```
Timer

    m cpuStart

m wallStart
m cpuElapse

    m wallElapse

    m stopped

+ Timer()
+ ~Timer()
+ Start()
+ Stop()
+ Resume()
+ ElapsedCpu()
+ ElapsedWall()
+ ToString()
+ ToSecond()
 ScopedTimer
```

- m_showSec - m_tag

+ ScopedTimer()+ ScopedTimer()+ ~ScopedTimer()