Jonathan Buhler

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https://buhler.dev/

Edinburgh, UK

Ø GitHub

Education

(2017 - 2022)

University of Edinburgh

Integrated Masters in Informatics

(2013 - 2017)

Stuyvesant High School

University Marks

1st Year: 71% 2nd Year: 61% 3rd Year: 81% 4th Year: 70%

H.S. Exam Scores

SAT: 1540 (out of 1600)

AP Exams (≈ A Levels):

Calculus BC: 5 (out of 5)

· Computer Science: 5

• English Language: 5

• US History: 5

· European History: 5

Technical Skills

Languages:

Platforms:

Python

TensorFlow

JavaScript

PyTorch

TypeScript

· scikit-learn

• Swift

OpenCV

Solidity

SwiftUI

Java

ROS

· C++

· Node.js

Interests

- Hillwalking
- Photography
- Model United Nations
- · Graphic Design

Profile

Fifth-year student at The University of Edinburgh studying Computer Science and Artificial Intelligence. Born in Scotland and raised in New York City, fluent in English and German with US, UK, and German citizenship.

Projects and Relevant Coursework

Masters Project (2021 - 2022)

- Researching the exposure-response relationship between particulate matter in the air and breathing rates
- Using machine learning to predict future breathing rates of subjects given a series of time indexed air quality data points

Honors Project (2020 - 2021)

- Successfully researched how to reproduce human-like behavior in game theory with autonomous agents
- Used reinforcement learning with Python and TensorFlow

Cryptocurrency Trading Bot (2020)

- Built autonomous trading bot that would scrape price predictions from the web using Puppeteer, then rebalance portfolio using the CCXT library
- · Coded in TypeScript, hosted on Raspberry Pi, and run with TS-Node

Tesco Delivery Slot Detector (2020)

- Built web scraper to monitor Tesco's site for availability, would alert user when slots open up
- Made during pandemic for my grandparents, focused on ease of use and reliability

System Design Project (2019)

- Built robot on TurtleBot platform that was capable of accurately returning to station from anywhere in the room, aligning itself, and docking
- Coded in Python and C++ using R.O.S and OpenCV
- Successfully managed team of 8 students

Formula Student Al Division (2019)

- · Worked on the Planning & Control Team designing a self-driving race car
- · Researched and implemented intelligent algorithms for yearly competitions

Hack The Burgh - Hackathon (2019)

- · Using TensorFlow and OpenCV, built a smoking detection bot
- · Team won the ARM challenge

SpaceX HyperLoop Competition (2019)

- Worked on telemetry for high-velocity pod in yearly SpaceX competitions
- Coded pod communication and front-end display in JavaScript
- · Built framework for a modular system-status dashboard

Google Hash Code (2019)

• Top of Edinburgh in extended round (239 / 3000 worldwide)

Work Experience

Consensys (2018)

- · Interned as a software engineer for the Pegasys R&D division
- · Worked on EthQL, a GraphQL interface to Ethereum, coded in TypeScript
- Learnt about working in an AGILE team as well as working remotely with team members
- Received commendations for inventive problem solving, quick learning, and work ethic