone. However, this performance was achieved at the expense of hitting significantly more obstacles (**Figure 5**). TCT was increased when participants were using the DSS because the speed of the wheelchair was reduced in the presence of obstacles around the wheelchair to avoid collisions, so participants took more time to complete the trial. The DSS architecture has 25 commercially available, low-price MaxSonar EZ series UR sensors operating at a 42 KHz

ping frequency. A given UR sensor is unable to differentiate between incoming ultrasound waves from itself and from other UR sensors because all of them operate on the same ping frequency. This phenomenon of an emitted ultrasound wave from one UR sensor being picked up by another UR sensor is called "UR crosstalk." In the DSS architecture, the UR sensors' ranging pattern is designed to minimize the crosstalk but occasionally the DSS experienced crosstalk because of ultrasound reflections from certain obstacle geometries. UR crosstalk sometimes resulted in the reporting of false-positive obstacles and caused the wheelchair to stop unnecessarily, which added more time. TCT was greater when participants were using the cane and DSS together than when using DSS alone because of the additional time added by retrieving the cane, scanning the environment, and stowing the cane, even though this allowed participants to navigate around obstacles with fewer joystick maneuvers.

In a survey of wheelchair users and healthcare professionals [26], the 30 power wheelchair users rated collision avoidance as the most important factor in wheelchair maneuverability, while time to complete a task was ranked fourth. Thus, even though TCT was faster when participants were using the cane alone, using DSS for navigation will likely provide a more satisfying user experience because of the decrease in collisions.

Physical Demand

As hypothesized (Hypothesis S1), physical demand was significantly higher when participants were using the cane alone. Participants felt additional physical demand when using the cane because they had to continuously scan the environment to detect obstacles and, upon detection, change the direction of the wheelchair to avoid a

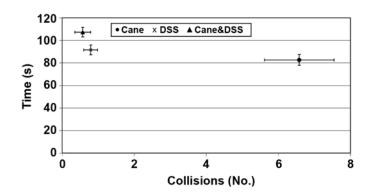


Figure 5.
Collisions versus task completion time.

collision. Physical demand was reduced when participants were using the cane in combination with DSS because participants relied on the DSS for collision avoidance so they did not use the cane as much in this condition as in the cane-alone condition. Lowest physical demand was felt when participants were using the DSS alone; this demand was associated with the maneuvering of the joystick.

Muscular weakness and/or neurological dysfunction are often accompanied by fatigue [27–28]. Using a cane with a wheelchair may increase the severity of the fatigue, which could interfere with ADL. The reduced physical demand associated with use of the DSS can allow users to conserve their energy for performing ADL or social and occupational responsibilities.

Mental Demand

The hypothesis that mental demand would be greater when participants were using the cane alone (Hypothesis S2) was not supported. No significant difference existed between conditions. In addition, mental demand was not particularly high under any condition. Nondisabled participants had never used the cane or the DSS before so they had to learn to use both these devices for navigation assistance, and that may be the reason they did not experience any difference in mental demand.

Frustration

As hypothesized (Hypothesis S3), frustration was significantly higher when participants were using the cane alone. Note, however, that frustration was still low (1.53 on a scale of 0 to 7) under the cane condition, so whether frustration was actually problematic is unclear.

Perceived Effort

As hypothesized (Hypothesis S4), effort when participants were using the cane alone was significantly higher because participants had to exert additional physical effort while scanning the environment with the cane. Further, mental effort was involved in learning to coordinate both hands while navigating toward the target sound. Mental effort when a person is using a cane is likely to decline as he or she learns to coordinate both hands (scanning and maneuvering). Further, the physical effort component could be reduced if users were taught efficient environment-scanning strategies.

Total Workload

As hypothesized (Hypothesis S5), TLX-TWL was significantly higher when participants were using the cane alone. In this condition, physical demand and effort were responsible for 49 percent of TLX-TWL. Further, mental demand accounted for 17 percent of TLX-TWL and frustration was responsible for 12 percent.

CONCLUSIONS

The results indicate that the DSS provided reliable sensor coverage around the wheelchair and avoided any catastrophic collisions that otherwise would have resulted in injury to the user or property damage. Nearly all the hypotheses were supported by the data. The DSS reduced the number of collisions and the severity of collisions but did not increase the time required to complete navigation tasks. Participants reported experiencing less physical demand and had to exert less effort in order to achieve better performance when using the DSS alone or along with a cane, compared with using a cane alone. The fact that all participants were young and nondisabled may have contributed to the relatively low workload reported for all three conditions.

Many researchers have reported on wheelchair-related incidents and injuries in institutional and noninstitutional wheelchair users [7–8,29]. A survey of 109 wheelchair users reported 253 incidents occurring within a 5-year period, 27 percent of which required medical visits and 19 percent of which required hospitalizations [7]. The majority of these incidents and injuries occurred with power wheelchairs but use of the DSS would reduce the number of such incidents.

Another potential use of the DSS technology is training wheelchair navigation skills to the new or early-stage wheelchair user. The DSS could also be useful for teaching powered mobility and joystick manipulation skills to children with disabilities.

This research was conducted in a controlled laboratory environment, which does not represent the real-world scenarios that people with disabilities encounter in their day-to-day lives. Five-foot high cylindrical tubes were used in this research as obstacles. The height and shape of these obstacles made them easily detectable by the proximity sensors, and this is likely to have enhanced the obstacle-detection performance of the DSS. The next phase of trials should involve obstacles of varying height,

shapes, colors, and surface textures, which will present varying levels of detection difficulty for the proximity sensors.

Ultimately, the value of the DSS should be determined by its performance with the target population in the real world. Therefore, for higher ecological validity, the evaluation process should include "field trials" in which the DSS is used by target users for extended periods of time outside the laboratory. An evaluation of the DSS in real-world settings should also evaluate the users' ability to function when using the navigation assistance from the DSS with instruments such as Functioning Everyday With a Wheelchair [30–31] or Power-Mobility Indoor Driving Assessment [32]. Further, anecdotal data obtained during the interviews will provide investigators with additional insight into specific situations that lead to system failures (collisions or software crashes), difficulties encountered when transporting the system, and problems positioning users within the chair.

Results from this study cannot be generalized for other intended populations of the DSS because the participants recruited for this study were not disabled. Future evaluation of the DSS should be with participants from a more diverse population, e.g., aging, traumatic brain injury, spastic cerebral palsy. Potential candidates for the DSS also include those who were denied power wheelchairs or have a history of unsafe driving and accidents.

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Acquisition of data: V. Sharma, M. Schmeler.

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