

iOS: Memory Management

Don't forget your memóry

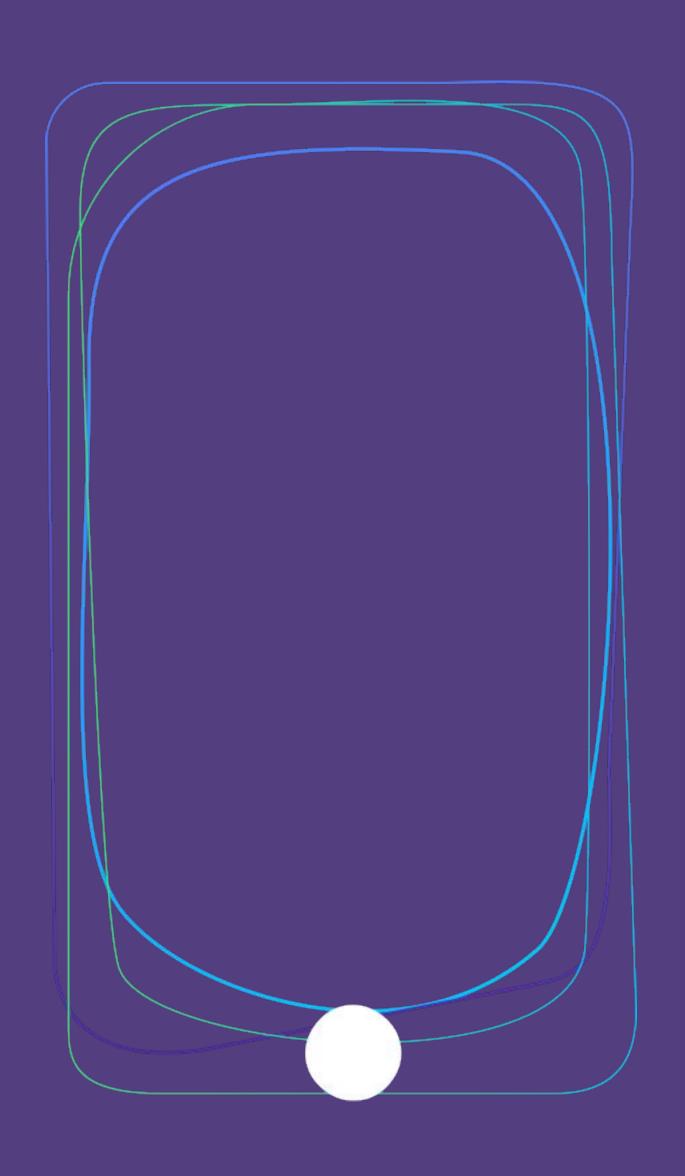
Schedule

- Object Lifetime
- ·ARC
- •Reference Cycle
- •Weak != Unowned
- •Reference Cycle with Closure
- Capture List

First things first

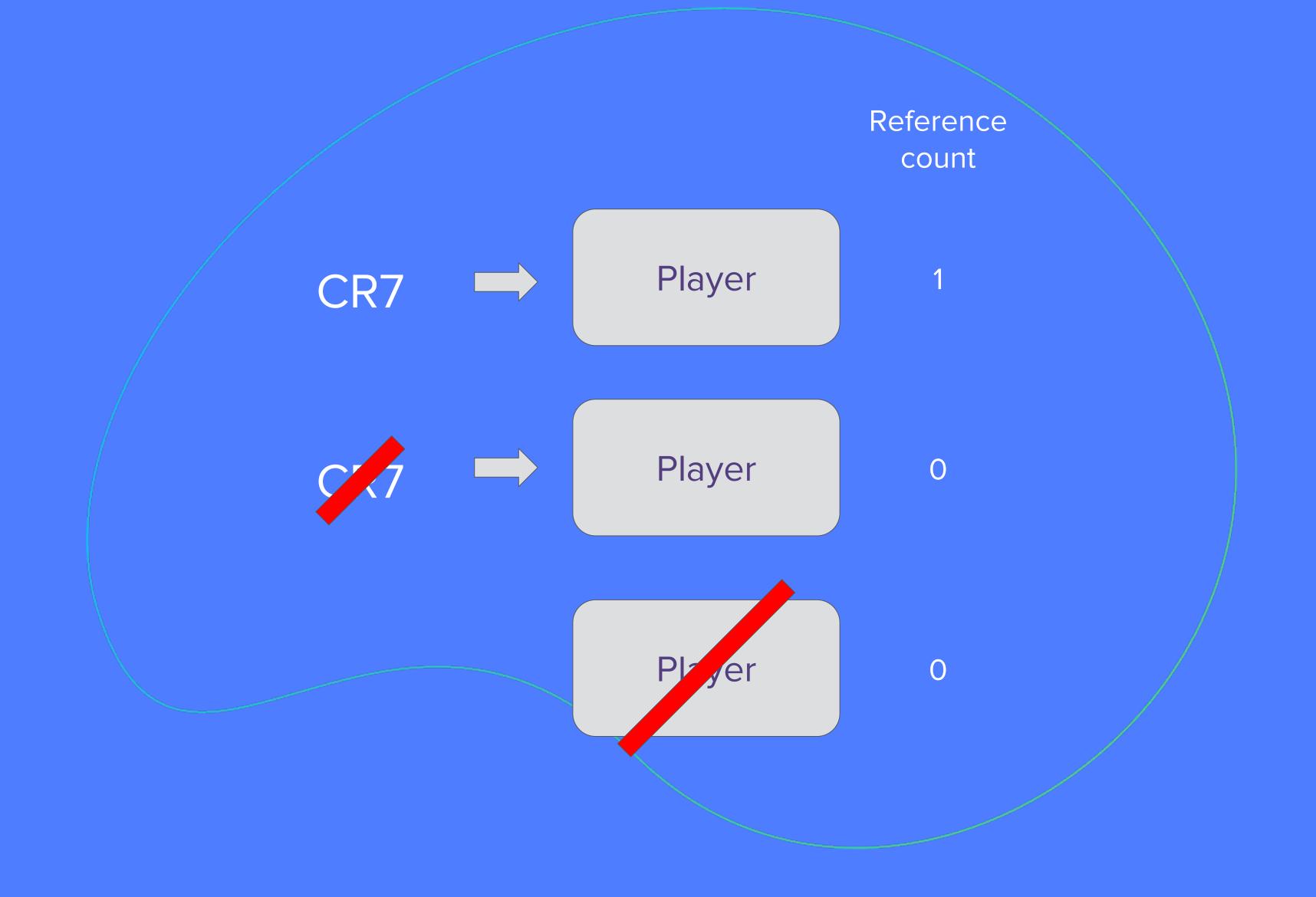


Object Lifetime



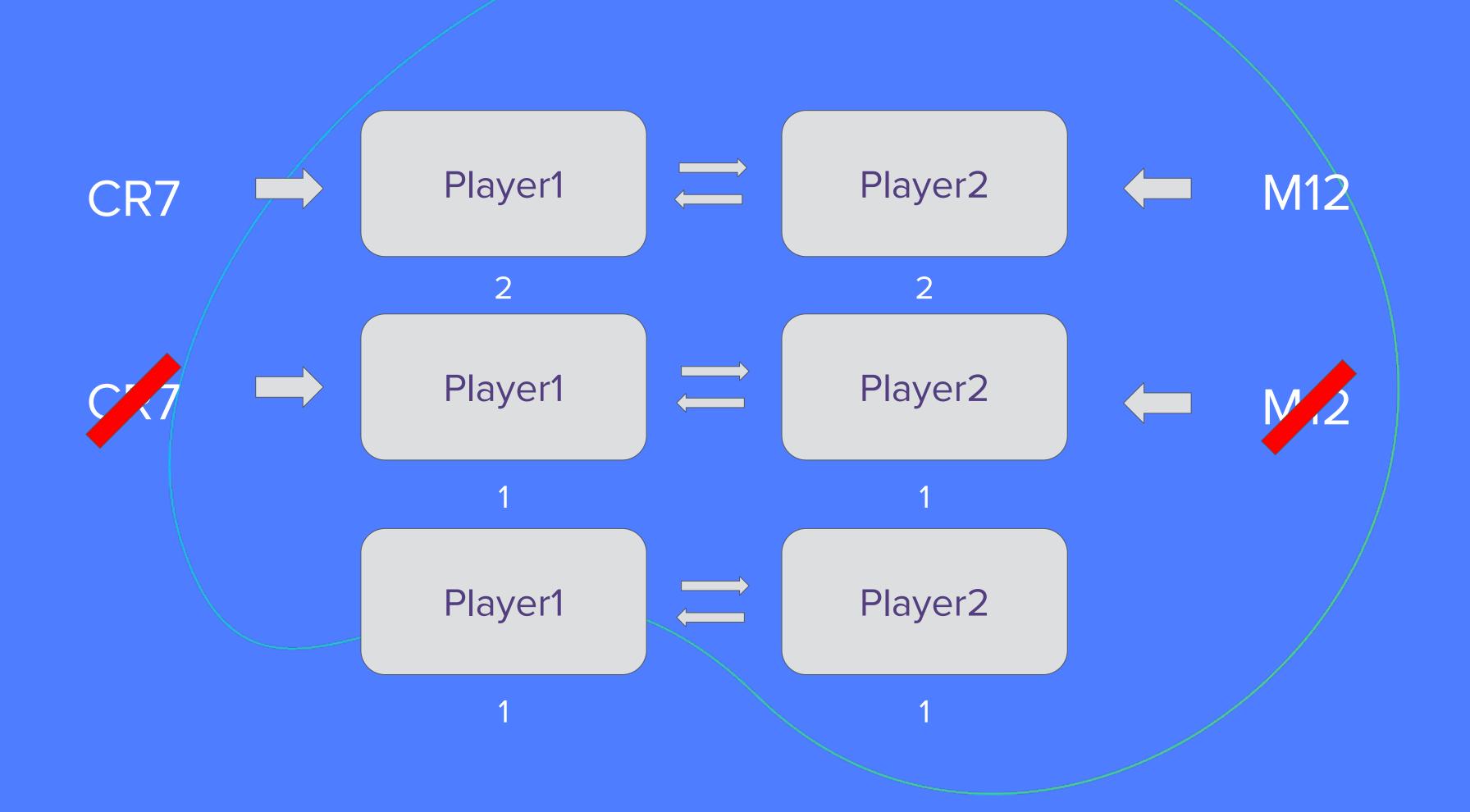
- Allocation
- Initialization
- •Usage
- Deinitialization
- Deallocation

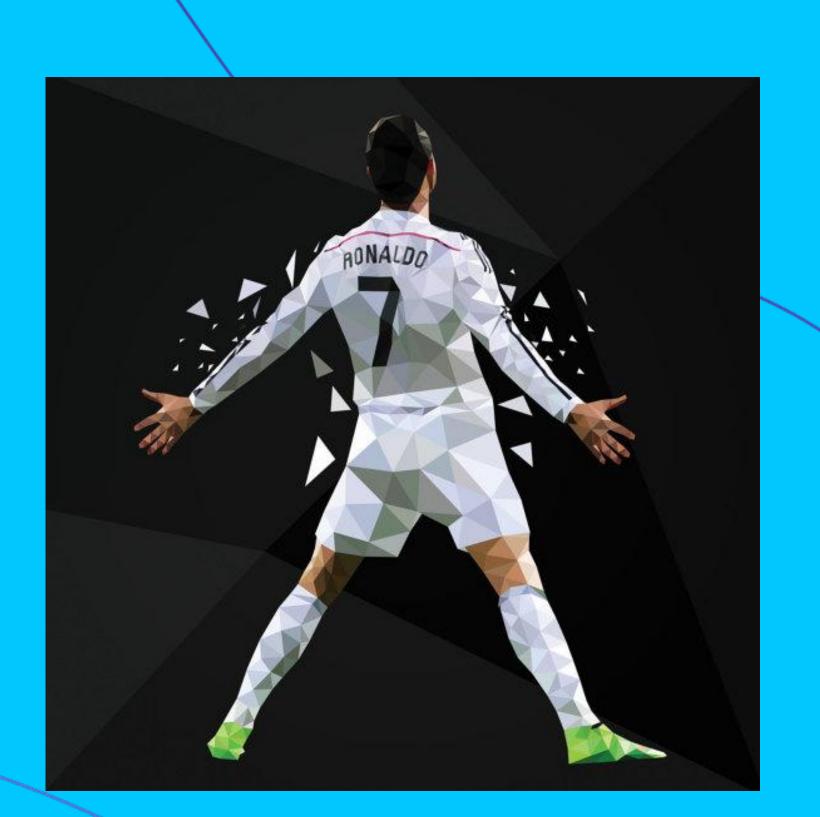
ARC: Automatic Reference Counting



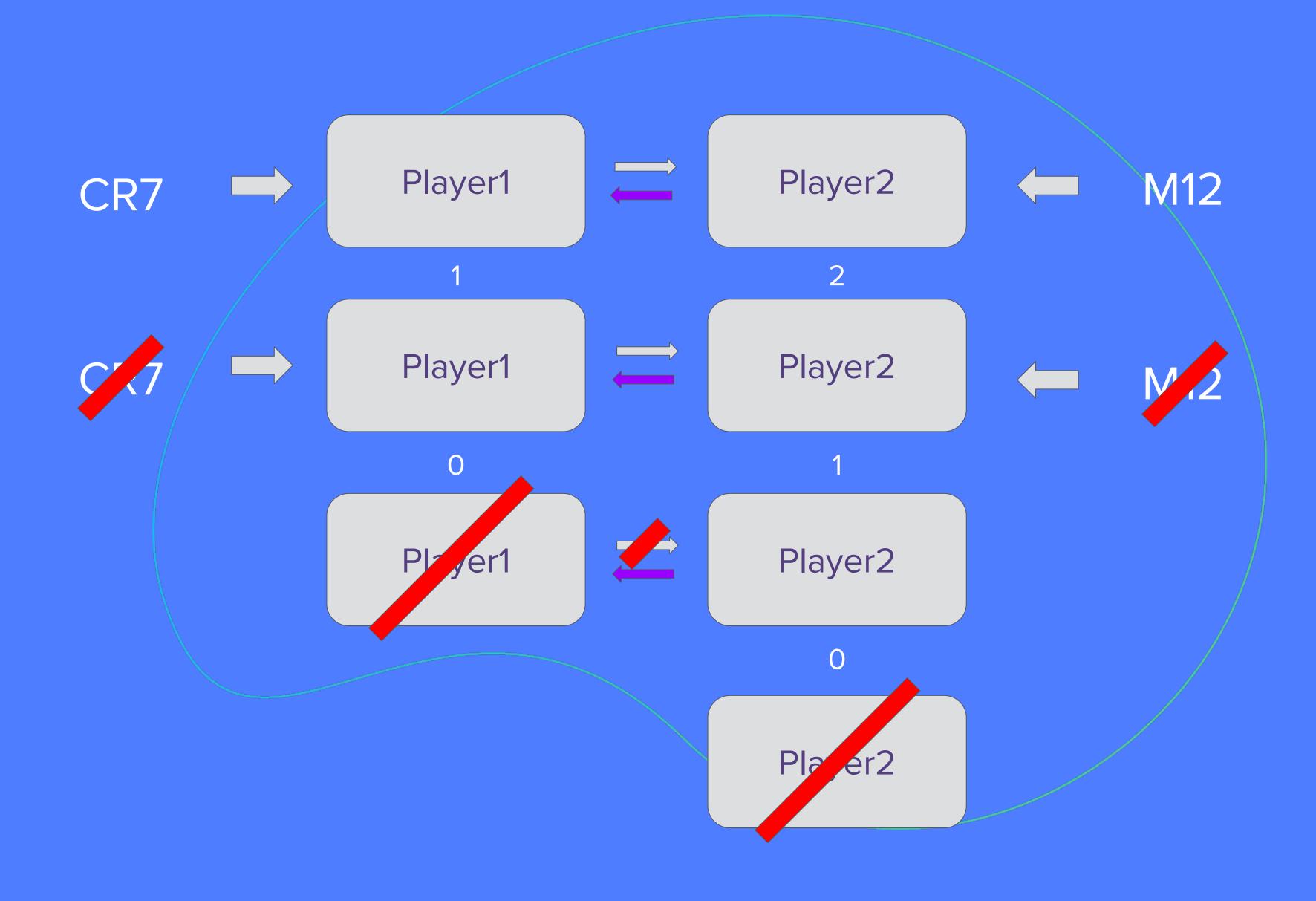


Reference Cycle





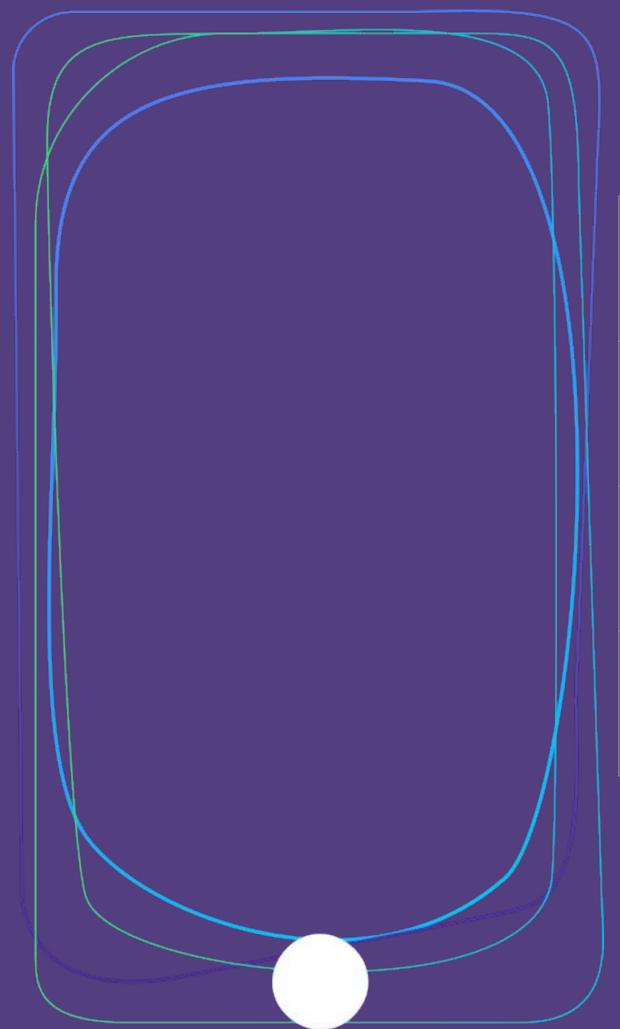
Weak Reference



Weak!= Unowned







Weak != Unowned

	Var	Let	Optional	Non-Optional
Strong	1	1	1	1
Weak	1	O	1	O
Unowned	1	1	O	1

Reference Cycle with Closures

Capture List

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NÓS MOVEMOS O MUNDO.



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