

Character**Opp**

Level	10	9
Alliance Members	1000	500

Buildings

Type	# Own	# Opp
Supply Depot	229	136
Bunker	218	50
Refinery	172	160
Barracks	1	1
Guard Tower	102	121
Weapons Factory	120	155
Anti-Aircraft Launcher	7	0
Power Plant	0	0
Turret	0	0
Airfield	0	0
Landmine Field	0	0
Oil Rig	0	0
Communications Center	0	0
Military Research Lab	0	0
Nuclear Testing Facility	0	0

Promotional Items

Type	# Own	# Opp
Flame Tank	0	0
SR-71 Blackbird	0	0
Sea Shadow Stealth Cruiser	0	0
RQ-1 Predator	0	0
Caterpillar Track Tank	0	0
F-201 Starfighter	0	0
F-35 Lightning II Fighter	1	0
AMX-30 Air Defense Tank	0	0
PHM-1 Pegasus Hydrofoil Cruiser	1	1
Robotic Tank Drone	0	1
Torpedo Launcher	0	1
F-4 Phantom	1	0
AH-64 Cheyenne Helicopter	1	1
A-10 Thunderbolt	1	1

Units

Infantry
Minigunners
Fireteam
Marines
Paratroopers
Medics
Grenadiers
Snipers
Navy Seals
Heavy Machine Gunners
Rocketeers
Commandos
Tank Blasters
Heavy Assault Squad
Railgun Troopers
Prisoner
Cadet Squad
Patrol Unit
Light Machine Gunner
Biosoldier Unit
Rebel Fighter
Nuclear Squad
Ground
Supply Truck
Hum-Vee
Light Tank
Mobile Artillery
Armored Personnel Carrier
Stealth Tank
Heavy Equipment Transport
Amphibious Assault Vehicle
SSM Launcher
Armored Snow Hovercraft
Mammoth Tank
Predator Armor
Hellfire Tank
Mobile Howitzer Cannon
NLOS-C
Water
Cruiser
Transport
Frigate
Naval Tanker
Naval Destroyer
M80 Stiletto
Submarine
Helicopter Carrier

Battleship
Aircraft Carrier
Elite Dreadnought
Nuclear Battlecruiser
Corvette
Thresher Submarine
Nuclear Sub
Air
Fighter
Cargo Chopper
Patrol Plane
Harrier Jet
Comanche Helicopter
B-1 Lancer
Stealth Jet
X-20 Supersonic Aircraft
Apache Helicopter
B-2 Bomber
Havoc Helicopter
Aurora Aircraft
Raptor Jet
Annihilator Fighter

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Income	
Money Flow	
Upkeep	6.57%
Net Money Flow	
Income Building Optimizer	
Next Optimal Income Building	
Cost	
Defense Building Optimizer	
Next Optimal Defense Building	
Cost	
Alliance Members	
Usable Members	50
Battle	
Total Usable Attack Points	
Usable Unit Defense Points	
Building Defense Points	
Total Usable Defense Points	
Units	
Usable Units	150
Units Owned	238
Assets	
Building Investments	
Units Investments	
Total Assets	
Energy Boost	
Additional Energy Per Cycle	
Usage Directions:	
<p>The only information that needs to be filled in are the cells on this worksheet (the "Dashboard").</p> <p>Fill in your current information and everything will be a for you. Optionally, you can fill in the light red cells for or for testing purposes.</p> <p>For additional information including detailed strategy g World War and all the Storm 8 Games, please visit us</p>	
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Version 2.4

Opp

3,327,000	3,733,500
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218,450	720,775
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3,108,550	3,012,725
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Refinery

2,730,000

Anti-Aircraft Launcher

952,000

Opp

Have 950 Extra Members	45
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Opp

1,137	3,240
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2,807	2,700
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1,779	1,360
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4,586	4,060
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Opp

150 Max with Full Alliance	135
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Have 88 Extra	437
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954,057,800

12,395,000

966,452,800

+ 1

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automatically calculated
analysis of an opponent

guides for
at:

ms.com



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World War Build

Income Bu

Level Building	Start Cost	Start ROI	Income
1 Supply Depot	18,000	5.556%	1,000
2 Refinery	150,000	4.333%	6,500
8 Weapons Factory	540,000	3.056%	16,500
12 Power Plant	2,700,000	2.074%	56,000
25 Oil Rig	20,000,000	1.350%	270,000
35 Military Research Lab	60,000,000	0.833%	500,000
40 Nuclear Testing Facility	100,000,000	0.700%	700,000

Defense Bu

Level Building	Start Cost	Start ROI	Defense
1 Bunker	30,000	0.01000%	3
5 Guard Tower	200,000	0.00500%	10
10 Anti-Aircraft Launcher	560,000	0.00268%	15
15 Turret	2,800,000	0.00114%	32
22 Landmine Field	10,000,000	0.00050%	50

Energy Bu

Level Building	Start Cost	Energy +
3 Barracks	180,000	1
18 Airfield	8,000,000	2
30 Communications Center	30,000,000	3

Buildings Analysis

Buildings

Next Cost	ROI %	# Own	Cash Flow	Total Spent
430,200	0.232%	229	229,000	51,112,800
2,730,000	0.238%	172	1,118,000	246,390,000
7,020,000	0.235%	120	1,980,000	450,360,000
2,700,000	Locked	0	0	0
20,000,000	Locked	0	0	0
60,000,000	Locked	0	0	0
100,000,000	Locked	0	0	0
		521	3,327,000	747,862,800

Buildings

Next Cost	ROI %	# Own	Def Bonus	Total Spent
684,000	0.00043860%	218	654	77,499,000
2,240,000	0.00044643%	102	1020	123,420,000
952,000	0.00157563%	7	105	5,096,000
2,800,000	Locked	0	0	0
10,000,000	Locked	0	0	0
		327	1779	206,015,000

Buildings

# Own	Energy +	Total Spent
1	1	180,000
0	0	0
0	0	0
		1
		180,000

World

Level Unit	Own	Cost	Upkeep	Atk	Def
Infantry					
1 Minigunners	0	400	0	1	1
1 Fireteam	0	700	0	2	1
2 Marines	0	1,200	0	2	2
5 Paratroopers	0	1,800	0	4	1
8 Medics	98	2,500	25	0	6
12 Grenadiers	0	3,500	50	6	1
18 Snipers	0	5,000	100	3	5
24 Navy Seals	0	7,500	200	5	4
26 Heavy Machine Gunners	0	10,000	320	6	4
30 Rocketeers	0	12,000	400	9	2
36 Commandos	0	16,000	750	6	6
45 Tank Blasters	0	48,000	3,200	17	5
60 Heavy Assault Squad	0	150,000	10,000	28	16
80 Railgun Troopers	0	960,000	34,000	90	4
1 Prisoner	0	Loot	0	0	1
2 Cadet Squad	0	Loot	0	1	0
5 Patrol Unit	0	Loot	0	1	2
8 Light Machine Gunner	0	Loot	0	3	1
22 Biosoldier Unit	0	Loot	250	6	3
40 Rebel Fighter	0	Loot	360	4	7
60 Nuclear Squad	0	Loot	1,200	10	5
Ground					
1 Supply Truck	0	2,500	0	2	2
1 Hum-Vee	0	4,500	0	3	2
3 Light Tank	0	12,500	650	6	4
6 Mobile Artillery	0	25,000	1,000	9	6
10 Armored Personnel Carrier	0	60,000	1,600	5	18
15 Stealth Tank	0	125,000	2,400	20	13
20 Heavy Equipment Transport	0	225,000	3,500	10	35
22 Amphibious Assault Vehicle	0	340,000	4,200	28	24
27 SSM Launcher	0	420,000	5,000	42	17
30 Armored Snow Hovercraft	0	600,000	7,200	19	48
32 Mammoth Tank	0	750,000	8,500	45	30
50 Predator Armor	0	2,700,000	41,000	71	49
70 Hellfire Tank	0	6,200,000	125,000	108	72
18 Mobile Howitzer Cannon	0	Loot	2,800	13	15
70 NLOS-C	0	Loot	10,000	52	25
Flame Tank	0	Promo	0	14	5
Caterpillar Track Tank	0	Promo	0	6	12
Robotic Tank Drone	0	Promo	0	10	10
AMX-30 Air Defense Tank	0	Promo	0	7	12
Torpedo Launcher	0	Promo	0	12	7
Water					
1 Cruiser	0	6,000	250	4	2
2 Transport	0	10,000	400	2	7
4 Frigate	0	30,000	800	11	5
7 Naval Tanker	135	90,000	1,600	8	20
11 Naval Destroyer	0	200,000	3,000	27	15
14 M80 Stiletto	0	320,000	4,500	15	35

16 Submarine	0	400,000	5,200	45	10
20 Helicopter Carrier	0	600,000	6,500	28	34
23 Battleship	0	720,000	8,000	42	28
32 Aircraft Carrier	0	1,300,000	15,000	40	60
60 Elite Dreadnought	0	5,600,000	78,000	94	78
200 Nuclear Battlecruiser	0	60,000,000	1,500,000	250	210
10 Corvette	0	Loot	600	9	4
25 Thresher Submarine	0	Loot	4,000	34	14
80 Nuclear Sub	0	Loot	12,500	65	20
Sea Shadow Stealth Cruiser	0	Promo	0	11	11
PMH-1 Pegasus Hydrofoil Cruiser	1	Promo	0	6	17
Air					
1 Fighter	0	7,500	300	6	1
3 Cargo Chopper	0	14,000	600	6	4
5 Patrol Plane	0	32,000	1,000	12	3
8 Harrier Jet	0	100,000	2,200	24	5
13 Comanche Helicopter	0	210,000	3,500	25	13
17 B-1 Lancer	0	400,000	6,000	50	2
21 Stealth Jet	0	650,000	10,000	50	15
25 X-20 Supersonic Aircraft	0	840,000	12,000	68	6
28 Apache Helicopter	0	1,000,000	14,000	52	30
35 B-2 Bomber	0	1,650,000	22,000	110	5
55 Havoc Helicopter	0	4,800,000	76,000	102	65
100 Aurora Aircraft	0	18,000,000	425,000	165	100
48 Raptor Jet	0	Loot	8,000	45	14
30 Annihilator Fighter	0	Loot	11,000	54	21
SR-71 Blackbird	0	Promo	0	17	4
RQ-1 Predator	0	Promo	0	15	4
F-201 Starfighter	0	Promo	0	11	9
F-35 Lightning II Fighter	1	Promo	0	16	6
F-4 Phantom	1	Promo	0	14	6
AH-64 Cheyenne Helicopter	1	Promo	0	10	10
A-10 Thunderbolt	1	Promo	0	11	8
238					

War Units Analysis

Total Pts	Cost / Atk	Upkp / Atk	Cost / Def	Upkp / Def	Cost / Point	Upkp / Point	Total Upkp
2	400	0	400	0	200	0	0
3	350	0	700	0	233	0	0
4	600	0	600	0	300	0	0
5	450	0	1,800	0	360	0	0
6	-	-	417	4	417	4	2,450
7	583	8	3,500	50	500	7	0
8	1,667	33	1,000	20	625	13	0
9	1,500	40	1,875	50	833	22	0
10	1,667	53	2,500	80	1,000	32	0
11	1,333	44	6,000	200	1,091	36	0
12	2,667	125	2,667	125	1,333	63	0
22	2,824	188	9,600	640	2,182	145	0
44	5,357	357	9,375	625	3,409	227	0
94	10,667	378	240,000	8,500	10,213	362	0
1	-	-	-	0	-	0	0
1	-	0	-	-	-	0	0
3	-	0	-	0	-	0	0
4	-	0	-	0	-	0	0
9	-	42	-	83	-	28	0
11	-	90	-	51	-	33	0
15	-	120	-	240	-	80	0
4	1,250	0	1,250	0	625	0	0
5	1,500	0	2,250	0	900	0	0
10	2,083	108	3,125	163	1,250	65	0
15	2,778	111	4,167	167	1,667	67	0
23	12,000	320	3,333	89	2,609	70	0
33	6,250	120	9,615	185	3,788	73	0
45	22,500	350	6,429	100	5,000	78	0
52	12,143	150	14,167	175	6,538	81	0
59	10,000	119	24,706	294	7,119	85	0
67	31,579	379	12,500	150	8,955	107	0
75	16,667	189	25,000	283	10,000	113	0
120	38,028	577	55,102	837	22,500	342	0
180	57,407	1,157	86,111	1,736	34,444	694	0
28	-	215	-	187	-	100	0
77	-	192	-	400	-	130	0
19	-	0	-	0	-	0	0
18	-	0	-	0	-	0	0
20	-	0	-	0	-	0	0
19	-	0	-	0	-	0	0
19	-	0	-	0	-	0	0
6	1,500	63	3,000	125	1,000	42	0
9	5,000	200	1,429	57	1,111	44	0
16	2,727	73	6,000	160	1,875	50	0
28	11,250	200	4,500	80	3,214	57	216,000
42	7,407	111	13,333	200	4,762	71	0
50	21,333	300	9,143	129	6,400	90	0

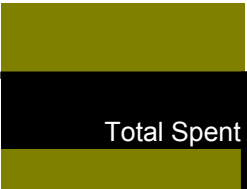
55	8,889	116	40,000	520	7,273	95	0
62	21,429	232	17,647	191	9,677	105	0
70	17,143	190	25,714	286	10,286	114	0
100	32,500	375	21,667	250	13,000	150	0
172	59,574	830	71,795	1,000	32,558	453	0
460	240,000	6,000	285,714	7,143	130,435	3,261	0
13	-	67	-	150	-	46	0
48	-	118	-	286	-	83	0
85	-	192	-	625	-	147	0
22	-	0	-	0	-	0	0
23	-	0	-	0	-	0	0



7	1,250	50	7,500	300	1,071	43	0
10	2,333	100	3,500	150	1,400	60	0
15	2,667	83	10,667	333	2,133	67	0
29	4,167	92	20,000	440	3,448	76	0
38	8,400	140	16,154	269	5,526	92	0
52	8,000	120	200,000	3,000	7,692	115	0
65	13,000	200	43,333	667	10,000	154	0
74	12,353	176	140,000	2,000	11,351	162	0
82	19,231	269	33,333	467	12,195	171	0
115	15,000	200	330,000	4,400	14,348	191	0
167	47,059	745	73,846	1,169	28,743	455	0
265	109,091	2,576	180,000	4,250	67,925	1,604	0
59	-	178	-	571	-	136	0
75	-	204	-	524	-	147	0
21	-	0	-	0	-	0	0
19	-	0	-	0	-	0	0
20	-	0	-	0	-	0	0
22	-	0	-	0	-	0	0
20	-	0	-	0	-	0	0
20	-	0	-	0	-	0	0
19	-	0	-	0	-	0	0

218,450



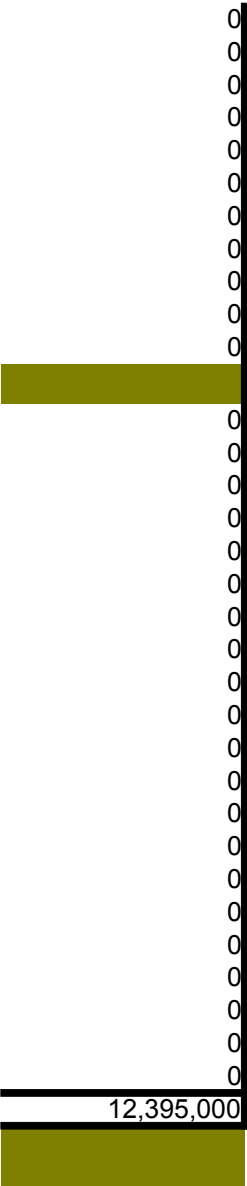


Total Spent

245,000



12,150,000



Location	Mission	Level	Energy	Memb
Jungle	Fend off Enemy Attack	1	9	0
Jungle	Hunt Down Retreating Forces	1	28	0
Jungle	Train Armed Forces	2	52	0
Jungle	Locate Enemy Camp	3	63	2
Jungle	Establish Base Defense	5	70	2
Jungle	Destroy Enemy Base	6	82	3
Jungle	Investigate Enemy Aircraft Wreckage for Spare Parts	13	148	15
Jungle	Prepare Army to March	?	134	13
Jungle	Capture Enemy Combatants	40	362	46
Jungle	Take out Base Patrols	46	500	68
Jungle	Perform a Surprise Attack	48	425	61
Sea	Destroy Enemy Transports	4	41	0
Sea	Sink Enemy Shipping Boats	8	96	12
Sea	Ship Supplies to Troops Safely	?	135	14
Sea	Bombard Enemy Defenses	20	205	18
Sea	Locate Enemy Submarines	25	228	24
Sea	Set Mines in Ocean around Enemy Sea Base	?	236	25
Sea	Secure Shoreline	27	250	26
Sea	Keep the Enemy Army at Bay while New Transports Arrive	?	264	28
Sea	Cut Off Enemy's Oil Supply	32	295	33
Sea	Assembly Naval Fleet	80	618	145
Sea	Defend Fleet from Somali Pirates	85	654	161
Sea	Take Over Enemy Coastal Base	90	675	178
Plains	Escort Army to Enemy Territory	7	98	5
Plains	Set Up Military Camp	8	90	6
Plains	Scout Out the Enemy Forces	9	108	8
Plains	Intercept Enemy Shipment	10	124	10
Plains	Shoot down Enemy Aircrafts	12	142	12
Plains	Repel Counterattack	18	178	16
Plains	Destroy Enemy Research Laboratory	22	212	21
Plains	Disrupt Enemy Communications	44	390	53
Plains	Conquer Main Enemy Outpost	65	524	103
Plains	Hold Position until Reinforcements Arrive	70	545	116
Plains	Set up Defensive Perimeter	75	570	130
Plains	Set up Forces around Ally Capital	95	700	196
Plains	Keep Enemy Forces from Reaching the Ally Capital	100	748	215
Desert	Infiltrate Western Border	15	150	14
Desert	Take out Western Forces	?	162	15
Desert	Discover Enemy Reinforcements	?	172	17
Desert	Confiscate Enemy Bioweapons	?	218	22
Desert	Level Enemy City	30	276	30
Desert	Air Raid	34	318	37
Desert	Take out Enemy Supply Depots	38	346	42
Desert	Capture Enemy Intelligence	50	454	70
Desert	Locate Nuclear Silo	55	478	80
Desert	Destroy Nuclear Facility	60	508	91
Mountains	Destroy Targeted Enemy Power Centers	35	334	40
Mountains	Locate Enemy Communication Centers	42	376	50

World War Missions Analysis

Money Low	Money High	Money Avg Exp		Exp / Enrgy	Money / Enrgy Loot
1,000	2,000	1,500	1	0.111	167
2,500	7,500	5,000	3	0.107	179 Prisoner
7,500	13,000	10,250	5	0.096	197 Cadet Squad
11,000	17,000	14,000	7	0.111	222
13,000	25,000	19,000	8	0.114	271 Patrol Unit
18,000	31,000	24,500	8	0.098	299
65,000	100,000	82,500	13	0.088	557
20,000	40,000	30,000	17	0.127	224
270,000	520,000	395,000	40	0.110	1,091 Rebel Fighter
360,000	840,000	600,000	53	0.106	1,200
320,000	725,000	522,500	47	0.111	1,229 Raptor Jet
8,000	12,000	10,000	4	0.098	244
25,000	62,000	43,500	6	0.063	453
55,000	70,000	62,500	14	0.104	463
75,000	185,000	130,000	20	0.098	634
120,000	205,000	162,500	25	0.110	713 Thresher Submarine
170,000	200,000	185,000	26	0.110	784
115,000	280,000	197,500	26	0.104	790
20,000	420,000	220,000	27	0.102	833
160,000	375,000	267,500	33	0.112	907
680,000	1,750,000	1,215,000	67	0.108	1,966 Nuclear Sub
850,000	2,000,000	1,425,000	70	0.107	2,179
900,000	2,300,000	1,600,000	75	0.111	2,370
23,000	42,000	32,500	10	0.102	332
20,000	46,000	33,000	9	0.100	367 Light Machine Gunner
30,000	58,000	44,000	11	0.102	407
45,000	65,000	55,000	13	0.105	444 Corvette
48,000	90,000	69,000	14	0.099	486
64,000	140,000	102,000	18	0.101	573 Mobile Howitzer Cannon
100,000	190,000	145,000	24	0.113	684 Biosoldier Unit
280,000	630,000	455,000	42	0.108	1,167
420,000	1,200,000	810,000	56	0.107	1,546
480,000	1,350,000	915,000	60	0.110	1,679 NLOS-C
560,000	1,500,000	1,030,000	64	0.112	1,807
1,000,000	2,600,000	1,800,000	64	0.091	2,571
1,350,000	3,000,000	2,175,000	90	0.120	2,908
50,000	110,000	80,000	16	0.107	533
70,000	115,000	92,500	18	0.111	571
5,000	185,000	95,000	19	0.110	552
50,000	90,000	70,000	28	0.128	321
140,000	325,000	232,500	28	0.101	842 Annihilator Fighter
215,000	400,000	307,500	37	0.116	967
235,000	475,000	355,000	38	0.110	1,026
340,000	840,000	590,000	50	0.110	1,300
360,000	960,000	660,000	52	0.109	1,381
390,000	1,100,000	745,000	53	0.104	1,467 Nuclear Squad
330,000	350,000	340,000	37	0.111	1,018
50,000	200,000	125,000	50	0.133	332

Requirements

(1) Minigunners
(1) Minigunners, (1) Supply Truck
(5) Minigunners, (1) Hum-Vee
(4) Marines, (2) Hum-Vee
(4) Fireteam, (1) Light Tank
(7) Paratroopers, (4) Patrol Plane
(50) Minigunners, (5) Hum-Vee, (2) Light Tank
(12) Navy Seals, (1) Light Tank, (6) Comanche Helicopter
(15) Heavy Machine Gunners, (5) Armored Personnel Carrier, (1) Comanche Helicopter
(10) Rocketeers, (1) SSM Launcher, (2) Stealth Jet

(2) Cruiser, (1) Fighter
(15) Marines, (3) Cruiser, (1) Fighter
(4) Cruiser, (1) Frigate
(6) Grenadiers, (4) Light Tank, (2) Frigate
(1) Naval Destroyer, (7) Patrol Plane
(4) Cruiser, (1) Submarine
(10) Snipers, (3) Frigate, (8) Patrol Plane
(6) Cruiser, (6) Transport, (2) Harrier Jet
(1) Stealth Tank, (3) Comanche Helicopter
(15) Naval Tanker, (12) Naval Destroyer, (8) Battleship
(15) Naval Destroyer, (15) Submarine, (2) Aircraft Carrier
(15) Battleship, (5) Aircraft Carrier

(3) Supply Truck, (2) Transport, (1) Cargo Chopper
(2) Medics, (5) Supply Truck, (2) Cargo Chopper
(6) Paratroopers, (2) Patrol Plane
(25) Marines, (1) Mobile Artillery
(8) Fighter, (1) Harrier Jet
(4) Snipers, (2) Mobile Artillery
(35) Fireteam, (5) Mobile Artillery
(15) Grenadiers, (5) Armored Personnel Carrier, (4) B-1 Lancer
(20) Commandos, (5) Heavy Equipment Transporter, (3) Apache Helicopter
(30) Sniper, (12) Stealth Tank, (8) Stealth Jet
(50) Sniper, (25) Commandos, (8) SSM Launcher
(60) Commandos, (15) Heavy Equipment Transporter, (10) Apache Helicopter
(95) Navy Seals, (25) Stealth Tank, (15) Apache Helicopter

(8) Paratroopers, (3) Light Tank, (4) Cargo Chopper
(20) Fireteam, (1) Mobile Artillery, (1) Harrier Jet
(40) Marines, (3) Light Tank, (1) Patrol Plane
(20) Medics, (5) Light Tank, (5) Cargo Chopper
(1) Armored Personnel Carrier, (2) Naval Destroyer
(10) Fighter, (5) Harrier Jet, (2) B-1 Lancer
(3) Stealth Tank, (3) B-1 Lancer
(5) Commandos, (3) Heavy Equipment Transporter, (4) Stealth Jet
(15) Snipers, (6) Stealth Tank, (6) Stealth Jet
(20) Rocketeers, (3) SSM Launcher, (8) B-1 Lancer

(12) Grenadiers, (1) Armored Snow Hovercraft, (4) Comanche Helicopter
(10) Snipers, (15) Patrol Plane, (1) X-20 Supersonic Aircraft

