

C:/Users/jonas/OneDrive  
/Dokumente/scoreboard  
/scoreboard/ScoreboardData.h

```
graph TD; Root["C:/Users/jonas/OneDrive /Dokumente/scoreboard /scoreboard/ScoreboardData.h"] --> Color["Color.h"]; Root --> vector["vector"]; Root --> memory["memory"]; Root --> Arduino["Arduino.h"]; Color --> string["string"];
```

Color.h

vector

memory

Arduino.h

string