

percolation

robustness

cascading failure

SYSM 6302

CLASS 12

# Percolation



- node (site) percolation - removing a fraction of nodes in a network (and the adjacent edges)
- edge (bond) percolation - removing a fraction of the edges in a network

Removal can represent failure / destruction / death.

Removal isn't always a bad thing: vaccination "removes" people from a contagion network

# Occupation probability $\phi$



$\phi = 1$  : no nodes removed, "occupied" nodes are functional

$\phi = 0$  : all nodes removed

As  $\phi = 1 \rightarrow \phi = 0$ , there is a **percolation threshold** at which point a giant component (giant cluster) dissolves.

## Disease Spread

## Internet

ABOVE :

Epidemic!

Most nodes can  
communicate

BELOW :

disease is confined  
to small sections of  
population

Cannot reach  
all nodes!

PERCOLATION  
THRESHOLD

Percolation can be random (mimicing failures)

or can be strategic, e.g. by degree (mimicing attacks)

The configuration model captures most of the major percolation properties in an analytic framework.

↳ We will look at them empirically through Albert 2000



# Practical Percolation



→ Instead make a fixed number of nodes ( $r$ ) occupied

$$P_r = \binom{n}{r} \phi^r (1-\phi)^{n-r}$$

probability that  $r$  nodes are occupied  
given occupation probability  $\phi$

$$S(\phi) = \sum_{r=0}^n P_r S_r = \sum_{r=0}^n \binom{n}{r} \phi^r (1-\phi)^{n-r} S_r$$

↑ expected size of  
largest component  
as a function of  $\phi$

↑ expected size of  
largest component  
as a function of  $r$

$S_{r+1}$  is a minor update from  
 $S_r$  → it involves adding one  
more occupied node

↑ cluster change is minimal & with  
careful book keeping can be an <sup>easy</sup> update

# Cascading Failures

→ A single failure can lead to successive failures →

↳ often linked to capacities

↳ fundamentally due to an underlying process

Power grids

Biochemical cascades

Finance (systemic risk)

traffic

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