

# Zonotope Notes for State Estimation & Detection

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# 1 Basic Definitions

## 1.1 General Sets / Nomenclature

Basically a **set** is the collection of things.

A set is **Bounded** if ...

$$\exists_M : \forall_{x \in X} x \leq M$$

A set is **closed** if (operations on members of a class results in another member of the class)

$$X \text{ closed under } f(\cdot, \cdot, \dots) \iff \forall_{x, y \in X} \implies f(x, y, \dots) \in X$$

The space  $\mathbb{R}$  is ... The space  $\mathbb{R}^n$  is ...

All the other definitions...

### 1.1.1 Set Operations

**Definition 1.** Let  $Z, W \subset \mathbb{R}^n$ ,  $Y \subset \mathbb{R}^k$ , and  $\mathbf{R} \subset \mathbb{R}^{k \times n}$ .

1. A **Linear Mapping** of  $Z$  defined as

$$\mathbf{R}Z \equiv \{\mathbf{R}\mathbf{z} : \mathbf{z} \in Z\} \quad (1)$$

2. A **Minkowski Sum** of  $Z$  and  $W$  is defined as

$$Z + W \equiv \{\mathbf{z} + \mathbf{w} : \mathbf{z} \in Z, \mathbf{w} \in W\} \quad (2)$$

3. A **Generalized Intersection** of  $Z$  and  $Y$  is defined as

$$Z \cap_{\mathbf{R}} Y \equiv \{\mathbf{z} \in Z : \mathbf{R}\mathbf{z} \in Y\} \quad (3)$$

which is a standard intersection  $\cap$  for  $k = n$  and  $\mathbf{R} = \mathbf{I}_{n \times n}$ .

## 1.2 Specific Set Definitions

### 1.2.1 Convex Polytope

**Definition 2.**  $P \subset \mathbb{R}^n$  is a **Convex Polytope** if it is Bounded and

$$\exists(\mathbf{H}, \mathbf{k}) \in \mathbb{R}^{n_h \times n} \times \mathbb{R}^{n_h} : P = \{\mathbf{z} \in \mathbb{R}^n : \mathbf{H}\mathbf{z} \leq \mathbf{k}\} \quad (4)$$

Notes:

- (4) is known as a *halfspace-representation* (H-rep) of  $P$ .<sup>1</sup>
- A polytope can also be represented as the convex hull of the vertices (V-rep).

### 1.2.2 Zonotope

**Definition 3.**  $Z \subset \mathbb{R}^n$  is **Zonotope** if

$$\exists(\mathbf{G}, \mathbf{c}) \in \mathbb{R}^{n \times n_g} \times \mathbb{R}^n : Z = \{\mathbf{G}\xi + \mathbf{c} : \|\xi\|_{\infty} \leq 1\} \quad (5)$$

Notes:

- $Z$  defined by (5) can be denoted by  $Z = \{\mathbf{G}, \mathbf{c}\}$ .
- (5) is known as the *generator-representation* (G-rep) where  $\mathbf{c}$  is called the *center* and the columns of  $\mathbf{G}$  are the *generators*.

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<sup>1</sup>I've also known this as an Affine version of a polytope as opposed to the standard convex hull definition.

- The **order** of a Zonotope is  $n_g/n$ .

**Special Zonotopes:**

1.  $Z$  is a **parallelotope** if  $Z$  is a zonotope with  $n_g = n$ .
2.  $Z$  is an **interval** if  $\mathbf{G} = \mathbf{I}_{n \times n}$ .

**Properties:**

1. Zonotopes are **centrally symmetric** (i.e. every chord through  $\mathbf{c}$  is bisected by  $\mathbf{c}$ ).

A convex polytope is a zonotope  $\iff$  every 2-face is centrally symmetric

2. All Zonotopes are affine image of the  $\infty$ -norm unit ball.

**Operations:** Let  $Z = \{\mathbf{G}_z, \mathbf{c}_z\}$  and  $W = \{\mathbf{G}_w, \mathbf{c}_w\}$ .

$$\mathbf{R}Z = \{\mathbf{R}\mathbf{G}_z, \mathbf{R}\mathbf{c}_z\} \quad (6)$$

$$Z + W = \begin{bmatrix} \mathbf{G}_z & \mathbf{G}_w \end{bmatrix}, \mathbf{c}_z + \mathbf{c}_w \quad (7)$$

### 1.2.3 Ellipsoid

**Definition 4.**  $E \subset \mathbb{R}^n$  is an **Ellipsoid** if

$$\exists(\mathbf{Q}, \mathbf{c}) \in \mathbb{R}^{n \times n} \times \mathbb{R}^n : E = \{\mathbf{Q}\xi + \mathbf{c} : \|\xi\|_2 \leq 1\} \quad (8)$$

**Notes:**

- (4) represents the degenerate ellipsoid when  $\mathbf{Q}$  is singular.
- If  $\mathbf{Q}$  is invertable, then (4) is equivalent to

$$E = \left\{ \mathbf{z} : (\mathbf{z} - \mathbf{c})^T (\mathbf{Q}\mathbf{Q}^T)^{-1} (\mathbf{z} - \mathbf{c}) \leq 1 \right\}$$

- We denote shorthand for the ellipsoid  $E$  defined in (4) as  $E = \{\mathbf{Q}, \mathbf{c}\}$  where  $Q$  is known as the covariance matrix and  $c$  is the center.

**Properties:**

1. All Ellipsoids are affine image of the 2-norm unit ball.

## 2 Constrained Zonotopes

### 2.1 Basic Definition

**Definition 5.**  $Z \subset \mathbb{R}^n$  is **Constrained Zonotope** if

$$\exists(\mathbf{G}, \mathbf{c}, \mathbf{A}, \mathbf{b}) \in \mathbb{R}^{n \times n_g} \times \mathbb{R}^n \times \mathbb{R}^{n_c \times n_g} \times \mathbb{R}^{n_c} : Z = \{\mathbf{G}\xi + \mathbf{c} : \|\xi\|_\infty \leq 1 \wedge \mathbf{A}\xi = \mathbf{b}\} \quad (9)$$

**Notes:**

- $Z$  defined by (9) can be denoted by  $Z = \{\mathbf{G}, \mathbf{c}, \mathbf{A}, \mathbf{b}\}$ .
- $Z = \{\mathbf{G}, \mathbf{c}, \mathbf{A}, \mathbf{b}\}$  is known as a *constrained generator representation* (CG-rep).

**Properties:**

1. Constrained Zonotopes are affine image of a constrained unit hypercube  $B_\infty(\mathbf{A}, \mathbf{b}) \equiv \{\xi \in B_\infty : \mathbf{A}\xi : \mathbf{A}\xi = \mathbf{b}\}$ .

### 2.2 Basic Operations:

Let  $Z = \{\mathbf{G}_z, \mathbf{c}_z, \mathbf{A}_z, \mathbf{b}_z\} \subset \mathbb{R}^n$ ,  $W = \{\mathbf{G}_w, \mathbf{c}_w, \mathbf{A}_w, \mathbf{b}_w\} \subset \mathbb{R}^n$ ,  $Y = \{\mathbf{G}_y, \mathbf{c}_y, \mathbf{A}_y, \mathbf{b}_y\} \subset \mathbb{R}^k$ , and  $\mathbf{R} \in \mathbb{R}^{k \times n}$ .

**Linear Mapping:**

$$\mathbf{R}Z = \{\mathbf{R}\mathbf{G}_z, \mathbf{R}\mathbf{c}_z, \mathbf{A}_z, \mathbf{b}_z\} \quad (10)$$

**Minkowski Sum:**

$$Z + W = \left\{ [\mathbf{G}_z \quad \mathbf{G}_w], \mathbf{c}_z + \mathbf{c}_w, \begin{bmatrix} \mathbf{A}_z & \mathbf{0} \\ \mathbf{0} & \mathbf{A}_w \end{bmatrix}, \begin{bmatrix} \mathbf{b}_z \\ \mathbf{b}_w \end{bmatrix} \right\} \quad (11)$$

**Generalized Intersection:**

$$Z \cap_{\mathbf{R}} Y = \left\{ [\mathbf{G}_z \quad \mathbf{0}], \mathbf{c}_z, \begin{bmatrix} \mathbf{A}_z & \mathbf{0} \\ \mathbf{0} & \mathbf{A}_y \\ \mathbf{R}\mathbf{G}_z & -\mathbf{G}_y \end{bmatrix}, \begin{bmatrix} \mathbf{b}_z \\ \mathbf{b}_y \\ \mathbf{c}_y - \mathbf{R}\mathbf{c}_z \end{bmatrix} \right\} \quad (12)$$

### 2.3 Relationship to Convex Polytope

$Z \subset \mathbb{R}^n$  is a constrained zonotope iff it is a convex polytope. (i.e.)  $\forall Z \subset \mathbb{R}^n$

$$Z \text{ constrained polytope} \iff Z \text{ convex polytope}$$

or equivalently  $\forall Z = P \subset \mathbb{R}^n$

$$\exists(\mathbf{G}, \mathbf{c}, \mathbf{A}, \mathbf{b}) : Z = \{\mathbf{G}, \mathbf{c}, \mathbf{A}, \mathbf{b}\} \iff \exists(\mathbf{H}, \mathbf{k}) : P = \{\mathbf{H}, \mathbf{k}\}$$

### 2.4 Complexity Reduction

#### 2.4.1 Rescaling Constrained Zonotopes

Let  $Z = \{\mathbf{G}, \mathbf{c}, \mathbf{A}, \mathbf{b}\}$ . For  $\xi^L, \xi^U \in \mathbb{R}^n : B_\infty(\mathbf{A}, \mathbf{b}) \subset [\xi^L, \xi^U] \subset [-1, 1]$ , there is an equivalent CG-rep as

$$Z = \{\mathbf{G}\text{diag}(\xi_r), \mathbf{c} + \mathbf{G}\xi_m, \mathbf{A}\text{diag}(\xi_r), \mathbf{b} - \mathbf{A}\xi_m\} \quad (13)$$

with  $\xi_m = \frac{1}{2}(\xi^U + \xi^L)$  and  $\xi_r = \frac{1}{2}(\xi^U - \xi^L)$ .

**Notes:**

- Best interval is just solving for an LP (min or max satisfying the equivalency and  $\infty$ -norm ball inequality) but it's cheaper to do a different method...

### 2.4.2 Constraint Reduction

Let  $Z = \{\mathbf{G}, \mathbf{c}, \mathbf{A}, \mathbf{b}\}$ . A reduced constraint set  $\tilde{Z}$  with  $Z \subset \tilde{Z}$  exists  $\forall \Lambda_G \in \mathbb{R}^{n_g \times n_c}, \Lambda_A \in \mathbb{R}^{n_c \times n_c}$  defined by

$$\tilde{Z} = \{\mathbf{G} - \Lambda_G \mathbf{A}, \mathbf{c} + \Lambda_G \mathbf{b}, \mathbf{A} - \Lambda_A \mathbf{A}, \mathbf{b} - \Lambda_A \mathbf{b}\} \quad (14)$$

**Eliminate single constraints** A single constraint equation is given by

$$\xi_j = a_{1j}^{-1} b_j - a_{1j}^{-1} \sum_{k \neq j} a_{1k} \xi_k \quad (15)$$

with the entire form as

$$\mathbf{z} = \mathbf{G}\xi + \mathbf{c}$$

To eliminate the  $j$ -th constraint we construct  $\Lambda_G$  and  $\Lambda_A$  as

$$\Lambda_G \equiv \mathbf{G} \mathbf{E}_{j1} a_{1j}^{-1}, \quad \Lambda_A \equiv \mathbf{A} \mathbf{E}_{j1} a_{1j}^{-1} \quad (16)$$

using  $\mathbf{E}_{j1} \in \mathbb{R}^{n_g \times n_c}$  with all zero except for a 1 in  $(j, 1)$ .

This results in

$$\tilde{Z} = \{\mathbf{G} - \Lambda_G \mathbf{A}, \mathbf{c} + \Lambda_G \mathbf{b}, \mathbf{A} - \Lambda_A \mathbf{A}, \mathbf{b} - \Lambda_A \mathbf{b}\} = \{\tilde{\mathbf{G}}, \tilde{\mathbf{c}}, \tilde{\mathbf{A}}, \tilde{\mathbf{b}}\}$$

We can eliminate the