

# **Tutorium Algorithmen I**

Sommersemester 2018 Jonas Spinner | 24. Januar 2019

# ZUVERLSSIGE SOFTWARESYSTEME IM KONTEXT DER AUTOMOBILINDUSTRIE

#### **Outline/Gliederung**



- Section 1
  - Subsection 1.1
  - TikZ
  - Subsection 1.2
- 2 Section 2
- Suchen und Sortieren
  - Insertionsort



## **Example slide A**



- PCM, Citation: becker2008a
- Bullet point 2

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## **Example slide A**

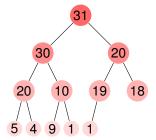


- PCM, Citation: becker2008a
- Bullet point 2
- . . .



# TikZ example







## Example slide B



#### Block 1

- Bullet point 1  $x \in X$
- Bullet point 2
- . . . .

### Example slide B



#### Block 1

- Bullet point 1  $x \in X$
- Bullet point 2
- ...



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# **Example slide C**



#### Example 1

- Bullet point 1
- Bullet point 2
- ...



# **Example slide C**



#### Example 1

- Bullet point 1
- Bullet point 2
- ...



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# **Example slide D**



#### Alert 1

- Bullet point 1
- Bullet point 2
- . . . .



# Example slide D



#### Alert 1

- Bullet point 1
- Bullet point 2
- ...



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#### Algorithm 1 Euclids algorithm

- 1: **procedure** EUCLID(a, b)
- 2:  $r \leftarrow a \mod b$
- 3: while  $r \neq 0$  do
- 4:  $a \leftarrow b$
- 5:  $b \leftarrow r$
- 6:  $r \leftarrow a \mod b$
- 7: **return** *b*

The g.c.d. of a and b

b We have the answer if r is 0.

Section 1

Suchen und Sortieren

#### References I

