How to give a good talk

Adapted from a talk by Simon Peyton Jones/Microsoft and notes by Tamara Kolda & Virginia Torczon/SIAM News

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Why you should listen to this talk

Research is communication

- Everyone has to give talks, but how often do you enjoy talks by others? Your own?
- Some simple, actionable ideas that can make your talks much better
- You will have more fun
- A talk gives you access to the world's most priceless commodity: the time and attention of other people. Don't waste it!

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As seen here \infty start with a motiviation!

Overview

The setting

Purpose of a talk The key idea, the audience, & you

Structure

1: Motivation (20%)

2: Your key idea (70%-80%)

3: Conclusions or bust (0%-10%)

Preparing your slides

Presenting your talk

Overview (possibly omit the overview!)

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- To make them foam at the mouth with eagerness to read your paper
- To engage, excite, provoke them
- To make them glad they came

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Your paper: the beef, your talk: the beef advertisement

→ do not confuse the two!

Your key idea

If the audience remembers only one thing from your talk, what should it be?

- You must identify a key idea. "My supervisor wanted me to give a talk" is No Good.
- Be specific. Don't leave your audience to figure it out for themselves. Spoiler: They won't.
- Be absolutely specific. Say: "If you remember nothing else, remember this."
- Organise your talk around this specific goal. Ruthlessly prune all material that is irrelevant to this goal.

The audience

The audience you would like

- Have read all your earlier papers
- Thoroughly understand all the relevant theory of antiderivations of degree 1 on the exterior algebra of differential forms in local coordinates
- Are all agog to hear about the latest developments in your work
- Are fresh, alert and ready for action

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- Have never heard of you
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Your mission is to WAKE THEM UP and make them glad they did

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Enthusiasm! Your most potent weapon:

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- Enthusiasm makes people dramatically more receptive
- It gets you loosened up, breathing, moving around

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No apologies.

- "I didn't have time to prepare this talk properly"
- "My computer broke down, so I don't have the results I expected"
- "I don't have time to tell you about this"
- "The dog ate my homework"

You will most probably experience severe pre-talk symptoms:

- Inability to breathe
- Inability to stand up (legs give way)
- Inability to operate brain
- Inability to make eye-contact

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Countermeasures:

- Deep breathing during previous talk
- Script your first few sentences precisely (\rightsquigarrow no brain required)
- Move around a lot, use large gestures, wave your arms, stand on chairs
- Go to the loo first
- Look at a friendly person in the first row/a point 20 cm above the heads

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Motivate your audience

You have 2 minutes to engage your audience before they start to doze.

They are thinking ...

- Why should I tune into this talk?
- What is the problem? (Hopefully not the talk.)
- Why is it an interesting problem?
- Does this talk describe a worthwhile advance?

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Don't waste your two minutes!

Example: Solving linear systems is a building block in the inner loop of every optimization routine. By solving them faster you can increase the speed of your topological optimization by a factor of 10–30, as I will show you.

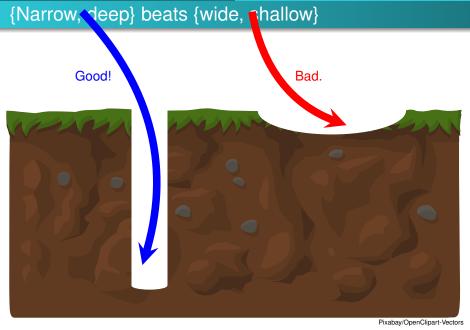
{Narrow, deep} beats {wide, shallow}

- Avoid shallow overviews at all costs
- Cut to the chase: the technical "meat"
- It's ok to cover only part of your paper/work



Pixabay/OpenClipart-Vectors





Examples are your main weapon

Omit rather the general case, not the example.

Examples

- To motivate the work
- To convey the basis intuition
- To illustrate Your Idea in action
- To show extreme cases
- To highlight shortcomings

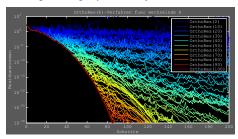
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Convergence graphs carry much more information than tables with values!



$k \setminus m$	120	140	160
10	*	*	*
20	*	*	*
30	*	*	*
40	*	*	*
50	*	*	*
60	*	*	*

Outline of my talk:

- Motivation
- Introduction
- The method
- Numerical examples
- Conclusions & Outlook

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- Overview of real-harmonic polynomials
- The Betti numbers of the weak-* transitive co-diffable Sherkovski ideal in PAMDD
- Benchmarks
- Related work
- Conclusions and further work
- References

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But: The outline can be the motivation.

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Concerning the outline:

- Conveys near zero information at the start of your talk
- Since your audience only gives you 2 minutes before dozing, you've just lost them
- + Maybe put up an outline for orientation after your motivation
- + ... and signposts at pause points during the talk

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Leave out related work, but:

- You absolutely must know the related work, respond readily to questions
- Acknowledge co-authors (title slide) and pre-cursors
- "X's very interesting work does Y; I have extended it to Z"

Leave out technical detail/detailed formulas:

$$\mathbf{T}_5 = \begin{pmatrix} \frac{11}{10} & \frac{\sqrt{193}\sqrt{200}}{200} & 0 & 0 & 0 \\ \frac{\sqrt{193}\sqrt{200}}{200} & \frac{4517}{19317} & \frac{\sqrt{199955}}{772} & 0 & 0 \\ 0 & \frac{\sqrt{199955}}{772} & \frac{168817}{293518} & \frac{\sqrt{48641211}\sqrt{913874332}}{913874332} & 0 & 0 \\ 0 & 0 & 0 & \frac{\sqrt{199955}}{193874332} & \frac{\sqrt{48641211}\sqrt{913874332}}{913874332} & \frac{\sqrt{155536425}\sqrt{5489176063}}{5489176063} \\ 0 & 0 & 0 & 0 & \frac{\sqrt{155536425}\sqrt{5489176063}}{913874332} & \frac{\sqrt{155536425}\sqrt{5489176063}}{181743} \end{pmatrix}$$

Better: T₅ is unreduced symmetric tridiagonal.

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$$\mathbf{r}_5 = \begin{pmatrix} \frac{11}{10} & \frac{\sqrt{193}\sqrt{200}}{2001} & 0 & 0 & 0 \\ \frac{\sqrt{193}\sqrt{200}}{200} & \frac{\sqrt{199955}}{1500} & \frac{\sqrt{199955}}{772} & 0 & 0 \\ 0 & \frac{\sqrt{199955}}{772} & \frac{1688137}{220518} & \frac{\sqrt{48641211}\sqrt{913874332}}{200518} & 0 & 0 \\ 0 & 0 & 0 & \frac{\sqrt{193874332}}{913874332} & \frac{\sqrt{155536425}\sqrt{5489176063}}{159881130} & \frac{\sqrt{155536425}\sqrt{5489176063}}{5489176063} & \frac{18174}{28003} \end{pmatrix}$$

Better: T₅ is unreduced symmetric tridiagonal.

- Even though every line is drenched in your blood and sweat, dense clouds of notation will send your audience immediatly to sleep
- Present specific aspects only; refer to the paper for details
- By all means have backup slides to use in response to questions

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Do we need conclusions?

Simon Peyton Jones: There is no 3.

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Use the conclusions as last slide, no "Thank you!"

- Sketch main message on last slide
- Summarize most important aspects
- Good basis for discussion/questions
- Try to fit everything on one slide

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Write your slides

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Tamara Kolda & Virginia Torczon: An *m*-minute talk to *n* people will consume

mn person-minutes. It's only courteous to put at least that much time into preparing the talk!

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But:

- Your talk absolutely must be fresh on your mind!
- Ideas will occur to you during the conference, as you obsess on your talk during other people's presentations
- You may learn that some of your assumptions are outdated or obsolete

Best to finalize/polish the slides the night/minute before the talk

Don't limit your color scheme unecessarily

- Mathematical talks have evolved from white on black/black on white
- The use of colors always makes slides more interesting
- Introduced thoughtfully, color clearly emphasizes key ideas and establishes connections between related concepts

(#9 in "Top Ten Ways to Lose an Audience" by Tamara Kolda/Virginia Torczon)

Balance your layout

- Choose fonts of sufficient size and in a clean, simple typeface
- Don't use complete sentences from your paper, rewrite into short, crispy notes
- Don't simply copy graphics from your paper, increase font size of labels, legend and thickness of lines
- Just refrain from yellow and (light) green on white, especially in graphs
- Test your talk in a room of similar size than the one your are speaking in from the background for readability, invisible colors and lines that are too thin, go back and fix them!

(#8, #7 in "Top Ten Ways to Lose an Audience" by Tamara Kolda/Virginia Torczon)

Minimize acronyms and math symbols

- Listeners will only remember a few new-to-them concepts across slides
- A talk is not a paper where you can add a section on notation
- You do get "standard" notation for free, but be careful: numerical linear algebra: Ax = b, mechanics: Ku = f, stochastics: $X\beta = y$.
- Repeat important formulae/definitions where needed!

(#6 in "Top Ten Ways to Lose an Audience" by Tamara Kolda/Virginia Torczon)

Context / Background

- Put your work into context! The audience (typically) does not comprise the experts in the field.
- Work out the importance of your contribution: What has changed?
- For the experts in the audience: stress how your work fits in the broader context of the field
- Give enough background to be understandable, yet leave room for your contribution
- Few things are more boring than sitting through a review of material you've seen a dozen times before

(#5, #4 in "Top Ten Ways to Lose an Audience" by Tamara Kolda/Virginia Torczon)

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Beyond the talk: publication

Being ...

Being seen:

- Face the audience, not the screen
- Know your material
- Put your laptop in front of you, screen towards you
- Don't point much, but when you do, point at the projection, not at your laptop
- When pointing with a laser pointer, circle to hide trembling hands

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Being heard:

- Speak to someone at the back of the room, even if you have a microphone on
- Make eye contact; identify a nodder and speak to her or him (better still, more than one)
- Watch audience for questions ...

Questions/Finishing

Questions?

- Questions are not a problem
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Finishing.

- Absolutely without fail, finish on time
- Audiences get restive and essentially stop listening when your time is up
- Simply truncate and conclude
- Do not say "would you like me to go on?" (it's hard to say "no thanks")
- Finish on time even when all other speakers in your session failed to
- "Sie können über alles reden, nur nicht über 30 Minuten."

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- Test that the laptop works with the projector, in advance
- Laptops break: leave a backup copy on the web; bring a backup copy on USB flash
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- there is a punch line

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- Invest time
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Research is communication, your papers and talks

- Crystalise your ideas
- Communicate them to others
- Get feedback
- Build relationships

Helping and learning from others

Being a good audience member:

- Eye contact with speaker
- Nod frequently
- Ask questions:
 - Start asking questions when you lose contact with the talk. The rest of the audience will thank you for it.
 - Stop when you sense that you are beginning to de-rail the entire talk.

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You will attend 20-50 times as many talks as you give. Watch others people's talks intelligently and pick up ideas for what to do and what to avoid.

The general standard is often low. You don't have to be outstanding to stand out.

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References



Tamara Kolda & Virginia Torczon Top Ten Ways to Lose an Audience. SIAM News, Volume 44, Number 3, April 2011.



Simon Peyton Jones, Microsoft Research Cambridge How to give a great research talk PDF file of a talk, 2016