

# Chapter 4

## Normal Forms

### Introduction

**Note.**

- (i) An important problem is now to know how to bring a fast-slow system into a **normal form**.
- (ii) There is no complete general theory for what a “normal form” for a fast-slow system should be.
- (iii) Some transformations can be used for specific classes of systems to bring them into fast-slow form.

### 4.1 The Normally Hyperbolic Case

### 4.2 Fold Points

Having demonstrated how to bring a normally hyperbolic system into fast-slow form, we now ask whether there are “normal forms” for singularities of the critical manifold. Here, we consider the case when the critical manifold contains a **fold point**, i.e., a point where normal hyperbolicity is lost.

### 4.3 Fold Curves

Next, we ask whether our previous normal form approach can be extended to folds in systems with more than one slow variable, that is, **fold curves**.

### 4.4 Systems of First Approximation

**Remark.** The next results truly separate the theory of *fast-slow systems* from *classical bifurcation theory*.

### 4.5 A Note On Linear Systems

We have applied various techniques to simplify fast-slow systems given in the **standard form**

$$\begin{aligned}\varepsilon \frac{dx}{d\tau} &= \dot{x} = f(x, y, \varepsilon), \\ \frac{dy}{d\tau} &= \dot{y} = g(x, y, \varepsilon),\end{aligned}\tag{4.1}$$

where  $x \in \mathbb{R}^m$ ,  $y \in \mathbb{R}^n$ , and  $0 < \varepsilon \ll 1$ . However, not all fast-slow systems can be transformed into this useful form, so we must consider techniques to analyze more general systems. To begin, consider a more

general system of the form

$$\varepsilon \frac{dz}{d\tau} = \varepsilon \dot{z} = F(z, \varepsilon), \quad z \in \mathbb{R}^N, \quad F(\varepsilon) \in M_{N \times N}(\mathbb{R}). \quad (4.2)$$

We can make the decomposition  $F(z) = F_0 + \varepsilon F_1(\varepsilon)$ , where  $F_0 = F(0)$ . Our goal is to find a suitable transformation that brings this system into fast-slow form, conveniently written as

$$\begin{aligned} \varepsilon \dot{x} &= A_{11}x + \varepsilon A_{12}y, \\ \dot{y} &= A_{21}x + A_{22}y, \end{aligned} \quad (4.3)$$

where the matrix  $A$  given by

$$A = \begin{pmatrix} A_{11}(\varepsilon) & A_{12}(\varepsilon) \\ A_{21}(\varepsilon) & A_{22}(\varepsilon) \end{pmatrix} \in \text{GL}(N; \mathbb{R}). \quad (4.4)$$

**Example (Calculation of normal form).** A concrete  $2 \times 2$  example is given by

$$\frac{dz}{dt} = \underbrace{\begin{pmatrix} -1.2 & 1.6 \\ 0.6 & -0.8 \end{pmatrix}}_{=:F_0} z + \varepsilon \underbrace{\begin{pmatrix} 0.2 & -0.6 \\ 0.4 & -1.2 \end{pmatrix}}_{=:F_1} z, \quad (4.5)$$

(with  $t = \tau/\varepsilon$ ). Although (??) is not in standard form, its phase portrait and time series show a clear fast transient followed by slow evolution.

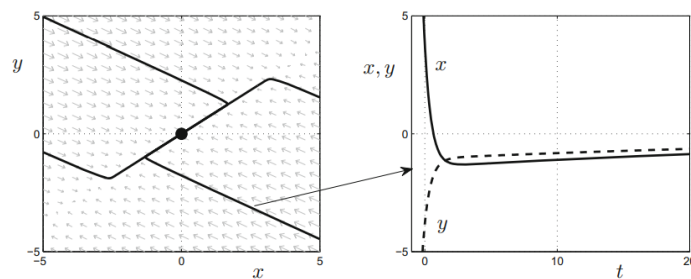


Figure 4.1: Phase portrait and time series for

**Note (Splitting assumption).** Let  $\dim(\ker(F_0)) = n$  and set  $N = m + n$ . Assume that there exists the direct-sum decomposition

$$\text{im}(F_0) \oplus \ker(F_0) = \mathbb{R}^{m+n}. \quad (4.6)$$

This is the linear analogue of the Fenichel-type splitting for normally hyperbolic fast-slow systems: every vector  $z \in \mathbb{R}^{m+n}$  can be uniquely decomposed as

$$z = z_{\text{fast}} + z_{\text{slow}}, \quad z_{\text{fast}} \in \ker(F_0), \quad z_{\text{slow}} \in \text{im}(F_0).$$

it separates the *fast directions* coming from  $\text{im}(F_0)$  from the *slow directions* coming from  $\ker(F_0)$ .

How can we construct fast and slow coordinates?

- Choose  $m$  linearly independent row vectors orthogonal to  $\ker(F_0)$  and use them as rows of a matrix  $Q \in \mathbb{R}^{m \times (m+n)}$ . Then  $\ker(F_0) = \ker(Q)$ , and thus

$$\nu \in \ker(F_0) \Leftrightarrow F_0 \nu = 0 \Leftrightarrow Q \nu = 0,$$

so  $x := Qz$  is a natural candidate for the fast variable(s). If  $z$  lies purely in the slow directions, then  $x = Qz = 0$ . For this, see the following example.

- Choose  $P \in \mathbb{R}^{n \times (m+n)}$  from the *left nullspace* of  $F_0$  so that

$$PF_0 = 0.$$

Then  $y := Pz$  is the natural candidate for the slow variable(s). This is because if the linear fast dynamics is  $\dot{x} = F_0 z$ , then

$$\dot{y} = \frac{d}{dt}(Pz) = P\dot{z} = PF_0 z = 0.$$

Therefore,  $y$  is constant under the fast flow, and thus it is a slow variable.

- Stack the two maps into an invertible matrix (since the rows of  $Q$  and  $P$  span  $\mathbb{R}^{m+n}$ ):

$$T := \begin{pmatrix} Q \\ P \end{pmatrix} \in \mathbb{R}^{(m+n) \times (m+n)}, \quad \begin{pmatrix} x \\ y \end{pmatrix} = Tz.$$

$T$  is the linear analogue of *Fenichel coordinates*.

**Example.** For the same  $F_0$ , one computes

$$\ker(F_0) = \text{span} \left( \begin{pmatrix} -0.8 \\ -0.6 \end{pmatrix} \right).$$

A vector orthogonal to this nullspace is  $(0.6, -0.8)^\top$ , hence one can take

$$Q = (0.6, -0.8) : \mathbb{R}^2 \rightarrow \mathbb{R}, \quad x := Qz,$$

so that  $x = 0$  on the line corresponding to the critical manifold candidate.

**Theorem 4.5.1** (Kuehn 4.5.3 normal form for linear systems). Suppose  $F(0) = F_0$  satisfies the decomposition

$$\text{im}(F_0) \oplus \ker(F_0) = \mathbb{R}^{m+n} = \mathbb{R}^N.$$

as mentioned above. Then the coordinate change

$$x = Qv, \quad y = Pv, \quad T := \begin{pmatrix} Q \\ P \end{pmatrix} \in \mathbb{R}^{(m+n) \times (m+n)}$$

transforms the system (??) into the normal form

$$\begin{aligned} \varepsilon \dot{x} &= A_{11}(\varepsilon)x + \varepsilon A_{12}(\varepsilon)y, \\ \dot{y} &= A_{21}(\varepsilon)x + A_{22}(\varepsilon)y, \end{aligned} \tag{4.7}$$

where  $A_{11}(0) \in \mathbb{R}^{m \times m}$  is nonsingular,  $A_{12}(\varepsilon) \in \mathbb{R}^{m \times n}$ ,  $A_{21}(\varepsilon) \in \mathbb{R}^{n \times m}$ , and  $A_{22}(\varepsilon) \in \mathbb{R}^{n \times n}$ .

**Proof.** One convenient way to express the blocks is as follows: let the columns of  $V$  and  $W$  be bases of  $\text{im}(F_0)$  and  $\ker(F_0)$ , respectively, so that  $T^{-1} = (V \ W)$ . Then the blocks can be chosen as

$$\begin{aligned} A_{11}(\varepsilon) &:= QF_0V + \varepsilon QF_1(\varepsilon)V, \\ A_{12}(\varepsilon) &:= QF_1(\varepsilon)W, \\ A_{21}(\varepsilon) &:= PF_1(\varepsilon)V, \\ A_{22}(\varepsilon) &:= PF_1(\varepsilon)W. \end{aligned}$$

By construction  $A_{11}(0) = QF_0V$  is invertible, and it is the only nonzero block of  $TF_0T^{-1}$ .

**Explanation:**

- (1) Assume the splitting  $\text{Im}(F_0) \oplus \ker(F_0) = \mathbb{R}^{m+n}$ , or equivalently,  $\text{Im}(F_0) \cap \ker(F_0) = \{0\}$ . Notice that the restriction  $F_0|_{\text{Im}(F_0)} : \text{Im}(F_0) \rightarrow \text{Im}(F_0)$  is injective, for if  $w \in \text{Im}(F_0)$  and  $F_0w = 0$ , then  $w \in \text{Im}(F_0) \cap \ker(F_0) = \{0\}$ , hence  $w = 0$ . Since  $\dim(\text{Im}(F_0)) = m$  is finite,  $F_0|_{\text{Im}(F_0)}$  is a bijection, and hence an isomorphism.

Next, choose  $Q \in \mathbb{R}^{m \times (m+n)}$  such that  $\ker(Q) = \ker(F_0)$ . Then the restriction  $Q|_{\text{Im}(F_0)} :$

$\text{Im}(F_0) \rightarrow \mathbb{R}^m$  is also injective. Hence,  $Q|_{\text{Im}(F_0)}$  is an isomorphism onto  $\mathbb{R}^m$ . Consequently,

$$\text{Im}(F_0) \xrightarrow{F_0} \text{Im}(F_0) \xrightarrow{Q} \mathbb{R}^m$$

is an isomorphism. Writing this map in the basis  $V$  of  $\text{Im}(F_0)$  yields the matrix

$$A_{11}(0) = QF_0V \in \mathbb{R}^{m \times m},$$

which must therefore be invertible.

(2) Let

$$T := \begin{pmatrix} Q \\ P \end{pmatrix} \in \mathbb{R}^{(m+n) \times (m+n)}, \quad T^{-1} = \begin{pmatrix} V & W \end{pmatrix},$$

where the columns of  $V$  form a basis of  $\text{Im}(F_0)$  and the columns of  $W$  form a basis of  $\ker(F_0)$ . Then

$$TF_0T^{-1} = \begin{pmatrix} Q \\ P \end{pmatrix} F_0 \begin{pmatrix} V & W \end{pmatrix} = \begin{pmatrix} QF_0V & QF_0W \\ PF_0V & PF_0W \end{pmatrix}. \quad (4.8)$$

Since  $W \subset \ker(F_0)$ , we have  $F_0W = 0$ , hence  $QF_0W = 0$ . Moreover, by construction  $P$  lies in the left nullspace of  $F_0$ , so  $PF_0 = 0$ , which implies  $PF_0V = PF_0W = 0$ . Therefore,

$$TF_0T^{-1} = \begin{pmatrix} QF_0V & 0 \\ 0 & 0 \end{pmatrix}. \quad (4.9)$$

■

**Note (summary).** How do we know whether a (possibly nonlinear) system has a multiple time scale structure? Theorem 4.5.3 provides a partial answer for linear systems of the form (??). We should:

- (i) Consider a linearized system.
- (ii) Identify a small parameter.
- (iii) Consider the eigenvalue structure of the singular limit system.

It often helps to identify the fast and slow variables and rewrite the system in fast-slow normal form.

**Exercise (4.5.4).** We start from Example 4.5.1:

$$\frac{dz}{dt} = F_0z + \varepsilon F_1z, \quad F_0 = \begin{pmatrix} -1.2 & 1.6 \\ 0.6 & -0.8 \end{pmatrix}, \quad F_1 = \begin{pmatrix} 0.2 & -0.6 \\ 0.4 & -1.2 \end{pmatrix}, \quad (4.10)$$

with  $t = \tau/\varepsilon$ . Hence

$$\dot{z} = \frac{dz}{d\tau} = \frac{1}{\varepsilon} F_0z + F_1z = \left( \frac{1}{\varepsilon} F_0 + F_1 \right) z. \quad (4.11)$$

Then, we bring this system into fast-slow form by following the steps in the proof of Theorem 4.5.3:

- (1) Compute  $\ker(F_0)$  and pick  $Q$ : A direct computation (Example 4.5.2) gives

$$\ker(F_0) = \text{span} \left( \begin{pmatrix} -0.8 \\ -0.6 \end{pmatrix} \right). \quad (4.12)$$

A vector orthogonal to  $(-0.8, -0.6)^\top$  is  $(0.6, -0.8)^\top$ , so we take

$$Q = \begin{pmatrix} 0.6 & -0.8 \end{pmatrix}, \quad x := Qz. \quad (\text{E4})$$

- (2) Pick  $P$  from the left nullspace and define  $y$ : Choose  $P$  so that  $PF_0 = 0$  (a basis for the left nullspace of  $F_0$ ). Let  $P = (a \ b)$ . Then

$$(a \ b) \begin{pmatrix} -1.2 & 1.6 \\ 0.6 & -0.8 \end{pmatrix} = (0 \ 0) \implies -1.2a + 0.6b = 0 \implies b = 2a.$$

We may take  $a = 1$ , hence

$$P = (1 \ 2), \quad y := Pz. \quad (4.13)$$

- (3) Form  $T$  and its inverse: Define

$$T := \begin{pmatrix} Q \\ P \end{pmatrix} = \begin{pmatrix} 0.6 & -0.8 \\ 1 & 2 \end{pmatrix}, \quad \begin{pmatrix} x \\ y \end{pmatrix} = Tz. \quad (4.14)$$

One checks  $\det(T) = 2 \neq 0$ , so  $T$  is invertible and

$$T^{-1} = \begin{pmatrix} 1 & 0.4 \\ -0.5 & 0.3 \end{pmatrix} = (V \ W), \quad V = \begin{pmatrix} 1 \\ -0.5 \end{pmatrix}, \quad W = \begin{pmatrix} 0.4 \\ 0.3 \end{pmatrix}. \quad (4.15)$$

(Indeed,  $V$  spans  $\text{im}(F_0)$  and  $W$  spans  $\ker(F_0)$ .)

- (4) Compute the normal-form blocks: From the proof of Theorem 4.5.3, in  $(x, y)$ -coordinates

$$\begin{pmatrix} \dot{x} \\ \dot{y} \end{pmatrix} = T \begin{pmatrix} \frac{1}{\varepsilon} F_0 + F_1 \end{pmatrix} T^{-1} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \frac{1}{\varepsilon} QF_0V + QF_1V & QF_1W \\ PF_1V & PF_1W \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}. \quad (4.16)$$

Therefore the standard fast-slow form

$$\varepsilon \dot{x} = A_{11}(\varepsilon)x + \varepsilon A_{12}(\varepsilon)y, \quad \dot{y} = A_{21}(\varepsilon)x + A_{22}(\varepsilon)y \quad (4.17)$$

is obtained with

$$A_{11}(\varepsilon) = QF_0V + \varepsilon QF_1V, \quad A_{12}(\varepsilon) = QF_1W, \quad A_{21}(\varepsilon) = PF_1V, \quad A_{22}(\varepsilon) = PF_1W. \quad (4.18)$$

Now compute each term (here  $F_1(\varepsilon) = F_1$  is constant):

$$QF_0V = -2, \quad QF_1V = -\frac{1}{2}, \quad QF_1W = \frac{1}{10}, \quad (4.19)$$

$$PF_1V = \frac{5}{2}, \quad PF_1W = -\frac{1}{2}. \quad (4.20)$$

Hence

$$A_{11}(\varepsilon) = -2 - \frac{\varepsilon}{2}, \quad A_{12}(\varepsilon) = \frac{1}{10}, \quad A_{21}(\varepsilon) = \frac{5}{2}, \quad A_{22}(\varepsilon) = -\frac{1}{2}. \quad (4.21)$$

The final answer is given as:

$$\boxed{\varepsilon \dot{x} = \left(-2 - \frac{\varepsilon}{2}\right)x + \varepsilon \left(\frac{1}{10}\right)y, \quad \dot{y} = \left(\frac{5}{2}\right)x - \left(\frac{1}{2}\right)y.} \quad (4.22)$$