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https://github.com/julianmak/OCES5303_ML_ocean

The repository principally contains the compiled products rather than the source for size reasons.

- ▶ Associated Python code (as Jupyter notebooks mostly) will be held on the same repository. The source data however might be big, so I am going to be naughty and possibly just refer you to where you might get the data if that is the case (e.g. JRA-55 data). I know I should make properly reproducible binders etc., but I didn't...
- ▶ I do not claim the compiled products and/or code are completely mistake free (e.g. I know I don't write Pythonic code). Use the material however you like, but use it at your own risk.
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OCES 5303 : ML methods in Ocean Sciences

Session 5: CNNs and more PyTorch

Outline

- ▶ convolutions
 - **kernels** and **pooling**
 - resizing issues
 - examples
- ▶ **Convolutional Neural Networks (CNNs)**
 - TL;DR: kernel **weights** as part of control variables
 - Keras and more PyTorch functionalities (e.g. `DataLoader`)
 - classification and regression demonstration



Figure: Convolved ad-hoc TA.

Oceanic application

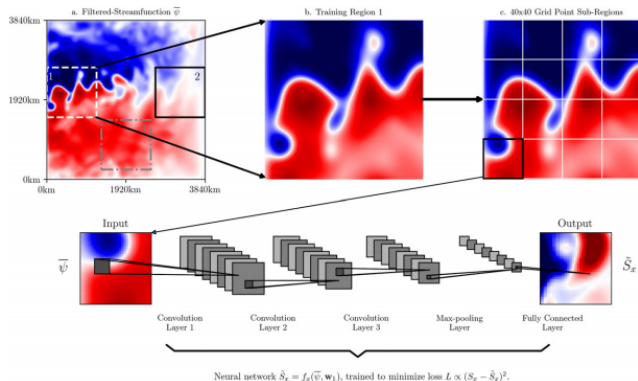


Figure: CNN applied to an eddy parameterisation problem. From Bolton & Zanna (2019).

► eddy parameterisation problem

→ regression: predict one image from another with CNNs

Oceanic application

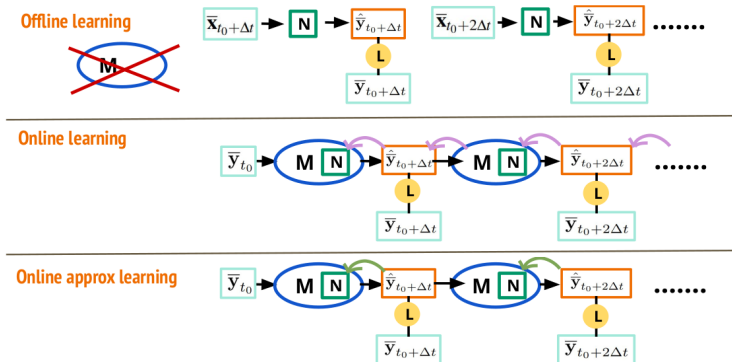


Figure: CNN training nested inside an eddy parameterisation problem. From Yan *et al.* (2025).

- as before, but nesting a CNN within a model (cf. RNN next time)
→ related to **variational data assimilation** approaches

CNNs

- ▶ **Convolutional Neural Networks (CNNs)**
 - has slightly better control on number of degrees of freedom compared to fully connected MLPs
 - naturally suited to images

CNNs

- ▶ **Convolutional Neural Networks (CNNs)**
 - has slightly better control on number of degrees of freedom compared to fully connected MLPs
 - naturally suited to images
- ▶ should be self-explanatory why after going through what **convolutions** are...
 - recall (e.g. from OCES 3301) convolutions are defined as:

$$(f * G)(x) = \int f(x')G(x, x') \, dx'$$

- for time-series data we have (t, τ) instead of (x, x') , related to **filtering**
- easier in the discrete case with an example...

Convolutions

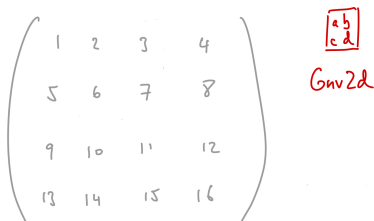


Figure: Sample array to be convolved with a kernel (the red stuff). Kernel here is of size (2,2).

Convolutions

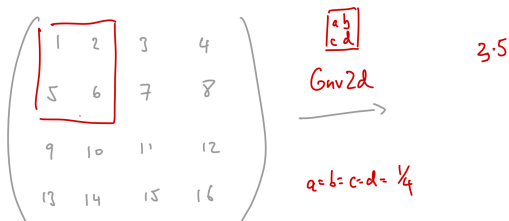


Figure: Choose a kernel, throw down kernel, element-wise multiplication, then sum.

Convolutions

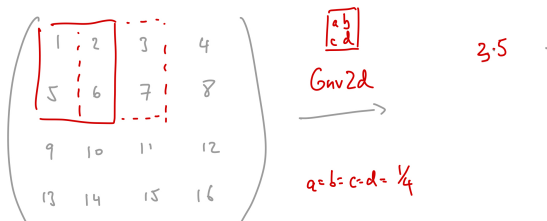


Figure: Move the kernel with some **stride** (1 here), then continue same process.

Convolutions

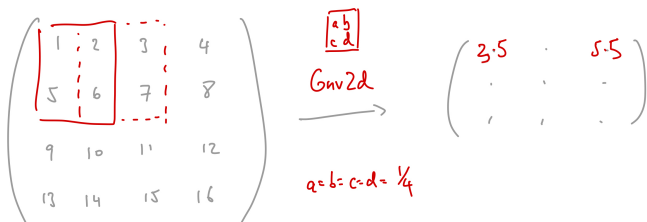


Figure: Repeat until whole array is done. By default convolution leads to an array with **reduced** the size.

Convolutions

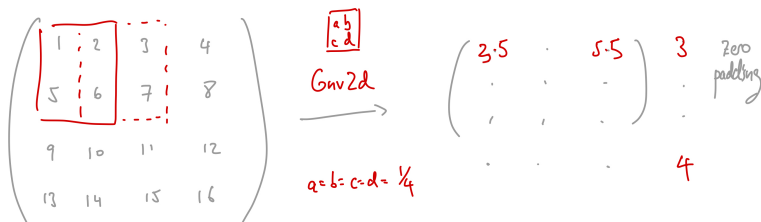


Figure: Can do **padding** for various reasons. Zero padding here bulks the **input** array size.

Pooling

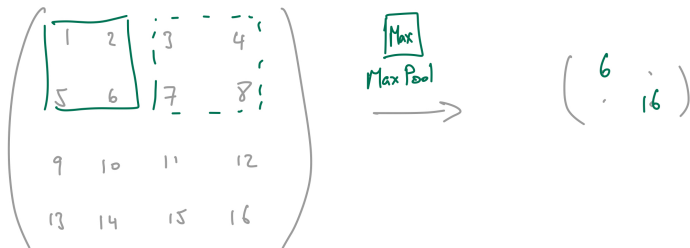


Figure: Pooling is similar, but default has stride equal to kernel size. This also reduces size of array.

- all the above can in principle be done for non-square kernels/poolings and/or unequal strides, paddings (and dilations; look that up if you want)

Convolution example

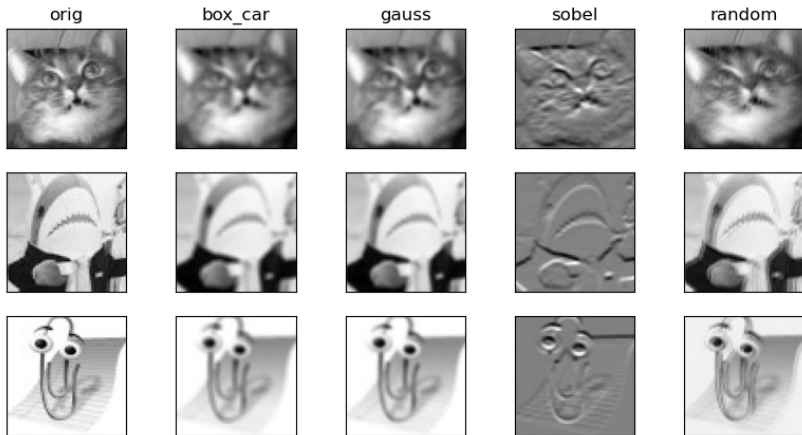


Figure: Convolving the ad-hoc TAs with a size 3 kernel with stride 1 with different choices of kernel weights. Input size is (64, 64) and output size in this case is (62, 62) (or slice 3-1 = 2 pixels off).

Pooling example

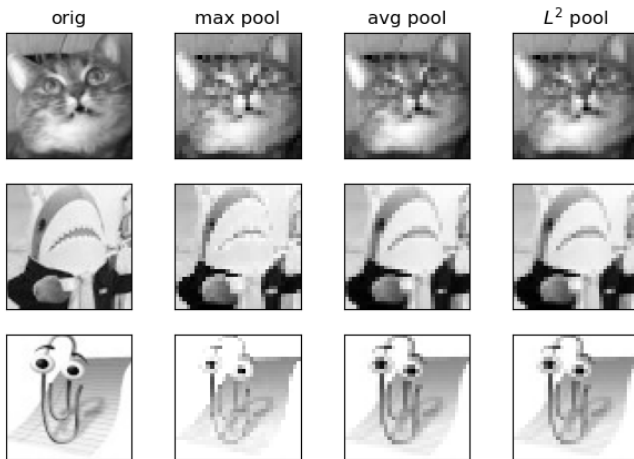


Figure: Pooling the ad-hoc TAs with a size 2 kernel with stride 2 with different operations. Input size is (64, 64) and output size in this case is (31, 31) (or divide by 2 in this case).

CNNs

- ▶ CNNs include **kernel weights** as control variables
 - otherwise proceed entirely as before
- ▶ controls degrees of freedom a bit better
 - number of kernel weights
 - reduction in array size
 - linear layer(s) as before

```
# convolutional layer 1 & max pool layer 1
self.layer1 = nn.Sequential(
    nn.Conv2d(1, 6, 5),      # now (6, 60, 60)
    nn.ReLU(),
    nn.MaxPool2d((2, 2)),    # now (6, 30, 30)
)

# convolutional layer 2 & max pool layer 2
self.layer2 = nn.Sequential(
    nn.Conv2d(6, 10, 5),     # now (10, 26, 26)
    nn.ReLU(),
    nn.MaxPool2d((2, 2)),    # now (10, 13, 13)
)

self.layer3 = nn.Sequential(
    nn.Linear(10 * 13 * 13, 60),
    nn.ReLU(),
    nn.Linear(60, 30),
    nn.ReLU(),
    nn.Linear(30, 2)         # because two possible
)

def forward(self, x):
    out = self.layer1(x)
    out = self.layer2(out)
    out = out.view(-1, 10 * 13 * 13)
    out = self.layer3(out)
    return out
```

Need some care in specifying sizes in the network structure!

CNNs: classification

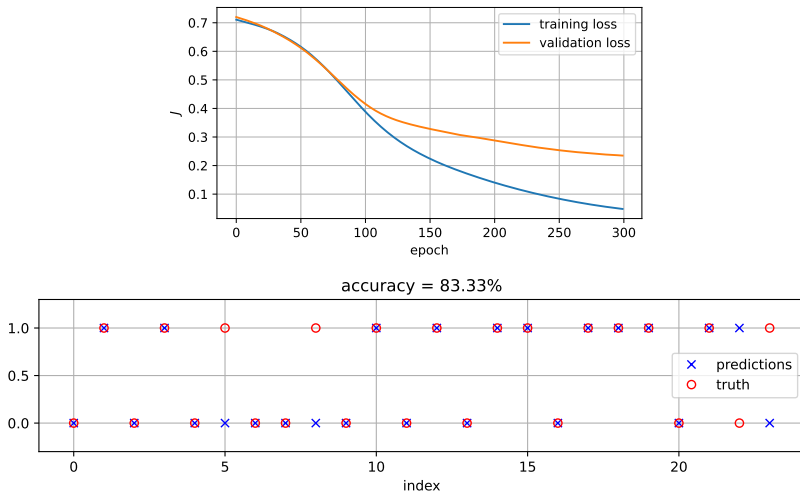


Figure: CNN for classification. Probably hasn't converged, but skill seems ok.

CNNs: regression

- ▶ need a change in the loss
→ use `MSELoss`
- ▶ need to change the CNN structure
→ linear layer to expand back to image array

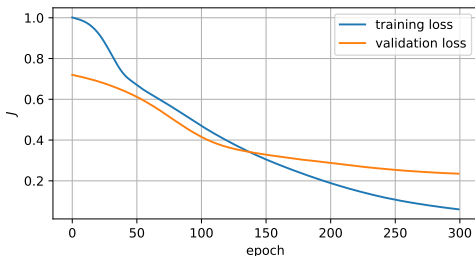


Figure: CNN for regression (predict bottom from top half).

CNNs: regression

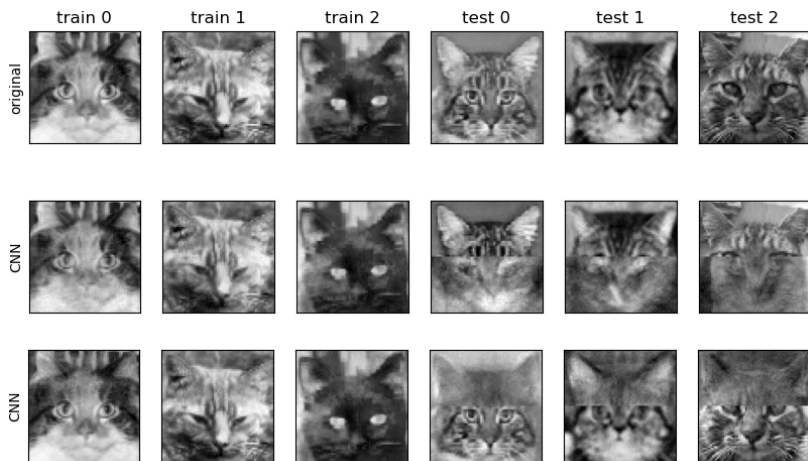


Figure: CNN for regression (predict bottom from top half and vice-versa).

Use of PyTorch DataLoader

- ▶ can package the data a bit better with a Dataset object
 - packages in and out data together
 - need `__init__`, `__len__` and `__getitem__`
 - write in where to get item and relevant transformations

```
# define custom dataset to do allow for batching
from torch.utils.data import Dataset, DataLoader

class MyDataset(Dataset):

    def __init__(self, in_tensor, out_tensor):
        self.inp = in_tensor
        self.out = out_tensor

    def __len__(self):
        return len(self.inp)

    def __getitem__(self, idx):
        return self.inp[idx], self.out[idx]
```

Figure: Very basic Dataset object, with just in and out tensors.

Use of PyTorch DataLoader

- ▶ Dataset object can then be passed to DataLoader
 - data can in principle be handled 'lazily' (not loading into memory), particularly useful when data is read from file and file is really big
 - ▶ can specify **batch size** for **batching**
 - gradient computation and model updates in batches
 - batching slows down training per epoch...
 - ...but model might then need fewer epoches for training
 - can lead to improvements in robustness and model skill
- !!! extra hyper-parameter

Use of PyTorch DataLoader

► modification of training loop

```
# define the dataloader with the
train_dataset = MyDataset(X_train, Y_train)
train_dataloader = DataLoader(train_dataset,
                              batch_size=batch_size,
                              shuffle=True)

for epoch in range(num_epochs):

    # reset the running loss each epoch
    running_loss = 0.0

    # iteration step (if full batch then below for loop only runs once anyway)
    for batch_X, batch_Y in train_dataloader:
        model.train() # put the model in training mode (taping is on)
        optimizer.zero_grad() # clear gradients if it exists (from loss.backward())
        Y_pred = model(batch_X) # feed-forward
        J_train = J(Y_pred, batch_Y) # compute loss
        J_train.backward() # back propagation
        optimizer.step() # iterate

model, train_J, test_J = training_batch(model, optimizer, J,
                                       X_train, Y_train,
                                       X_valid, Y_valid,
                                       batch_size=12, # new argument
                                       num_epochs=300, out_epoch=20)
```

Figure: Modified training loop. I've chosen to define the `Dataloader` in the training loop itself, but other structures are possible.

Piping through Keras

- **Keras** you can think of as an abstraction layer on top of the PyTorch/TensorFlow/JAX engines
 - makes a few things easier/cleaner to do
 - provides some useful interfaces
 - some details you still need to do yourself though (e.g. NN structures and parameters)

```
import os
os.environ["KERAS_BACKEND"] = "torch" # use PyTorch as backend

import keras
import keras.layers as layers

# force a clean keras session (clears models etc.)
keras.backend.clear_session()
```

Figure: Forcing keras to use PyTorch engine (default is TensorFlow), and calling a fresh session (clears all models, taping etc.).

Piping through Keras

- ▶ below is the equivalent CNN used for regression above
 - taping of operations as usual like PyTorch
 - the layer values you still need to specify though
 - be careful of image data dimension ordering (see notebook)

```
input_shape = (64, 32, 1)

model = keras.Sequential(
    [
        keras.Input(shape=input_shape),
        layers.Conv2D(6, kernel_size=(5, 5), activation="relu"),
        layers.MaxPooling2D(pool_size=(2, 2)),
        layers.Conv2D(10, kernel_size=(5, 5), activation="relu"),
        layers.MaxPooling2D(pool_size=(2, 2)),
        layers.Flatten(),
        layers.Dense(1000, activation="relu"),
        layers.Dense(64*32),
    ],
    name = "CNN regression" # give the model a name if you want
)

# prints out a summary of the model
model.summary()
```

Figure: Marginally (?) cleaner interface for defining neural network structure.

Piping through Keras

- ▶ specify losses and optimisers as usual
- ▶ fitting is easier (there is a default training loop)
 - also don't need to specify whether `model` is in training or prediction mode

```
learning_rate = 0.0001

model.compile(loss=keras.losses.MeanSquaredError(),
              optimizer=keras.optimizers.Adam(learning_rate=learning_rate),
              # metrics=[keras.metrics.Accuracy()],
              )

train_log = model.fit(train_dataloader,
                      epochs=15);
```

Epoch 1/15
1/1 ————— 0s 170ms/step - loss: 1.0353
Epoch 2/15
1/1 ————— 0s 319ms/step - loss: 1.0273
Epoch 3/15
1/1 ————— 0s 246ms/step - loss: 1.0203
Epoch 4/15
1/1 ————— 0s 227ms/step - loss: 1.0141

Figure: Compiling and fitting the model.

Demonstration

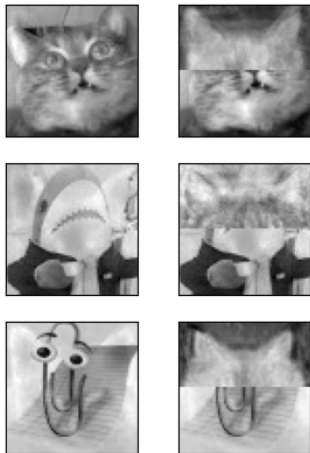


Figure: Grant us eyes (or not).

- ▶ introduced and built a CNN
 - convolutions and basics with layer structure etc.
 - piping through PyTorch Dataset, DataLoader and keras
 - introduced **batching**
 - need hyper-parameter tuning and cross-validation etc.

Moving to a Jupyter notebook →