ScoreboardData

+ colorList1
+ colorList2
+ score1
+ score2
+ colorIndex1
+ colorIndex2
+ swappedSides
+ locked

+ toString()
+ ScoreboardData()

-data

ScoreboardController

- inputDevices
- outputDevices
- configLoader
- inputCommands
- logger

+ ScoreboardController()
+ collectInputCommands()
+ executeInputCommands()
+ update()
+ addInputDevice()
+ addOutputDevice()