## Breaking a Predictable ECDSA Nonce

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Let n, G be the parameters of secp256k1, where n is the curve order and G is the base point. Let d be the private key  $\in [1, n-1]$ , z be the hash of the message, (r, s) the signature corresponding to the private key d where  $r, s \in [0, n-1]$ , and k the corresponding nonce.

Then it holds that  $s = k^{-1}(z+rd) \mod n$ . The github.com/obscuren/secp256k1-go package chooses k to be  $z \oplus d$  (xor). At first glance this seems to be ok, since k is unique for each message and it is unpredictable. An attacker can not directly influence z because it is the outcome of a hash function. However, if an attacker obtains multiple signatures, the reuse of d becomes a problem because k becomes in fact predictable.

The problem can be reformulated to a linear system:

$$\alpha = \sum_{i} d_i 2^i \beta_i \tag{1}$$

where  $\alpha = (s-1)z$  and  $\beta_i = (r+(2z_i-1)s)$  and  $d_i$ ,  $z_i$  are the *i*-th bit in the binary representation of d and  $z_i$ . Thus, the attacker collects 256 signatures and solves the linear system for d. In other words, each signature leaks one bit of the private key.

## 1 Proof

Note that  $a \oplus b = a + b - 2(a \wedge b)$ .

$$s = k^{-1}(z + rd)$$

$$= (d \oplus z)^{-1}(z + rd)$$

$$= (d + z - 2(d \wedge b))^{-1}(z + rd)$$

$$\iff ds + zs - 2s(d \wedge z) = z + rd$$

$$\iff (s - 1)z = 2s(d \wedge z)(s - r)d$$

$$= \sum_{i} 2^{i}d_{i}z_{i}2s + \sum_{i} 2^{i}d_{i}(r - s)$$

$$= \sum_{i} d_{i}2^{i}(r + (2z_{i} - 1)s)$$

q.e.d