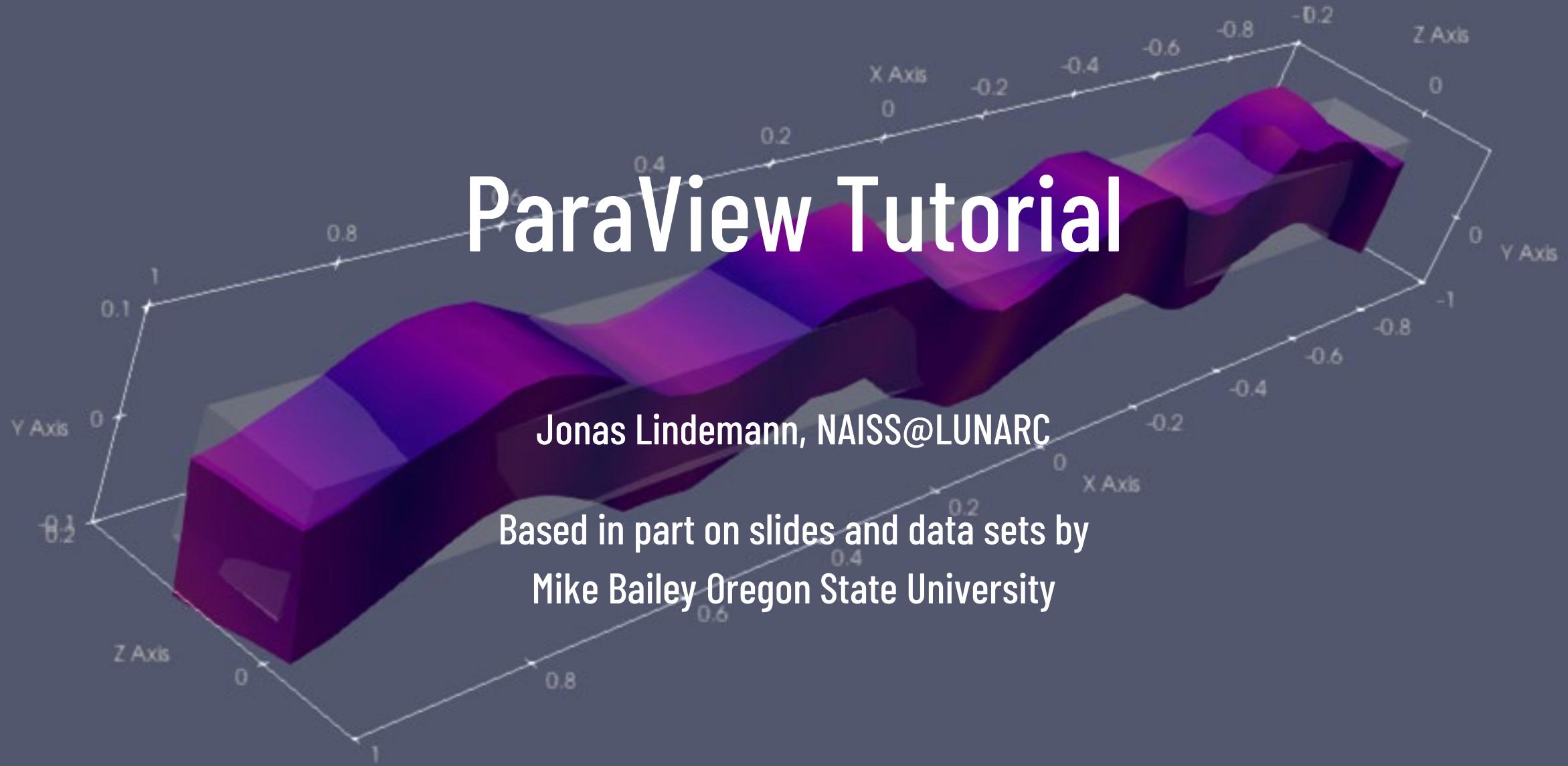


# ParaView Tutorial

Jonas Lindemann, NAISS@LUNARC

Based in part on slides and data sets by  
Mike Bailey Oregon State University



# InfraVis ParaView Tutorial

# PLEASE NOTE

- ParaView is complex application
- We will not have time to cover all functionality
- I will try to convey the workflow of the application
- A starting point for further work



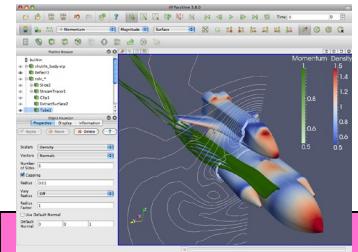
# BREAK - Downloads and data files

- Data files are available here:
  - <https://github.com/jonaslindemann/paraview-workshop>
- ParaView can be downloaded here
  - <https://www.paraview.org/download/>
  - Download the stable version, currently 5.13

# What is ParaView?

- Tool for visualising data
- Tool for analysing and data mining
- A scripting based visualisation tool
- Parallel visualisation application for large scale visualisation
- In-situ visualisation tool
- “Swiss army knife of visualisation”

# Paraview Application Architecture



ParView Client

pvc

ParWeb

Catalyst

Custom App

UI (Qt Widgets, Python Wrappings)

ParView Server

VTK

OpenGL

MPI

IceT

Etc.

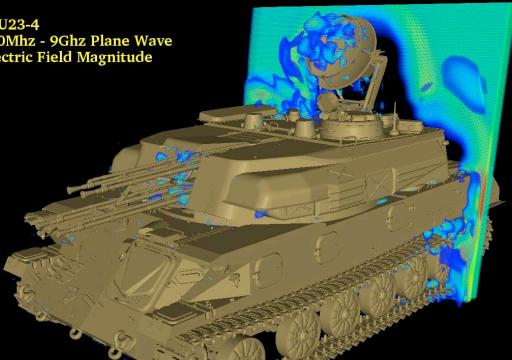
# ParaView Development

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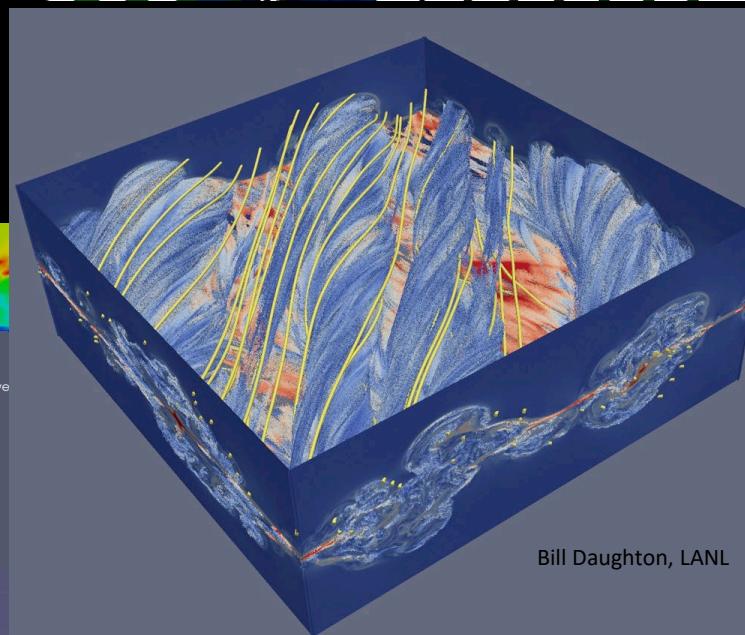
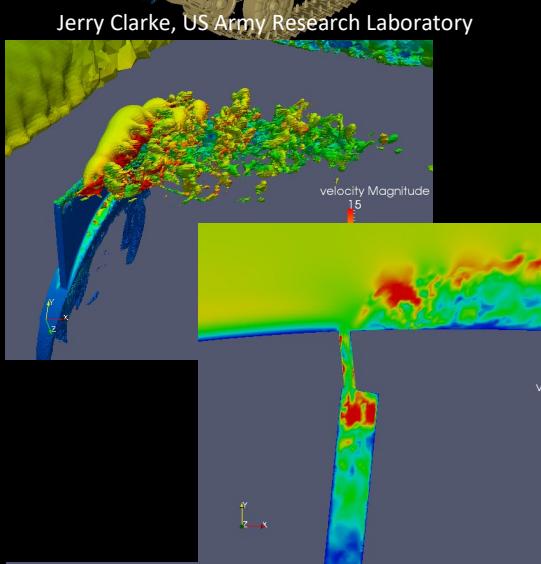
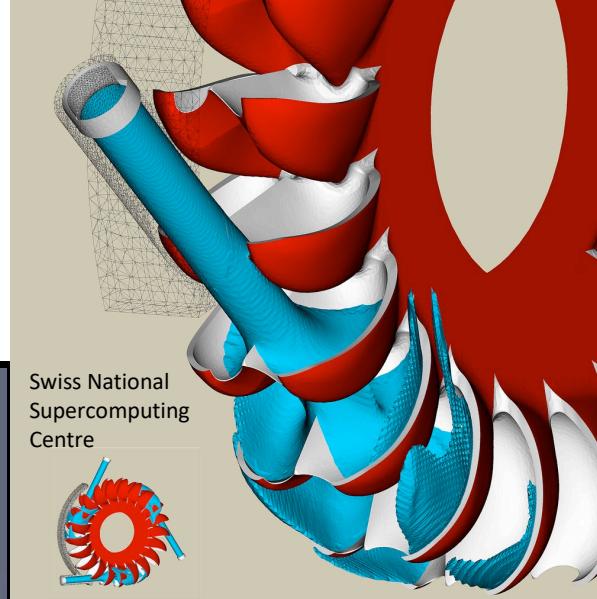
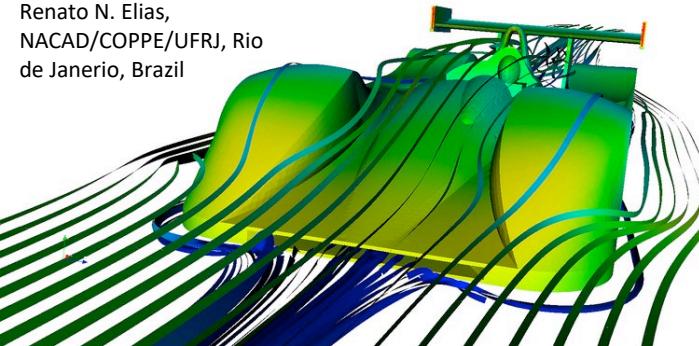
- Started in 2000 as collaborative effort between Los Alamos National Laboratories and Kitware Inc. Sandia has been a major contributor since 2005.
  - ParaView 0.6 released October 2002.
- Paraview 3.0 release in May 2007.
  - GUI rewritten to be more user friendly and powerful.
- ParaView 4.0 released in June 2013.
  - Properties panel redesign for smoother interaction.
- ParaView 5.0 released in January 2016.
  - Updated to OpenGL 3.2 features. Huge performance improvements.



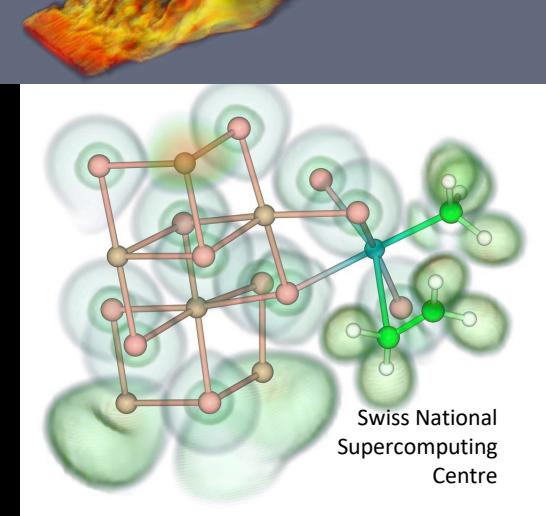
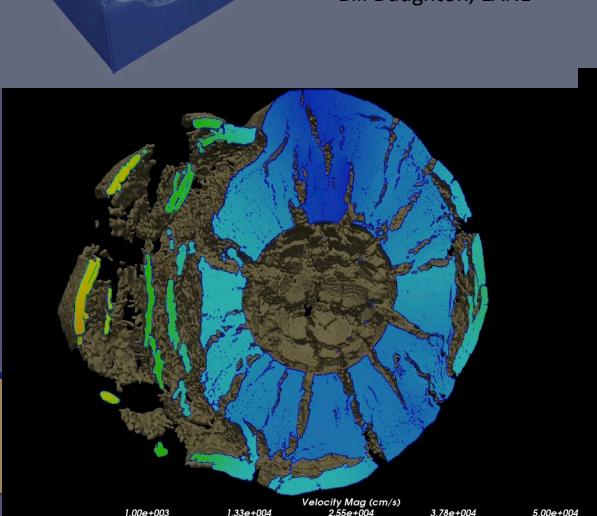
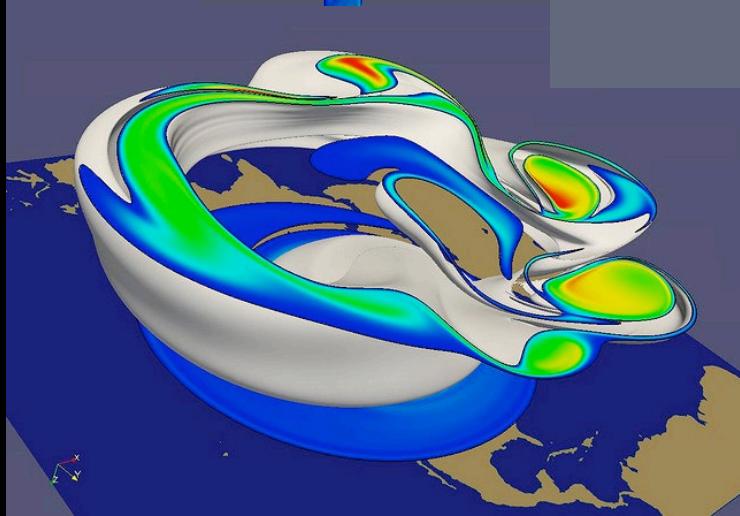
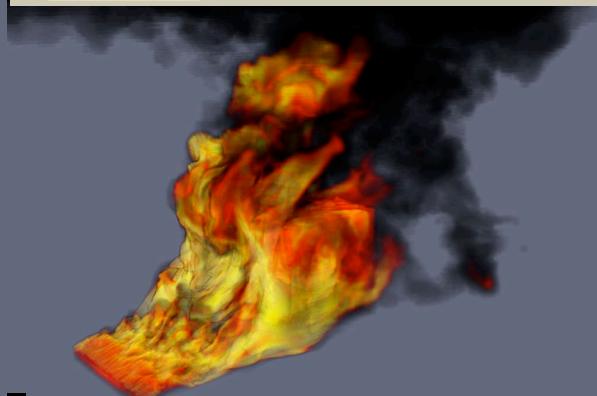
ZSU23-4  
100Mhz - 9Ghz Plane Wave  
Electric Field Magnitude



Renato N. Elias,  
NACAD/COPPE/UFRJ, Rio  
de Janeiro, Brazil



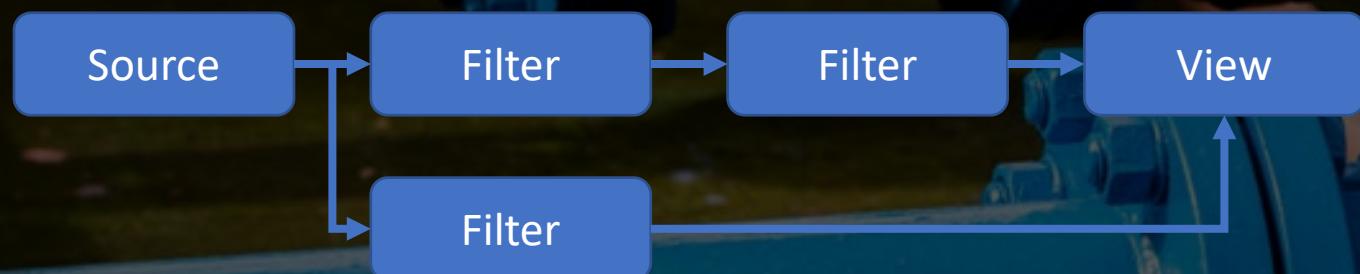
Bill Daughton, LANL



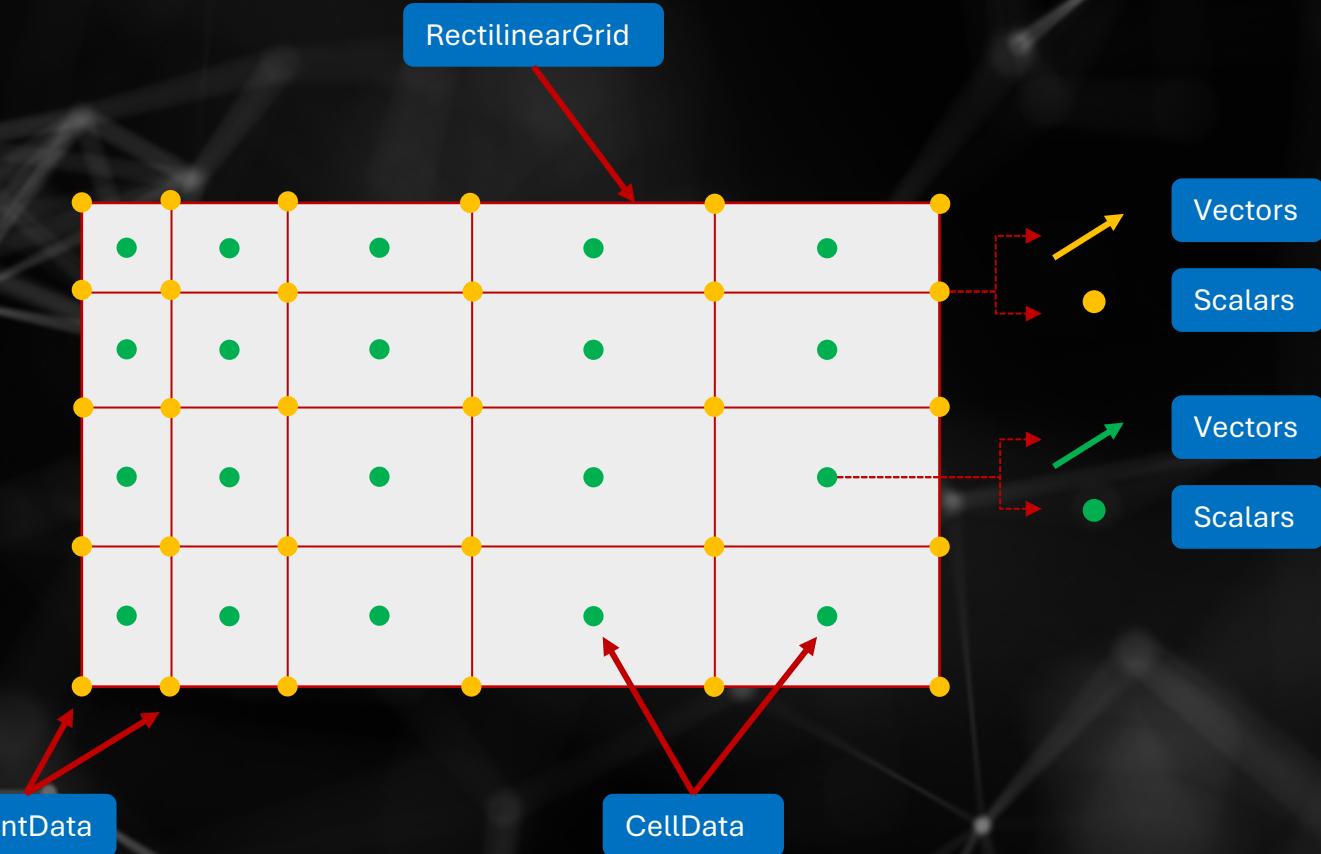
Swiss National  
Supercomputing  
Centre

# Basic concept

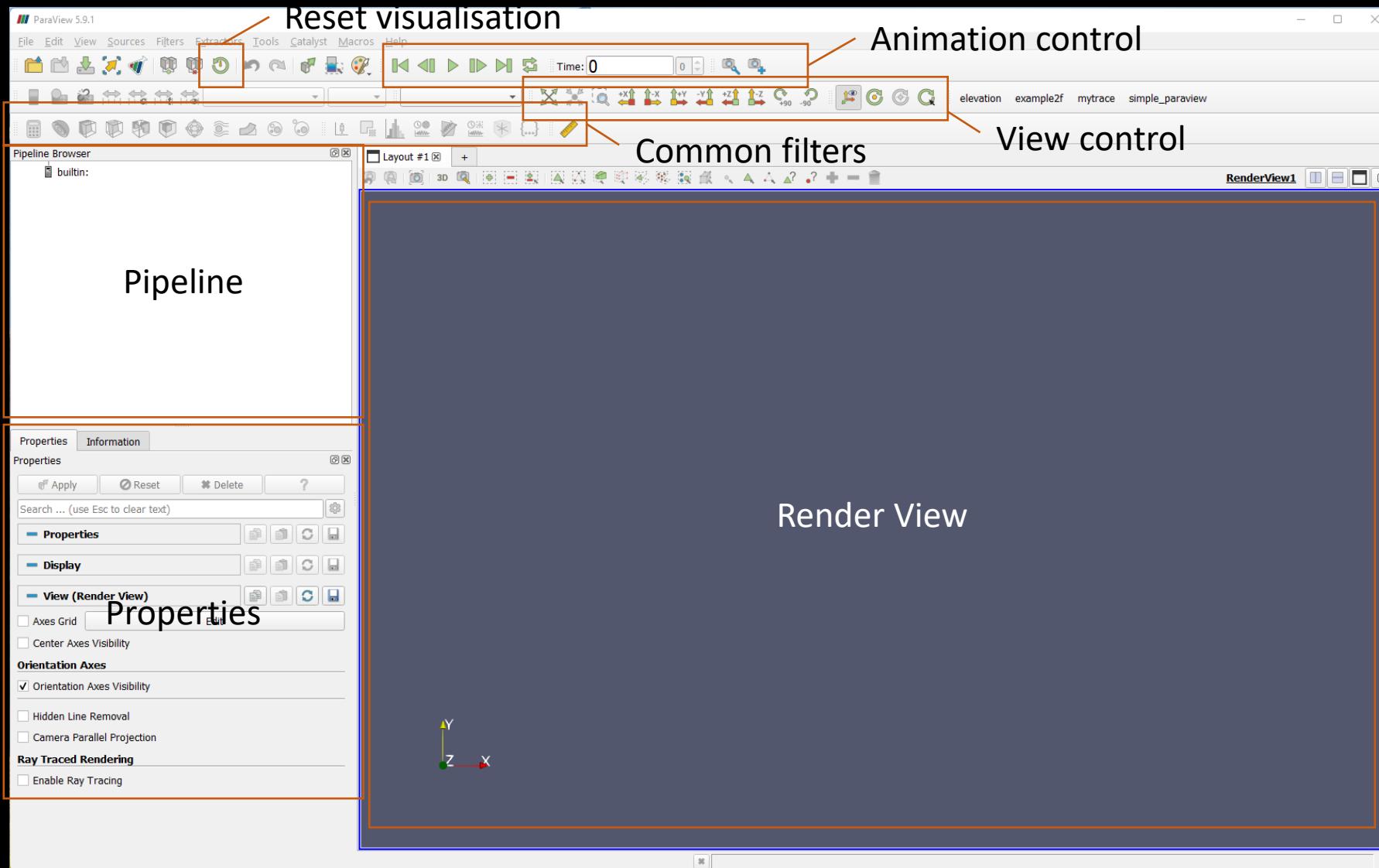
- Visualisation application developed by KitWare
- Uses the Visualisation ToolKit (VTK) as foundation
- Uses a flow concept for generating visualisations



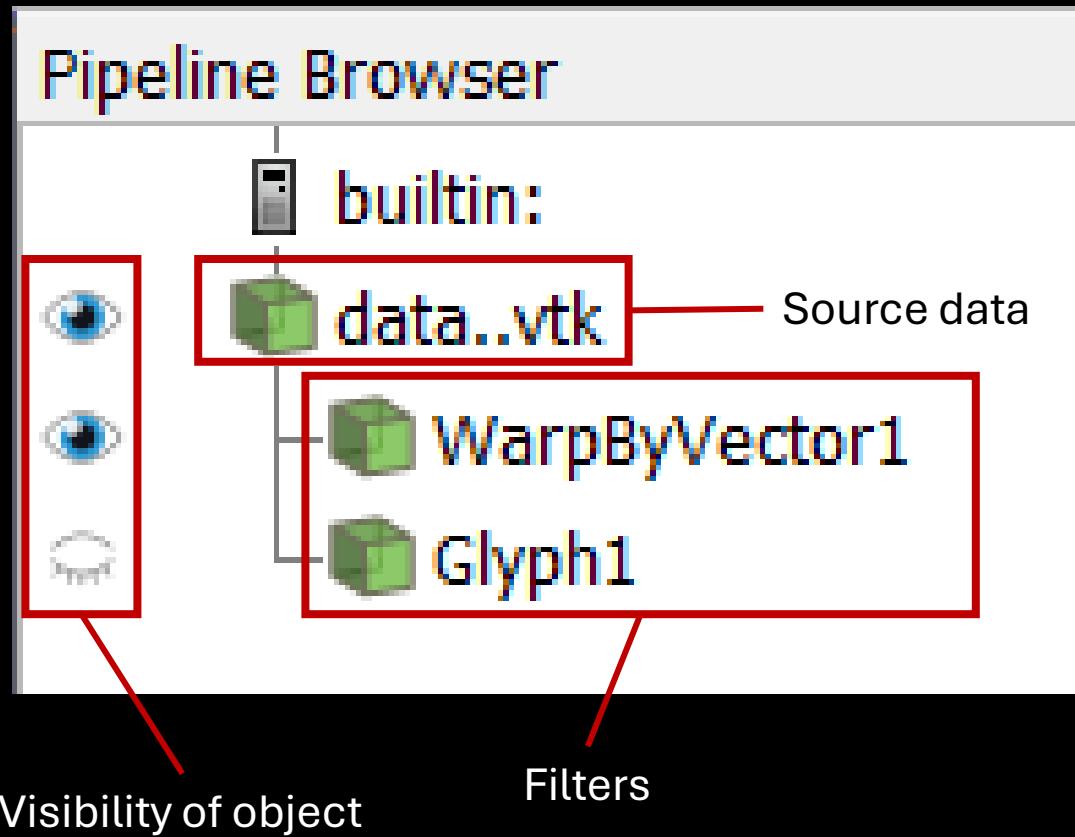
# Data structures and data - High level



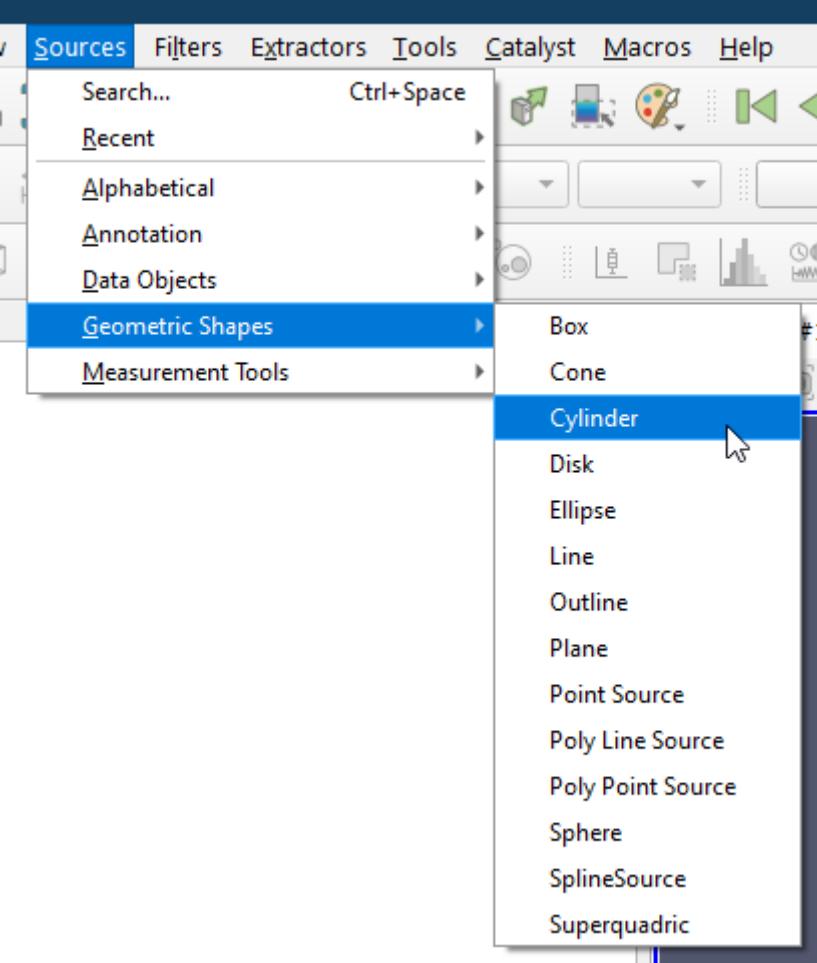
# ParaView user interface



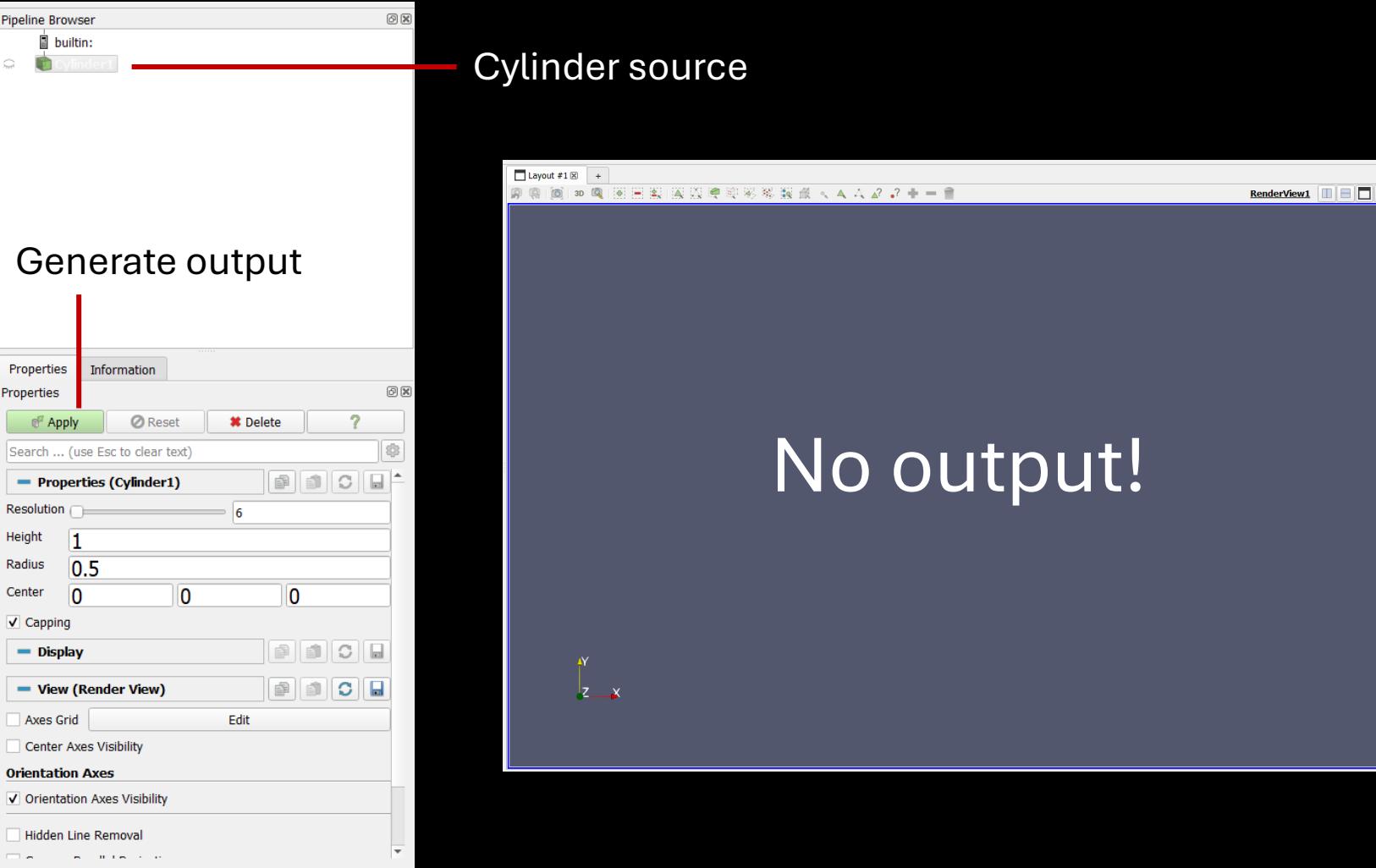
# Flow in ParaView



# Basic usage - Creating a source



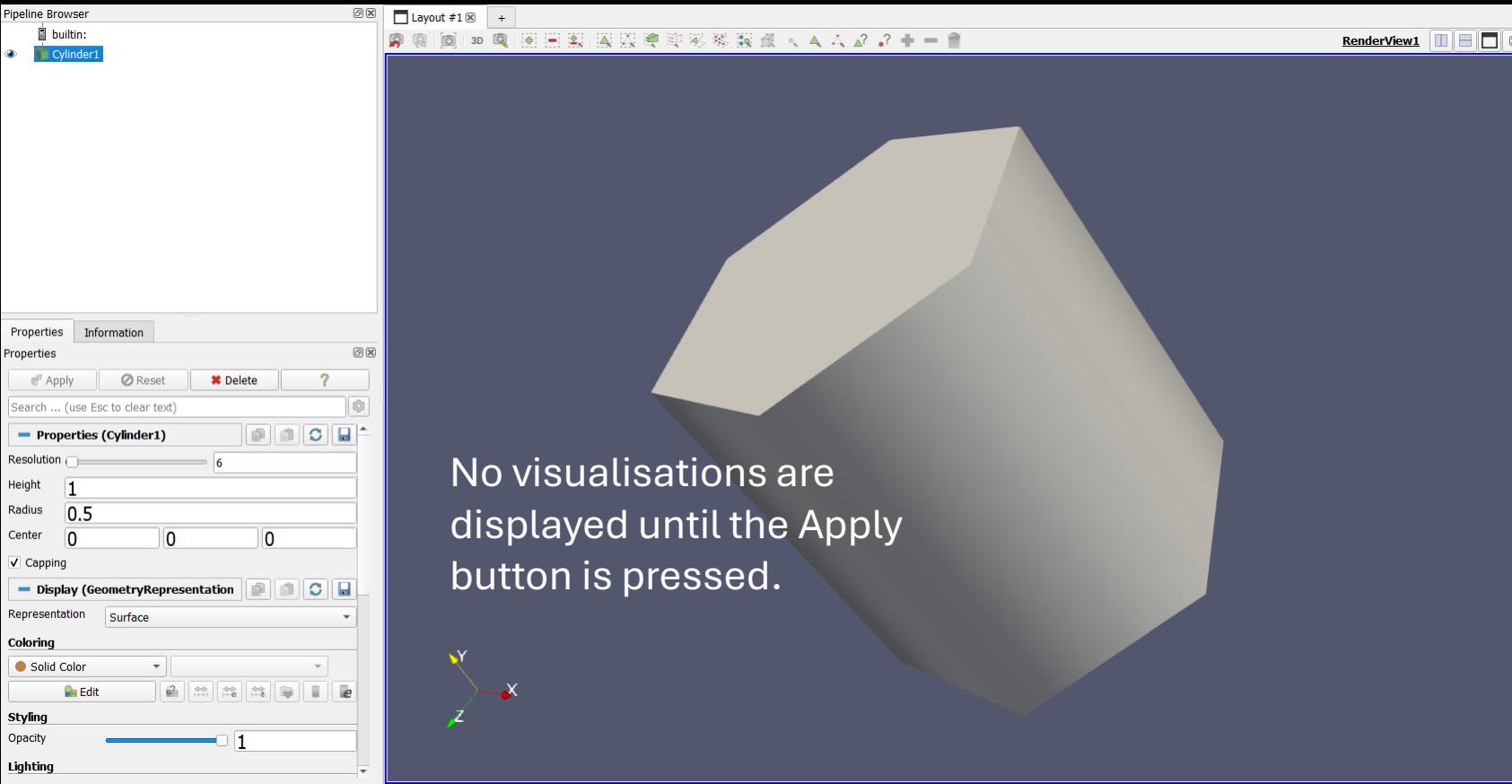
# Creating a Cylinder



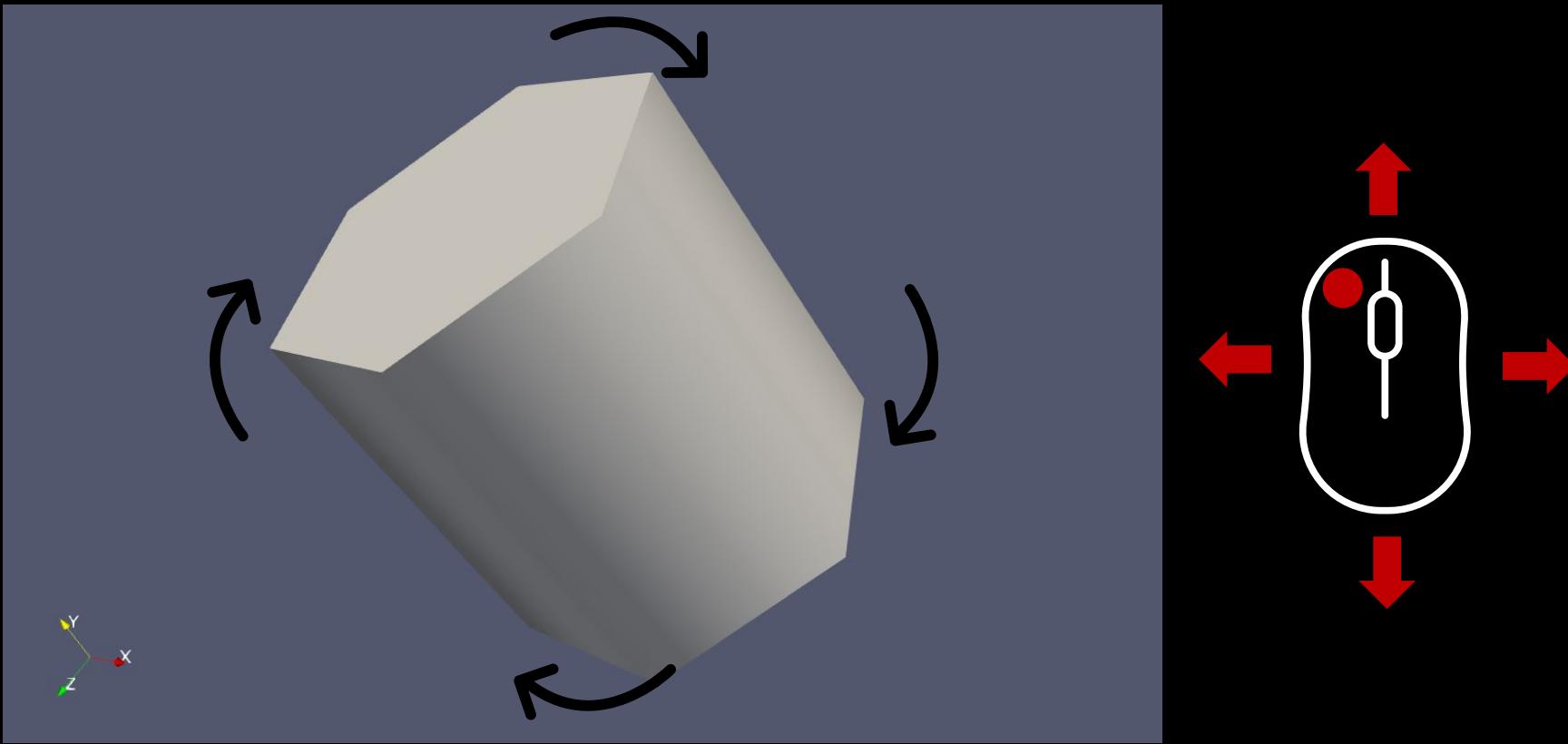
# Creating a Cylinder



Enables auto-apply. Can be costly in some operations.

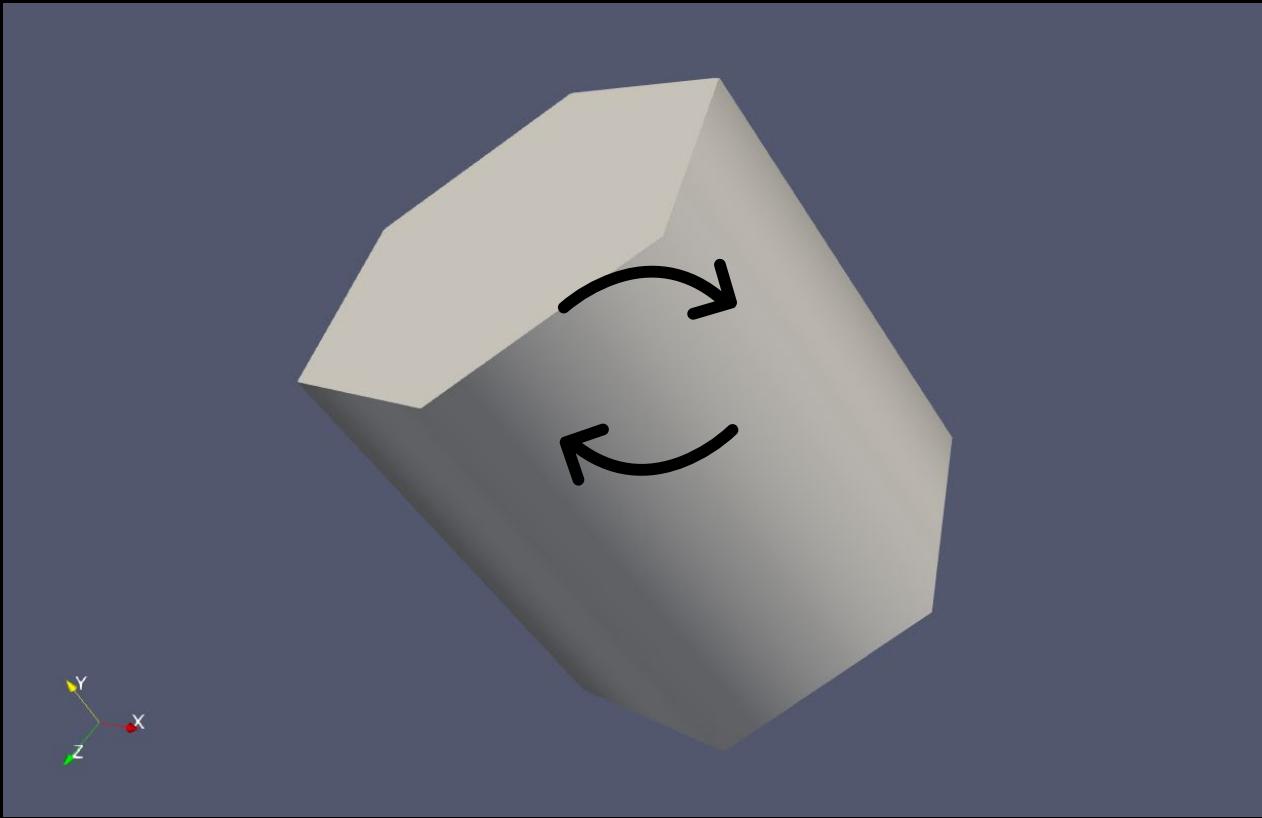


# 3D view manipulation

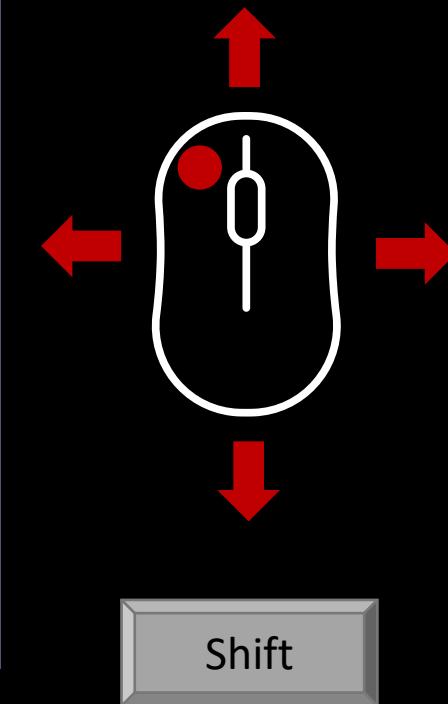


Rotate view

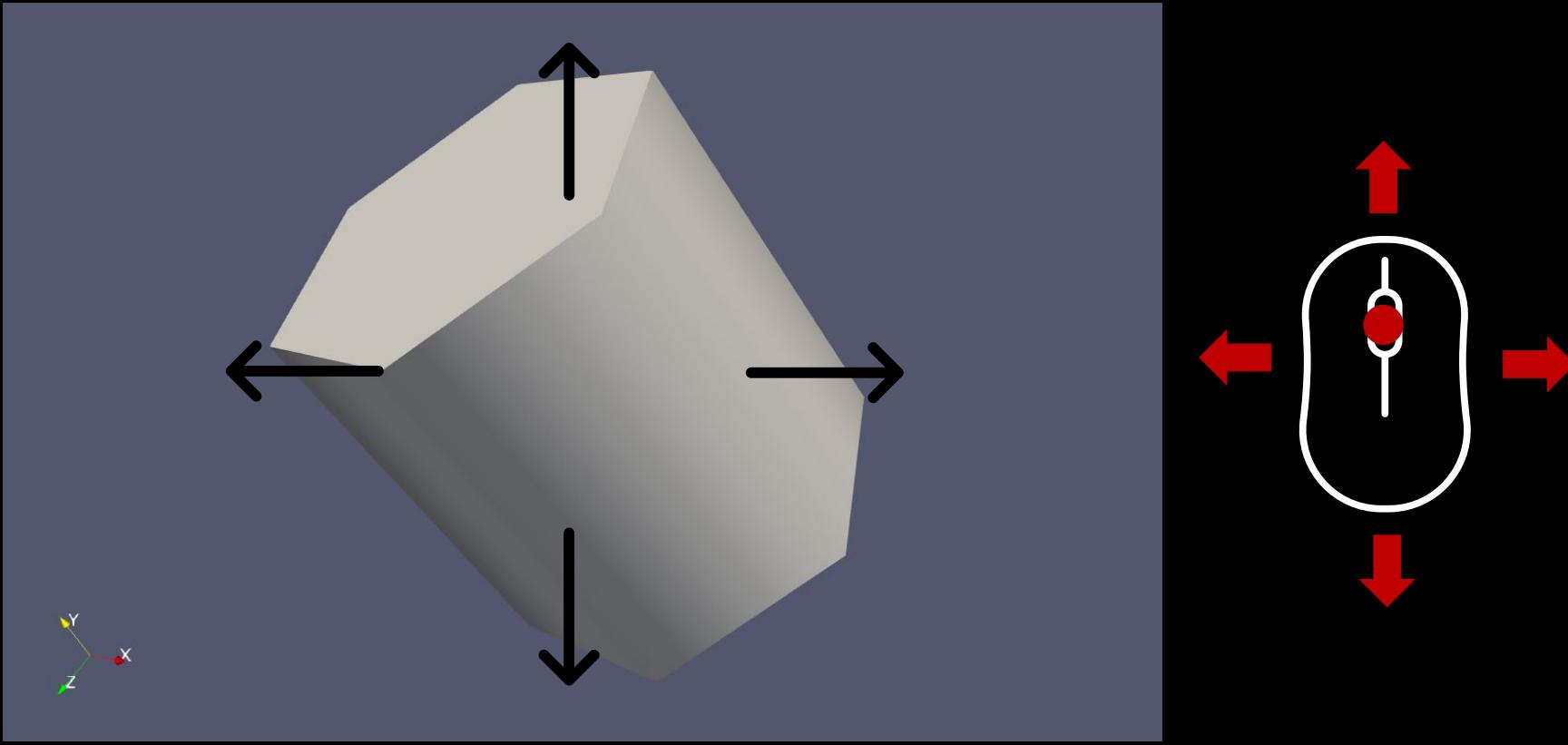
# 3D view manipulation



Roll view

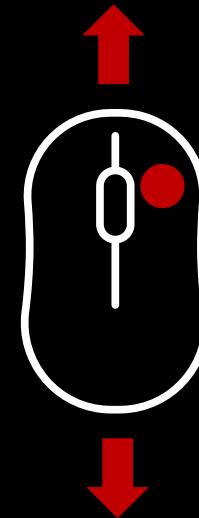
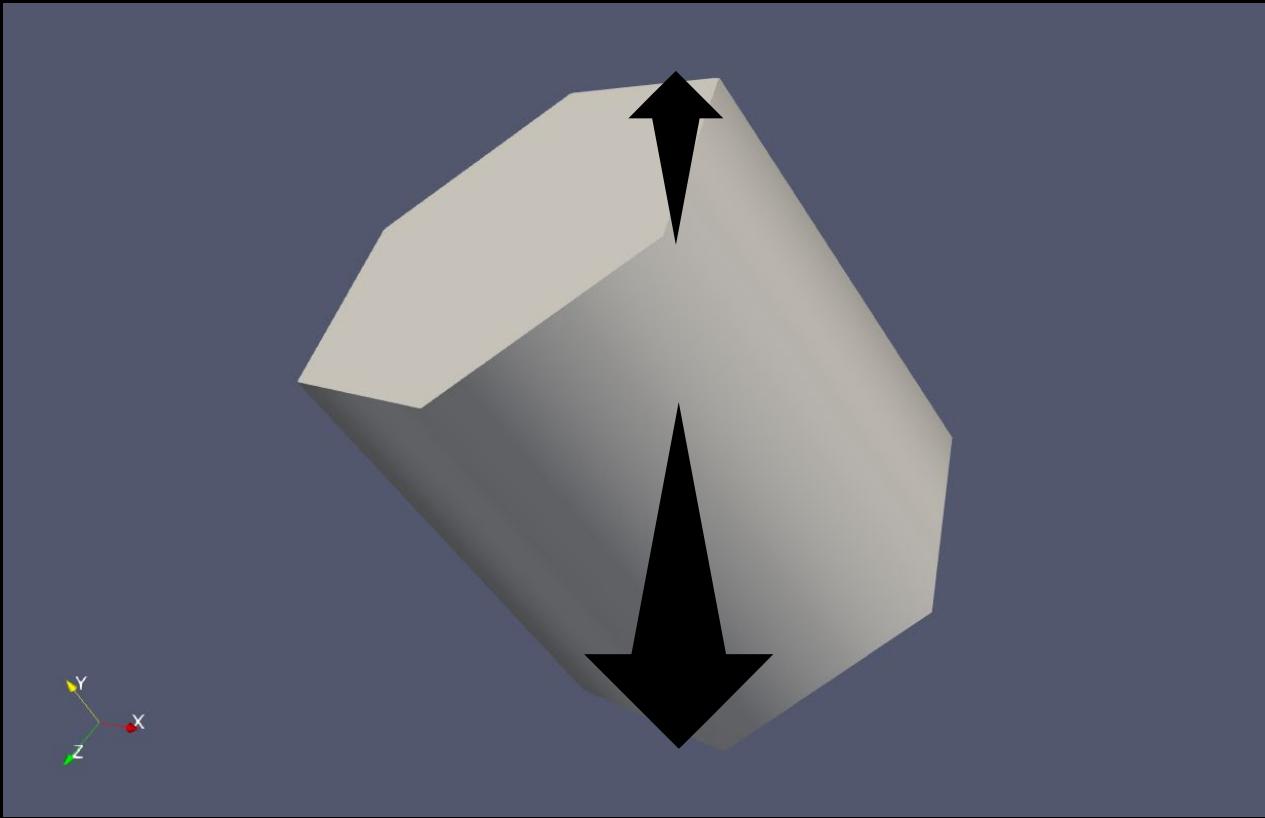


# 3D view manipulation



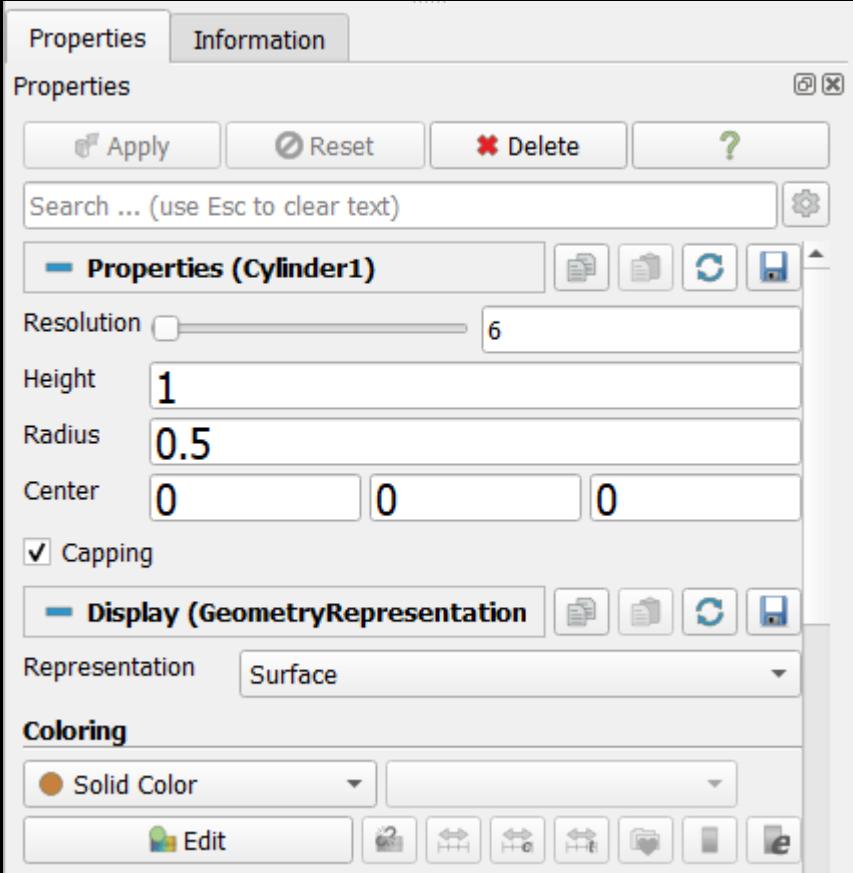
Pan

# 3D view manipulation



Zoom in / Zoom out

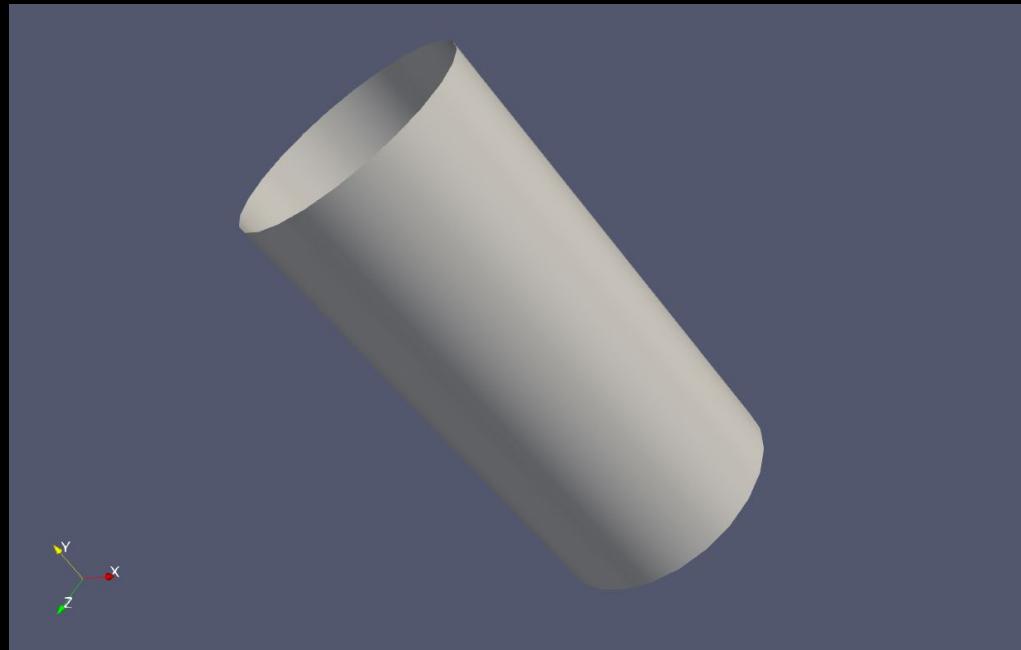
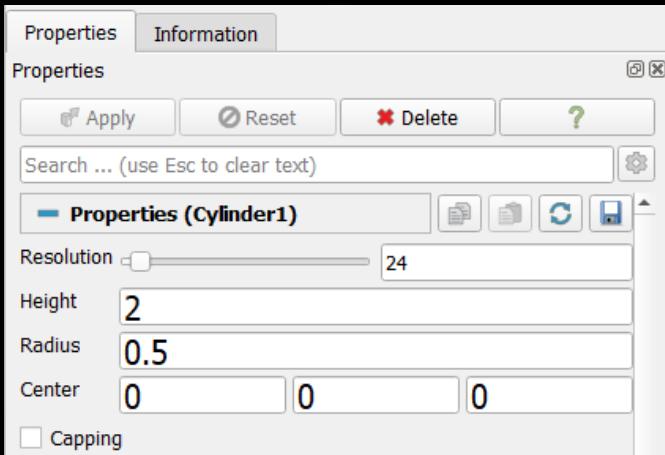
# Specific object properties



All objects in ParaView have properties that can be changed in the property inspector.

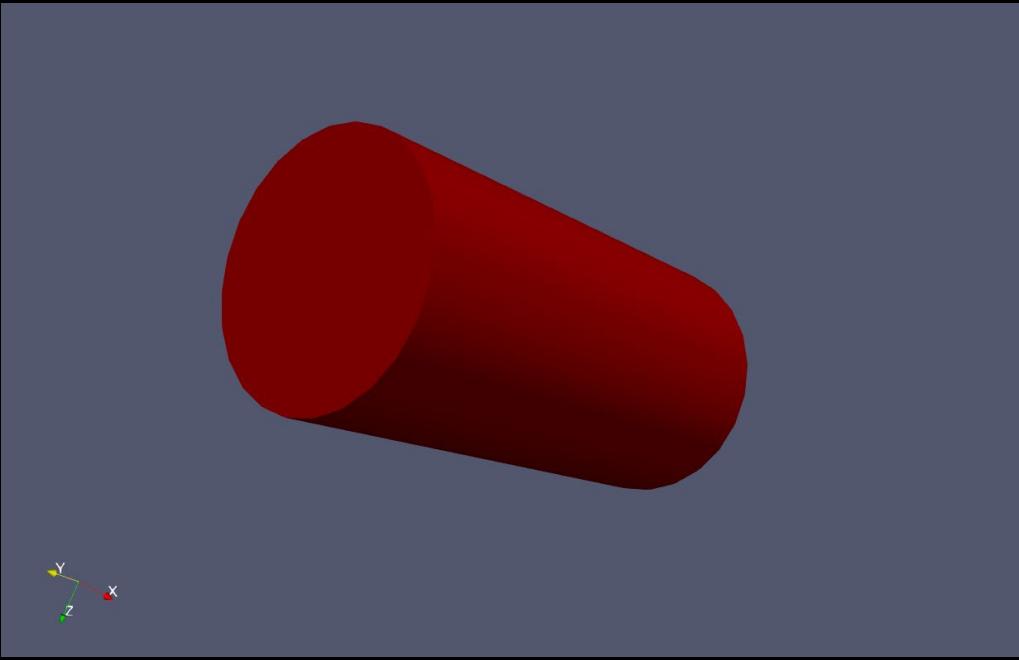
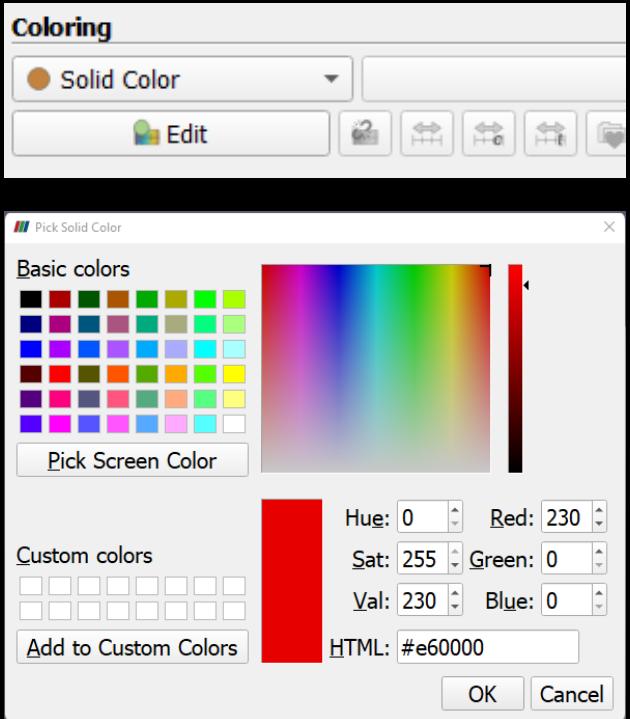
For the Cylinder this is resolution, height, radius, capping.

# Specific object properties



Don't forget to press apply  
after a change or use the  
auto-apply button

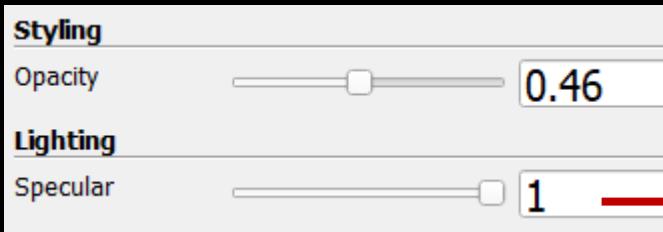
# Color properties



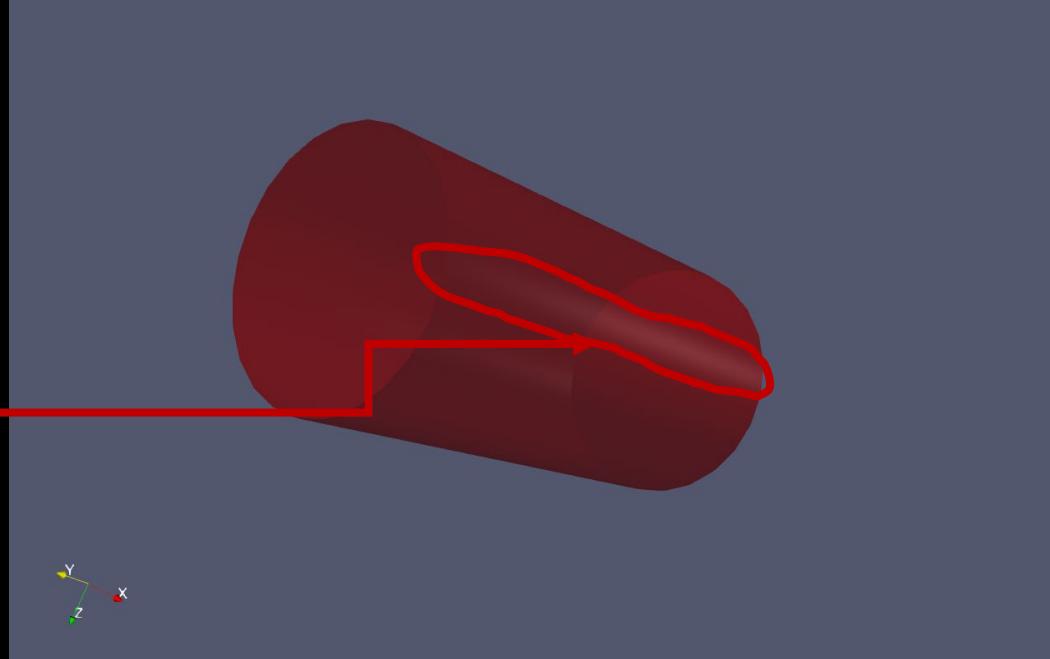
All objects can be given  
colors either solid or by  
values / vectors

# Material properties

Objects can also be given opacity and specular properties.



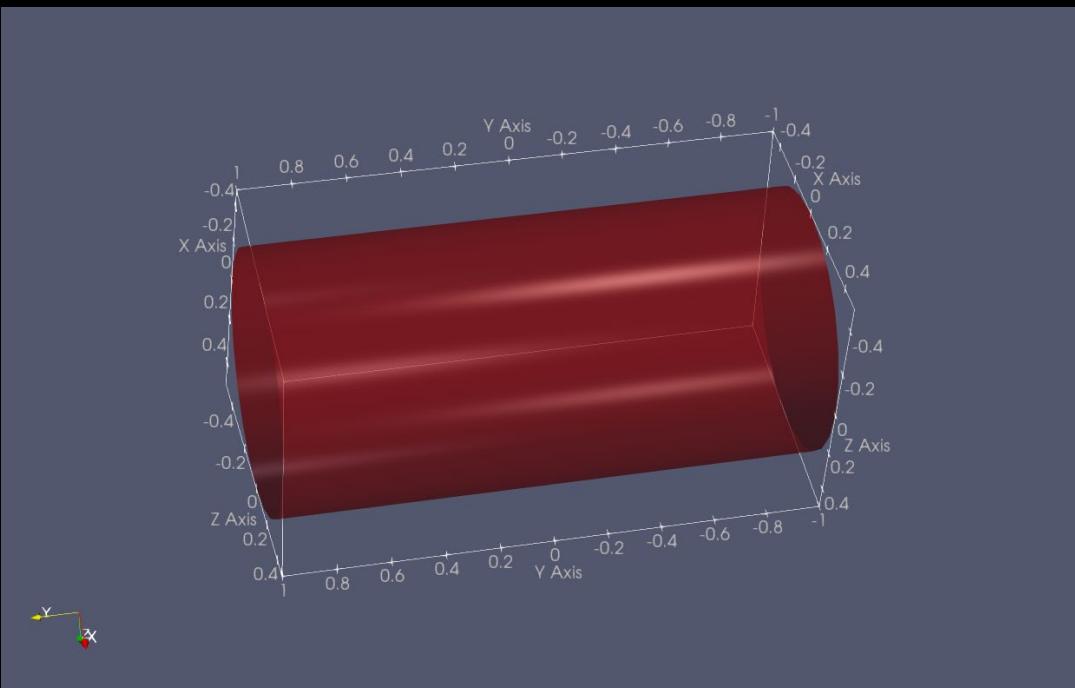
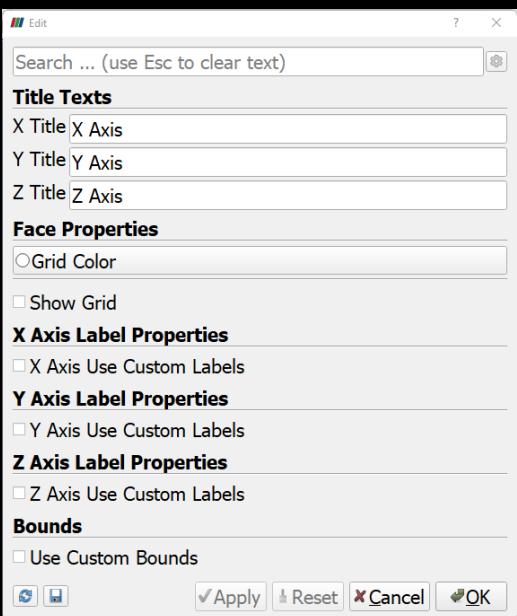
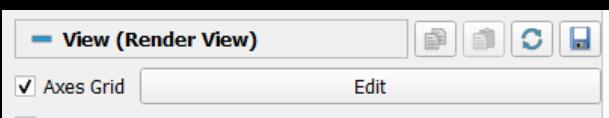
Specular controls how shiny an object is.



Opacity controls the transparency of an object. Can be useful to show outlines of objects.

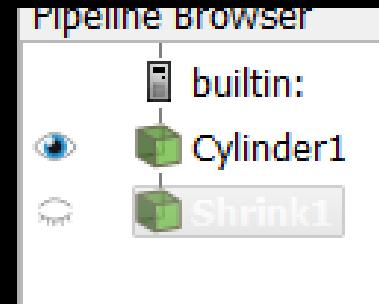
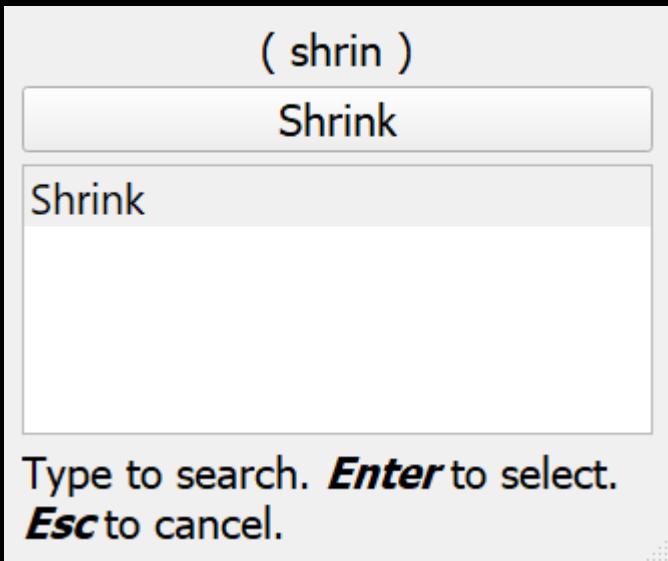
# Axes

Axes can be used to give objects a sense of scale

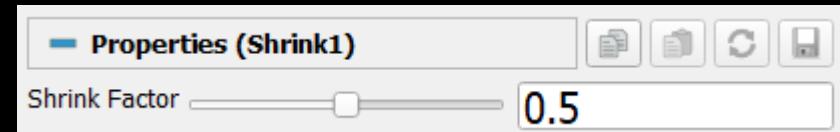


# Applying a shrink filter

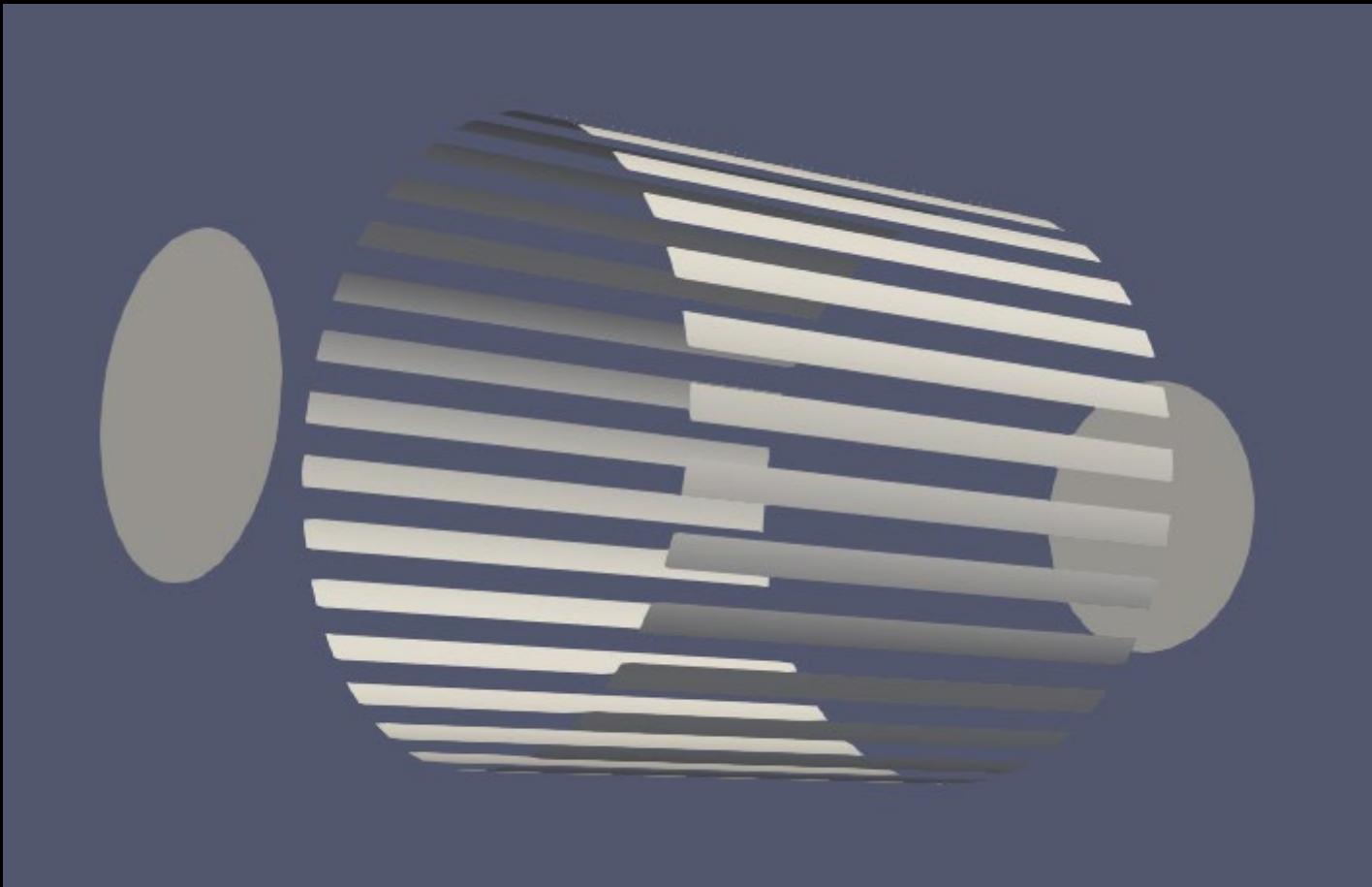
- Click Filters / Search...
- Type “Shrink” in the search box
- Press Enter or the button Shrink



- Edit filter properties
- Click Apply



# Applying a shrink filter



Colors, opacity and specular properties can be given for each separate object / filter



Demo time

# Exercise

---

Create a yellow sphere with a radius of 3.0 and a theta and phi resolution of 32. Make the sphere really shiny!

Apply a shrink filter with a shrink factor of 0.8.

Color the shrunk sphere green. It should also be shiny.



# Reset ParaView





Reading scalar data

# Open the scalar.csv file

- File/Open...
- Find the scalar.csv file.
- Click Apply to load the file

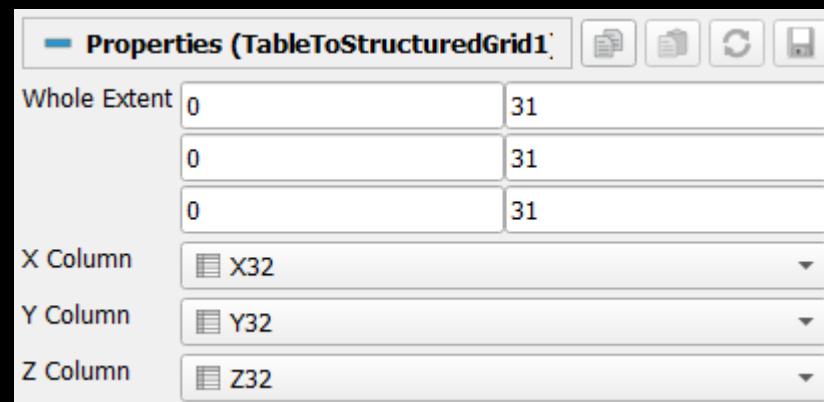
# Reading CSV

Row ID	S	X32	Y32	Z32
0	0	-1	-1	-1
1	1	-0.94	-1	-1
2	2	-0.87	-1	-1
3	3	-0.81	-1	-1
4	4	-0.74	-1	-1
5	5	-0.68	-1	-1
6	6	-0.61	-1	-1
7	7	-0.55	-1	-1
8	8	-0.48	-1	-1

Before applying the filter we need to define the structure of the data and where it can find the X, Y, Z coordinates in the files.

We now need to translate this data into something that can be visualised with ParaView.

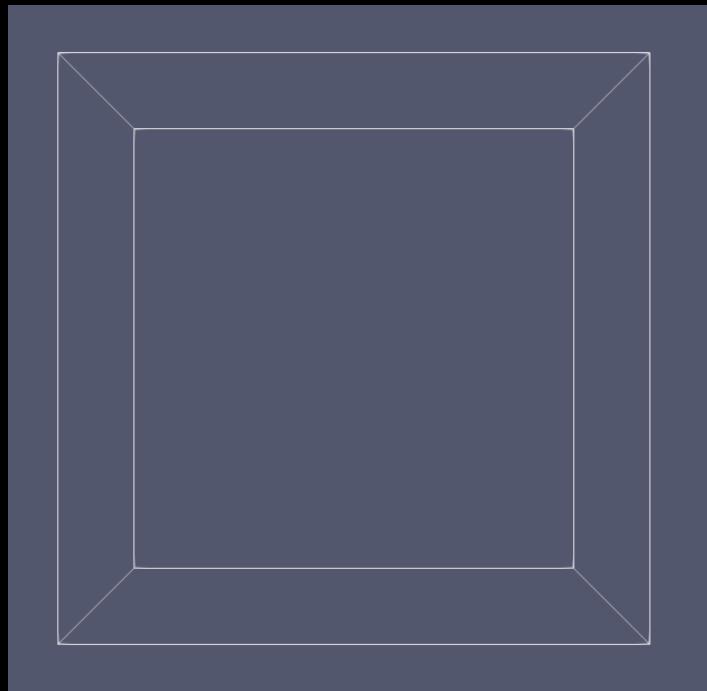
To do this, we can use the **TableToStructuredGrid** filter.



# Visualising Scalar data

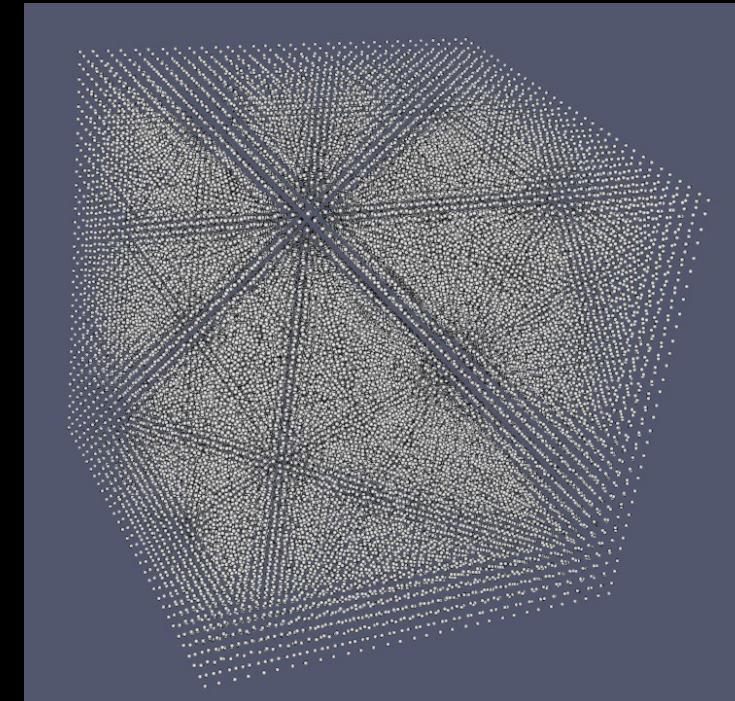


Click on the eye to display the data in the view.



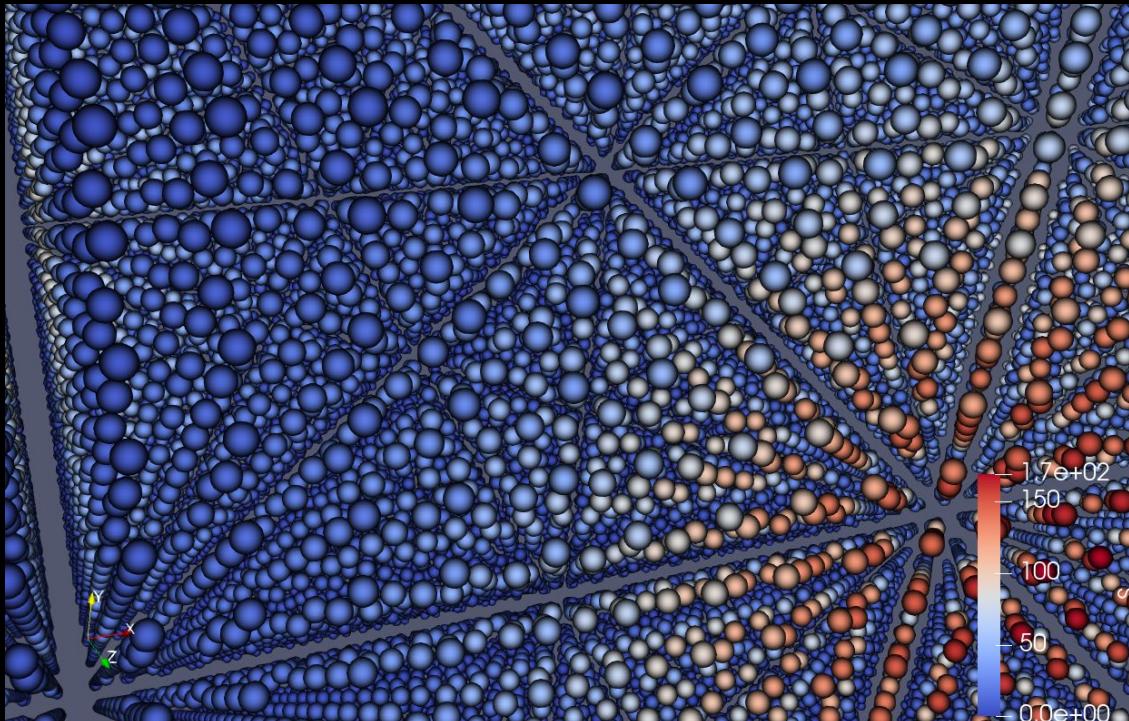
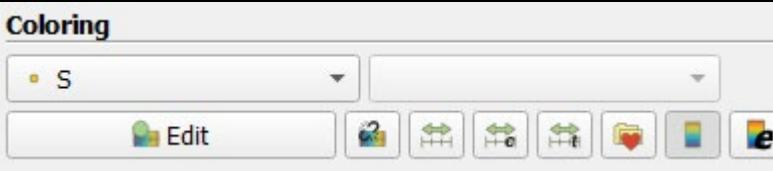
By default data is shown as an outline.

Change the representation to Point Gaussian to display the values in the grid.



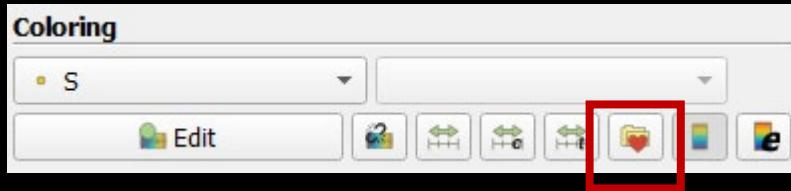
# Displaying colors

The CSV file contained an S column of values. To display these using a color scale we need to select the data field in the Coloring section:

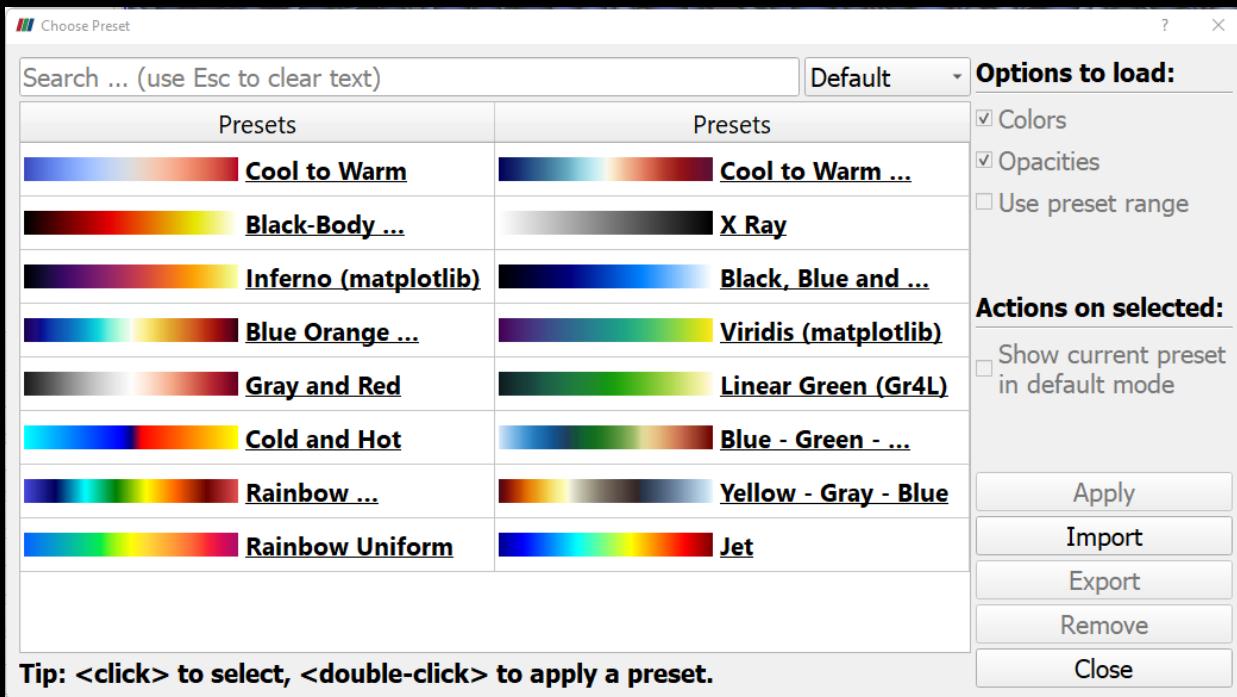


# Changing color scale

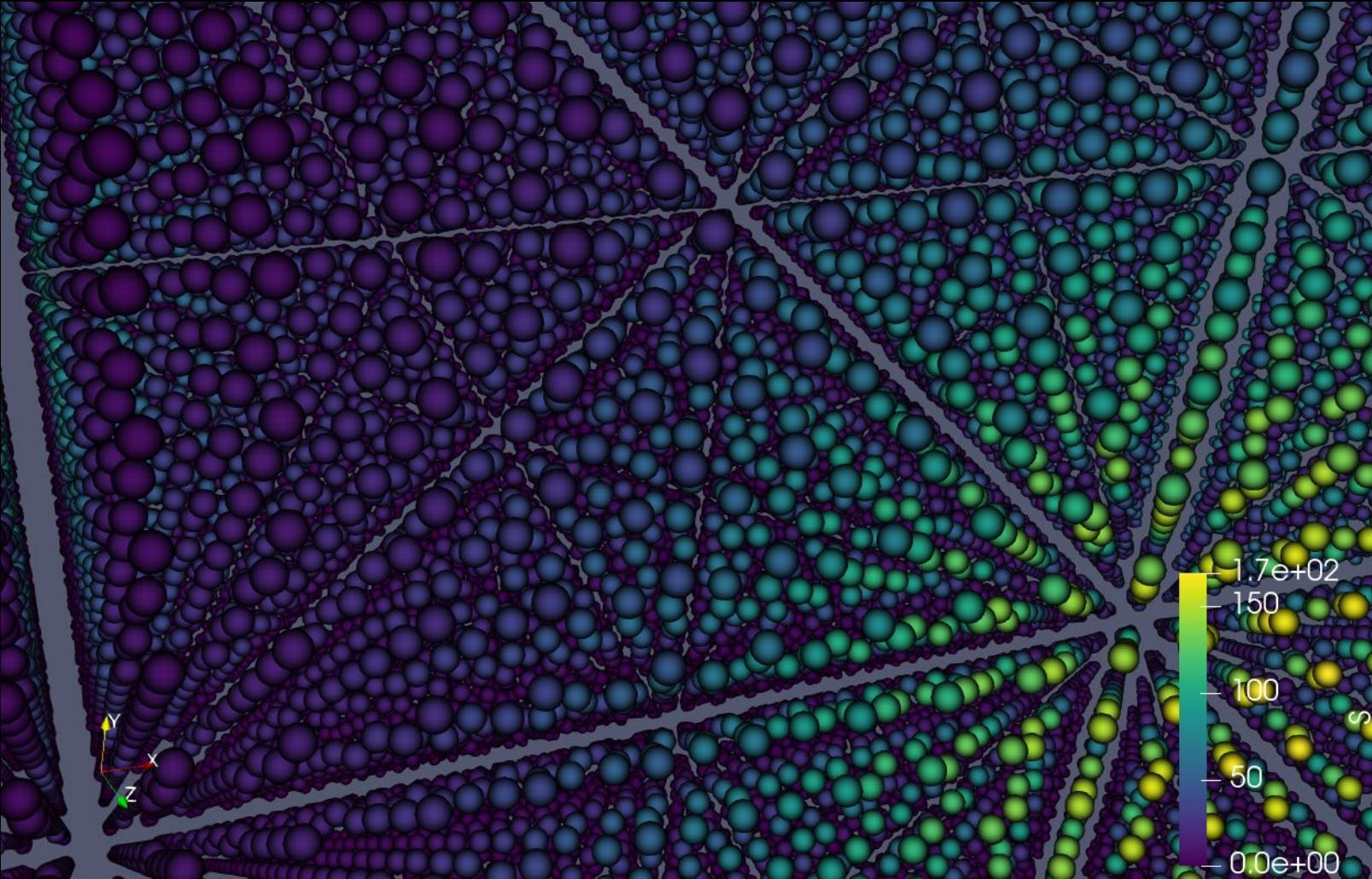
Changing color scale can be done by selecting the folder with a heart.



A selection of color scales are displayed. Select a color map and click Apply to change.

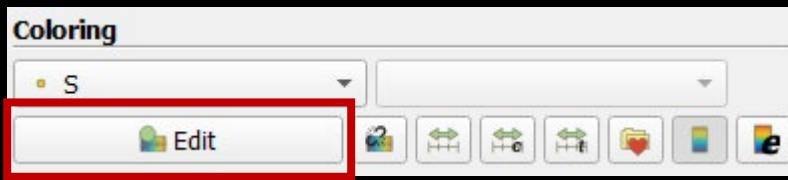


# Changing color scale



# Changing color scale

The selected color scale can be edited by clicking the **Edit** button



A selection of color scales are displayed. Select a color map and click Apply to change.

Color Map Editor

Search ... (use Esc to clear text)

Array Name: S

Automatic Rescale Range Mode

Interpret Values As Categories

Rescale On Visibility Change

Mapping Data

Transparency transfer function

Data: 0 Color transfer function

Enable freehand drawing of opacity transfer function

Use log scale when mapping data to colors

Enable opacity mapping for surfaces

Use log scale when mapping data to opacity

Data Histogram

Display data histogram

Automatically recompute data histogram

Number of bins:  10

Color Mapping Parameters

Color Space Diverging

Nan Color

Nan Opacity  1

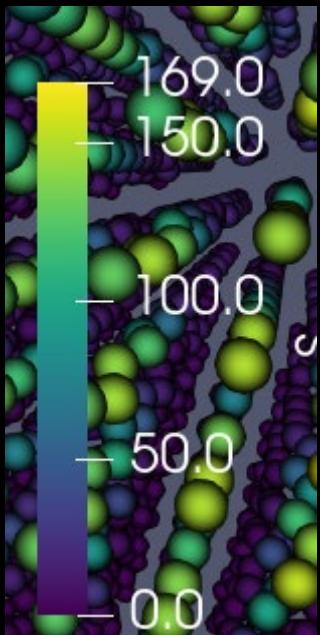
Color Discretization

Discretize

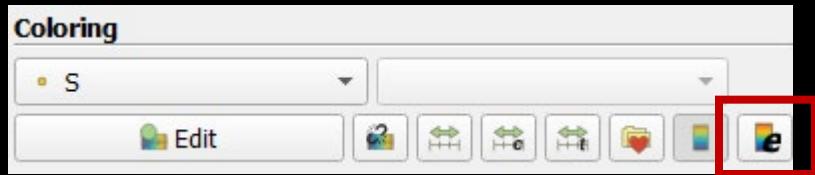
Number Of Table Values  256

# Changing the legend

The color scale legend can be changed by selecting the button with an **e**.



Setting the label format using format strings 6 characters wide with one decimal in fixed format.



Search ... (use Esc to clear text)    

**Layout**

✓ Auto Orient  
Orientation Vertical  
Window Location LowerRightCorner  
Position 0.89 [0.02]

**Title Texts**

Title S  
Component Title  
Title Justification Centered  
 Horizontal Title

**Title Font Properties**

Arial 16 1.00 **B** **I** **S**

**Text/Annotation Font Properties**

Arial 16 1.00 **B** **I** **S**

**Labels**

Automatic Label Format  
Label Format **%-#6.1f**  

Draw Tick Marks  
 Draw Tick Labels  
 Use Custom Labels  
 Add Range Labels  
Range Label Format **%-#6.1f**  

**Annotations**

Draw Annotations

✓ Apply   Reset   Cancel   OK

Click the gear to show advanced options.



Demo time

# Exercise

Change the color scale to "Inferno"  
Map the range from 60-160  
Use opacity in the transfer function



A close-up photograph of a clear plastic pipette tip dispensing a small amount of red liquid onto a white surface. The surface is covered with numerous small, rectangular, colored spots in shades of blue, green, yellow, and red, arranged in a grid-like pattern. The background is slightly blurred.

Using filters with scalar data

# Common filters

**Contour.** Creates contour lines or surfaces.



**Calculator.** Computes new fields based on existing fields.

**Slice.** Create a slice plane.



**Clip.** Clips the data at a certain plane

**Threshold.** Extracts data at a certain criterion



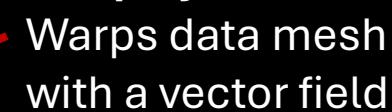
**Subset.** Extracts a sub grid of the data

**Glyph.** Generate glyphs at data points



**Stream tracer.** Generate glyphs at data points

**Warp by vector.** Warps data mesh with a vector field



# Glyph cloud

**Glyph Source**

Glyph Type Sphere

**Orientation**

Orientation Array No orientation array

**Scale**

Scale Array No scale array

Scale Factor 0.064

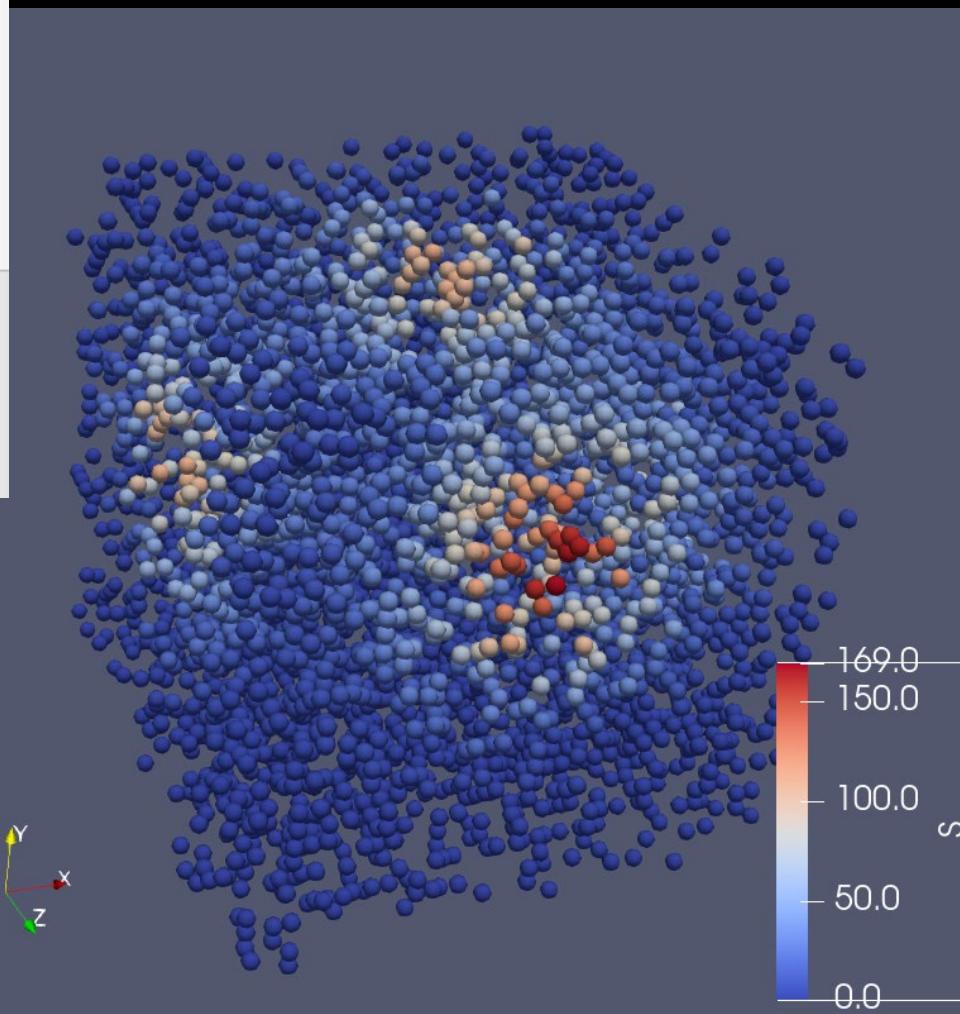
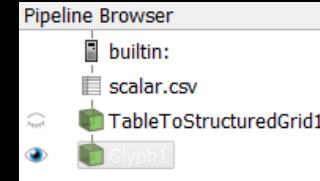
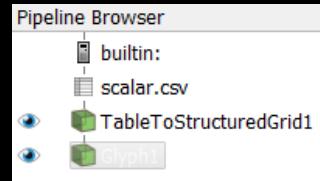
**Masking**

Glyph Mode Uniform Spatial Distribution (Bounds Based)

Maximum Number Of Sample Points 5000

Seed 10339

We need to turn off the TableToStructuredGrid





Demo time

# Exercise

1. Add a Glyph filter with Spheres (if not done already)
2. Use the scale array to scale the spheres
3. Use the  to automatically scale the spheres

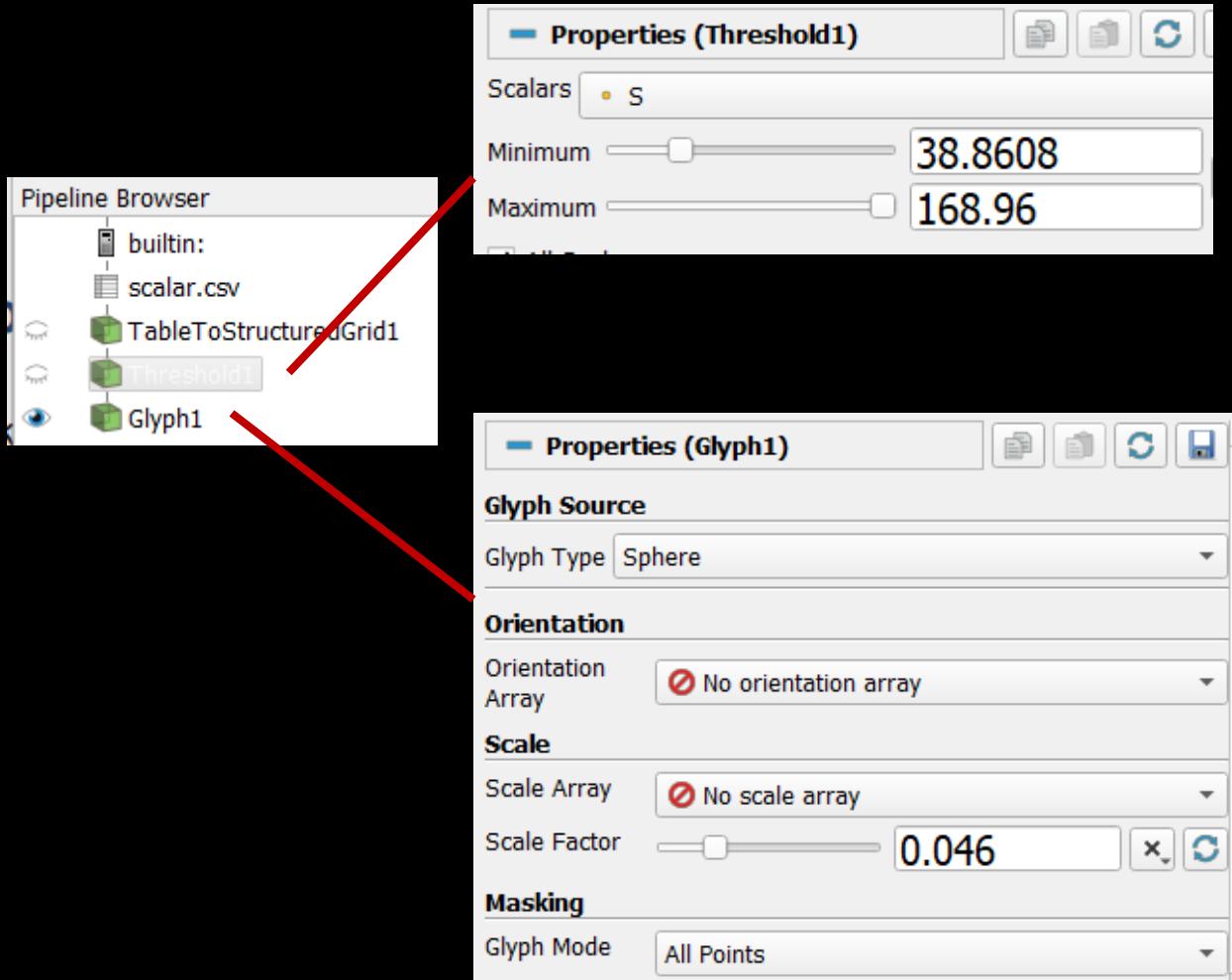


# Thresholding data

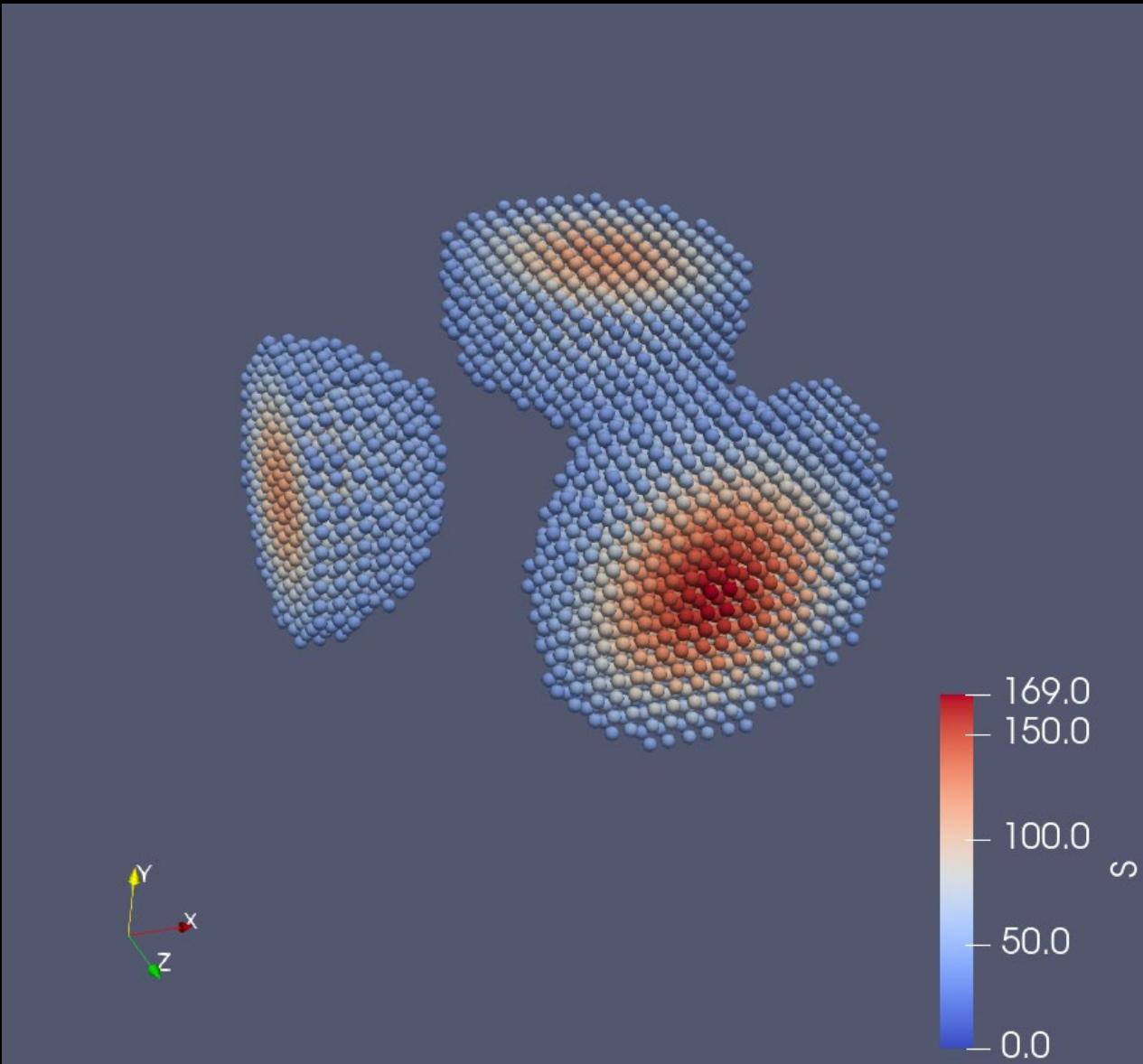
We want to limit data in the glyph visualisation.

We Create the following pipeline

We use **Delete** to remove the existing filters and apply



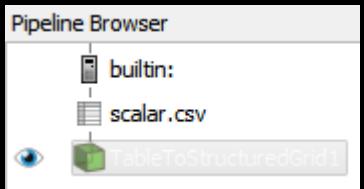
# Thresholding data



# Creating a cutting plane

Delete all filters except the  
TablesToStructuredGrid

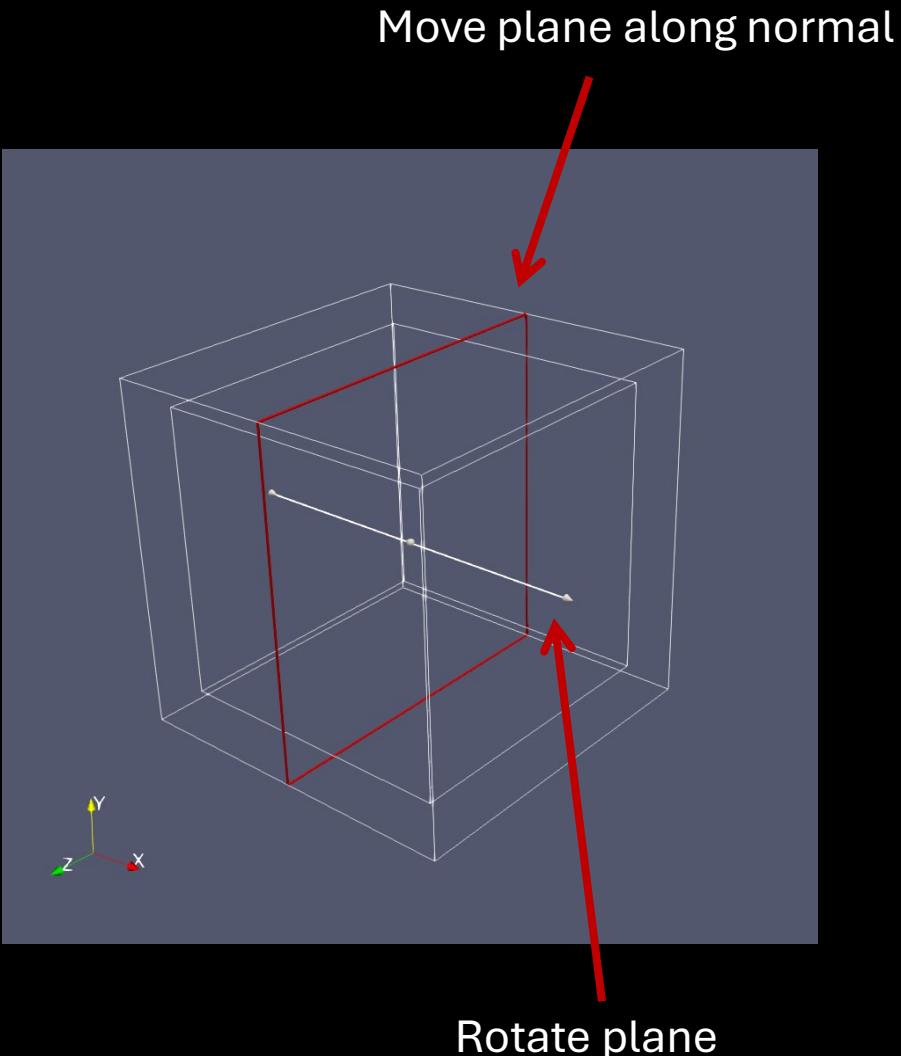
Set the filter representation to  
Outline



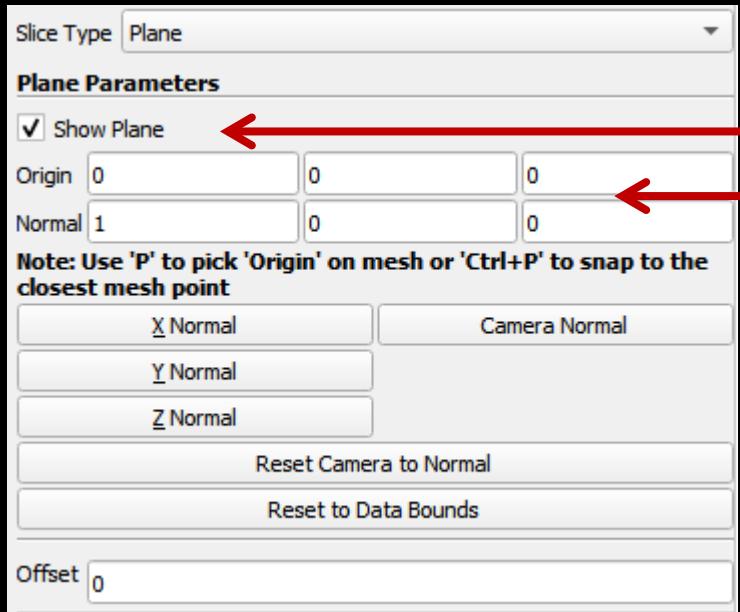
Add a Slice filter



The view shows a  
representation of the slice  
plane.



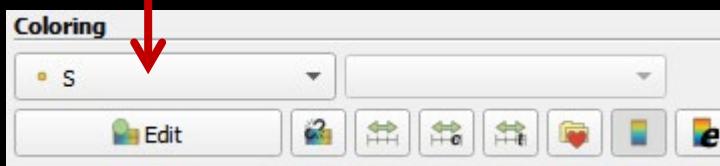
# Creating a cutting plane



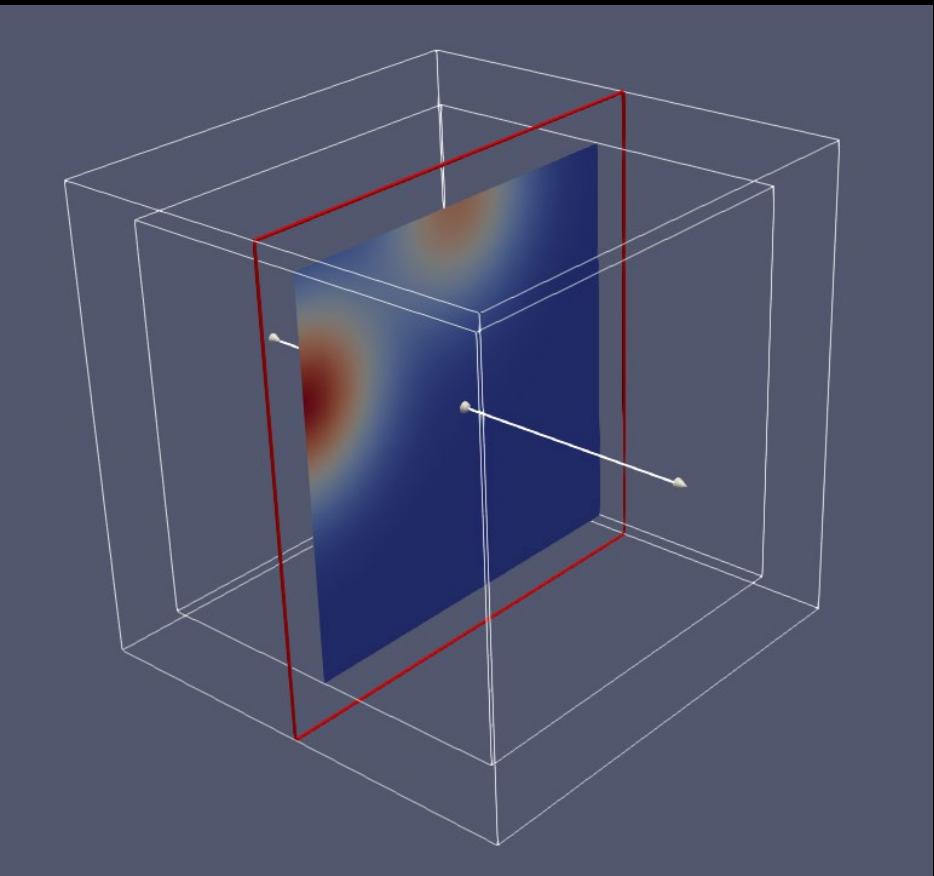
Show a visual representation of the plane

Manual plane parameters

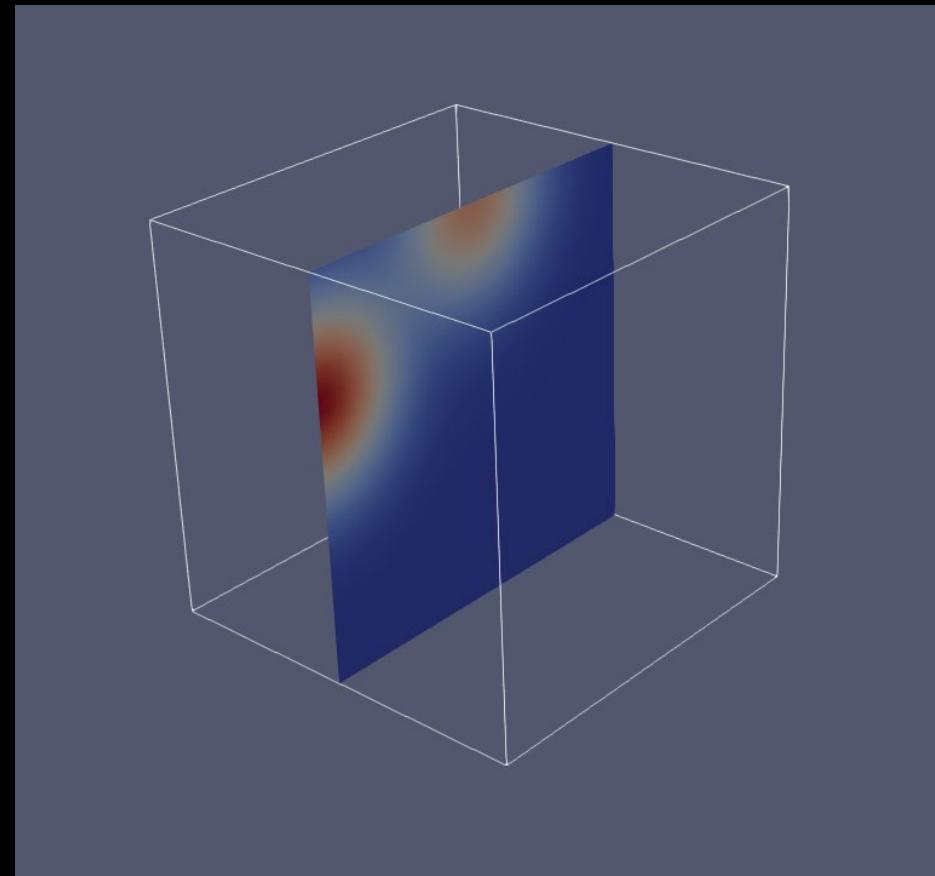
Make sure to color the plane according to the S field



# Creating cutting plane



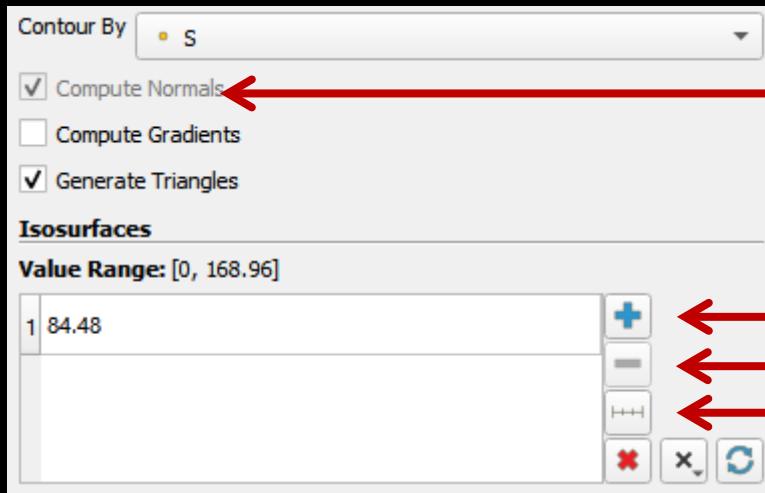
Show Plane



Show Plane

# Displaying cutting planes with contours

Add a Contour filter



Show a visual representation of the plane

Add contour line

Remove contour line

Create multiple contour lines



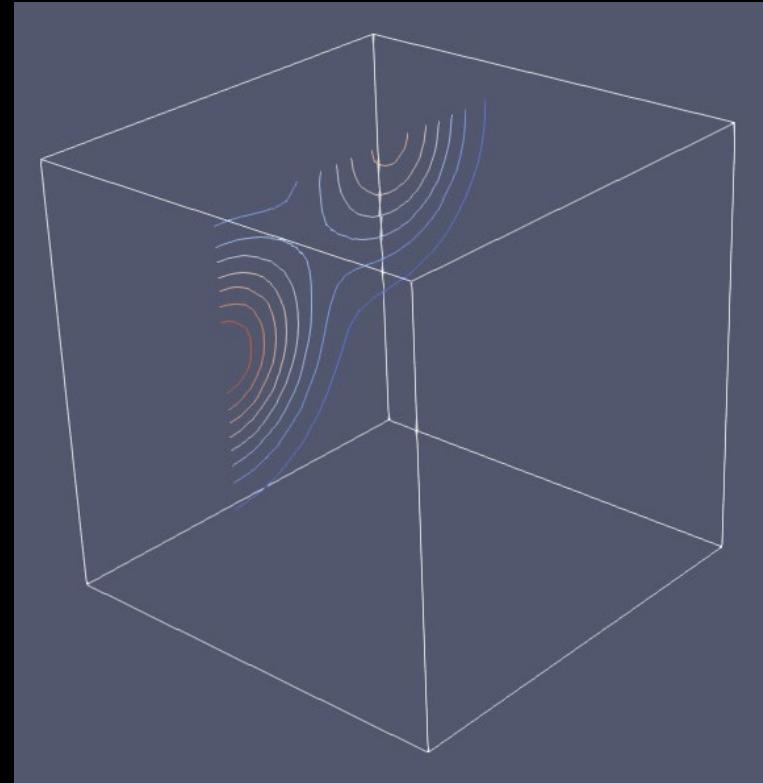
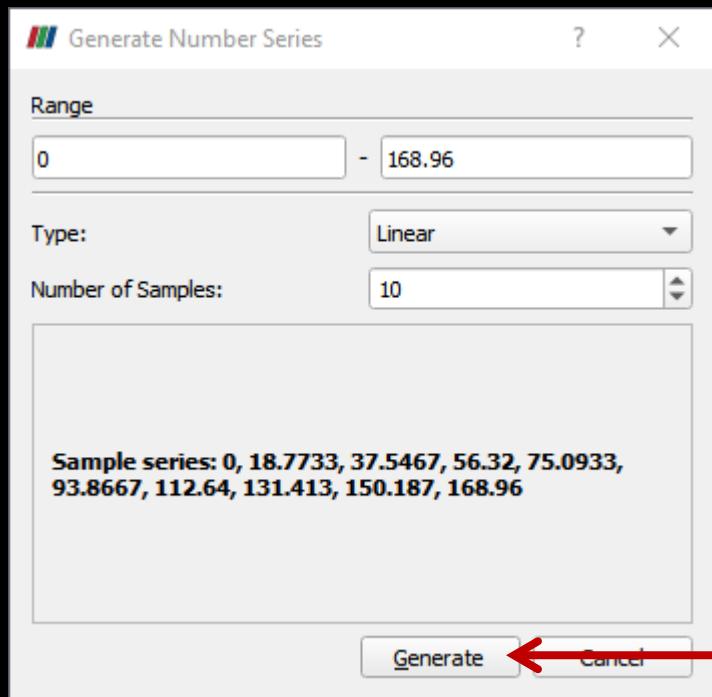
Clear all contour lines

# Displaying cutting planes with contours

Now we erase all existing contour lines



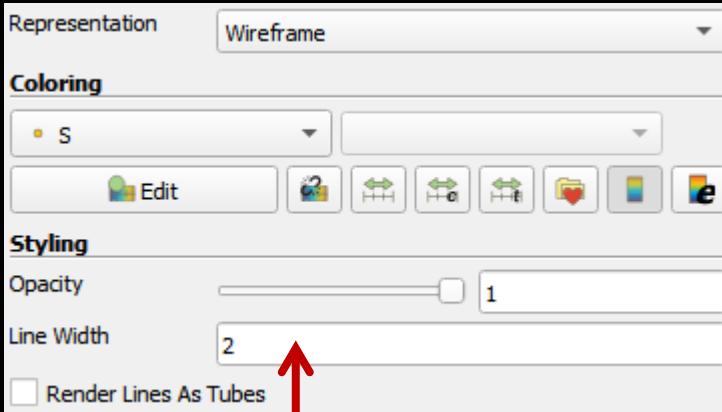
Create a range of contour lines



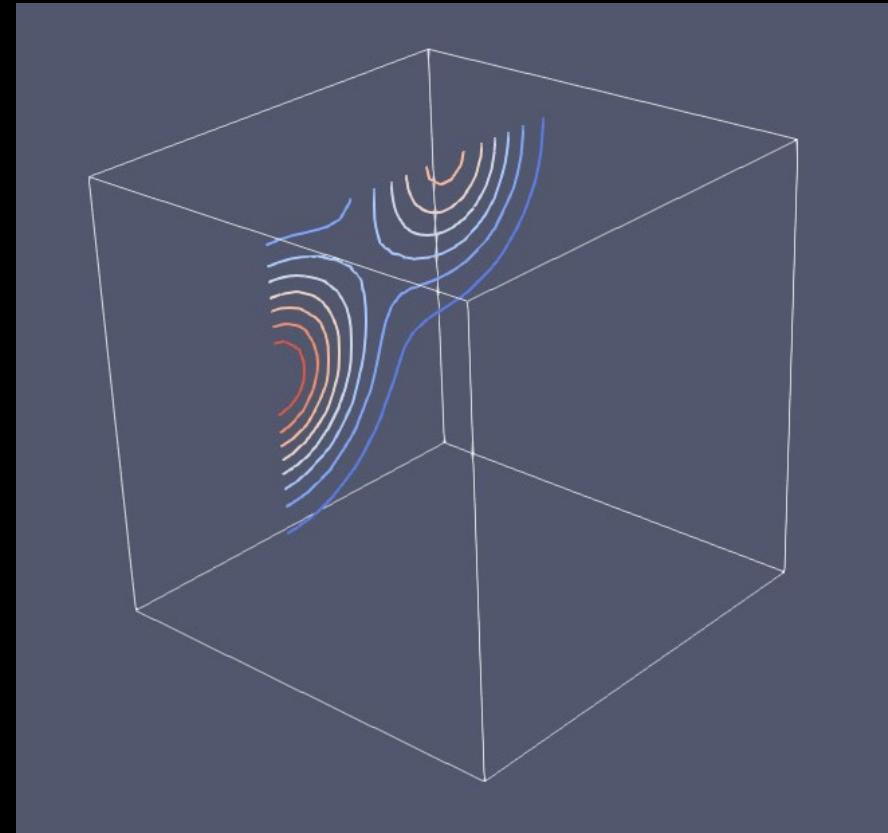
Click **Generate** and  
then **Apply**

# Displaying cutting planes with contours

We can control the contour better by switching to a "Wireframe" Representation

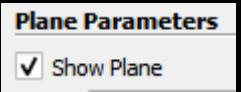


Line thickness

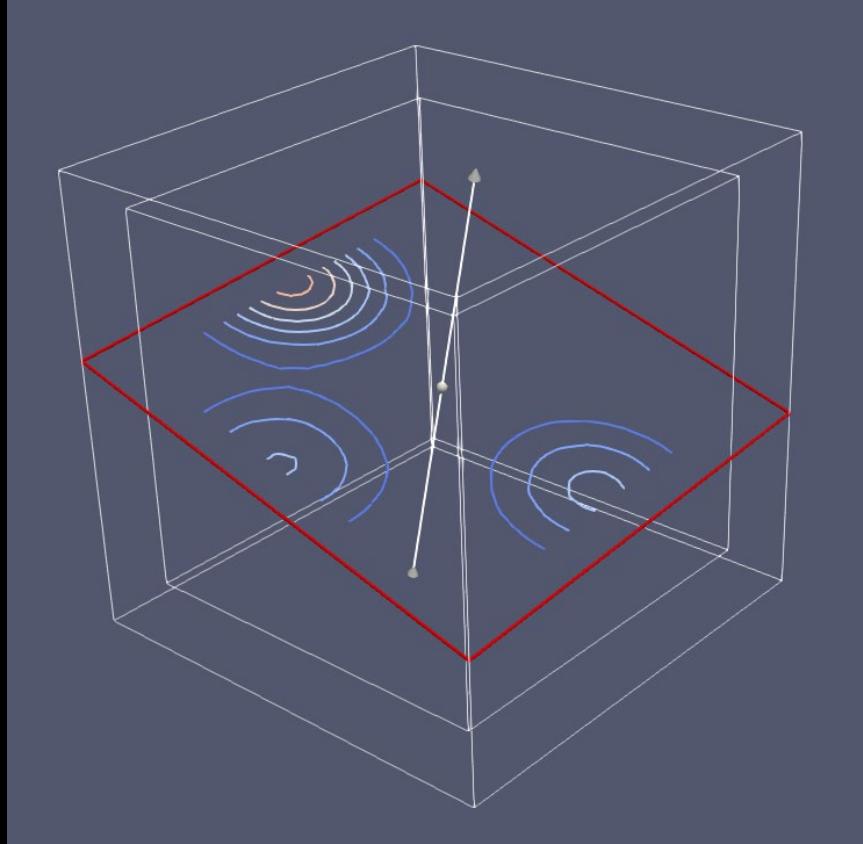


# Displaying cutting planes with contours

Select the Slice filter and enable

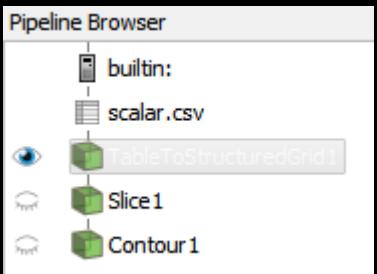


This enables you to move the cutting planes displaying contours on the plane.

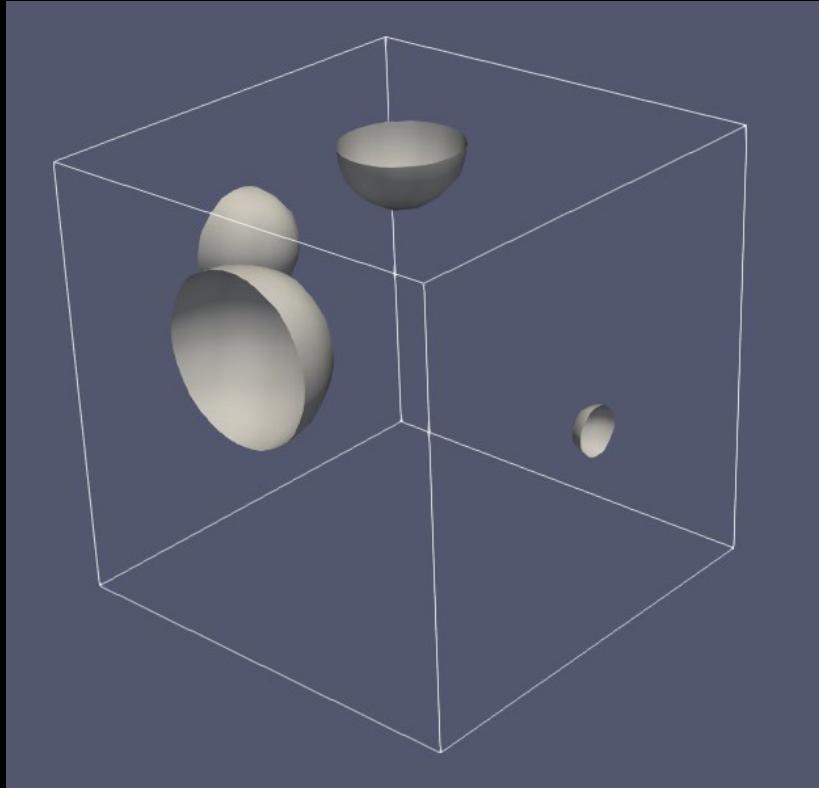
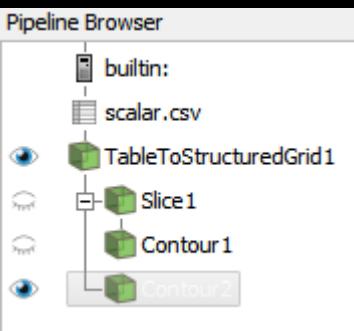


# Displaying iso surfaces

Select **TableToStructuredGrid1** and disable the other filters



Create a **Contour** filter from the grid

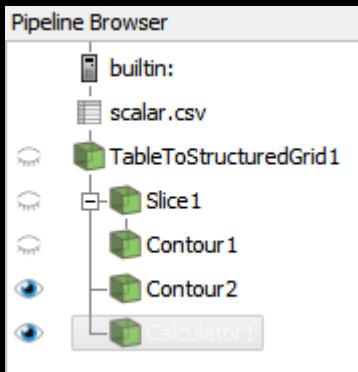


Notice that it is not possible to color the iso lines as S is not available anymore.

We need a way of duplicating the S field

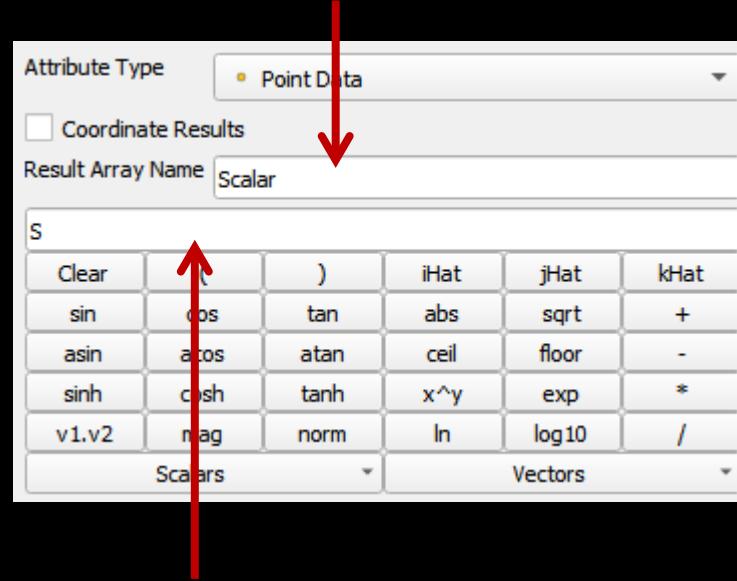
# Displaying iso surfaces

Create a Calculator filter from the TableGrid



We also need to move the Contour2 object after the Calculator filter.

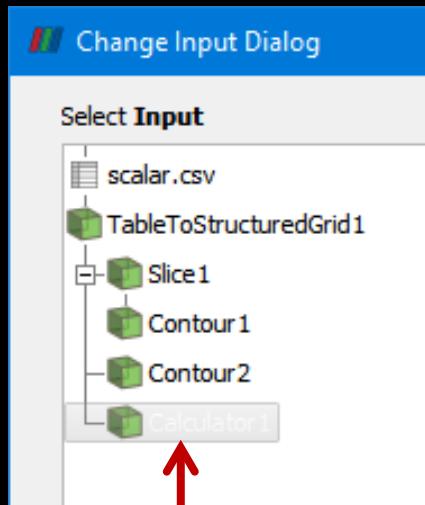
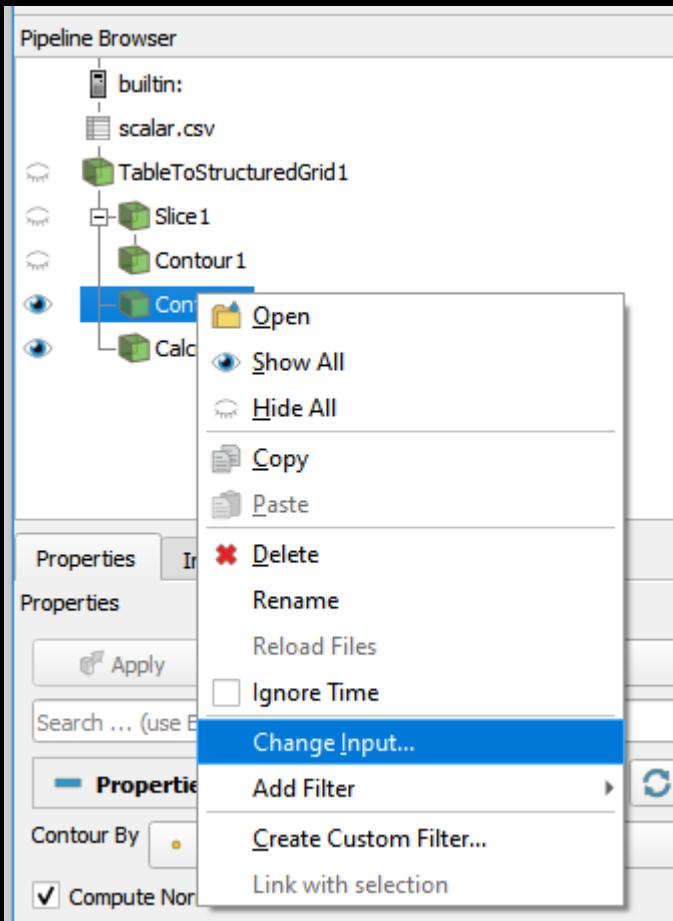
Name the result of the expression. We name it Scalar



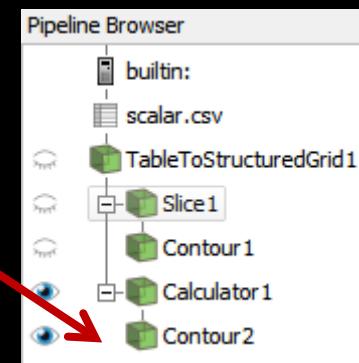
Enter the expression here. In this case just return the scalar value from S

# Displaying iso surfaces

Moving Contour2 after Calculator

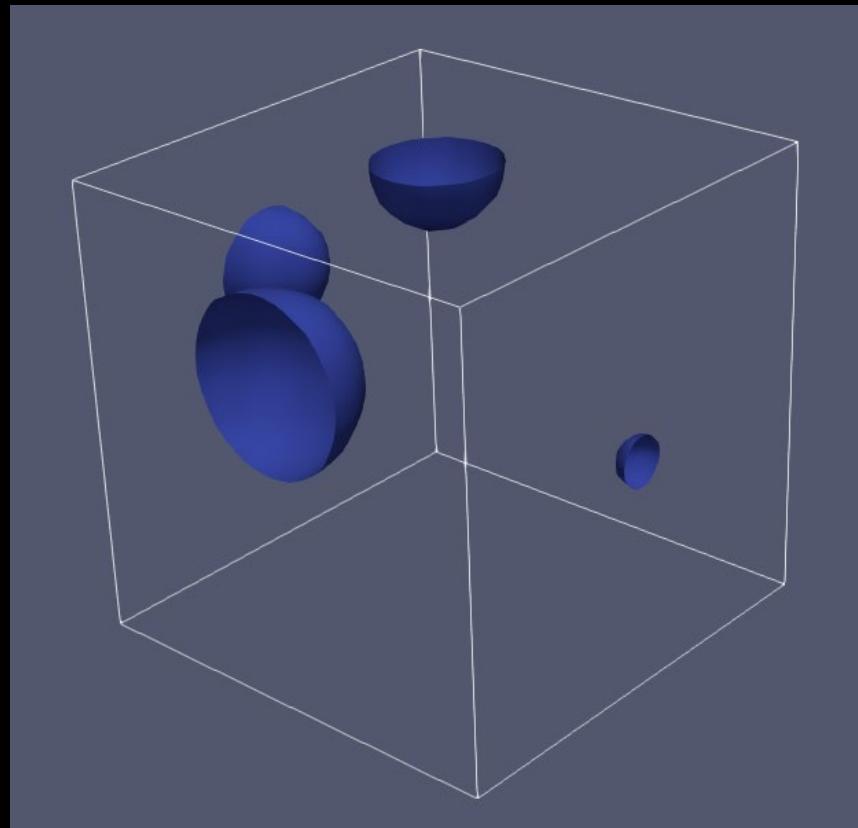
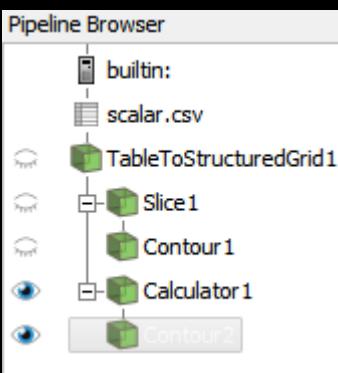


Move here

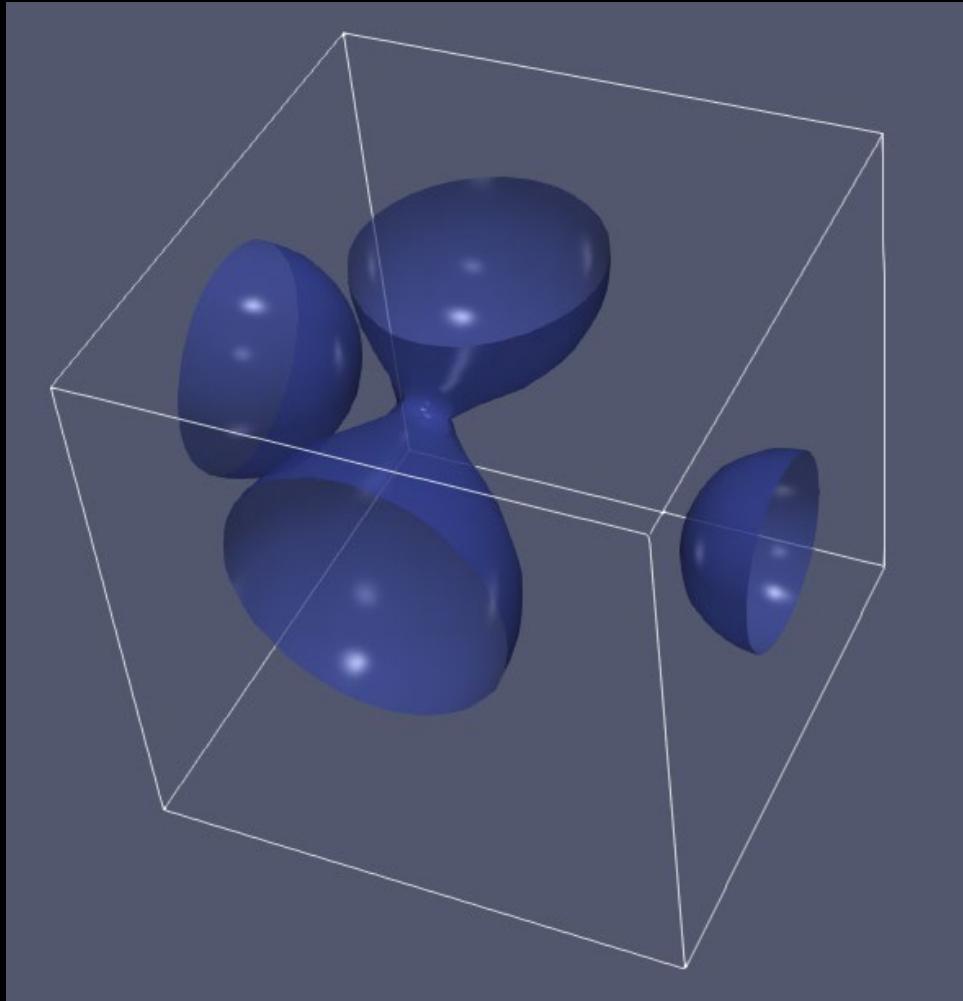
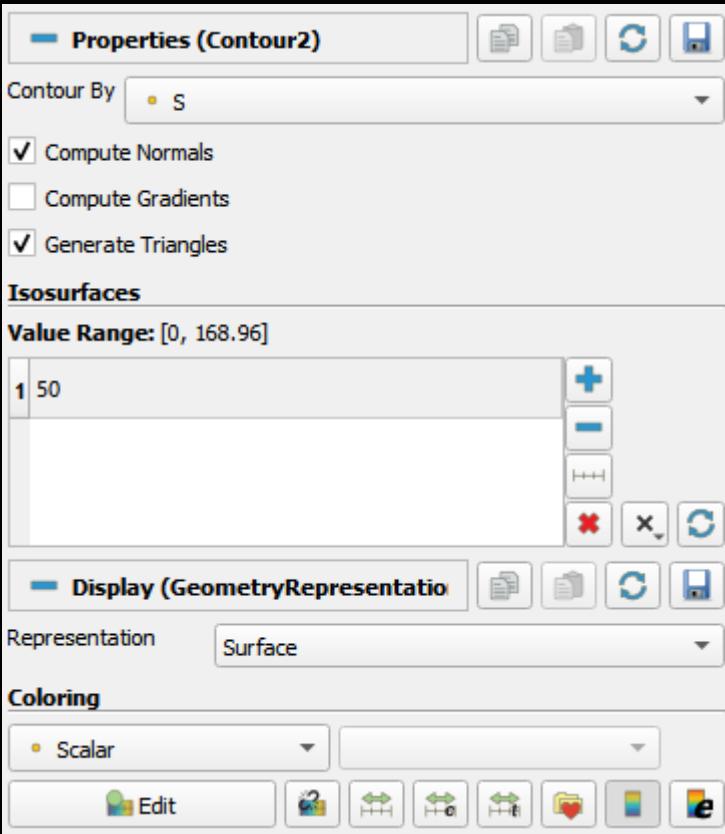


# Displaying iso surfaces

We can now select the computed field in the Contour filter



# Displaying iso surfaces





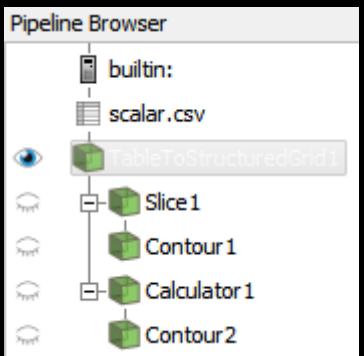
Demo time

# Exercise

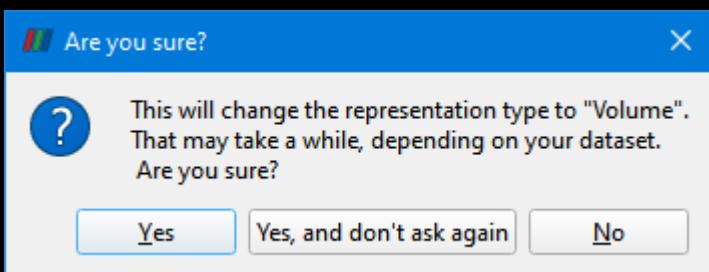
Add 10 more iso surfaces in the visualisation. Add Axes to the plot.

# Displaying data as a volume

Select TableToStructuredGrid1 and disable the other filters



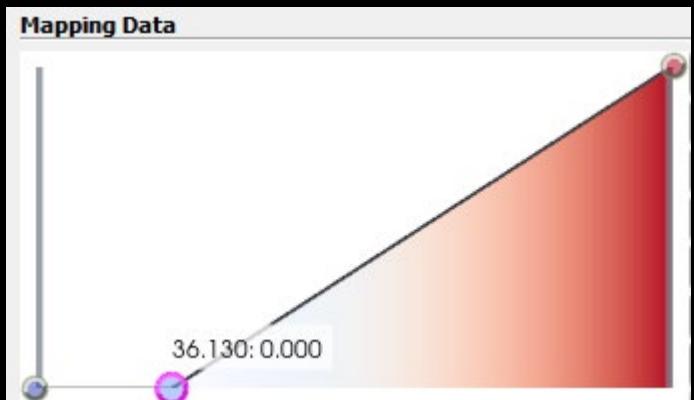
Set representation to "Volume"



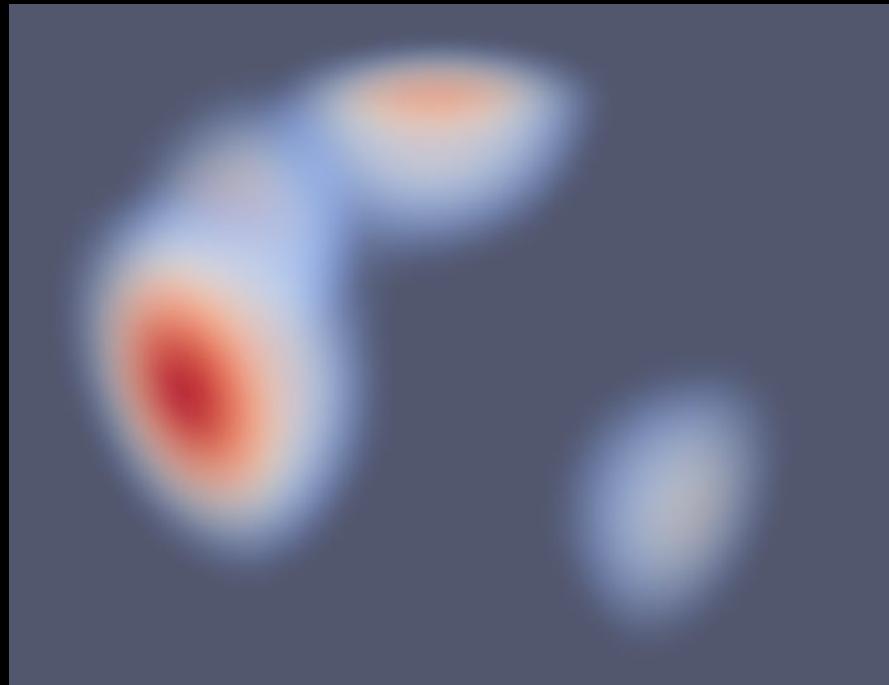
# Controlling the opacity properties

To better see structures in the volume  
the transparency transfer function can  
be modified.

Click

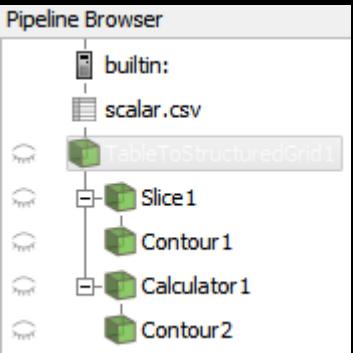


Add a point by clicking on the curve.  
Drag the point down to make values  
left of the point transparent

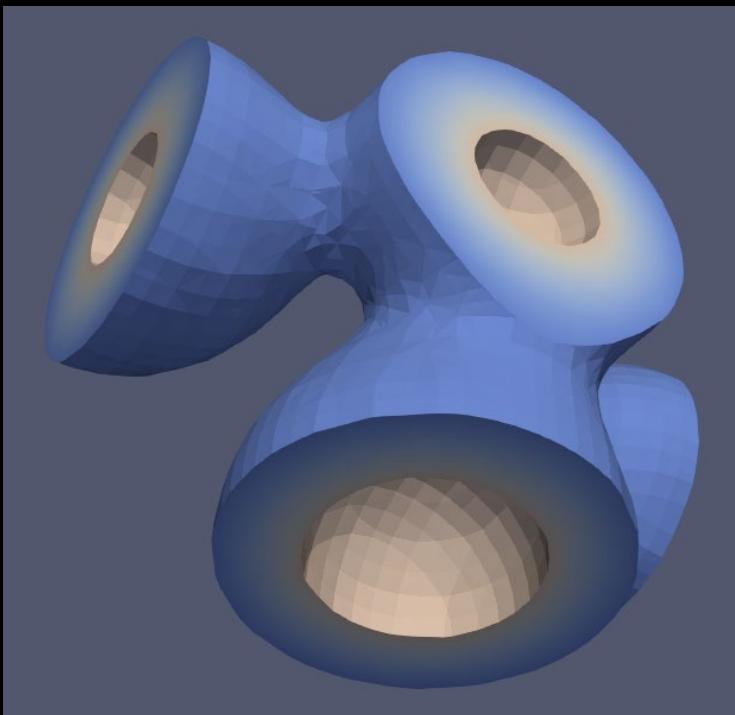
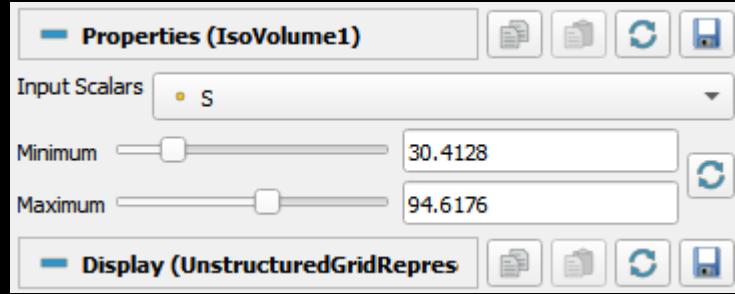
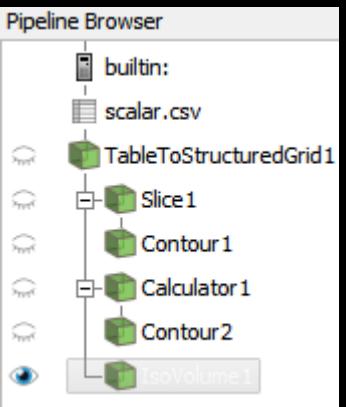


# Creating iso volumes

Select **TableToStructuredGrid1**  
and disable the other filters

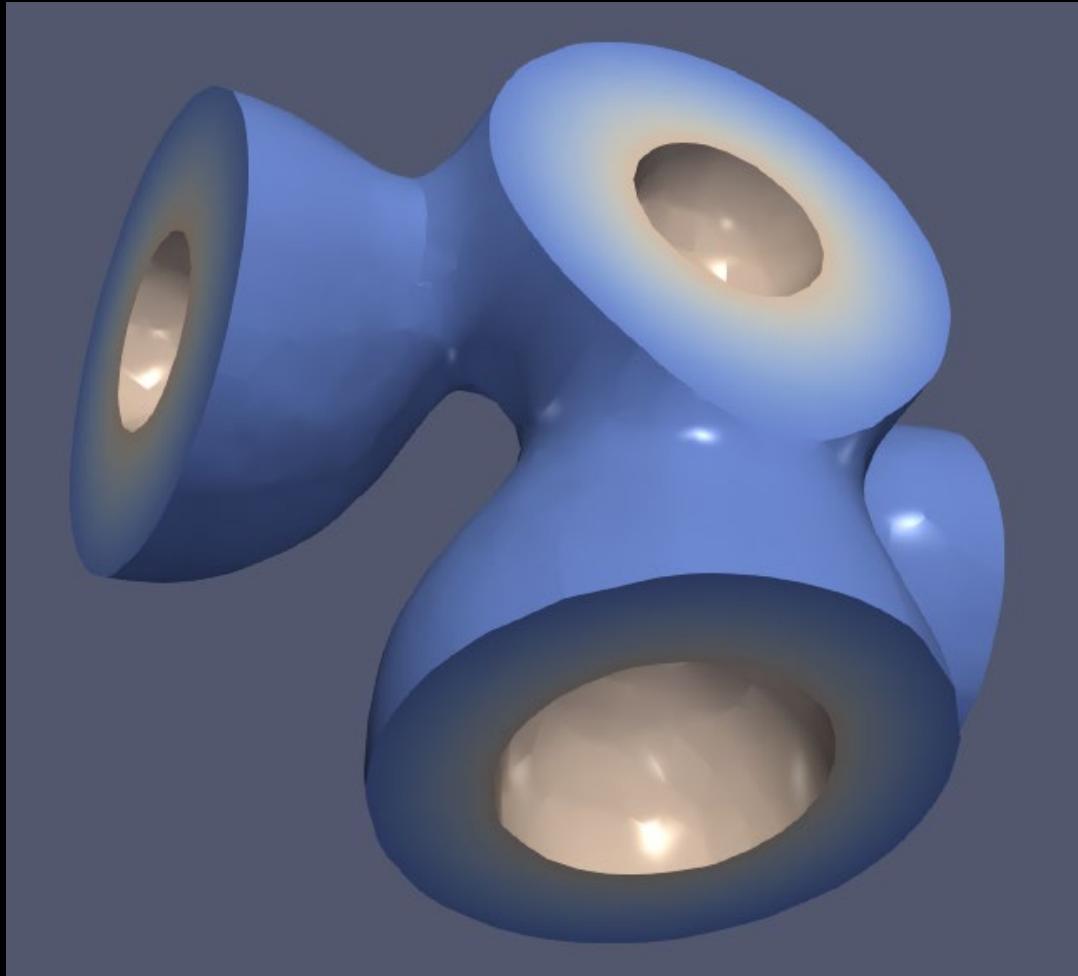
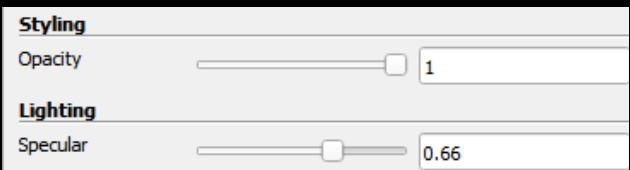
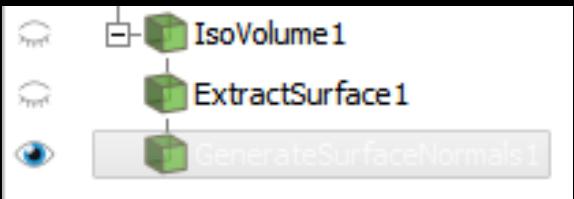


Add a **IsoVolume** filter from the  
menu or searching for it



# Creating smooth iso volumes

Add ExtractSurface and a  
GenerateNormals filter to the  
IsoVolume filter





Demo time

# Reset ParaView

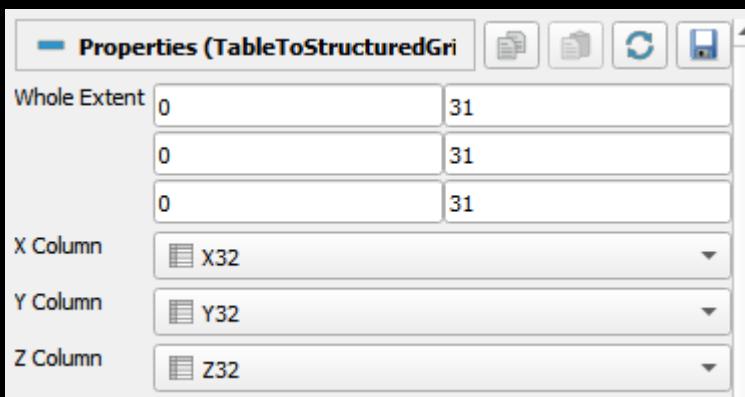
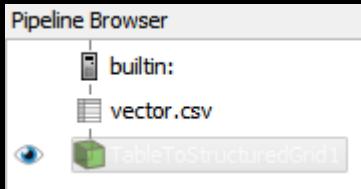


# Reading vector data

# **Open the vector.csv file**

- File/Open...
- Find the vector.csv file.
- Click Apply to load the file

# Create a Grid from the data

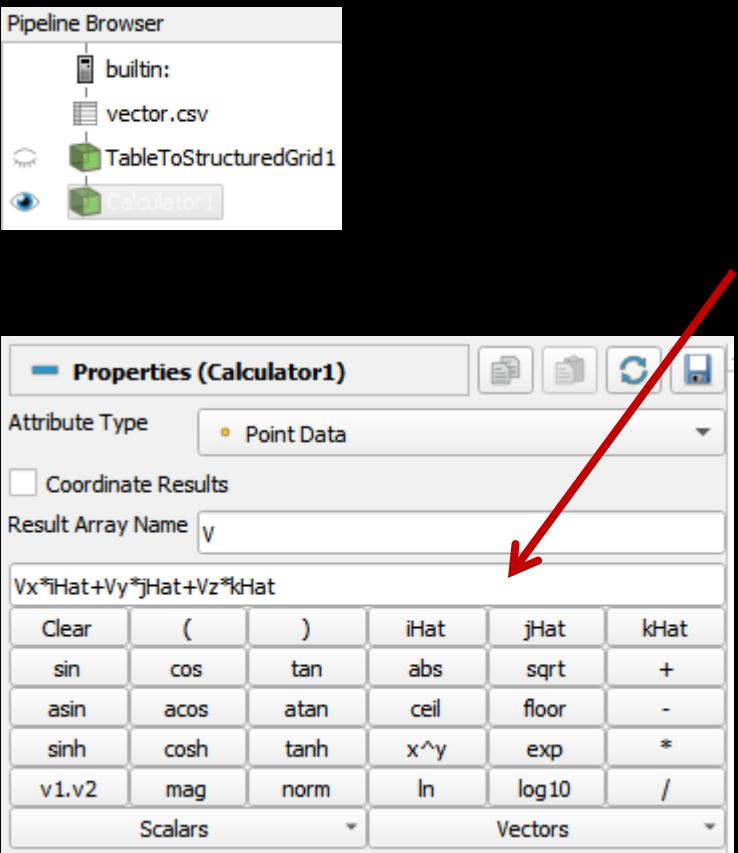


Vector data from the CSV file is provided as 3 scalar fields.

We need to convert these to vectors

Calculator the the rescue

# Combine scalar fields to vectors



iHAT, jHAT and kHAT  
are unit vectors  
that can be used to  
create a vector field  
from scalar fields

We now have a  
vector field we can  
visualise. We start  
with glyphs



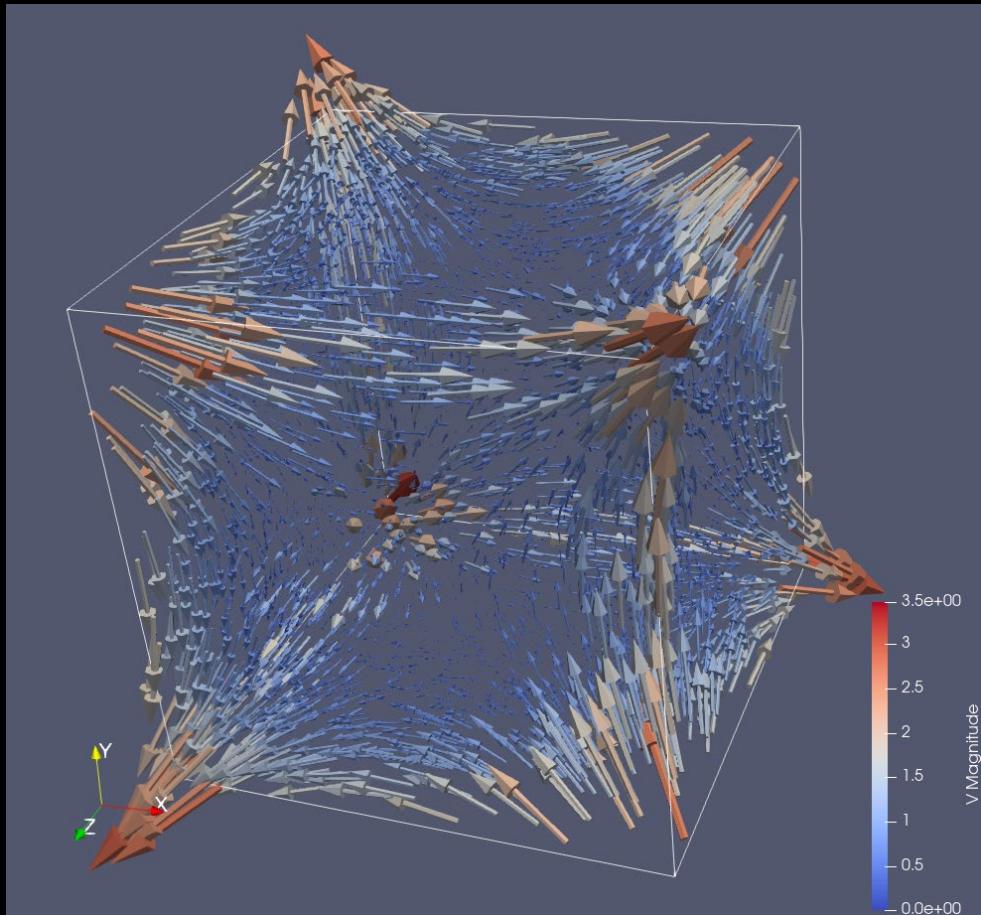
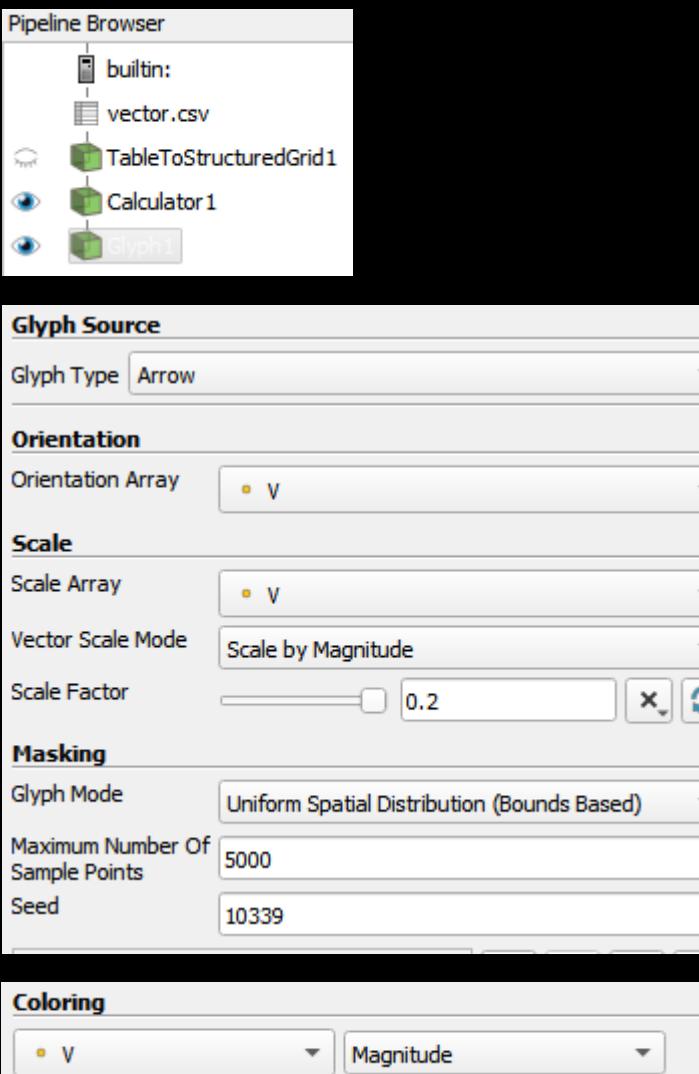
Demo time

The background of the slide features a dark, abstract pattern of swirling, translucent blue and white lines that resemble smoke or energy fields. These lines are more concentrated on the left side and spread out towards the right, creating a sense of motion and depth.

# Using filters with vector data

# Visualise vectors using oriented glyphs

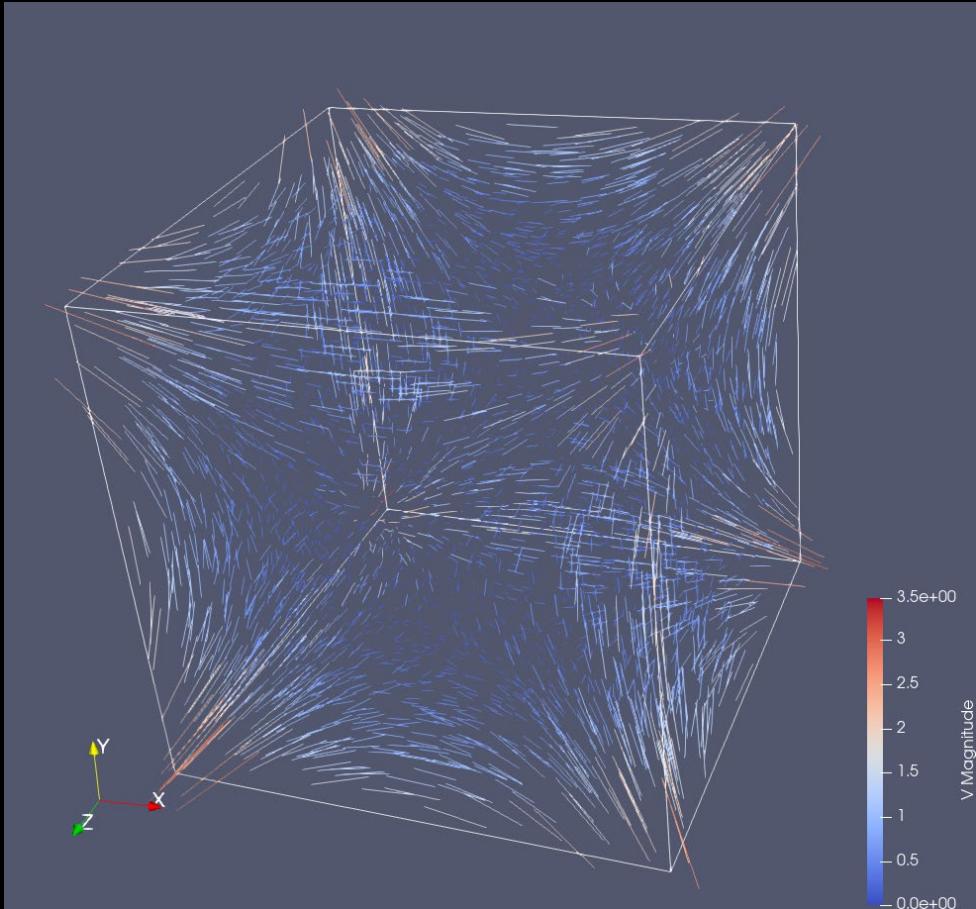
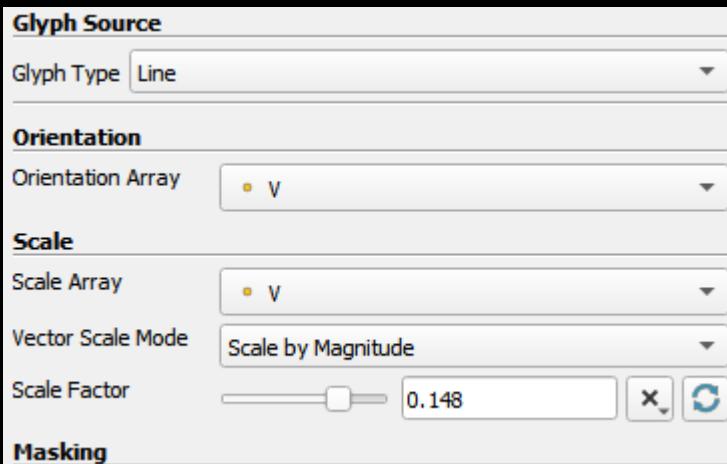
Add a Glyph to the **Calculator**



# Visualise vectors using oriented glyphs

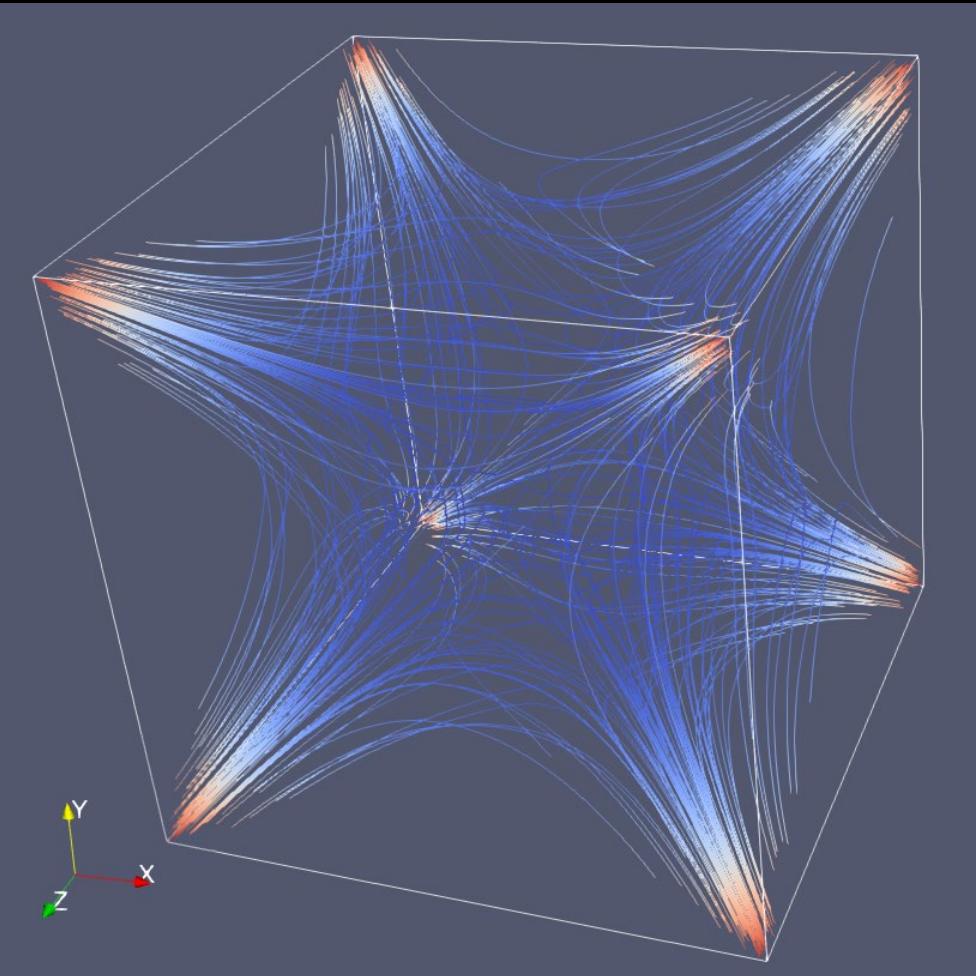
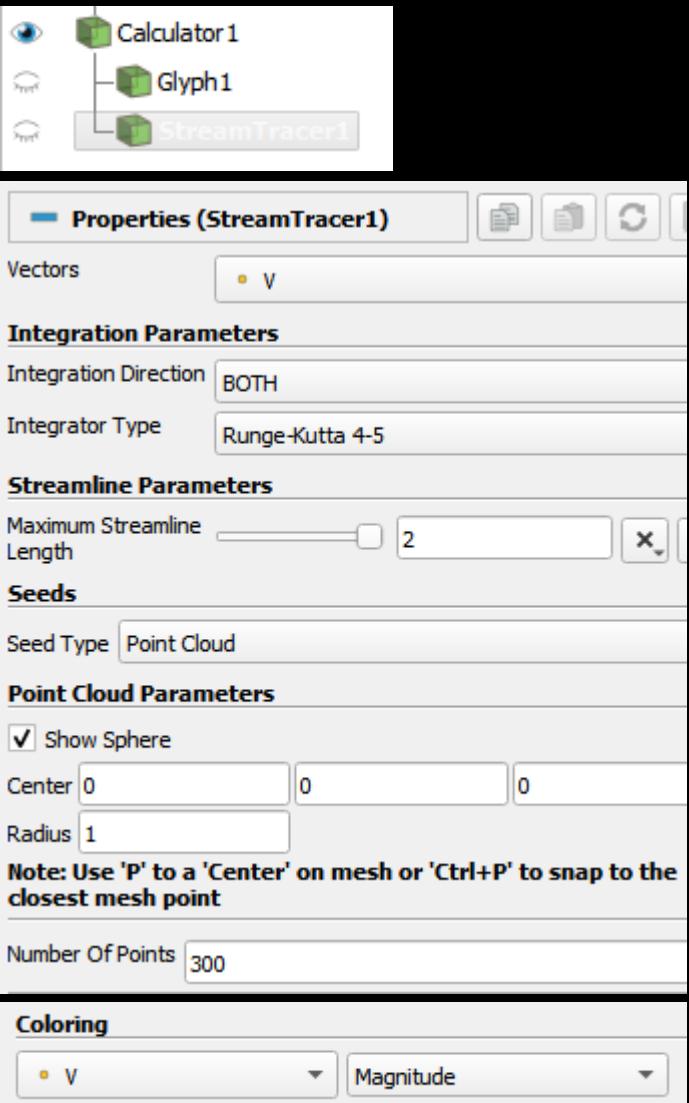
Sometimes it can be beneficial to visualise glyphs as thin lines

Change representation to "Line"



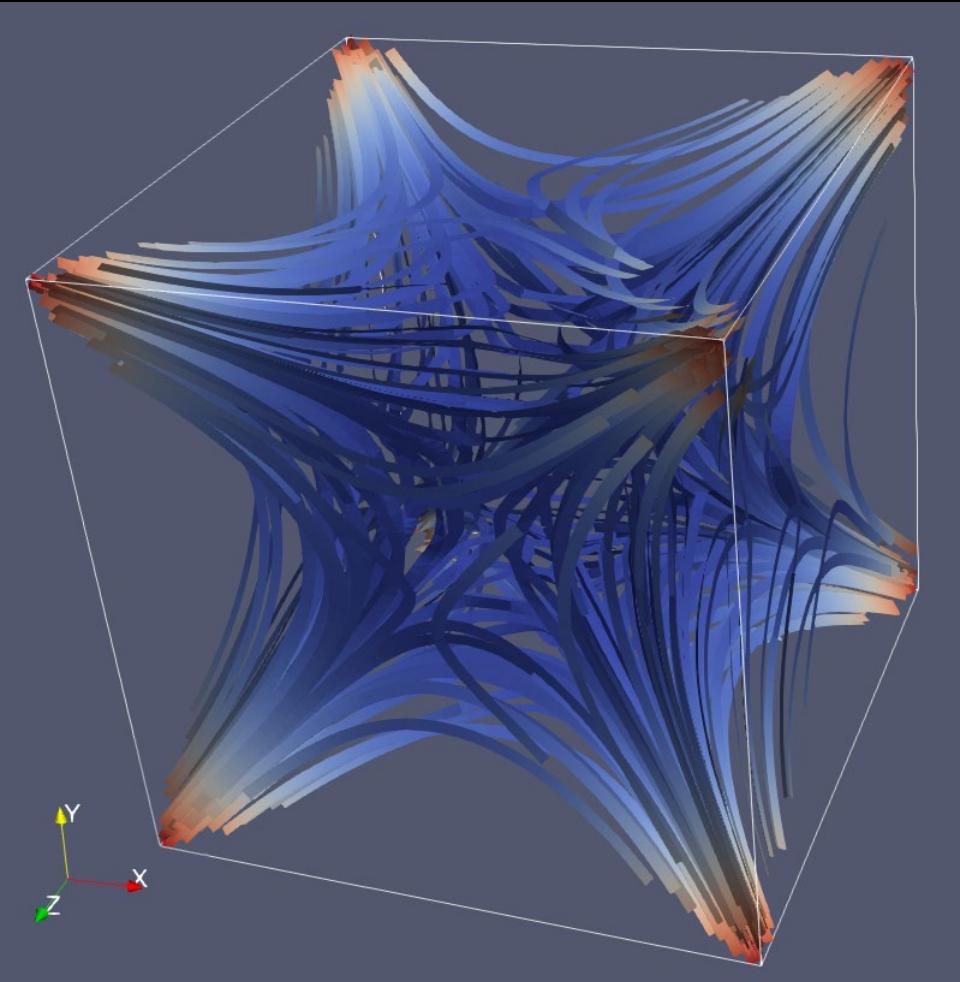
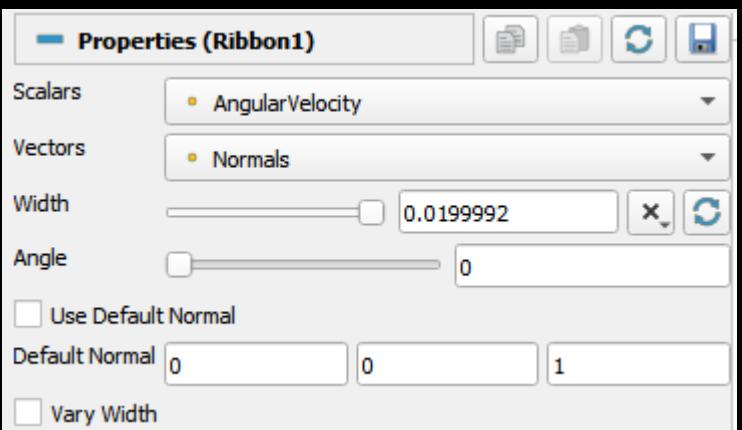
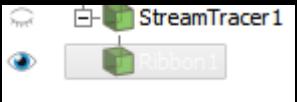
# Visualise vectors stream tracer

Add a StreamTracer to the  
Calculator filter



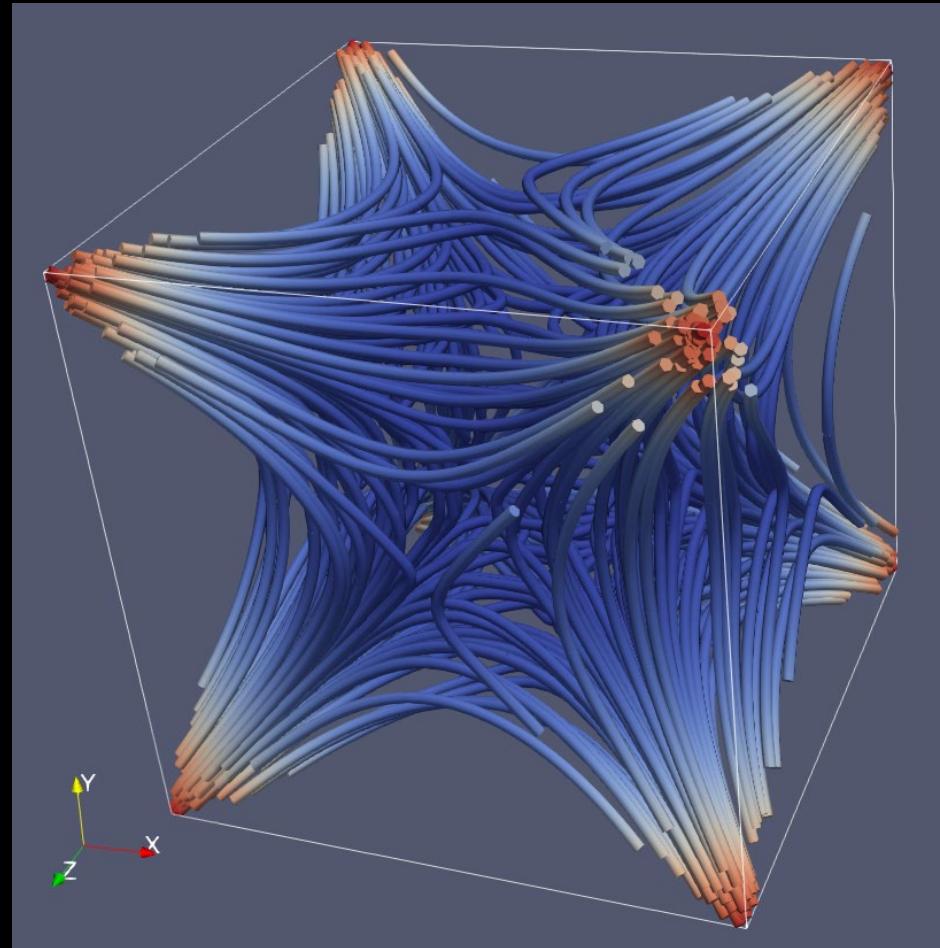
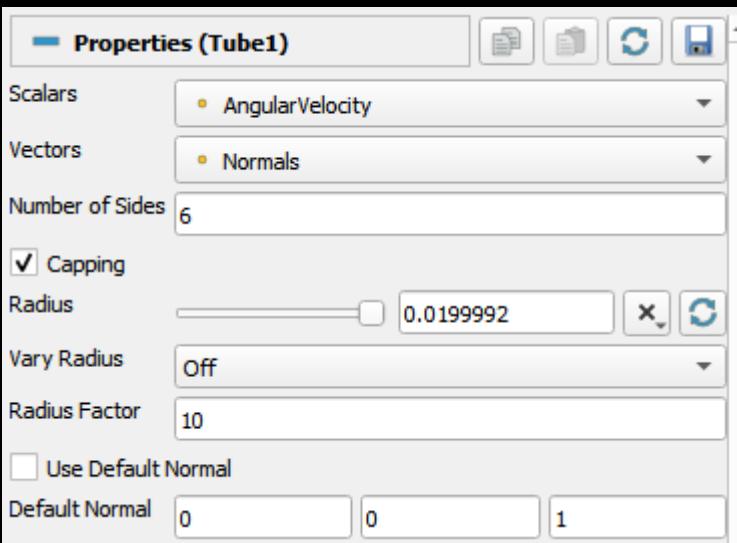
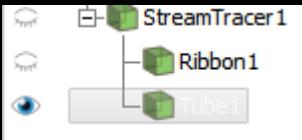
# Visualise vectors as ribbons

Add a Ribbon filter to the StreamTracer filter



# Visualise vectors as tubes

Add a **Tube** filter to the  
**StreamTracer** filter





Demo time

# Reset ParaView





Reading terrain data

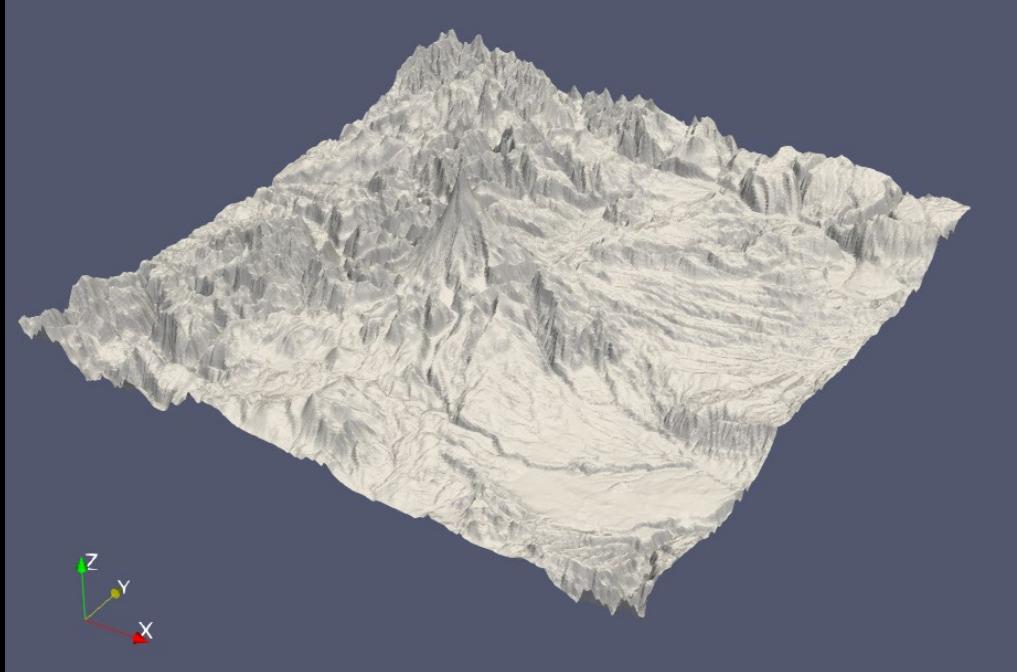
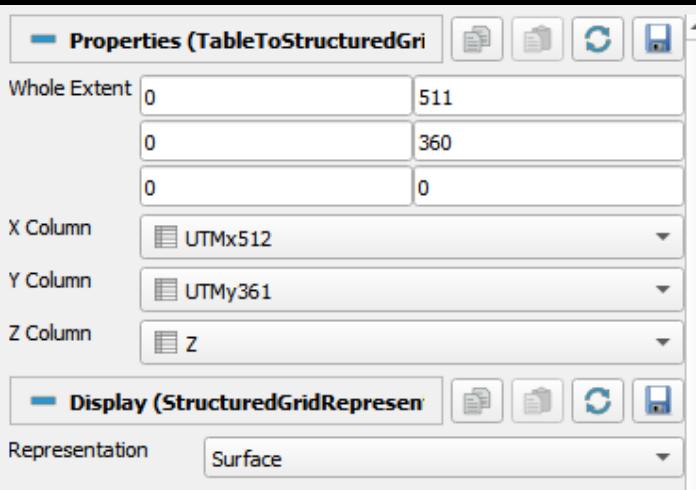
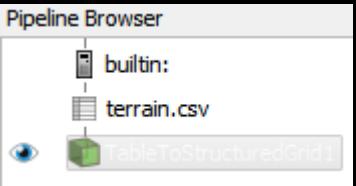
# Open the terrain.csv file

- File/Open...
- Find the terrain.csv file.
- Click Apply to load the file

A wide-angle photograph of a mountainous landscape. In the foreground, a calm lake reflects the surrounding environment. On the left, a large, rugged mountain face with distinct horizontal sedimentary layers is illuminated by the low sun, showing shades of orange, red, and grey. The sky is a clear, vibrant blue. To the right, other mountain peaks are visible, partially in shadow. The overall scene is serene and captures the beauty of natural terrain.

Visualising terrain data

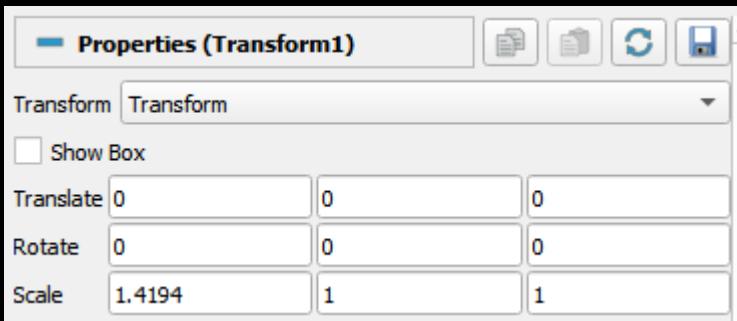
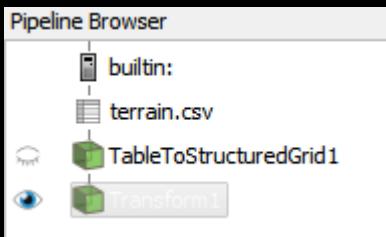
# Create a 2D grid from terrain data



# Adjusting scale factor

Data is not square, so we need to adjust the scaling.

Add a Transform filter to the grid





Demo time

# Exercise

1. Add a color scale for the elevation.
2. Add contours to the terrain.
3. Visualise them as black lines. Reduce the height exaggeration (Transform/Calculator)

# Getting data into ParaView

Using PyVTK to read data into ParaView



# Getting data into ParaView

- ParaView supports a large amount of data formats.
- In some cases you need to create your own export functions
- The default fileformat format for ParaView is .vtk
- .vtk-files are text files that can represent all data structures supported by VTK.
- Complicated to create these manually
- The PyVTK library can be used to simplify the creation of .vtk-files.

# PyVTK Notebook

CO Visualisation with PyVTK ★

Arkiv Redigera Vy Infoga Körning Verktyg Hjälp

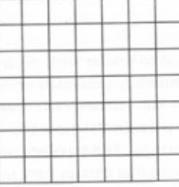
+ Kod + Text Anslut Kommentar Dela Redigerar

PyVTK

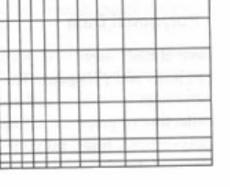
{x} PyVTK is a Python library for creating files for use with ParaView or VTK toolkit.

VTK supports the following data types:

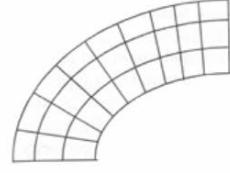
(a) Image Data



(b) Rectilinear Grid



(c) Structured Grid



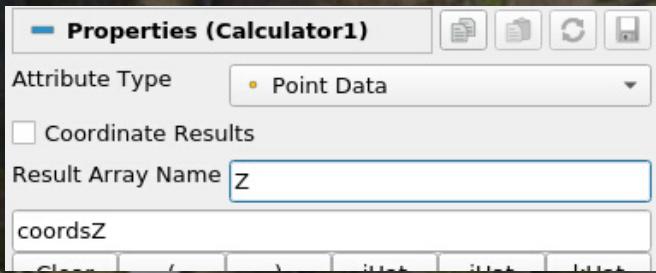
(d) Unstructured Points



# Exercises with real data

# Photogrammetry

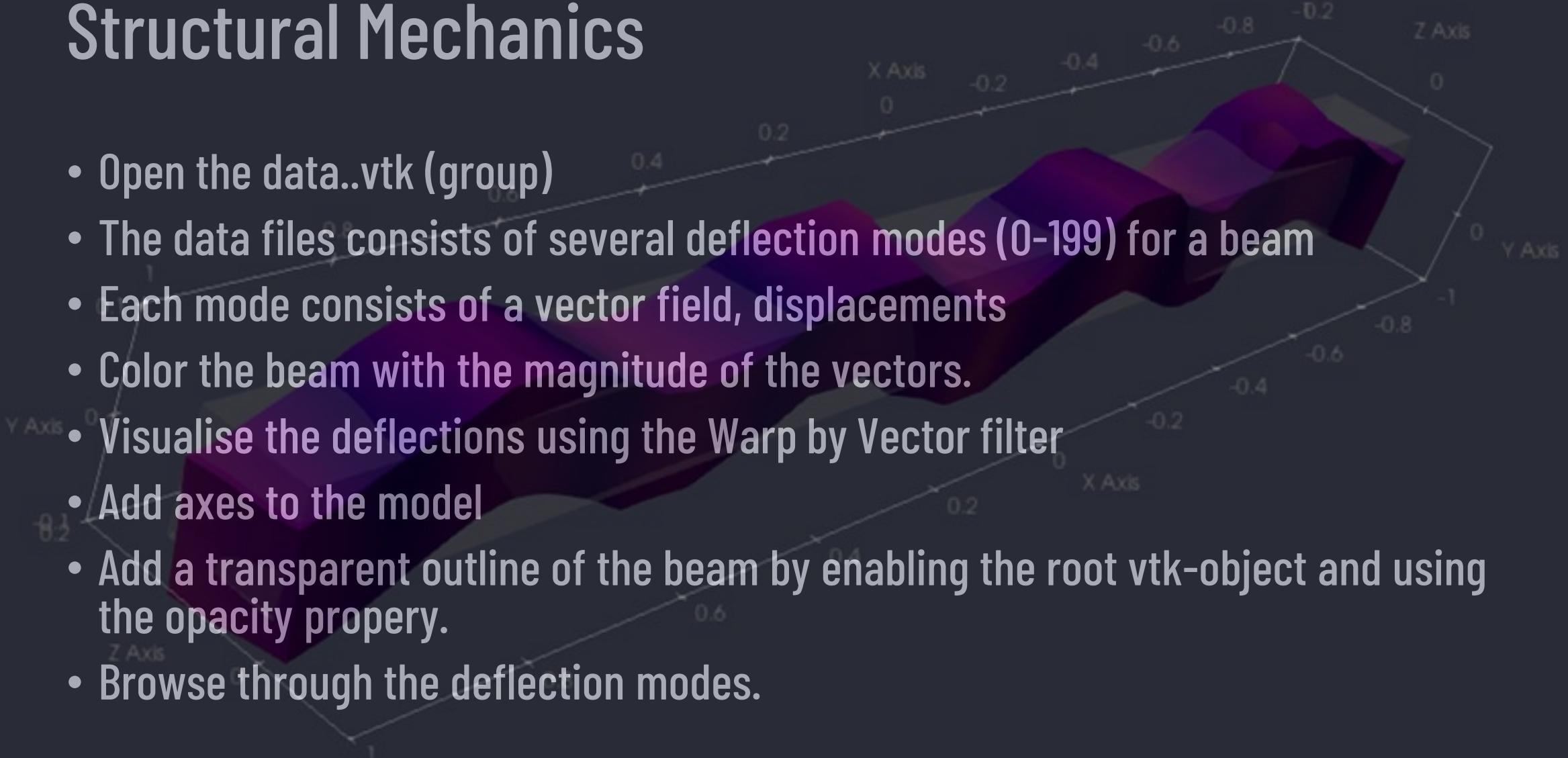
- Open the skivar.ply file.
- Use the Calculator filter to create a scalar field, Z, with elevation data.



- Visualise elevation data using a suitable color scale
- Add black contour lines with a interval of 1 m

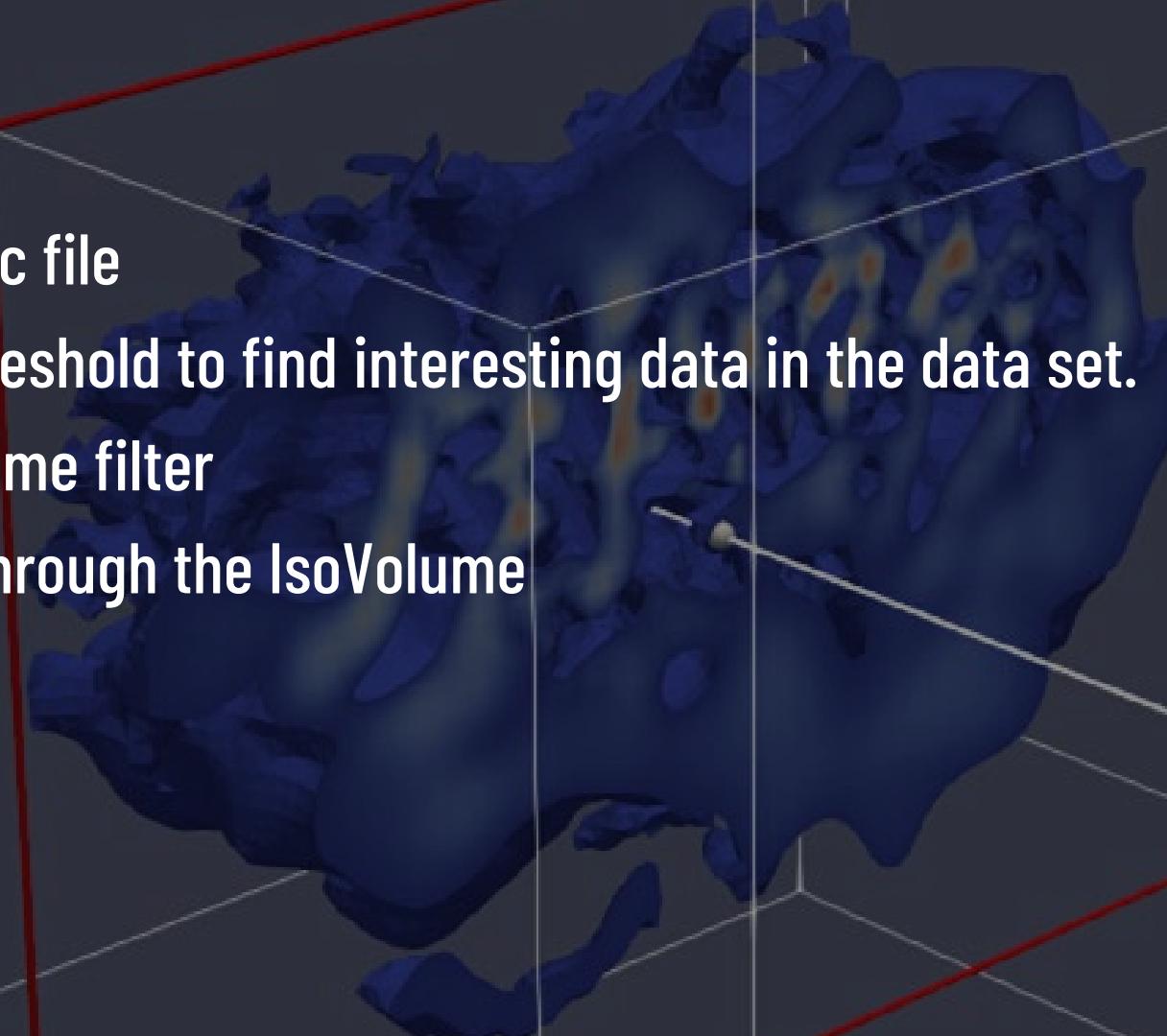
# Structural Mechanics

- Open the data..vtk (group)
- The data files consists of several deflection modes (0-199) for a beam
- Each mode consists of a vector field, displacements
- Color the beam with the magnitude of the vectors.
- Visualise the deflections using the Warp by Vector filter
- Add axes to the model
- Add a transparent outline of the beam by enabling the root vtk-object and using the opacity property.
- Browse through the deflection modes.



# Cryo-EM

- Open the .mrc file
- Try using threshold to find interesting data in the data set.
- Try a IsoVolume filter
- Make a cut through the IsoVolume



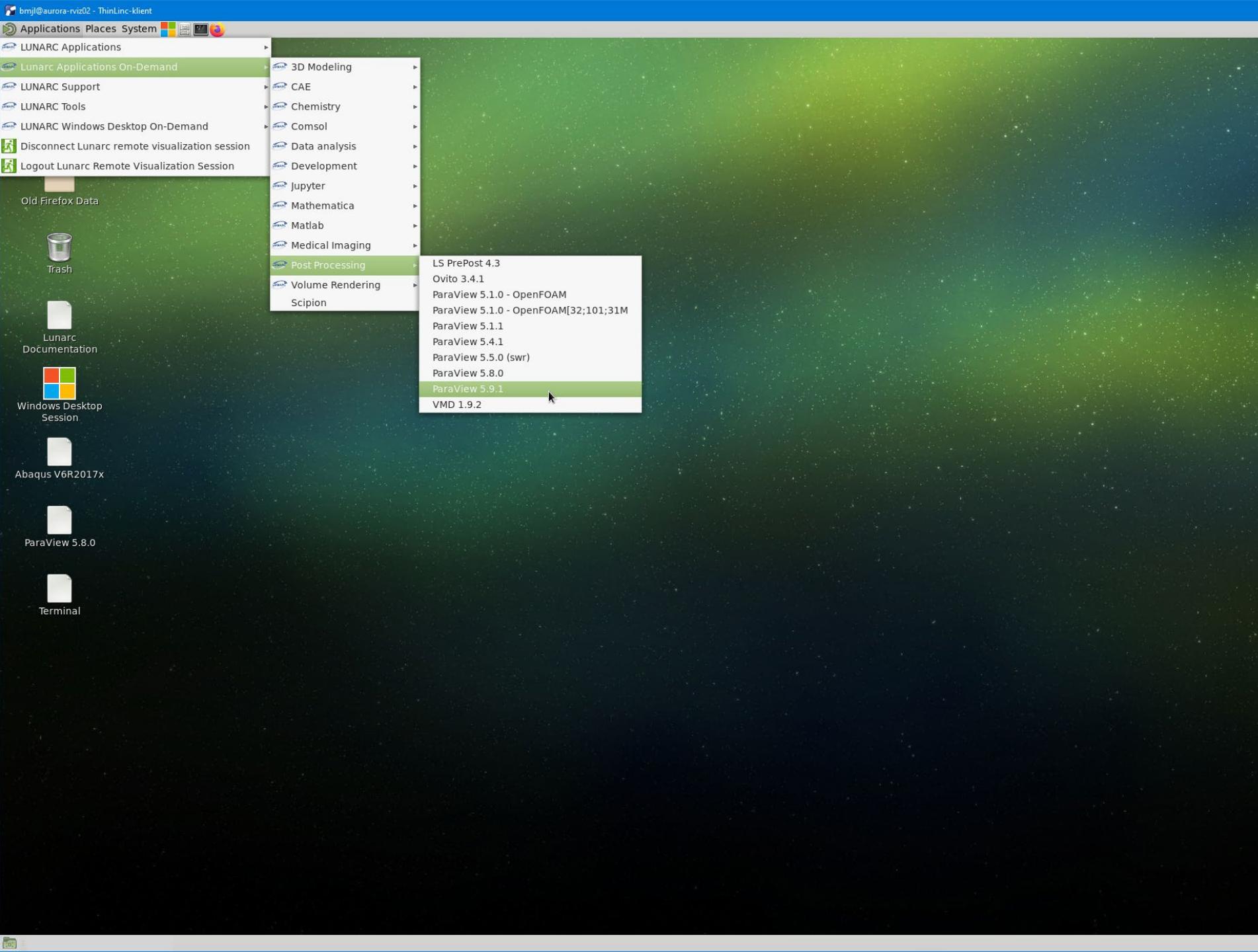
# CFD

- Open the pipe.vtk file. Note this is a large data set and can take some time to load.
- Visualise the flow field  $U$ 
  - Using Glyphs
  - Stream Tracer
  - Stream Trace with Tubes.

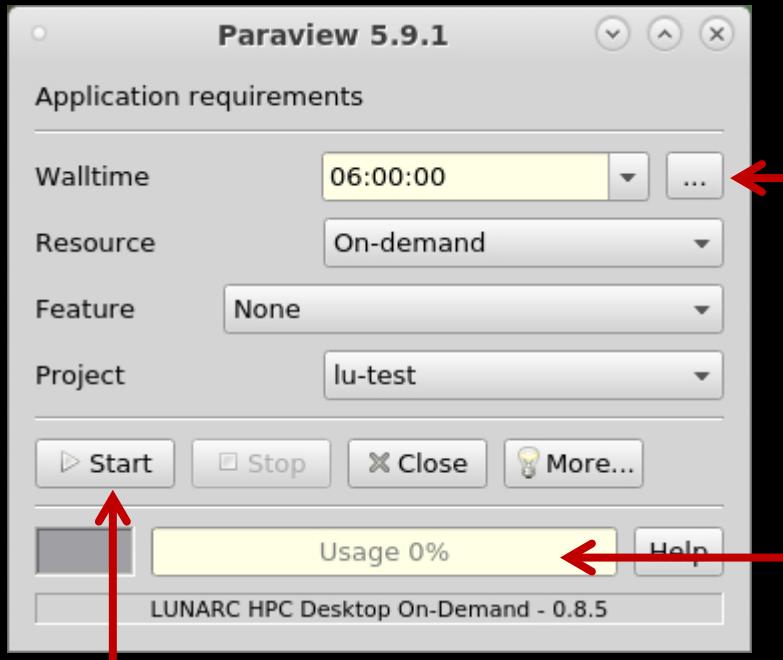
# Creating Visualisation Apps with Trame



Starting  
ParaView on  
COSMOS



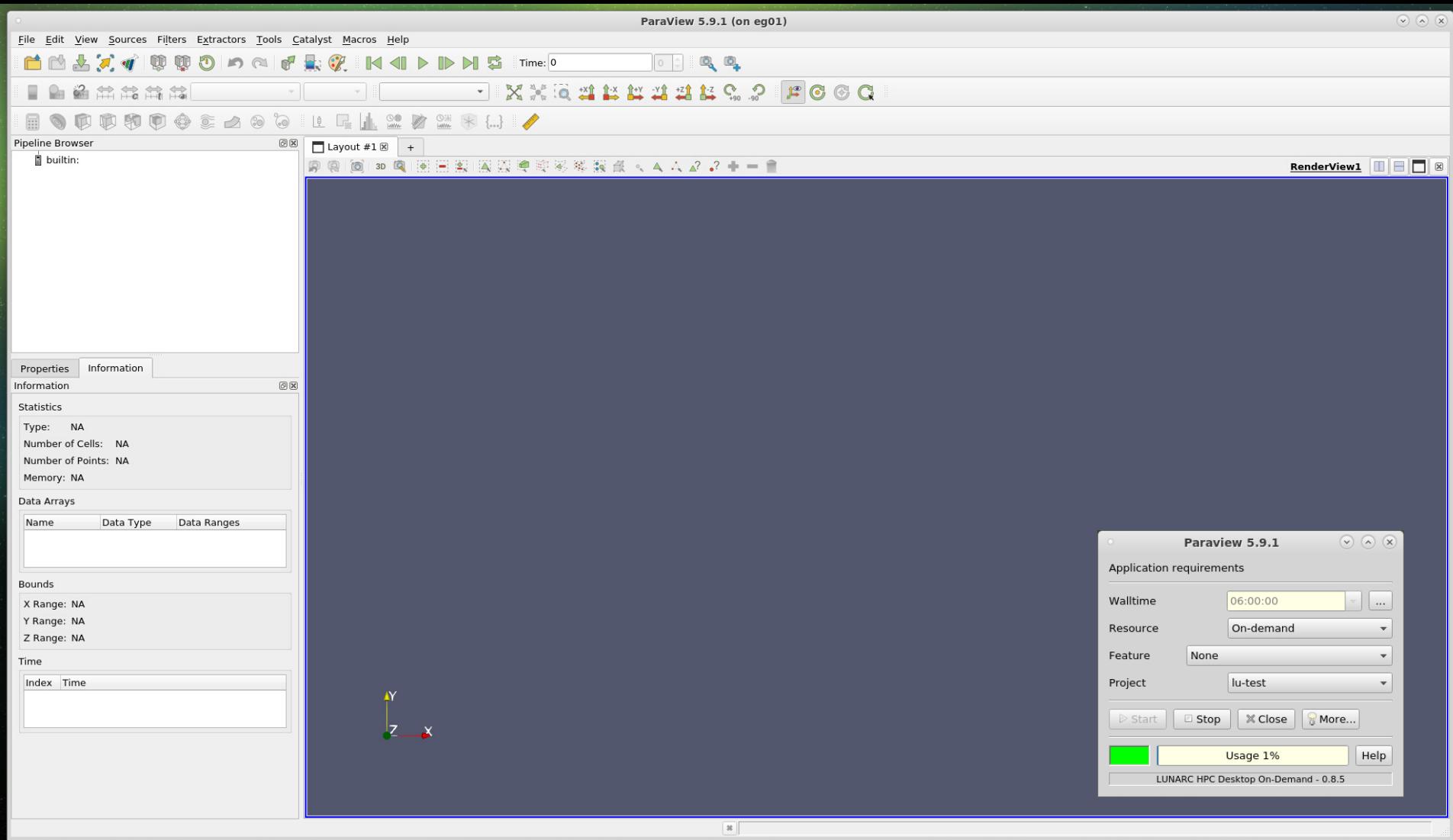
# ParaView from LUNARC On-Demand



Give an estimate of how long you will need ParaView

Shows how much of the allocation have been used.

# ParaView running on Aurora



# Downloading data to Aurora

The image consists of two vertically stacked screenshots of a web browser window, likely Mozilla Firefox, on a Mac OS X system.

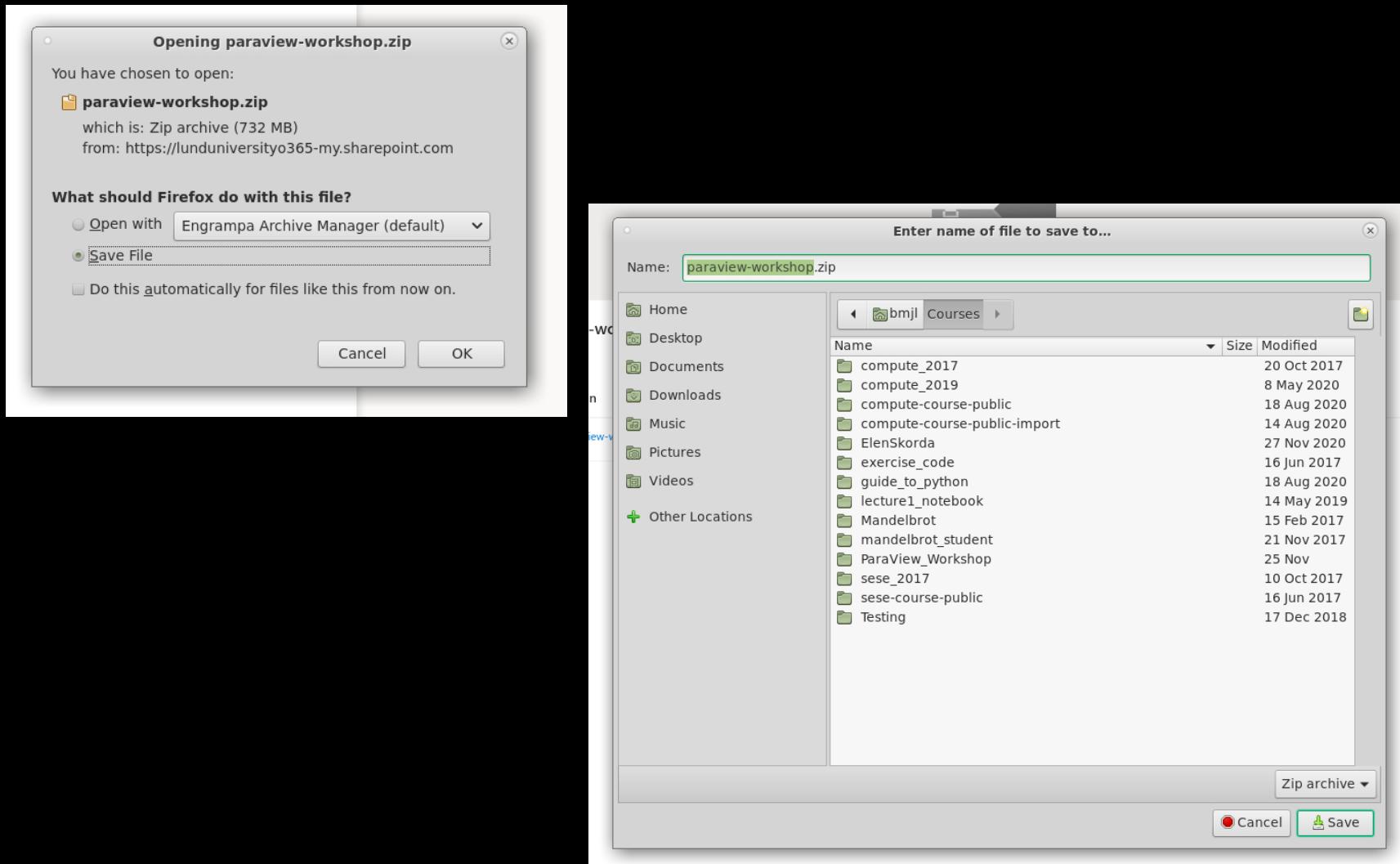
**Top Screenshot:** The browser shows a search bar with the URL <https://bit.ly/snic-paraview-data>. The page content area is currently blank.

**Bottom Screenshot:** The browser shows a different page titled "Shared - OneDrive - Mozilla Firefox". The URL in the address bar is [https://lunduniversityo365-my.sharepoint.com/personal/bygg-jli\\_lu\\_se/\\_layouts/15/](https://lunduniversityo365-my.sharepoint.com/personal/bygg-jli_lu_se/_layouts/15/). The page displays a file named "paraview-workshop.zip" which is being downloaded. A red arrow points from the text "Download here" to the "Ladda ned" (Download) button.

**Download here** → [Ladda ned](#)

Namn	Ändringsdatum	Filstorlek
paraview-workshop	2021-12-14	

# Downloading data to Aurora



# Extracting data set

