## Monte Carlo DNA Origami

## February 5, 2021

```
In [1]: import numba
        import itertools
        import sys
        import copy
        import numpy as np
        try:
            import matplotlib.pyplot as plt
        except:
            pass
        from typing import *
        import logging
        from IPython.display import HTML
        from matplotlib.animation import FuncAnimation
        from matplotlib import rc
        if sys.platform != "linux":
            rc('animation', ffmpeg_path =
               r"C:\Users\Jonas\anaconda3\envs\myNumba\Library\bin\ffmpeg.exe")
        rc('animation', html='jshtml')
```

The different bases are represented as a integer, if the sum up to zero, they can bind to each other

A point has a associated base, a 2d position and it can stick to another point, given by the 'stickToId' and 'stickToPointIdx'. Points are the building block of a bigger DNA chain.

```
def __repr__(self):
                return f"(Point id={self.id}, stickToId={self.stickToId}," \
                    + f" base={self.base}, coords={self.coords})"
            def __init__(self, id, coords, base):
                self.id = id
                self.stickToId = None
                self.stickToPointIdx = None
                self.base = base
                self.coords = coords
   A molecule represents a chain of points or a DNA chain.
In [4]: @numba.experimental.jitclass([
            ("points", numba.types.ListType(Point.class_type.instance_type))
        ])
        class Molecule:
            # first id from ourselves, second id from other molecule
            points: List[Point]
            def __init__(self, points):
                self.points = points
            def __repr__(self):
                return f"(Molecule {self.points})"
            def ids(self) -> [int]:
                return [point.id for point in self.points]
            def copy(self):
                newPoints = numba.typed.List()
                for point in self.points:
                    p = Point(point.id, point.coords.copy(), point.base)
                    p.stickToId = point.stickToId
                    if point.stickToPointIdx is not None:
                        p.stickToPointIdx = point.stickToPointIdx.copy()
                    newPoints.append(p)
                return Molecule(newPoints)
        @numba.extending.overload_method(numba.types.misc.ClassInstanceType, 'reversed')
        def ol_molecule_reversed(inst,):
            if inst is Molecule.class_type.instance_type:
                def impl(inst,):
                    return Molecule(inst.points[::-1])
                return impl
```

The next cell contains the implementation of mutate, the function that mutates the existing state, for which then the energy is calculated and it gets decided if the new state should be accepted or rejected.

The general idea of mutate is to select a random point among the molecule (dna chains), select a direction (up or down) and then rotate the points that come after / before the selected point in the chain by a small angle around the selected point.

If points from different molecules come very close, they can stick together. If a single point in the chain that was initially selected sticks to another point, the complete chain that belongs to that point gets rotated aswell. If there are two points, one above and one below the selected point in the chain that stick to other points of the same (but different from the original) chain, the chain the other points belong to get stretched, such that the two pairs of points, that stick together, are again close. In cases where this is not possible the mutation gets rejected.

Furthermore there is a random chance for any of the bonded pairs to break.

```
In [5]: @numba.njit()
        def arccos(angle):
            if angle > 1.0:
                angle = 1.0
            if angle < -1.0:
                angle = -1.0
                a = np.arccos(angle)
                return a
            except:
                print("bad angle", angle)
                return 0.
        @numba.njit()
        def mutate(moleculesIn, removeBondProb, rCutoff, angleSigma):
            dont = False
            # search for all bonds
            stickPoints = []
            for molecule in moleculesIn:
                for point in molecule.points:
                    if point.stickToId is not None:
                        stickPoints.append(point)
            oldNumberOfSticks = len(stickPoints)
            # sticking together stuff
            removeBond = np.random.rand() > 1 - removeBondProb
            if removeBond:
                if len(stickPoints) > 0:
                    toDelete = stickPoints[np.random.randint(0, len(stickPoints))]
                    otherIdx = toDelete.stickToPointIdx
                    other = moleculesIn[otherIdx[0]].points[otherIdx[1]]
                    other.stickToId = None
                    other.stickToPointIdx = None
                    toDelete.stickToId = None
                    toDelete.stickToPointIdx = None
            # find rotation point
            moleculeIdx = np.random.randint(0, len(moleculesIn))
            baseIdx = np.random.randint(0, len(moleculesIn[moleculeIdx].points) - 1)
            molecules = moleculesIn
```

```
down = np.random.rand() > 0.5
if down:
    molecules = numba.typed.List()
    for molecule in moleculesIn:
        molecules.append(molecule.reversed())
\DeltaAngle = np.random.randn() * angleSigma
mainMolecule = molecules[moleculeIdx]
mainRotationOrigin = mainMolecule.points[baseIdx]
otherMolecules = [molecule for i, molecule in enumerate(molecules)
                  if i != moleculeIdx]
# Rotade main molecule
rotatePointsAround(mainRotationOrigin, mainMolecule.points[baseIdx + 1:], \DeltaAngle)
# Rotated the other molecules that stick to the main one
for otherMolecule in otherMolecules:
    lowerStickMainPoint, lowerStickIdx = \
        findStickingIdx(mainMolecule.points[0:baseIdx][::-1], otherMolecule.ids())
    upperStickMainPoint, upperStickIdx = \
        findStickingIdx(mainMolecule.points[baseIdx:], otherMolecule.ids())
    if upperStickIdx is None:
        continue
    else:
        rotatePointsAround(mainRotationOrigin, otherMolecule.points, \DeltaAngle)
        if lowerStickIdx is not None:
            low = min(lowerStickIdx, upperStickIdx) + 1
            high = max(lowerStickIdx, upperStickIdx)
            if low < high:
                # calculate distance between both sticking points
                c = lowerStickMainPoint.coords - upperStickMainPoint.coords
                newDistance = np.linalg.norm(c)
                # select random point in between
                adaptionPointIdx = np.random.randint(
                    min(lowerStickIdx, upperStickIdx) + 1,
                    max(lowerStickIdx, upperStickIdx)
                )
                adaptionPoint = otherMolecule.points[adaptionPointIdx]
                a = adaptionPoint.coords - upperStickMainPoint.coords
                lowerStickOtherIdx = lowerStickMainPoint.stickToPointIdx
                b = adaptionPoint.coords - \
                    moleculesIn[lowerStickOtherIdx[0]] \
                    .points[lowerStickOtherIdx[1]].coords
                maximumDistance = np.linalg.norm(a) + np.linalg.norm(b)
                if maximumDistance < newDistance:</pre>
                    newDistance = maximumDistance
                    dont = True
```

```
# figure out the angle to stretch the otherMolecule
                 # between the two sticking points to the new distance
                 newcos\beta = (np.linalg.norm(a)**2 + np.linalg.norm(b)**2
                            - newDistance**2) \
                     / (2 * np.linalg.norm(a) * np.linalg.norm(b))
                 new\beta = arccos(newcos\beta)
                 old\beta = arccos(cosAngleBetween(a, b))
                 adaption\Delta Angle = new\beta - old\beta
                 clockwiseOld\beta = clockwiseAngleBetween(a, b)
                 adaption\triangleAngle *= np.sign(clockwiseOld\beta)
                 rotatePointsAround(adaptionPoint,
                                     otherMolecule.points[0:adaptionPointIdx],
                                     adaption\DeltaAngle)
             # correct the orientation of the otherMolecule to fit the mainMolecule
            lowerStickIdx = int(lowerStickIdx)
            otherOrientation = otherMolecule.points[lowerStickIdx].coords \
                 - upperStickMainPoint.coords
            mainOrientation = lowerStickMainPoint.coords \
                 upperStickMainPoint.coords
            orientation\DeltaAngle = arccos(
                 cosAngleBetween(otherOrientation, mainOrientation))
            clockwiseOrientation\Delta Angle = \
                 clockwiseAngleBetween(otherOrientation, mainOrientation)
            upperStickOtherIdx = upperStickMainPoint.stickToPointIdx
            upperStickOtherPoint = \
                 moleculesIn[upperStickOtherIdx[0]].points[upperStickOtherIdx[1]]
            rotatePointsAround(upperStickOtherPoint,
                                otherMolecule.points[0:upperStickIdx],
                                orientation\DeltaAngle * \
                                np.sign(clockwiseOrientation\DeltaAngle))
newNumberOfSticks = 0
# find the old bonds that got broken due to being moved too far away
for molecule in molecules:
    for point in molecule.points:
        if point.stickToId is not None:
            otherIdx = point.stickToPointIdx
            other = moleculesIn[otherIdx[0]].points[otherIdx[1]]
            if np.linalg.norm(point.coords - other.coords) > rCutoff:
                 other.stickToId = None
                 other.stickToPointIdx = None
                point.stickToId = None
                point.stickToPointIdx = None
            else:
                newNumberOfSticks += 1
realNewSticks = 0
# search for new bonds if the points get close
```

```
for i, moleculeA in enumerate(moleculesIn):
        for j, moleculeB in enumerate(moleculesIn):
            if i == j:
                continue
            for k, pointA in enumerate(moleculeA.points):
                for 1, pointB in enumerate(moleculeB.points):
                    if (pointA.base + pointB.base == 0) \
                        and (np.linalg.norm(pointA.coords - pointB.coords) < rCutoff):</pre>
                        if pointA.stickToId is None and pointB.stickToId is None:
                            newNumberOfSticks += 2
                            realNewSticks += 1
                            pointA.stickToId = pointB.id
                            pointA.stickToPointIdx = np.array([j, 1])
                            pointB.stickToId = pointA.id
                            pointB.stickToPointIdx = np.array([i, k])
    # undo reversing the points to handle rotation
    # of the lower part instea of the upper part
    if down:
        newMolecules = numba.typed.List()
        for molecule in molecules:
            newMolecules.append(molecule.reversed())
        molecules = newMolecules
    # shift back everything to have the first point of the first molecule at (0, 0)
    origin = molecules[0].points[0].coords
    for molecule in molecules:
        for point in molecule.points:
            point.coords = point.coords - origin
    dont = dont or ((oldNumberOfSticks > newNumberOfSticks) and not removeBond)
    return dont, realNewSticks
@numba.njit()
def clockwiseAngleBetween(a, b) -> float:
    return np.arctan2(a[0] * b[1] - a[1] * b[0], np.dot(a, b))
@numba.njit()
def cosAngleBetween(a, b) -> float:
    return np.dot(a, b) / (np.linalg.norm(a) * np.linalg.norm(b))
@numba.njit()
def findStickingIdx(mainPoints, otherIds):
    for point in mainPoints:
        try:
            return point, otherIds.index(point.stickToId)
        except:
            pass
    return None, None
@numba.njit()
def rotatePointsAround(origin, points, \DeltaAngle):
    for point in points:
```

```
point.coords = rotateAround(origin.coords, point.coords, ΔAngle)
@numba.njit()
def rotateAround(origin, point, ΔAngle):
   offset = point - origin
   newOffset = np.zeros_like(offset, dtype=np.float64)
   newOffset[0] = np.cos(ΔAngle) * offset[0] - np.sin(ΔAngle) * offset[1]
```

 $newOffset[1] = np.sin(\Delta Angle) * offset[0] + np.cos(\Delta Angle) * offset[1]$ 

The energy is made up of two parts, a globally acting force proportional to the distance of points that do not belong to the same chain, which simply exists to pull the molecules together.

return origin + newOffset

The second part is a kind of binding energy, that only acts locally between points that have matching bases (the sum of the base code equals zero). This force has a strict cutoff and the slope is parametrized.

```
In [6]: @numba.njit()
        def H(molecules, \alpha, \beta, bindingPower, rCutoff, rCutoffLocalForce):
            for i, moleculeA in enumerate(molecules):
                for point in moleculeA.points:
                    if point.stickToId is not None:
                        otherIdx = point.stickToPointIdx
                        other = molecules[otherIdx[0]].points[otherIdx[1]]
                        r = np.linalg.norm(point.coords - other.coords)
                        H += \beta * (r**bindingPower - rCutoff**bindingPower)
                for j, moleculeB in enumerate(molecules):
                    if i == j:
                        continue
                    for pointA in moleculeA.points:
                        for pointB in moleculeB.points:
                             if (pointA.base + pointB.base == 0) \
                                 and pointA.stickToId is None \
                                 and pointB.stickToId is None:
                                 r = np.linalg.norm(pointA.coords - pointB.coords)
                                 H += \alpha * r
            return H
In [7]: def plot(self, molecules):
            x = [point.coords[0] for point in self.points]
            y = [point.coords[1] for point in self.points]
            plt.plot(x, y, marker="o")
            label = "sticks to"
            for point in self.points:
                if point.stickToId is not None:
                    otherIdx = point.stickToPointIdx
                    other = molecules[otherIdx[0]].points[otherIdx[1]]
                    label = str(point.id) + "<->" + str(other.id)
                    plt.plot([point.coords[0]],
                              [point.coords[1]],
                              marker = "x", color = "black", label = label)
```

```
def generateMolecules(*packedPositionBases):
    id = 0
    molecules = numba.typed.List()
    for packedPositionBase in packedPositionBases:
        points = numba.typed.List()
        for posBase in packedPositionBase:
            newPoint = Point(id = id, base = posBase[0], coords = posBase[1:])
            points.append(newPoint)
            id += 1
            molecules.append(Molecule(points))
```

Finally the main loop simply mutates the existing state, calculates the new energy and accepts the new state if the energy is lower, of with a random chance if the energy is higher.

(There are two versions, because we can not return the inbetween steps from the numba version)

```
In [8]: @numba.njit()
         def run(molecules, \alpha, \beta, rCutoff, rCutoffLocalForce,
                  bindingPower, angleSigma, removeBondProb, T, N):
             oldH = H(molecules, \alpha=\alpha, \beta=\beta, rCutoff=rCutoff,
                       rCutoffLocalForce=rCutoffLocalForce, bindingPower=bindingPower)
             Hs = []
             sticks = []
             for i in range(N):
                 newMolecules = \
                      numba.typed.List([molecule.copy() for molecule in molecules])
                  dont, realNewSticks = mutate(newMolecules, rCutoff=rCutoff,
                                                   angleSigma=angleSigma,
                                                   removeBondProb=removeBondProb)
                  \Delta H = H(\text{newMolecules}, \alpha = \alpha, \beta = \beta, \text{rCutoff} = \text{rCutoff},
                          rCutoffLocalForce=rCutoffLocalForce, bindingPower=bindingPower) - oldH
                  r = np.random.rand()
                  newSticks = 0
                  if r < np.minimum(1., np.exp(-\Delta H / T)) and not dont:
                      molecules = newMolecules
                      oldH += \Delta H
                      newSticks = realNewSticks
                 Hs.append(oldH)
                  sticks.append(newSticks)
             return (Hs, sticks)
         def slow_run(molecules, \alpha, \beta, rCutoff, rCutoffLocalForce,
                       bindingPower, angleSigma, removeBondProb, T, N):
             oldH = H(molecules, \alpha=\alpha, \beta=\beta, rCutoff=rCutoff,
                       rCutoffLocalForce=rCutoffLocalForce, bindingPower=bindingPower)
             Hs = []
             sticks = []
             allSteps = []
```

```
for i in range(N):
    newMolecules = \
         numba.typed.List([molecule.copy() for molecule in molecules])
    dont, realNewSticks = mutate(newMolecules, rCutoff=rCutoff,
                                     angleSigma=angleSigma,
                                     removeBondProb=removeBondProb)
    \Delta H = H(\text{newMolecules}, \alpha = \alpha, \beta = \beta, \text{rCutoff} = \text{rCutoff},
            rCutoffLocalForce=rCutoffLocalForce, bindingPower=bindingPower) - oldH
    r = np.random.rand()
    newSticks = 0
    if r < np.minimum(1., np.exp(-\Delta H / T)) and not dont:
         molecules = newMolecules
         oldH += \Delta H
         newSticks = realNewSticks
    allSteps.append(molecules)
    Hs.append(oldH)
    sticks.append(newSticks)
return (Hs, sticks, allSteps)
```

This sets up a simple system of two dna chains, one with 10 elements, one with 5 elements and matching bases, so that each point in the one chain can bind to each point in the other chain.

```
In [9]: dimension = 2
        baseSpacing = 1
        rCutoff = 0.2 #baseSpacing /4
        \beta = 10
        bindingPower = 4
        rCutoffLocalForce = rCutoff * 4
        \alpha = 0.001
        T = 1 / 100
        angleSigma = 1.0
        removeBondProb = 0.1
        scaffoldNucleotide = [*([Bases.T] * 10)]
        stapleNucleotide = [*([Bases.A] * 5)]
        numberOfScaffoldNucleotides = len(scaffoldNucleotide)
        numberOfStapleNucleotides = len(stapleNucleotide)
        boxSize = 2 * (numberOfScaffoldNucleotides + numberOfStapleNucleotides) * baseSpacing
        scaffold = np.zeros((numberOfScaffoldNucleotides, dimension + 1), dtype=np.float64)
        staple = np.zeros((numberOfStapleNucleotides, dimension + 1), dtype=np.float64)
        for i in range(numberOfScaffoldNucleotides):
            scaffold[i][0] = scaffoldNucleotide[i]
            scaffold[i][1] = -(boxSize / 4) + 4
```

scaffold[i][2] = -(boxSize / 4) + baseSpacing \* i + 4

To visualize the system evolution over time, we can plot the two chains and convert the series of plots into an animation.

```
In [10]: def animate(steps, step=50):
             fig, ax = plt.subplots()
             def xydata(molecule):
                 x = [point.coords[0] for point in molecule.points]
                 y = [point.coords[1] for point in molecule.points]
                 return (x, y)
             lines = [plt.plot(*xydata(molecule), marker="o")[0] for molecule in molecules]
             def init():
                 ax.set_xlim(-boxSize/2, boxSize/2)
                 ax.set_ylim(-boxSize/2, boxSize/2)
                 return lines
             def update(frame):
                 molecules = steps[frame * step]
                 for i, molecule in enumerate(molecules):
                     lines[i].set_data(*xydata(molecule))
                 return lines
             ani = FuncAnimation(fig, update, frames=len(steps) // step,
                                  init_func=init, blit=True)
             plt.close()
             return ani
In [11]: Hs, sticks, outMolecules = \
             slow_run(molecules, \alpha=\alpha, \beta=\beta, rCutoff=rCutoff,
                      T=T, N = 10000, rCutoffLocalForce=rCutoffLocalForce,
                      bindingPower=bindingPower, angleSigma=angleSigma,
                      removeBondProb=removeBondProb)
```

This shows a example animation for the system setup above

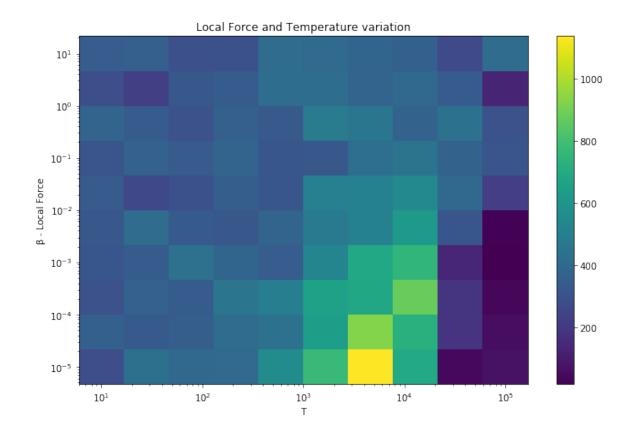
```
In [12]: animate(outMolecules)
Out[12]: <matplotlib.animation.FuncAnimation at 0x7f6a9a79f4c0>
```

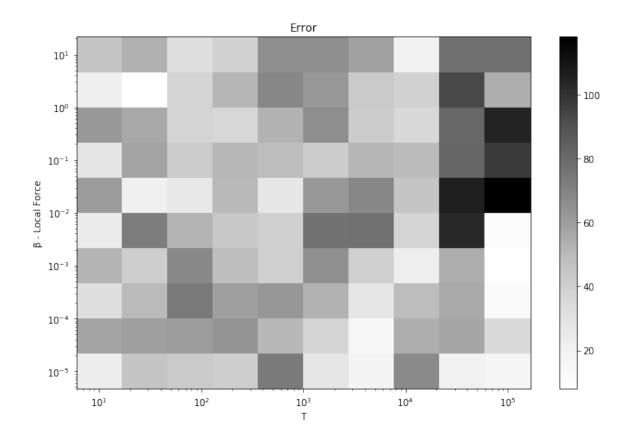
Finally, we examine the influence of some of the parameters. Here we look a different values for  $\beta$  and T.  $\beta$  controls the strength of the binding force and T is the temperature.

```
In [13]: dimension = 2
         baseSpacing = 1
         rCutoff = 0.2
         \beta = 10
         bindingPower = 4
         rCutoffLocalForce = rCutoff * 4
         \alpha = 0.001
         T = 1 / 100
         angleSigma = 1.0
         removeBondProb = 0.1
         scaffoldNucleotide = [*([Bases.T] * 10)]
         stapleNucleotide = [*([Bases.A] * 5)]
         numberOfScaffoldNucleotides = len(scaffoldNucleotide)
         numberOfStapleNucleotides = len(stapleNucleotide)
         boxSize = 2 * (numberOfScaffoldNucleotides +
                        numberOfStapleNucleotides) * baseSpacing
         scaffold = np.zeros((numberOfScaffoldNucleotides, dimension + 1), dtype=np.float64)
         staple = np.zeros((numberOfStapleNucleotides, dimension + 1), dtype=np.float64)
         for i in range(numberOfScaffoldNucleotides):
             scaffold[i][0] = scaffoldNucleotide[i]
             scaffold[i][1] = -(boxSize / 4) + 4
             scaffold[i][2] = -(boxSize / 4) + baseSpacing * i + 4
         for i in range(numberOfStapleNucleotides):
             staple[i][0] = stapleNucleotide[i]
             staple[i][1] = -(boxSize / 4) + baseSpacing * i + 10 + 0.25
             staple[i][2] = +(boxSize / 4) - 3
         molecules = generateMolecules(scaffold, staple)
         def getExperimentData():
             temps = np.logspace(1,-5, 10)
             times = 10
             bethas = np.logspace(1, 5, 10)
             plotBethas, plotTemps, plotSticks, plotHs, expNumbers = [], [], [], []
             ex = 0
             for betha in bethas:
                 for temp in temps:
                     ex += 1
                     for i in range(times):
                         Hs, sticks = run(molecules, \alpha=\alpha, \beta=betha, rCutoff=rCutoff, T=temp,
                                           N = 10000, rCutoffLocalForce=rCutoffLocalForce,
                                           bindingPower=bindingPower, angleSigma=angleSigma,
                                           removeBondProb=removeBondProb)
                         plotBethas.append( betha )
                         plotTemps.append(temp)
                         plotSticks.append(sticks)
```

```
expNumbers.append(ex)
             return plotBethas, plotTemps, plotSticks, plotHs, expNumbers
In [14]: plotBethas, plotTemps, plotSticks, plotHs, expNumbers = getExperimentData()
In [15]: def logGridFromCenters(centers):
             spacing = np.sqrt(centers[1] / centers[0])
             return np.logspace(np.log10(centers[0] / spacing),
                                  np.log10(centers[-1] * spacing),
                                  len(centers) + 1)
         \beta s = np.sort(np.unique(plotBethas))
         Ts = np.sort(np.unique(plotTemps))
         plotSticks = np.array(plotSticks)
         values = np.empty((len(\betas), len(Ts)))
         std = np.empty((len(\betas), len(Ts)))
         for i, \beta in enumerate(\betas):
             for j, T in enumerate(Ts):
                  sticks = np.sum(plotSticks[np.where((plotBethas == <math>\beta))
                                                        & (plotTemps == T))], axis=1)
                  values[i,j] = np.mean(sticks)
                  std[i,j] = np.std(sticks) / np.sqrt(len(sticks) - 1)
         plt.figure(figsize=(11,7))
         x, y = np.meshgrid(\betas, Ts)
         \betasgrid = logGridFromCenters(\betas)
         Tsgrid = logGridFromCenters(Ts)
         x, y = np.meshgrid(\beta sgrid, Tsgrid)
         plt.pcolor(x, y, values)
         plt.yscale("log")
         plt.xscale("log")
         plt.xlabel("T")
         plt.ylabel("\beta - Local Force")
         plt.title("Local Force and Temperature variation")
         plt.colorbar()
         plt.show()
         plt.figure(figsize=(11,7))
         plt.pcolor(x, y, std, cmap="Greys")
         plt.yscale("log")
         plt.xscale("log")
         plt.xlabel("T")
         plt.ylabel("\beta - Local Force")
         plt.title("Error")
         plt.colorbar()
         plt.show()
```

plotHs.append(plotHs)





We can see, as expected, with increasing T and decreasing  $\beta$ , the number of new bonds formed increases, up to a point, where T is so big, that the globally acting force that pulls the chains together is no longer strong enough and the chains no longer get close together.